

Dynamic Space

*An Exploration into Strategies for
the Uncertainties in Architecture*

Michael Funke

Methods of Analysis And Imagination
AR3MET105 - A Matter of Scale

Willemijn Wilms Floet

Niels Tilanus

Eric Crevels

Lasnamäe // Overview



problematization

Problem // Functional Monotony



Problem // Functional Monotony



Problem // Outside vs. Inside and the missing In-between



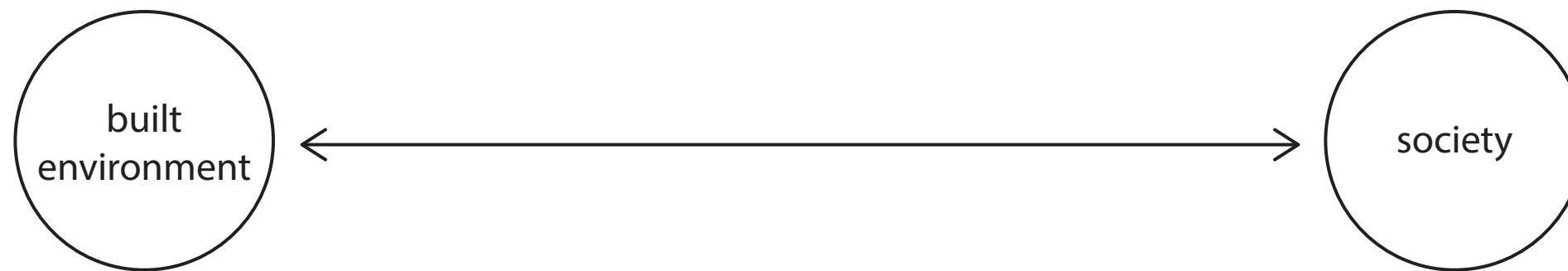
Problem // Outside vs. Inside and the missing In-between



