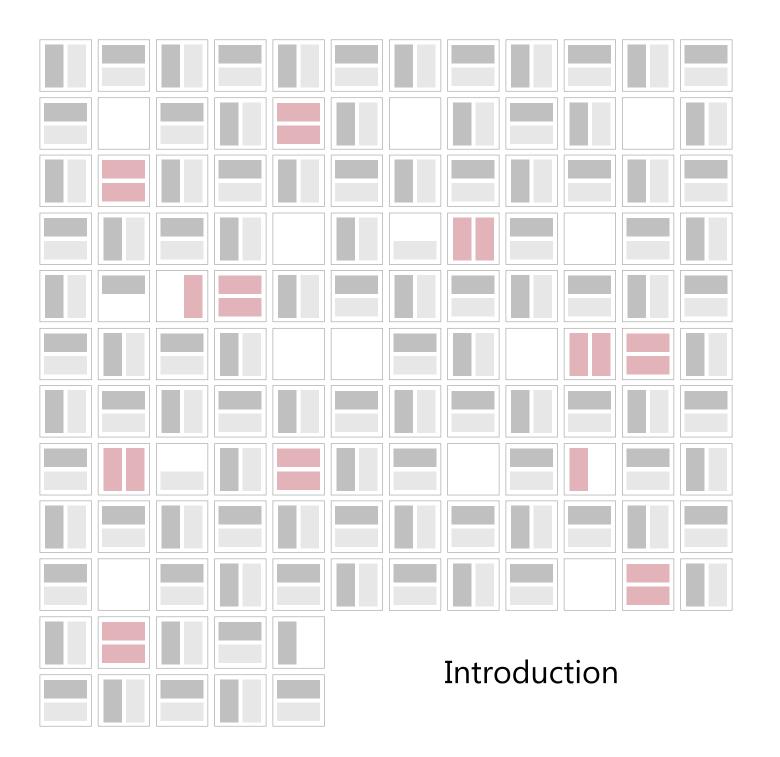


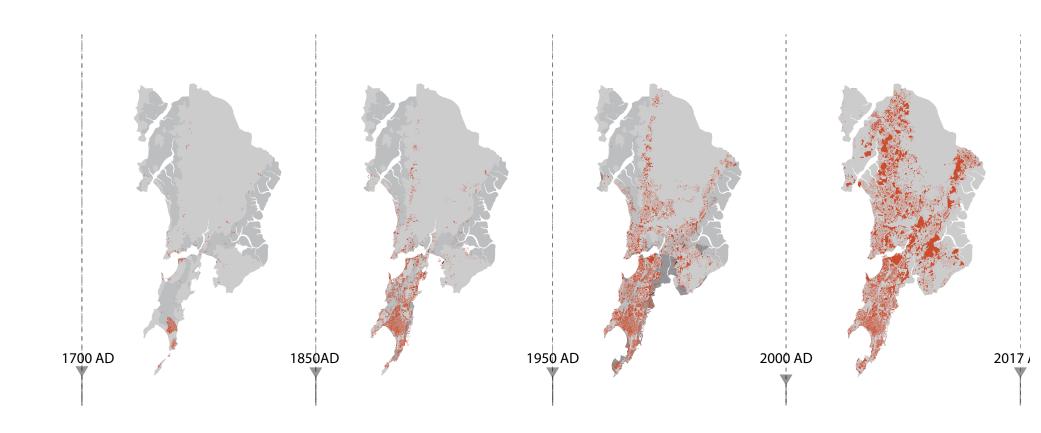
Intro Location Housing Types Patterns of Living	5 7 13 21	
Problem State Research Question	ement 35 49	
Urban Strateg Demolition Criteria Building Type Unit Layout	<b>y</b> 51 56 70 72	
Design References Plinth 1 Plinth 2 Plinth 3	79 83 93 127 135	
Building Technology	145	
Figures and Comparis	son 155	



