

Exploring the automatic Level of Detail inference for the validation of buildings in 3D city models

MSc thesis presentation
Geomatics for the Built Environment

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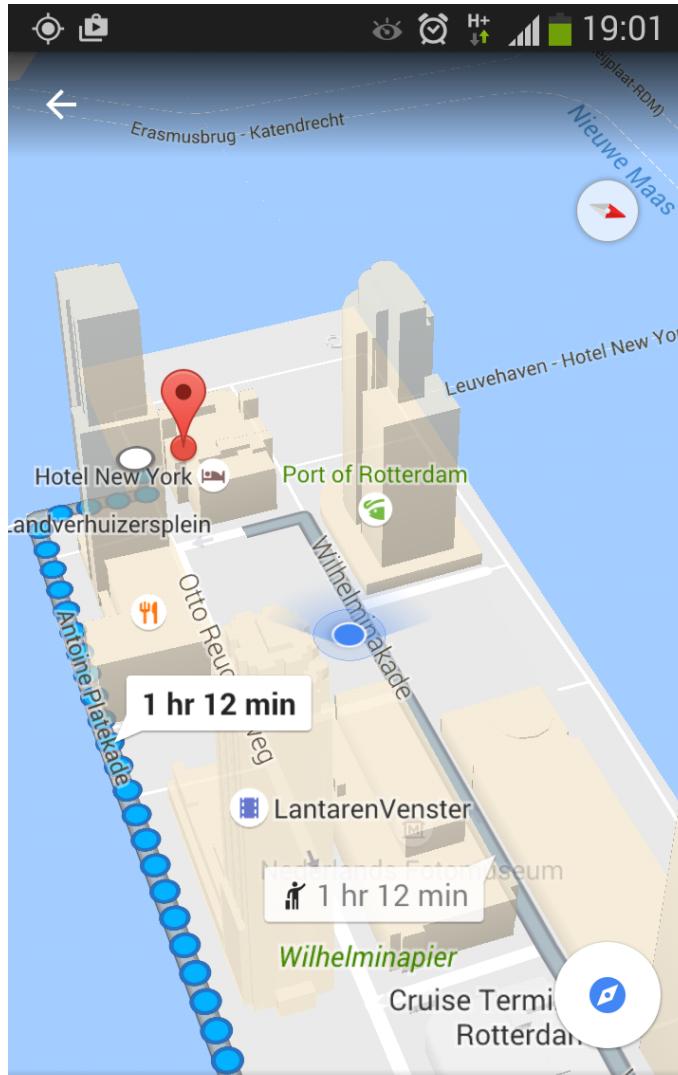
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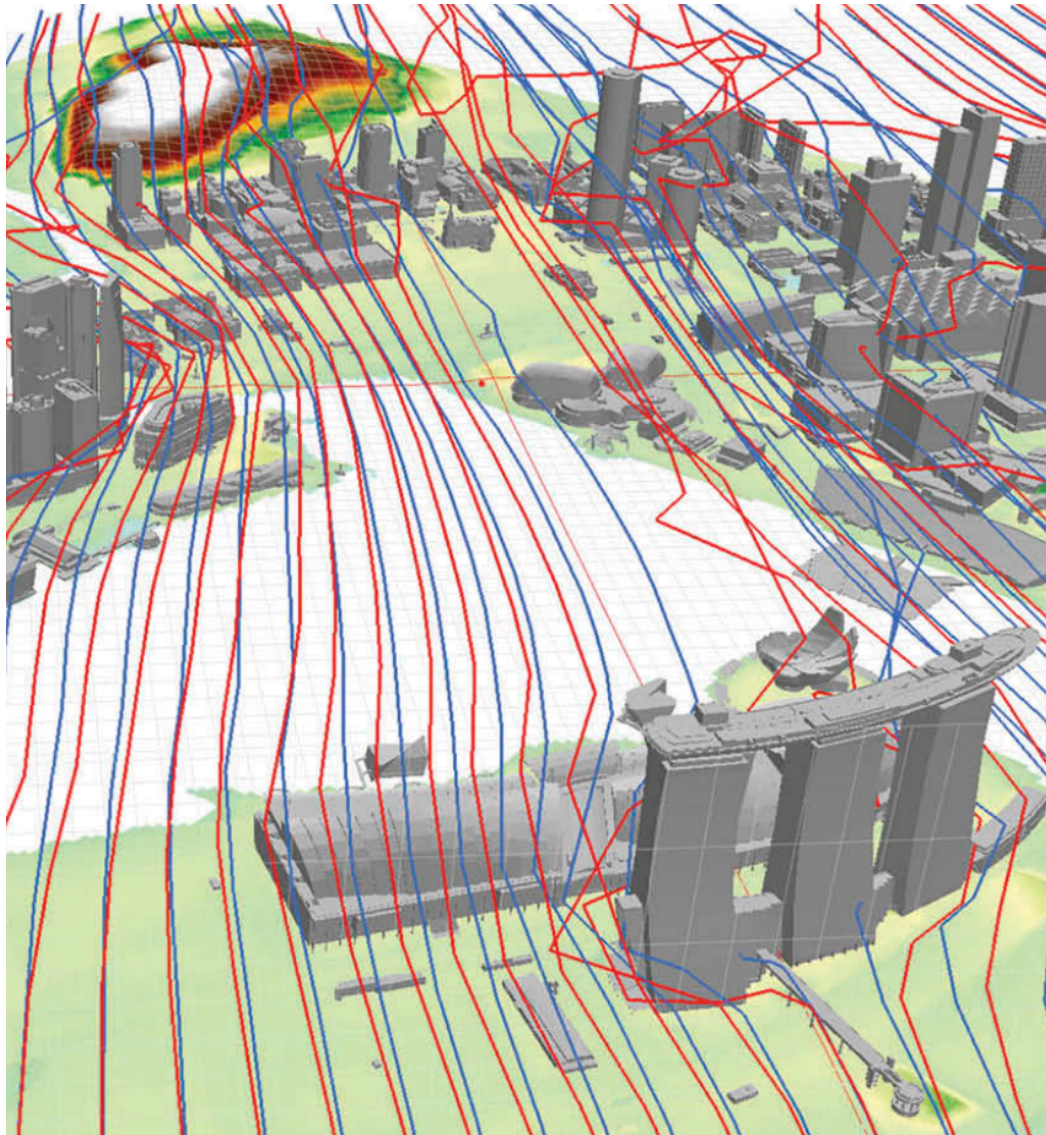
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30.01.2018

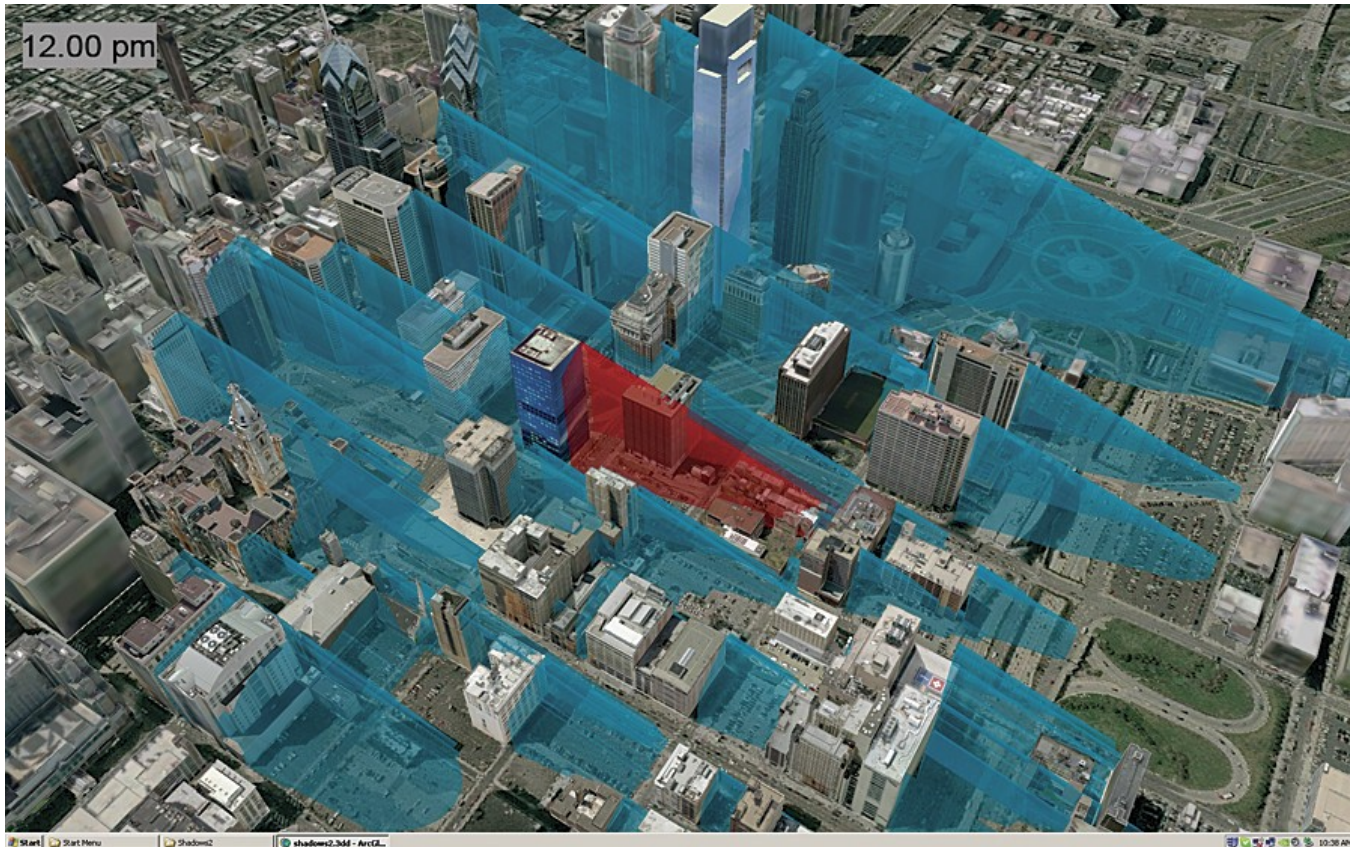


6 > > > > 9 1 hr 12 min

Source: Google Maps Mobile Application



Source: [1]

