



IDE Master Graduation Project

Project team, procedural checks and Personal Project Brief

In this document the agreements made between student and supervisory team about the student's IDE Master Graduation Project are set out. This document may also include involvement of an external client, however does not cover any legal matters student and client (might) agree upon. Next to that, this document facilitates the required procedural checks:

- Student defines the team, what the student is going to do/deliver and how that will come about
- Chair of the supervisory team signs, to formally approve the project's setup / Project brief
- SSC E&SA (Shared Service Centre, Education & Student Affairs) report on the student's registration and study progress
- IDE's Board of Examiners confirms the proposed supervisory team on their eligibility, and whether the student is allowed to

	art the Graduation Project	Toposed super	visory team on their eligib	mey, and w	The the se	ddent is anowed to
STUDENT DATA & MASTER PROGRAMME Complete all fields and indicate which master(s) you are in						
Family	name S.		IDE master(s)	IPD	Dfl 🗸	SPD
Ir	nitials		2 nd non-IDE master			
Given			Individual programme (date of approval)			
Student nu	5621755 imber		Medisign			
			НРМ			
SUPERVISO	ORY TEAM					
	quired information of supervisory tean	n members. If a	applicable, company mento	or is added	as 2 nd mento	r
Chair	Marijke Melles	dept./section	HCD / AED			heterogeneous case you wish to
mentor (Christina Schneegass	dept./section	HCD / HICD		include te	eam members from section, explain
2 nd mentor	neke van der Ham				why.	section, explain
client: [Leiden University					uld request the IDE Examiners for
city: [Leiden	country:	Netherlands		approval	when a non-IDE proposed. Include
optional						otivation letter.
comments						or only applies lient is involved.

APPROVAL OF CHAIR on PROJECT PROPOSAL / PROJECT BRIEF -> to be filled in by the Chair of the supervisory team

Sign for approval (Chair)			
Name Marijke Melles	Date April 26, 2024	Signature	Meles

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To be filled in **by SSC E&SA** (Shared Service Centre, Education & Student Affairs), after approval of the project brief by the chair. The study progress will be checked for a 2nd time just before the green light meeting.

Master	electives no. of EC accumulated in total	EC	χ YES	all 1 st year master courses passed
	h, taking conditional requirements into c, can be part of the exam programme	EC	NO	missing 1 st year courses
			Comments:	
Sign f	for approval (SSC E&SA)			
3.6.1.	or approval (SSE East)			
Name	Robin den Braber	Date 30-04-	2024	Signature RdB
APPROV	AL OF BOARD OF EXAMINERS IDE	on SUPERVISORY	TEAM -> to be chec	ked and filled in by IDE's Board of Examiners
	composition of the Supervisory Team ith regulations?	(Comments:	
YES	V Supervisory Team approved			
NO	Supervisory Team not approx			
	Supervisory Team not approv	red		
Based on	study progress, students is		Comments:	
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Personal Project Brief - IDE Master Graduation Project

Name student	Sofia Brenes	Student number	5621755

PROJECT TITLE, INTRODUCTION, PROBLEM DEFINITION and ASSIGNMENT

Complete all fields, keep information clear, specific and concise

Project title Lost everyday: Wayfinding design for Developmental Topographical Disorientation	
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Please state the title of your graduation project (above). Keep the title compact and simple. Do not use abbreviations. The remainder of this document allows you to define and clarify your graduation project.

Introduction

Describe the context of your project here; What is the domain in which your project takes place? Who are the main stakeholders and what interests are at stake? Describe the opportunities (and limitations) in this domain to better serve the stakeholder interests. (max 250 words)

The project will explore the domain of Developmental Topographical Disorientation (DTD), aiming to understand the daily experiences, challenges, and needs of individuals living with this condition. DTD is a lifelong inability to orient in extremely familiar surroundings despite the absence of any acquired brain damage or neurological disorder. (Iaria and Burles, 2016). It is different than having poor navigation skills because people with DTD have a difficulty creating a mental cognitive map of their environment and get lost even in their known neighbourhood.

Studying DTD from a design perspective unlocks a potential to enhance the wayfinding experiences and overall quality of life of individuals with DTD. By mapping their lives and evaluating the spectrum of navigation skills, it can be possible to identify gaps in current solutions and opportunities for innovation. By considering an extreme user group such as this one, a more accessible interaction can be designed for the general population that doesn't have DTD but is also not good at orienting themselves. Collaboration with the Van der Ham Lab from Leiden University, offers the possibility of access to their research on people living with DTD and their expert guidance of this project.