## Location



#### Mumbai Urban Growth



## Nala Sopara

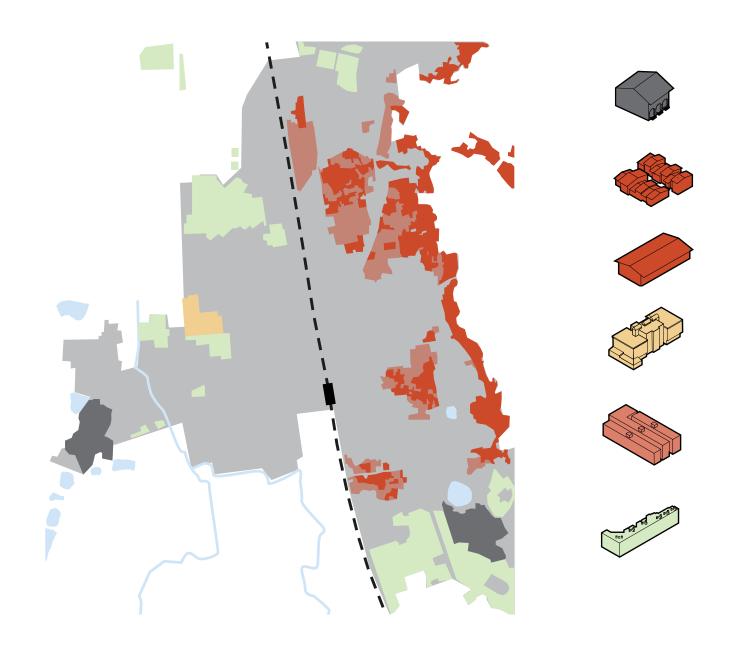


## Nala Sopara Urban Growth





# Housing Types



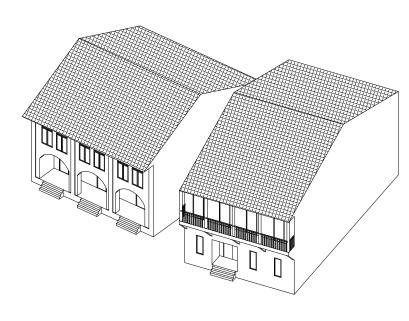
## Old Village House

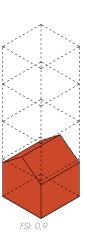




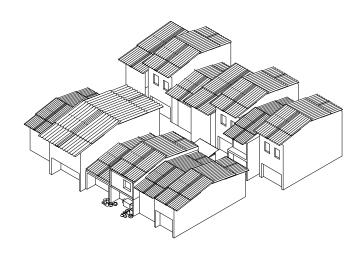


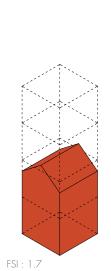


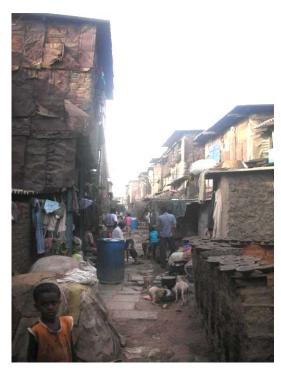




#### Slum Settlement









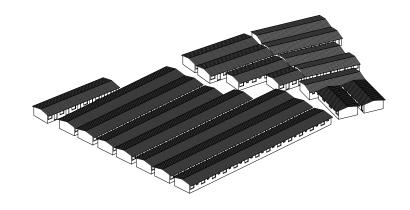




#### Baithi Chawl

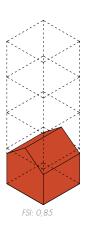




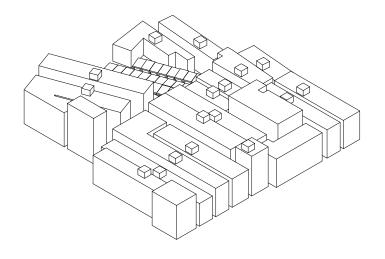






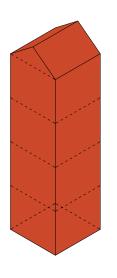


#### Chawl











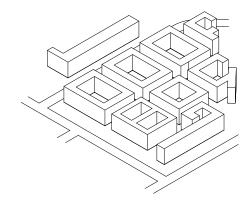




### Real State Apartments

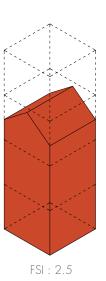






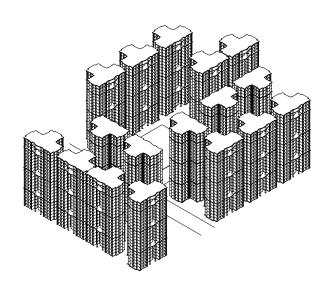


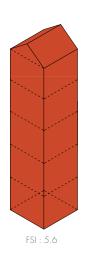




18

## MHADA High Rise

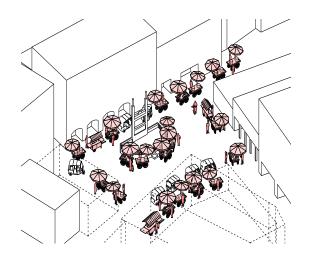




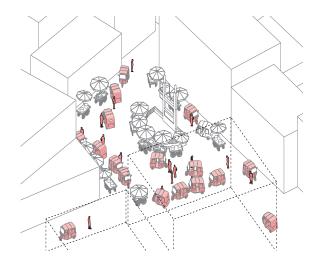


## Patterns of Living

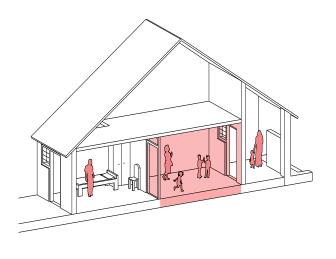
#### Old Village \_ Income Generation



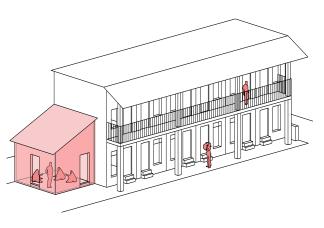
The Market Vendor



The Rickshaw

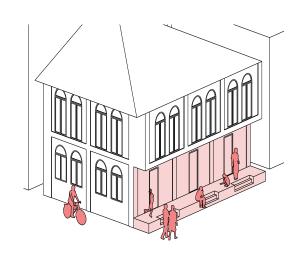


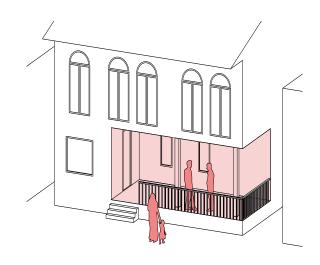
Subletting



Micro Enterprise

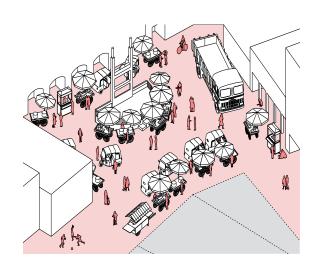
### Old Village \_ Social Spaces

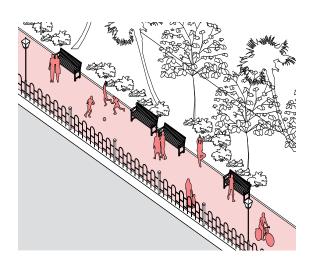




The Otla

The Loggia

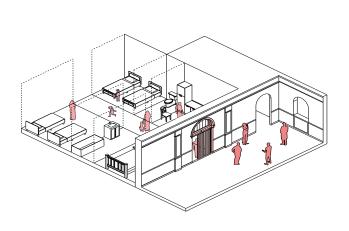


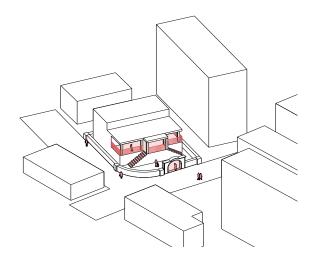


The Market Area

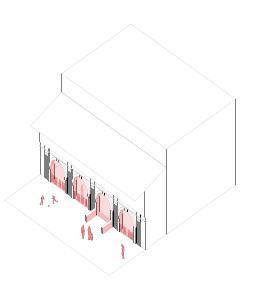
The Lakeside

### Old Village \_ Borders



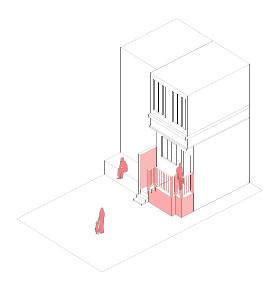


The Curtain



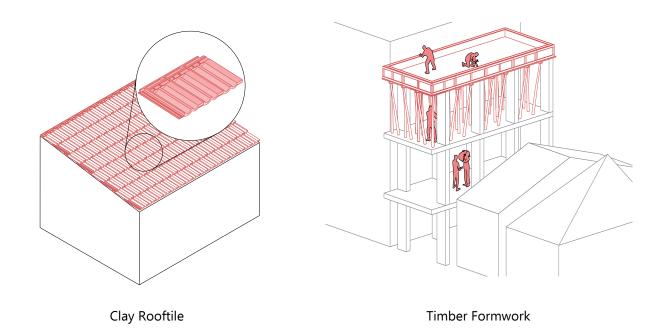
The Loggia

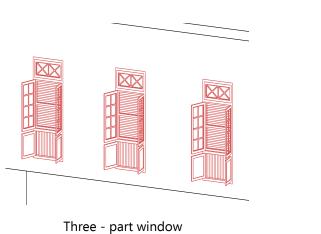
Religous Hindu Spaces

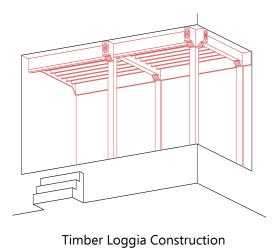


The Heightened entrance

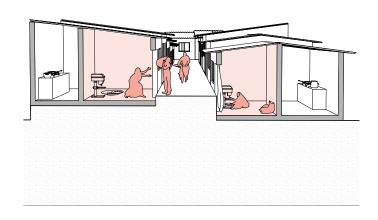
#### Old Village \_ Building Technique



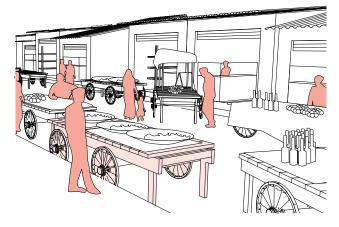




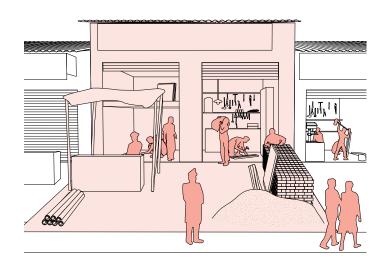
#### Baithi chawl \_ Income Generation



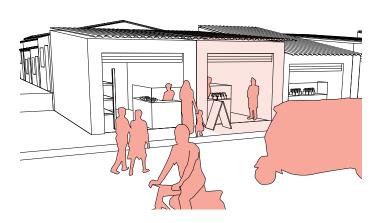
Domestic Workshops



Street Vendor

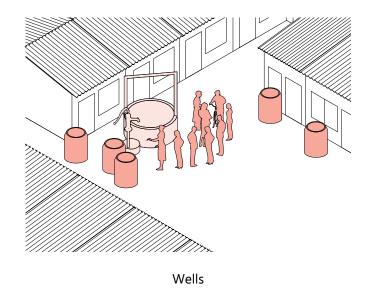