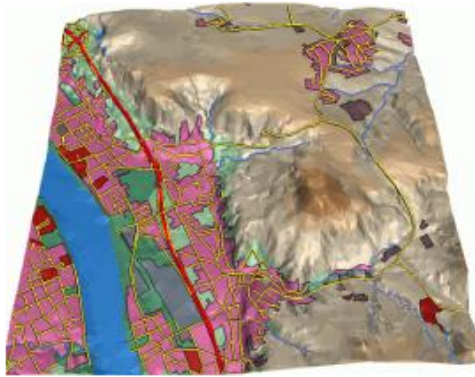


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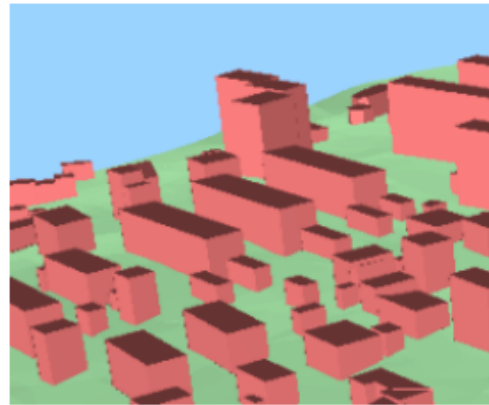
Philadelphia Redevelopment



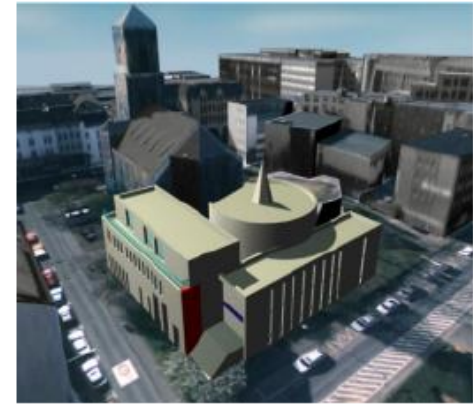
Level of Detail (LoD)



LOD0



LOD1



LOD2

LOD3

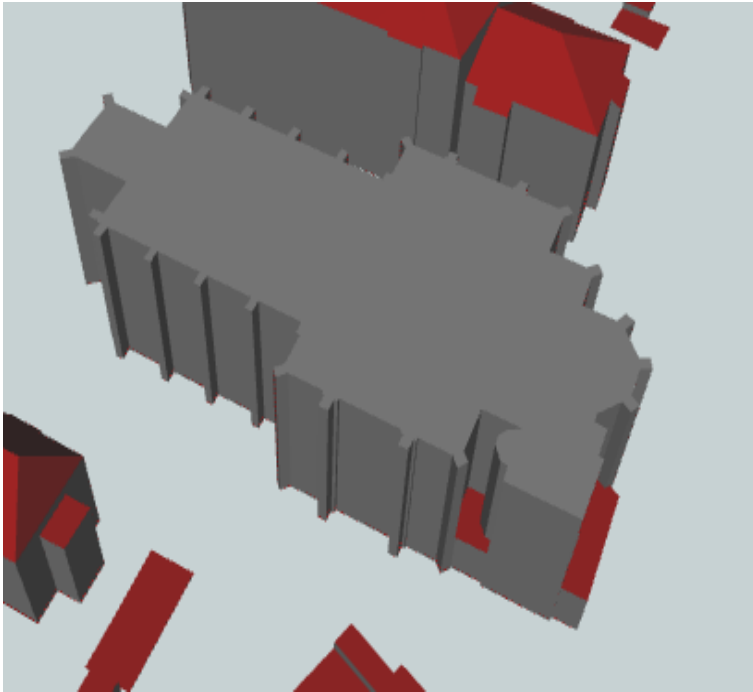


LOD4



Source: [2]

Motivation

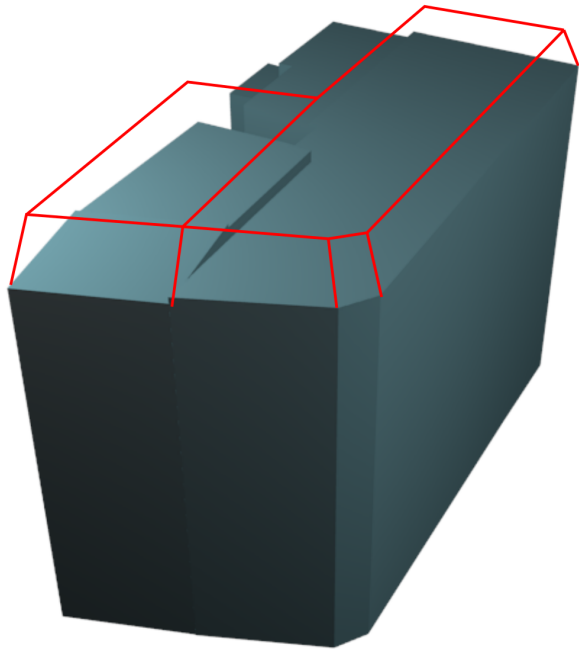


Source: LoD2 model of Bad Godesberg, NRW, Germany



Source: Google Maps

Motivation

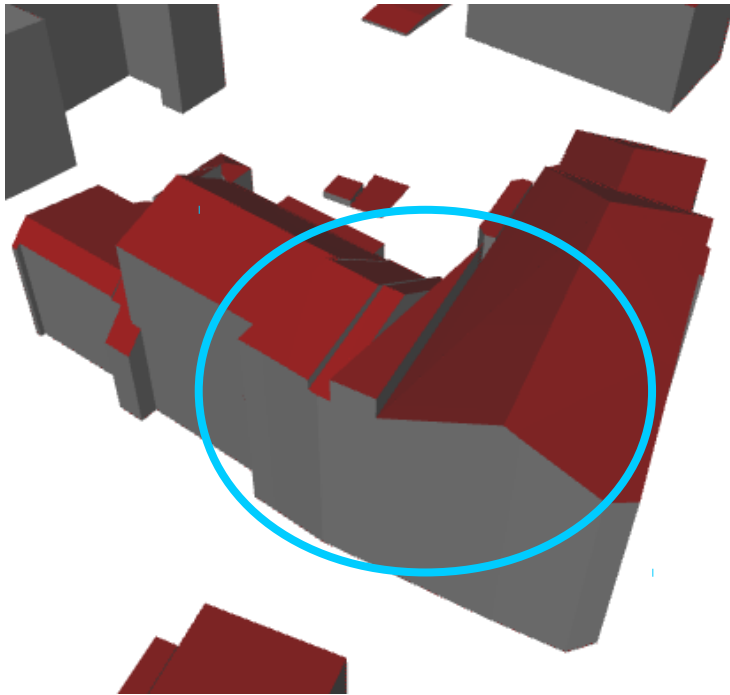


Source: LoD2 model of Amsterdam, virtualcitySystems



Source: Google Maps

Motivation



Source: LoD2 model of Bad Godesberg, NRW, Germany



Source: Google Maps

Motivation

- Knowing the accurate LoD is important for analysis and maintenance
- CityGML 2.0 is not clear on LoD, CityGML 3.0 will probably complicate things
- Roof reconstruction (>LoD2) fails occasionally
- Heterogenous LoD
- CityGML has no explicit LoD attribute per building, non-semantic formats have no tag at all

Research questions (paraphrased)

How to determine the geometric LoD automatically?

















- How to classify the geometry of 3D building models (in terms of LoD)?
 - How to describe the geometry of a building model for the classification?

Research questions (paraphrased)

















- How to validate the LoD automatically?
 - Without comparing to a reference data set?
 - By comparison with a reference data set?

