

**Modernist urbanism
under automated mobility scenarios**

Transforming modernist areas for spatial quality in Amsterdam city

Leyden Isabel Durand Lopez
4740882

P5
Presentation
Tutors

1st - Victor Muñoz Sanz
2nd - Maurice Harteveld

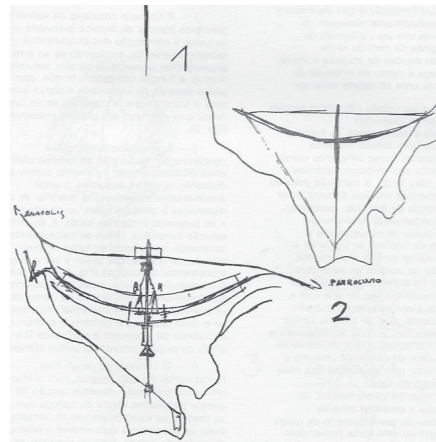
Difference in scales

City scale

Housing Estates

Street scale

Brasilia



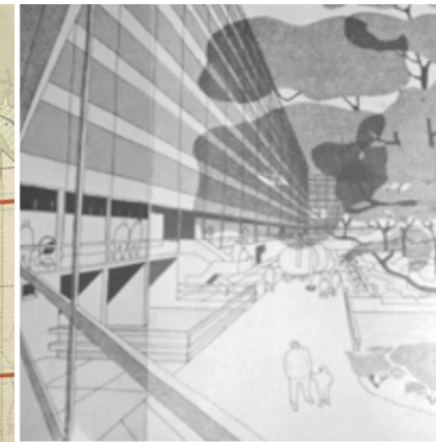
Lucio Costa's Sketch for Brasilia urban plan
Source: www.agenciabrasilia.df.gov.br

Chandigarh



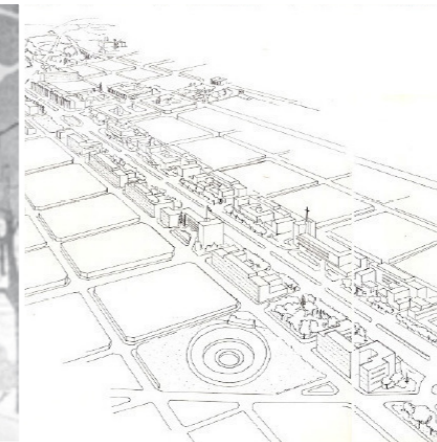
Chandigarh Plan
Source: <https://bit.ly/2D2aY4K>

Biljmermeer



Sketch 'collectieve voorzieningen', 1967
Source: <http://bit.do/Biljmer-collective>

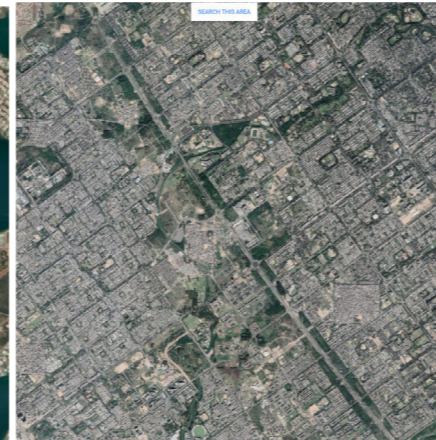
Av. Bolívar



Caracas Av Bolívar & Centro Simón Bolívar
Source: <https://bit.ly/2YGf9rx>



Brasilia overview
Source: <https://en.wikipedia.org/wiki/Bras%C3%ADlia>



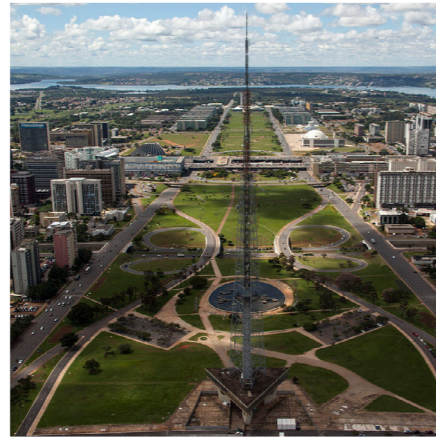
Chandigarh overview
Source: Google maps



Biljmermeer overview
Source: Google maps



Caracas Av Bolívar overview
Source: Google maps



Brasilia
Source: <https://en.wikipedia.org/wiki/Bras%C3%ADlia>



Chandigarh
Source: www.wikipedia.org/wiki/Chandigarh



Biljmermeer
Source: www.biljmermuseum.com/het-biljmer-ontwerp/



Caracas Av Bolívar & Centro Simón Bolívar
Source: <https://bit.ly/1JaYNjc>



Low-income Sol Nascente neighborhood in Ceilândia,
Source: <https://www.thepolisblog.org/2013/02/brasilia.html>



Chandigarh proletariat fortress
Source: <https://bit.ly/2LCKwBI>



Biljmermeer public spaces
Source: <https://failedarchitecture.com/dredging-dutch-city-part-2->

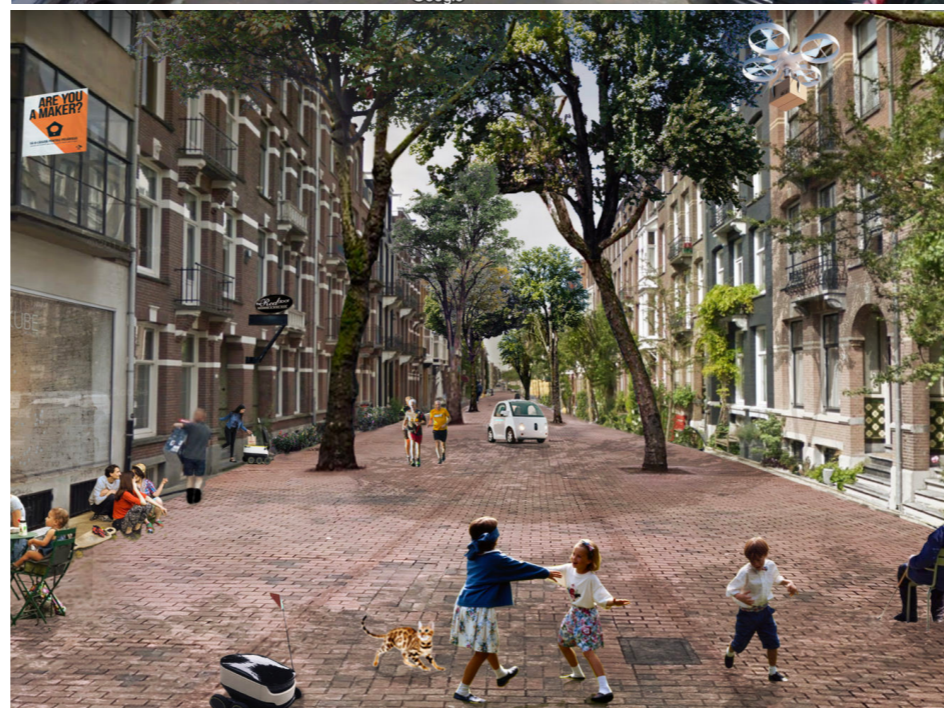
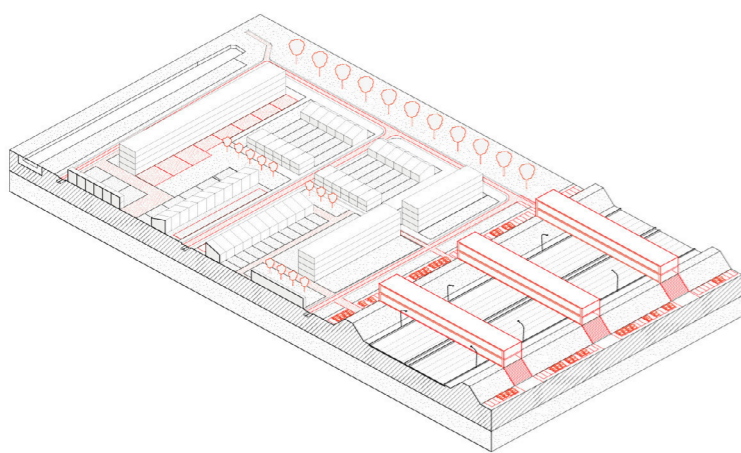
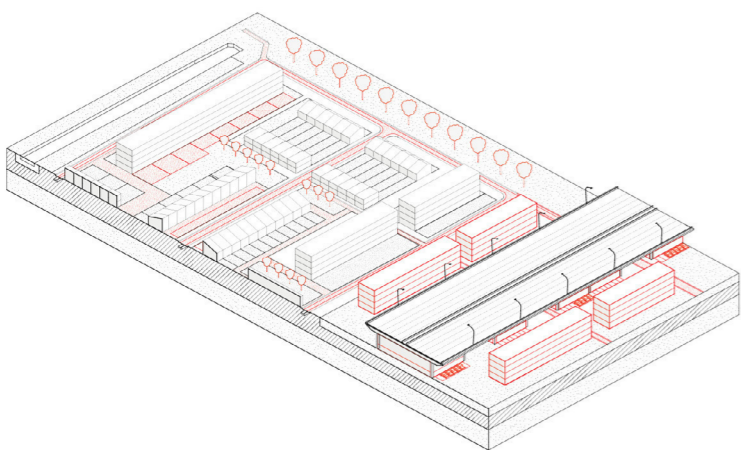
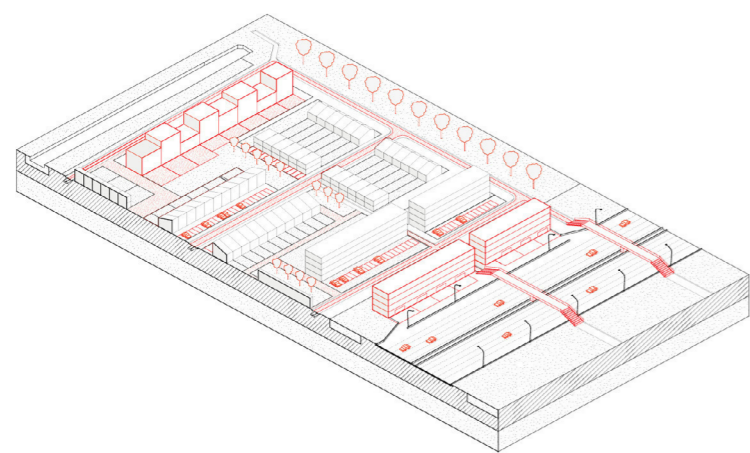


Avenida Bolívar empty and derelict public spaces
Source: https://en.wikipedia.org/wiki/Centro_Sim%C3%B3n_Bol%C3%ADvar_Towers

Difference between what is envisioned and what is built

Problem Background

Automated mobility - New mobility+space relations Visions



New relations between car infrastructure & urban tissue
Resilient Infrastructure and Environment: Spatial operation perspective
TU Delft -2017

New street vision
Robocar Evolution
TU Delft -2018

Problem Analysis

The case of Amsterdam

Impact of the model in the city / AUP & Zuid Oost
Automated mobility arrival



Amsterdam / General Expansion Plan AUP 1936
Source: Own elaboration

DESIGNLINES | AUTOMOTIVE DESIGNLINE

The Netherlands Tops List for Autonomous Vehicle Readiness

By Nitin Dahad, 01.24.18

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European nations score high marks for autonomous vehicle readiness in a new study by KPMG.

OK, so there was a lot of talk about autonomous vehicles this year at CES, with a good round up [here](#) from Junko Yoshida. While we have the technology, where is it most likely to be utilized?

Europe seems to be a good place to start. The Netherlands leads the newly published **automated vehicles readiness index** (AVRI), with Sweden, the U.K. and Germany also being among the top 10 countries globally which are ready for the introduction of self-driving vehicles.

The AVRI examines where countries are today in terms of progress and capacity for adapting AV technology. It evaluates each country according to four pillars that are integral to a country's capacity to adopt and integrate autonomous vehicles. The four pillars are: policy & legislation; technology & innovation, infrastructure and consumer acceptance.

The pillars are comprised of a number of variables that reflect the wide range of factors that impact a country's AV readiness, from the availability of electric vehicle charging stations, to AV technology R&D, to the population's willingness to adopt technology, to the regulatory environment.

According to the AVRI, the 10 countries most prepared for the future of autonomous transportation of those

AVRI - Netherlands tops list for autonomous vehicle Readiness Index 2018

4 pillars: policy and legislation, technology and innovation, infrastructure and consumer acceptance

Source: <https://ubm.io/2GICvwk>

European incentives & knowledge creation

Declaration of Amsterdam / Cooperation in the field of connected and automated driving
European Commission

PBL - Project report 2015
Netherlands Environmental Agency



How to deal with
this legacy integrate new
technology?

April 1972. The second, widely televised demolition of a Pruitt-Igoe building
Source: www.wikipedia.org/wiki/Pruitt-Igoe

Research question

How can modernist urban areas be transformed to enhance spatial quality under future automated mobility scenarios?

'Reflect on the past modern approach to technology & and the new 'seductive' vision of autonomous mobility' to inform the construction of future scenarios of automated mobility that foster quality of public spaces'.

Structure

1- Methods

2-Literature review for:

Atlas of Modernist urbanism

Making Automated mobility scenarios

3-The Toolbox

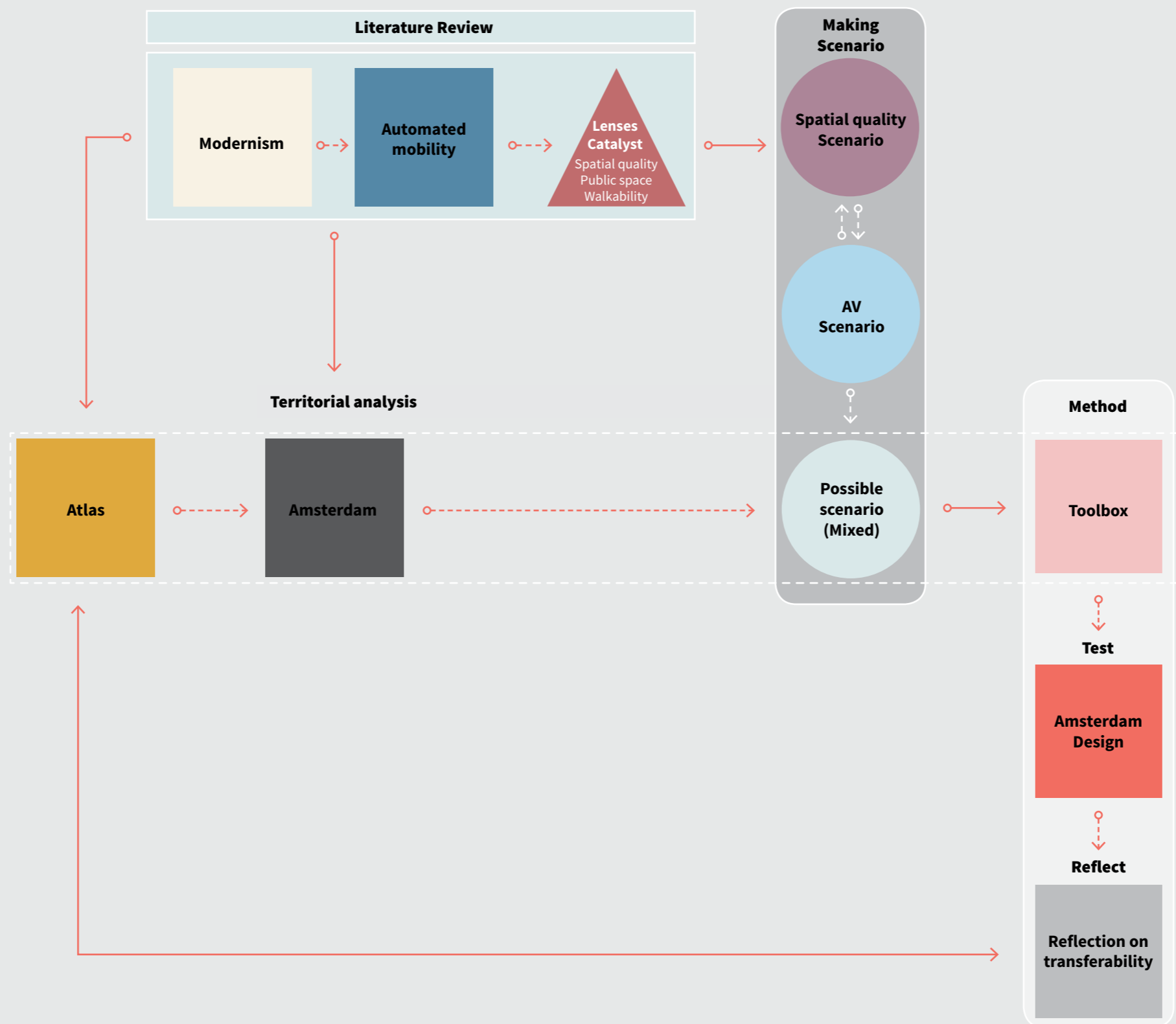
4-Implementation in the territory

5-Reflection on applicability and future implementations

Methodology

Building a method

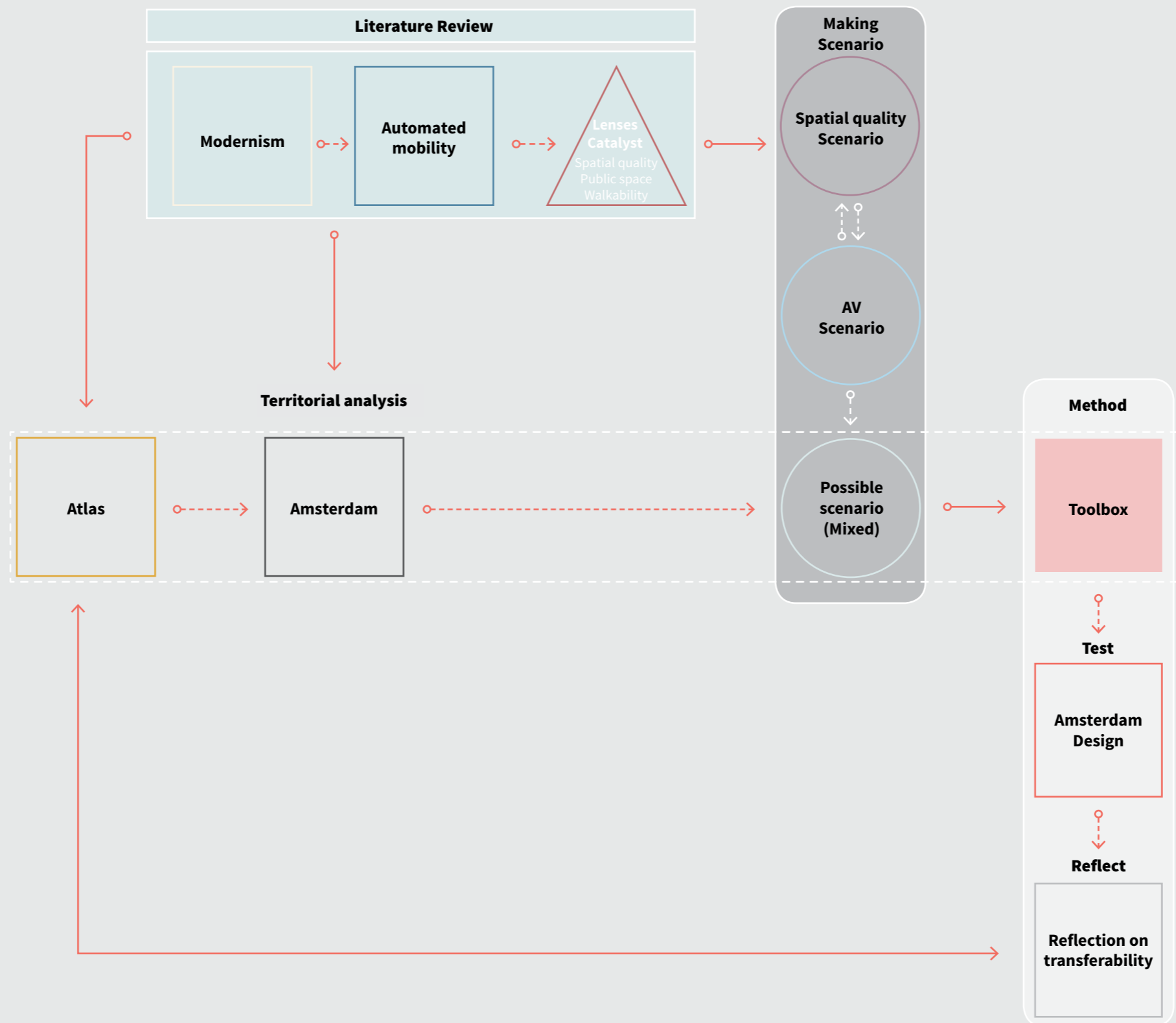
Literature review > Atlas - Scenarios - Toolbox