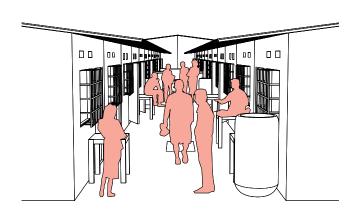
**Industrial Ghalas** 



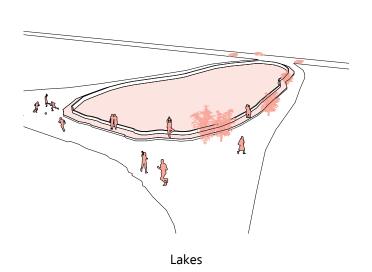
Local Shops

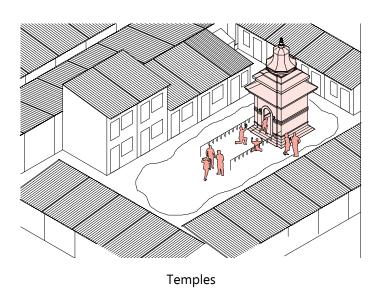
### Baithi chawl \_ Social spaces



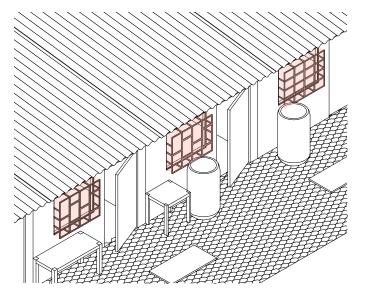


Communal alleys

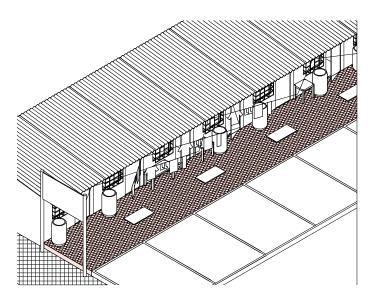




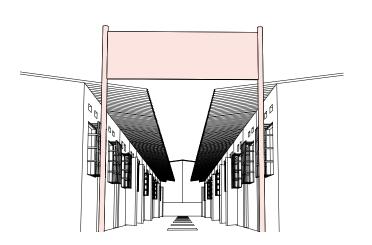
#### Baithi chawl \_ Borders



Windows cages



**Communal Pavements** 

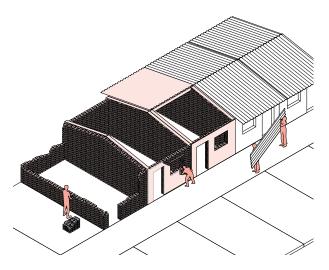


Society Gates

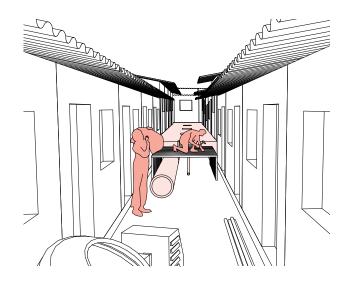


**Roof Canopies** 

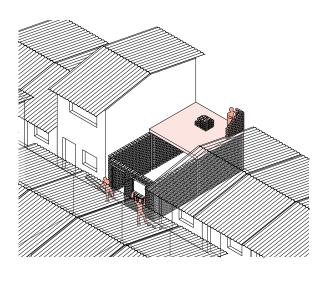
#### Baithi chawl \_ Building Technique



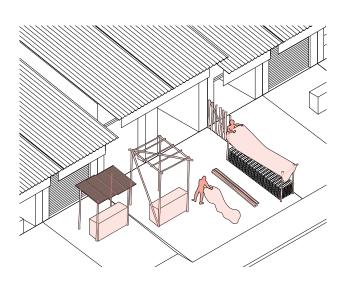
Baithi chawl construction process



Elevated Flood preventive paths



Vertical Units extension

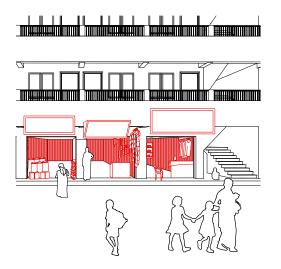


Exterior buildouts

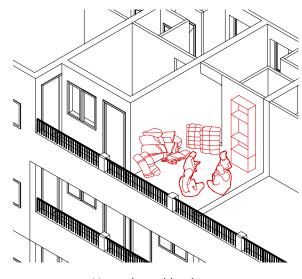
#### Chawl \_ Income Generation



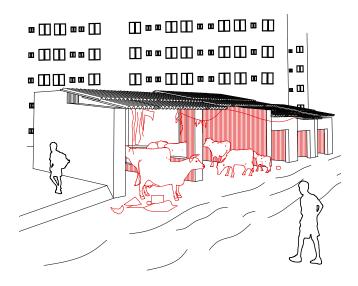
Street Vendor



Commercial plinth

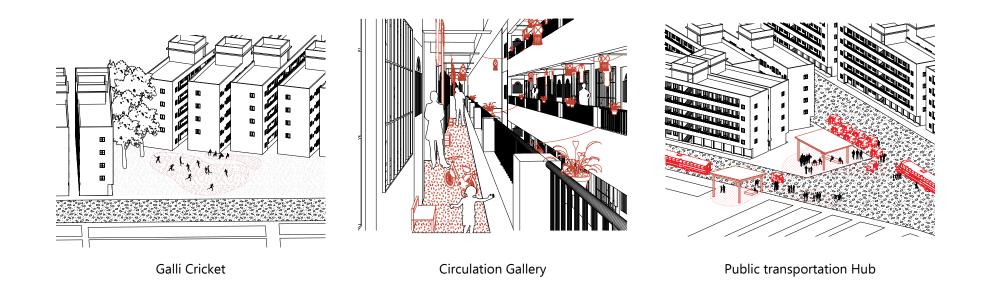


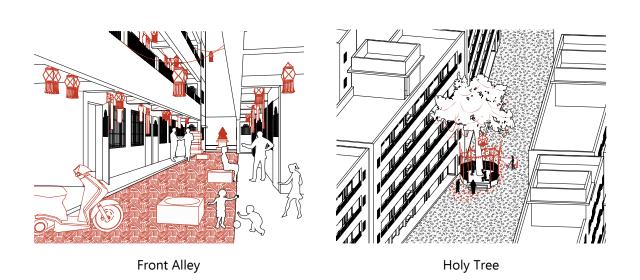
Home based business



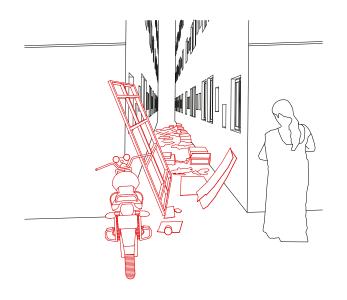
Cow shed

#### Chawl \_ Social spaces

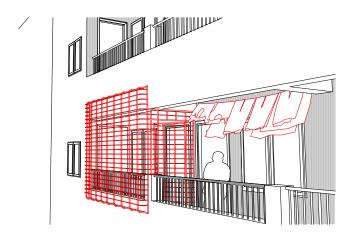




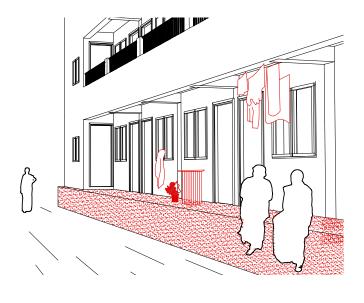
#### Chawl \_ Borders



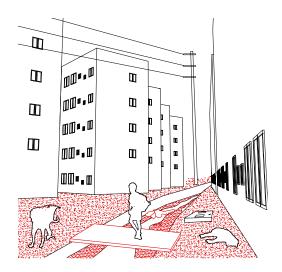
Back Alley



Appropiated Gallery

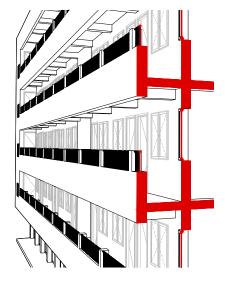


Raised Groundfloor

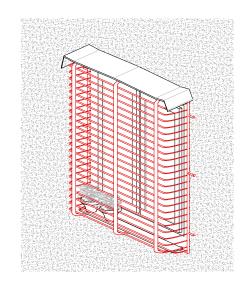


Sewage Canal

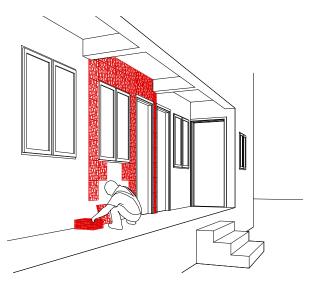
#### Chawl \_ Building Technique



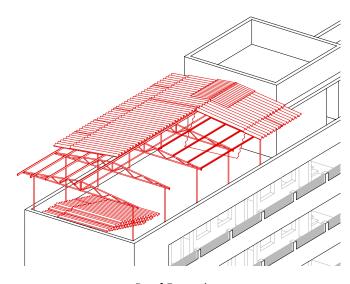
Concrete Cantelever Gallery



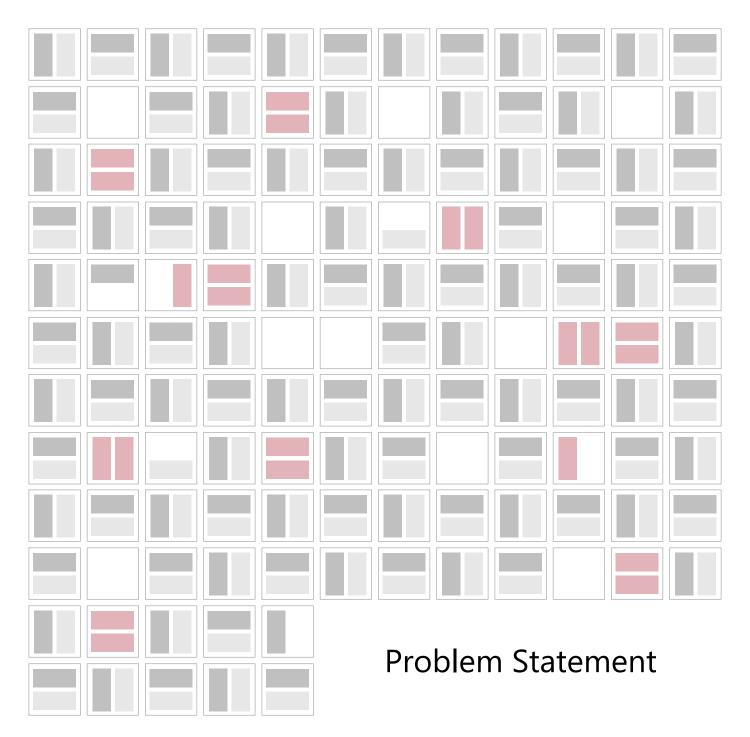
Window Cage



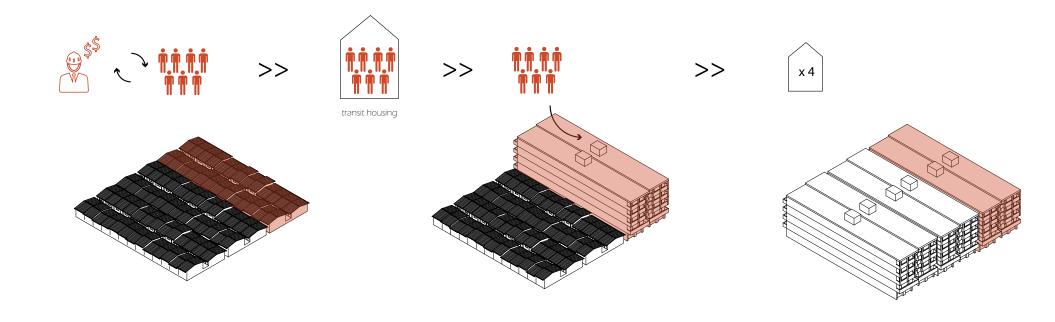
Customized Facade



**Roof Extension** 



### SRS \_ Redevelopment Scheme











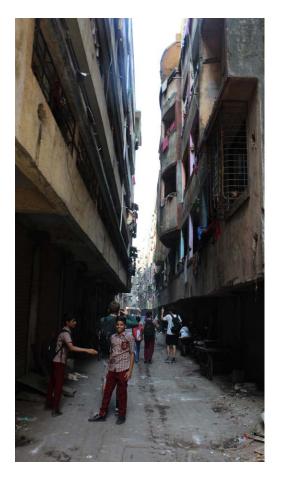


Lack of daylight Unsafe structure Lack of ventilation

### The "Handshakes" apartments







Back alleys Limits Unused plinth

### Oswal Nagari



Oswal Nagari

Handshakes Apartments CLusters

Baithi chawls



Handshakes Apartments

Baithi chawls

context

#### Oswal Nagari















4250

FSI: 3.55

1062



0.96 ha.