LoD^[3] revisited

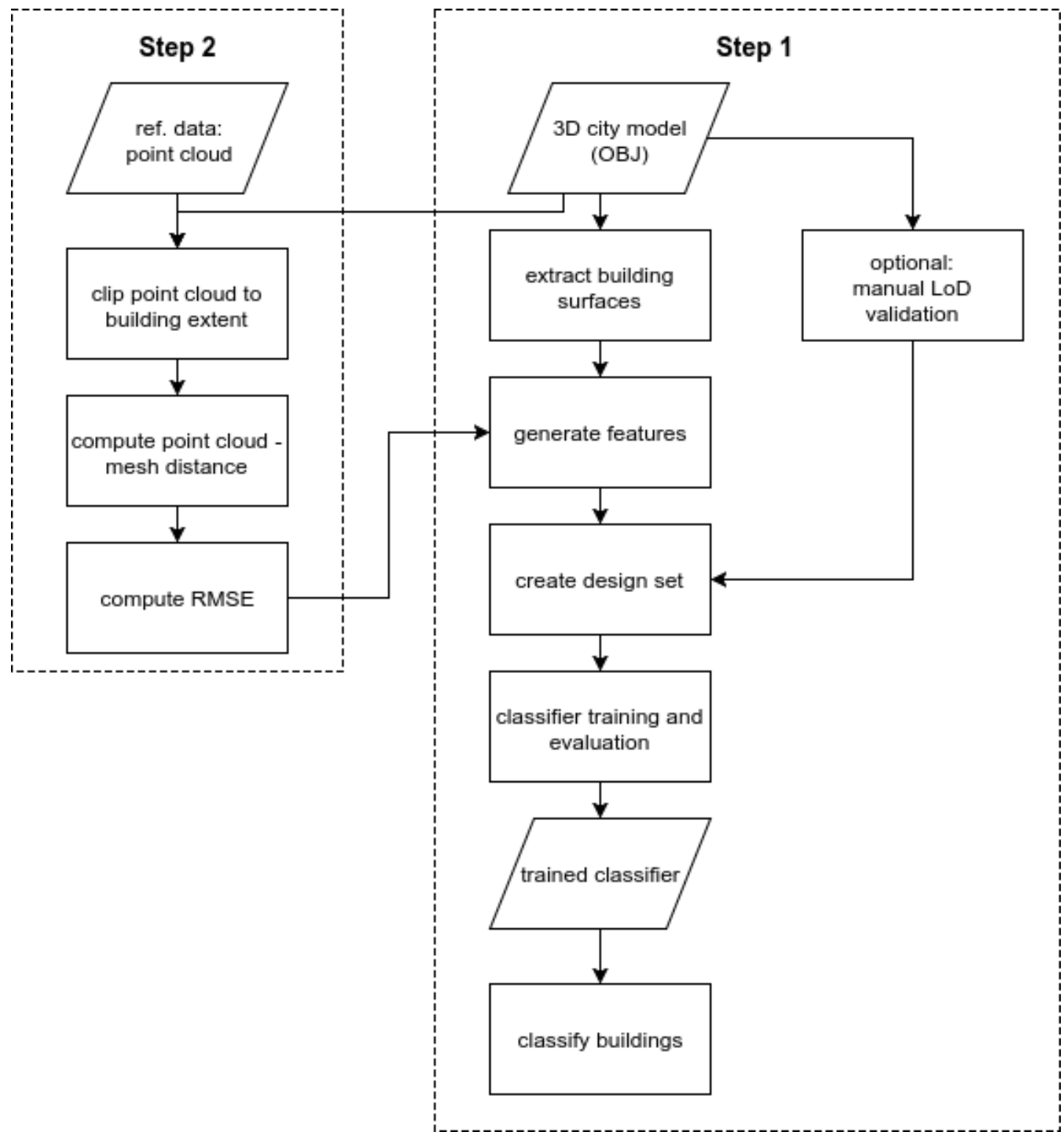
CityGML2.0

	LOD x.0	LOD x.1	LOD x.2	LOD x.3
LOD0	 LOD0.0	 LOD0.1	 LOD0.2	 LOD0.3
LOD1	 LOD1.0	 LOD1.1	 LOD1.2	 LOD1.3
LOD2	 LOD2.0	 LOD2.1	 LOD2.2	 LOD2.3
LOD3	 LOD3.0	 LOD3.1	 LOD3.2	 LOD3.3

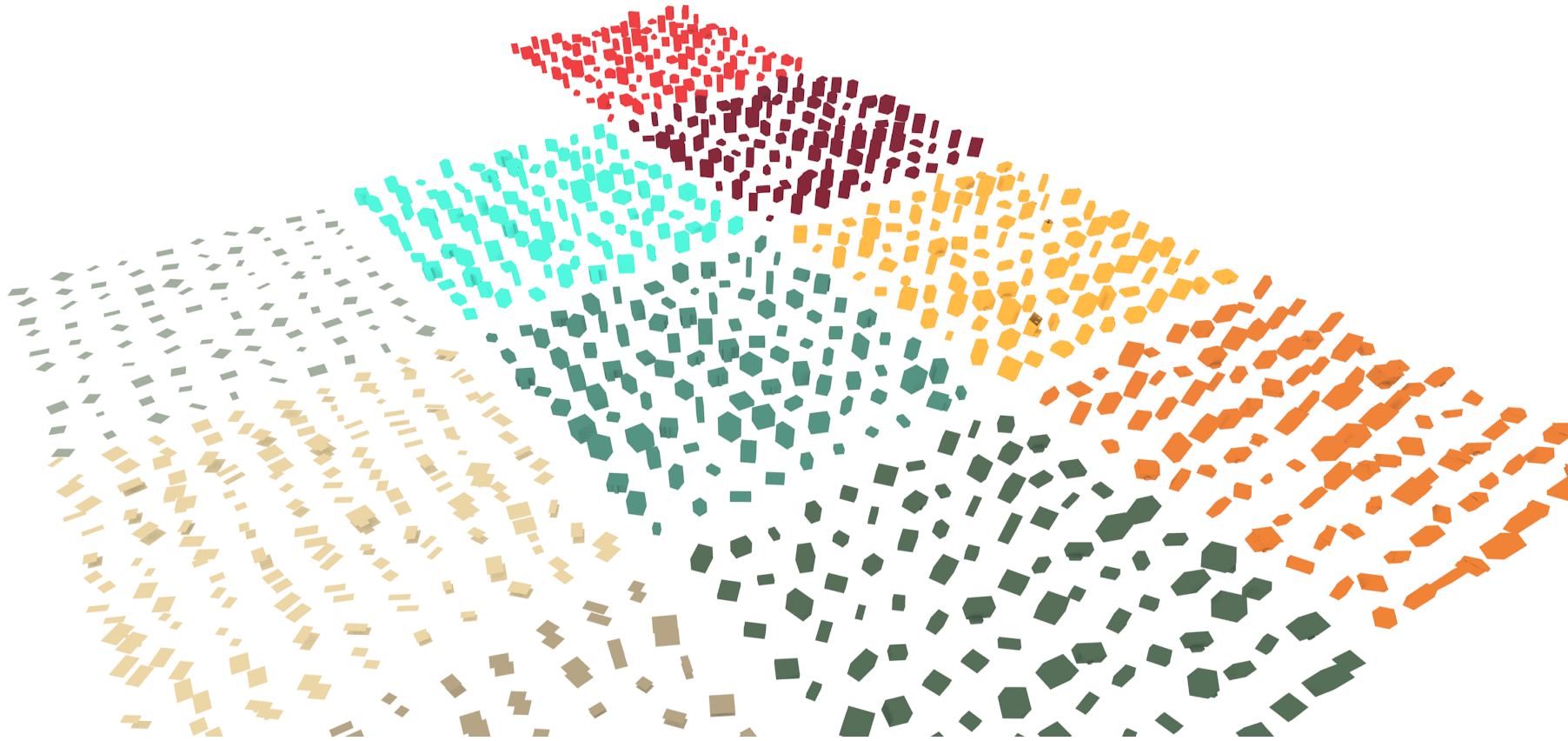
LoD0.1-0.3, 1.1-2.3

	LOD x.0	LOD x.1	LOD x.2	LOD x.3
LOD0	 LOD0.0	 LOD0.1	 LOD0.2	 LOD0.3
LOD1	 LOD1.0	 LOD1.1	 LOD1.2	 LOD1.3
LOD2	 LOD2.0	 LOD2.1	 LOD2.2	 LOD2.3
LOD3	 LOD3.0	 LOD3.1	 LOD3.2	 LOD3.3