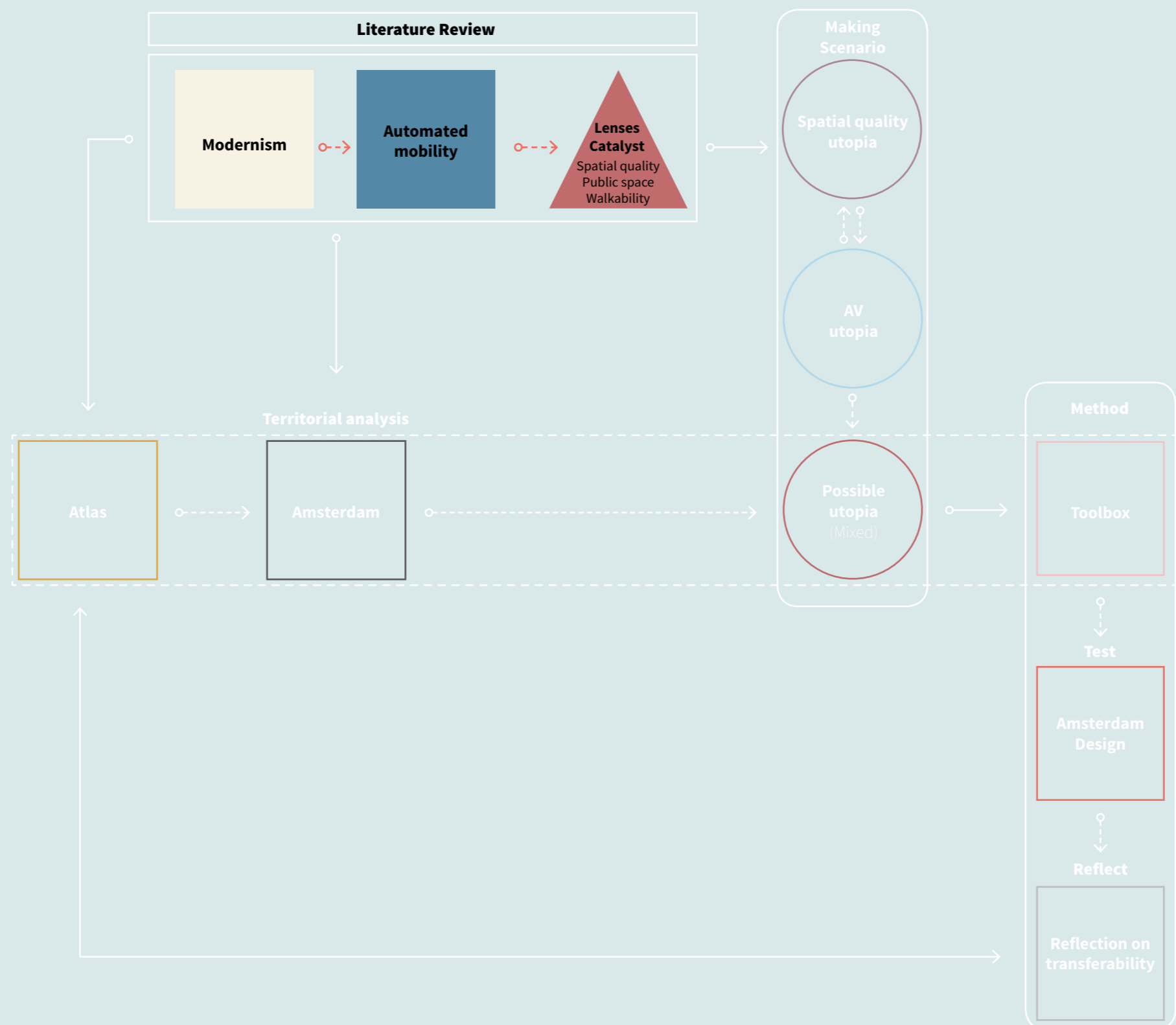
Methodology

Building a method

Literature review > Atlas - Scenarios - Toolbox

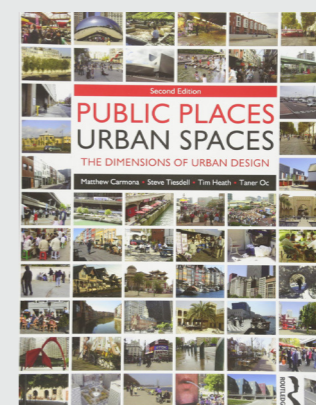
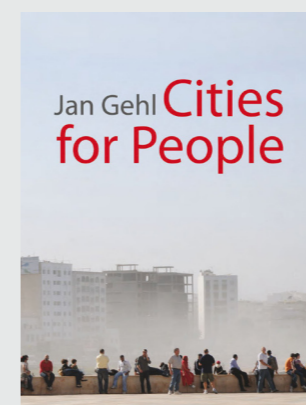
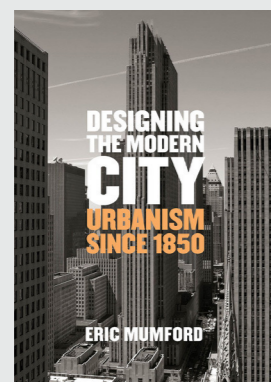
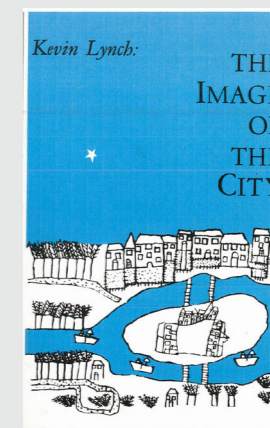
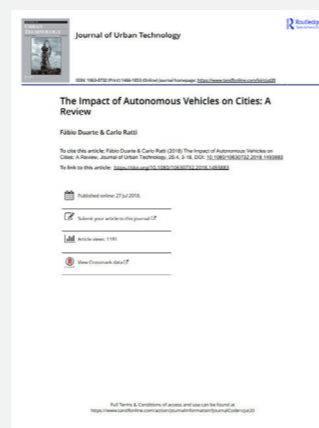
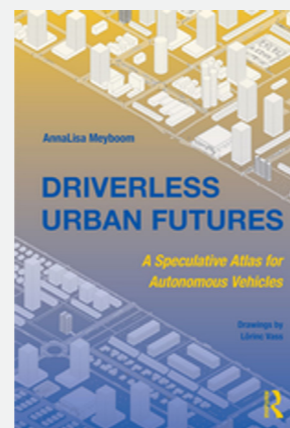
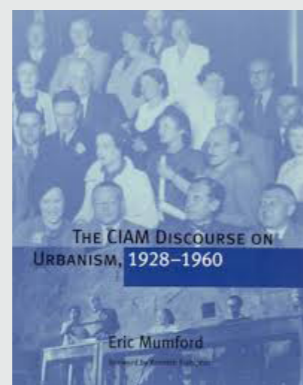
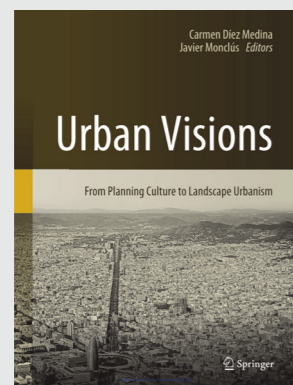
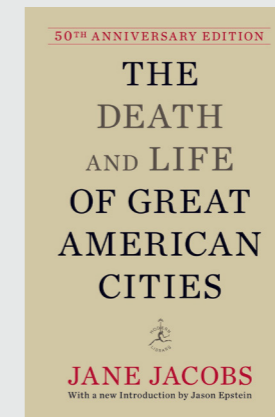
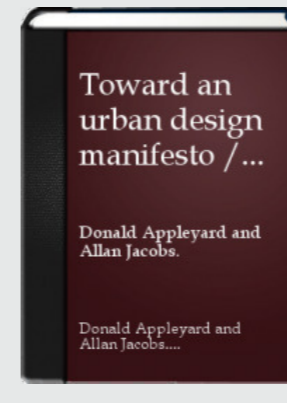
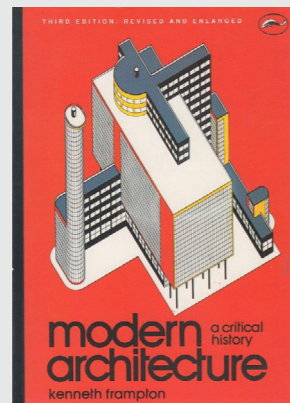
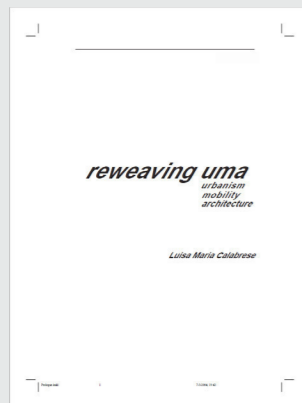


Literature review

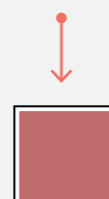


Theoretical Framework | Spatial Quality & Public Space

Theory > Different perspectives on 'quality of public space'



Atlas Universal Modernism



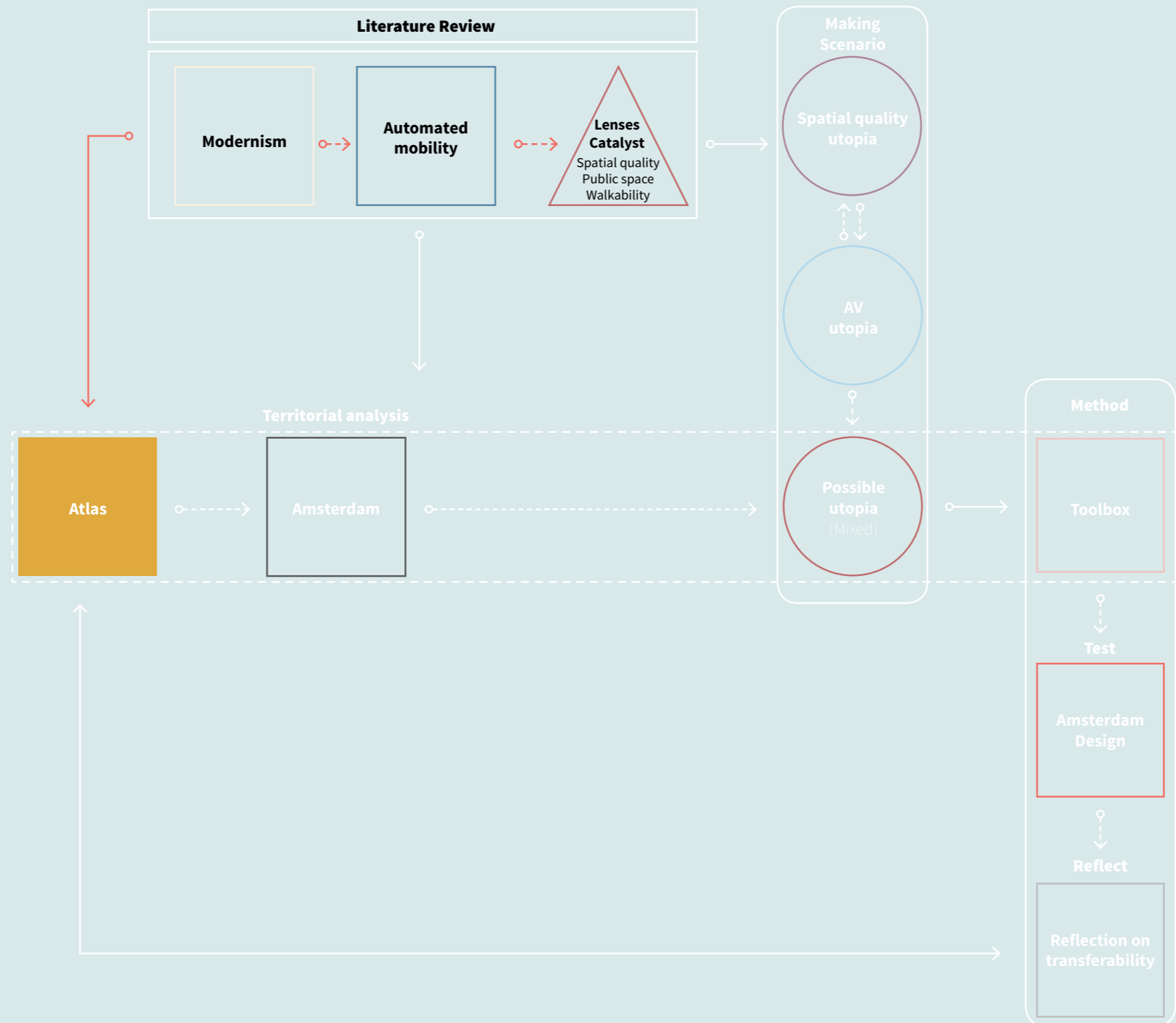
Automated mobility scenario Possible Utopia



Database Theory quality of public space

Atlas Modernism

Universal model

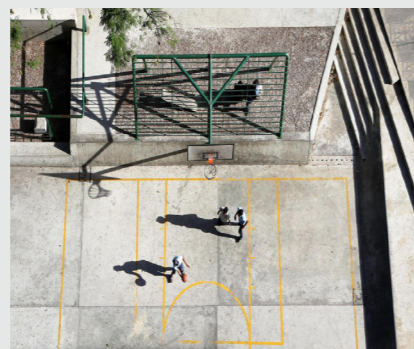


Modernism as an universal model

Matrix of projects

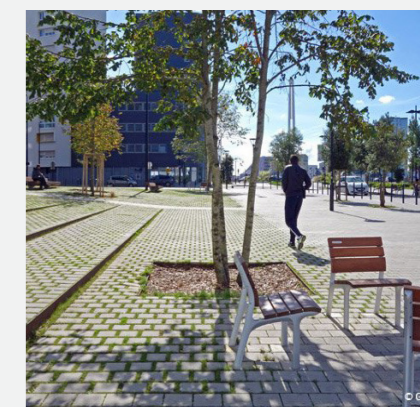
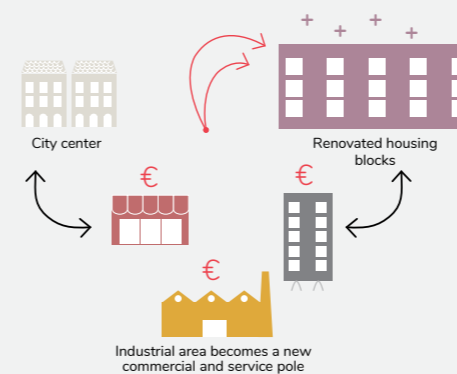
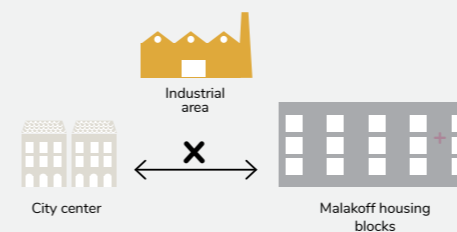
BRASILIA 1956	CHANDIGARH 1950-65	AVENIDA BOLIVAR 1936-53	BESÓS South West & La Mina 1959-65	UCV University Campus 1953	NOWA HUTA 1949-1960	UNITÉ D'ABITATION MARSEILLES 1947-52	GROPIUS STADT 1962-75	CHURCHILL GARDENS 1946-62	PORTELA 1970	BILJMERMEER 1966-73	NIEUW WEST 1956
Scale & Landscape 'Quadra Modelo' & 'The garden as an artistic expression'	Scale / composition 'Tropical Modernism'	Integration 'The street as a space of dialogue'	Adaptive re-use 'Mixed strategy'	Heritage value 'Overcome modernity'	Heritage value = Economic value	Heritage value '5 Points of architecture'	Heritage value 'Sustainable development'	Successful model 'Playgrounds'	Successful model 'Occasional encounters Vs collectivity'	Urban Renewal - Demolition	Adaptive re-use + architectonic value

Av. BOLÍVAR
'The street
as a space of
dialogue'



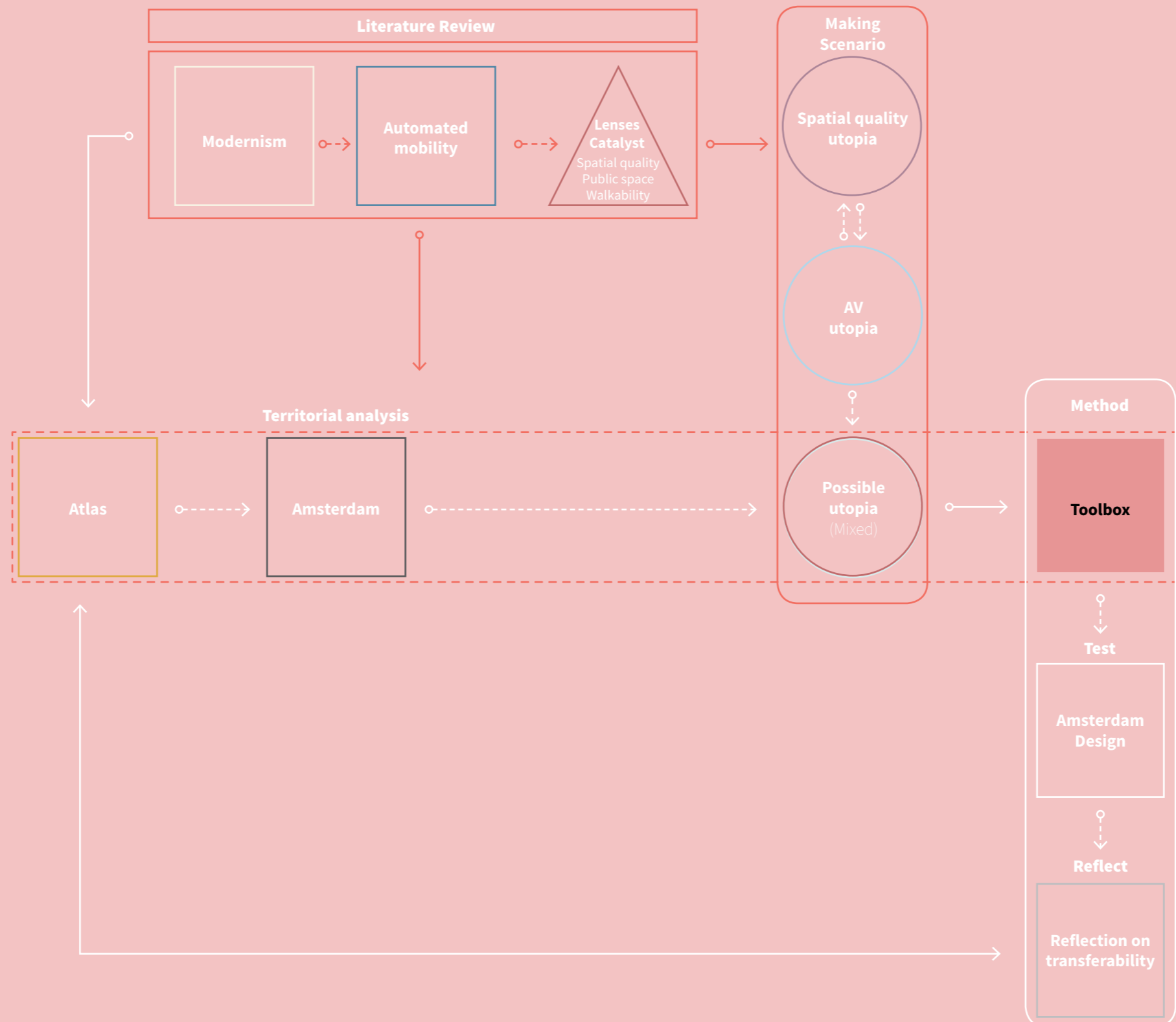
Avenida Bolívar - Public space intervention
Source: <https://bit.ly/2VeLgSu>

MALAKOFF
'High density
Attraction poles
Rehabilitation'



Public space transformation by Atelier Ruelle
Source: http://www.atelier-ruelle.fr/nantes?id_article=

Toolbox

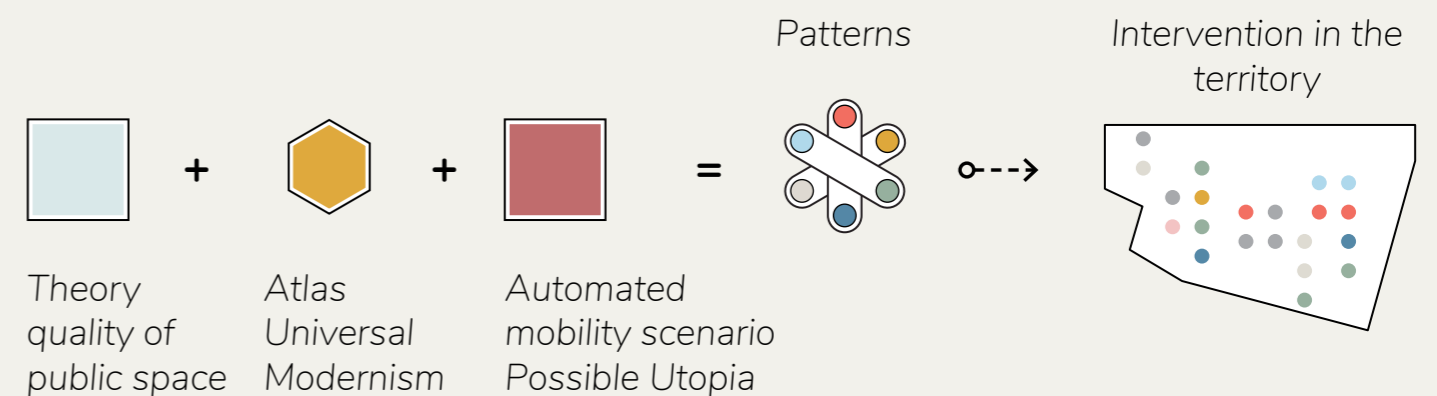


What is the Toolbox?

'The toolbox is a tool that seeks to connect the literature on quality of public spaces, the references explored on the Atlas of modernism, and the Automated mobility scenario, in a series of patterns that can be applied in the territory'

Elements of the toolbox

1. A database of problems and solutions;
2. The hashtags, connecting problems and solutions;
3. Av scenario;
4. The patterns,
connecting problems – solutions and the automated mobility scenario through design.



1-Database

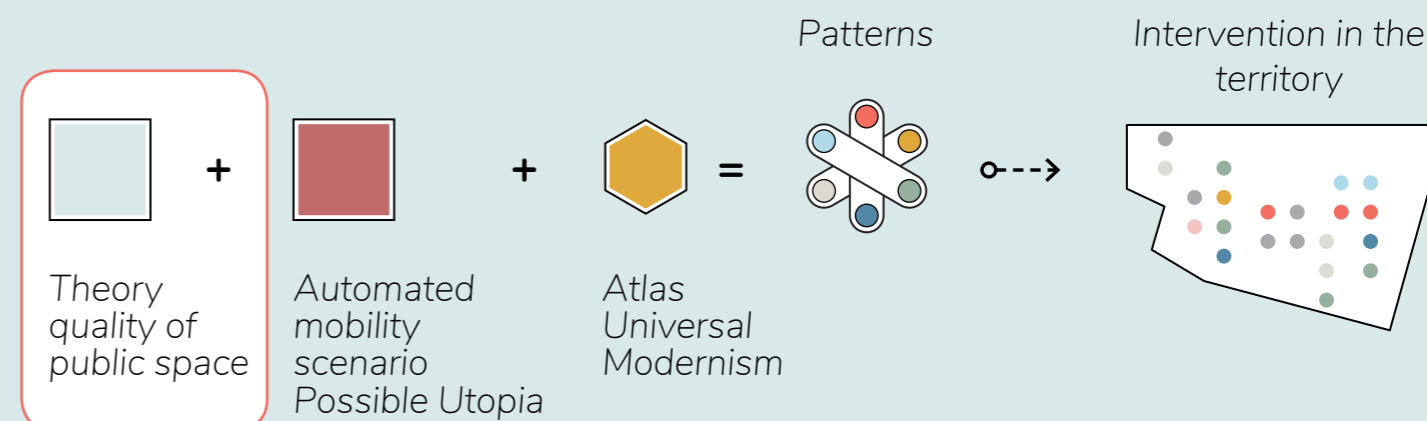
What are the Database & the Hashtags?

'The database contains problems and solutions studied in the literature framework, The Hashtags are key words that connect problems and solutions trough categories'

Elements of the toolbox

1. A database of problems and solutions;
2. The hashtags, connecting problems and solutions;
3. Av scenario;
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connecting problems – solutions and the automated mobility scenario through design.



