

# Circular Façade Design for various End-of-Life scenarios

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## Introduction

# Circular Economy

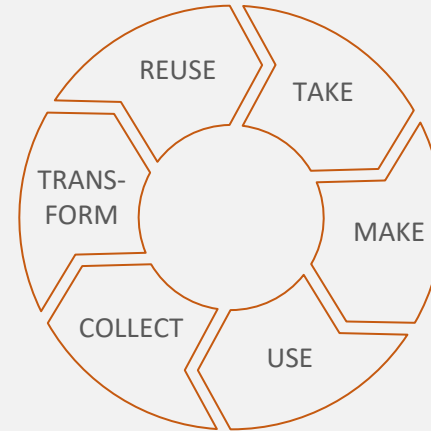
## LINEAR ECONOMY

Materials in a Linear Economy create waste after use.



## CIRCULAR ECONOMY

Materials in a Circular Economy are collected and reused after each use



# Building & Construction Industry



**35%**

Waste produced  
globally

*(European Commission, 2022)*

# Façade System



**20%**

Construction Cost

*(BES Consultants, 2022)*



**10-20%**

Embodied  
Carbon

*(Andre et al., 2021)*

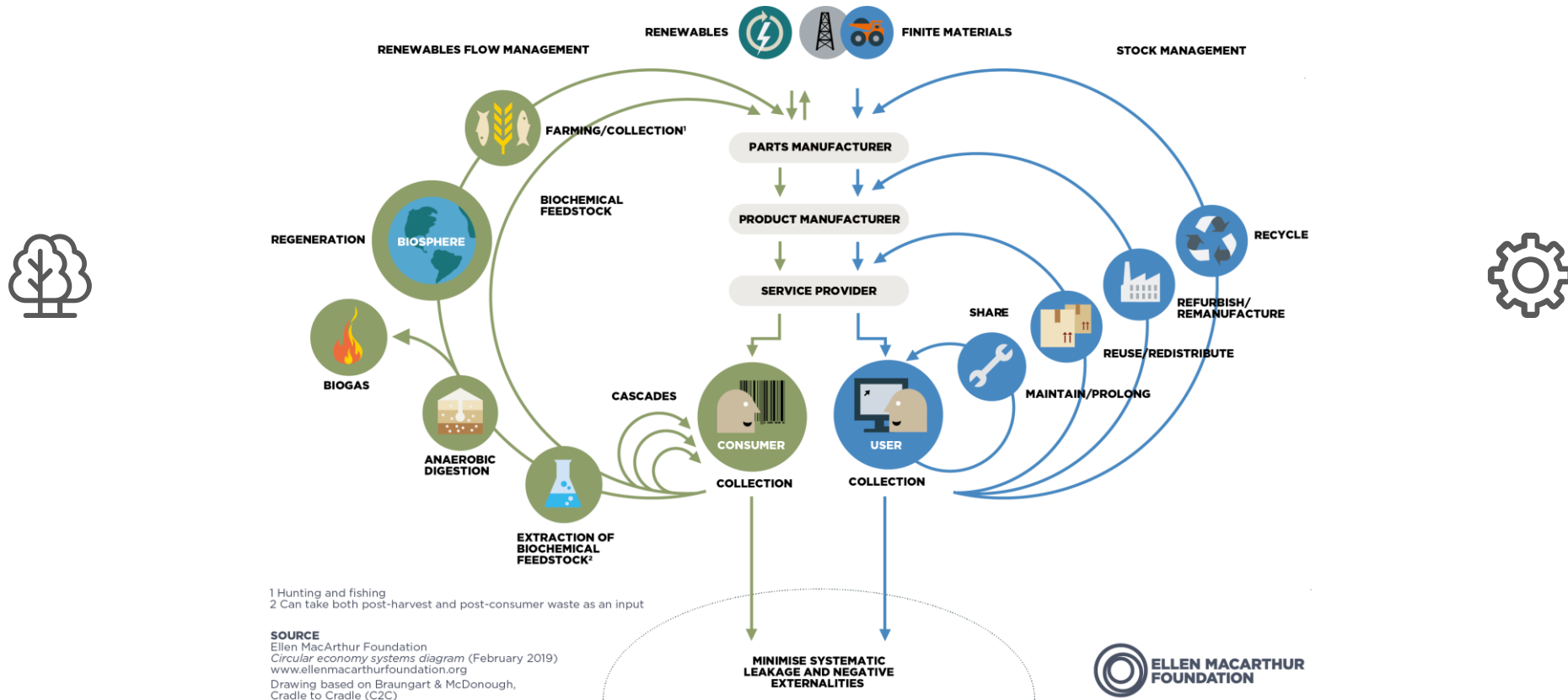


**Complex system**

With  
Multiple layers  
Multiple functions  
Multiple materials  
Multiple connections

*(Hartwell et al., 2021)*

# Butterfly Diagram



Butterfly Diagram by Ellen MacArthur Foundation

# Life Cycle Stages

Life cycle stage	Product stage		Construction process stage		Use stage						End-of-Life stage			Beyond End-of-Life stage		
Processes	Raw material supply	Transport	Manufacturing	Transport	Construction - Installation Process	Use	Maintenance	Repair	Replacement	Refurbishment	Operational energy	Operational Water Use	Transport	Waste processing	Disposal	Reuse, Recovery and Recycling Potential
Broader classification of stages	Design stage Stage A					Operational stage Stage B						End-of-Life stage Stage C & D				



Life cycle stages in construction works from BSEN15978



# Objective

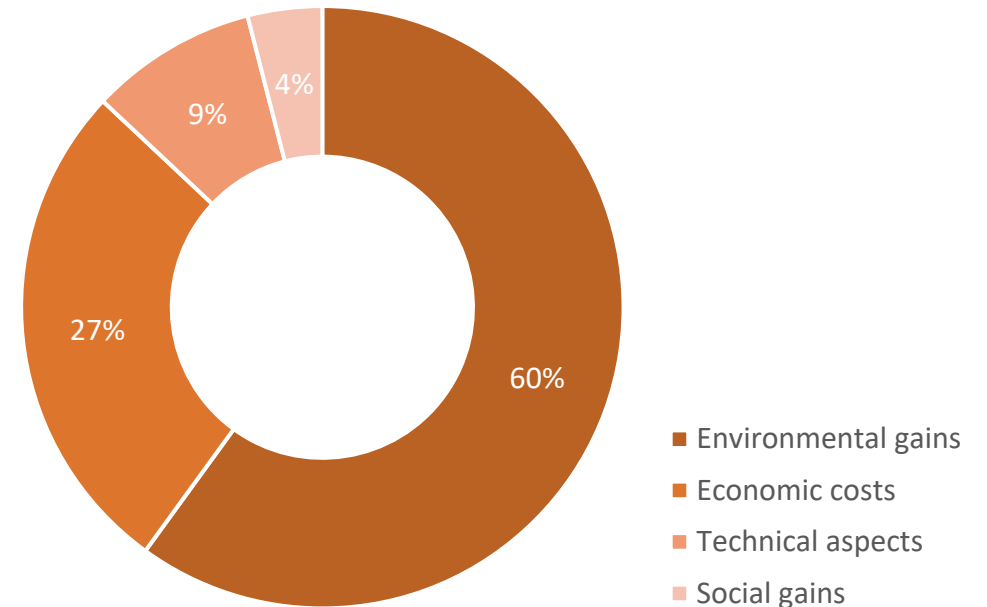
Life cycle stage	Product stage			Construction process stage		Use stage						End-of-Life stage			Beyond End-of-Life stage	
Processes	Raw material supply	Transport	Manufacturing	Transport	Construction - Installation Process	Use	Maintenance	Repair	Replacement	Refurbishment	Operational energy	Operational Water Use	Transport	Waste processing	Disposal	Reuse, Recovery and Recycling Potential
Broader classification of stages	Design stage Stage A					Operational stage Stage B						End-of-Life stage Stage C & D				

Life cycle stages in construction works from BSEN15978

# EoL stage

- 01** Extending the life leads to energy savings and less environmental impacts.
- 02** Constructive management at EoL enables recovery, recycling and reuse of materials and components.
- 03** Reduces waste sent to landfill or incineration and minimizes environmental pollution.

# EoL decision making



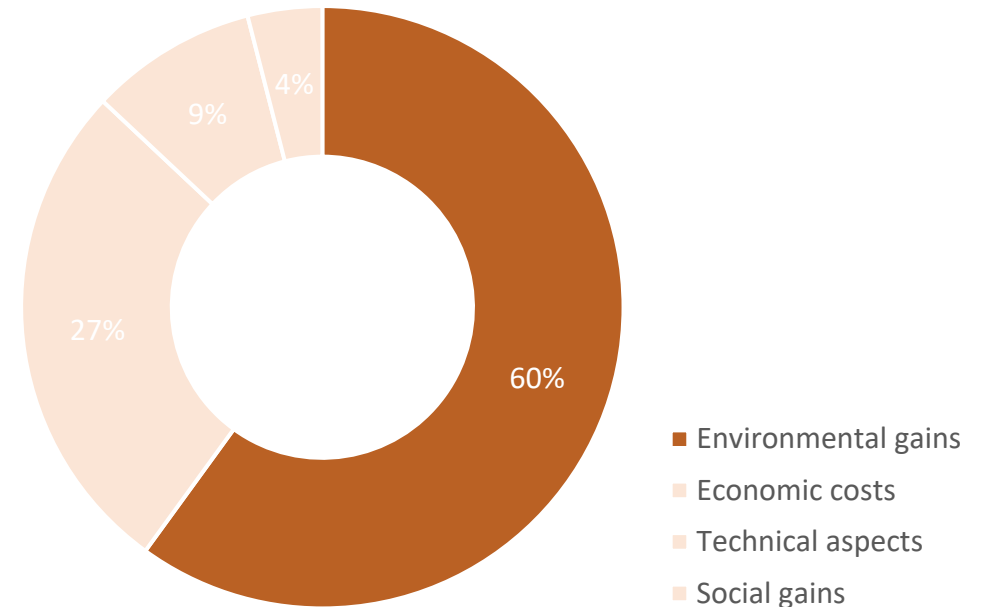
(European Commission, 2020), (Frosch and Gallopoulos, 1998), (Ellen MacArthur Foundation, 2013).

van den Berg et al. (2023)

# EoL stage

- 01** Extending the life leads to energy savings and less environmental impacts.
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# EoL decision making



(European Commission, 2020), (Frosch and Gallopoulos, 1998), (Ellen MacArthur Foundation, 2013).

van den Berg et al. (2023)

# Current situation and Problems

## Generative Design Aids



Thumb Rules

Checklists

Guidelines

Archetypes

Generative Design aids assist in creating a circular design but do not tell which design is more circular.

## Evaluative Design Aids



MFA

LCA

MCI

MCI

Evaluative Design aids are time consuming.



# Problem statement

There are a very few **design guidelines** for the façade designers that take into account the various **End-of-Life scenarios** of a façade system and the **information** that needs to be considered to follow the guidelines.

# Research question

What **design guidelines** can help the **façade designers** integrate the considerations for a **circular End-of-Life (EoL)** of a façade system during the design phase and what is the **information** that needs to be considered while following these design guidelines?

# Research Sub-questions

What are the different assessment methods for circularity?



Literature study

What are the design guidelines to integrate a circular EoL during the design stage?



Research through Design

What information impacts the circularity of the EoL stage based on the design guidelines?



Research through Design

# Research Sub-questions

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Research through Design

What information impacts the circularity of the EoL stage based on the design guidelines?