While existing interventions, such as immersive spatial awareness training and navigation tools, seem to be very promising for the general population, there is still a need to tailor solutions specifically to the needs of individuals with DTD. Which is why this project would also seek to address the limitations in current technologies and design guidelines, ensuring inclusivity and usability for this user group. Through this project, I aim to explore and design for the development of effective and accessible technological innovations that empower individuals with DTD to navigate their environments with confidence and independence.

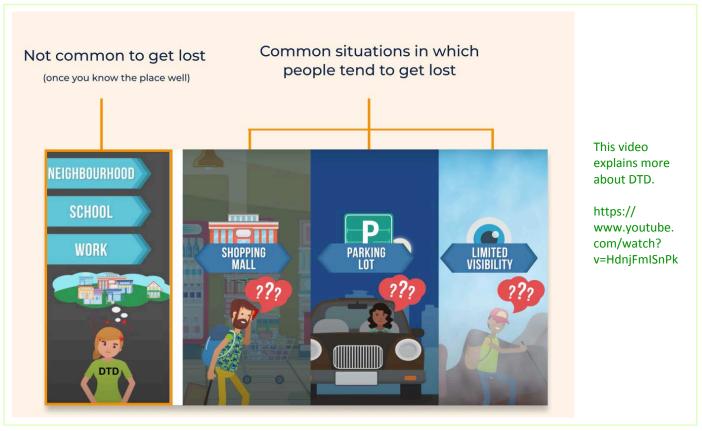


image / figure 1

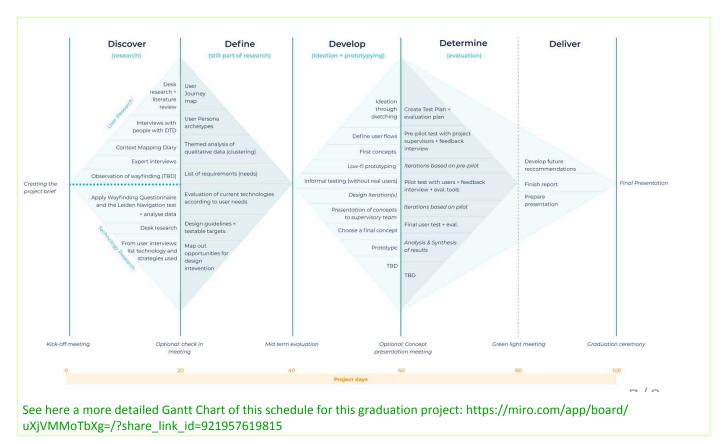


image / figure 2



Personal Project Brief - IDE Master Graduation Project

Problem Definition

What problem do you want to solve in the context described in the introduction, and within the available time frame of 100 working days? (= Master Graduation Project of 30 EC). What opportunities do you see to create added value for the described stakeholders? Substantiate your choice. (max 200 words)

Developmental Topographical Disorientation (DTD) is a relatively recent discovered condition. Therefore, there is a reduced amount of comprehensive studies and tailored solutions addressing the unique challenges faced by this user group. The research available to the public is very clinical and mainly focuses on the extreme cases of this condition, without showing the spectrum of people that may have a lesser degree of this cognitive disorder.

Existing interventions, while promising for the general population, often fail to meet the specific needs of individuals with DTD. This lack of awareness affects the daily struggles experienced by individuals with DTD, leading to increased feelings of disorientation and reduced independence in navigating familiar environments. Consequently, there is a pressing need to bridge this gap by conducting thorough research and developing innovative guidelines and technology specifically designed to enhance the wayfinding experiences of individuals with DTD. A design approach, offers an opportunity to study this condition from a user centred perspective and therefore can make the research more accesible to the general public.

This project seeks to address this critical problem by exploring the experiences, challenges, and needs of individuals with DTD and designing accessible technological innovations aimed at empowering them to navigate familiar and unfamiliar environments with confidence and independence.

Assignment

This is the most important part of the project brief because it will give a clear direction of what you are heading for.