PROBLEMS OF PUBLIC SPACES

Management perspective

Carmona's 'under-managed' and 'over-managed' public spaces

Table 1 - An overview of Carmona's under-managed public spaces

Table 2 - An overview of Carmona's over managed public spaces

Problems with modern urban design

Toward an urban design manifesto. Allan Jacobs & Donald Appleyard

Toward an urban design manifesto

SOLUTIONS

Experience and quality of urban design elements

Gehl's 'Elements for experiencing public space'

Table 3 - Experiencing public spaces according to 'Close encounters with buildings'

Quality criteria of public spaces

Gehl's tool for evaluation of public spaces

Table 4 - 12 Quality Criteria of public spaces. (Gehl, 2018)

Form and perception

Lynch's image of the city

Table 5 - Elements of the image of the city (Lynch, 1960)

Under management of public space	Privatized space	Increase in public space security	Corporate privatization	Consumption space	Financial exclusion	Invented space	Loss of authenticity and growth of 'placelessness'	Scary space	Instrumentalizing the poor	Exclusionary Policing	Disabling spaces	Parochial Space	Segregated space	Domestic, Third and Virtual Space	Third spaces	Virtual Space
An overview Carmona's under-managed public spaces. Adapted from Contemporary Public Space: critique and classification. Part one: Critique. Carmona 2010.	An overview Carmona's over-managed public spaces. Adapted from Contemporary Public Space: critique and classification. Part one: Critique. Carmona 2010.															
Defined by the notion that public space, and therefore the public realm is experiencing a physical decline.	'Allowing public space to be privatized, with knock on impacts on political debate and social exclusion'	In association to the neo-liberal era of the 1980's and 1990's and to terrorism.	Evolving into what Royer (1993) names a 'City of Illusion', and Loukaitou-Sideris and Banerjee (1998), argues on post-modern design where 'space is cut off, separated, enclosed so that it can be easily enclosed and protected'. Resulting in the exclusion of the poor and the avoidance of realities related to landscapes of fear, neglect and deterioration.	'Failing to address the relentless commodification of public space and the dangers of financial exclusion of less prosperous segments of society'	'Charging entry fees and visual cues, help to exclude people without the ability to pay. The space is 'apolitical' and the only social purpose is consumption. Mattson (1999) establishes a relation between 'lack of public spaces and the insidious impact of that on lack of democracy.'	'Conditioning the spread of a placeless formulae-driven entertainment space.'	Leading to consequent, dirt, noise and visual pollution that helps to impoverish city life (Gehl & Gemze, 2001).	'Where crime, and more often fear of crime has been allowed to dominate the perceptions of place, and where crime prevention strategies -public and private- impact on the freedom with which space is used and enjoyed.'	Fear leads to segregation, and the dynamic s created by it create a market of fear (gated communities, guns, surveillance equipment)	According to Minton (2006), describes social exclusion in terms of 'hot spots' of affluence, and 'cold spots' of exclusion. 'Hot spots' such as urban regeneration areas or BID's are characterized by having clean and safe policies that displace social problems. 'Cold spots' are characterized by the socially excluded who are unwelcome in the 'hot spots', creating socially polarized urban public spaces'.	The environment accessible and easier to use for everyone; including psychological barriers related to crime, or unsafety related to fast traffic movement.	Based on Loukaitou-Sideris, (1996) ideas on fragmentation of the public realm, and its relation to conflicts between different social groups which influences fear, suspicion and tensions, resulting on spatial segregation of activities in terms of class, ethnicity, race, age and type of occupation. Creating what Lofland, (1998) describes as 'parochial space' that are appropriated only for certain groups of people.	Associated to the desire of affluent groups in many societies to separate from the rest of society, as a reflection of fear of crime or need of exclusiveness. Leading to the global phenomena of 'gated communities'. Carmona points out that crime and unruly behavior can quickly undermine the quality of public spaces, and feed a cycle of segregation of uses and users of public space, consequently contributing to their decline.	The idea was originally proposed by Oldenburg (1989), and proposes broadening of the definition of public space, that include the notion of 'third spaces' -private spaces such as coffee shops or book stores, among others places - that 'support and enable social interactions, regardless of their ownership'.	Studies in relation to virtual spaces range from the extreme 'techno-determinists' predicting the end of urban life, to other currents suggesting the increasing importance of computer networks for 'urban life as street systems'. However, other authors such as Graham & Marvin (1999) suggest a reinforcement on the role of public space, as space to get in contact with others; and Castells (1996) and Sassen (1994), suggest that 'face to face communication would remain as the preferred mode of interaction between business, as well as for private activities'	

PROBLEMS	Characteristics
Urban design and Donald Appleyard - Problems with modern urban design	
Poor living environments	Usually dangerous, polluted, noisy anonymous wastelands;
Segregation and loss of control	The elements of the city grow in size and massive transportation systems are segregated for single travel modes; Loss of control over the homes and neighborhoods; Cities in the hands of large-scale developers, individual and private sector (stimulated by the growth of the automobile); 'No public transit systems have declined, the number of places in American cities where people of different social groups can meet each other has declined'
Large scale privatization and loss of public life	Abstract industrial sites have taken work in out of the home and the neighborhood; The automobile and growing scale of commerce took things out of the local community; Fear 'not lost of homogeneity and segregation'
Centrifugal fragmentation	Fragmentation of places lead to the destruction of heritage and cultural amenities become reserved; Cities become meaningless places with loss of community and participation
Destruction of valued places	Many professionals are part of an universal professional culture more than part of the local cultures
Placelessness	
Business professional	

Elements for experiencing public space. Adapted from Close encounters with buildings. (Gehl, Kaefer, & Reigstad, 2006) - Edited by author.

CLOSE ENCOUNTER WITH BUILDINGS (Gehl, 2006) > EXPERIENCING PUBLIC SPACE

Experiencing People
 > Sight and hearing are our remote sensors. Closer up we can also activate sense of smell, touch and taste.
 > Short distances are needed to provide intense and emotionally powerful experiences

Experiencing streets
 Perception of public space depends on viewpoint, distance, and speed.
 > 5km/h architecture (Slow architecture)
 The human sensory apparatus is designed to perceive and process sensory impressions while moving at about 5km/h - Spaces are small.
 - Pedestrians can get quite close to facades
 - Signals and signs can be small and refined
 - Architecture is rich in detail
 In contrast with
 > 60km/h architecture along roads used by vehicles
 Drivers and passengers cannot perceive details when moving at speed
 - Signals and signs can be small and refined
 - Architecture is rich in detail
 Modern cities are heavily influenced by the confusion over these two scales, and pedestrians are often forced to walk in 60km/h urban landscapes and new architecture is design boring and sterile, 60km/h buildings in 50km/h traditional streets.

The urban experience > The ground floor - Where building and city meet
 If the ground floors are interesting and varied, the urban environment is inviting and enriching. If the ground floors are closed or lacking of detail the urban experience is correspondingly flat and impersonal'

Urban scenes at eye level

Scale and rhythm
 Pedestrians experience the urban scene at maximum 5km/h with time to enjoy the surroundings. Small units provide wide range of experiences; Large number of doors provide points of exchange between outside and inside

> Transparency
 The opportunity to be on the inside looking out - and on the outside looking in - significantly broadens the range of experiences in the buildings themselves and in the urban space.

> Appeal to many senses
 We can draw on all our senses when we are close to buildings and we have sufficient time to look, listen smell, and touch the good things on offer.

> Texture
 Good materials and fine details are an attraction for people strolling through the city. Opportunities to reach out and touch the building[...] Attractive ground level facades offer texture, good materials and carefully crafted details.

> Diversity of functions
 The functions inside the buildings have a major impact on the activity and attractiveness of the spaces outside. Narrow units and many doors in the facade reflect on a wide functional variation inside and therefore on many points of exchange between inside and outside and many different events and experiences.

> Vertical facade rhythms
 Walking along a ground floor facade with primarily vertical rhythms makes the walk much more interesting and eye-catching.

All texts and authors are as cited in (Gehl, Kaefer, & Reigstad, 2006)

12 Quality Criteria of public spaces. (Gehl, 2018). Retrieved December 2018 www.gehlstudio.org - Edited by author.

12 Quality Criteria of public spaces (Gehl, 2018) > Qualities of public space

Protection	Protection against traffic and accidents	Protection against crime and violence, feeling secure	Protection against unpleasant sensory experience
	<ul style="list-style-type: none"> Traffic safety Protection for pedestrians 	<ul style="list-style-type: none"> Lively public realm Allow for passive surveillance Overlapping functions day and night Well-lit lighting in human scale 	<ul style="list-style-type: none"> Wind / draft Rain / snow Cold / heat Pollution Dust / noise / glare

Comfort	Opportunities to walk	Opportunities to stand and stay	Opportunities to sit
	<ul style="list-style-type: none"> Room for walking Interesting facades No obstacles Good surfaces Accessibility for everyone 	<ul style="list-style-type: none"> Attractive and functional edges Defined spots for staying Objects to lean against or stand next to Facades with good details that invite staying 	<ul style="list-style-type: none"> Defined zones for sitting Pleasant views and people watching Good mix of public and coffee sitting Resting opportunities

Opportunities to see	Opportunities to talk and listen	Opportunities for play and exercise
<ul style="list-style-type: none"> Room for walking Interesting facades No obstacles Good surfaces Accessibility for everyone 	<ul style="list-style-type: none"> Public seating arrangements that are conducive to communicating 'talkscapes' 	<ul style="list-style-type: none"> Allow for physical activity exercise, play and street entertainment Temporary activities (Market, festivals, exhibitions, etc) By day and night In summer and winter

Enjoyment	Dimensioned at human scale	Opportunities to enjoy the good aspects of weather	Aesthetic qualities
<ul style="list-style-type: none"> Dimensions of buildings and spaces in observance of the important human dimension in relation to senses, movements, size and behavior. 	<ul style="list-style-type: none"> Sun / Shade Heat / Coolness Shelter from wind - breeze 	<ul style="list-style-type: none"> Good design and detailing Good materials Fine views and vistas Rich sensory experiences: trees, plants, water 	

All texts and authors are as cited in (Gehl, 2018)

Elements of the image of the city (Lynch, 1960) - Edited by author.

On perception	The image of the environment
Legibility	Clear structure and coherent patterns. Emphasizes positive values of a legible surrounding.
Image	A two way process between observer and the environment, where the environment suggests distinctions and relations, and the observer selects, organizes and gives meaning.
Structure and identity	Identity: distinction from other means, an separable entity; Structure: spatial or pattern relations object-observer; Meaning: practical or emotional.
Imageability	High probability of evoking a strong image
On form	Main elements of public space are
Paths	Routes along which people move throughout the city;
Edges	Boundaries and breaks in continuity.
Districts	Areas characterized by common characteristics;
Nodes	Strategic focus points for orientation like squares and junctions;
Landmarks	External points of orientation, usually a easily identifiable physical object in the urban landscape. (Lynch, 1960)

Quality and liveliness 'Death and life of great American Cities' Jane Jacobs (1961)

QUALITIES	Characteristics
JACOBS, 1961 > Quality / Quality and liveliness 'Death and life of great American cities'	
Functional mix	Provide adequate services and proximity synergies;
Density	Could provide for concentration of people and institutions;
Social mix	Is vitalizer and an essential component of the contemporary urban environments in attractive cities;
Physical space	Should provide: Short blocks, Life on the ground floor Attractive corners and side streets

Spatial
Spatial code + Site analysis

Patterns
Literature review

Patterns

Pattern 1
Pattern 2
Pattern 3
Pattern 4

Spatial

Wastelands – Residual space – In-between spaces
 Degradation of public space or architectural elements
 Massive scale buildings
 Degradation of public space or architectural elements
 Public space (Underutilized – degraded)
 Public space near mobility landscapes (Underutilized – degraded)
 Pollution (air, visual) & noise
 Anonymity – Lack of identity
 Neighborhood boundaries
 Uses (Prevalence of private uses)
 Uses (Prevalence of commercial – third spaces)
 Uses (Monofunctional areas)
 Uses (Public -cultural)
 Uses (Prevalence of Big structures - shopping malls / light industry)
 Uses (Public -cultural)
 Uses (corporate space – offices)
 Uses (Gated communities)
 Public transportation systems (Lack – or deficient)
 Rapid roads – Highways car infrastructure are prevalent
 Mobility landscapes – Parking (are prevalent)
 Social composition class, ethnicity (mixed Vs homogeneous or segregated)
 Heritage buildings -Art
 Community centers – Social activities
 Mobility landscapes – Parking (invade public & pedestrian areas)
 Barriers (for pedestrians, kids elderly & disabled)
 Criminality -Stigmatization
 Uses (Attraction poles urban renewal areas
 Ground floors
 Barriers (Gated communities -fenced public space)
 Barriers (Traffic)
 Barriers (Gated communities -fenced public space)
 Suitable Areas for densification

Problems

Poor living environments
 Gigantism and loss of control
 Large scale privatization and loss of public life
 Centrifugal fragmentation
 Destruction of valued places
 Placelessness
 Rootless professionalism
 Neglected space - Lost space
 Neglected space - 24 hour space
 Invaded space - Traffic and parking over pedestrian space in streets and squares
 Invaded space -Loss of social function
 Invaded space In-between spaces deteriorate
 Invaded space Exclusively car reliant environments
 Exclusionary space - Disabling spaces
 Exclusionary space - Parochial spaces
 Segregated space
 Domestic,Third and Virtual Space - Third spaces
 Privatized space - Increase in public space security
 Privatized space - Corporate privatization
 Consumption space - Financial exclusion
 Consumption space Domination of consumption spaces
 Invented space - Loss of authenticity & growth of placelessness
 Scary space - Instrumentalizing the poor
 Scary space - Exclusionary policing

Hashtag

6 Categories | 14 Hashtags #

Spatial qualities

Sustainability & environment

Mobility & walkability

Socio-economic

Identity

Attractiveness & livability

Physical space
 Density
 Sustainability
 Mobility
 Walkability
 Socio - economic
 Accesibility
 Heritage
 Place identity
 Integration of activities
 Attractiveness - experience
 Safety
 Virtual space

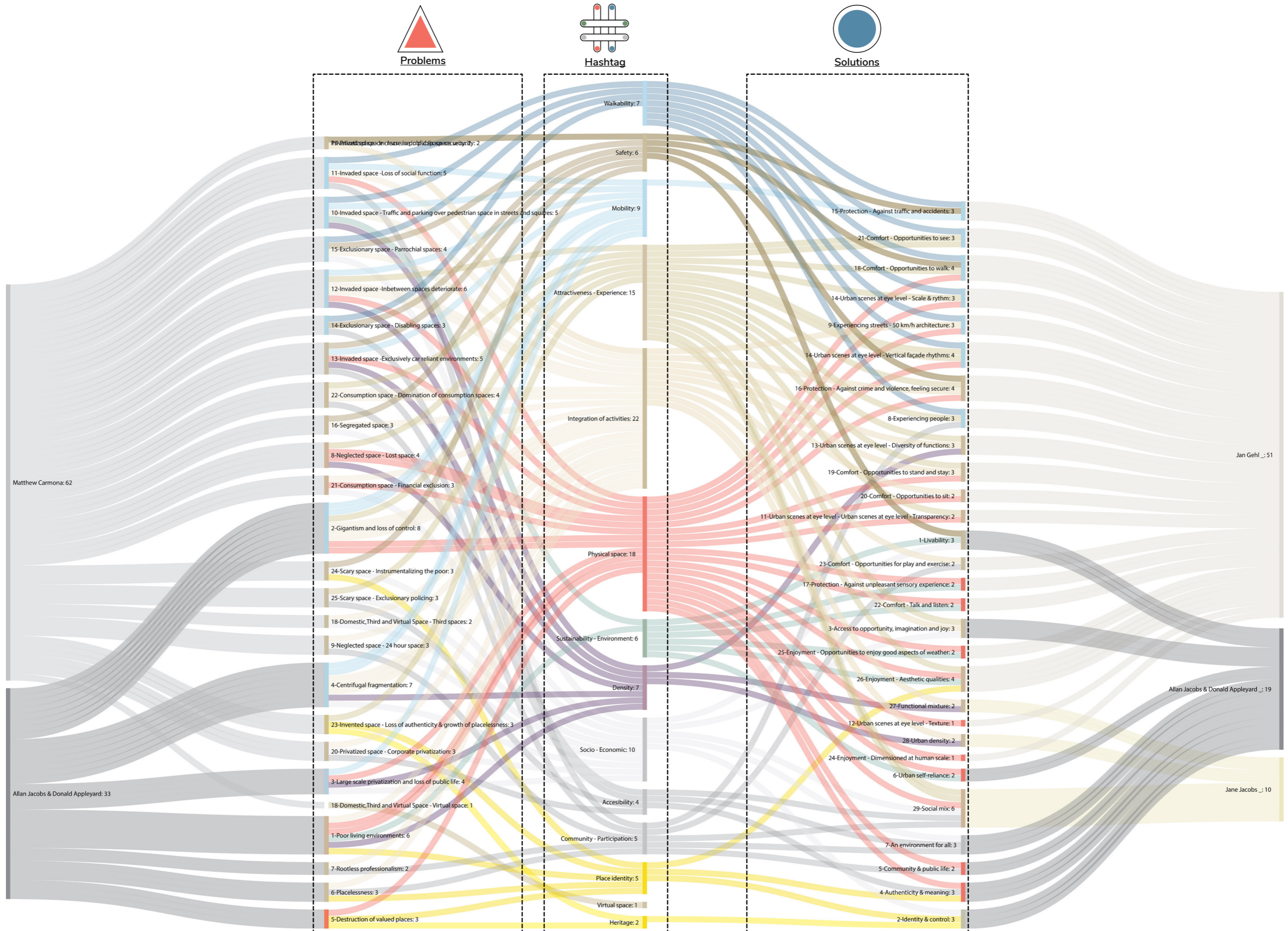
Solutions

Livability
 Identity & control
 Access to opportunity, imagination and joy
 Authenticity & meaning
 Community & public life
 Urban self-reliance
 An environment for all
 Experiencing people
 Experiencing streets - 50 km/h architecture
 Urban scenes at eye level - Scale & rythm
 Urban scenes at eye level - Urban scenes at eye level - Transparency
 Urban scenes at eye level - Texture
 Urban scenes at eye level - Diversity of functions
 Urban scenes at eye level - Vertical façade rhythms
 Protection - Against traffic and accidents
 Protection - Against crime and violence, feeling secure
 Comfort - Opportunities to walk
 Comfort - Opportunities to stand and stay
 Comfort - Opportunities to sit
 Comfort - Opportunities to see
 Comfort - Talk and listen
 Comfort - Opportunities for play and exercise
 Enjoyment - Dimensioned at human scale
 Enjoyment - Opportunities to enjoy good aspects of weather
 Enjoyment - Aesthetic qualities
 Functional mixture
 Density
 Social mix
 Physical space

TOOLBOX

1-2 Database & Hashtags

Authors - problems - solutions connected through hashtags

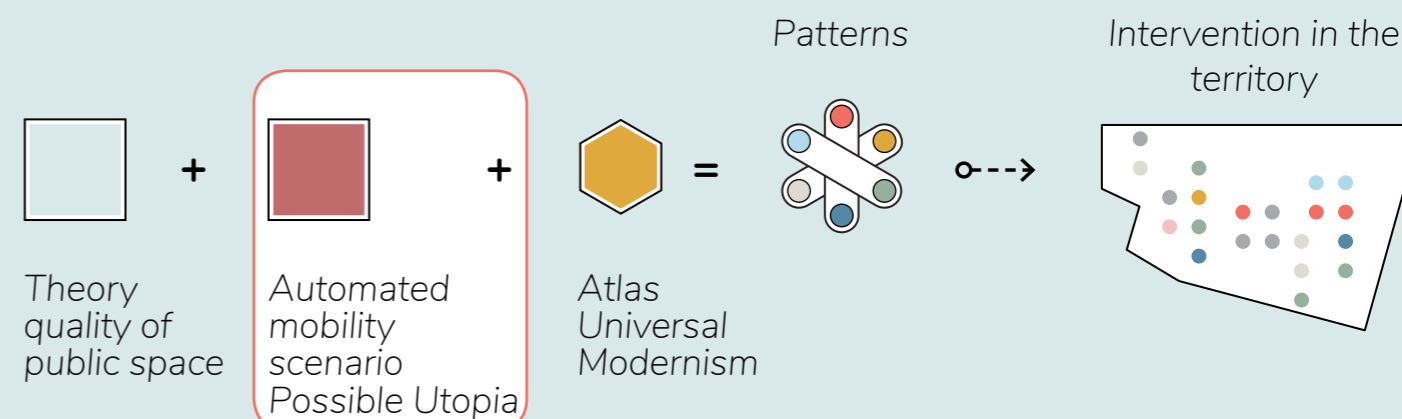


3-AV Scenario

'The scenario is created to have an understanding on the impact of AM in the physical space. The scenario will inform all the design proposals'

Elements of the toolbox

1. A database of problems and solutions;
2. The hashtags, connecting problems and solutions;
3. Av scenario;
4. The patterns,
connecting problems – solutions and the automated mobility scenario through design.



TOOLBOX

3 AV Scenarios

Spatial quality & Automated mobility
Effects on cities > Advantages & Disadvantages

Drivers of advantages & disadvantages of AV's + qualities of public space

Drivers of advantages & disadvantages of AV's

Table 6
Accepted advantages and disadvantages of automated vehicles development according to literature – Sources: (Milakis, Snelder, Van Arem, Van Wee, & Correia, 2015), (COM(2018) 238). Edited by author.

Reach - use integration

Space & Infrastructure

Quality of life

	Advantages	Driver	Disadvantages	Driver
Reach, Use and Integration				
Public transport	>Multimodal mobility services >Emphasis on Public transport as it offers better functional capacity	>Preserve priority of public transportation especially in higher density areas	>AVs and car-sharing schemes make public transport obsolete; >AVs may not serve as last mile supporting service, as people would prefer not to transfer; >Traffic capacity improvements eliminate the role for public transport;	>Prioritize total access of cars; >Lack of regulations; >Prioritize car infrastructure development;
Bicycle & pedestrians	>Part of the existing infrastructure becomes bicycle or pedestrian uses, due to increase in traffic capacity	>Low traffic intensity, and VKT >Offer diverse means of transportation	>Another possibility is that more traffic is accommodated in the same road space, without any benefits for pedestrians and cyclists >Increased traffic volumes and speeds with AVs may degrade walking and cycling conditions (Litman, 2014). >Prevailing private cars	>Market driven approach; >Prioritize total access of cars; >Strong induced travel demand;
Sharing schemes	>Encourage car-sharing schemes and mobility as a service;	>Policies and taxes	>Prevailing private cars	>Lack of regulations;
Space and Infrastructure				
Environment	>Accelerate vehicle electrification and electro-mobility; >Reduction on CO2 emissions and fuel consumption; (COM(2018) 238)	>Low traffic intensity, and VKT >Offer diverse means of transportation >Policies and taxes	>Increase or maintained CO2 emissions	>Strong induced travel demand;
Infrastructure & Roads	>Reduce the need for conventional infrastructural investments >Utilizing existing infrastructure >Re-propose the obsolete existing infrastructure	>Low traffic intensity, and VKT >Offer diverse means of transportation >Policies and taxes	>If special dedicated lanes for AVs are necessary, additional infrastructural investments may take place >Smart infrastructure, especially for vehicle-infrastructure communications >Smart infrastructures may soon become obsolete if they are not constantly maintained and upgraded	>Prioritize vehicle as transportation mean; >Prioritize car infrastructure development; >Strong induced travel demand; >Not prioritizing Multimodal mobility services;
Parking	>Significant reduction of the amount of spaces dedicated to parking in urban areas >Automated vehicles drive themselves to peripheral parking lots after dropping off passengers. >Car-sharing lead to a reduction in car ownership or car-free lifestyles.	>Preserve priority of public transportation as a priority, especially in higher density areas; >Offer diverse means of transportation >Policies and taxes >Development of automated parking in less expensive areas of the city.		
Traffic	>Less cars on the road; >Increase traffic capacity and reduce need for road expansions	>Offer diverse means of transportation	>Increase in vehicle-kilometer travels (VKT) due to low cost and induced demand	>Market driven approach; >Not prioritizing Multimodal mobility services. >Decrease in value of time
Quality of life				
Safety	>Improvement on road safety, considering that human error is estimated to account for 94% of accidents;	>High technological development; >Controlling accessibility and intensity of car traffic		
Accessibility	>Widened the range of access to mobility (e.g. people with disabilities or unable to drive, elderly, etc.); >Lower driver cost for freight traffic and taxis;	>AV's have total access to city	>Fuel cost may increase in case of VKT increase	
Cost	>Fuel cost reduction as a result of more cost-efficient driving.	>High penetration and adaptation of AV's		
Time	>Travel time decrease its value, and can be used for leisure or work;	>More time for leisure and work	Increase in travel demand and VKT	>Decrease in value of time