Method

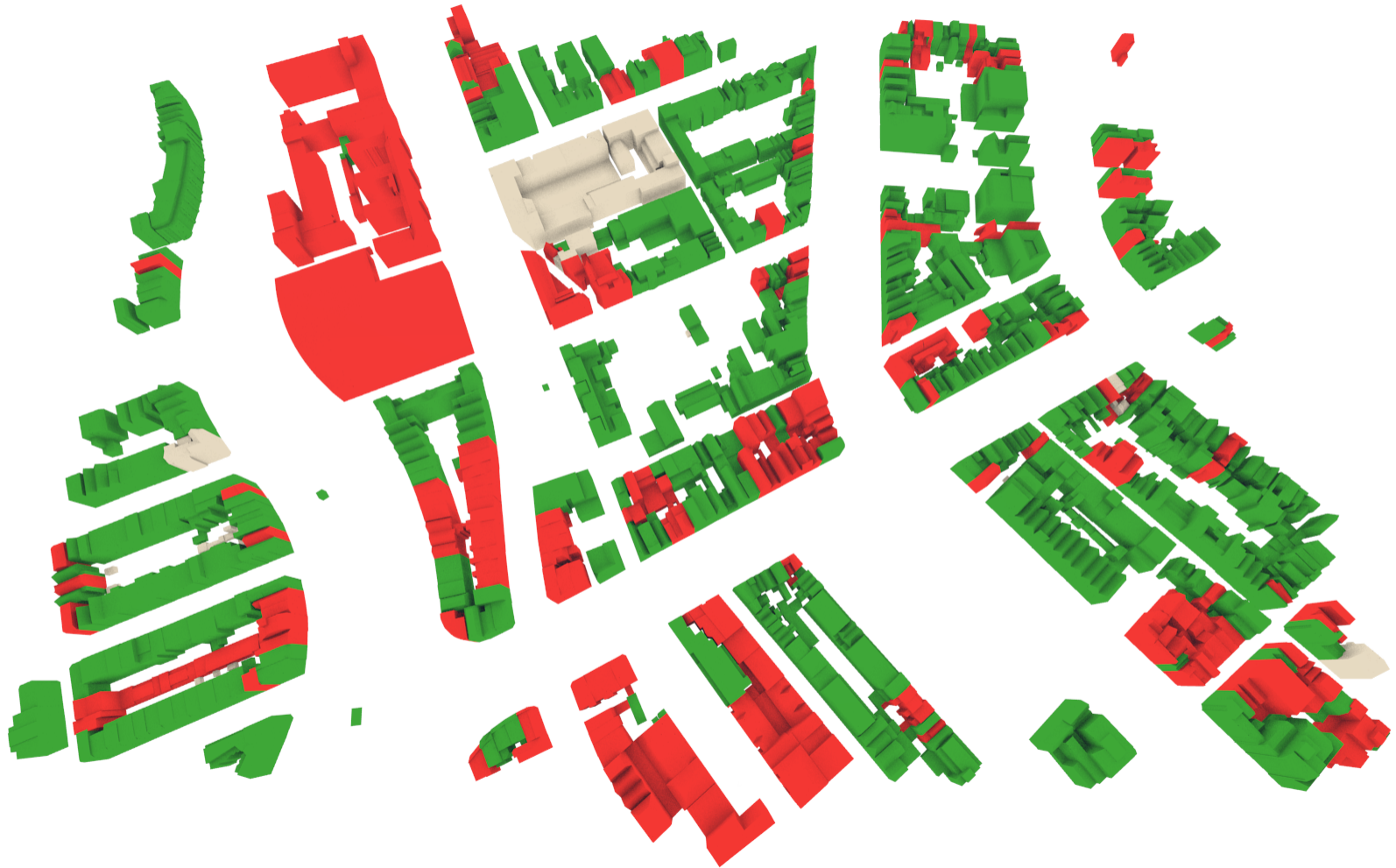


Synthetic data – LoD0.1-0.3, 1.1-2.3

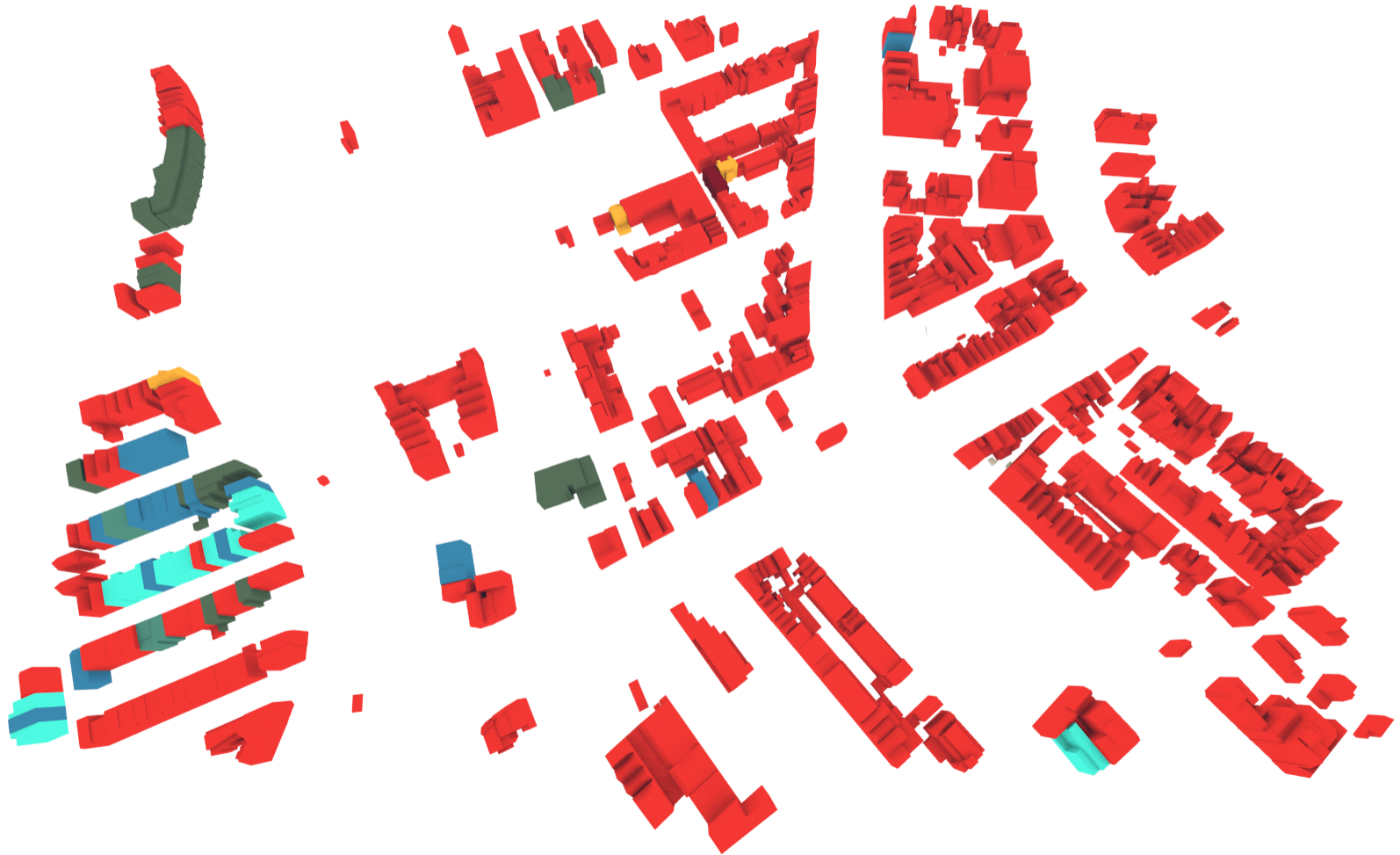


1000 buildings
100 per class

Amsterdam data – LoD1.2, LoD2



Amsterdam data – LoD2 (and LoD1)

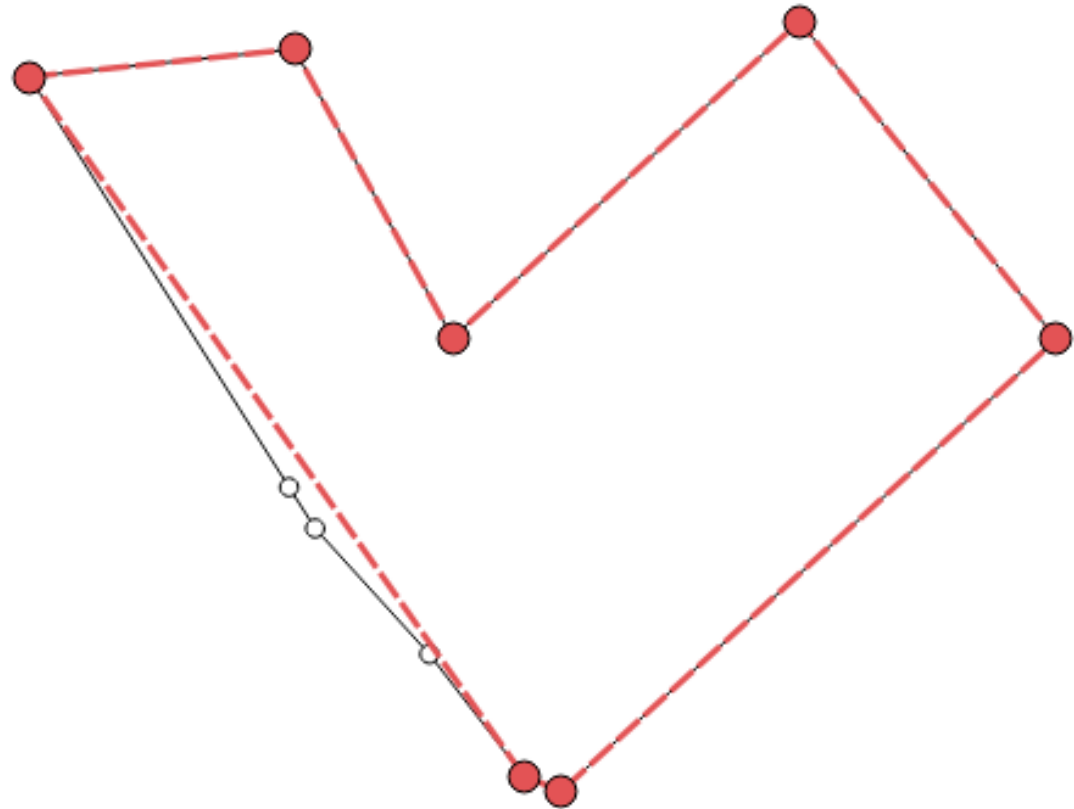


Generate features

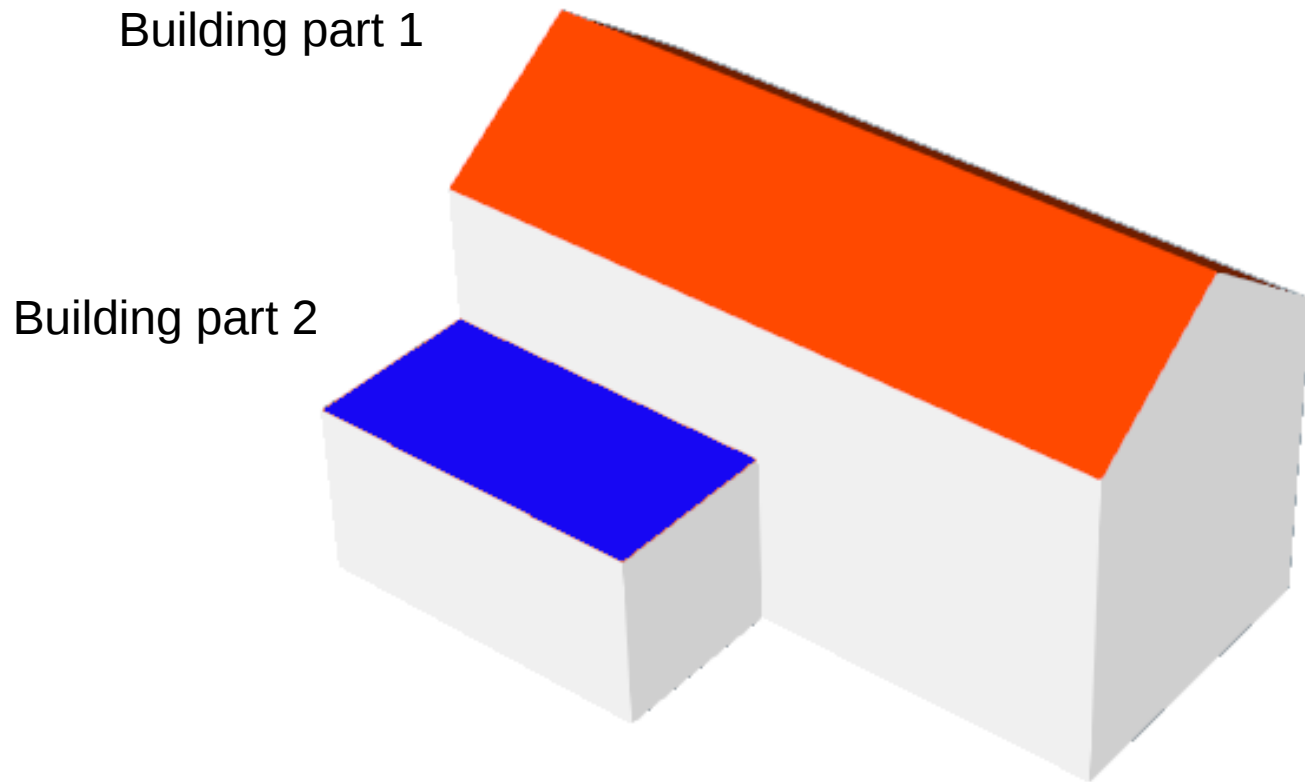
Geometry	Feature	Related LoD requirement	Relevant LoD
2D footprint	Number of Shape Characterising Points (NSCP)	none	all
	Shape Characterising Lengths (SCL)	Size of building parts	≥ 0.1
	Footprint Area	Size of building parts	≥ 0.1
	Building Part Footprint Area	Size of building parts	≥ 0.1
3D solid	Building Volume	none	all
3D surface	Roof Type	Roof representation	≥ 1
	Median Roof Gap	Top surface (Single / Multi)	0.2-1.3
	Roof Overhangs	Explicit roof overhangs (if 0.2m)	≥ 2.3
	Footprint-Roof Triangle Ratio	Roof superstructures	≥ 2.2
	Walls	Presence of walls	0
3D solid, Point Cloud	RMSE of PC-Model distance	(LoD validity)	all

