

SHOWCASE

As agreed with the supervisory team, the showcase for Graduation Project “Design of Control Transfer Rituals for Automated Vehicles” will consist of a prototype demonstration.

The prototype is a simulator to communicate the intended interaction, Control Transfer Rituals, designed during this project. The interior of the C,MM,N prototype vehicle has been used as a base to support all facets of the prototype: a dashboard, prototype automatic shifter, a dummy Decision Logic, and input controls of gas, breaking, and steering. These latter controls can be used to control a digital representation of the vehicle in a 3D environment, built with Unity.