Problem // Inhabiting the Past



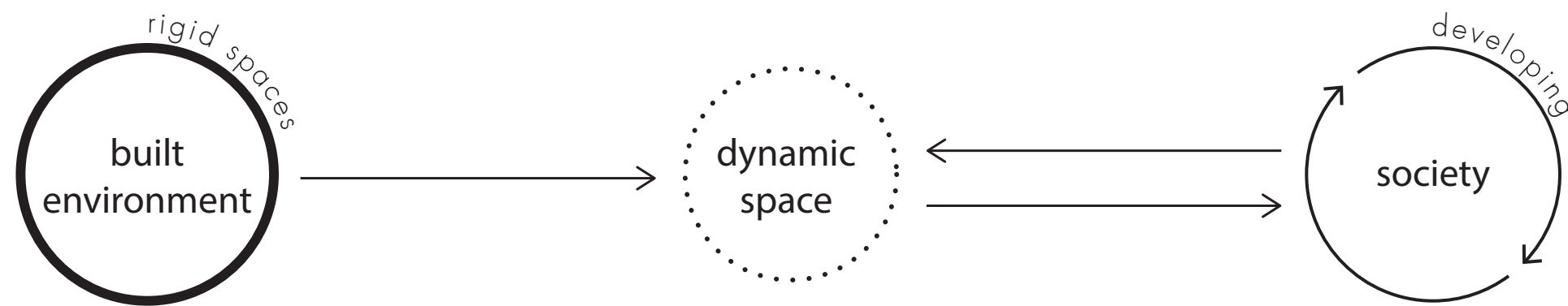
Problem // The missing Link



Problem // The missing Link



Problem // The missing Link

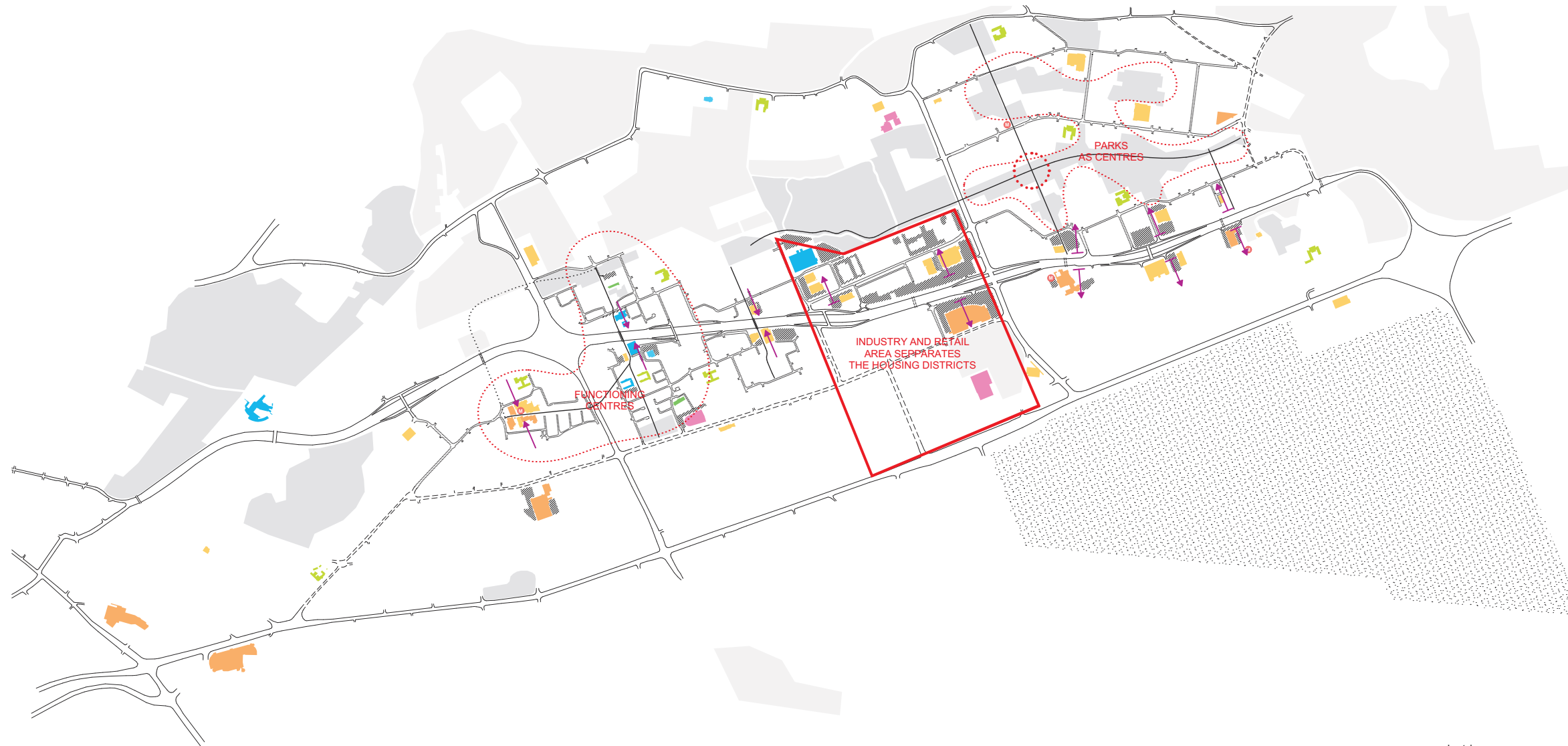


Problem // The missing Link



site

Mapping // design area

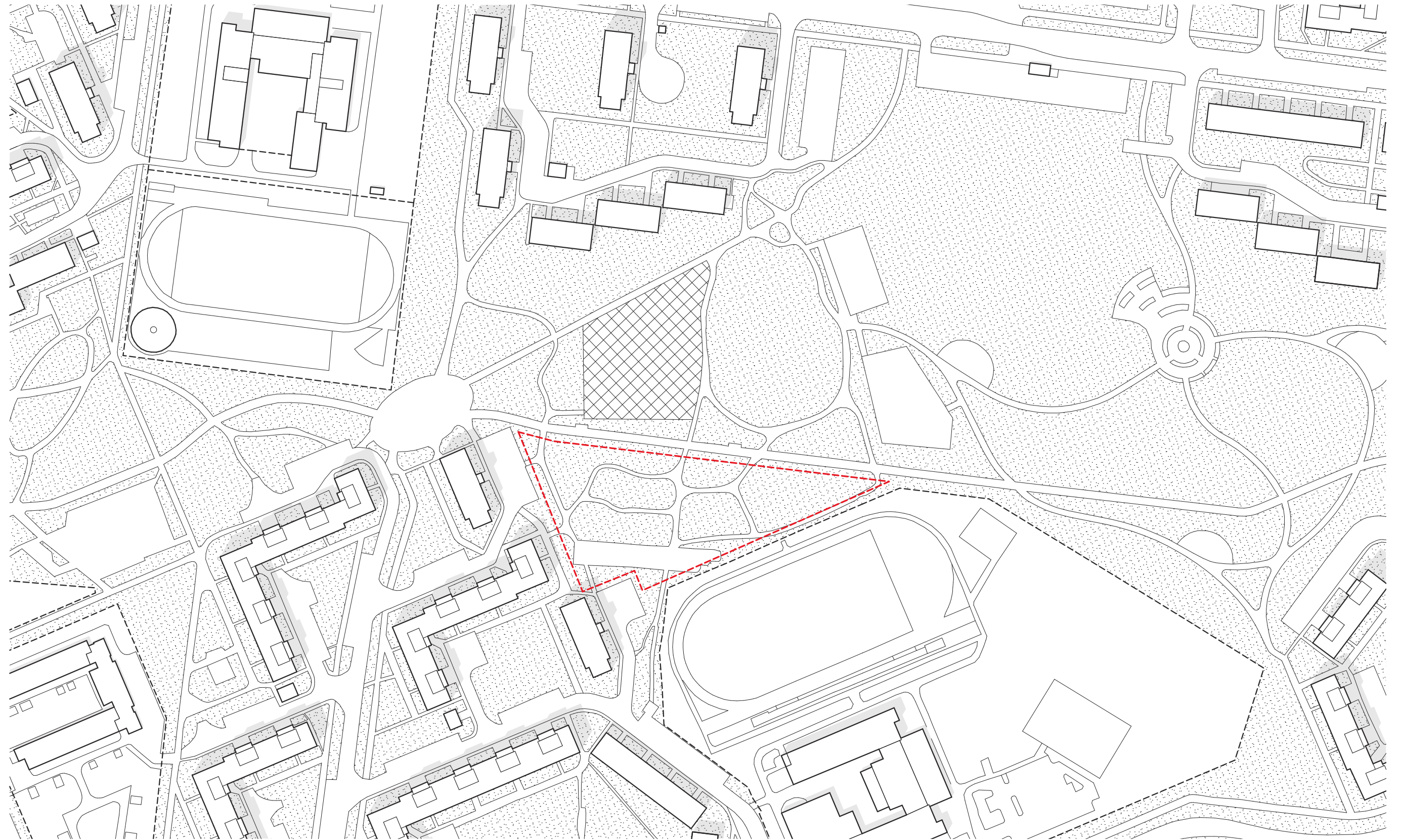


- pedestrian axes
- ▨ parking
- parks
- other greenery
- malls / shopping centres
- super markets
- cultural
- religious
- schools
- libraries
- sports facilities
- market locations