	ADVANTAGES	DISADVANTAGES
REACH, USE AND INTEGRATION	>Dual role between bus services and AVs >Low density areas AVs may replace bus services >High density areas AVs may act as bus-feeder (Begg, 2014). >AVs could offer a more flexible and inexpensive alternative to high-speed trains, if special express lines are developed for this purpose (Silberg <i>et al.</i> 2012). >Paradox >Long distance public transport services seem to have better potential to operate their own automated public transport service, due to less stops and traffic conflicts (Polzin, 2014). >AVs would not represent a substitute for public transport as they could hardly compete with the average capacity of a subway or even a bus (Duarte & Ratti, 2018) >Part of the existing human-driver infrastructure could be converted into bicycle or pedestrian uses, due to increase in traffic capacity (Silberg <i>et al.</i> , 2012).	>AVs and car-sharing schemes could make public transport obsolete (in particular rail transport), especially in mid to low density areas (O'Toole, 2014). >AVs may not serve as last mile supporting service, as people would prefer not to transfer to another mode to reach their final destination, especially in less congested road environment (O'Toole, 2014). >AVs may influence primarily investment decisions for long distance public transport services, since traffic capacity improvements may eliminate the role for public transport in meeting future capacity needs (Polzin, 2014).
BICYCLE & PEDESTRIANS		>Another possibility is that more traffic is accommodated in the same road space, without any benefits for pedestrians and cyclists (Begg, 2014). >Increased traffic volumes and speeds with AVs may degrade walking and cycling conditions (Litman, 2014).
SHARING SCHEMES	>Encourage car-sharing schemes and mobility as a service;	
SPACE AND INFRASTRUCTURE		
ENVIRONMENT	>Accelerate vehicle electrification and electro-mobility; >Reduction on CO2 emissions and fuel consumption; (COM(2018) 238)	
INFRASTRUCTURE & ROADS	>Reduce the need for conventional infrastructural investments (extra wide lanes, wide shoulders, guardrails, rumble strips, stop signs) (Van Melik & Lawton, 2011), and traffic lights. >Utilizing existing infrastructure >Re-propose the obsolete existing infrastructure	>If special dedicated lanes for AVs are necessary, additional infrastructural investments may take place >Smart infrastructure, especially for vehicle-infrastructure communications (Silberg <i>et al.</i> 2012). >Smart infrastructures may soon become obsolete if they are not constantly maintained and upgraded (O'Toole, 2014)
PARKING	>Significant reduction of the amount of spaces dedicated to parking in urban areas (Anderson <i>et al.</i> , 2014) >Automated vehicles drive themselves to peripheral parking lots after dropping off passengers. >Car-sharing schemes could potentially lead to a reduction in car ownership or car-free lifestyles (Silberg <i>et al.</i> , 2012), reducing the car spaces in residential areas. >Development of automated parking in less expensive areas of the city. >Automated parking is expected to partly replace on street parking	
TRAFFIC	>Less cars on the road; >Increase traffic capacity and reduce need for road expansions	>Increase in vehicle-kilometer travels (VKT) due to low cost and induced demand
QUALITY OF LIFE		
SAFETY	>Improvement on road safety, considering that human error is estimated to account for 94% of accidents;	
ACCESSIBILITY	>Widened the range of access to mobility (e.g. people with disabilities or unable to drive, elderly, etc.); >Lower driver cost for freight traffic and taxis (Litman, 2014) >Fuel cost reduction as a result of more cost-efficient driving (Brown, Gonder and Repac, 2013)	>Fuel cost may increase in case of VKT increase
COST		> Fuel cost may increase in case of VKT increase
TIME	>Travel time increase its value, and can be used for leisure or work;	
	All authors as cited in (COM(2018) 238) and (Van Melik & Lawton, 2011)	

Advantages

Qualities of public space
Jane Jacobs
Kevin Lynch

Disadvantages

Qualities of public space
Jane Jacobs
Kevin Lynch

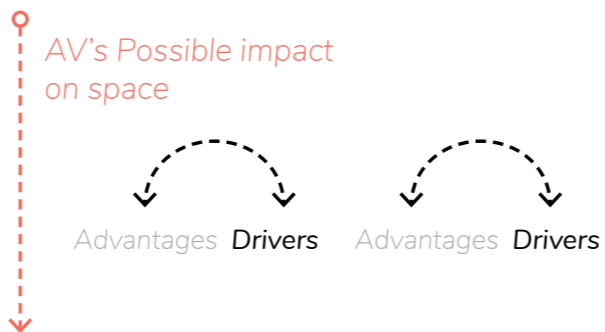
	Advantages drivers	Disadvantage drivers	Advantage drivers	Disadvantage drivers
Advantages drivers	>Preserve priority of public transportation especially in higher density areas >Offer diverse means of transportation >Environment	>Prioritize total access of cars; >Not prioritizing Multimodal mobility services; >Prioritize car infrastructure development;	>High technological development; >Controlling accessibility and intensity of car traffic	>Strong induced travel demand; >Increased traffic;
AV's advantage	>Integration to Public transport, Bikes and pedestrians >Environment >Infrastructure & roads	>Public transport >Bicycle & pedestrians >Infrastructure & roads >Traffic	>Safety >High accessibility by car >Cost	>Time >Traffic >Increase in travel demand and VKT Pressures on:
Impact on space	>More space >Reduced emissions Density	>No additional space Pressures on: >Infrastructure & roads >Quality of space >Urban sprawl >Bicycle & pedestrians	>Different meanings and means for typical infrastructure >Urban sprawl >Streets & parking preserve same use & scale >Need of dedicated infrastructure or enlargement of existing >No additional space	>Pressures on: >Infrastructure & roads >Environment >Increased emissions >Urban sprawl
Public space - life qualities				
Quality & Liveliness Jane Jacobs	Functional mixture provide adequate services and proximity synergies			
Goals Qualities Kevin Lynch				
	Identity and control Access to opportunity, imagination and joy; Authenticity and meaning;			
	Integration of activities, living, working, shopping in reasonable proximity to each other;			
	Community and public life; An environment for all;			
	Urban self-reliance;			
The physical space should provide: short blocks, life on the ground floors and attractive corners and side streets.	Buildings that define public space (not sit in space);			
	Many separate distinct buildings with complex arrangements and relationships, as opposed to huge large buildings.			
	Livable streets and neighborhoods;			
	GeHl			
	Opportunities for play and exercise			
	Opportunities to talk and listen			
	Opportunities to walk			
Density could provide for concentration of people and institutions.	Minimum density of residential development, intensity of land use;			

TOOLBOX

3 AV Scenarios

Scenario making strategy

Sistematic analysis of literature to build a scenario



Category	Advantages	Driver	Disadvantages	Driver
Reach, Use and Public transport	<ul style="list-style-type: none"> Multi-modal mobility services Emphasis on Public transport as it offers better functional capacity 	<ul style="list-style-type: none"> Preserve priority of public transportation especially in higher density areas 	<ul style="list-style-type: none"> AVs and car-sharing schemes make public transport obsolete; AVs may not save as last mile supporting service, as people would prefer not to transfer; Traffic capacity improvements eliminate the role of public transport; Another possibility is that more traffic is accommodated in the same road space, without any benefits for pedestrians and cyclists Increased traffic volumes and speeds with AVs may degrade walking and cycling conditions (Bhena, 2014). 	<ul style="list-style-type: none"> Prioritize total access of cars; Lack of regulations; Prioritize car infrastructure development.
Bicycle & pedestrians	<ul style="list-style-type: none"> Part of the existing infrastructure becomes bicycle or pedestrian uses, due to increase in traffic capacity 	<ul style="list-style-type: none"> Low traffic intensity, and VKT Offer diverse means of transportation 	<ul style="list-style-type: none"> Another possibility is that more traffic is accommodated in the same road space, without any benefits for pedestrians and cyclists Increased traffic volumes and speeds with AVs may degrade walking and cycling conditions (Bhena, 2014). Prevailing private cars 	<ul style="list-style-type: none"> Market driven approach; Prioritize total access of cars; Strong induced travel demand;
Sharing schemes, Space and infrastructure Environment	<ul style="list-style-type: none"> Encourage car-sharing schemes and mobility as a service; Accelerate vehicle identification and electro-mobility; Reduction on CO2 emissions and fuel consumption; (COM(2018) 238) 	<ul style="list-style-type: none"> Policies and taxes Low traffic intensity, and VKT Offer diverse means of transportation Policies and taxes 	<ul style="list-style-type: none"> Increase or maintained CO2 emissions 	<ul style="list-style-type: none"> Strong induced travel demand;
Infrastructure & Roads	<ul style="list-style-type: none"> Reduce the need for conventional infrastructural investments Utilizing existing infrastructure Re-propose the obsolete existing infrastructure 	<ul style="list-style-type: none"> Low traffic intensity, and VKT Offer diverse means of transportation Policies and taxes 	<ul style="list-style-type: none"> If special dedicated lanes for AVs are necessary, additional infrastructural investments may take place Smart infrastructure, especially for vehicle infrastructure communications Smart infrastructures may soon become obsolete if they are not constantly maintained and upgraded 	<ul style="list-style-type: none"> Prioritize vehicle as transportation mean; Prioritize car infrastructure development; Strong induced travel demand; Not prioritizing Multimodal mobility services;
Parking	<ul style="list-style-type: none"> Significant reduction of the amount of spaces dedicated to parking in urban areas Automated vehicles drive themselves to peripheral parking lots after dropping off passengers Car-sharing lead to a reduction in car ownership or car-free lifestyles 	<ul style="list-style-type: none"> Preserve priority of public transportation as a priority, especially in higher density areas; Offer diverse means of transportation Policies and taxes Development of automated parking in less expensive areas of the city 	<ul style="list-style-type: none"> Increase in vehicle kilometer travels (VKT) due to low cost and induced demand 	<ul style="list-style-type: none"> Market driven approach; Not prioritizing Multimodal mobility services; Decrease in value of time
Traffic	<ul style="list-style-type: none"> Less cars on the road; Increase traffic capacity and reduce need for road expansions 	<ul style="list-style-type: none"> Offer diverse means of transportation 	<ul style="list-style-type: none"> Increase in vehicle kilometer travels (VKT) due to low cost and induced demand 	<ul style="list-style-type: none"> Market driven approach; Not prioritizing Multimodal mobility services; Decrease in value of time
Quality of life	<ul style="list-style-type: none"> Improvement on road safety, considering that human error is estimated to account for 94% of accidents; Widened the range of access to mobility (e.g. people with disabilities or unable to drive, elderly, etc.); 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Accessibility	<ul style="list-style-type: none"> Widened the range of access to mobility (e.g. people with disabilities or unable to drive, elderly, etc.); 	<ul style="list-style-type: none"> AV's have total access to city 	<ul style="list-style-type: none"> AV's have total access to city 	<ul style="list-style-type: none"> AV's have total access to city
Cost	<ul style="list-style-type: none"> Lower driver cost for freight traffic and taxis; Fuel cost reduction as a result of more cost-efficient driving Travel time decrease its value, and can be used for leisure or work; 	<ul style="list-style-type: none"> High penetration and adaptation of AV's 	<ul style="list-style-type: none"> Fuel cost may increase in case of VKT increase 	<ul style="list-style-type: none"> Market driven approach; Not prioritizing Multimodal mobility services; Decrease in value of time
Time	<ul style="list-style-type: none"> Travel time decrease its value, and can be used for leisure or work; 	<ul style="list-style-type: none"> More time for leisure and work 	<ul style="list-style-type: none"> Increase in travel demand and VKT 	<ul style="list-style-type: none"> Market driven approach; Not prioritizing Multimodal mobility services; Decrease in value of time

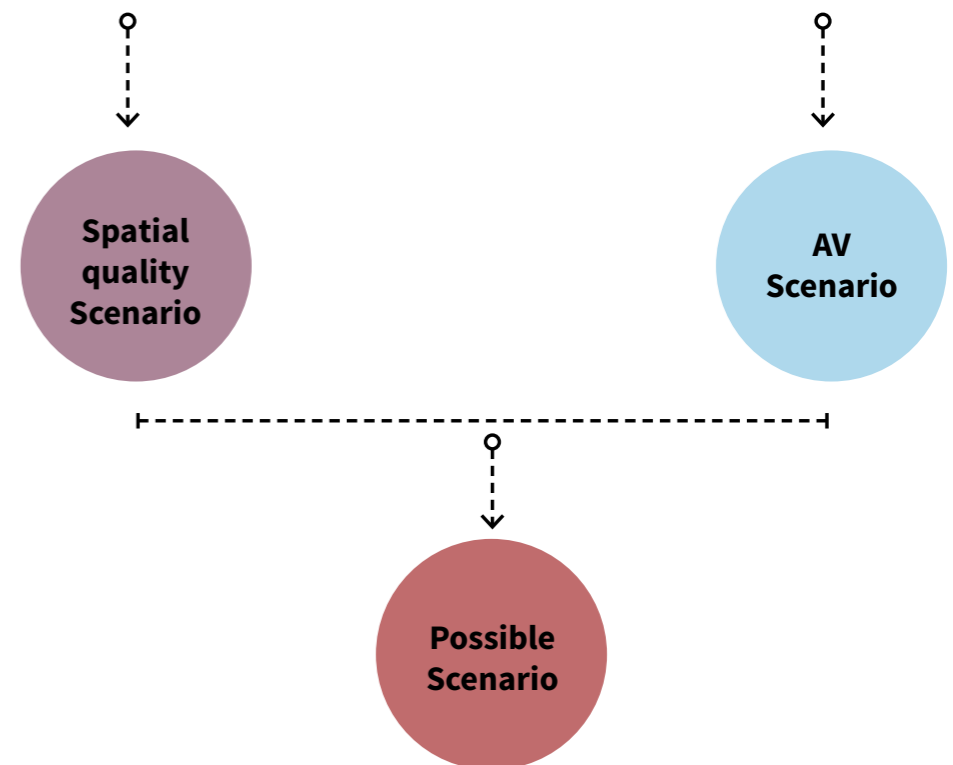
Qualities of public space
Jane Jacobs
Kevin Lynch

AV's - Drivers of advantages

Category	Advantages drivers	AV's advantage	Impact on space	Disadvantage drivers	AV's disadvantage	Impact on space
Public space, Quality & Liveliness, Jane Jacobs, Functional mixture provide structure, services and proximity synergies	<ul style="list-style-type: none"> Preserve priority of public transportation especially in higher density areas Offer diverse means of transportation 	<ul style="list-style-type: none"> Integration to Public transport, Bikes and pedestrians 	<ul style="list-style-type: none"> More space Reduced emissions Density 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> More space Use of non-operative infrastructure Reduced emissions
The physical space should provide short blocks, life on the ground floors and attractive corners and side streets.	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Many separate distinct buildings with complex arrangements and relationships, as opposed to huge large buildings.	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Liveable streets and neighborhoods.	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Opportunities for play and exercise	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Opportunities to talk and listen	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Opportunities to walk	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Minimum density of residential development, intensity of land use.	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic

AV's - Drivers of disadvantages

Category	Disadvantage drivers	AV's disadvantage	Impact on space
Public space, Quality & Liveliness, Jane Jacobs, Functional mixture provide structure, services and proximity synergies	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
The physical space should provide short blocks, life on the ground floors and attractive corners and side streets.	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Many separate distinct buildings with complex arrangements and relationships, as opposed to huge large buildings.	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Liveable streets and neighborhoods.	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Opportunities for play and exercise	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Opportunities to talk and listen	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Opportunities to walk	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic
Minimum density of residential development, intensity of land use.	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic 	<ul style="list-style-type: none"> High technological development; Controlling accessibility and intensity of car traffic



TOOLBOX

3 AV Scenarios

2 Opposed scenarios of Automated mobility



Scenario 1 / Space quality utopia



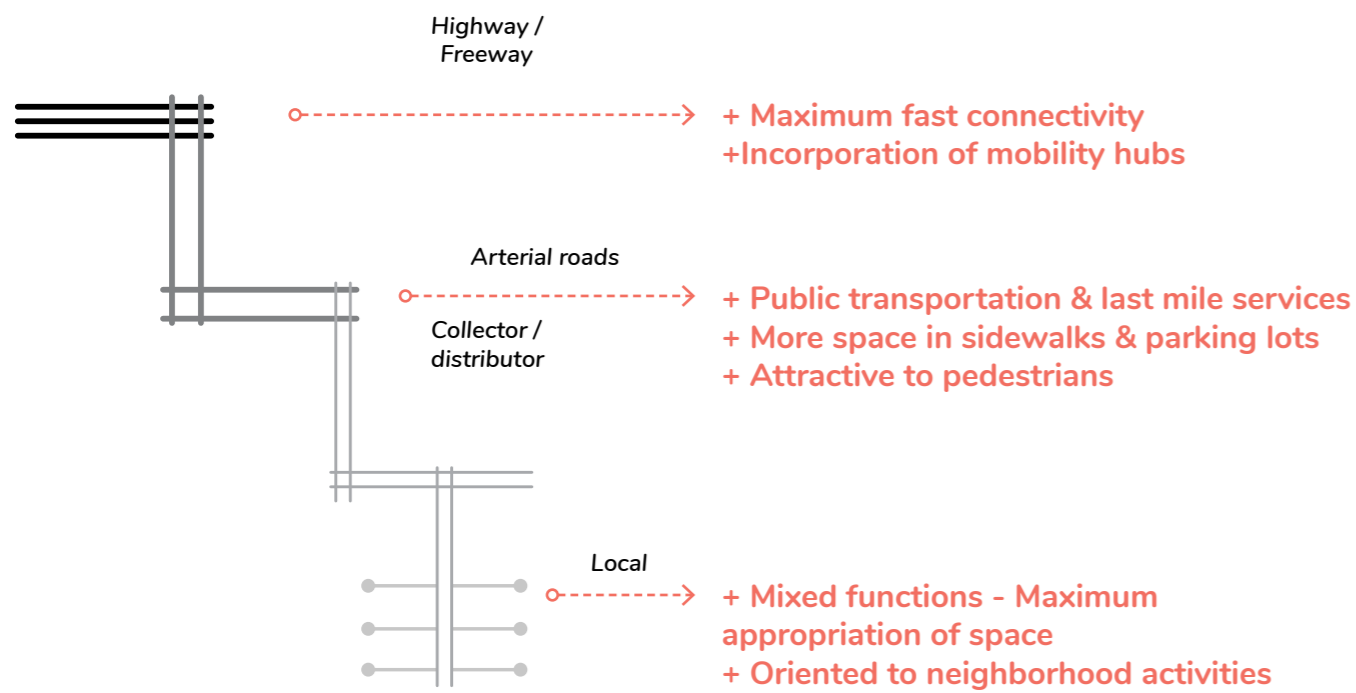
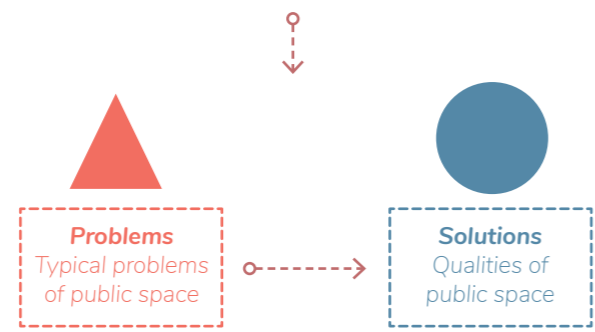
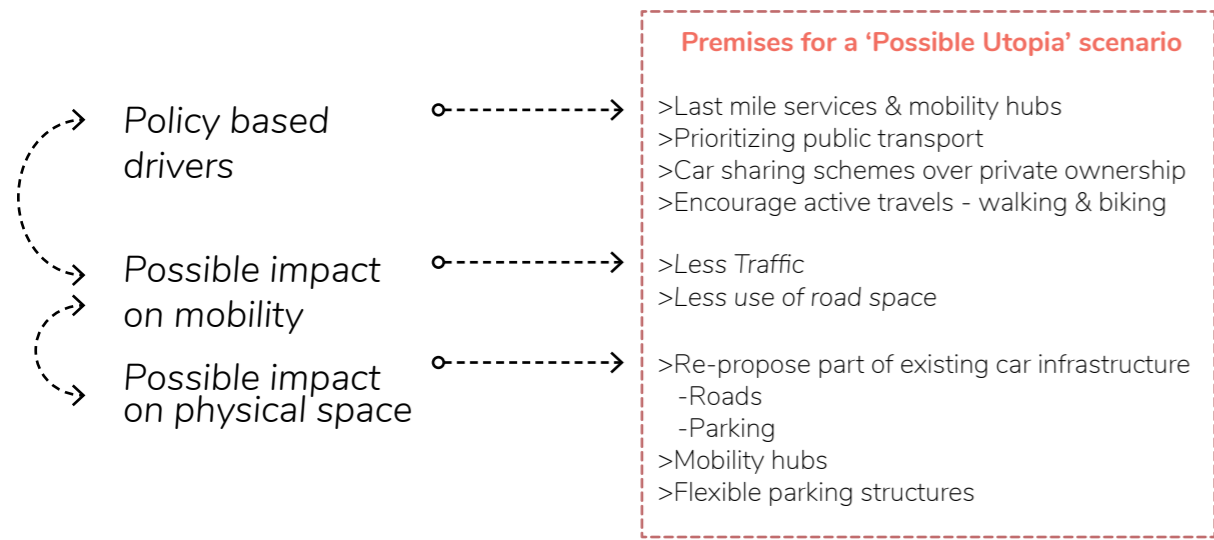
Scenario 2 / AV utopia

TOOLBOX

3 AV Scenarios

Proposed scenario of Automated mobility

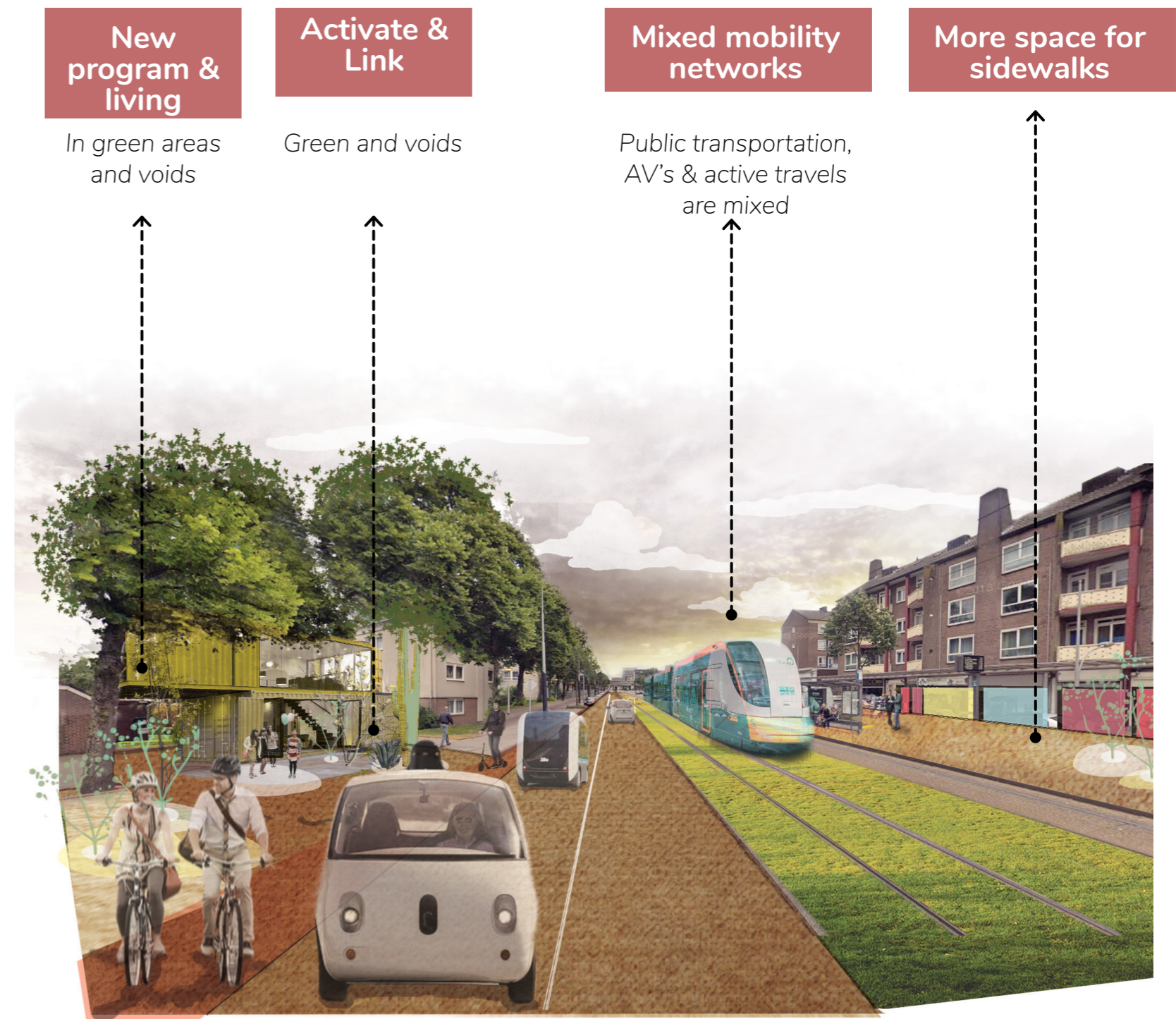
Chosen scenario - Possible Utopia



Scenario 3 / AV Possible Utopia

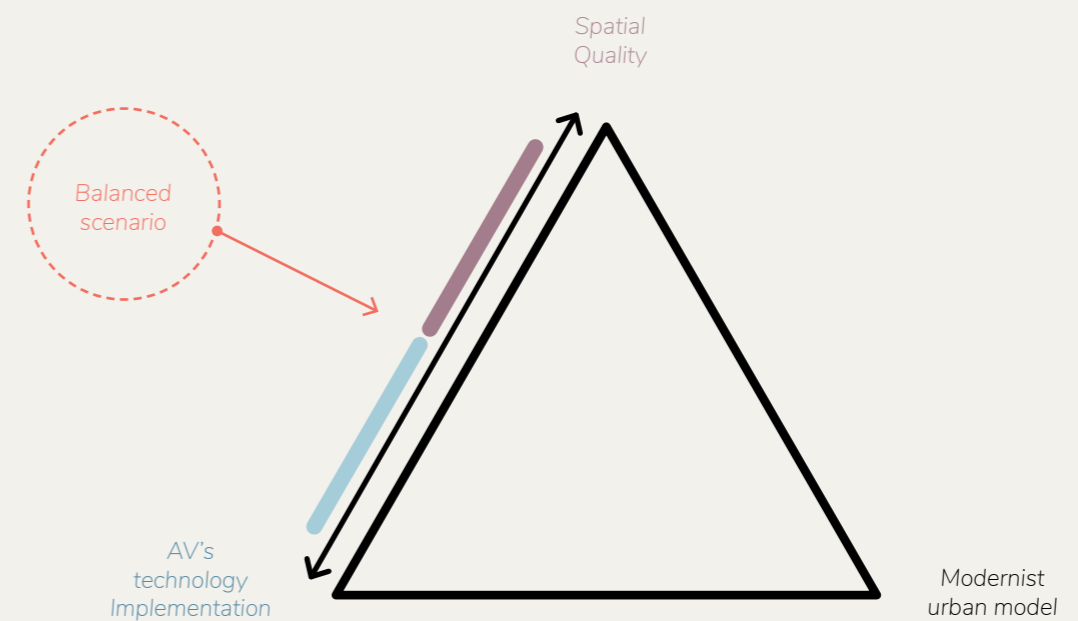
(Mixed realities)

'The premises for a Possible Utopia scenario are used as drivers to create connections between problems and solutions'



What is the role of scenarios in the project?