Research through Design

02

## Literature Review



# Circularity Assessment Methods

No.	Assessment method	Advantages	Disadvantages	Reason for not considering
1	MCI	<ol style="list-style-type: none"> <li>1. Takes into account material inputs and outputs.</li> <li>2. Focused on evaluating specific products and systems.</li> </ol>	<ol style="list-style-type: none"> <li>1. Does not take into account the complexity of the circularity since it does not take into account the aspects like biodiversity, toxicity and human health impacts</li> <li>2. Does not take into account the CO2 emissions thus the results showcase a high score for the materials with a high recycled content.</li> <li>3. Only focused on calculating the quantity of the input and output of materials in a system.</li> </ol>	Only calculates input and output materials in a system.
2	MFA	<ol style="list-style-type: none"> <li>1. MFA is a detailed analysis of flow of all the materials within a system boundary.</li> </ol>	<ol style="list-style-type: none"> <li>1. Does not calculate the environmental impacts but calculates only the input and output flows as quantities in a system.</li> </ol>	Does not calculate the environmental impacts.
3	BCI	<ol style="list-style-type: none"> <li>1. Offers information about the building detachability along with the input and output of materials in the system.</li> </ol>	<ol style="list-style-type: none"> <li>1. Only takes into account a cradle-to-grave approach and not cradle-to-cradle approach.</li> <li>2. It does not consider benefits beyond system boundaries.</li> </ol>	Has a cradle-to-grave approach.
4	LCA	<ol style="list-style-type: none"> <li>1. Takes into account the entire life cycle of the building.</li> <li>2. Calculates the environmental impacts based on different indicators.</li> <li>3. Includes stages regarding EoL processing impacts and benefits beyond the EoL stages.</li> </ol>	<ol style="list-style-type: none"> <li>1. Complex and time consuming.</li> <li>2. Requires an extensive database to obtain accurate results.</li> </ol>	

# Research Sub-questions

What are the different assessment methods for circularity?



Literature study

What are the design guidelines to integrate a circular EoL during the design stage?



Research through Design

What information impacts the circularity of the EoL stage based on the design guidelines?



Research through Design

03

## Design case

# AEGiR case

DigitAl and physical incremental renovation packages/ systems enhancing environmental and energetic behaviour and use of Resources

● **Bigger aim**  
Net zero economy by 2050

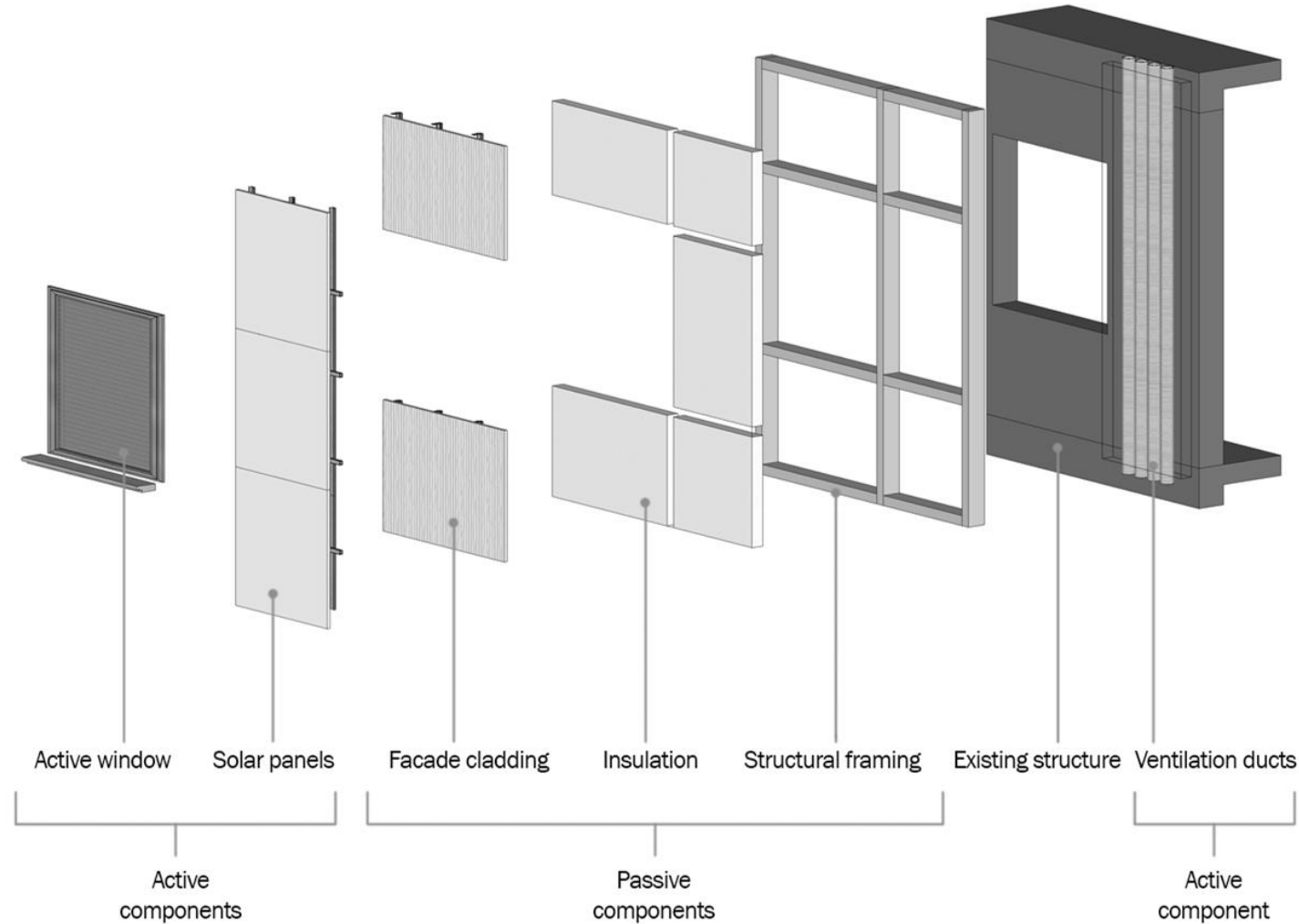
● **Renovation**  
Less energy efficient buildings – more energy bills, affects indoor comfort.

*European Commission, 2015*

● **Current Building Stock**  
85% building stock built before 2001 and will be still standing in 2050.

● **New construction**  
Fall in the number of newly constructed buildings

# AEGiR case



- Wrap-it**  
The new envelop is wrapped around the existing building.
- Circular construction**  
The new envelop system aims to achieve a circular construction.
- Pre-fab and modular**  
Pre-fabricated and industrialised modular envelop system.
- Components**  
The components of AEGiR will help to meet the energy demands.

# Case Development

01

## Dutch Housing

It is an important part of the Dutch building stock

02

## World War II

1946 – 1969  
Tackle the housing crises

03

## Lifespan

The lifespan of these houses is more than 50 years

04

## Energy demand

Satisfying the operational energy demand

05

## Construction type

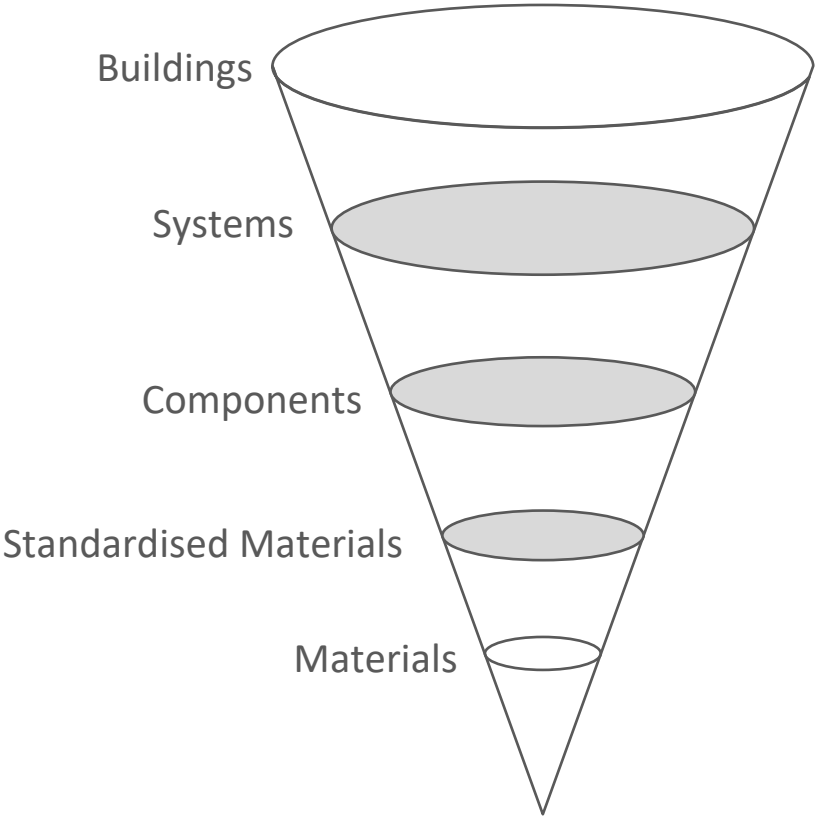
RCC framed, prefab, industrialised construction

06

## Rc value

2.53 m<sup>2</sup> K/W

# Preliminary Design Development



### Constant criteria

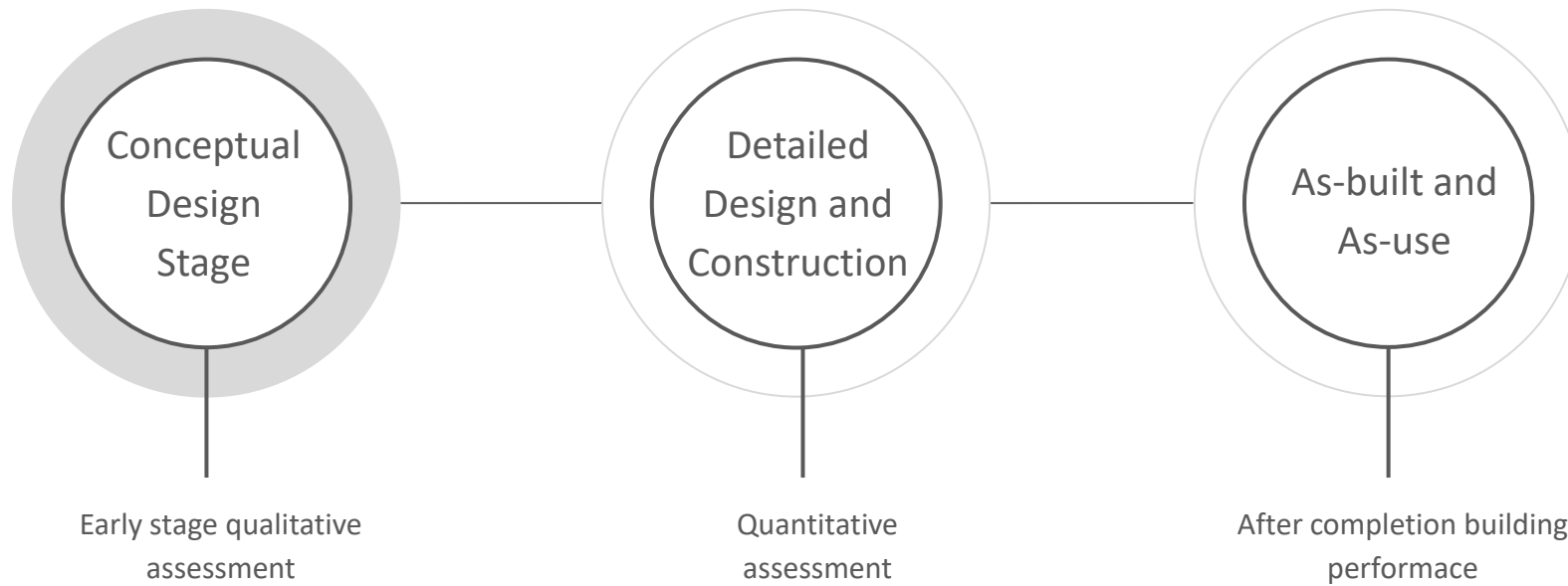
- Thermal comfort
- Acoustics performance
- Energy performance
- Daylight conditions
- Rc value of the insulation

### Constant Components

- Solar panels
- Ventilation system

### Variable components

- Façade cladding
- Insulation
- Façade cladding
- Façade cladding support
- Solar panel support
- Window frame