Mapping // Areal Photo



Mapping // Site Plan

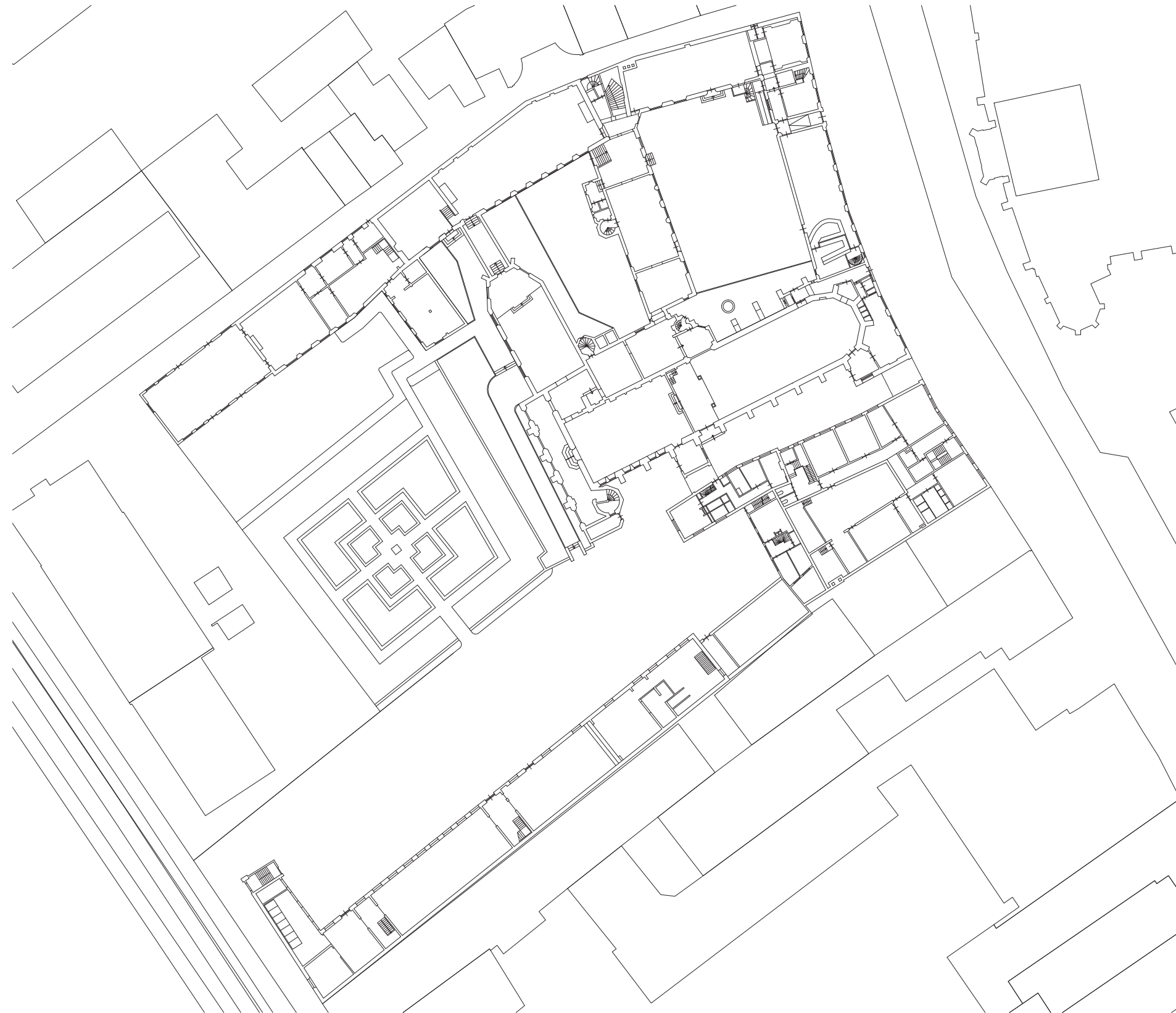


theoretical research

dynamic space

has the capacity of appropriation and is able to respond to yet unpredictable changes in society and its needs instead of hindering the translation of these changes into the already built environment.