NSCP & SCL

Inner angle $< 160^\circ$

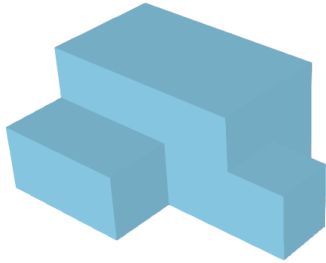


Building part area

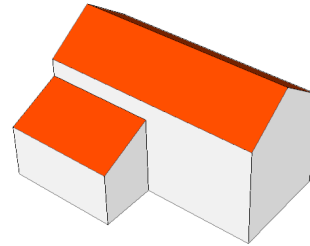


Roof type

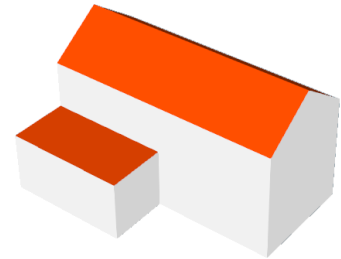
planar



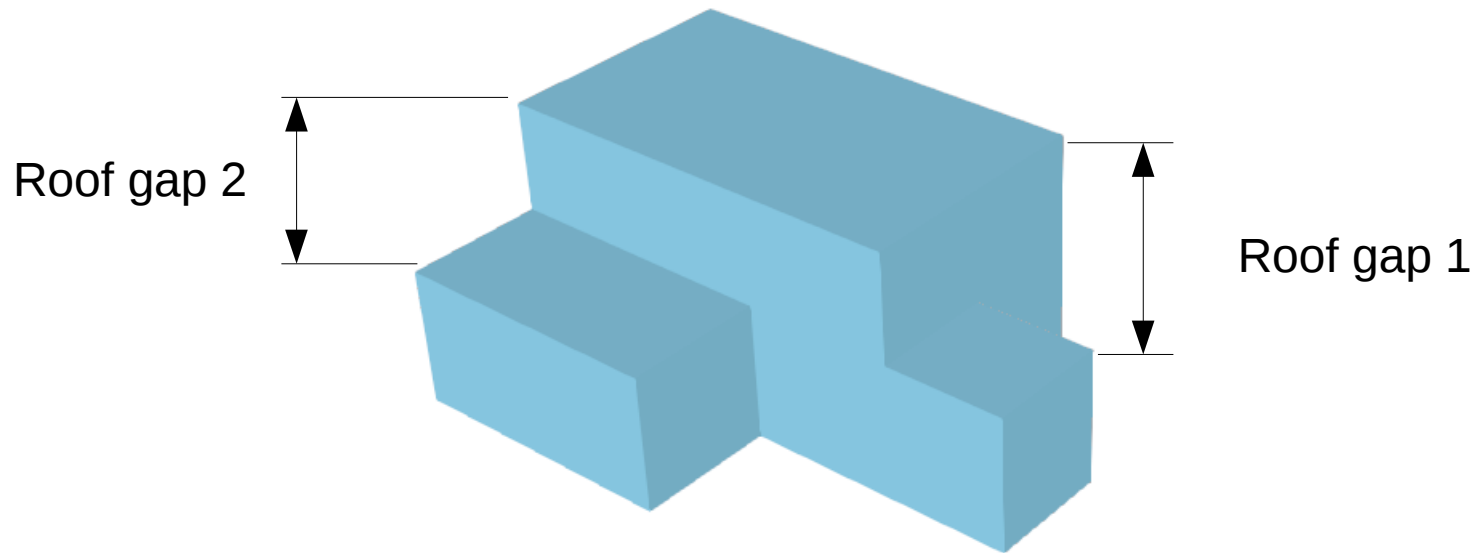
non-planar



mixed



Median roof gap



RMSE

- Signed distance from point cloud to mesh
- With CloudCompare, per building

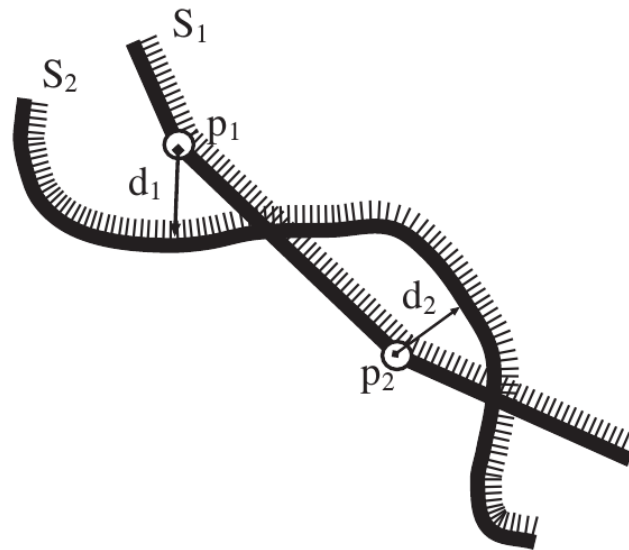
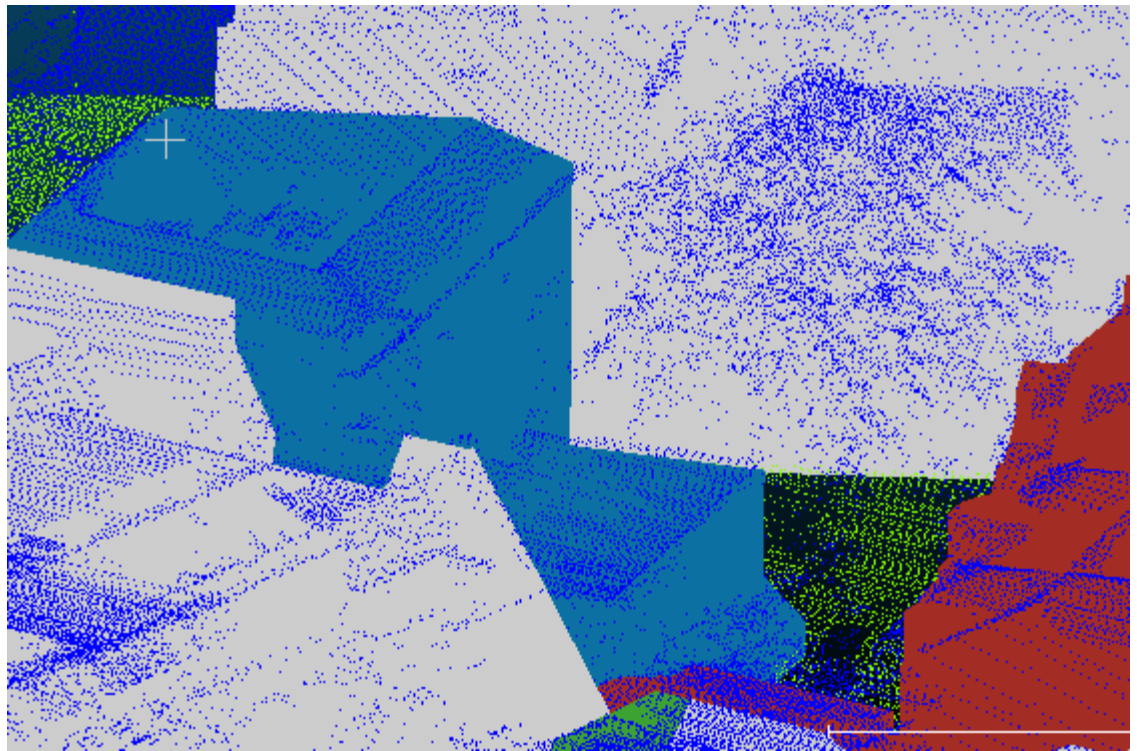
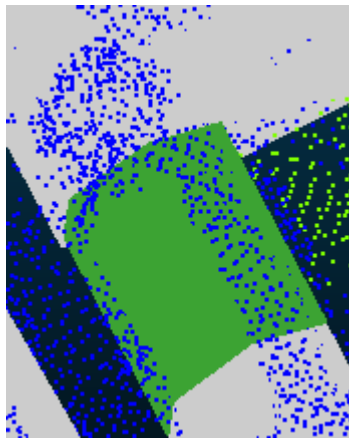


Figure 2: Signed distance evaluation; distance is positive in p_1 and negative in p_2 (S_1 is the sampled curve). [2]