0.3

0.7 m<sup>2</sup>/ person

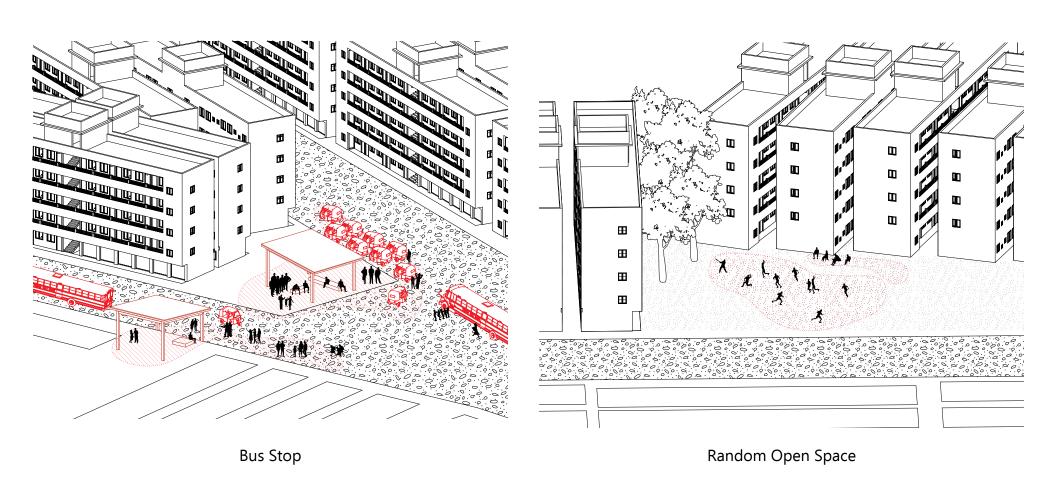


1.1 m<sup>2</sup>/ person



9 m<sup>2</sup>/ person

#### **Open Spaces**



### The role of the plinth



Commercial use

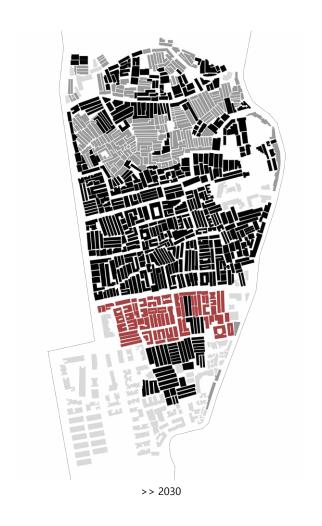


In "handshakes" apartments

#### Urban Growth \_ What is the next step?







Handshakes Apartments

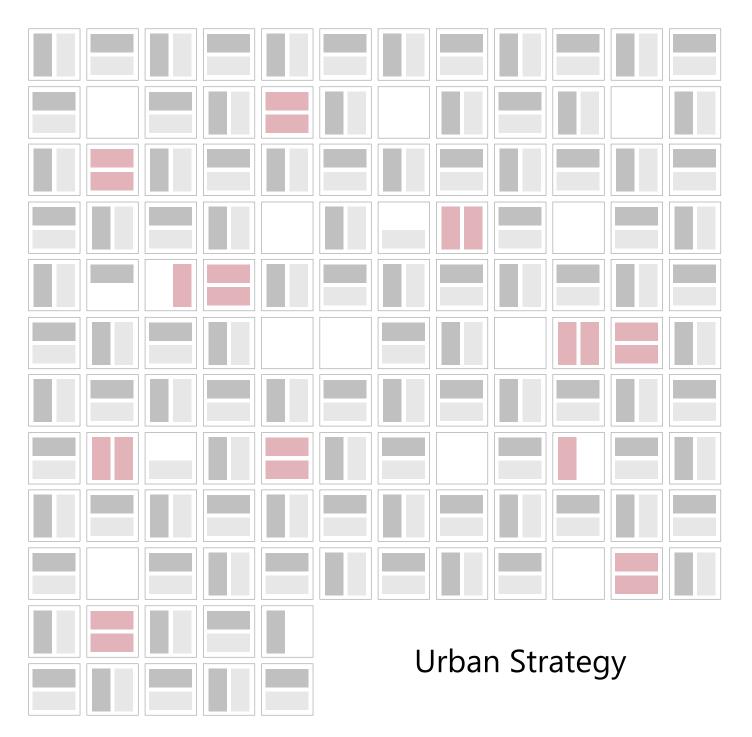
Baithi chawls

context

#### Research Question and Goals

Taking into account that the Handshakes have remained without any improvement for years, to which extent would it be possible to accommodate the families into an affordable solution with an improvement in sanitary and social conditions?

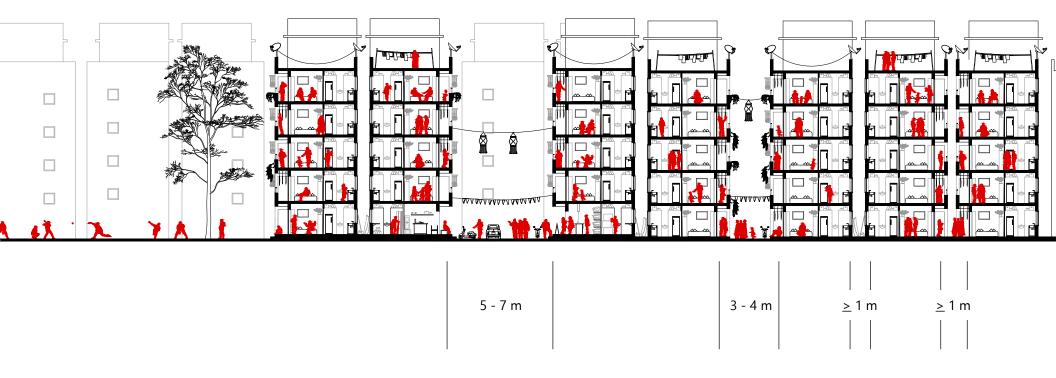
Consider relevance of open spaces \_ Avoid massive Eviction / Relocation hierarchy of open spaces Elaborate an integrated urban fabric Balance between flexibility / standardization Reinterpret existing architectural elements for social Redefine Neighbourhoods spaces Increase amenities and commercial activity Redesign a new housing type to consider the - To stimulate future investment connection between the ground floor and higher levels - To increase land value Goals and objectives Design considerations



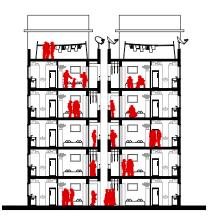
Tabula Rasa v/s Acupuncture

Tabula Rasa v/s Acupuncture 13260 Tabula Rasa v/s Acupuncture 760 (5%)

