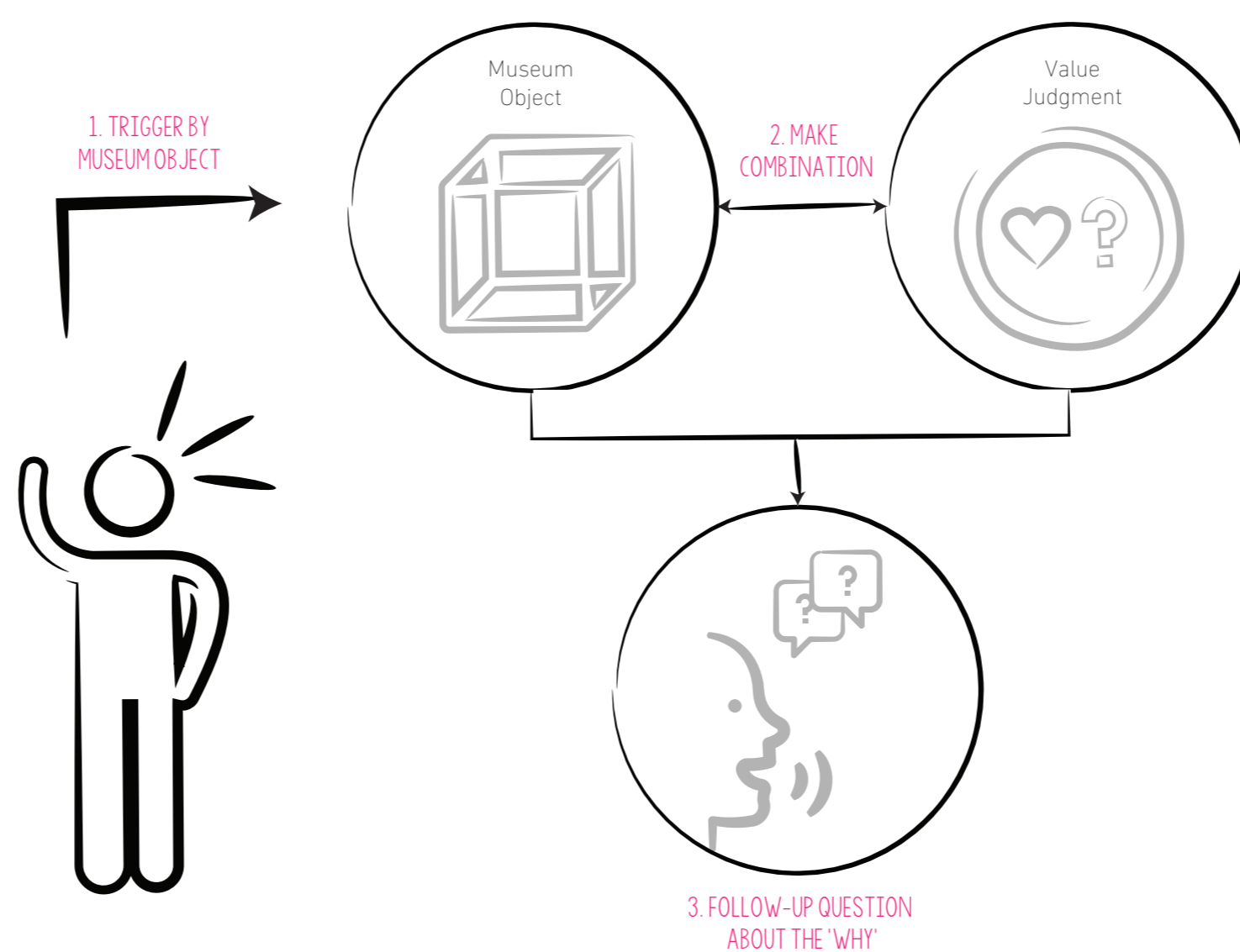


MUSEUM MAKERS

A TOOL FOR PROVIDING CONSTRUCTIVE FEEDBACK BY CHILDREN TO MUSEUMS



This graduation project led to a method and corresponding tool for providing constructive feedback in a structured way.



When children are triggered by a museum object during their visit, they can make a combination of the object and a corresponding value judgment. After this decision, asking a follow-up question can reveal the why behind their opinion.

This feedback loop is used in the tool MuseumMakers. In this application, children can pick from nine different statements. They make a picture of the object, combined with the value judgment of their choice. Then a virtual museum employee questions what made them feel that way specifically. For example, what they specifically found irritating or informative. The application can be used during the whole museum visit. Afterward, the application will send the photos and sound recordings to their email address. In this way, children have a digital souvenir of their feedback visit.



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Letting children provide constructive feedback
for improving museum experiences
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