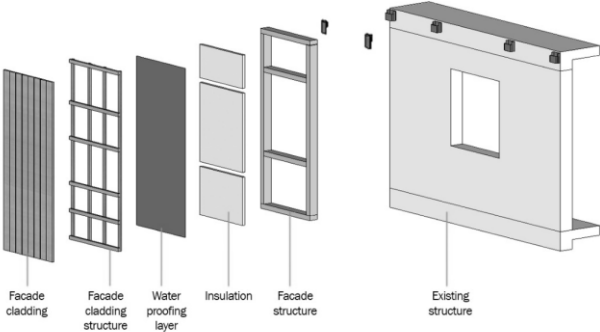


*Design stages as described in the level(s) indicators*



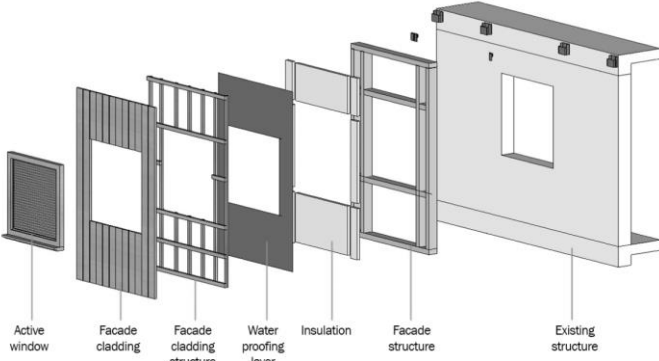
# Preliminary Design

Panel A



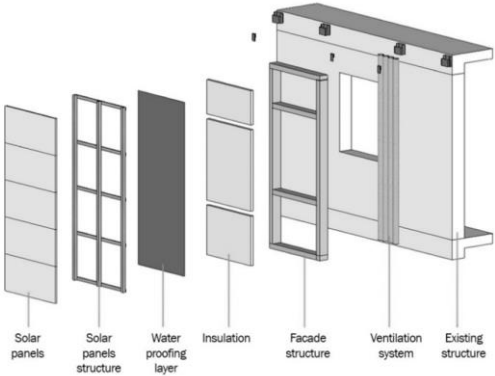
Façade Cladding  
 Insulation  
 Façade Structure

Panel B



Façade Cladding  
 Insulation  
 Façade Structure  
 Window

Panel C



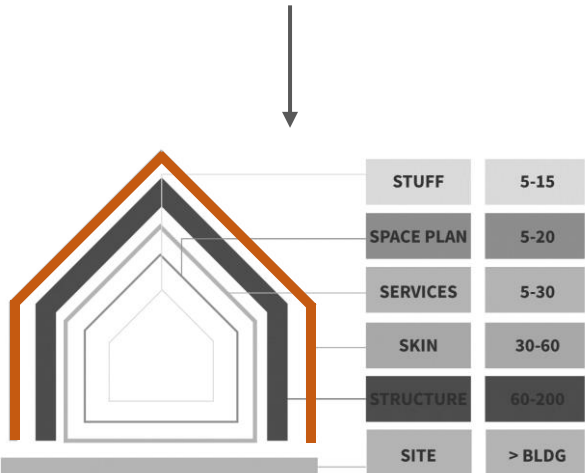
Insulation  
 Façade Structure  
 Solar Panels  
 Ventilation ducts

04

## Design variants

# End-of-Life?

End of **technical** service life



*Building layers by Brand (1994)*

30 years

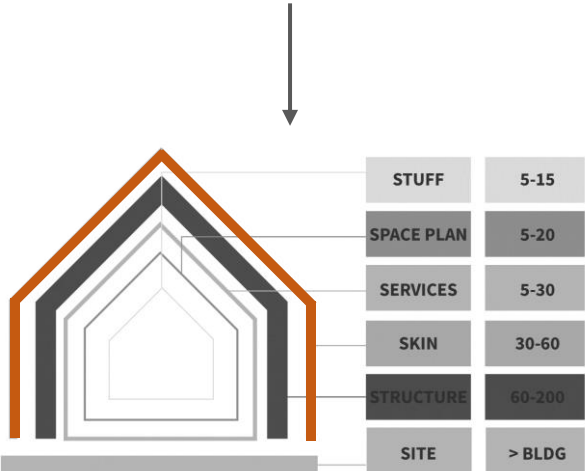
End of **functional** service life

Unpredictable

Change in function  
Change in aesthetics of the building  
Does not satisfy energy requirements

# End-of-Life?

End of **technical** service life



*Building layers by Brand (1994)*

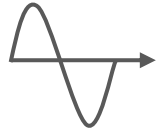
30 years

End of **functional** service life

Unpredictable

Change in function  
Change in aesthetics of the building  
Does not satisfy energy requirements

# Design scenarios



## Technical lifespan

Technical service life of standardised materials.



## Possible EoL

All the possible EoL scenarios based on the available technology.



## Circular material strategies

Material choices play a fundamental role in designing for a circular economy.

S1

## Long lifespan materials

**>60 years**

Using materials and materials with a long lifespan.

S2

## Short lifespan materials

**<60 years**

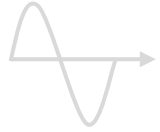
Components with materials that have a shorter lifespan.

S3

## Bio based materials

Components made from bio-based materials

# R-ladder



## Technical lifespan

Technical service life of standardised materials



## Possible & Circular EoL

All the possible EoL scenarios based on the available technology and circular EoL scenarios were identified.



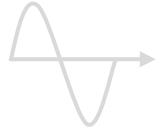
## Circular material strategies

Material choices play a fundamental role in designing for a circular economy

	Objectives	Re-life Options	Description
↑	<ul style="list-style-type: none"> <li>Design phase</li> <li>Most sustainable</li> <li>Adds value</li> <li>Responsible use and manufacturing</li> </ul>	R0 Refuse	Prevent the use of products and raw materials in the creation.
		R1 Rethink	Reconsider ownership, use, and maintenance of products.
		R2 Reduce	Decrease the use of raw materials in products and services.
↑ INCREASE IN CIRCULARITY	<ul style="list-style-type: none"> <li>Consumption phase</li> <li>Optimal Use</li> <li>Preserve and Extend the life of the product</li> </ul>	R3 Reuse	Secondary use of products by another owner for the same intended purpose.
		R4 Repair	Maintain and repair existing products for extended use.
		R5 Refurbish	Restore and improve products to a satisfactory condition for extended use.
		R6 Remanufacture	Make more products with the same purpose with discarded products or parts.
		R7 Repurpose	Make new products with a different purpose using discarded products or parts.
↑	<ul style="list-style-type: none"> <li>End-of-Life or return phase</li> <li>Capture and retain value</li> <li>Use waste as a resource</li> </ul>	R8 Recycle	Process waste into new products or materials that can be used for new products.
		R9 Recover	Process waste to recover energy.
↑	<ul style="list-style-type: none"> <li>Loss of resources</li> <li>Value lost</li> <li>Environmental pollution</li> </ul>	Landfill or Incineration	Not utilising end-of-life materials in any way

The 10R framework by Potting et al. (2017, p.5)

# Design variants



## Technical lifespan

Technical service life of standardised materials



## Possible EoL

All the possible EoL scenarios based on the available technology.



## Circular material strategies

Material choices play a fundamental role in designing for a circular economy

01

### Traditional materials

This is important towards EoL because it is easier to repair or refurbish these materials since the raw material and the construction technique are easily available.

02

### Low-cost materials

These materials have a reduced material cost, processing and manufacturing cost, less resource consumption.

03

### Low material production energy

They refer to the application of materials in the system in their natural form.

# Design variants

S1

## Long lifespan materials

1. Traditional
2. Low cost
3. Low production energy

S2

## Short lifespan materials

4. Traditional
5. Low cost
6. Low production energy

S3

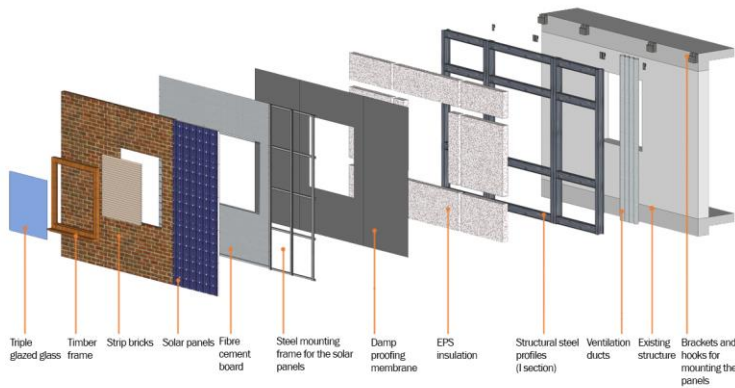
## Biobased materials

7. Traditional
8. Low cost
9. Low production energy



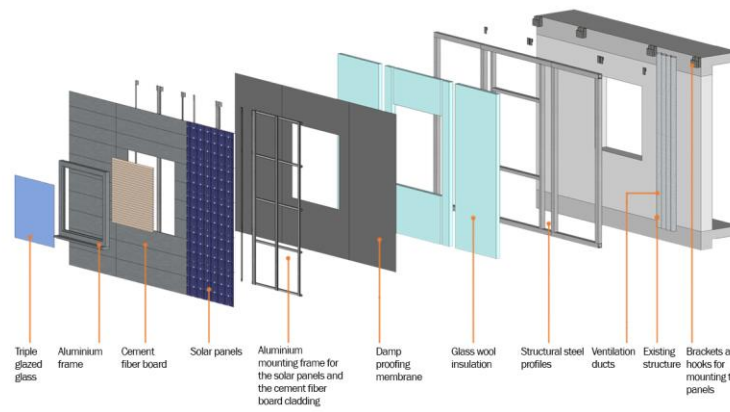
# S1: Long lifespan materials

## Variant 1 - Traditional materials



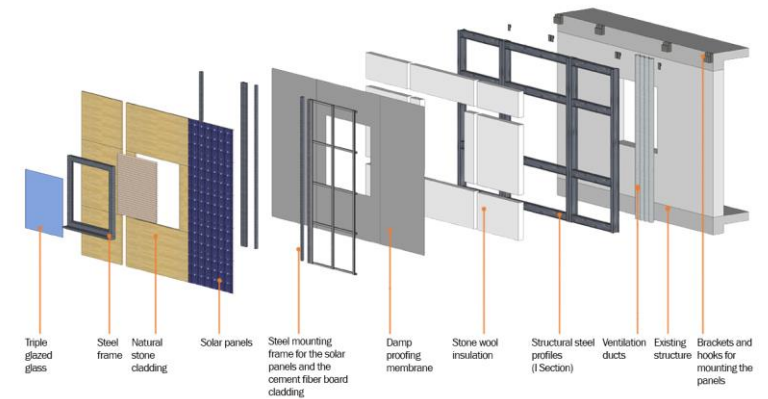
Materials	Type of material	Life-span	Market-based End-of-life scenario	Proposed LC1 EoL scenario	Proposed LC2 EoL scenario	Proposed LC3 EoL scenario
Structural steel I section profiles		75 years				
EPS insulation		60 years				
Clay strip bricks		75 years				
Wood framed glass window		35 years				

## Variant 2 – Low-cost materials



Materials	Type of material	Life-span	Market-based End-of-life scenario	Proposed LC1 EoL scenario	Proposed LC2 EoL scenario	Proposed LC3 EoL scenario
Structural steel profiles sections		75 years				
Glass wool insulation		80 years				
Flat fibre cement panel cladding		60 years				
Aluminium framed glass window		35 years				

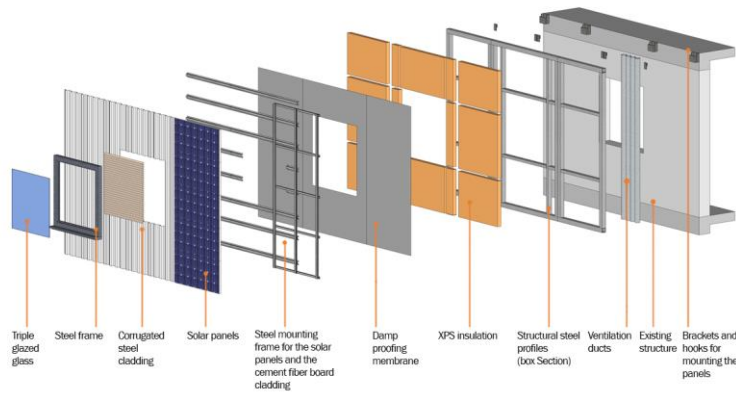
## Variant 3 – Low material production energy