#### Demolition Criteria \_ Street profiles

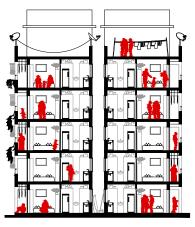






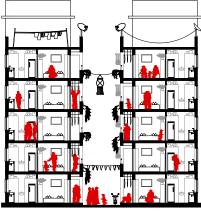


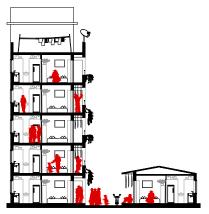


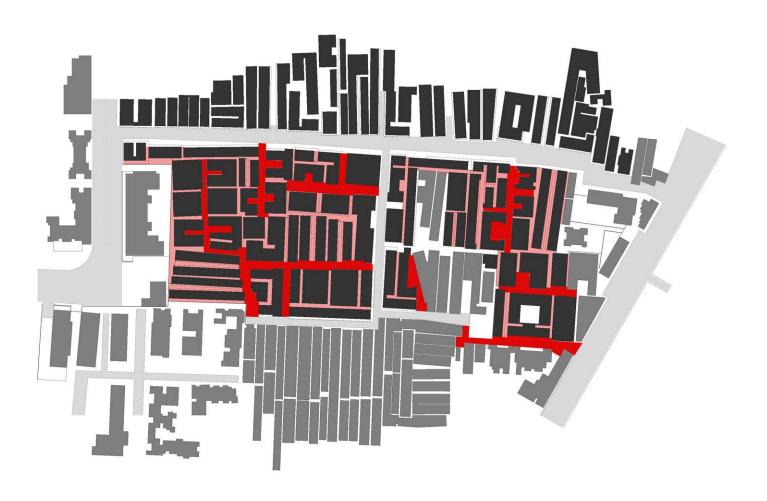


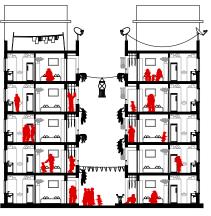


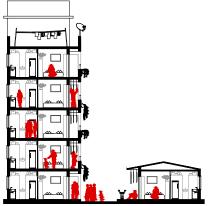




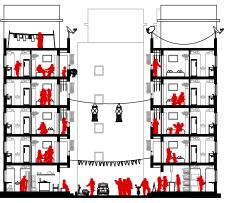


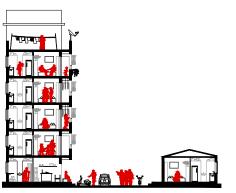












#### Demolition Criteria \_ Existing Infrastructure



#### **Demoltion Criteria**



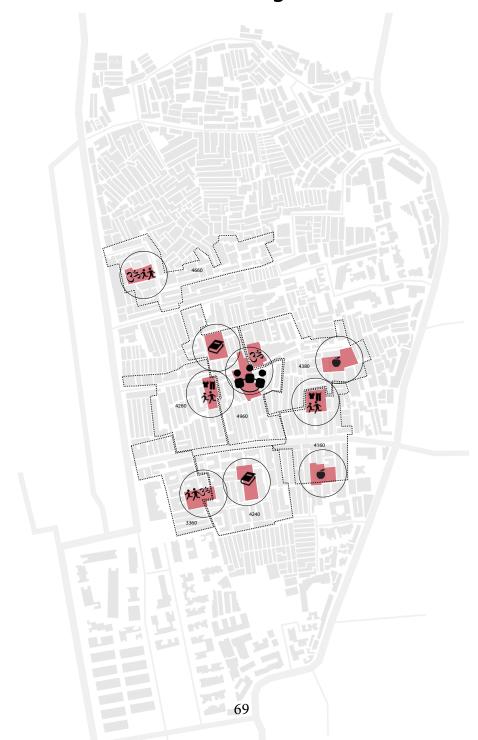




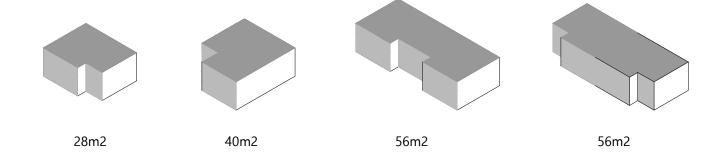




### To Consolidate Neighbourhoods

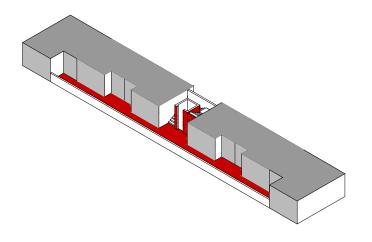


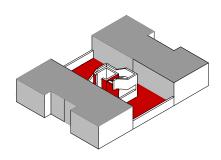
## Building type



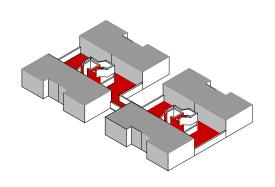
Unit as a module

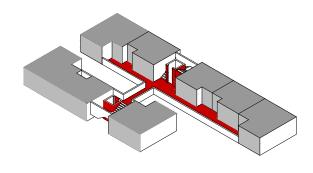
# Building type

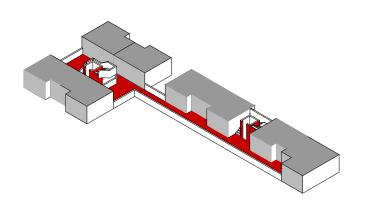




Line and Tower

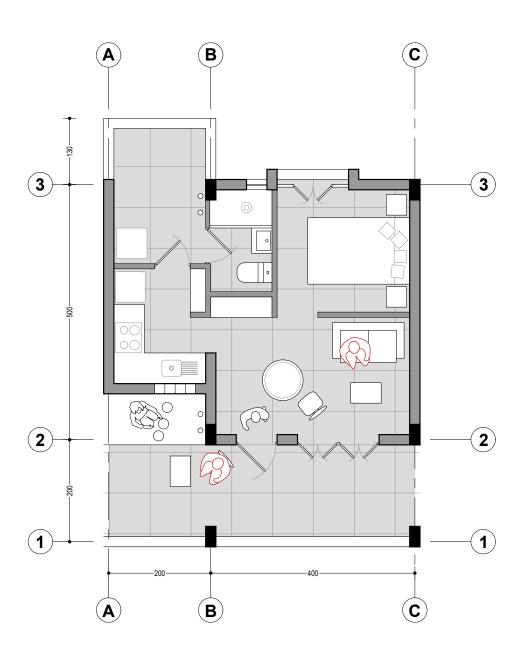


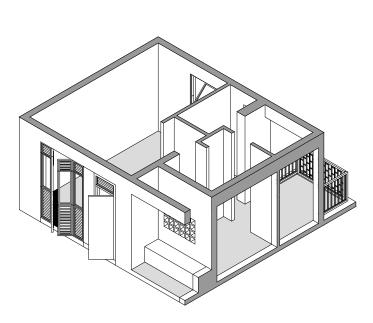




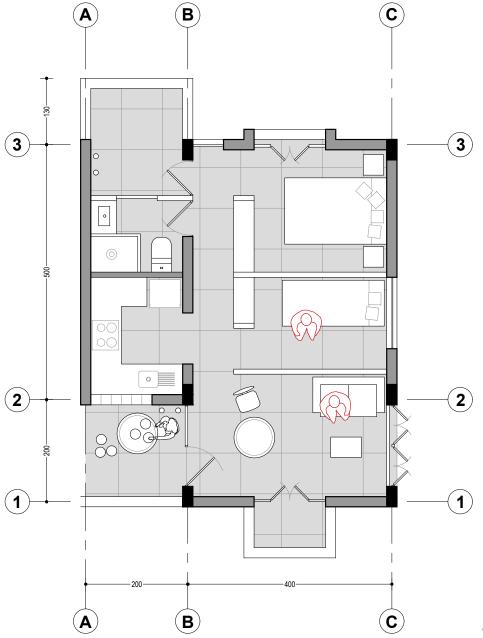
Cluster

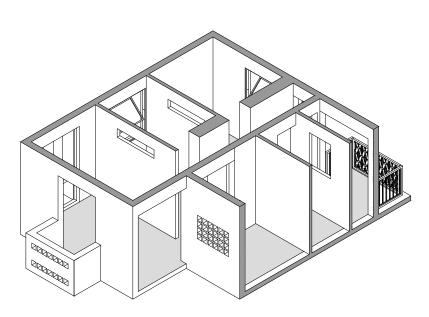
### **Unit Layout**





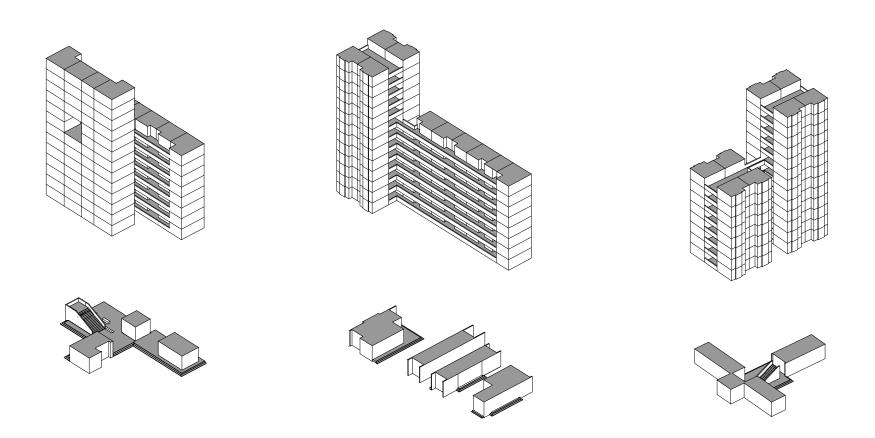
EWS 28 m2 >> 31 m2





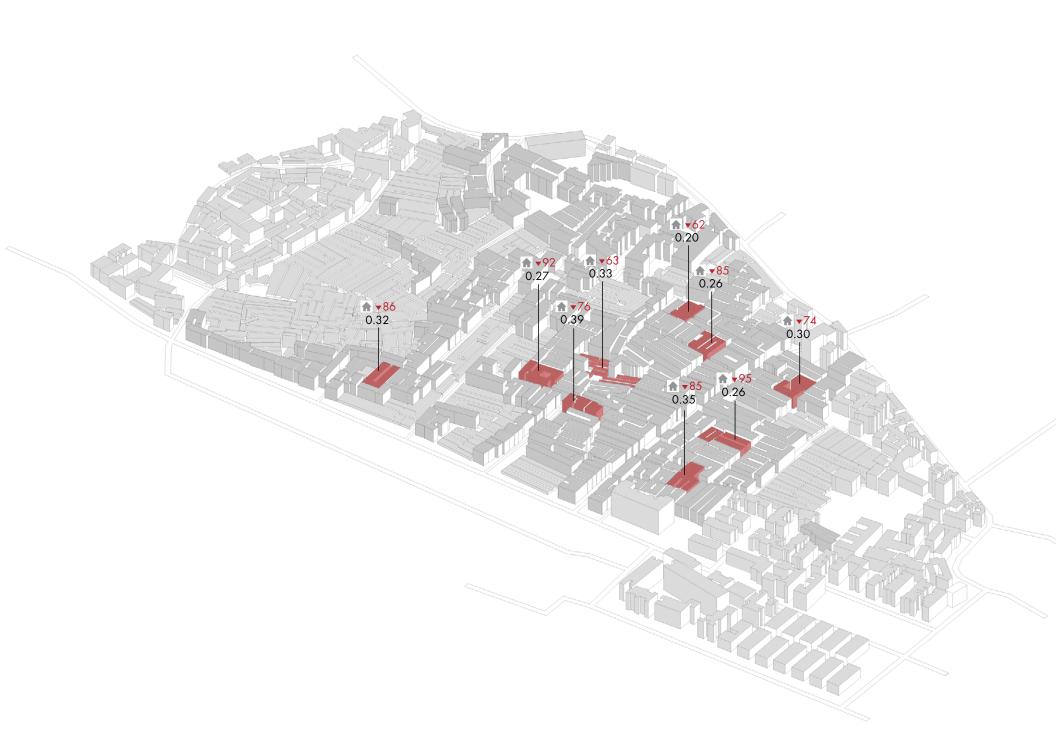
EWS 38 m2 >> 45 m2

# Flexible plinth + standrad Tower

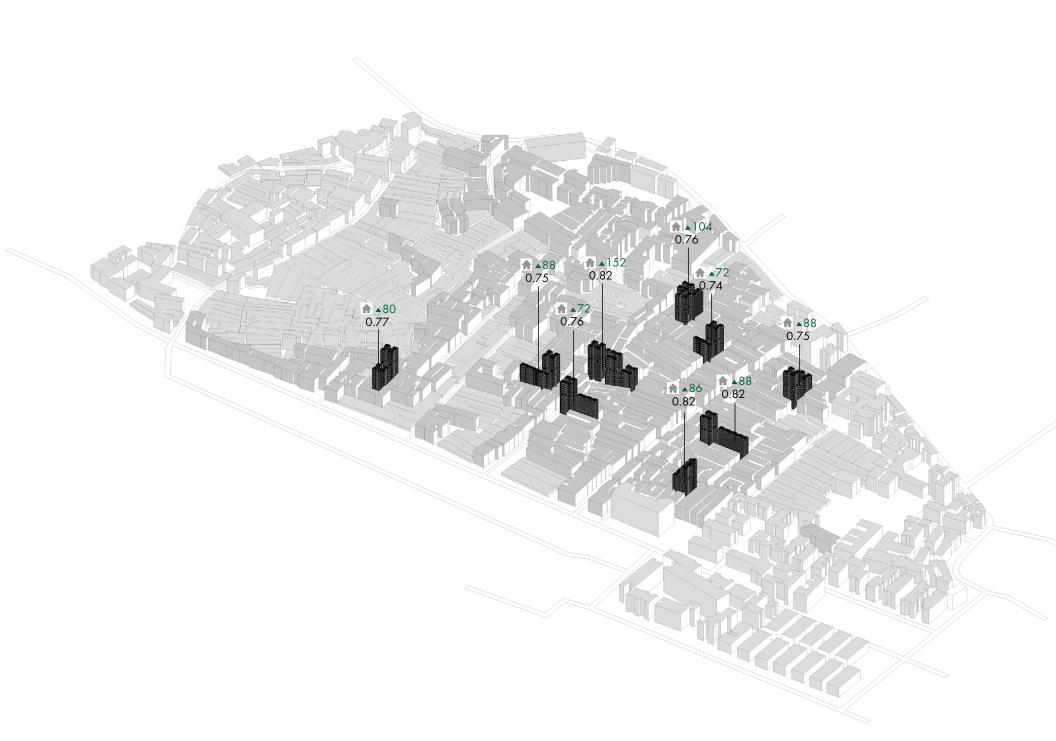


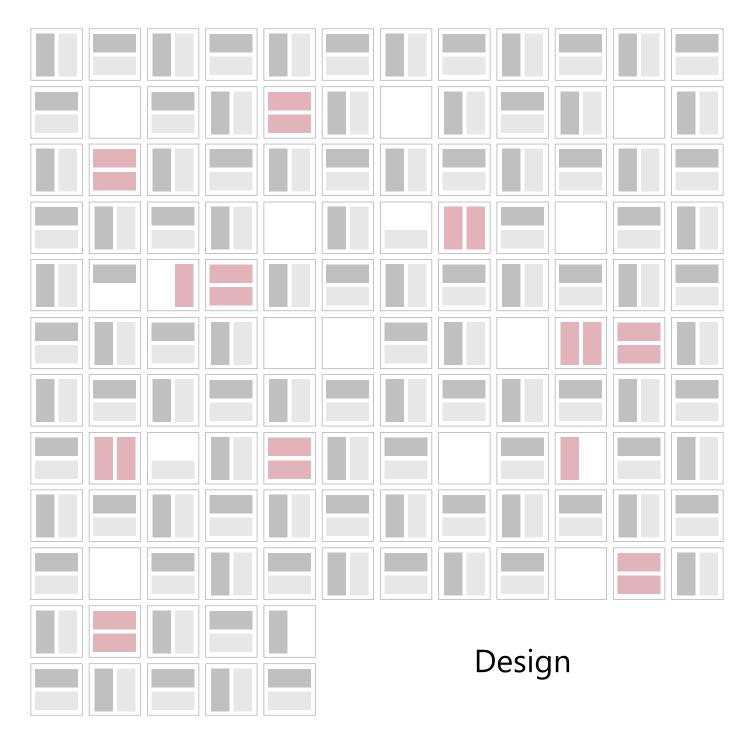


# Existing situation

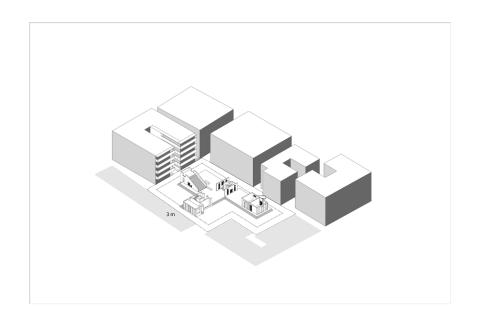