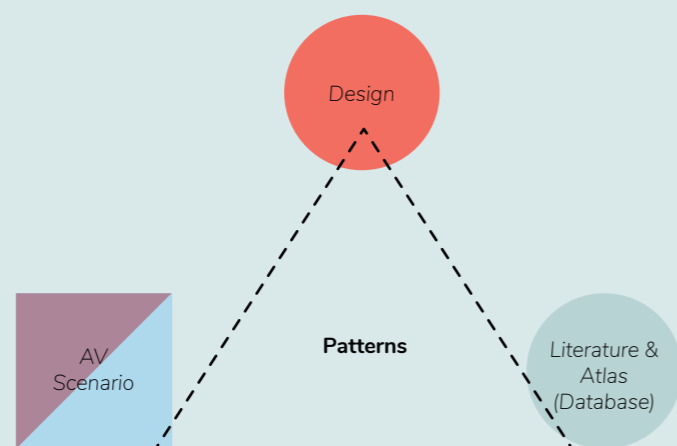
- + Connect the project with the spatial possibilities offered by automated mobility;
- + Foster a positive impact of AM in the public space in built areas
- + Inform the creation of all the patterns



4-Patterns

What are the patterns?

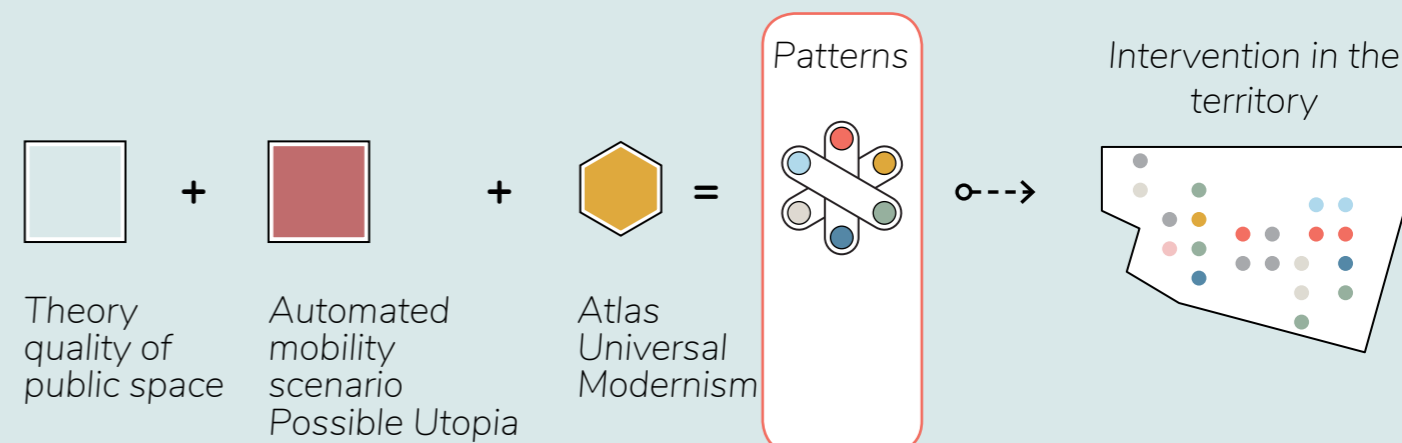
'The Patterns System offers the possibility of creating a more consistent relationship between problems and solutions, applying a specific spatial character to them, making them easily recognizable and applicable in the territory'



Elements of the toolbox

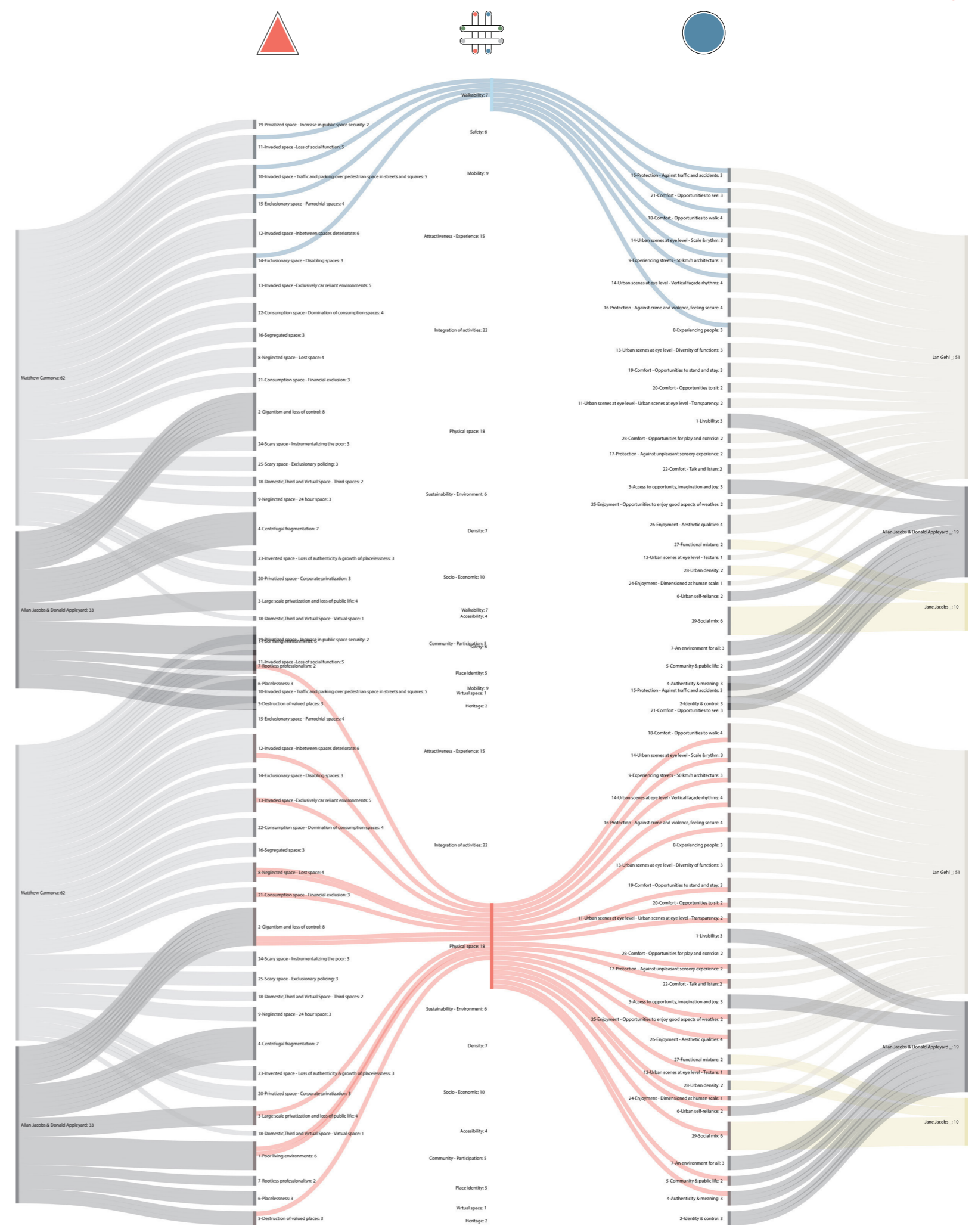
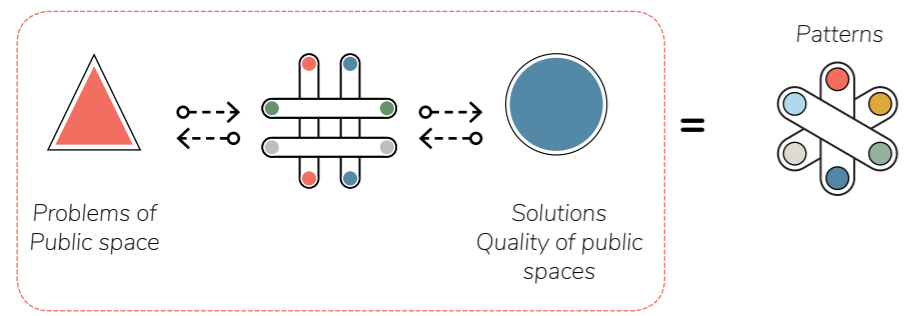
1. A database of problems and solutions;
2. The hashtags, connecting problems and solutions;
3. Av scenario;
4. The patterns,

connecting problems – solutions and the automated mobility scenario through design.



TOOLBOX

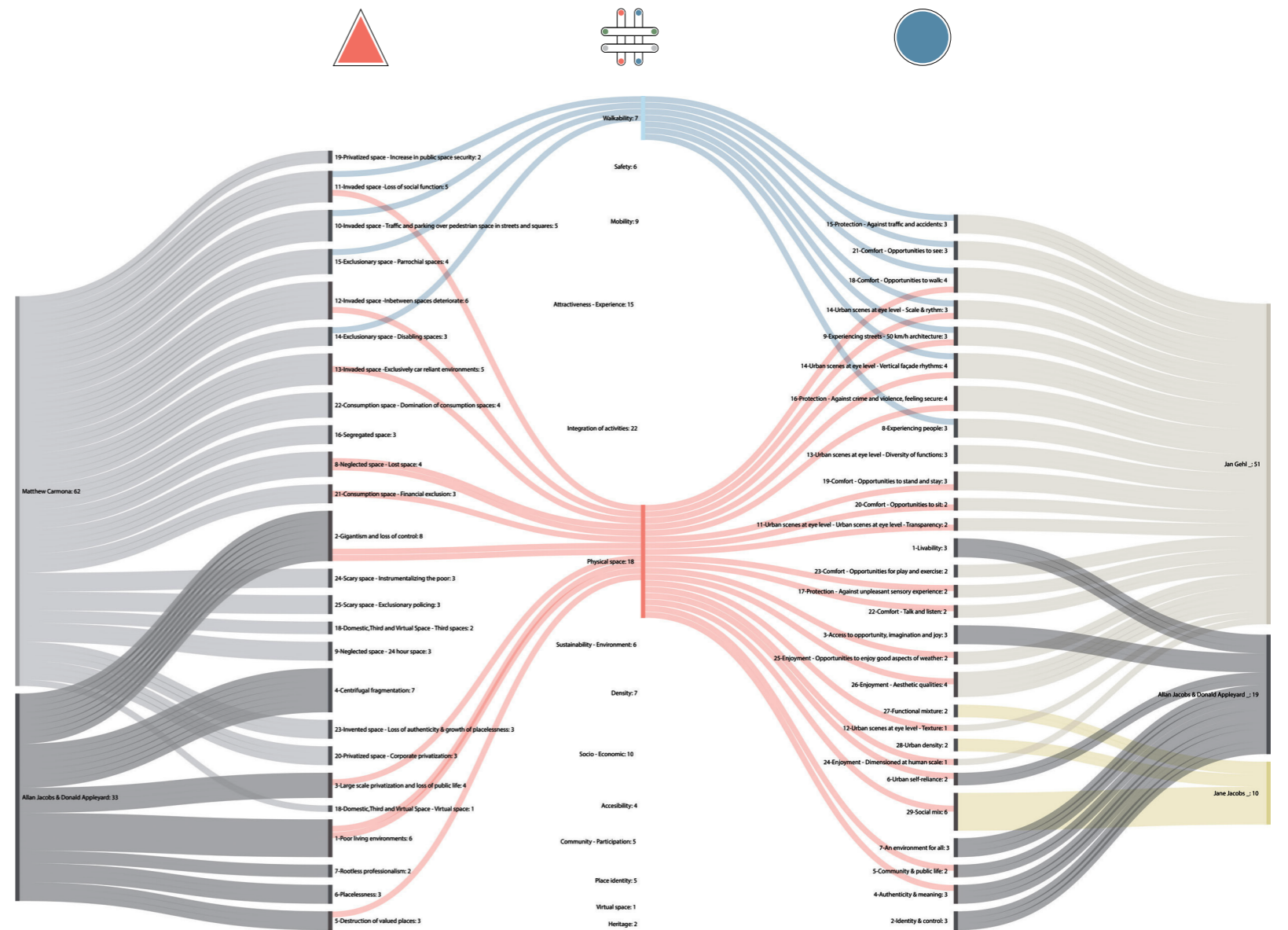
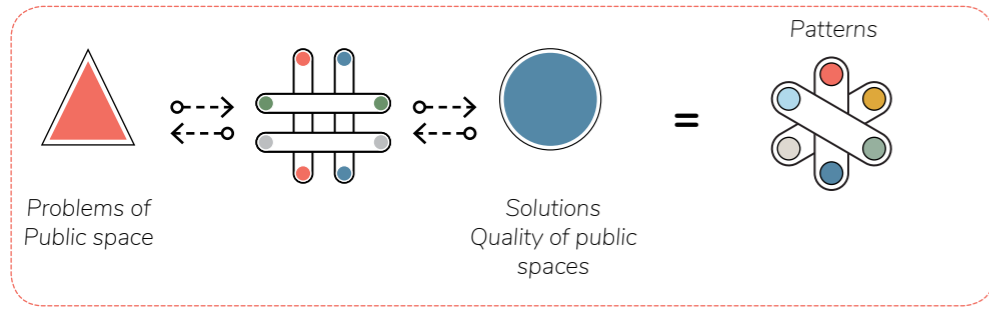
4 Patterns Creating the patterns



TOOLBOX

4 Patterns

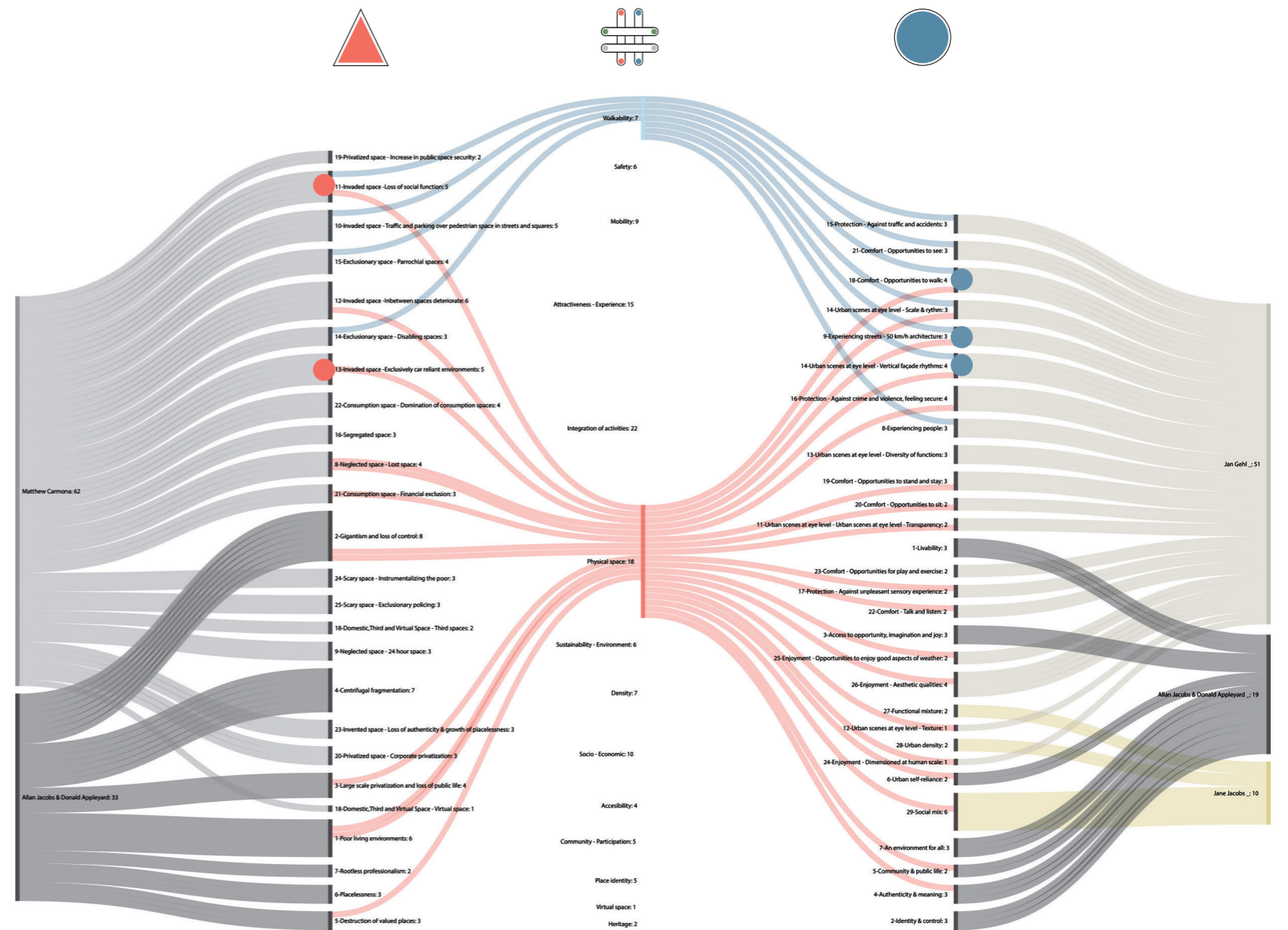
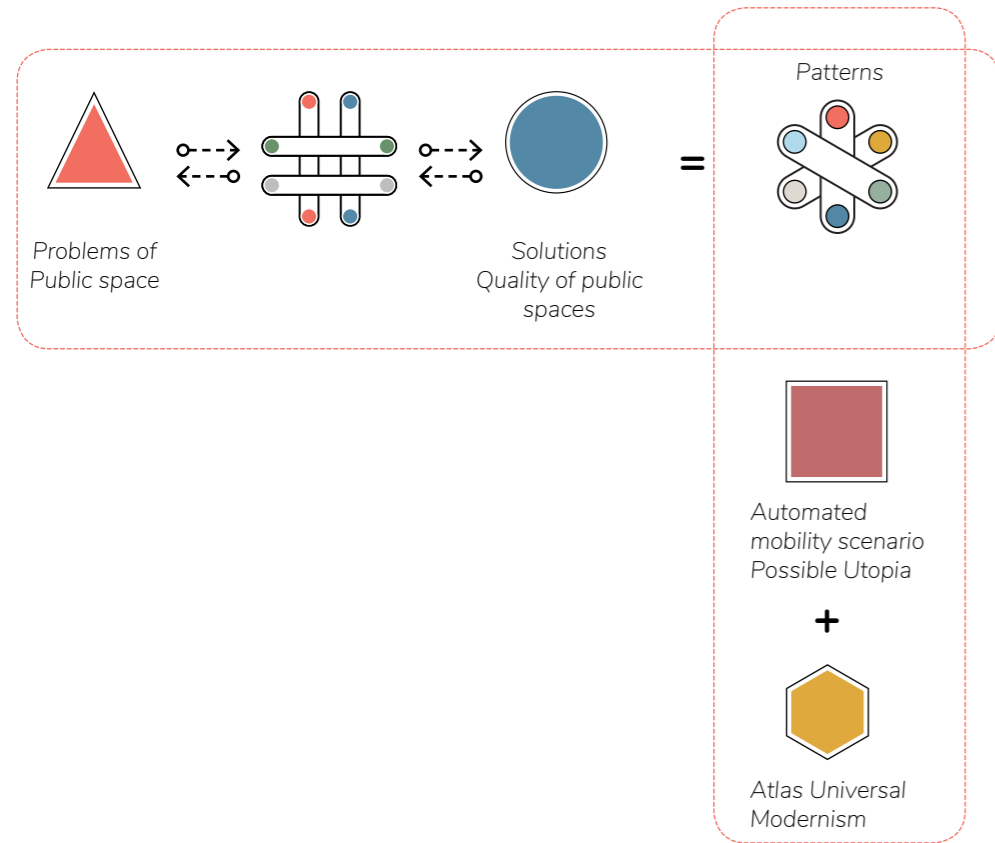
Creating the patterns