Materials	Type of material	Life-span	Market-based End-of-life scenario	Proposed LC1 EoL scenario	Proposed LC2 EoL scenario	Proposed LC3 EoL scenario
Structural steel I sections		75 years				
Stone wool insulation		65 years				
Natural stone cladding		75 years				
Steel framed glass window		35 years				

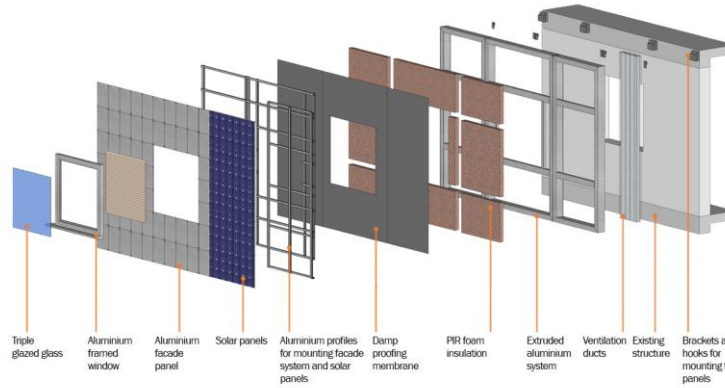
# S2: Short lifespan materials

## Variant 4 – Modern-Traditional materials



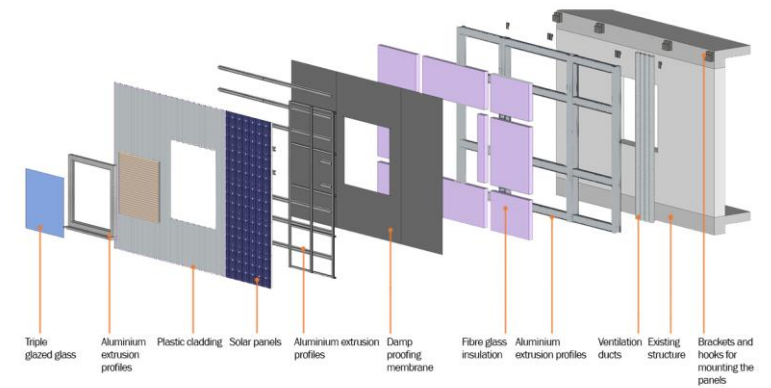
Materials	Type of material	Life-span	Market-based End-of-life scenario	Proposed LC1 EoL scenario	Proposed LC2 EoL scenario	Proposed LC3 EoL scenario
Structural steel sections		60 years				
XPS insulation		65 years				
Corrugated steel cladding		75 years				
Steel framed glass window		30 years				

## Variant 5 – Low-cost materials



Materials	Type of material	Life-span	Market-based End-of-life scenario	Proposed LC1 EoL scenario	Proposed LC2 EoL scenario	Proposed LC3 EoL scenario
Extruded aluminium profile		45 years				
PIR foam insulation		50 years				
Aluminium facade panel		30 years				
Aluminium framed glass window		35 years				

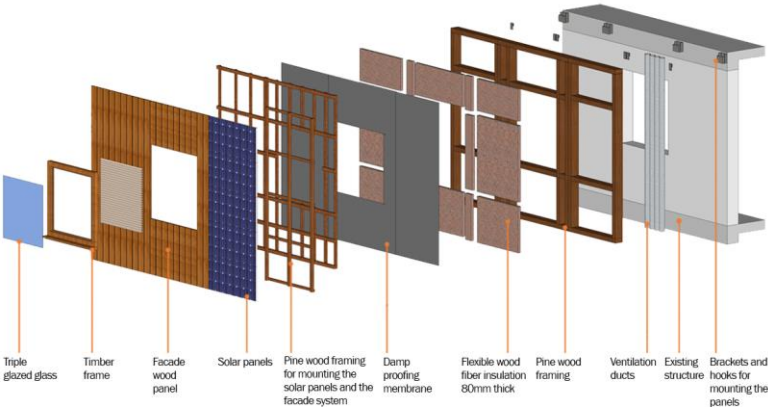
## Variant 6 – Low material production energy



Materials	Type of material	Life-span	Market-based End-of-life scenario	Proposed LC1 EoL scenario	Proposed LC2 EoL scenario	Proposed LC3 EoL scenario
Aluminium extruded profile		45 years				
Fibre glass insulation		80 years				
PVC cladding		50 years				
Aluminium framed glass window		35 years				

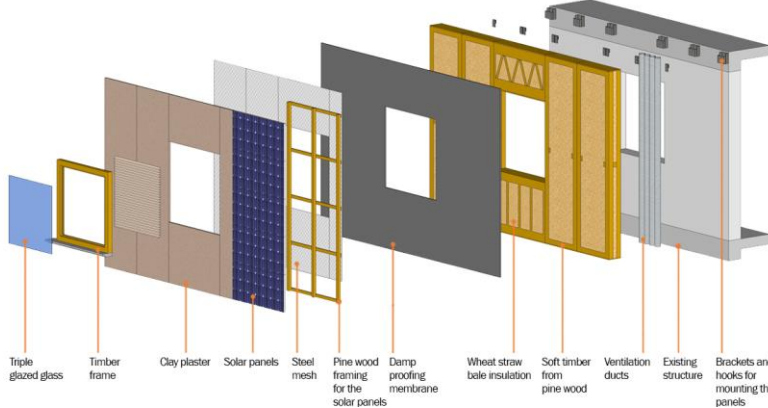
# S3: Biobased materials

Variant 7 - Traditional materials



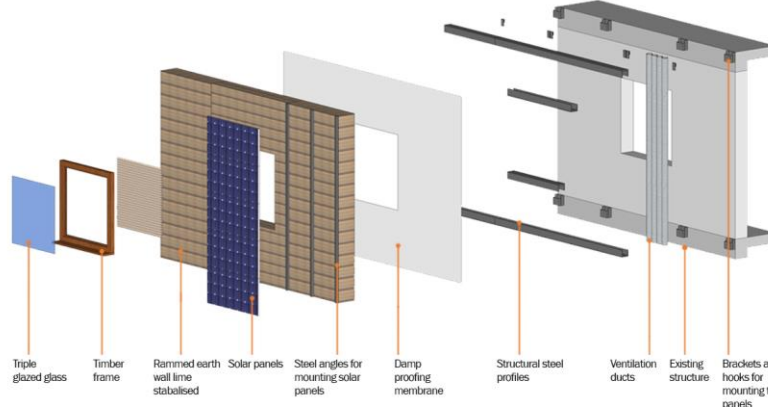
Materials	Type of material	Life-span	Market-based End-of-life scenario	Proposed LC1 EoL scenario	Proposed LC2 EoL scenario	Proposed LC3 EoL scenario
Structural pine wood		50 years				
Wood fibre insulation		50 years				
Facade wood panel		50 years				
Timber framed glass window		35 years				

Variant 8 – Low-cost materials



Materials	Type of material	Life-span	Market-based End-of-life scenario	Proposed LC1 EoL scenario	Proposed LC2 EoL scenario	Proposed LC3 EoL scenario
Structural pine wood		35 years				
Wheat straw bale insulation		100 years				
Clay plaster		60 years				
Timber framed glass window		35 years				

Variant 9 – Low material production energy



Materials	Type of material	Life-span	Market-based End-of-life scenario	Proposed LC1 EoL scenario	Proposed LC2 EoL scenario	Proposed LC3 EoL scenario
Structural steel profiles		75 years				
Rammed earth wall lime stabilised		30 years				
Timber framed glass window		35 years				