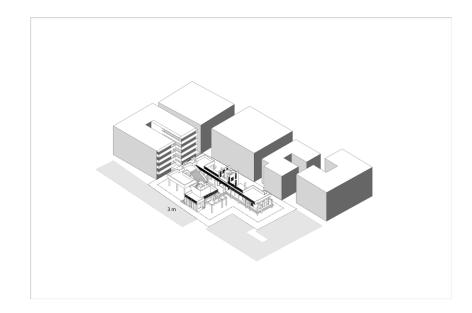
## Acupunctural Strategy



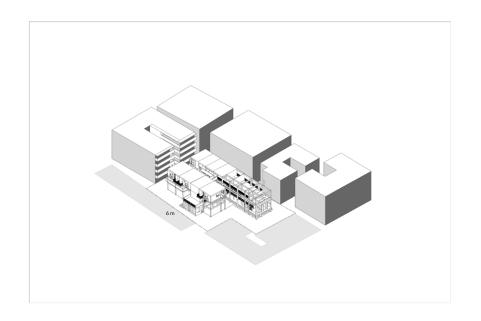


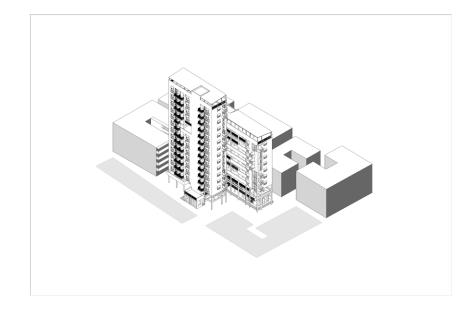
## Design Strategy





## Design Strategy



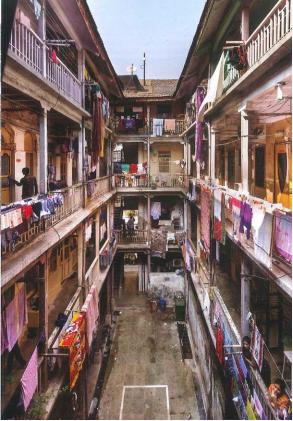


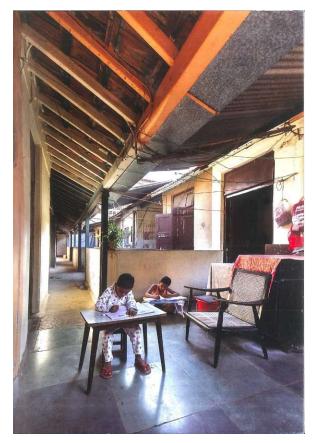
#### References



C.Correa / Art's Center Jaipur / Courtyards and open spaces sequence



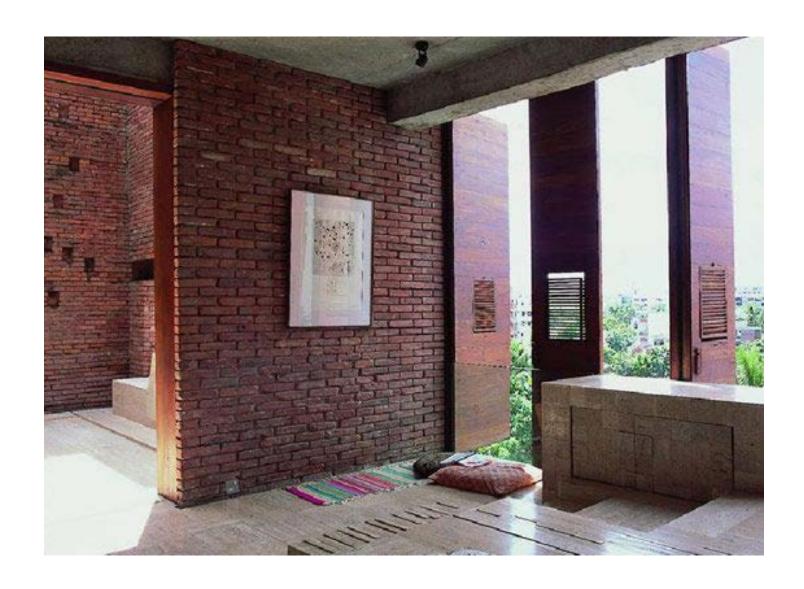




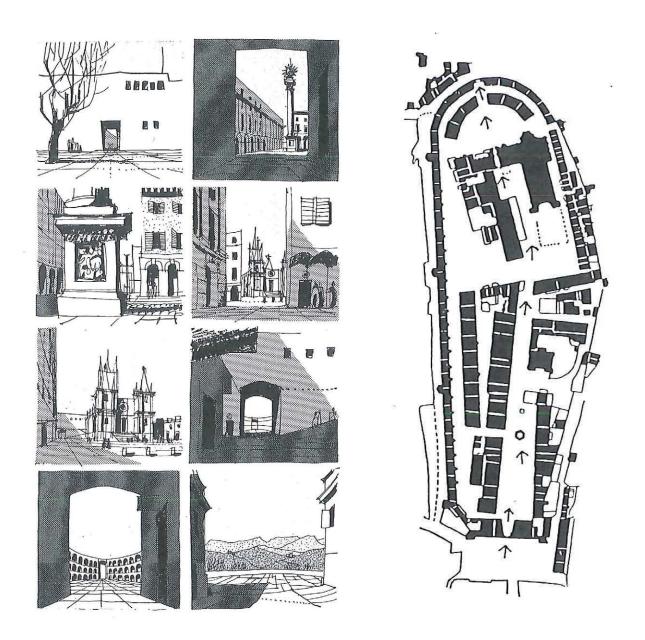
BDD Chawls / Encroachment

Bhatia Chawls / face corridors

Atmaram Chawl / Inner social spaces



M.Tabassum / Architect's residence / Open Interior spaces.

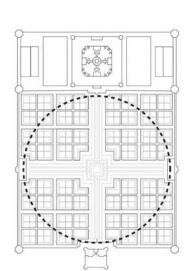


The serial Vision

"The typical town is not a pattern of streets but a sequence of spaces created by buildings."









Sussman, A., & Hollander, J. B. (2014). Cognitive architecture : designing for how we respond to the built environment.

#### The social field

"Only when the distance has been reduced to about 100 meters (110 yards) can we see movement and body language in broad outline."

Gehl, J. (2010). Cities for People. Washington, DC: Island Press. p.34





Uses being adapted in the existing conditions

Apropation of non used spaces





Paintings in Public Space & maintenance \_ A concern to keep these spaces clean through an specific use "Rethink the city" online course