Research // (Re-)Appropriation over Time



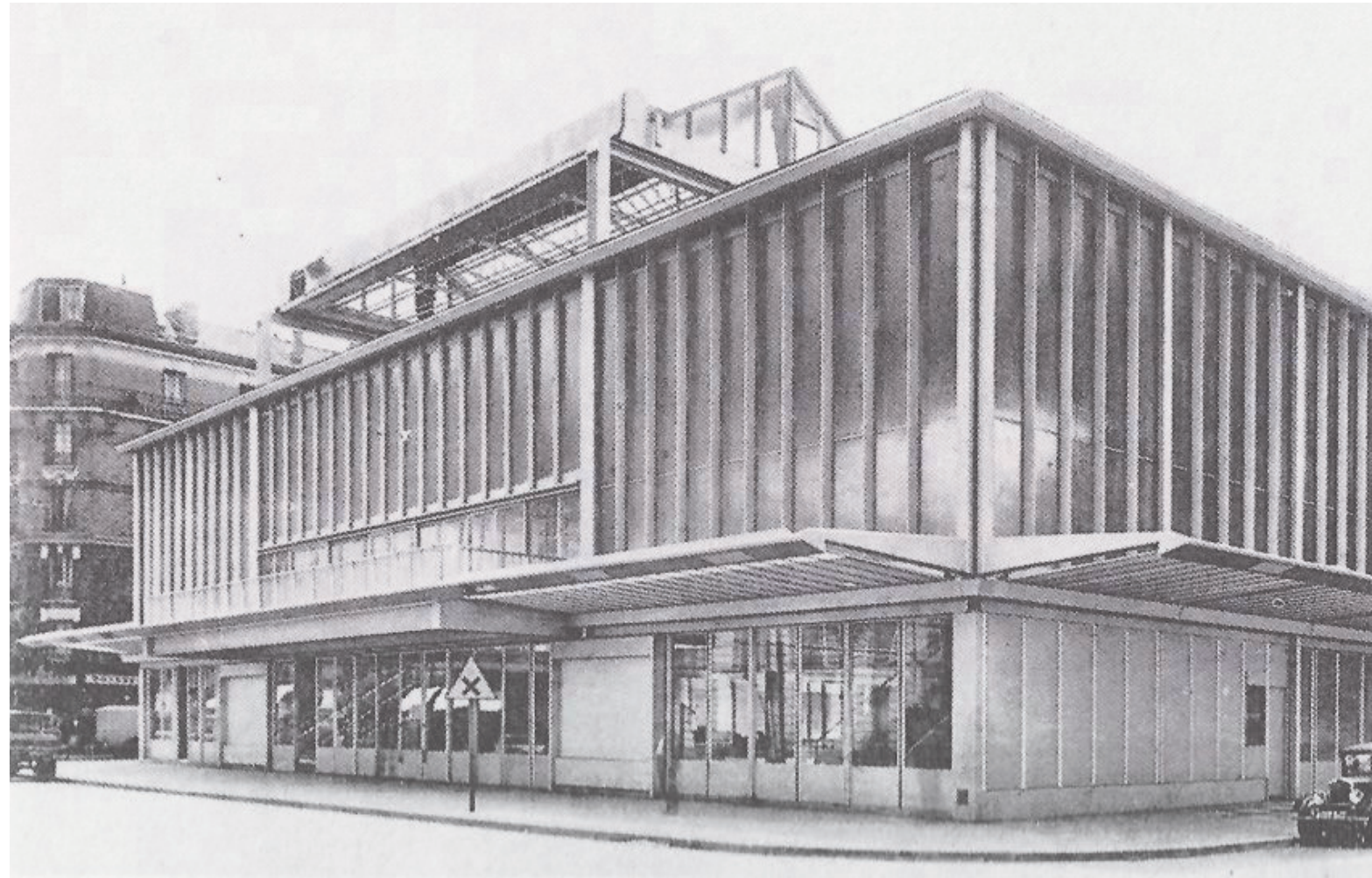
Prinsenhof, Delft

Research // „Growing“ into the Surroundings / Pre-use



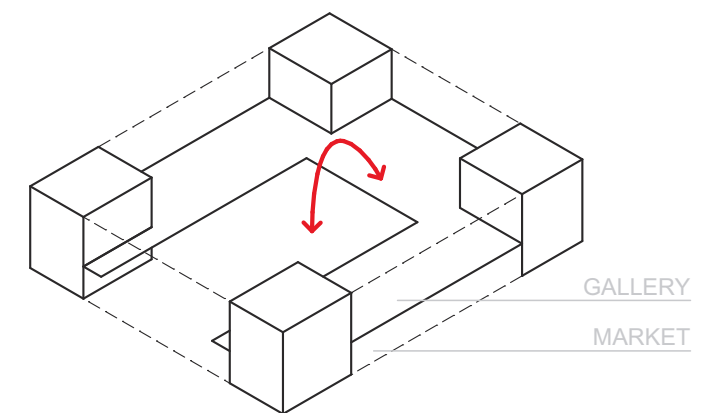
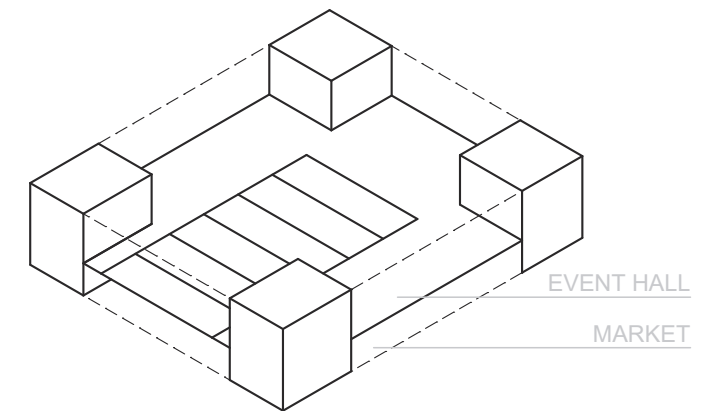
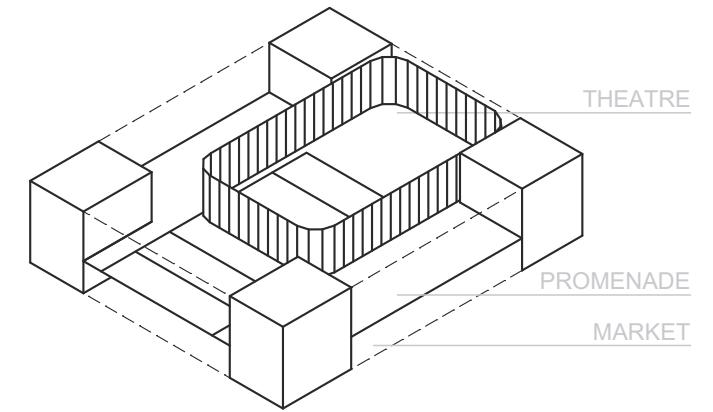
Nantes School of Architecture, Nantes (Lacaton & Vassal)

Research // Sequential vs. Synchronous



Maison du Peuple, Clichy (Jean Prouvé)

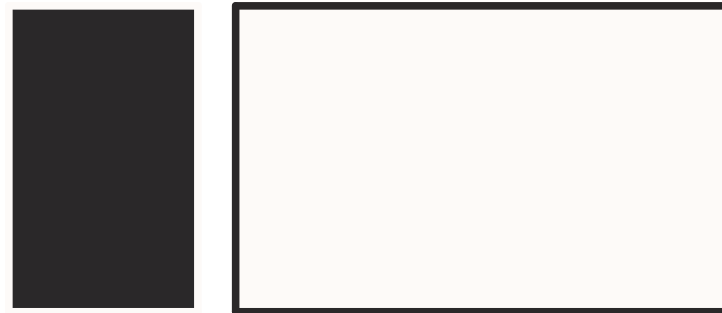
SEQUENTIAL



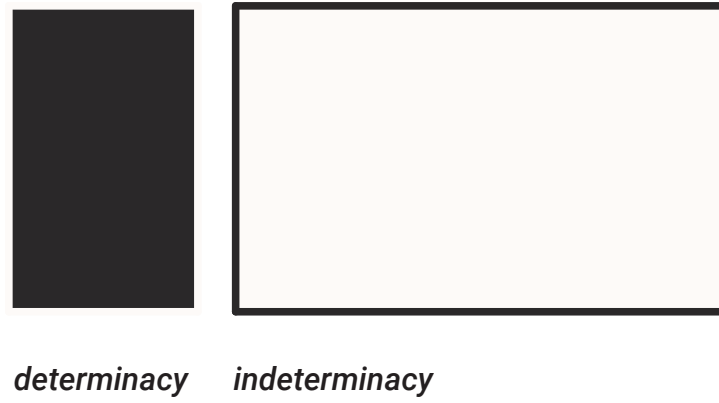
SYNCHRONOUS

strategy

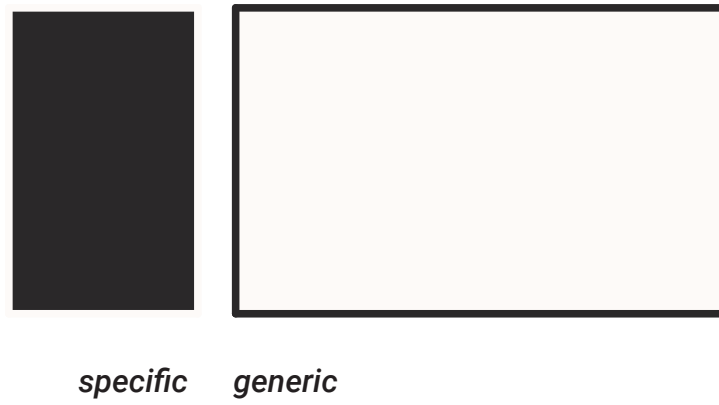
Strategy // Determinacy vs. Indeterminacy



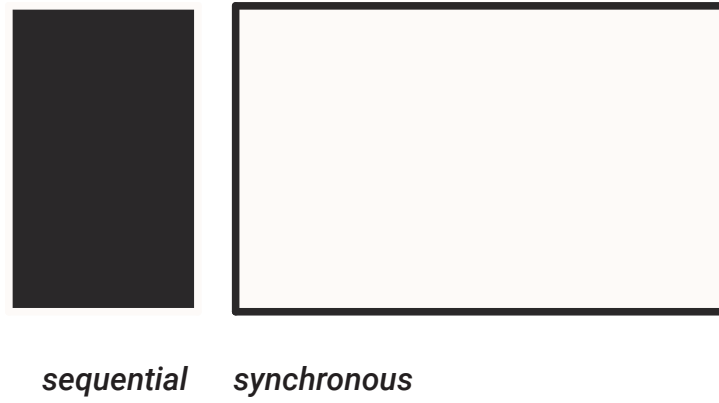
Strategy // Determinacy vs. Indeterminacy