TOOLBOX

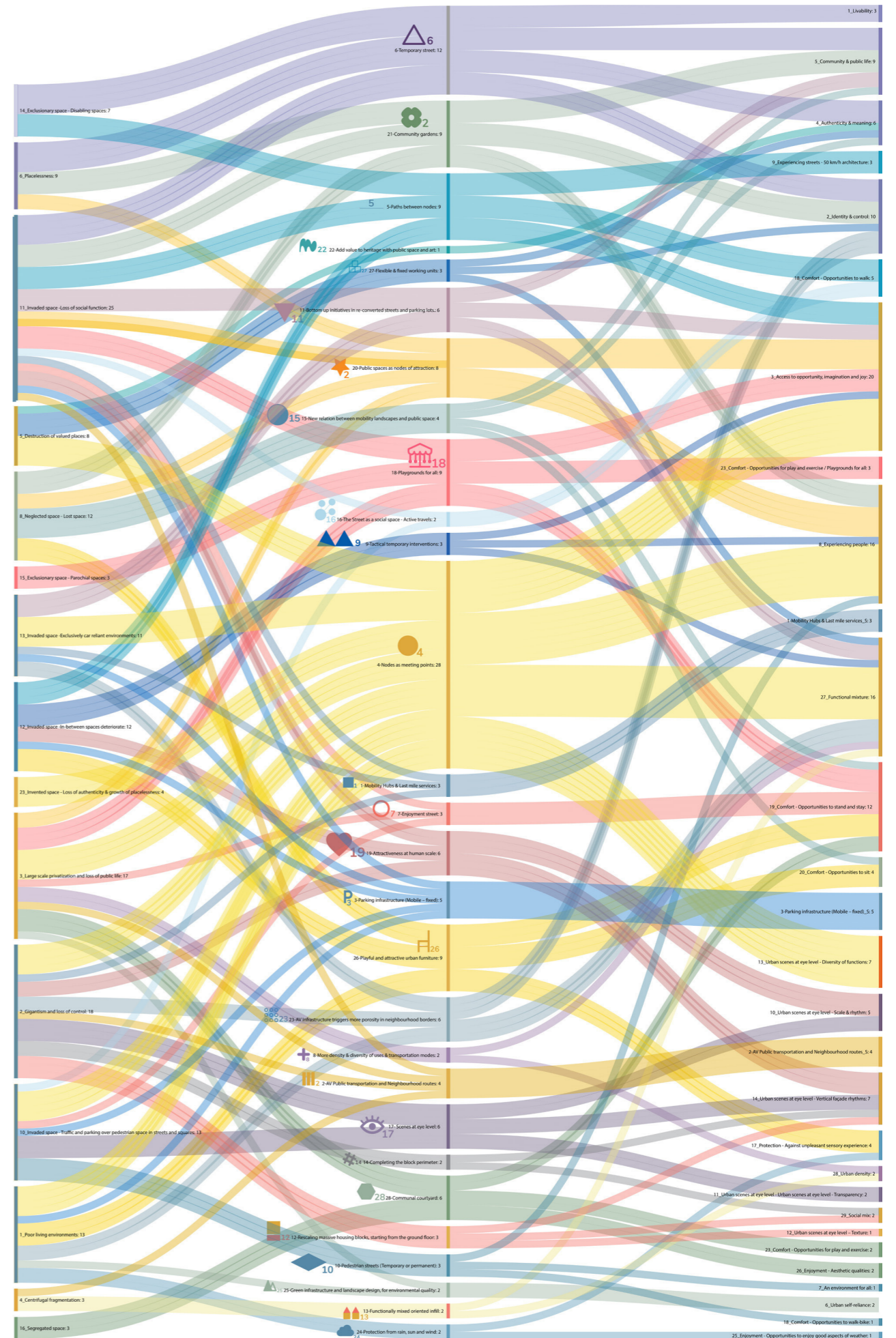
4 Patterns

Creating the patterns

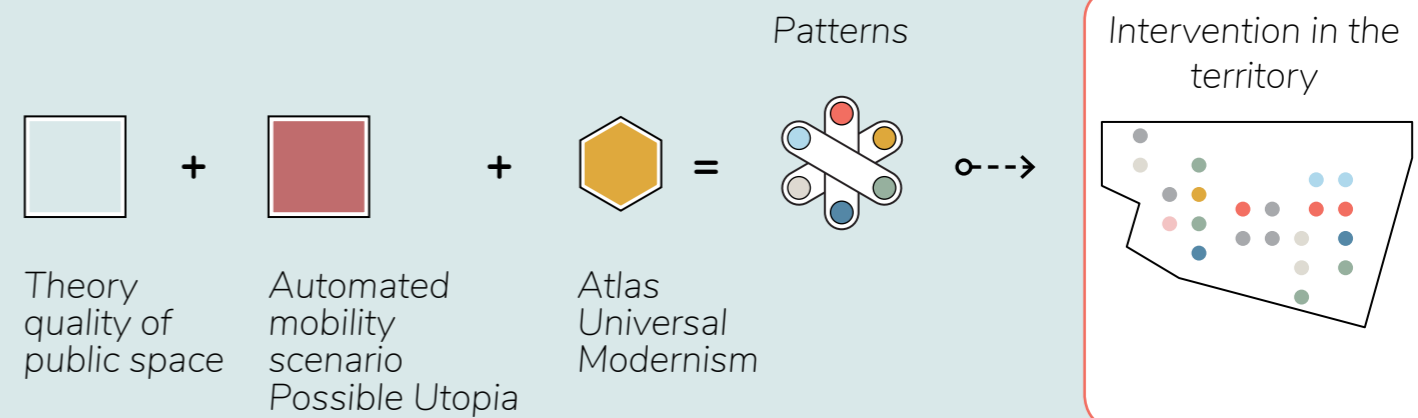


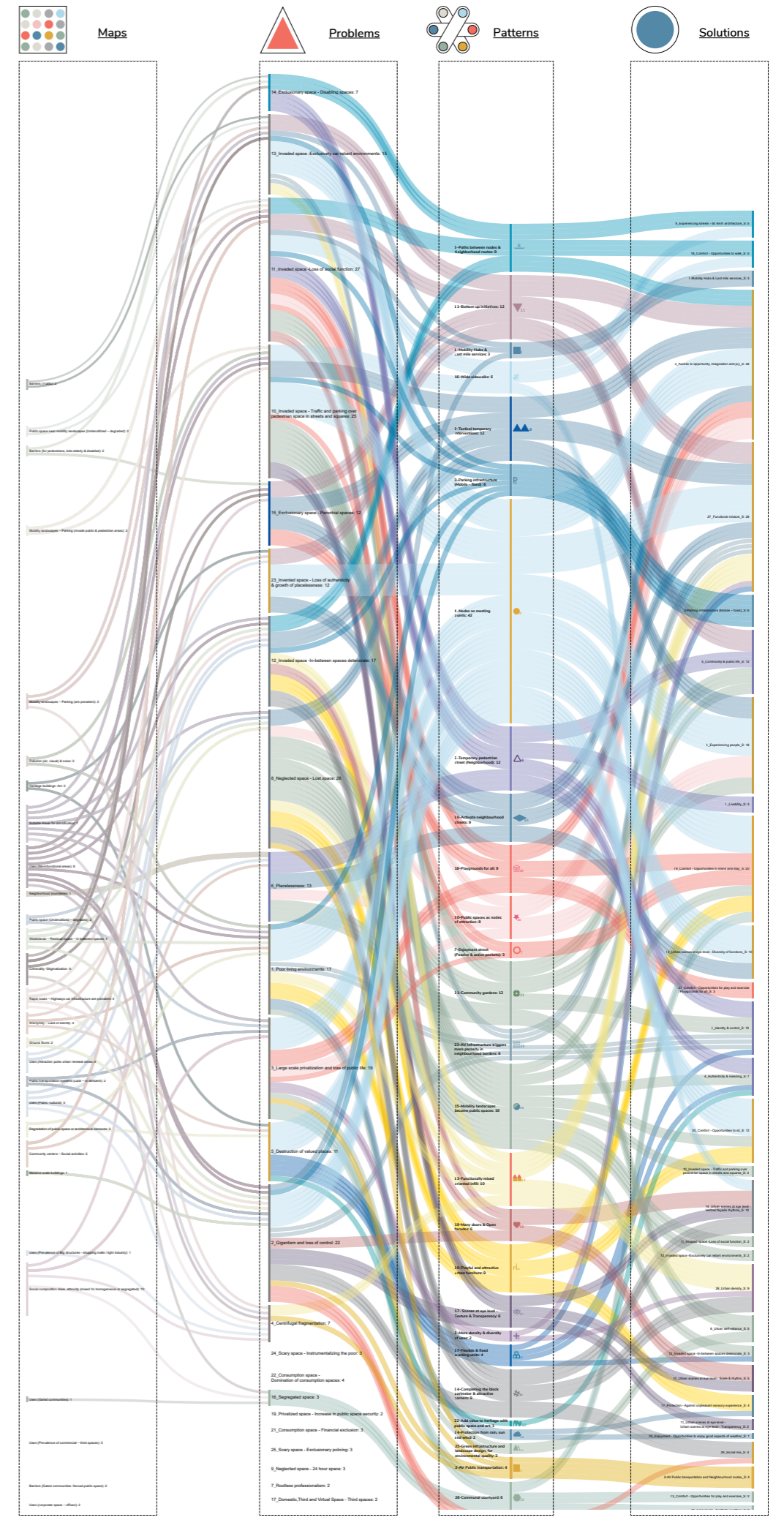


 <p>1-Mobility Hubs & Last mile services.</p>	 <p>2-AV Public transportation</p>	 <p>3- Parking infrastructure.</p>	 <p>4-Nodes as meeting points.</p>
 <p>5-Paths between nodes & neighborhood routes.</p>	 <p>6-Temporary pedestrian street.</p>	 <p>7-Enjoyment street.</p>	 <p>8-More density & diversity of uses.</p>
 <p>9-Tactical temporary interventions.</p>	 <p>10-Activate neighborhood streets.</p>	 <p>11-Bottom up initiatives.</p>	 <p>12-Life on the ground floor.</p>
 <p>13-Functionally mixed oriented infill.</p>	 <p>14-Completing the block perimeter.</p>	 <p>15-Mobility landscapes become public spaces .</p>	 <p>16-Wide sidewalks</p>
 <p>17- Scenes at eye level- Texture & transparency.</p>	 <p>18-Playgrounds for all.</p>	 <p>19-Many doors & open facades.</p>	 <p>20-Public spaces as nodes of attraction.</p>
 <p>21-Community gardens.</p>	 <p>22-Add value to heritage with public space and art.</p>	 <p>23-AV Infrastructure triggers more porosity in neighbourhood borders.</p>	 <p>24-Protection from rain, sun and wind.</p>
 <p>25-Green infrastructure and landscape design, for environmental quality.</p>	 <p>26-Playful and attractive urban furniture.</p>	 <p>27-Flexible & fixed working units.</p>	 <p>28-Communal courtyard.</p>



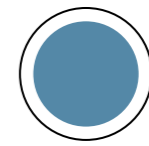
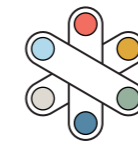
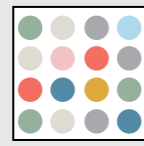
Pattern application





Spatial
Spatial code + Site analysis

Patterns
Literature review

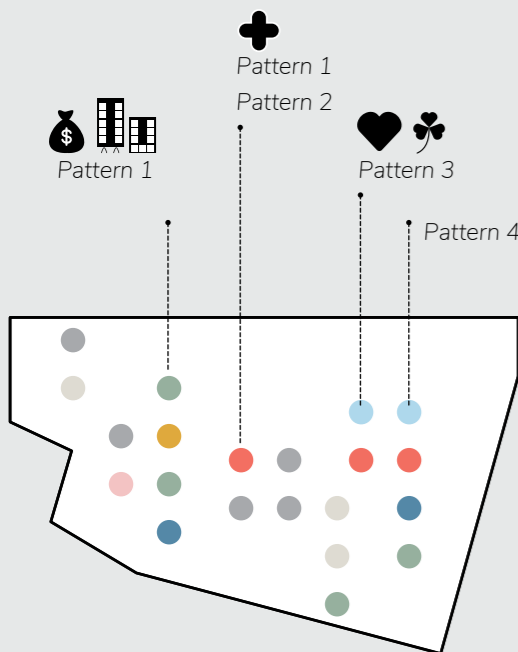


Patterns

Spatial

Problems

Solutions



- Wastelands – Residual space – In-between spaces
- Degradation of public space or architectural elements
- Massive scale buildings
- Degradation of public space or architectural elements
- Public space (Underutilized – degraded)
- Public space near mobility landscapes (Underutilized – degraded)
- Pollution (air, visual) & noise
- Anonymity – Lack of identity
- Neighborhood boundaries
- Uses (Prevalence of private uses)
- Uses (Prevalence of commercial – third spaces)
- Uses (Monofunctional areas)
- Uses (Public -cultural)
- Uses (Prevalence of Big structures - shopping malls / light industry)
- Uses (Public -cultural)
- Uses (corporate space – offices)
- Uses (Gated communities)
- Public transportation systems (Lack – or deficient)
- Rapid roads – Highways car infrastructure are prevalent
- Mobility landscapes – Parking (are prevalent)
- Social composition class, ethnicity (mixed Vs homogeneous or segregated)
- Heritage buildings -Art
- Community centers – Social activities
- Mobility landscapes – Parking (invade public & pedestrian areas)
- Barriers (for pedestrians, kids elderly & disabled)
- Criminality -Stigmatization
- Uses (Attraction poles urban renewal areas)
- Ground floors
- Barriers (Gated communities -fenced public space)
- Barriers (Traffic)
- Barriers (Gated communities -fenced public space)
- Suitable Areas for densification

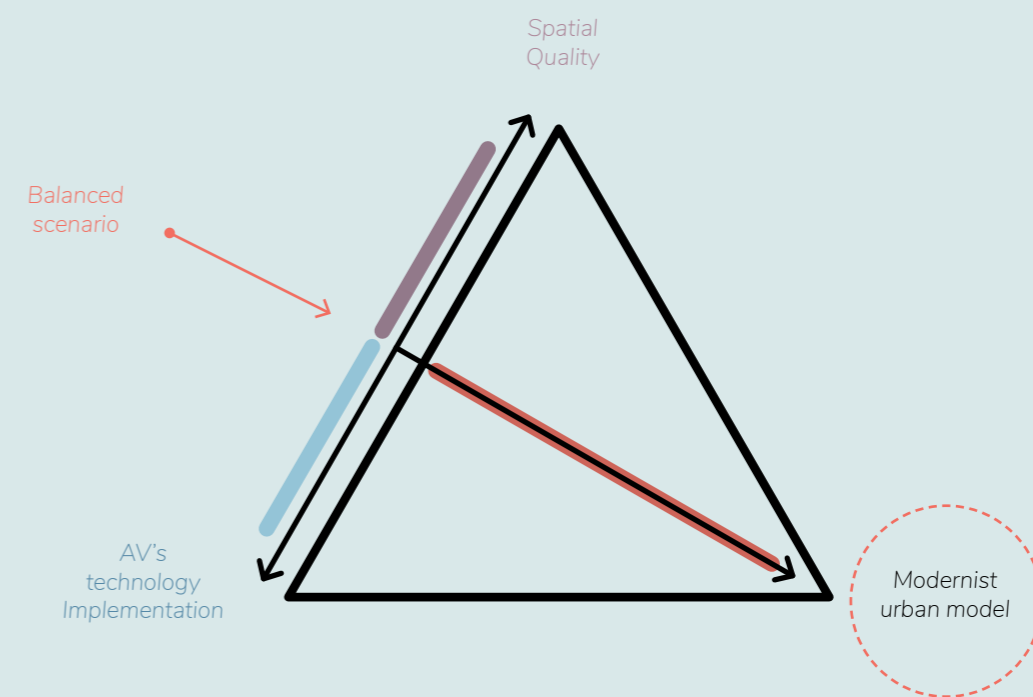
- Poor living environments
- Gigantism and loss of control
- Large scale privatization and loss of public life
- Centrifugal fragmentation
- Destruction of valued places
- Placelessness
- Rootless professionalism
- Neglected space - Lost space
- Neglected space - 24 hour space
- Invaded space - Traffic and parking over pedestrian space in streets and squares
- Invaded space -Loss of social function
- Invaded space Inbetween spaces deteriorate experience
- Invaded space Exclusively car reliant environments
- Exclusionary space - Disabling spaces
- Exclusionary space - Parrochial spaces
- Segregated space
- Domestic,Third and Virtual Space - Third spaces
- Privatized space - Increase in public space security
- Privatized space - Corporate privatization
- Consumption space - Financial exclusion
- Consumption space Domination of consumption spaces
- Invented space - Loss of authenticity & growth of placelessness
- Scary space - Instrumentalizing the poor
- Scary space - Exclusionary policing

1.	2.	3.	4.	5.
6.	7.	8.	9.	10.
11.	12.	13.	14.	15.
16.	17.	18.	19.	20.
21.	22.	23.	24.	25.
26.	27.	28.		

- Livability
- Identity & control
- Access to opportunity, imagination and joy
- Authenticity & meaning
- Community & public life
- Urban self-reliance
- An environment for all
- Experiencing people
- Experiencing streets - 50 km/h architecture
- Urban scenes at eye level - Scale & rythm
- Urban scenes at eye level - Urban scenes at eye level - Transparency
- Urban scenes at eye level - Texture
- Urban scenes at eye level - Diversity of functions
- Urban scenes at eye level - Vertical façade rhythms
- Protection - Against traffic and accidents
- Protection - Against crime and violence, feeling secure
- Comfort - Opportunities to walk
- Comfort - Opportunities to stand and stay
- Comfort - Opportunities to sit
- Comfort - Opportunities to see
- Comfort - Talk and listen
- Comfort - Opportunities for play and exercise
- Enjoyment - Dimensioned at human scale
- Enjoyment - Opportunities to enjoy good aspects of weather
- Enjoyment - Aesthetic qualities
- Functional mixture
- Density
- Social mix
- Physical space

Pattern application

Amsterdam testing site



PATTERN APPLICATION

Amsterdam testing site Critical aspects - Present & future

The case of Amsterdam Critical aspects

High architectonic /
landscape value

- 1
- 2
- 3
- Basic
- Demolition

Building quality
Amsterdam
Building quality AUP area

Potential growth /
housing plans

- Recognition
- Strategic space until 2025
- Strategic space long term
- In construction
- Investment decision taken
- Completed
- Principle decision taken

Amsterdam
Housing plans

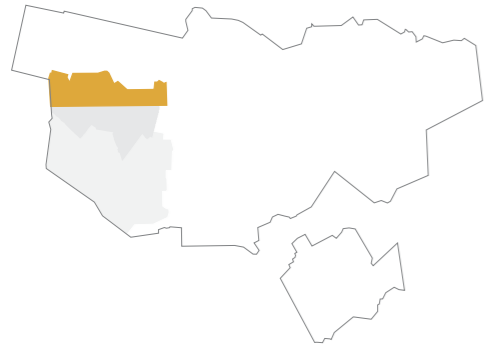
Havenstadt 2040
Proximity to future urban centers



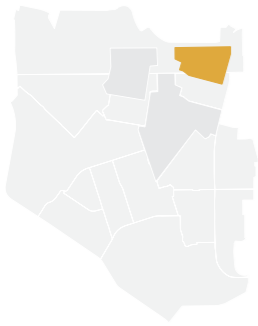
PATTERN APPLICATION

Slotermeer testing site

Critical aspects



Nieuw West & Sloterdijk



Slotermeer Noordoost

Modernist areas in Amsterdam Slotermeer can be related to issues of quality of life & spatial quality

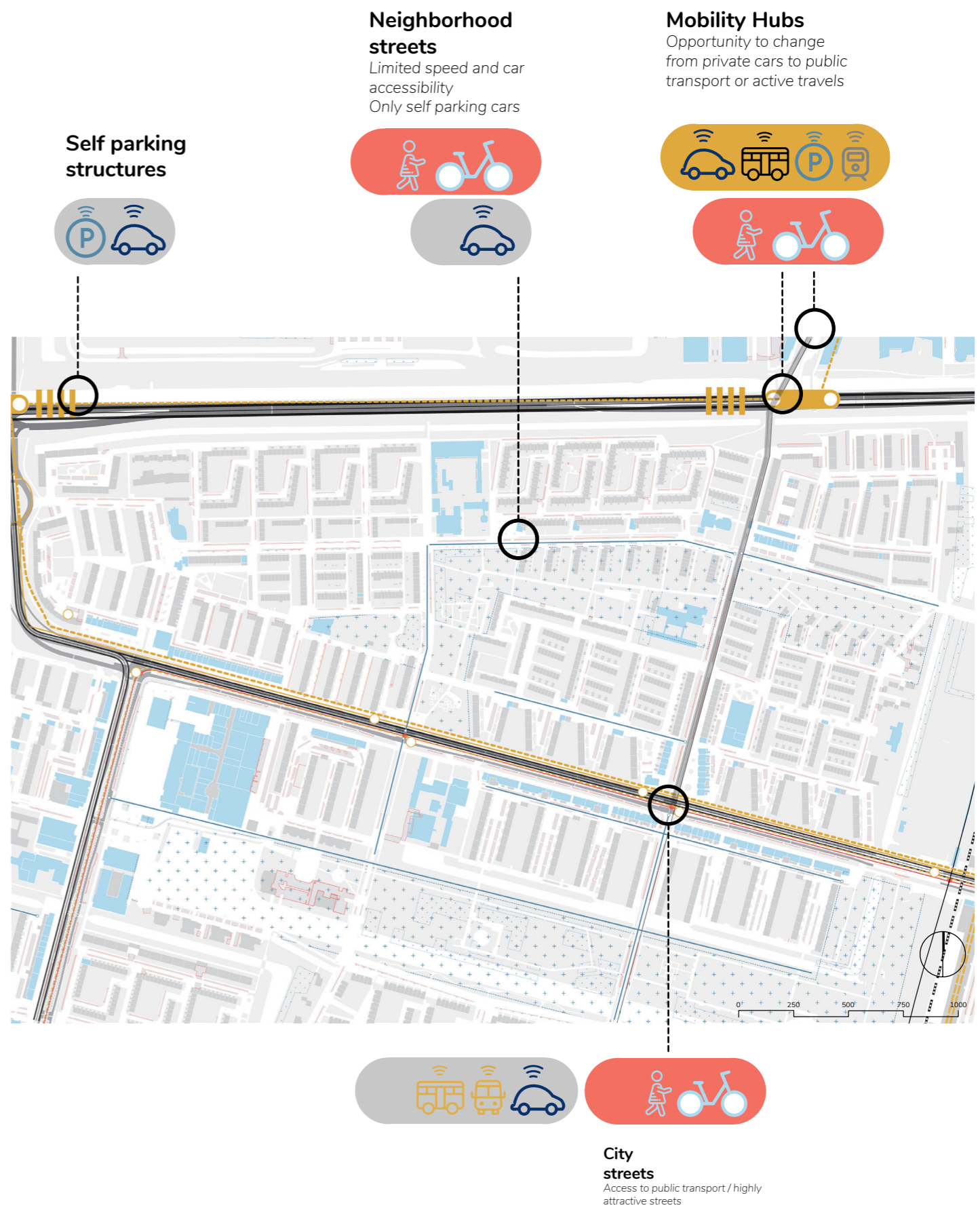
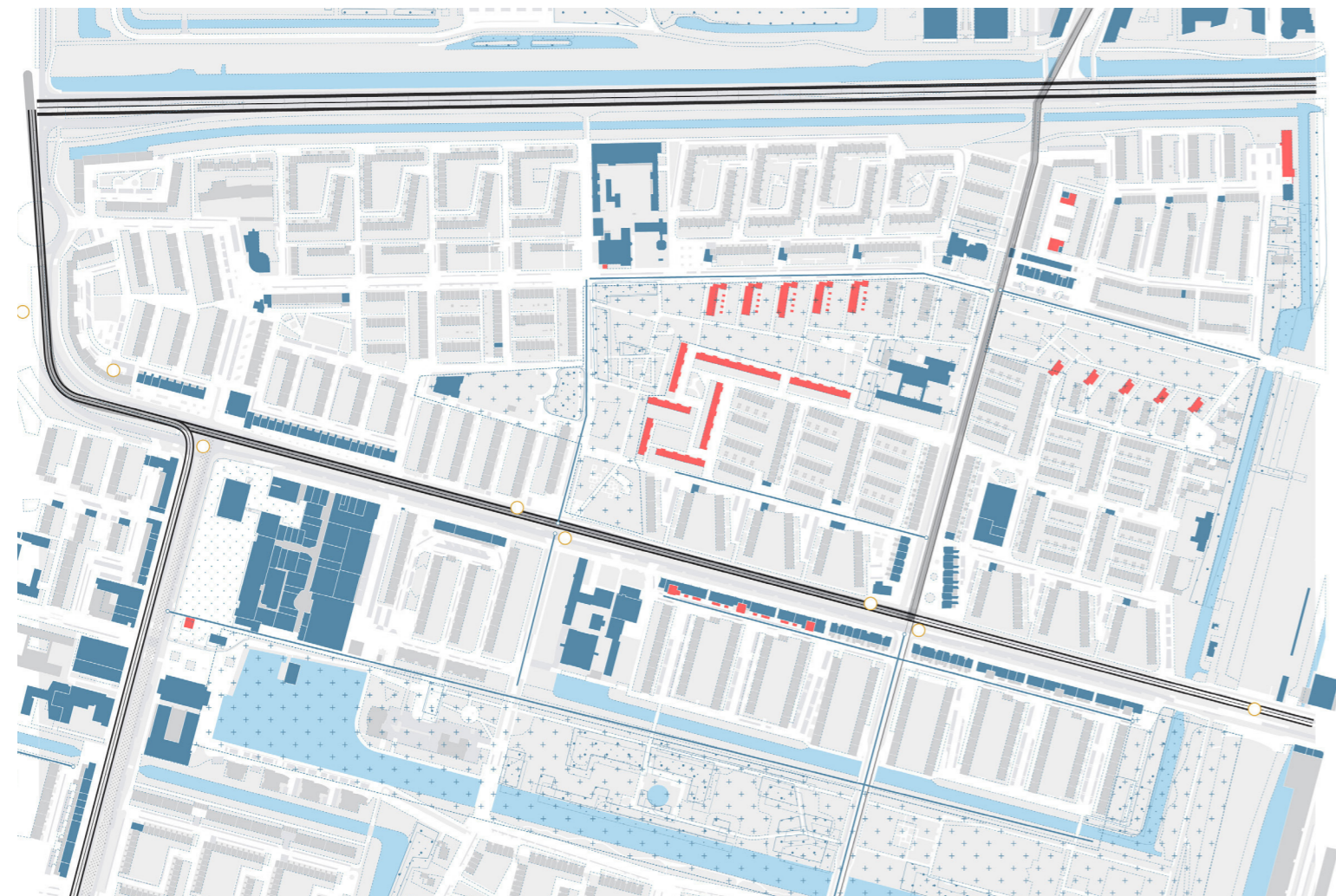
- + Open block structure,
- + Scattered street profile & unattractive and streets
- + Large & underused green spaces
- + Degraded public spaces
- + Homogeneity & mono-functionality





