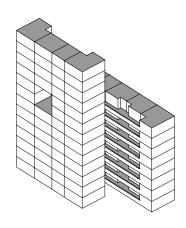


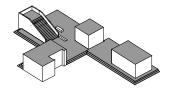






## Plinth 1





## The plinth



#### Spaces for the community



#### collective spaces for the building



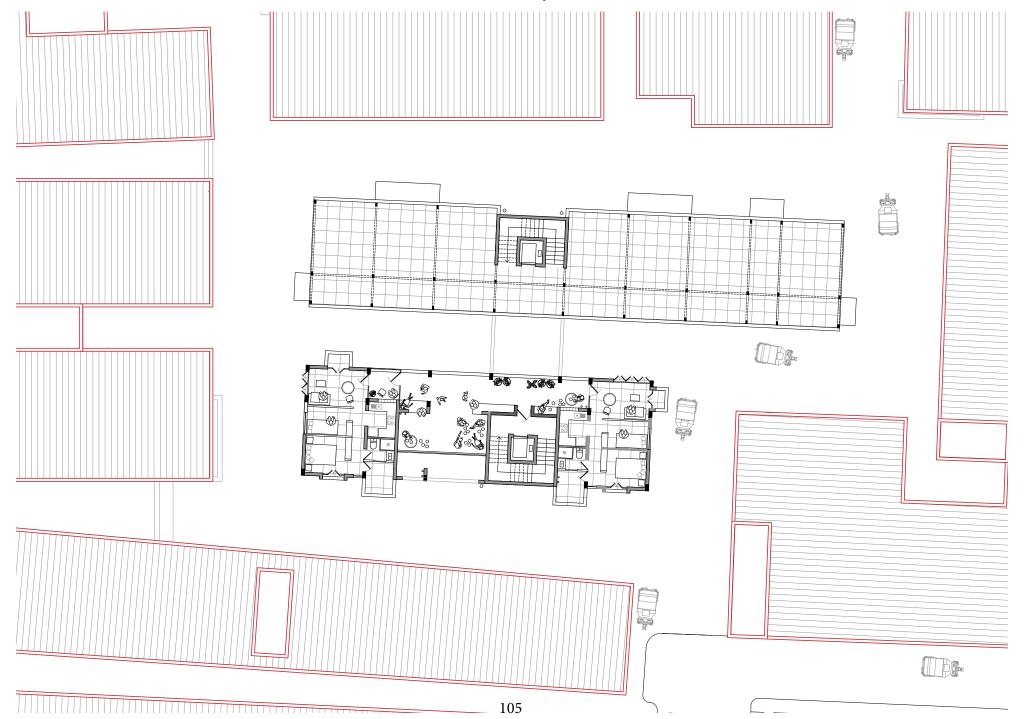
# Floor type



## Collective spaces

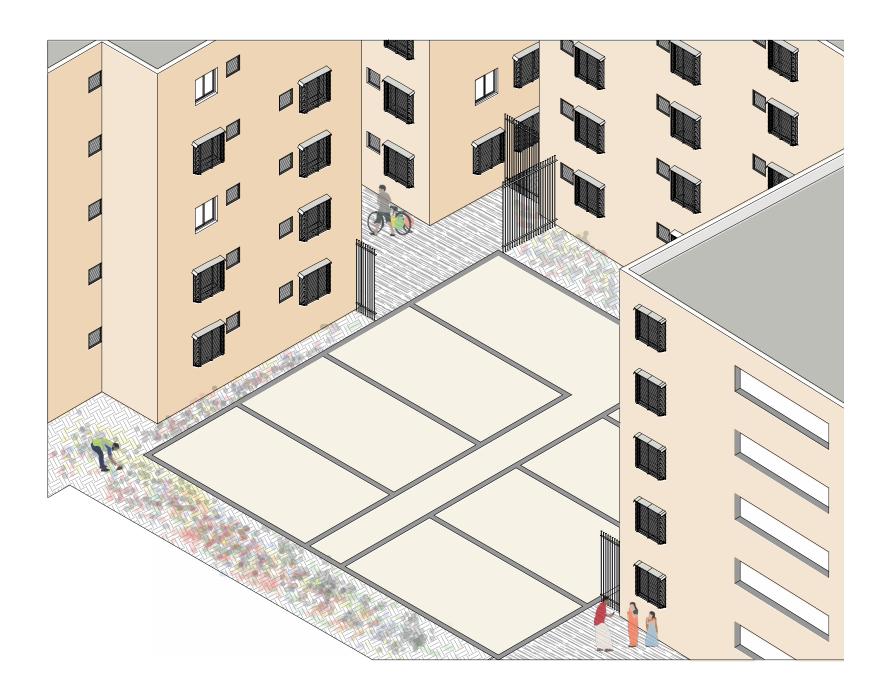


## Collective spaces



#### Section



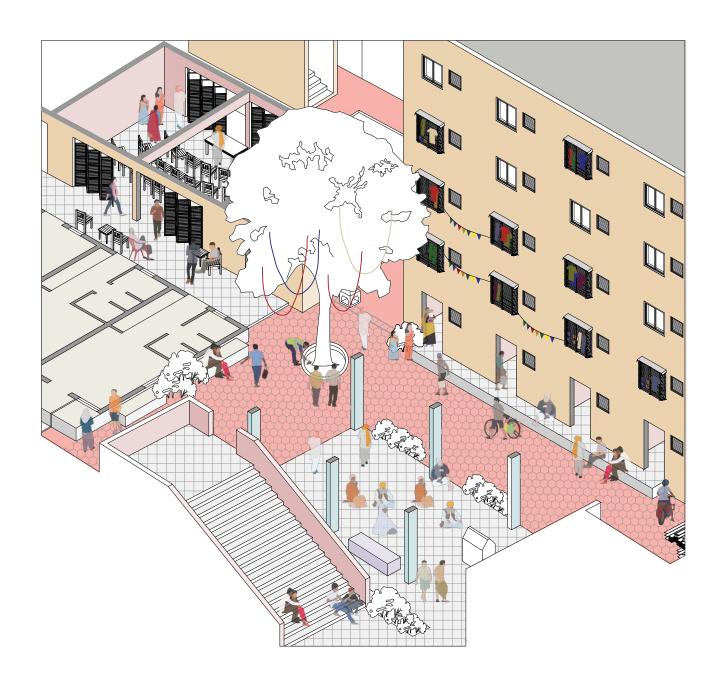




















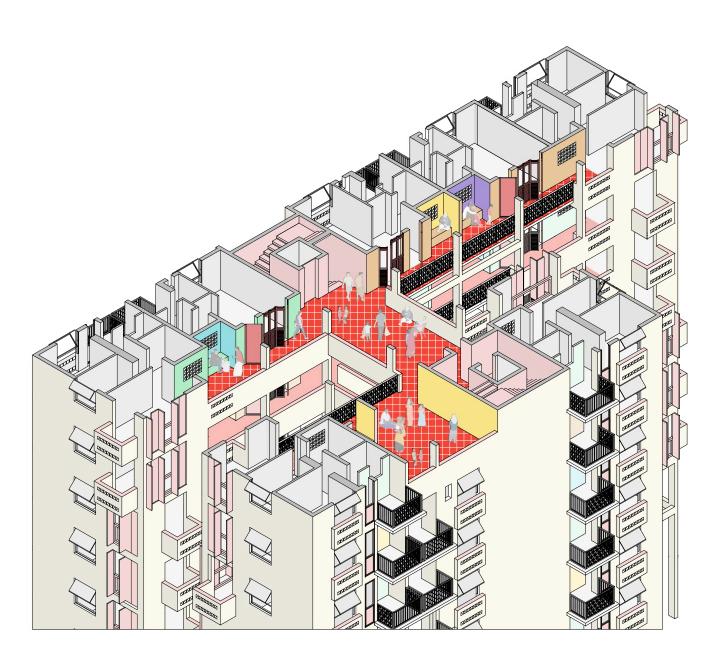








## Corridor connection





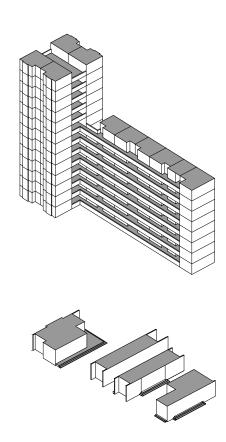
## **Urban Situation**



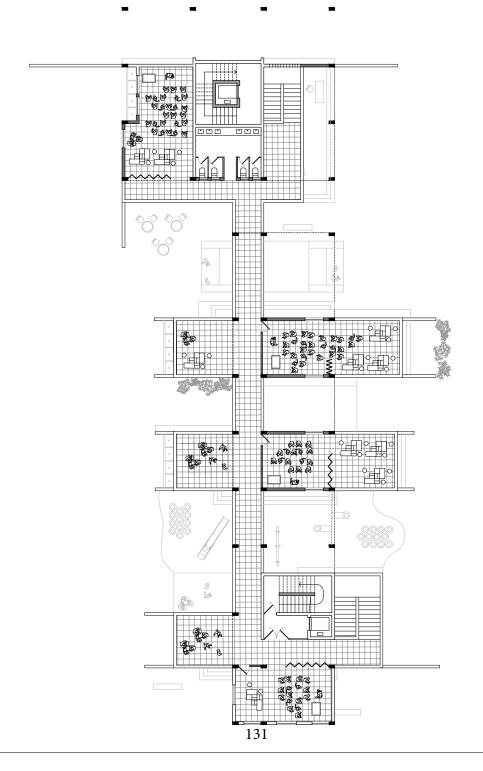
## Plinth Flexibility

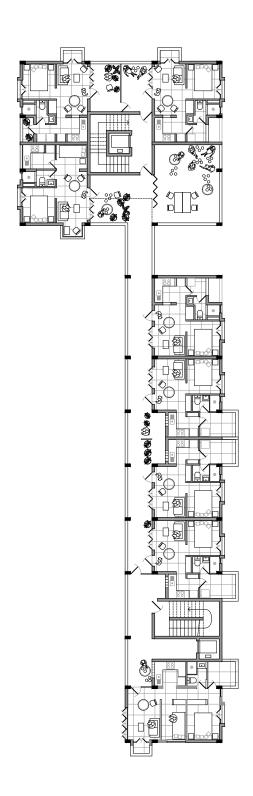


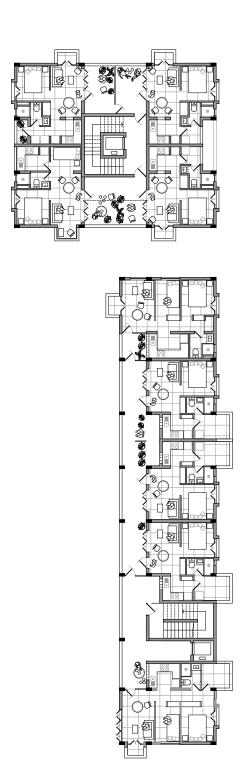
Plinth 2 \_ Elementary school



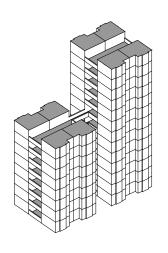


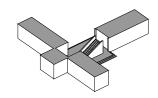




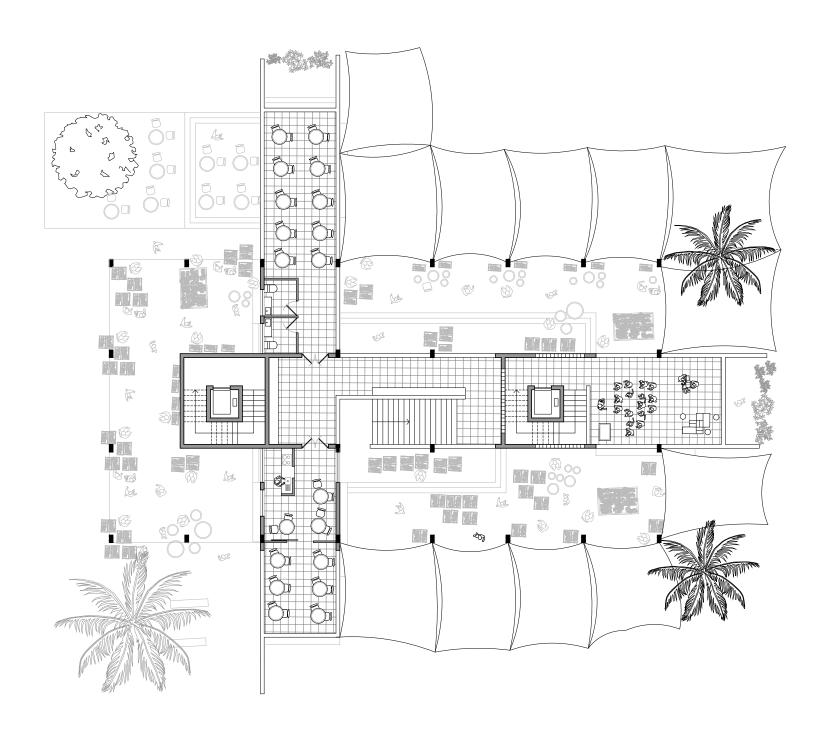


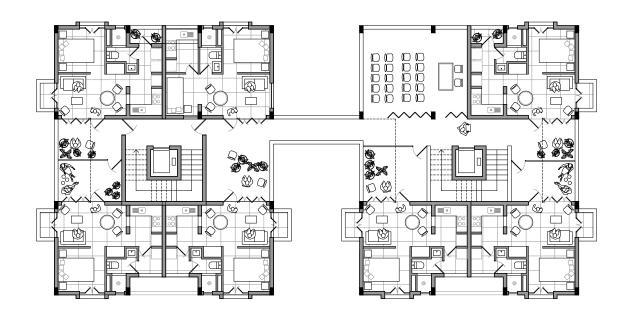