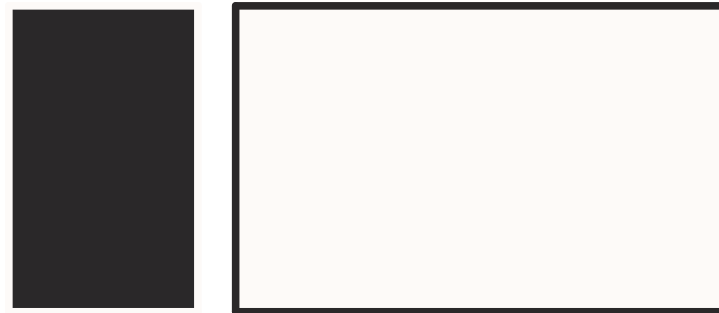
Strategy // Determinacy vs. Indeterminacy



Strategy // Determinacy vs. Indeterminacy

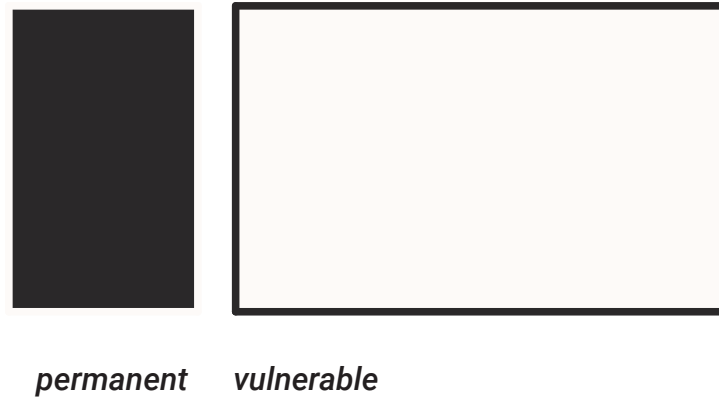


Strategy // Determinacy vs. Indeterminacy

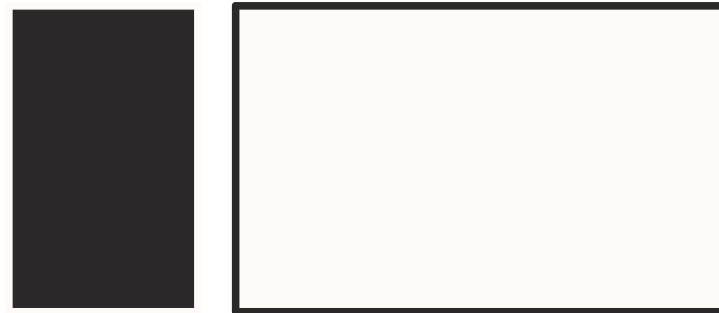


characterizing *interpretable*

Strategy // Determinacy vs. Indeterminacy

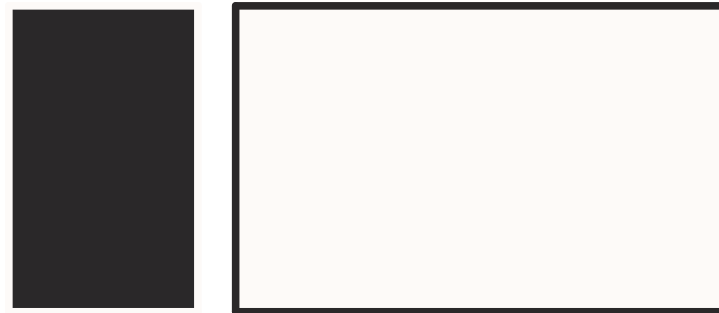


Strategy // Determinacy vs. Indeterminacy



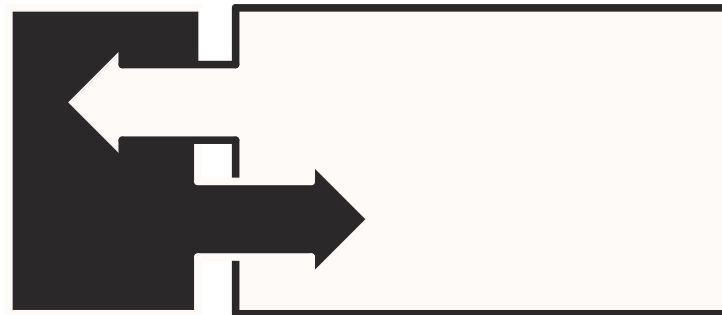
supporting *supported*

Strategy // Determinacy vs. Indeterminacy



the one and yet the other

Strategy // Determinacy vs. Indeterminacy



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Research // Initial Referenes

UNFINISHED ARCHITECTURE



<https://arquitecturaviva.com/works/viviendas-quinta-monroy-1>

MUTABLE ARCHITECTURE



<https://inhabitat.com/1920s-rietsveld-schroder-house-in-utrecht-is-a-simple-elegant-and-completely-transformable-home/gerrit-rietsveld-adaptable-rietsveld-schroder-house-utrecht-8/>

FLEXIBLE ARCHITECTURE



<https://divisare.com/projects/445152-summacum-femmer-buro-juliane-greb-san-riemo>

OPEN ROOMS



<http://hiddenarchitecture.net/villa-katsura/>

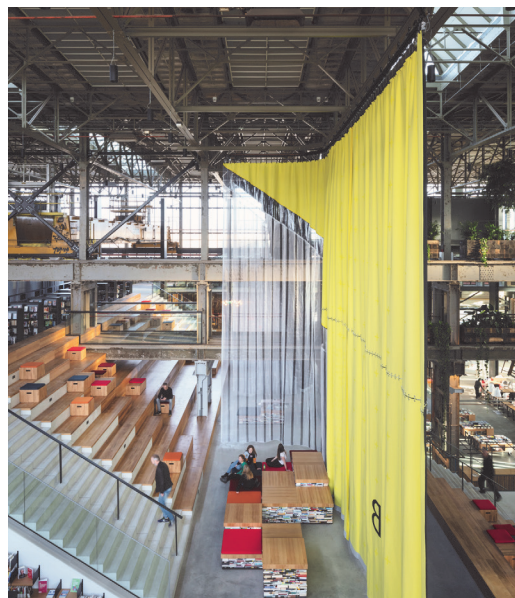
PRE-USE



<https://arquitecturaviva.com/works/escuela-de-arquitectura-de-nantes-2>



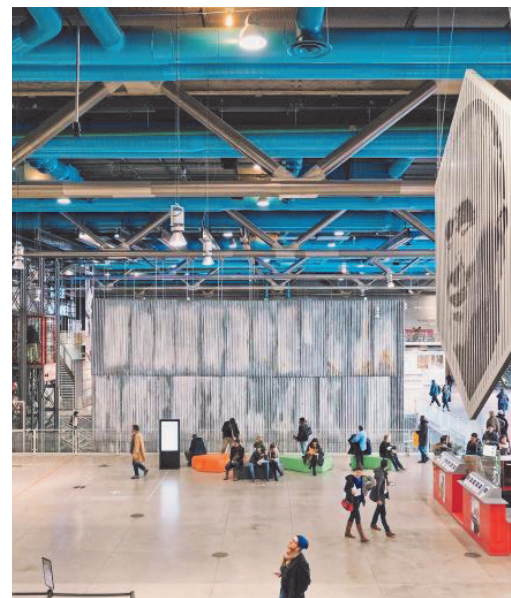
<https://www.archdaily.com/377786/brunnenstrasse-9-brandlhuber>



https://www.dbz.de/artikel/dbz_LocHaI_Tilburg_NL-3544231.html



<https://divisare.com/projects/445152-summacum-femmer-buro-juliane-greb-san-riemo>