Slotermeer Noordoost - Burgemeester de Vlugtlaan -street panorama-
Source: Own elaboration

PATTERN APPLICATION

Slotermeer testing site Drivers & AV scenario

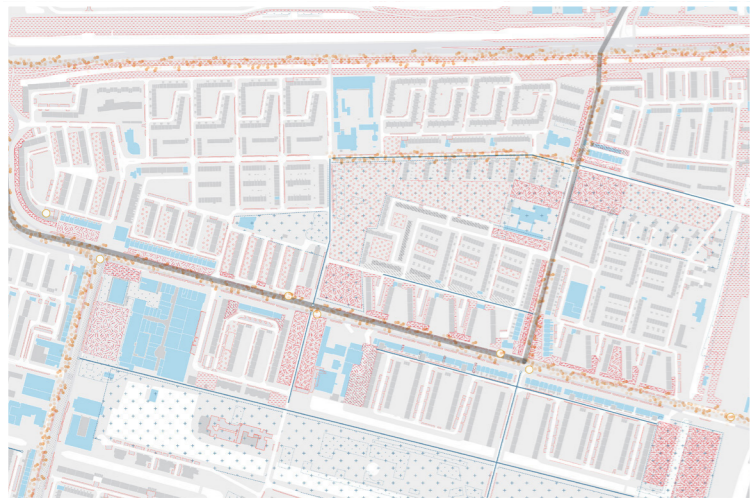


-  Highway
-  Regional
-  City street
-  Local street
-  Tram line
-  Bus line
-  Metro
-  Railway
-  Bus & tram stops
-  Av parking
-  Hubs & last mile services
-  Paths
-  Intervention axis
-  Landscape as a driver
-  Non residential functions
-  Residential buildings
-  Parking
-  Building architectural value

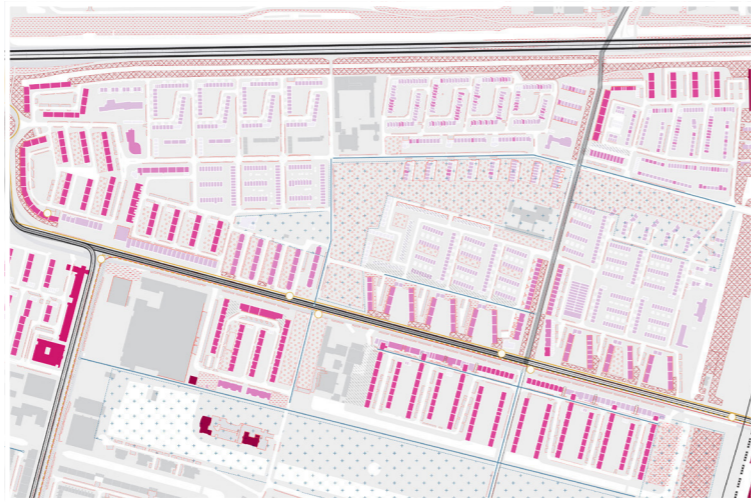
PATTERN APPLICATION

Mapping problems
12 Problems

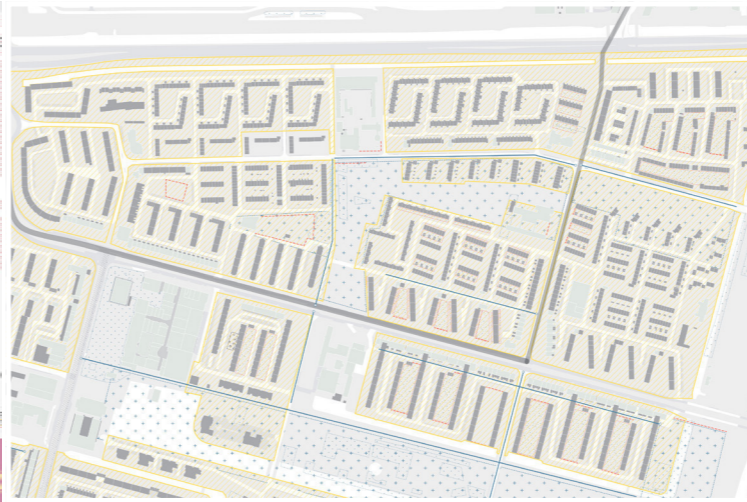
1- Poor Living environments



2 - Gigantism & Loss of control



3- Large scale privatization - loss of public life



4-Centrifugal fragmentation



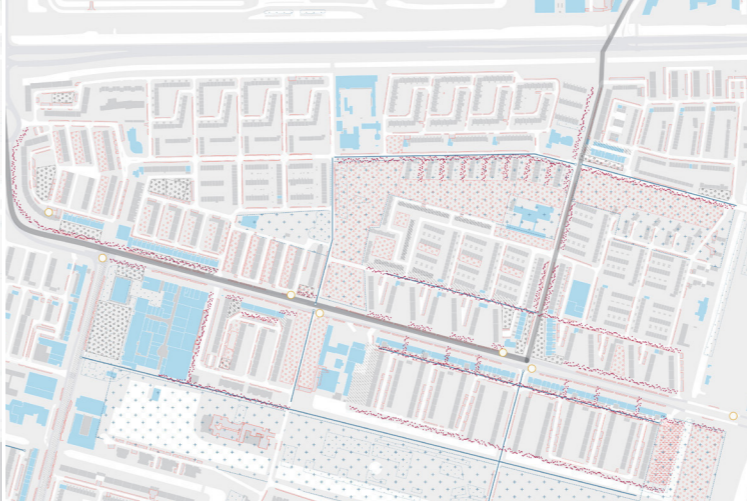
5-Destruction of valuable places



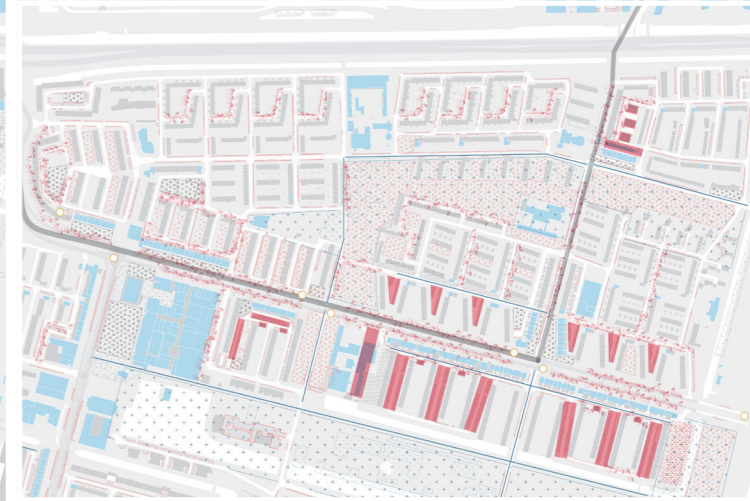
6-Placelessness



8-Neglected space-lost space



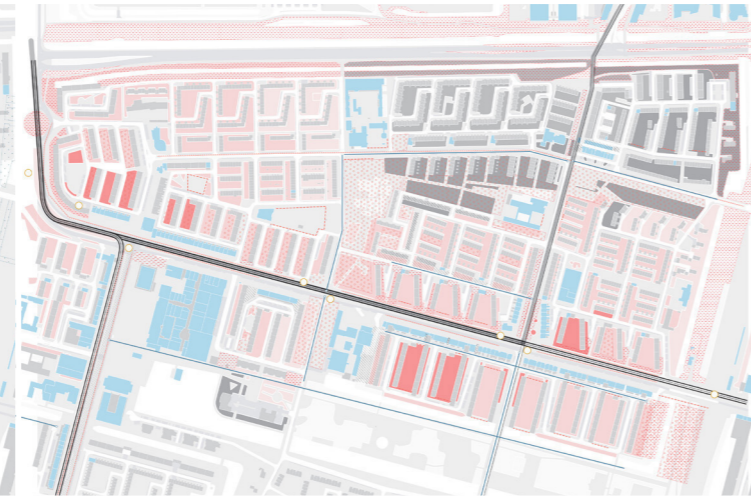
10-Invaded space-Traffic over pedestrians



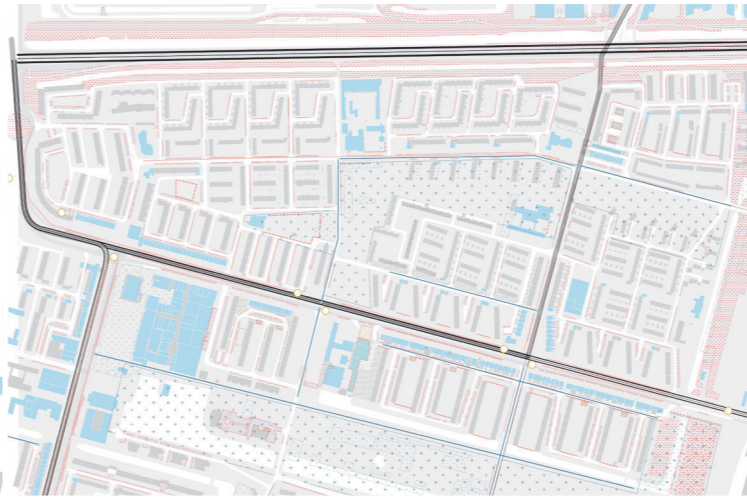
11-Invaded space_loss of social function



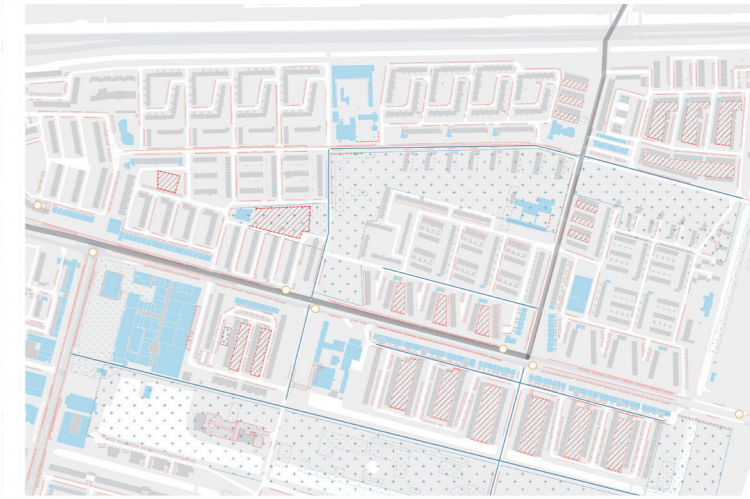
12-In-between spaces deteriorate



13-Exclusively car reliant environments



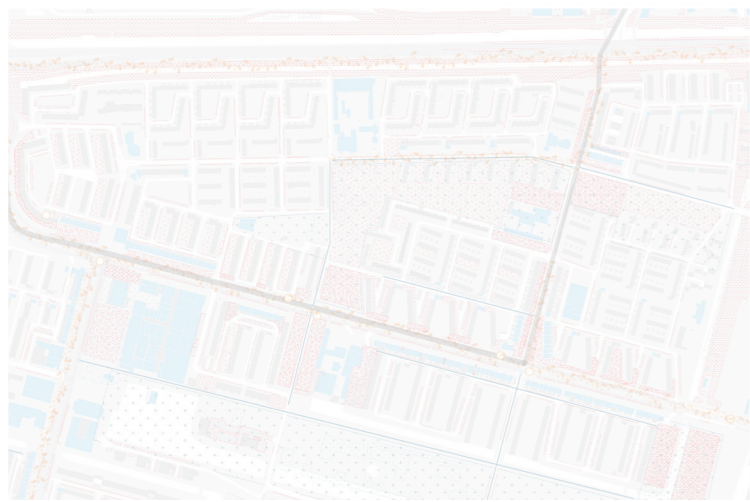
15-Parochial space



PATTERN APPLICATION

Mapping problems
12 Problems

1- Poor Living environments



2 - Gigantism & Loss of control



3-Large scale privatization - loss of public life



4-Centrifugal fragmentation



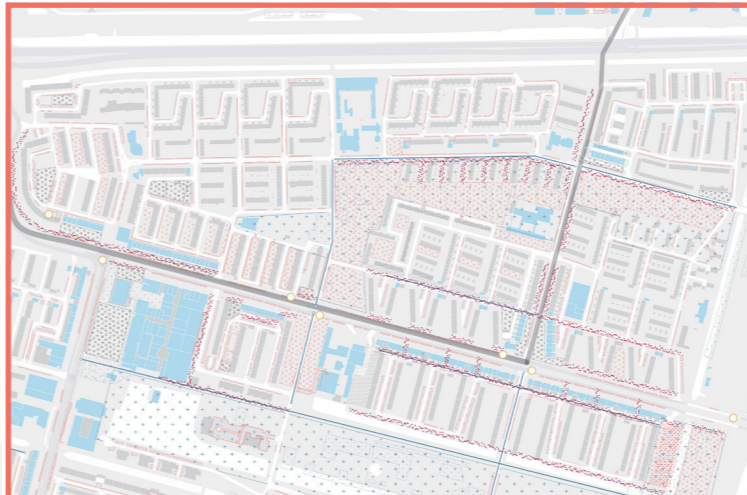
5-Destruction of valuable places



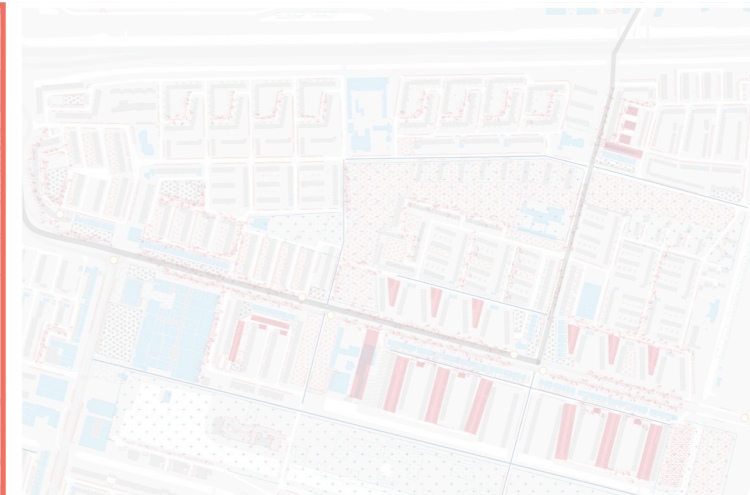
6-Placelessness



8-Neglected space-lost space



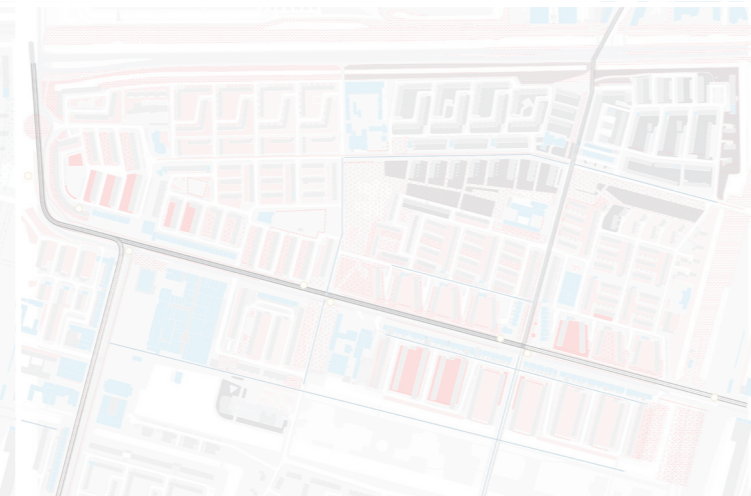
10-Invaded space-Traffic over pedestrians



11-Invaded space_loss of social function



12-In-between spaces deteriorate



13-Exclusively car reliant environments



15-Parochial space



8_Neglected space - Lost space (Carmona, 2010)

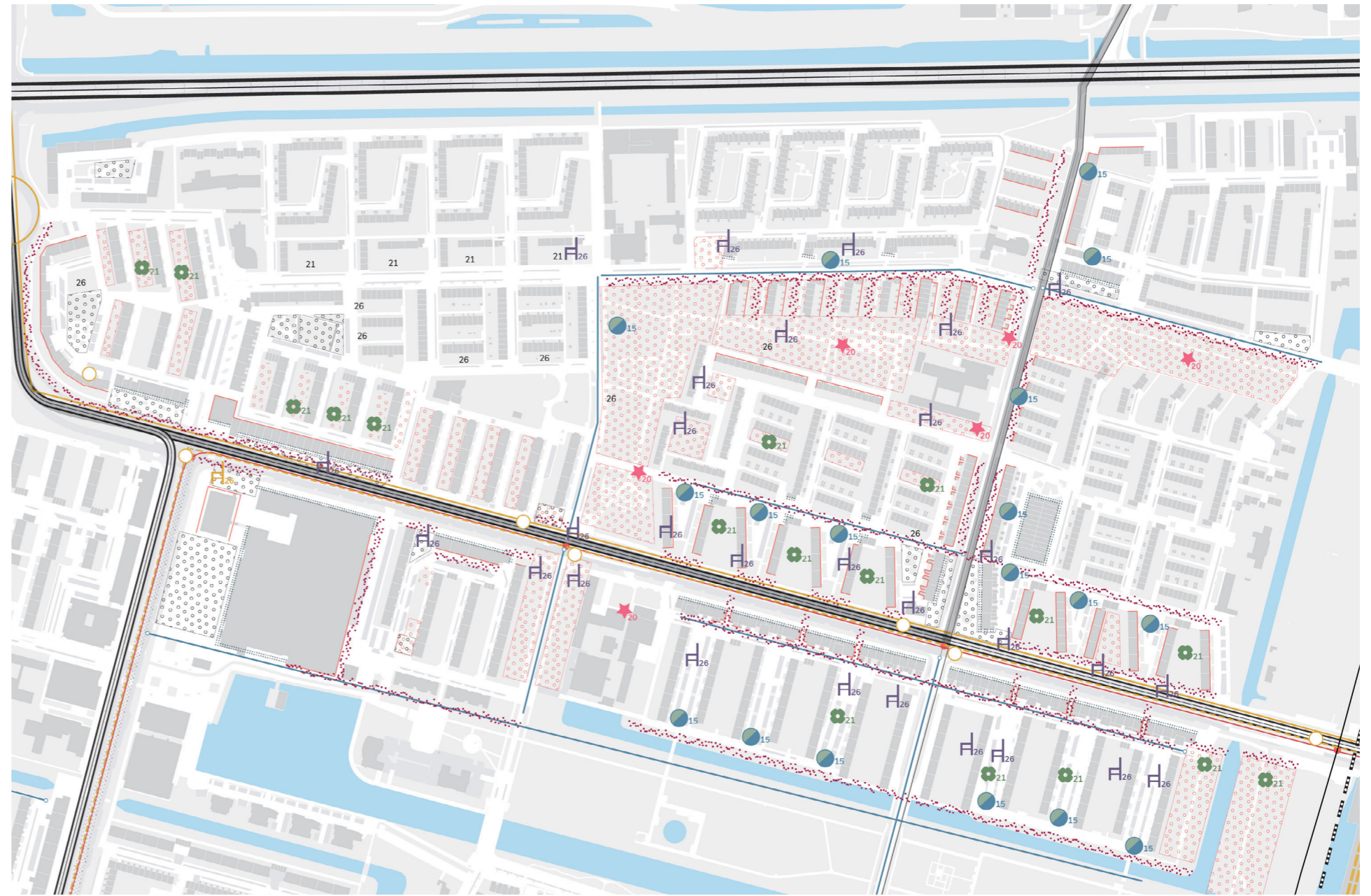
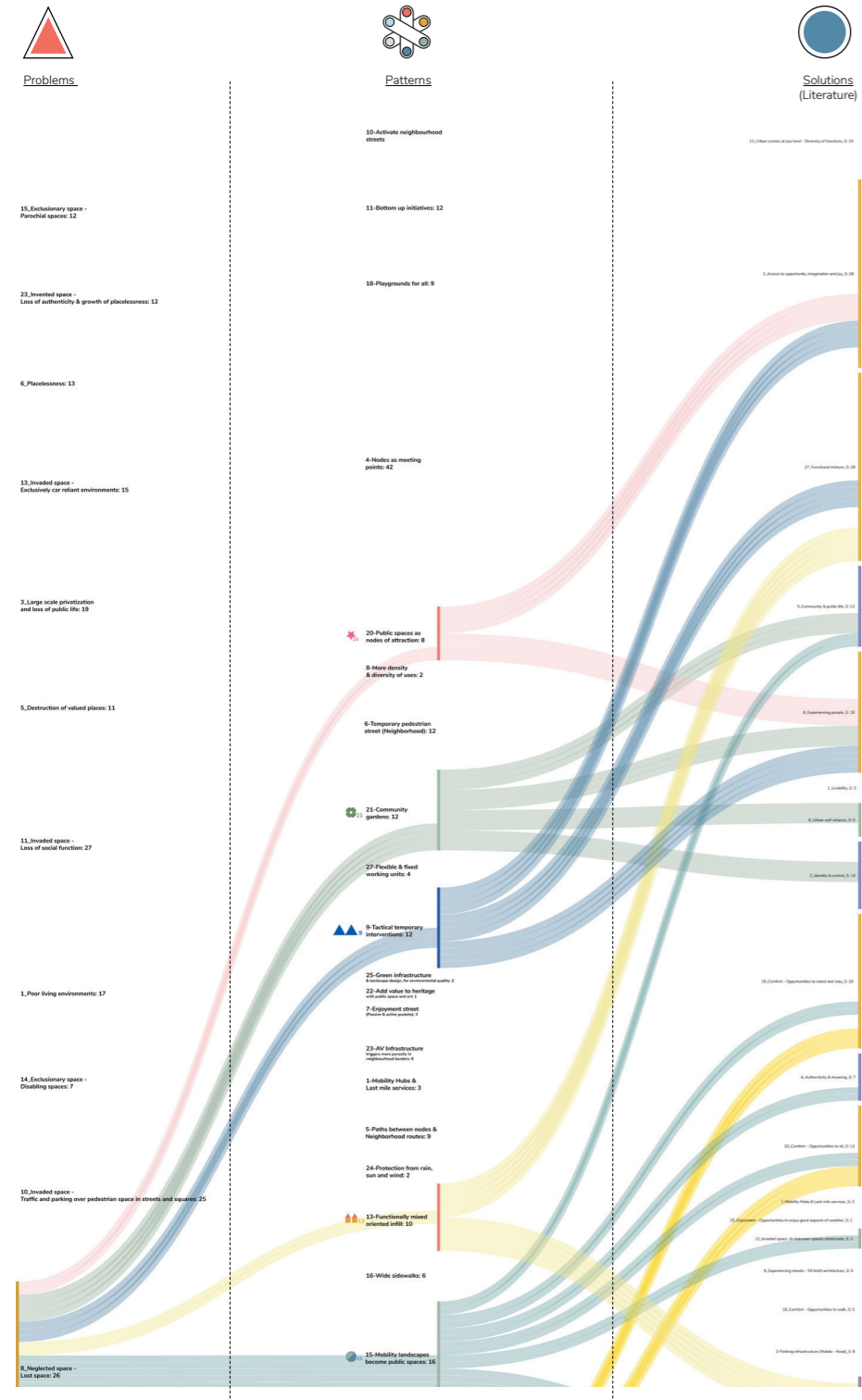
Carmona refers to authors Loukaitou – Sideris (1996), that focus on the 'in-between spaces, residual, underutilized and deteriorating spaces'. Trancik (1986) 'Lost spaces' are spaces in need of redesign, make no positive contribution to the surroundings or users', e.g.