Formulate an assignment to yourself regarding what you expect to deliver as result at the end of your project. (1 sentence)

As you graduate as an industrial design engineer, your assignment will start with a verb (Design/Investigate/Validate/Create), and you may use the green text format:

Investigate the perspective of people living with developmental topographical disorientation, in order to design a guideline and an (example) interaction to improve wayfinding experiences for individuals with low navigational skills in both familiar and unfamiliar environments.

Then explain your project approach to carrying out your graduation project and what research and design methods you plan to use to generate your design solution (max 150 words)

Because of the time constraint, this graduation must accommodate research and design in 100 working days. The following deliverables show what could be possible to achieve:

- 1. Mapping the lives of people with DTD (qualitative analysis of forum entries and interviews done by the Van der Ham Lab, interviews with 5-10 DTD users and also people who claim to have bad navigational skills, ethnographic observation, poss ibility of applying context mapping tools, user journey mapping, etc.)
- 2. Research current market solutions on navigation and wayfinding. Also evaluate the interaction of people with DTD with current technologies (also with video-games and navigation platforms such as Google Maps).
- 3. Design guidelines to design for people with DTD, (with a possibility to include people without DTD but with very poor navigation skills)
- 4. Apply those guidelines to an (example) "design intervention" in an experience they struggle with:
- Option 1: design an intervention on a recurrently challenging environment (for example jogging in their neighbourhoo d, or going to the supermarket).
- Option 2: design an intervention on a navigation tool that can improve its use for people with DTD. (for example new features on Google Maps like showing bigger landmarks or a more detailed navigation inside of buildings)
- Option 3: create a new tool that allows them to create their own map of specific environments they struggle with.
- 5. Evaluate the designed concept with DTD people. Propose recommendations for future continuation of the work

Project planning and key moments

To make visible how you plan to spend your time, you must make a planning for the full project. You are advised to use a Gantt chart format to show the different phases of your project, deliverables you have in mind, meetings and in-between deadlines. Keep in mind that all activities should fit within the given run time of 100 working days. Your planning should include a **kick-off meeting**, **mid-term evaluation meeting**, **green light meeting** and **graduation ceremony**. Please indicate periods of part-time activities and/or periods of not spending time on your graduation project, if any (for instance because of holidays or parallel course activities).

Make sure to attach the full plan to this project brief. The four key moment dates must be filled in below

Mid-term evaluation

Friday 12th of April, 2024

Mid-term evaluation

Friday 7th of June, 2024

Green light meeting

Friday 6th of September, 2024

Friday 11th of October, 2024

In exceptional cases (part of) the Graduation Project may need to be scheduled part-time. Indicate here if such applies to your project

Part of project scheduled part-time	all
For how many project weeks	25
Number of project days per week	4

Comments:

Working as a student assistant at a research project at the faculty and being in a part time board at a student association requires one day a week.

Motivation and personal ambitions

Explain why you wish to start this project, what competencies you want to prove or develop (e.g. competencies acquired in your MSc programme, electives, extra-curricular activities or other).

Optionally, describe whether you have some personal learning ambitions which you explicitly want to address in this project, on top of the learning objectives of the Graduation Project itself. You might think of e.g. acquiring in depth knowledge on a specific subject, broadening your competencies or experimenting with a specific tool or methodology. Personal learning ambitions are limited to a maximum number of five.

(200 words max)

For my final project as a Master's student in Design for Interaction at TU Delft, I really wanted to create a positive impact in people. My interest in DTD started after a family member of mine had a conversation with a neuropsychologist about how they "felt their memory declining with age". I got later introduced via-via to prof. van der Ham. and she told me about the existence of DTD and her work for the past few years.

I quickly became very interested in learning more about how the brain works and the different levels of orientation skills. Surprised by my own lack of survival skills without the current technology like Google Maps, I started thinking how dependent most of us are to these technological innovations. Unfortunately, most current designs are not made for people with different levels of navigational skill. This also led me to learn more about wayfinding for people with Dementia and more specifically Alzheimer's. Even though I found designing for people with Dementia fascinating, I decided to narrow down this project's scope towards designing for people with DTD. This because of the lack of information available and the novelty of the domain.

In the following 100 days, I hope to learn more about people who see the world differently than me and to be able to empathise with them enough to create an intervention that actually helps. I also hope that the results of this project have the power to help people with DTD, people with bad navigation skills (such as myself) and can also pave the way for a future positive impact on people with Dementia and brain injuries.