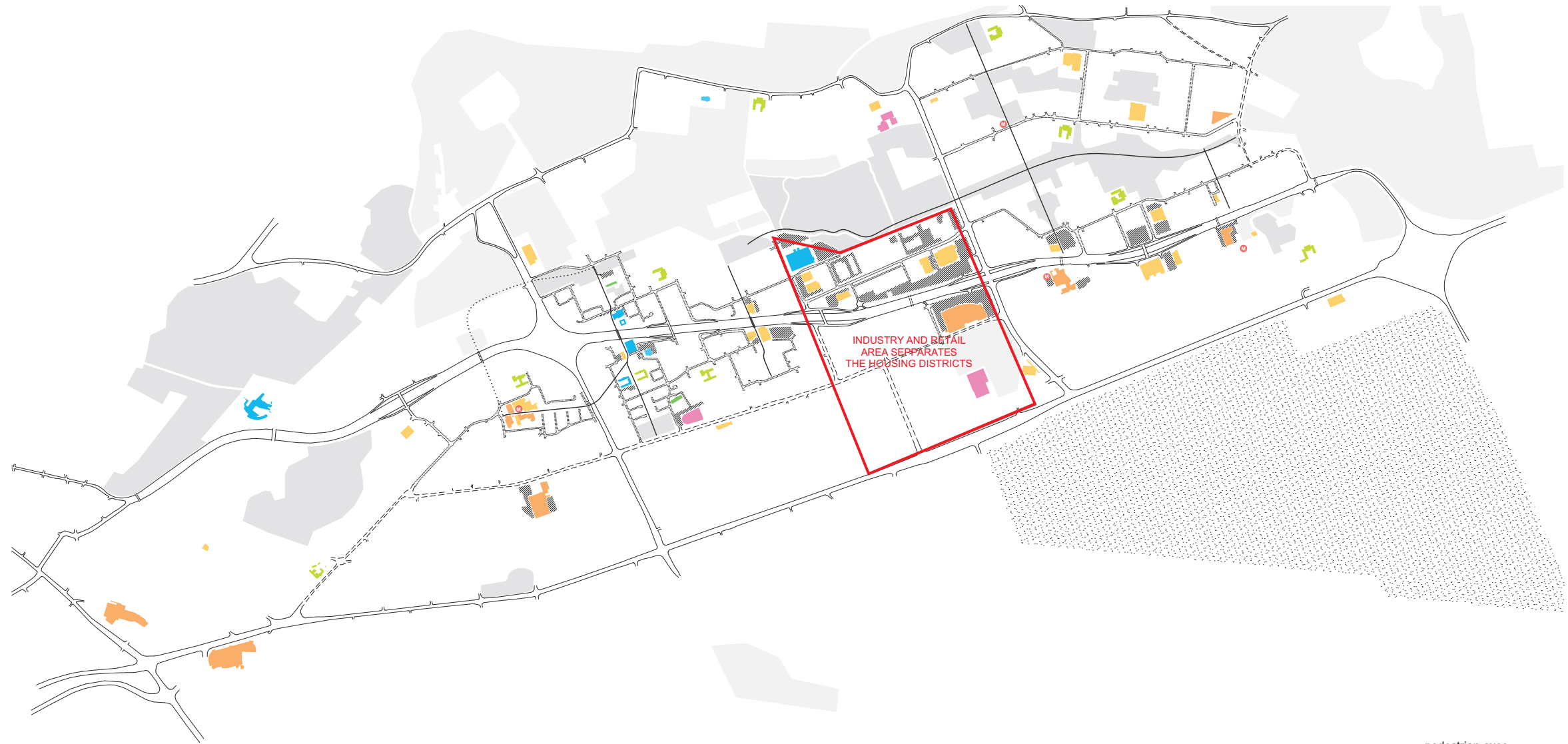


<https://www.world-architects.com/en/architecture-news/headlines/pompidou-to-close-for-four-year-renovation>