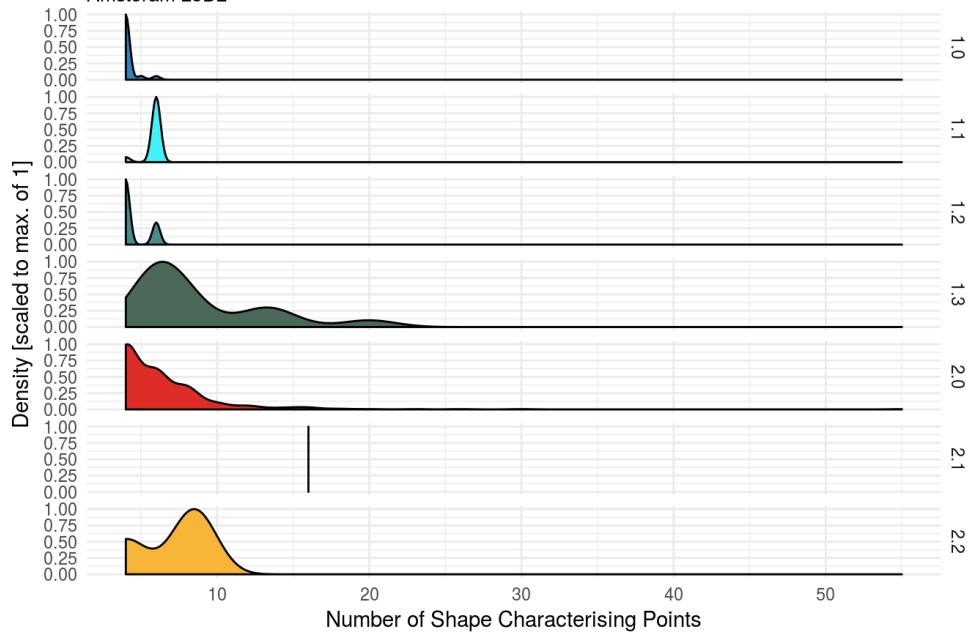
RMSE



NSCP

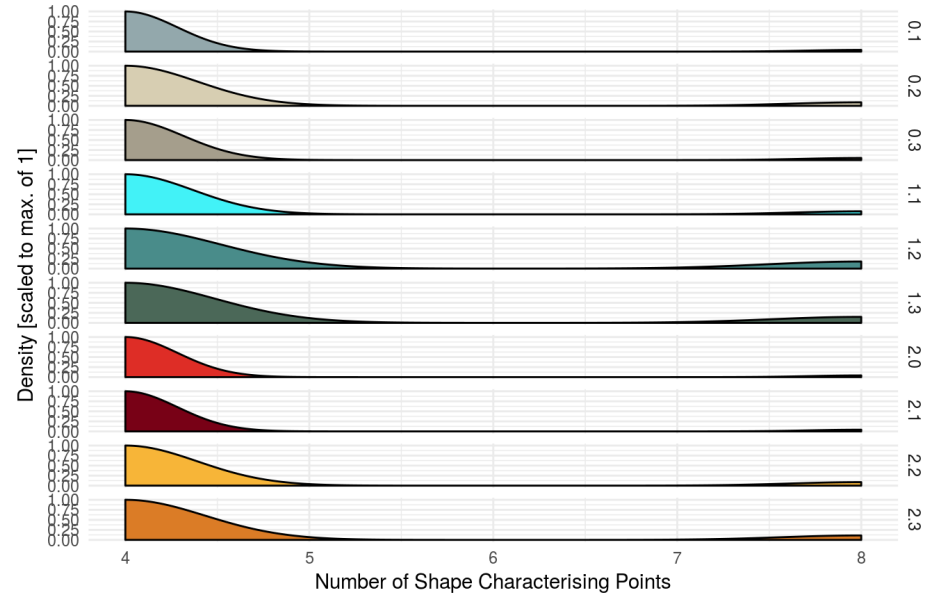
Frequency distribution of Shape Characterising Point per LoD

Amsteram LoD2



Frequency distribution of Shape Characterising Point per LoD

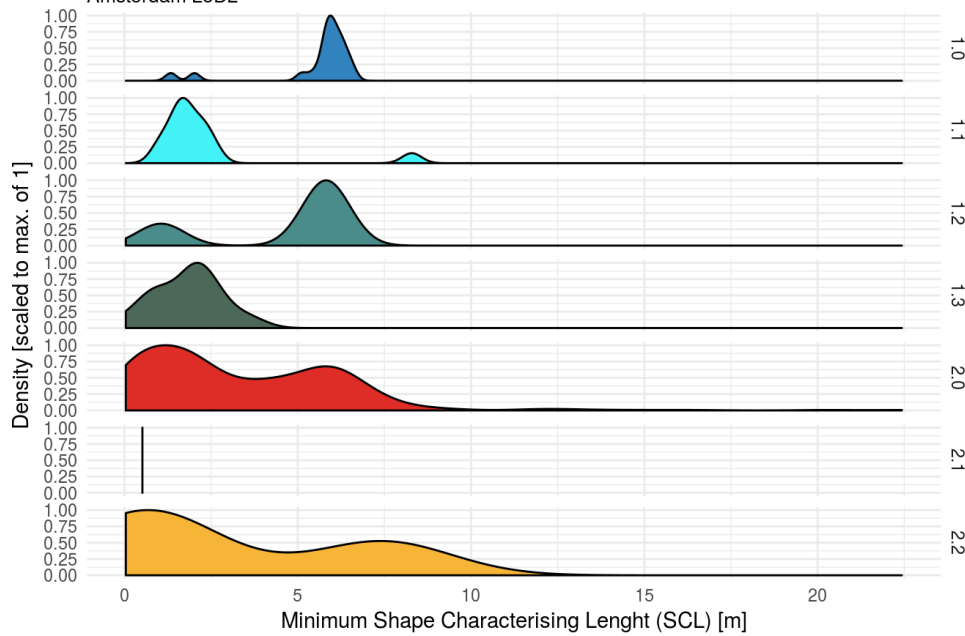
Synthetic data set



Min. SCL

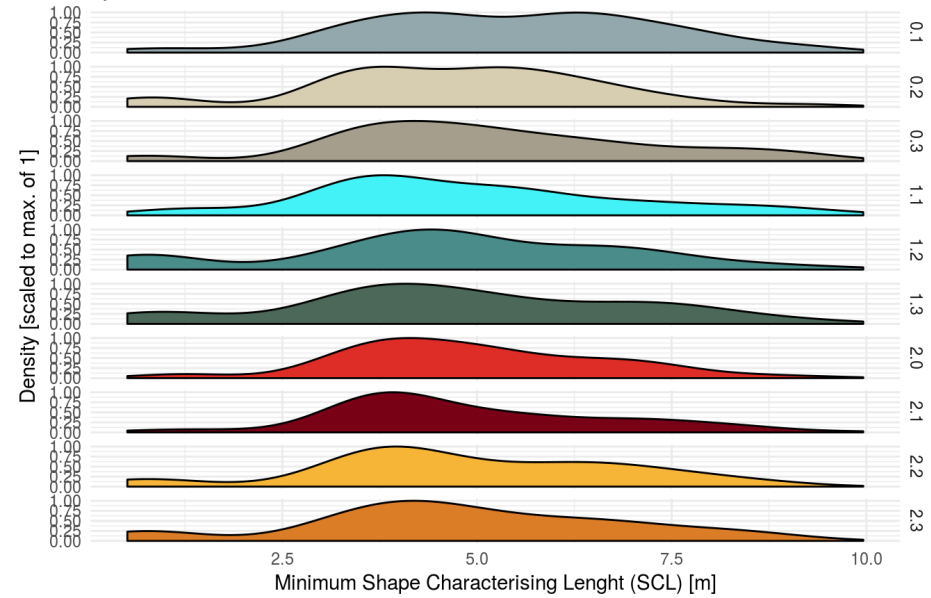
Frequency distribution of minimal footprint SCL per LoD