05

## Evaluation & Results

# Evaluation



## Quantities

Calculate the quantities of all the materials in the designed variants



3D model



## Evaluation method

Life Cycle Assessment



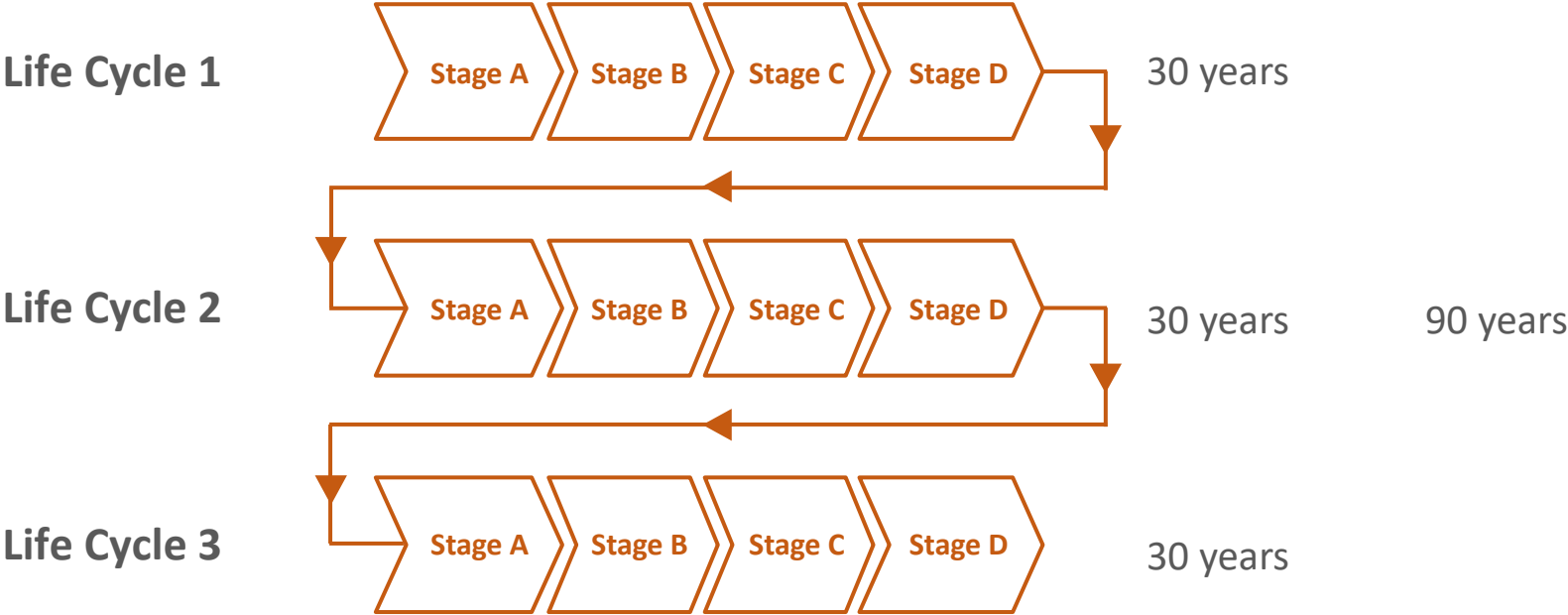
OneClick LCA



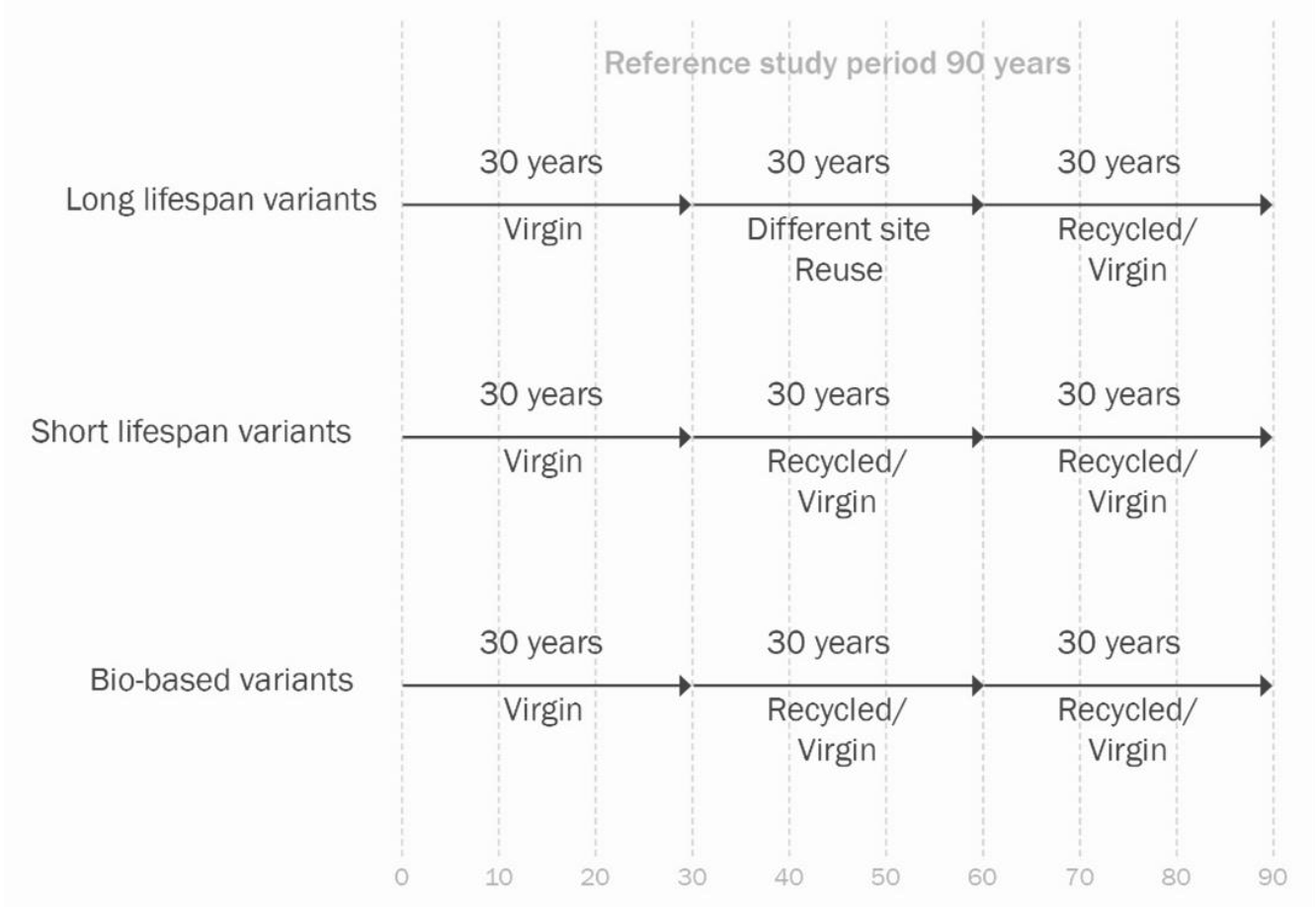
## OneClick LCA

Module A,C and D

# Inputs to OneClick LCA



# Evaluation



Scenario 1 – Variant 1,2 & 3

Scenario 2 – Variant 4,5 & 6

Scenario 3 – Variant 7,8 & 9



# KPIs

No.	KPI	Unit of measurement	Description
<b>Environmental impact indicators</b>			
1	Global Warming Potential	CO2eq	Global warming potential is a relative measure of how much heat a greenhouse gas traps in the atmosphere.
2	Biogenic Carbon Storage	CO2eq bio	Biogenic Carbon Storage is the process of capturing and storing atmospheric carbon in living organisms and biomass.
3	Ozone Depletion Potential	kg CFC11eq	Describes the potential damage caused to the stratospheric ozone layer. Chemical refrigerants used in older air conditioning systems often have a higher ODP.
4	Acidification Potential	kg SO2eq	Acidifying emissions that result in a lower pH-value of water and soil, decreasing the nutrient availability and intake of plants.
5	Eutrophication Potential	kg PO4eq	Nutrient emissions (nitrogen and phosphorus) that increase the flow of nutrients to ecosystems, causing algae growth in waters.
6	Formation of Ozone of lower atmosphere	kg Ethenee	Formation of Ozone of lower atmosphere occurs when pollutants like nitrogen oxides and volatile organic compounds react with sunlight.
7	Abiotic Depletion Potential for non-fossil fuel resources	kg Sbe	Abiotic depletion refers to the global reduction of non-living, or abiotic, natural resources, such as mineral, metal and fossil resources.
8	Abiotic Depletion Potential for fossil fuel resources	MJ	
<b>Material costs</b>			
1	Material market price	Euros	This is the regional market based cost of the standardised materials.
2	Typical labour cost for installing the material	Euros	This is the regional cost considered for installing a standardised material.





# Results

Environmental impacts (kg CO2 eq/ m2) & Building Circularity

Variants	Variant name	Environmental impact (kg CO2 eq/ m2)	Building Circularity
Long lifespan variants	Variant 1	92	67%
	Variant 2	82	63%
	Variant 3	92	60%
Short lifespan variants	Variant 4	140	76%
	Variant 5	116	73%
	Variant 6	135	72%
Bio-based variants	Variant 7	34	75%
	Variant 8	29	53%
	Variant 9	83	12%