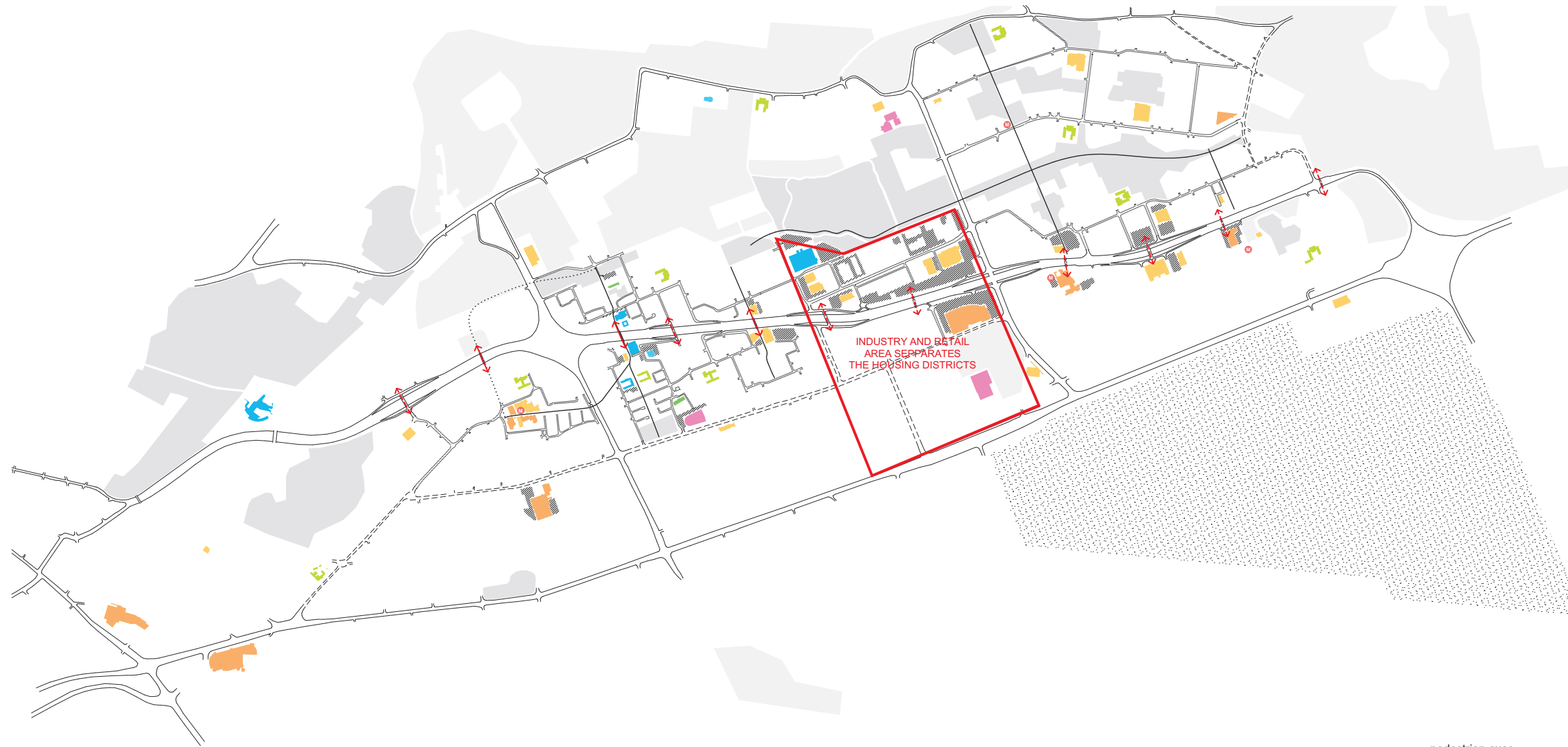


<https://www.architectural-review.com/buildings/frame-of-mind-de-vylder-vinck-taillieu-caritas-psychiatric-centre>