Amsterdam LoD2



Frequency distribution of minimal footprint SCL per LoD

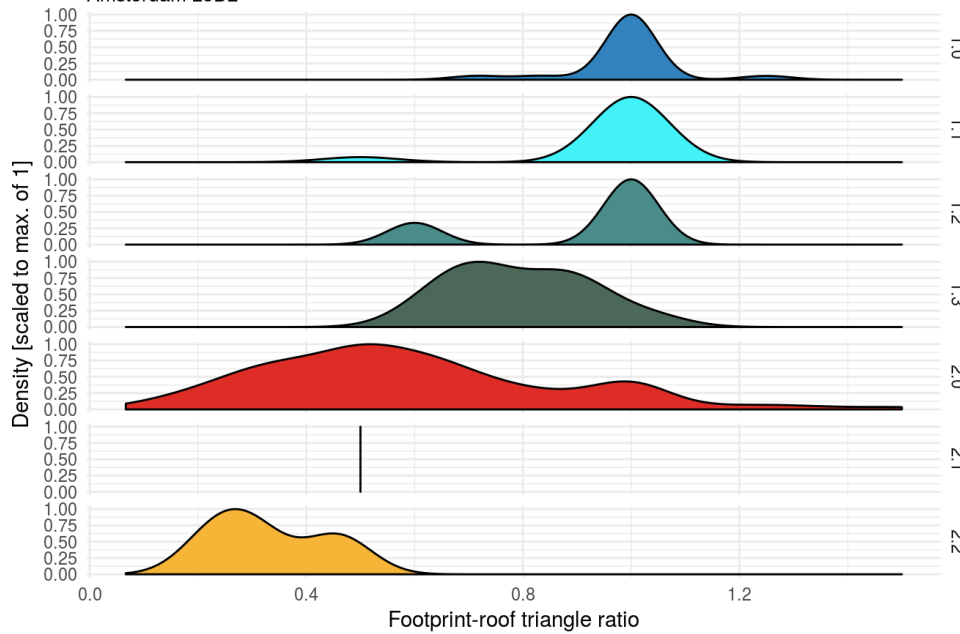
Synthetic data set



Footprint-roof ratio

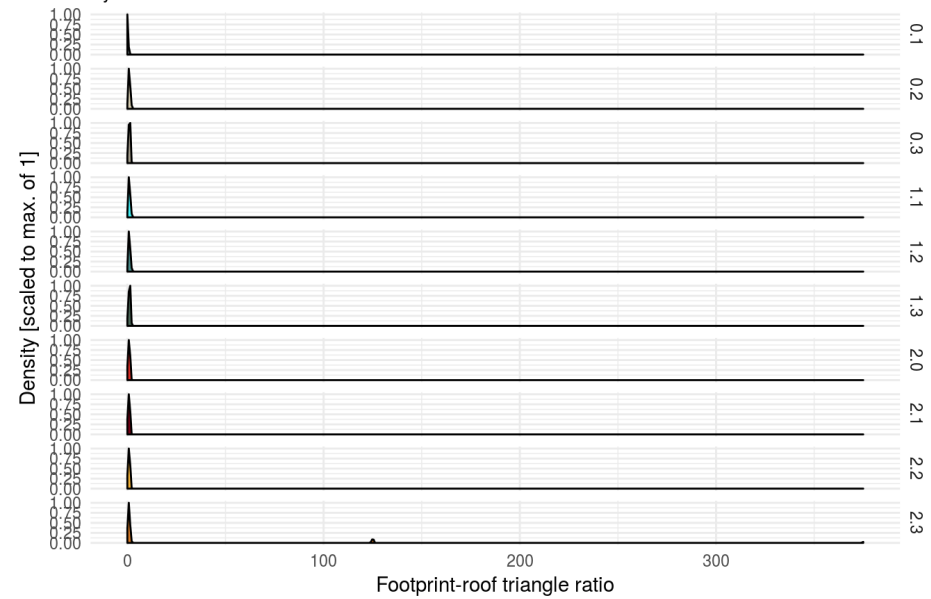
Footprint-roof triangle ratio per LoD

Amsterdam LoD2



Footprint-roof triangle ratio per LoD

Synthetic data



Classification

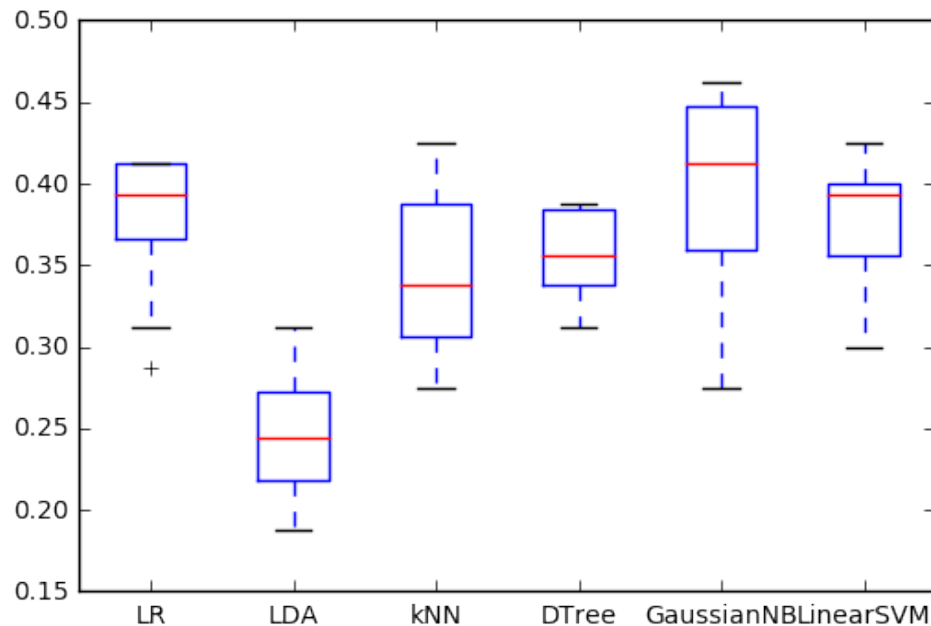
- Logistic Regression
- Linear Discriminant Analysis
- K Nearest Neighbours
- Decision Tree
- Gaussian Naive Bayes
- Support Vector Machine

Experiment 1&2

- Not / Standardized features
- Train and test in the same data
- Cross-validation and prediction

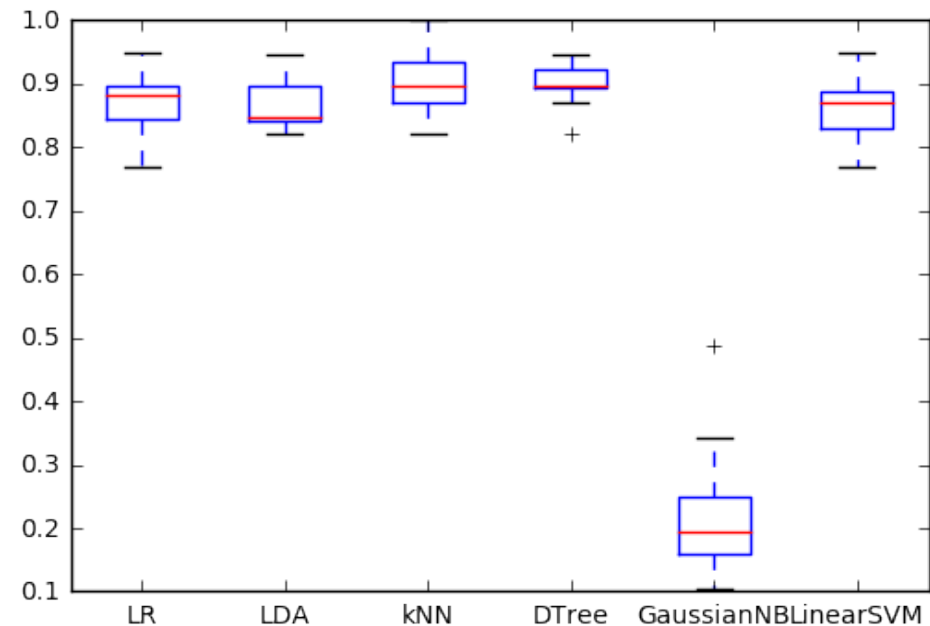
Experiment 1&2 – Raw and standardized features

Algorithm Comparison on standardized features



Synthetic data
LR prediction:
42.5%

Algorithm Comparison on standardized features

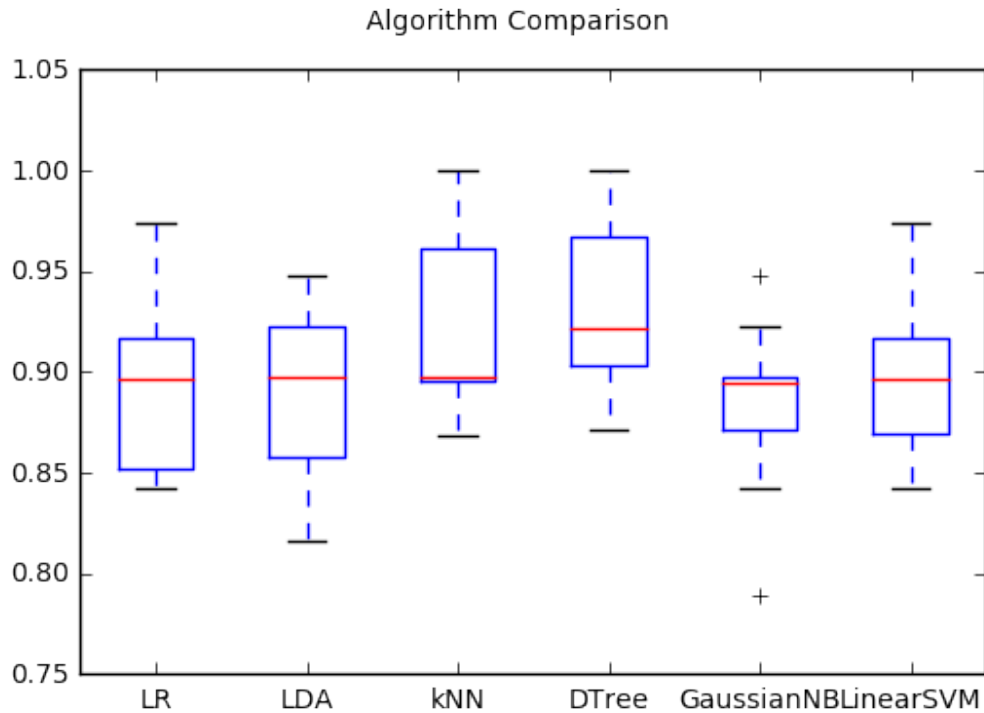


Amsterdam data
DTree prediction:
88.6%

Experiment 4

- Standardized features
- Train and test in Amsterdam data
- Include RMSE
- Binary classes (LoD2 or not)

Experiment 4



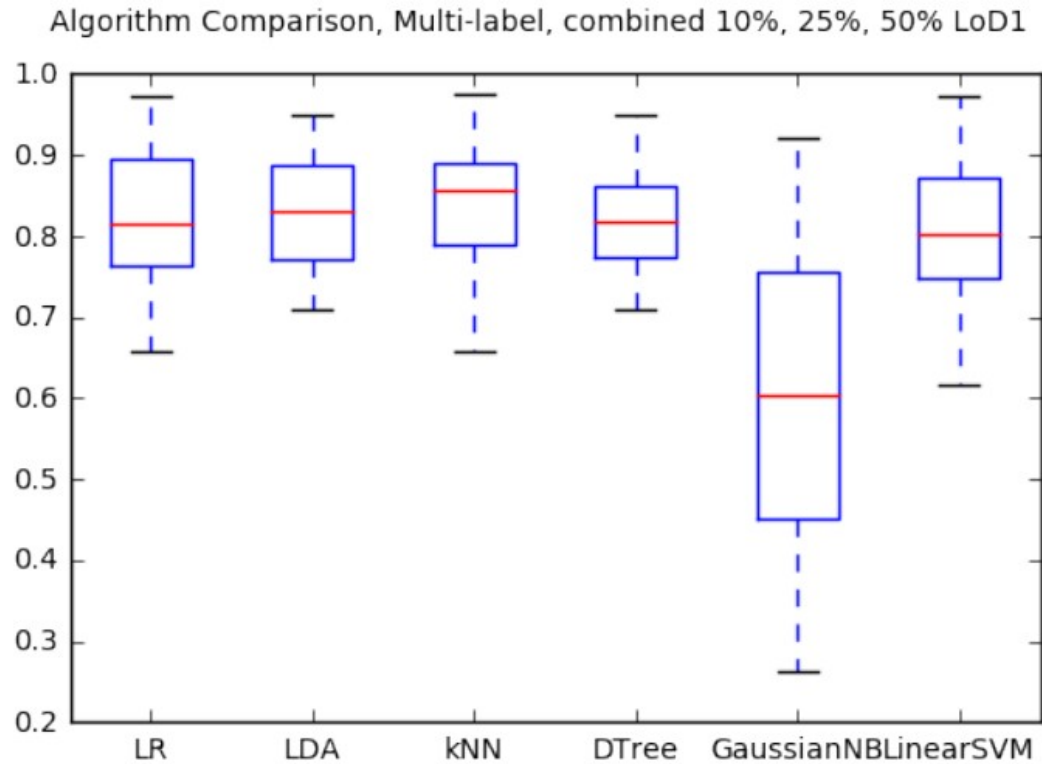
Dtree prediction 92.5% but:

	Not LoD2	LoD2
Not LoD2	7	5
LoD2	2	83

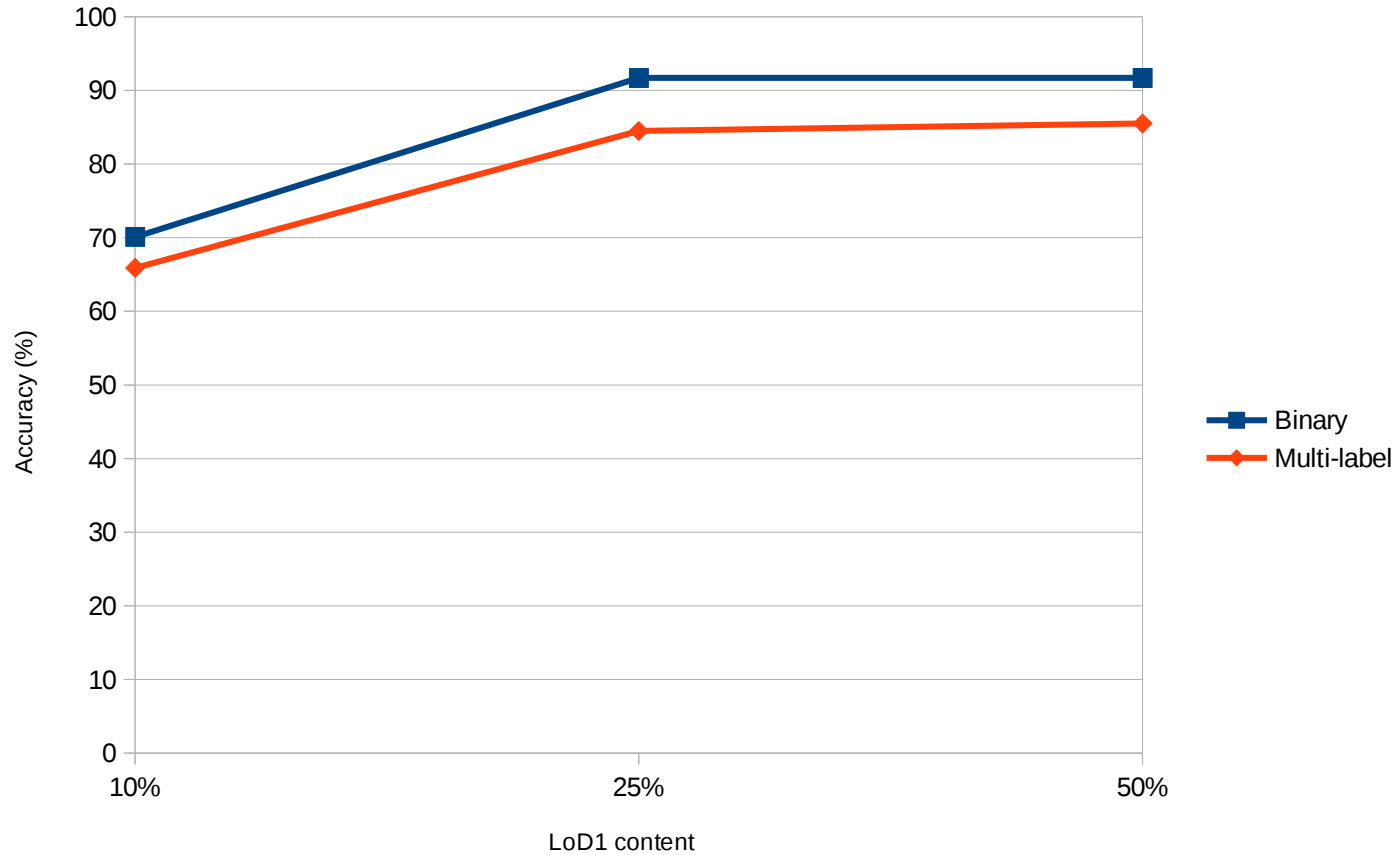
Experiment 5

- Standardized features
- Train and test in Amsterdam data
- Replace 10, 25, 50 of LoD2 with LoD1
- Include RMSE
- Multi-class and Binary classes (LoD2 or not)

Experiment 5 – mixed LoD1&2



Experiment 5 – kNN



Experiment 3&6

- Standardized features
- Train in synthetic and test in Amsterdam
- Replace 10, 25, 50 of LoD2 with LoD1
- Include RMSE
- Multi-class

Experiment 3&6

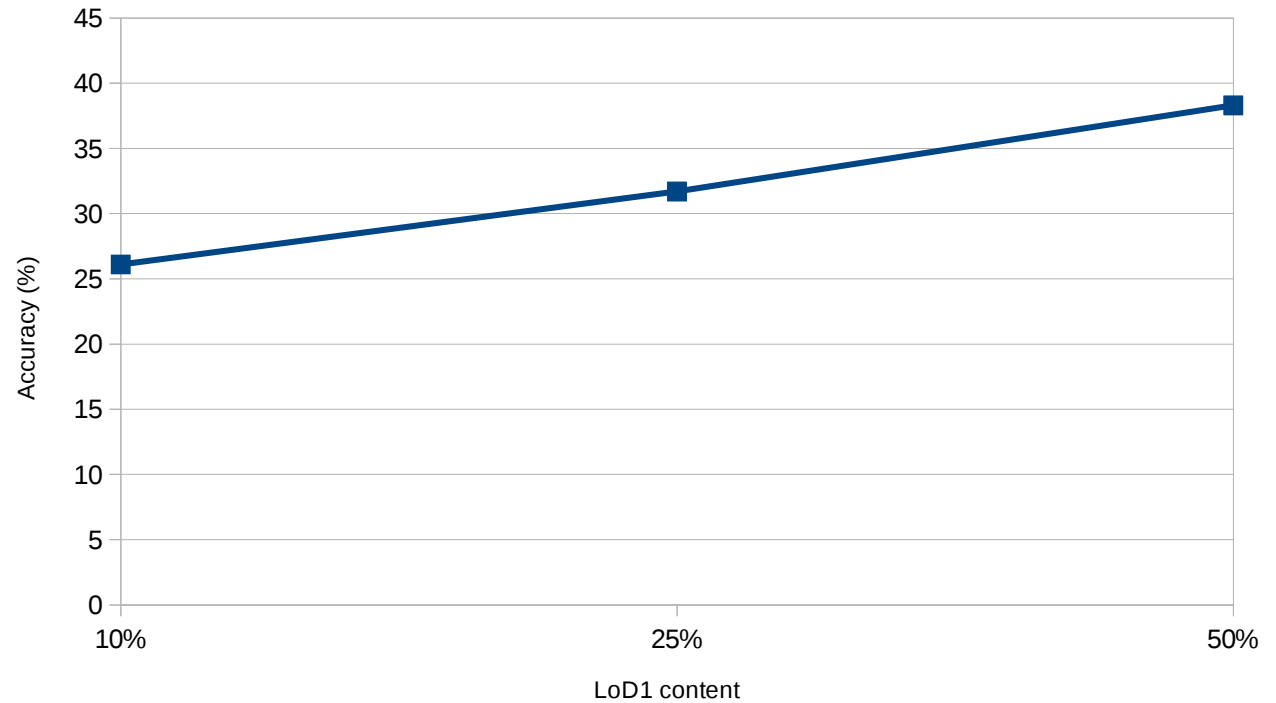
Experiment 3

With LoD0

LR	DTree	NB
7.4%	3.7%	0.0%

Experiment 6

No LoD0



Conclusions

- Synthetic data is not suitable as design set
 - Representative data set
- Features seem to be OK, but are there better?
- 42%, 88%, binary classes 92%
- Class imbalance is an open problem
- Issues with noisy point cloud, distances are not reliable
 - Other reference data?
 - RMSE might be too coarse
- LoD *inference* and *validation*

References

- [1] Biljecki, F.; Heuvelink, G. B.; Ledoux, H. & Stoter, J. The effect of acquisition error and level of detail on the accuracy of spatial analyses Cartography and Geographic Information Science, Taylor & Francis, 2018, 45, 156-176
- [2] Gröger, G.; Kolbe, T. H.; Nagel, C. & Häfele, K.-H. OGC City Geography Markup Language (CityGML) Encoding Standard, Version 2.0 Open Geospatial Consortium, Open Geospatial Consortium, 2012, 344
- [3] Biljecki, F., Ledoux, H., Stoter, J., 2016. An improved LOD specification for 3D building models. Computers, Environment and Urban Systems 59, 25–37. doi:10.1016/j.compenvurbsys.2016.04.005
- [4] Cignoni, P., Rocchini, C., Scopigno, R., 1998. Metro: Measuring Error on Simplified Surfaces. Computer Graphics Forum 17, 167–174. <https://doi.org/10.1111/1467-8659.00236>