# Environmental KPI results

Stage A and Stage C combined impacts

**Most**  
Short lifespan materials

**Least**  
Bio-based materials

Stage C impacts

**Most**  
Short lifespan materials  
Except GWP bio-based materials

**Least**  
Bio-based materials  
Except GWP – long lifespan materials

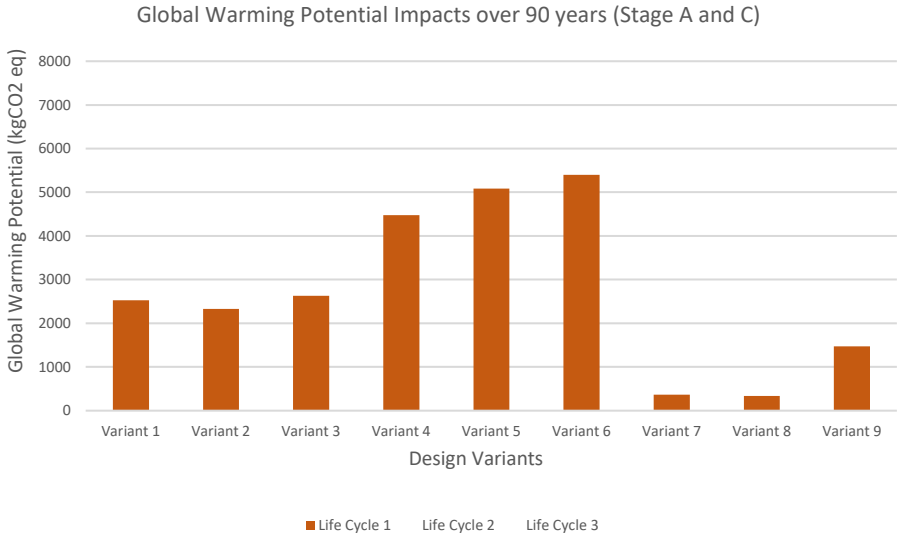
Stage D benefits

**Most**  
Long lifespan materials

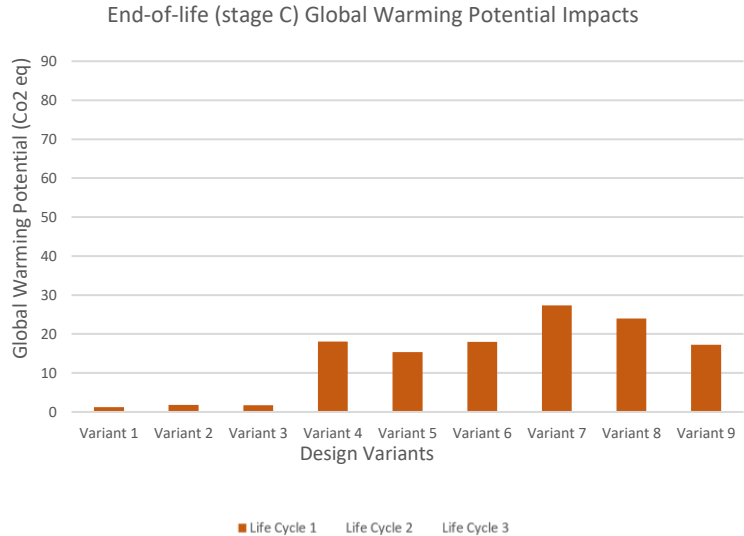
**Least**  
Bio-based materials

# Results

## Stage A and Stage C combined impacts

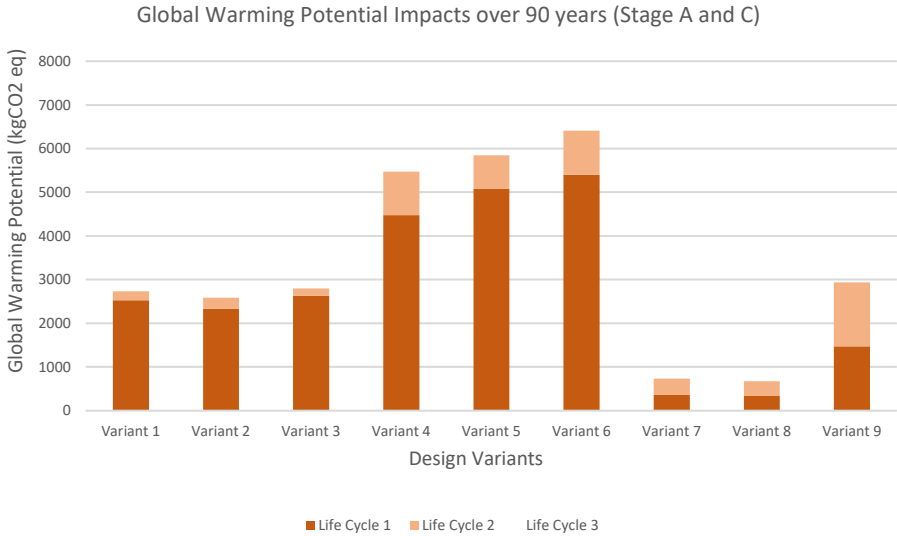


## Stage C impacts

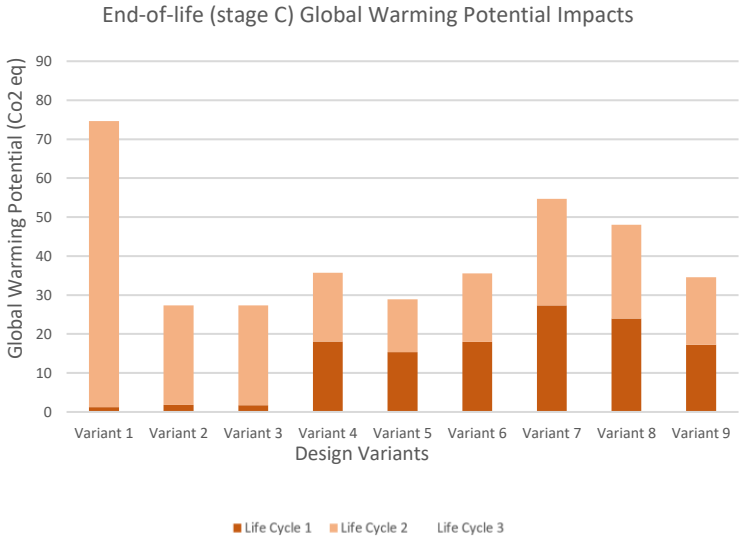


# Results

## Stage A and Stage C combined impacts

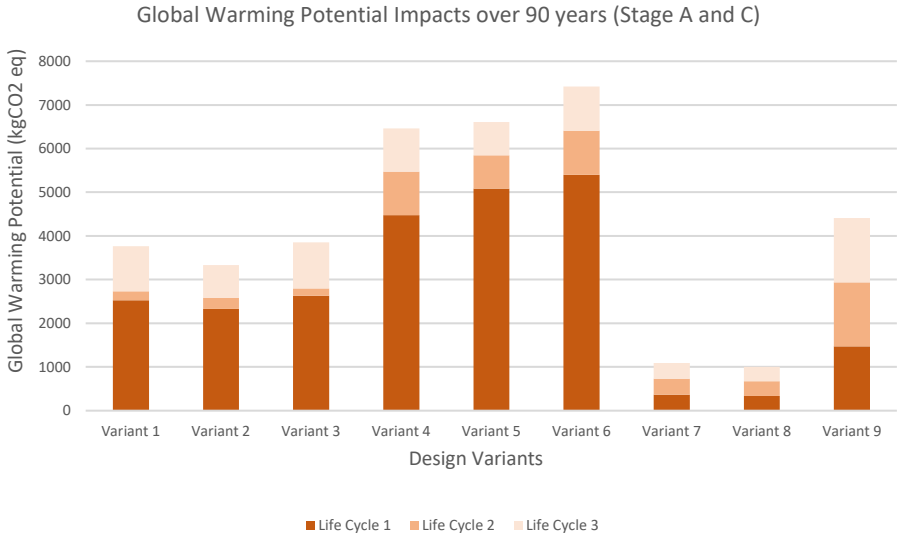


## Stage C impacts

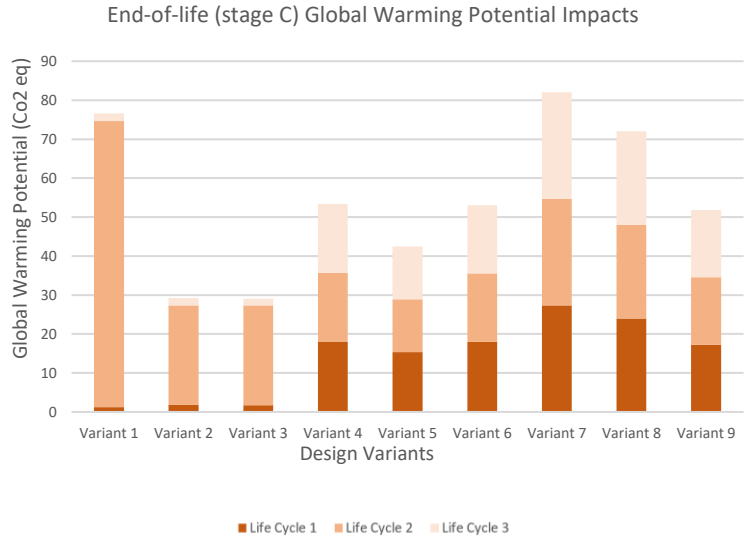


# Results

## Stage A and Stage C combined impacts

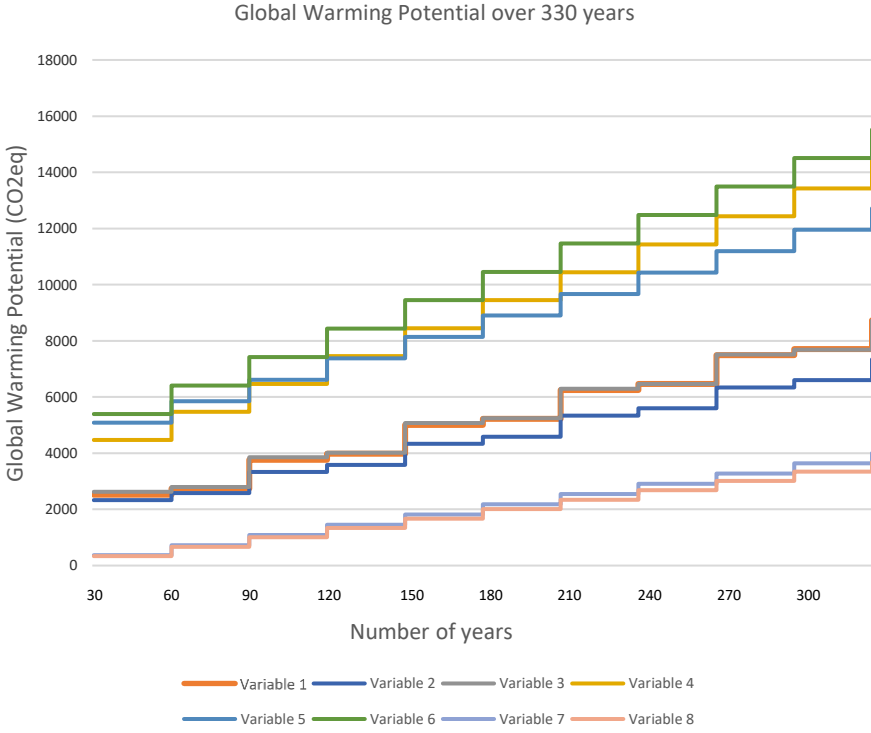


## Stage C impacts

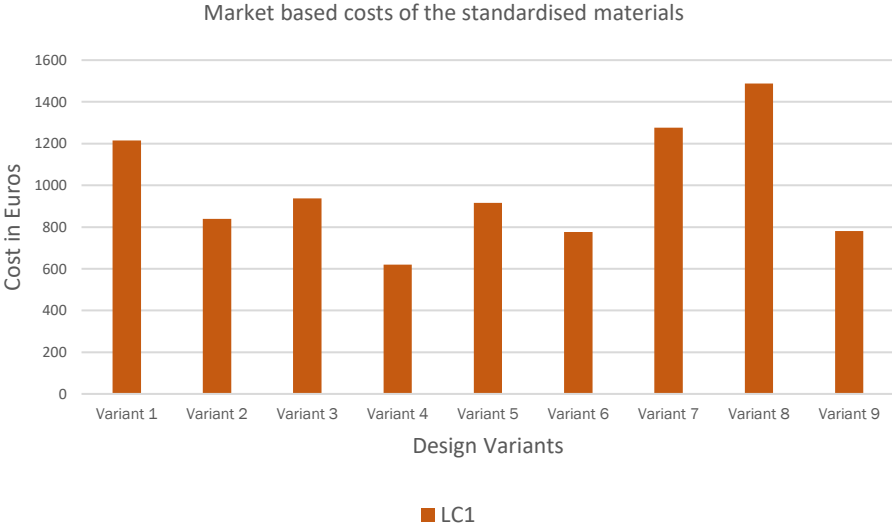


# Results

GWP over a span of 300 years



Cost of the designed variables over LC1



# Conclusions

- In circularity, to accurately assess the impacts, it is necessary to take into account a **multiple lifespan approach** rather than a single lifespan approach.
- Use of **more reused and recycled content** in the system created less environmental impacts.
- Thus, **lifespan and EoL** play an important role in deciding the circularity of the system. They also affect the environmental impacts that are created.
- If the **recyclability percentage and biodegradability percentage** in a system is high, the circularity is high and the GWP impacts are low.
- The materials used in the system should have a **low GWP processing energy** and a **low GWP of EoL processing**.

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## Design guidelines and information considerations



# Design Guidelines & Information Considerations

Material Selection Guidelines

A

## Material source

Local materials

B

## Recycled/ Reused content

Maximise the content of reused and recycled Materials in the system

C

## GWP of the EoL process

Use materials that have possible EoL which is more circular

D

## Recyclability

Use technical materials that have a higher percentage of recyclable materials in the system.

D

## Biodegradability

Use biological materials that have a higher percentage of biodegradable materials in the system.

Life Cycle Planning

A

## Select a material

Select a material that satisfies the criteria mentioned in Material Selection Guidelines

B

## Lifespan

Select standardised materials with a long lifespan to enable their repeated reuse.

C

## EoL scenarios

All possible EoL scenarios should be known.

D

## Circular EoL

Combine the strategies for extending and closing the loop.

D

## Multiple use cycles

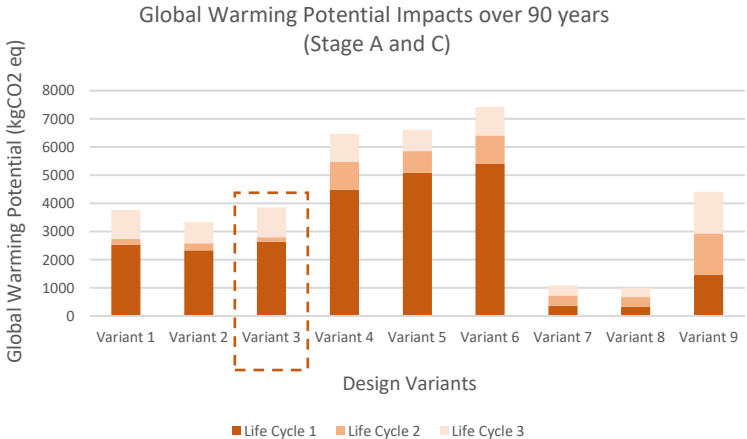
Consider multiple lifecycles and not just one lifecycle and Plan for the future cycles.

07

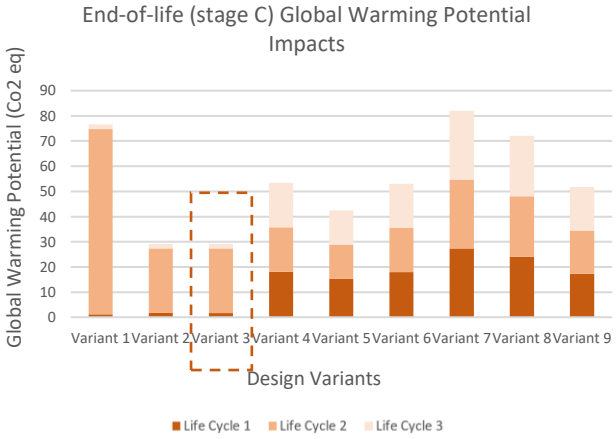
## Validation & Final Design

# Results

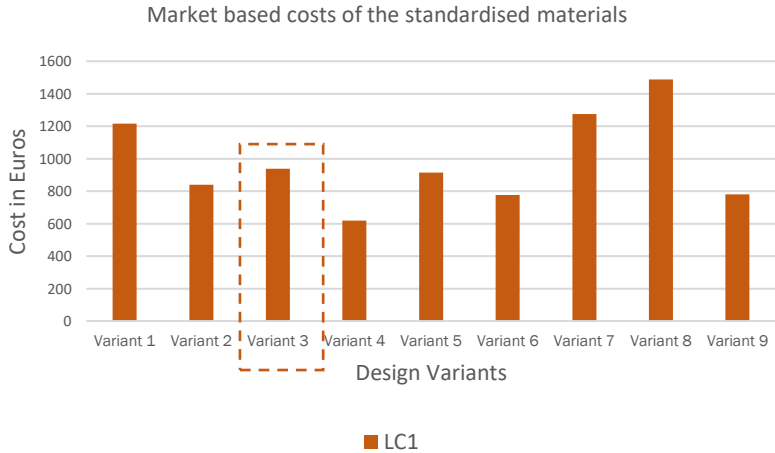
## Stage A and Stage C combined impacts



## Stage C impacts



## Cost of the designed variables over LC1



# Final Design Considerations

## Material sources



Component	Standardised material	Material source
Façade structure	Structural steel profile section	Netherlands
Insulation	Stone wool insulation	Netherlands
Façade cladding	Natural stone cladding	Netherlands
Façade cladding support	Structural steel profile section	Netherlands
Solar panel support	Structural steel profile section	Netherlands

Use local materials to facilitate easy minor and major repair as well as to reduce the emissions caused due to transportation of the materials.

## Recycled/ Reused content



Component	Standardised material	Recycled content (LC1)	Reused content (LC1)
Façade structure	Structural steel profile section	100%	-
Insulation	Stone wool insulation	90% slag	-
Façade cladding	Natural stone cladding	0%	-
Façade cladding support	Structural steel profile section	100%	-
Solar panel support	Structural steel profile section	100%	-

Maximise the amount of reused and recycled content in the system.