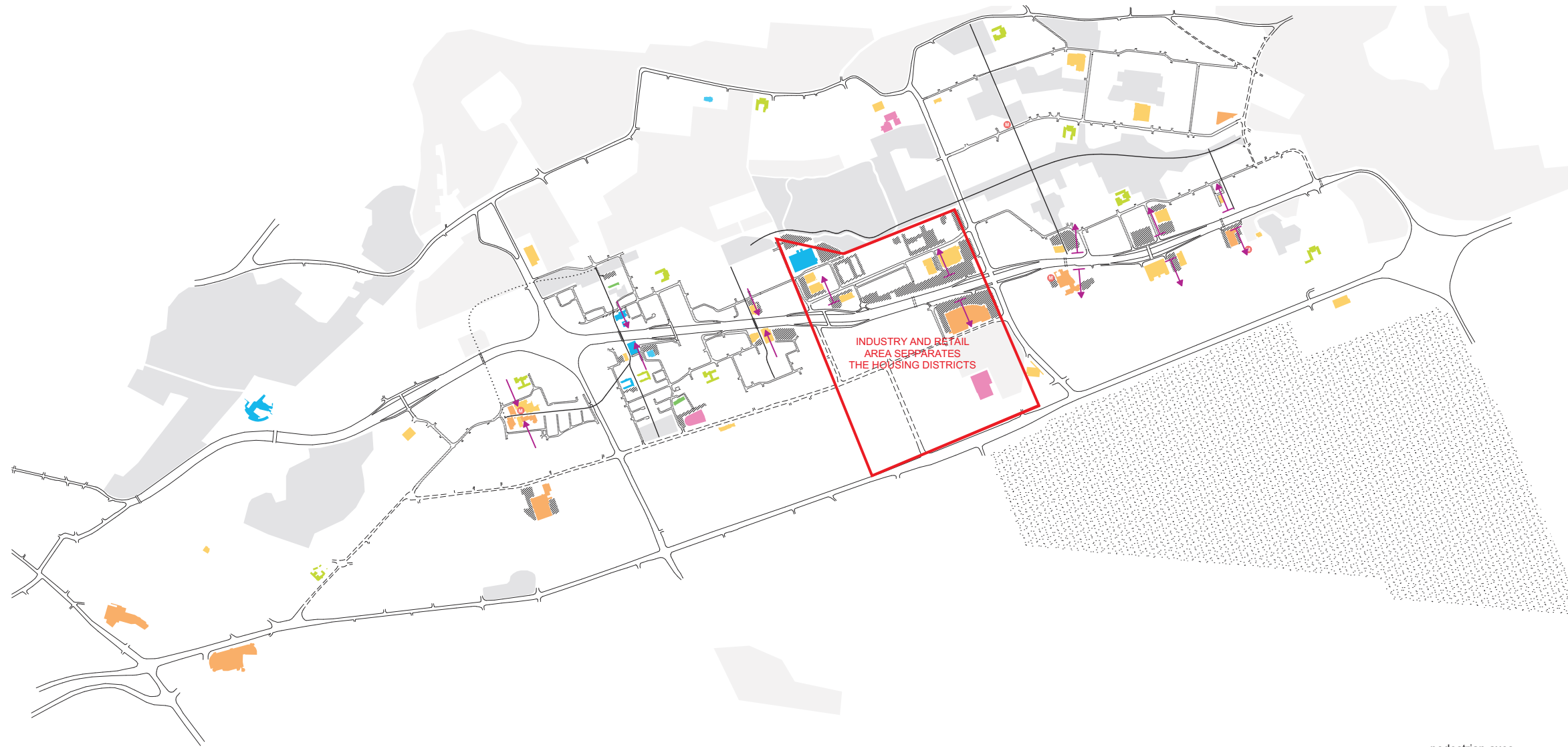
Mapping // pedestrian axes



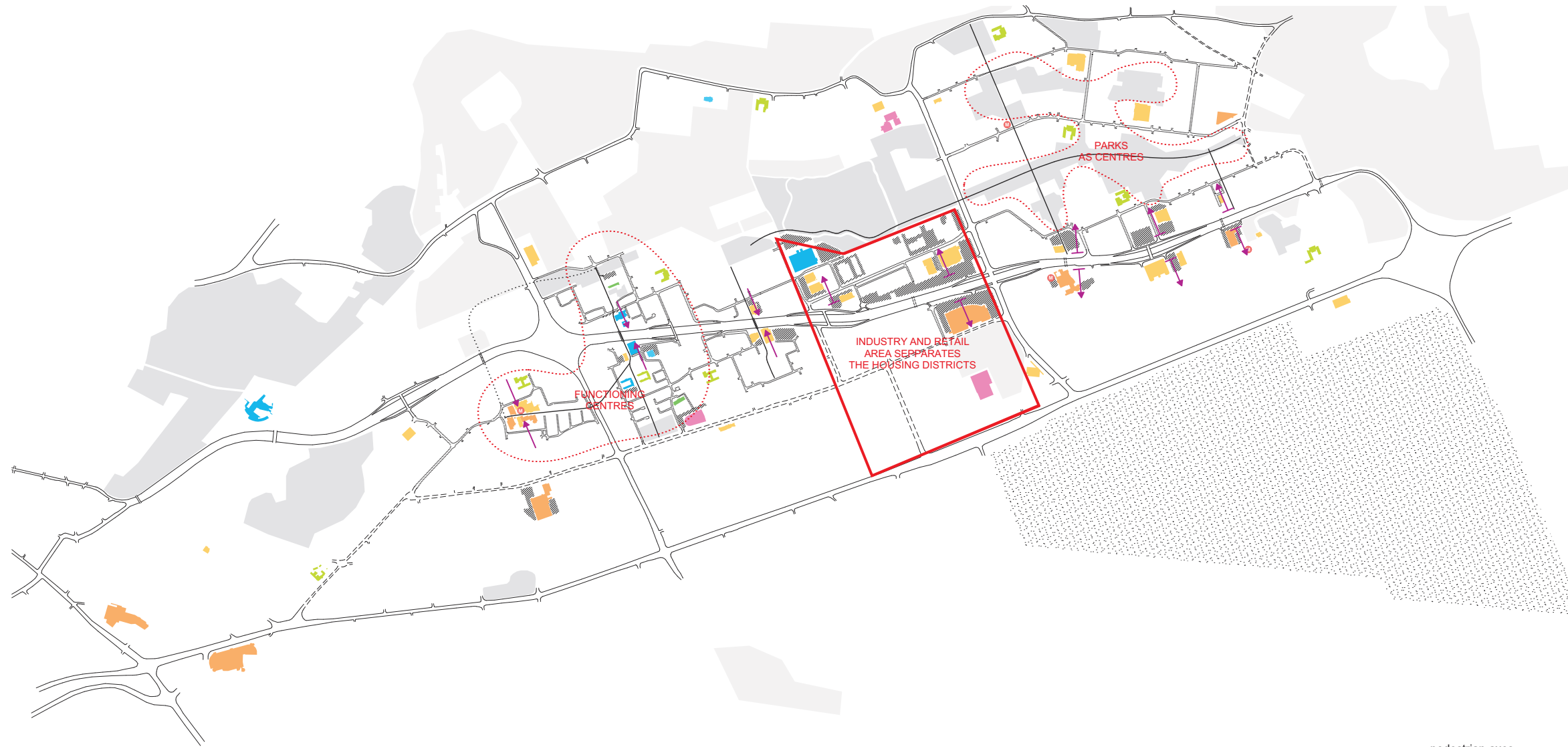
Mapping // links



Mapping // orientation

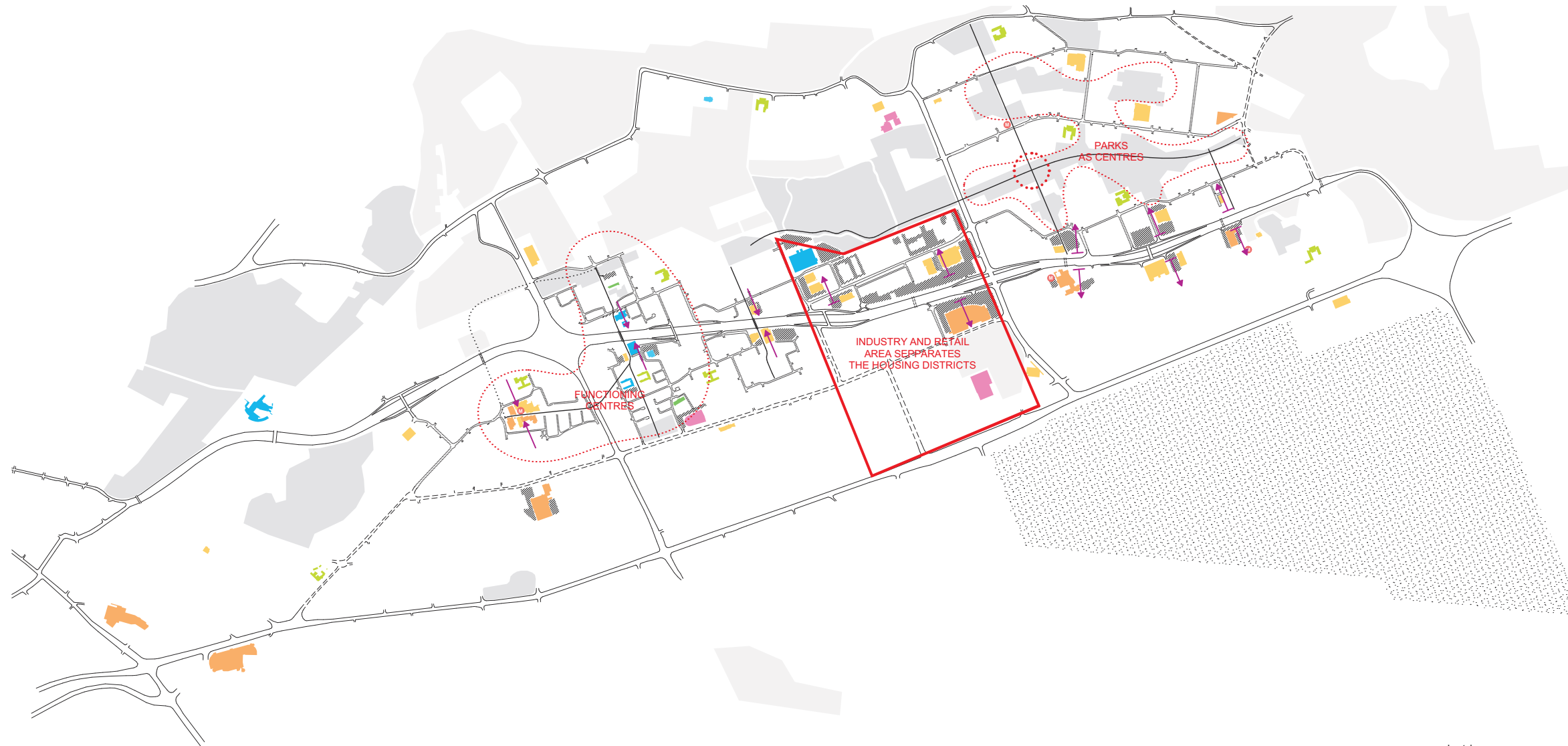


Mapping // centres



- pedestrian axes
- ▨ parking
- parks
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- market locations

Mapping // design area



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