- The base of high rise towers
- Unused sunken plazas
- Abandoned waterfronts
- Train yards
- Deteriorated parks and public space



Amsterdam Nieuw-West
Green areas in-between buildings

8-Neglected space - Lost space - Patterns scheme



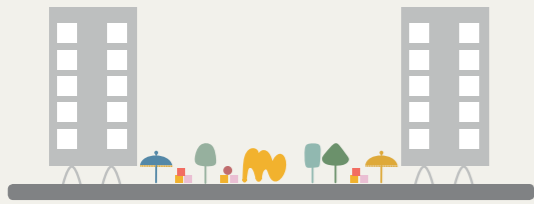
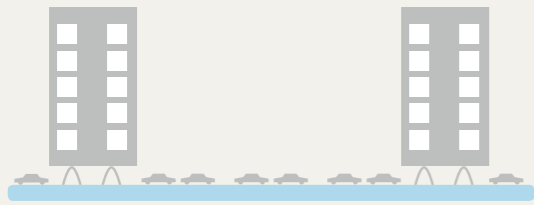
8- Neglected space - Lost space

- Neglected space - Lost space
- Wastelands
- Degradation
- Public spaces
- Public green
- Closed groundfloors
- Permeable groundfloors
- Paths
- Intervention axis
- Landscape as a driver



15

15-Mobility
landscapes
become public
spaces



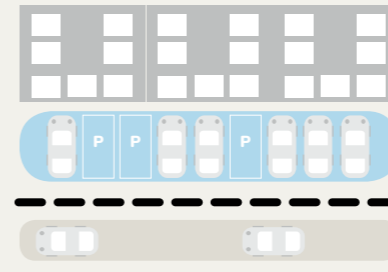
20

20-Public spaces
as nodes of
attraction.



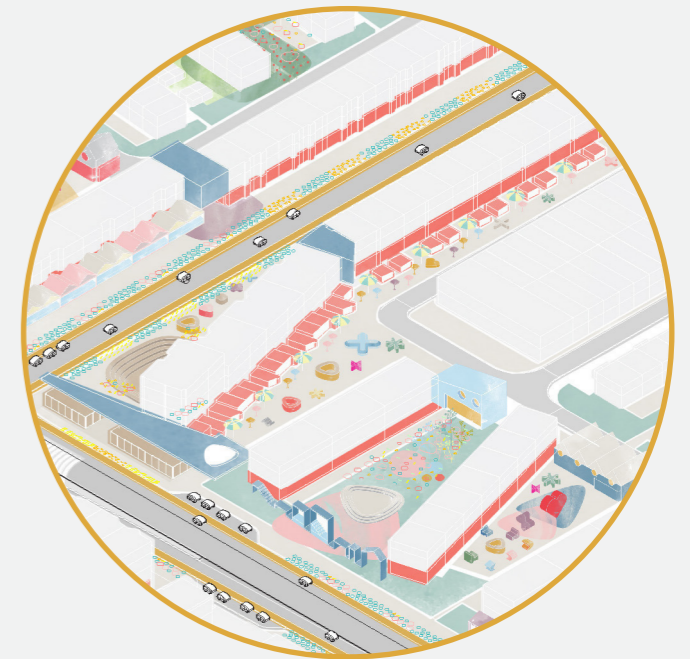
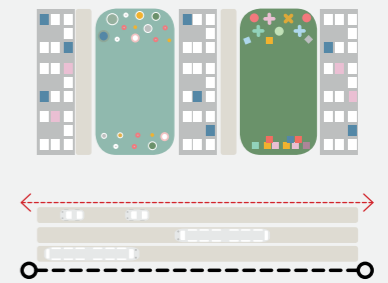
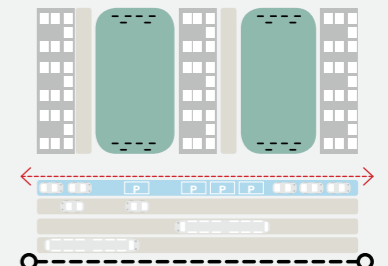
21

21-Community
gardens.



26

26-Playful and
attractive urban
furniture.





Apply the patterns

Applying the patterns

Visualization of areas to be intervened

Undefined street borders

Oversized and unattractive green areas

Building front areas are dedicated to parking

Residual small green areas around parking

Undefined street borders & corner

Closed ground-floors

Unattractive urban furniture and street border

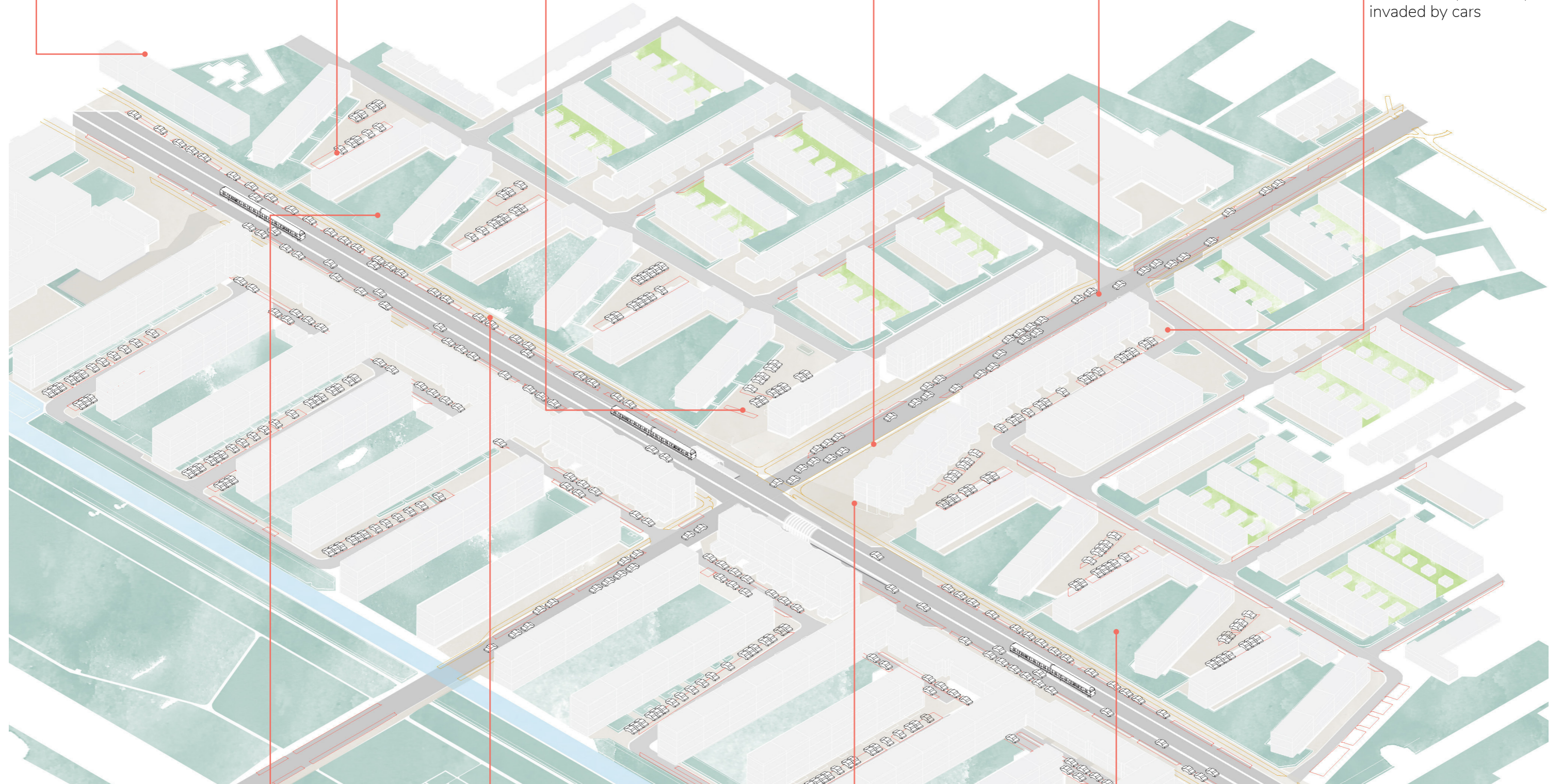
Noncontinuous commercial street

Unattractive street border and side parking

Small and big residual green areas

Commercial street towards the front side but very unattractive and closed towards the back side of the street

The landscape is completely invaded by cars



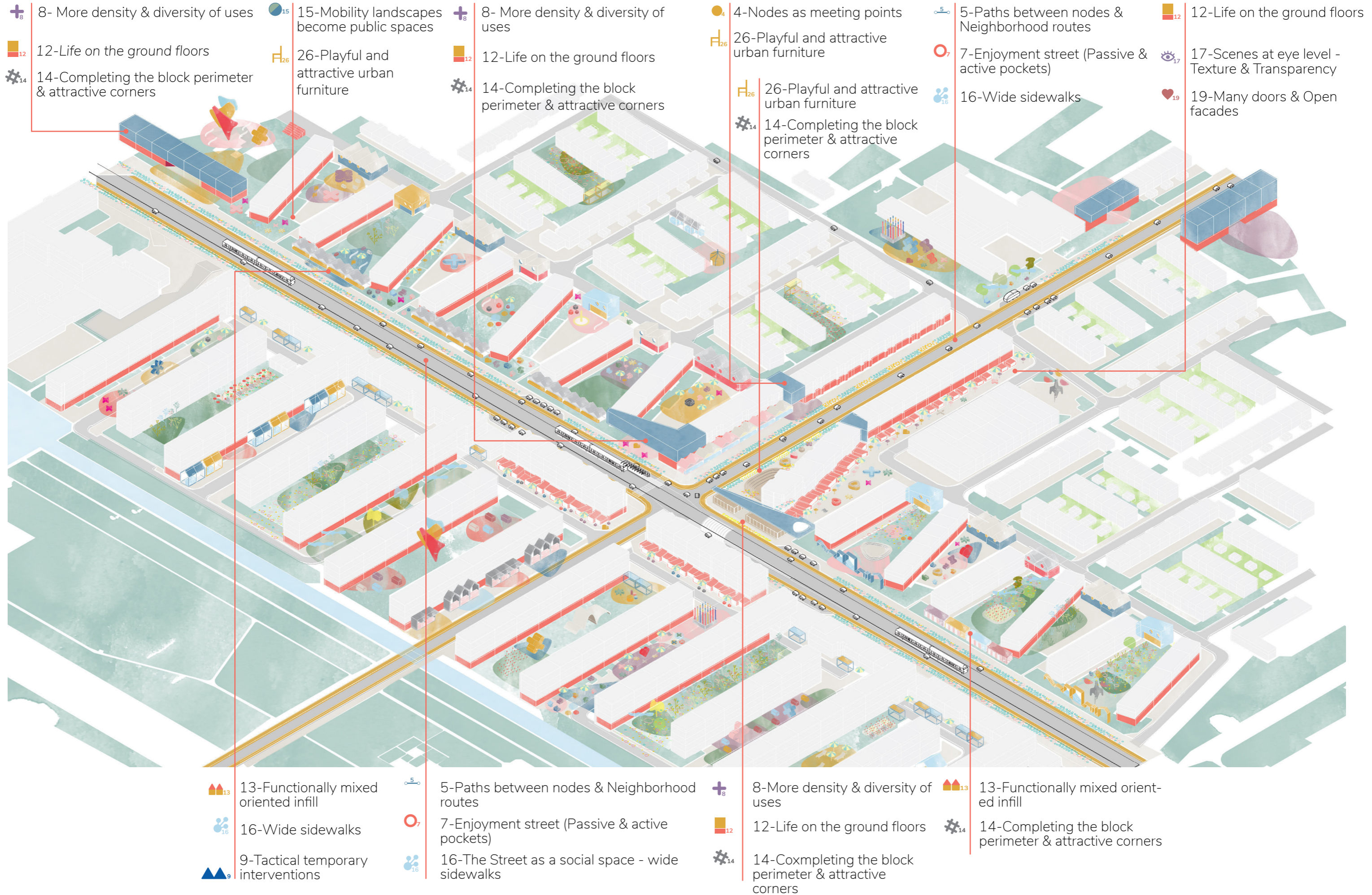
Green areas are attractive but closed to general public & underused

Unattractive sidewalks
Undefined street borders

Undefined and unattractive corners
Unattractive furniture
Closed ground-floor in the corner

Green areas are attractive but close to general public & underused
Unattractive sidewalks
Undefined street borders

Apply the patterns | Applying the patterns
Proposed situation



Unattractive sidewalks

Side parking

Unattractive & underutilized public space

Commerce attractive towards the street but highly unattractive towards back streets



Parking in-between buildings surrounded by neglected & residual green space

Green areas in between buildings are fenced and underutilized.



15-Mobility landscapes become public spaces

26-Playful and attractive urban furniture instead of parking

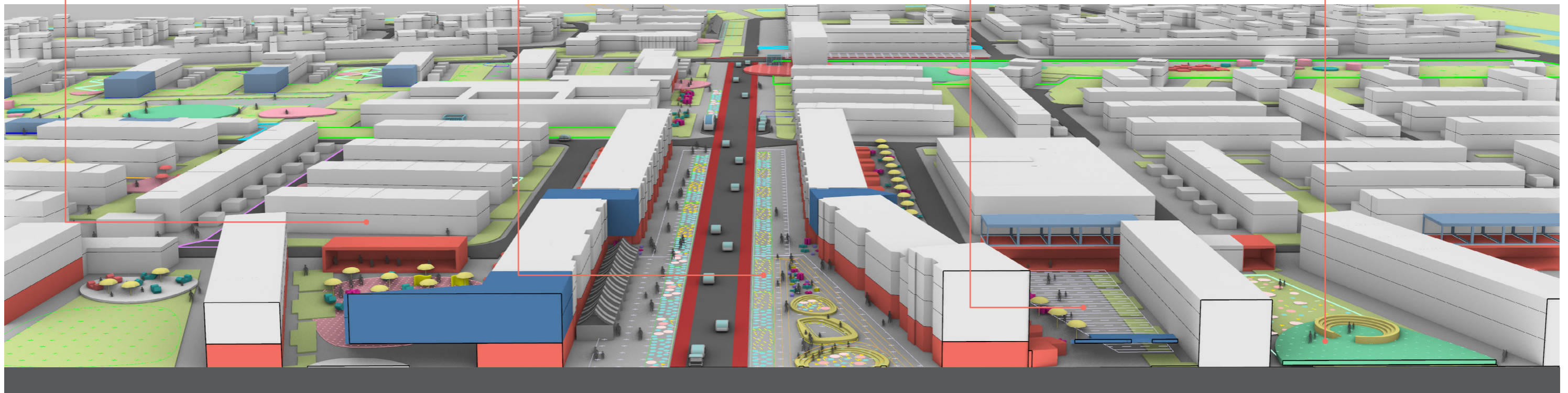
20-Public space acts as node of attraction with a variety of furniture for different uses and users.

26-Playful and attractive urban furniture on the edges of the street

15-New relation between mobility landscapes and public space - commerce can open back streets towards reconverted parking spaces.

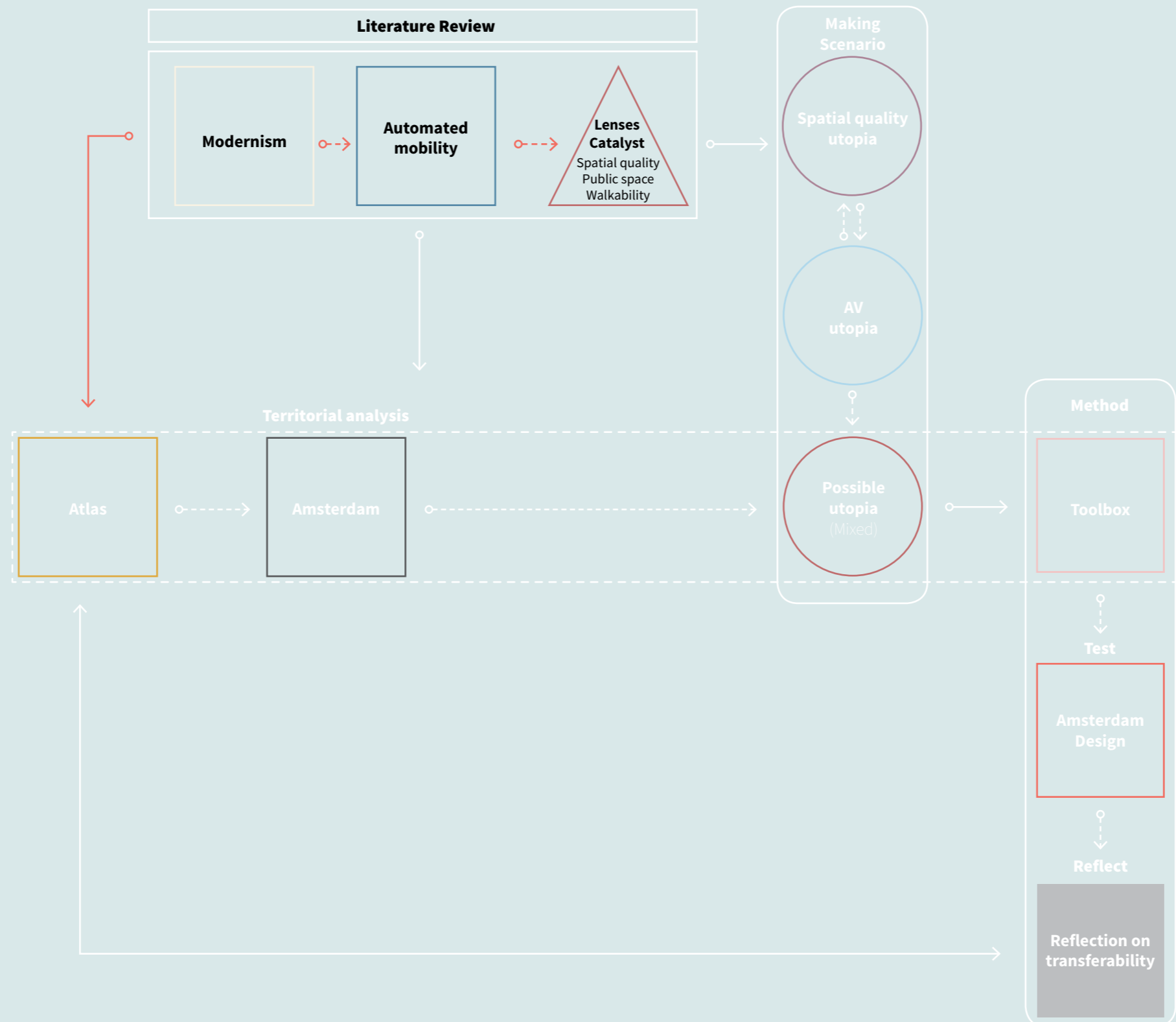
21-Community gardens, flower gardens and furniture to activate appropriation of the private gardens.

26-Playful and attractive urban furniture.



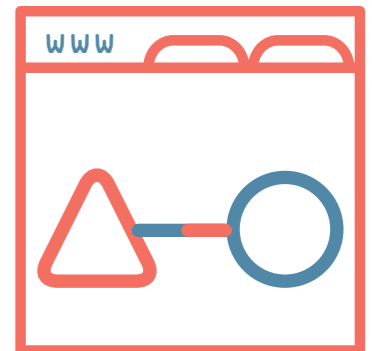
Reflection / Applicability

Transferability





1. **Level of knowledge operability**
The tool informs the design process.



2. **Level of knowledge creation & collaboration**
More literature & more patterns.



3. **Level of communication & participation**
Participative processes with stakeholders & communities.



4. **Level of transferability**
Inform intervention of modernist urban projects in different contexts.



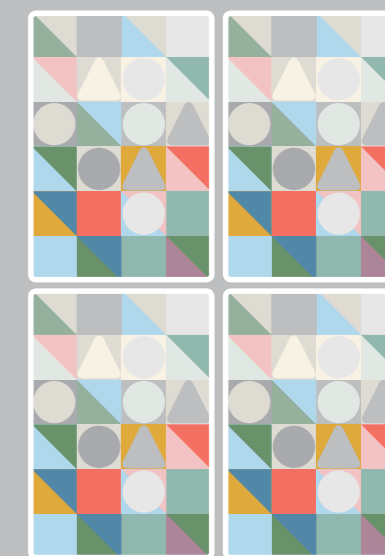
1.
Use the Online platform and select the material of your interest classified by problems or wishes related to territory you want to intervene.



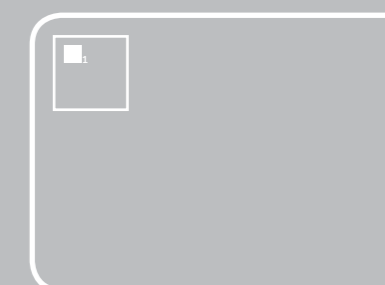
2.
Print and cut the material related to the problems or wishes you are interested in



3.
Use graphics to connect problems and wishes with the possible patterns of intervention



4.
Use the pattern cards to have a better understanding on the meaning of each pattern



5.
Share and Integrate local knowledge to your proposal



Thank you!