# Final Design Considerations

GWP of EoL processing



Reuse and Recycle

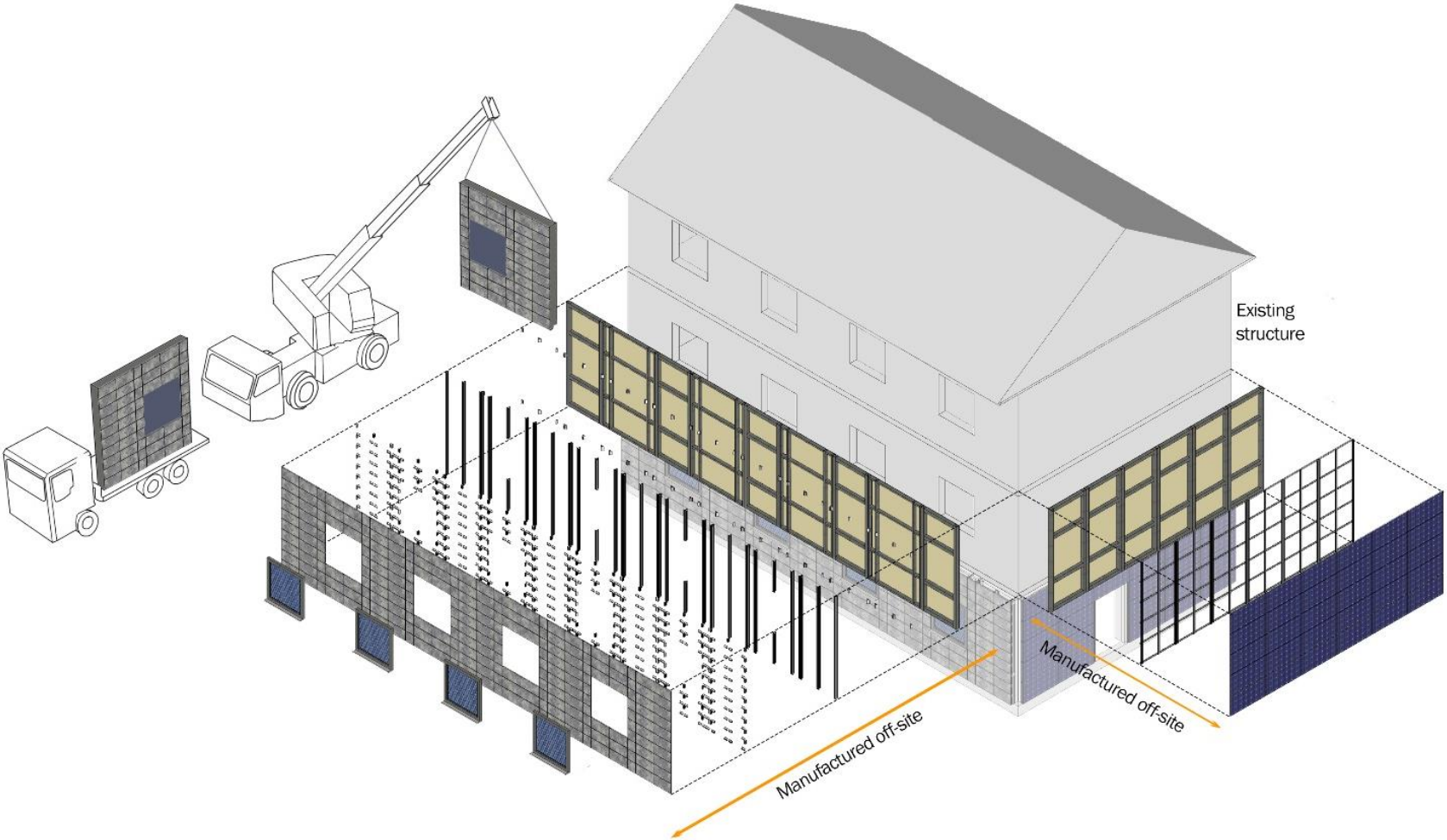


Component	Standardised material	Recyclability	Biodegradability
Façade structure	Structural steel profile section	100%	-
Insulation	Stone wool insulation	0%	-
Façade cladding	Natural stone cladding	92.6%	-
Façade cladding support	Structural steel profile section	100%	-
Solar panel support	Structural steel profile section	100%	-

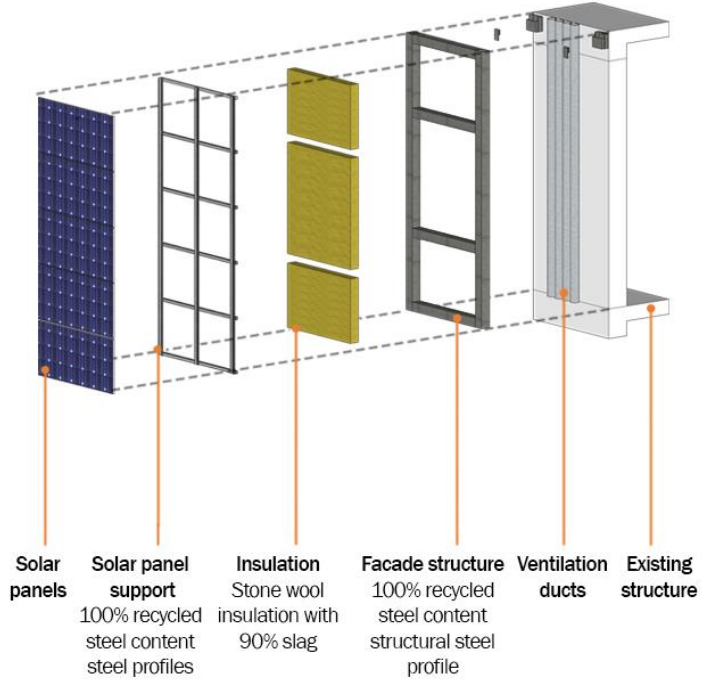
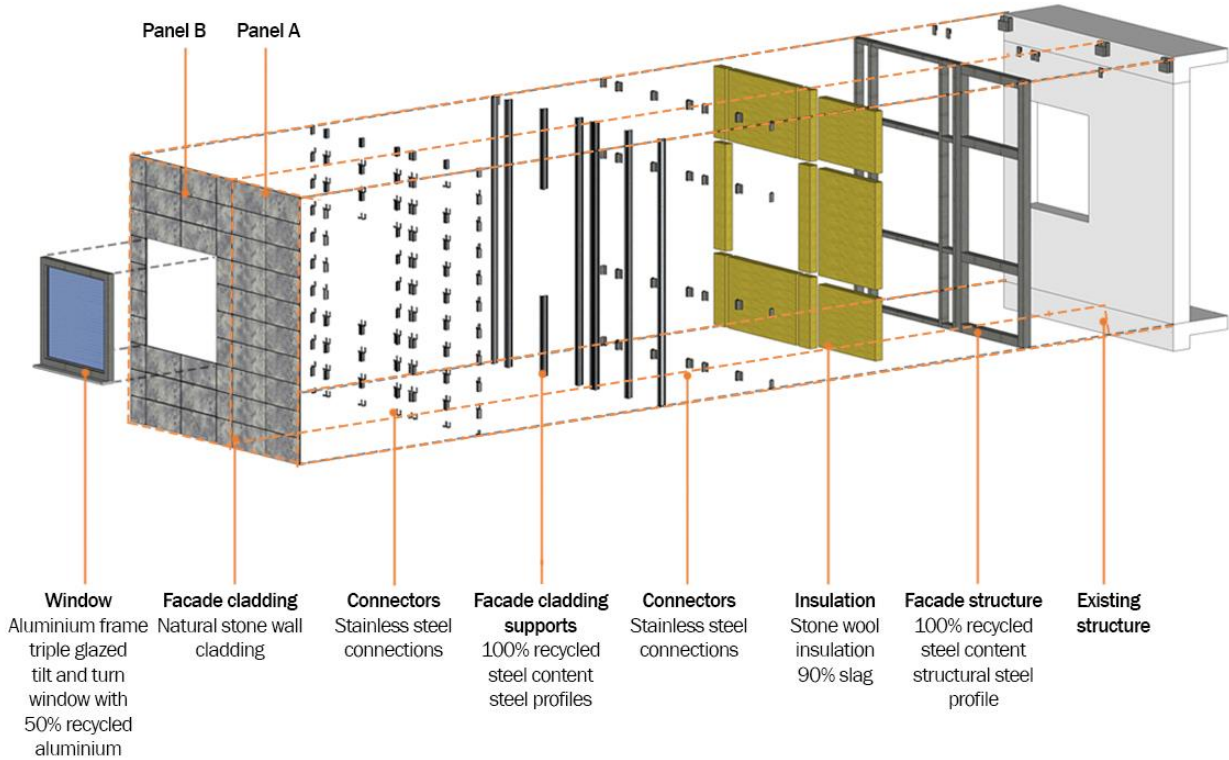
Choose materials which have a low GWP for EoL processing.

Use standardized materials with high biodegradability and recyclability

# Final Design



# Final Design



# Final Design Considerations

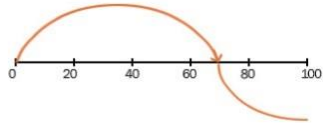
Select a material



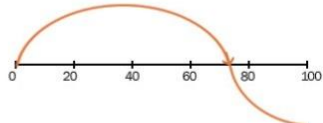
Lifespans



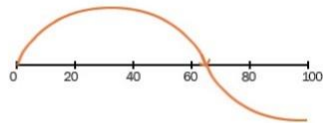
Steel transome and mullion (structural steel)



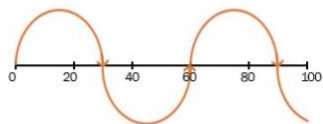
Natural stone cladding



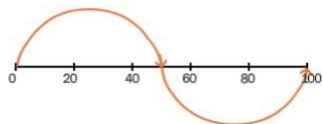
Stone wool insulation



Steel window frame



Standard PV



Select a material that satisfies the criteria mentioned in material selection guidelines.

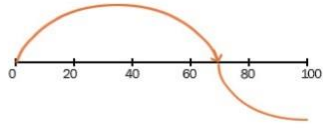
Select standardised materials/ components with longer lifespans to facilitate their repeated reuse.



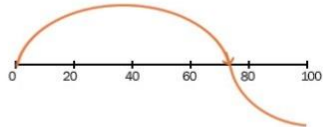
Possible EoL



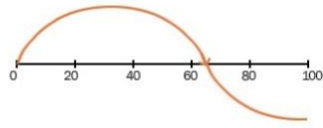
Steel transome and mullion (structural steel)



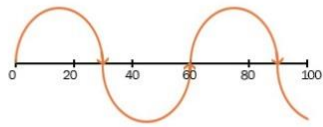
Natural stone cladding



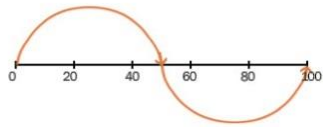
Stone wool insulation



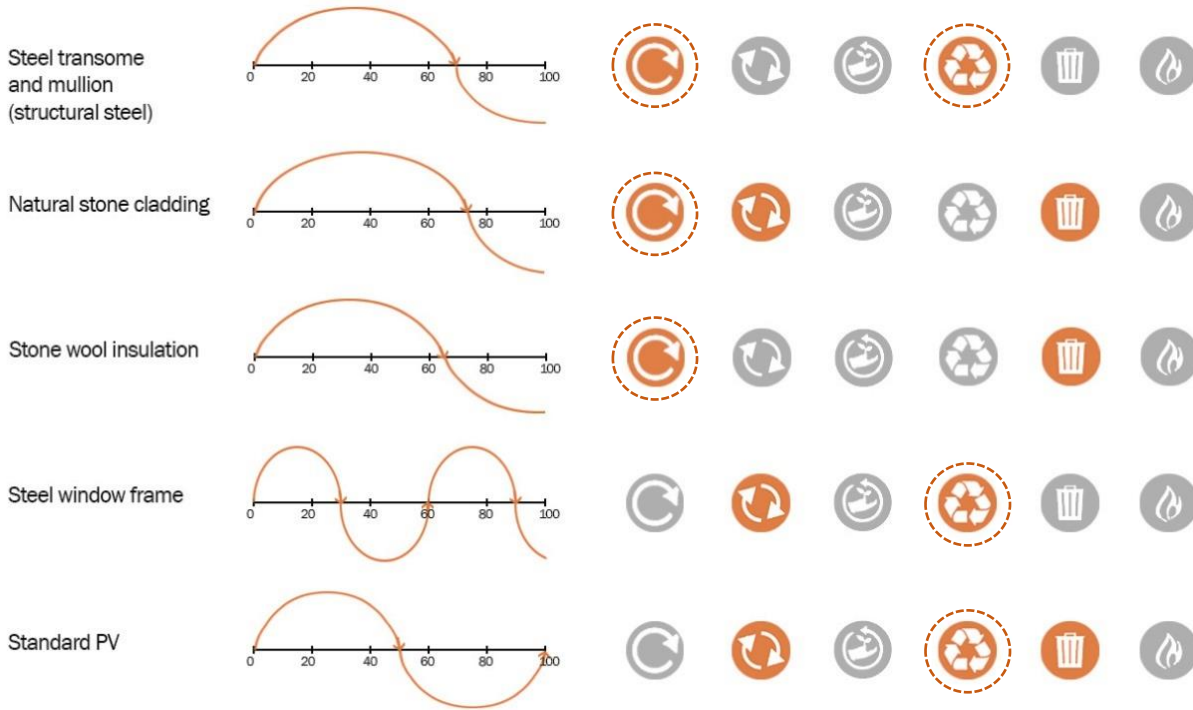
Steel window frame



Standard PV

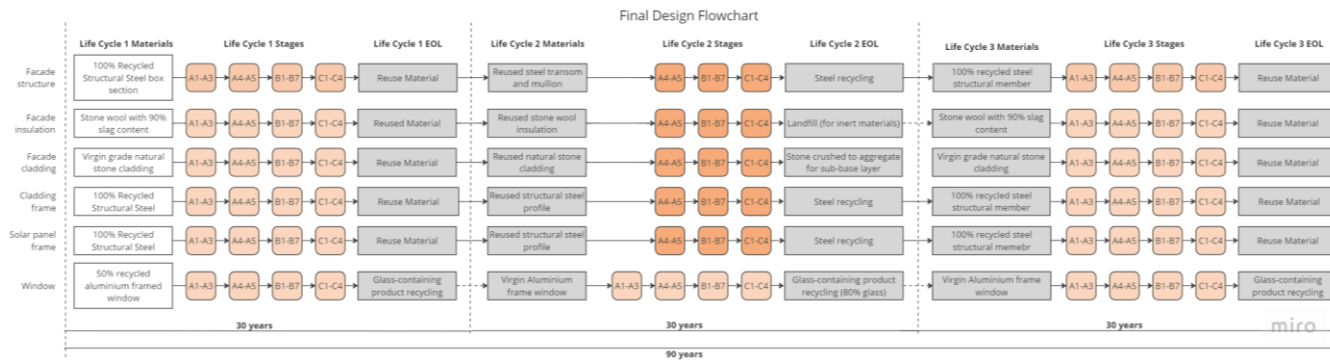


Circular EoL



For technical materials, combine the strategies for reuse (extending the loop) and recycle (closing the loop).  
 For bio-based materials use the strategy for closing the loop if reuse is not possible.

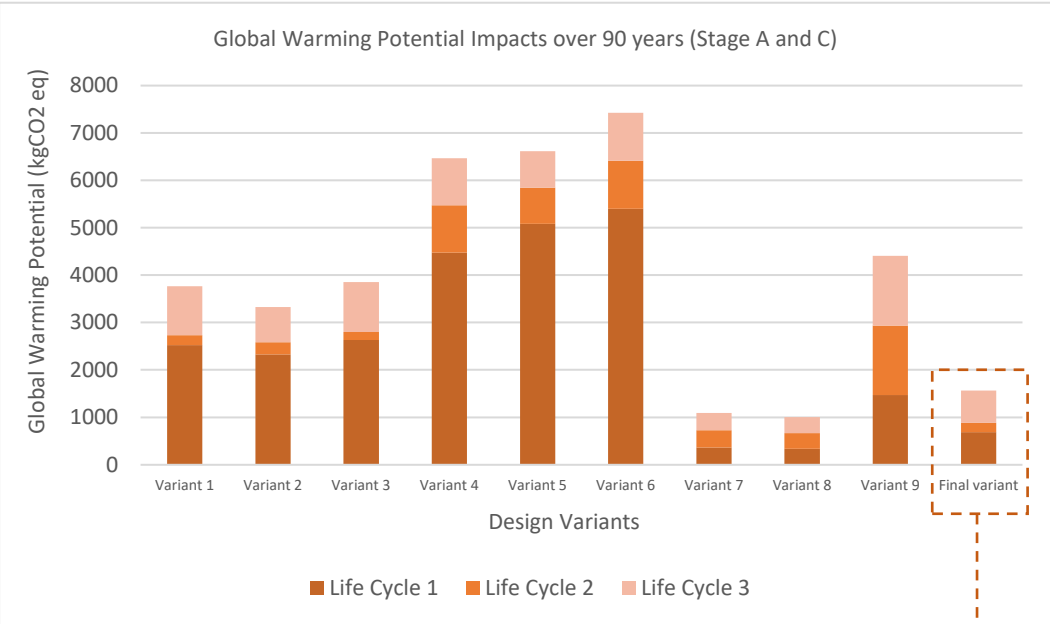
# Multiple life cycles



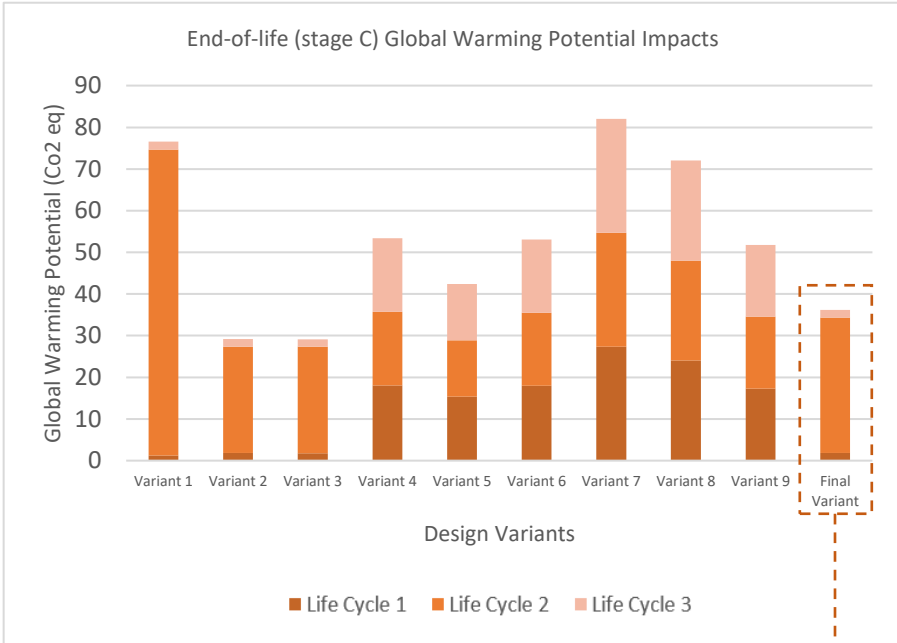
Consider multiple lifecycles and not just the first technical cycle for the evaluation process. Always plan for future life cycles.

# Results

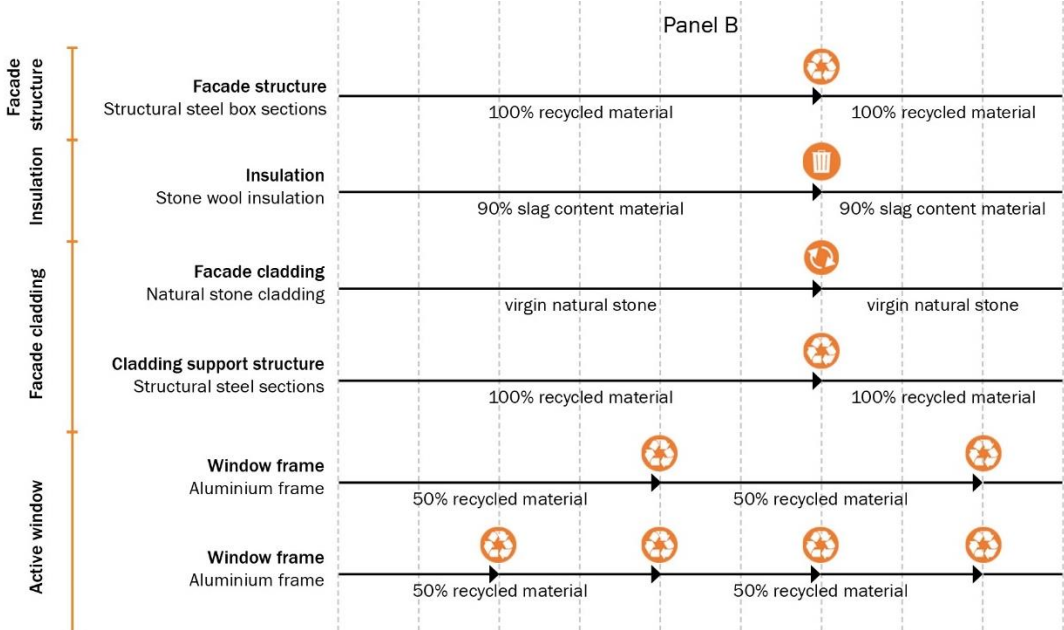
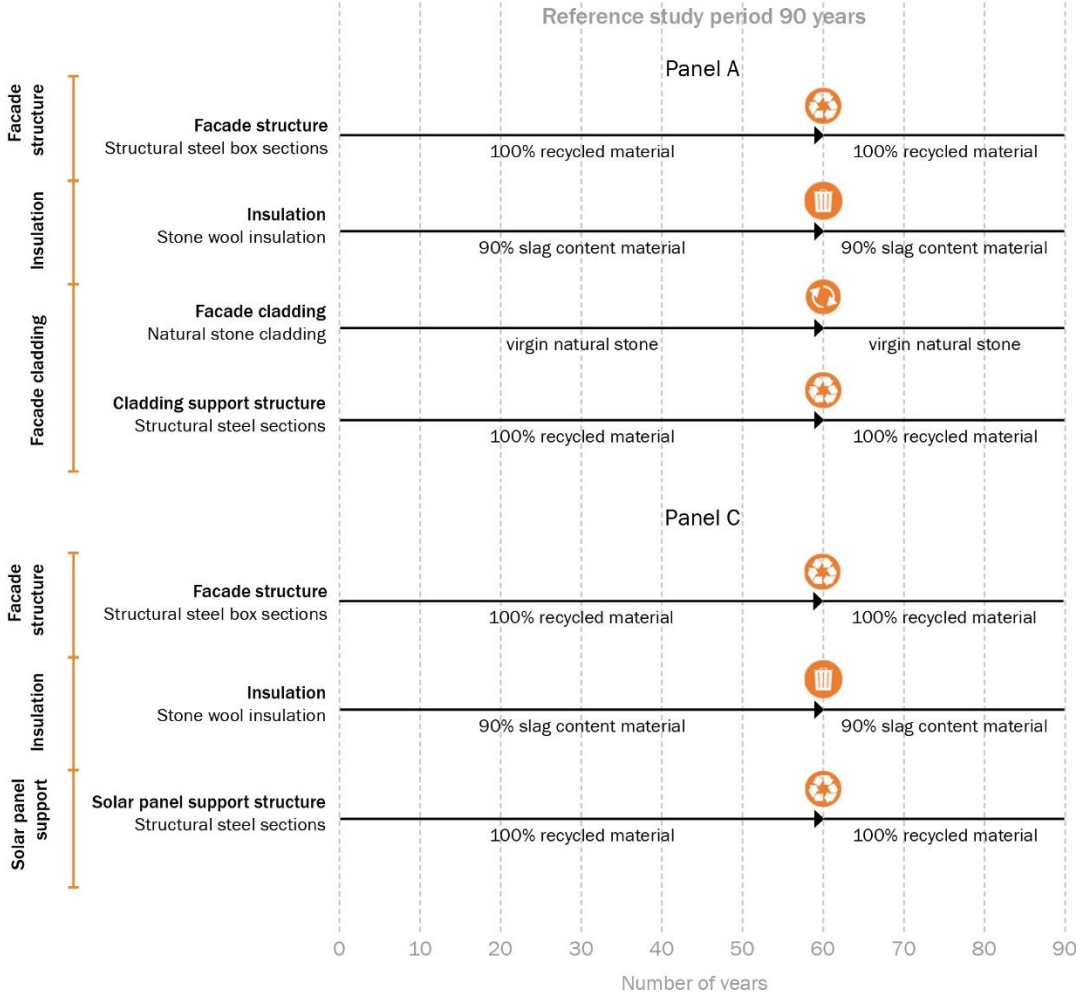
Stage A and Stage C combined impacts



Stage C impacts



# Recommended circular EoL scenarios



01

## Discussions

# Discussions



Trade-offs between cost  
and environmental impacts  
and circularity

Walter Stahel's inertia principle states that, *“Do not repair what is not broken, do not remanufacture something that can be repaired, do not recycle a product that can be remanufactured”*.

*In other words*

*Do not repair what is not broken, do not manufacture something that is in the market, do not recycle a product that can still be reused.*



# Thankyou

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