Plinth 3 \_ Market

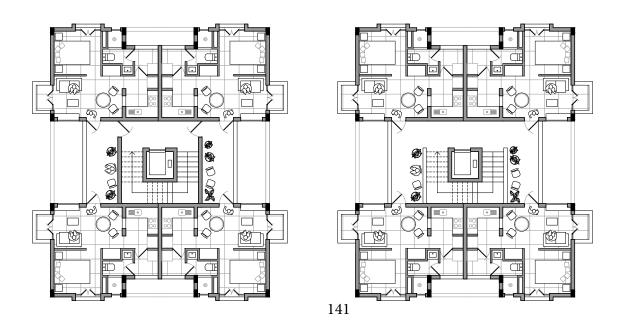






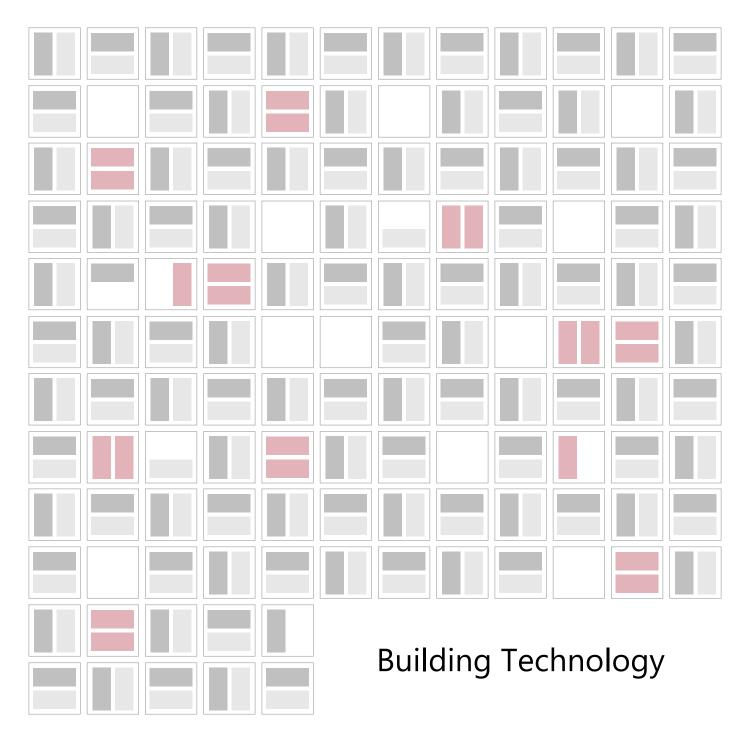




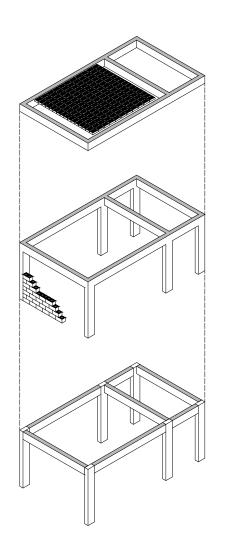


## Plinth Flexibility





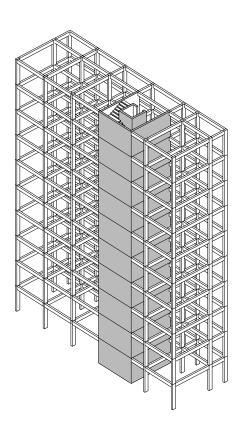
### **Building Elements**



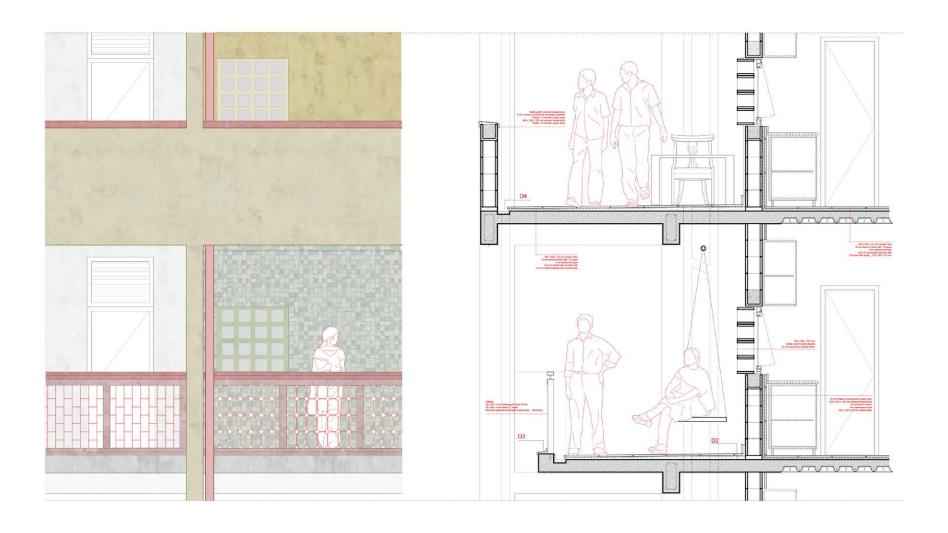
Filler Slab with clay blocks

**Hollow Cement Blocks** 

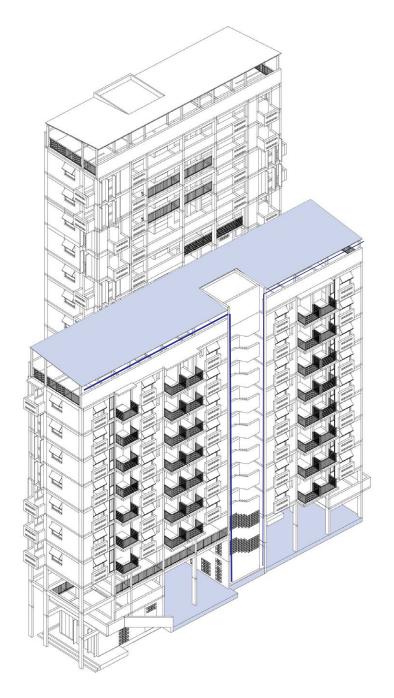
Insitu Concrete \_



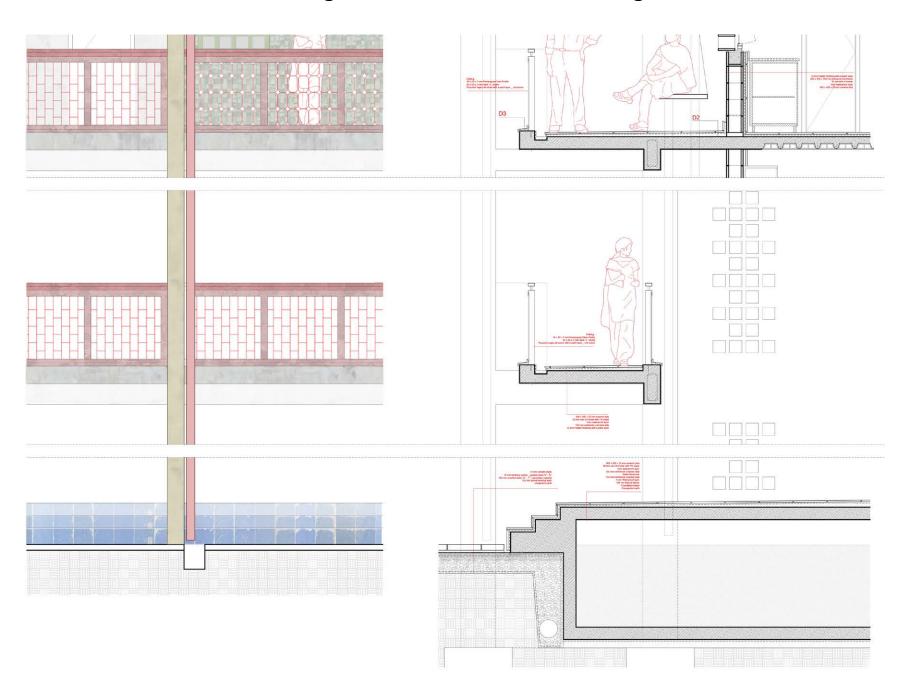
# Building Elements \_ The corridor



# Building Elements \_ Rainwater manage

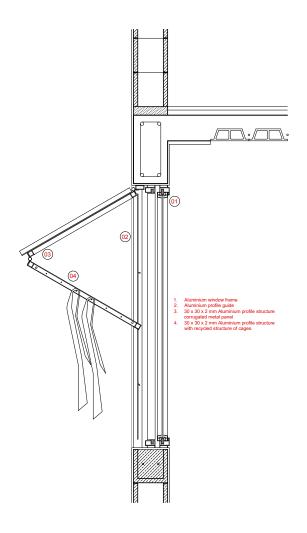


### Building Elements \_ Rainwater manage

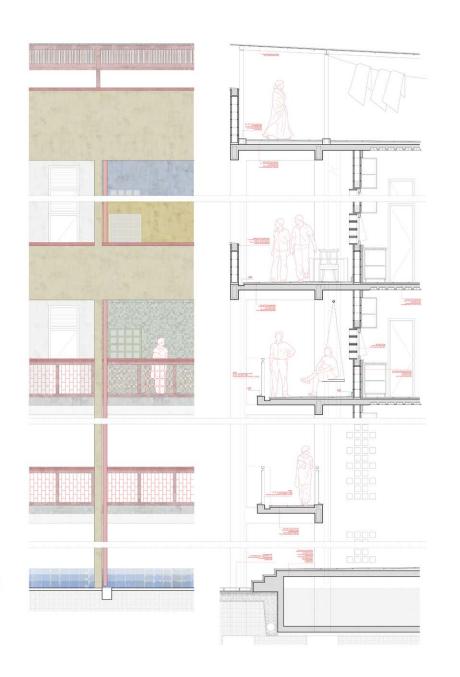


# Building Elements \_ Balcony





#### Ventilation and facades





#### Feasibility scheme







MHADA. (Mumbai Housing and Development Board)

Private Builder



Transfer FSI



Extra units in the market\*



Pay Demolition cost

**EWS** 

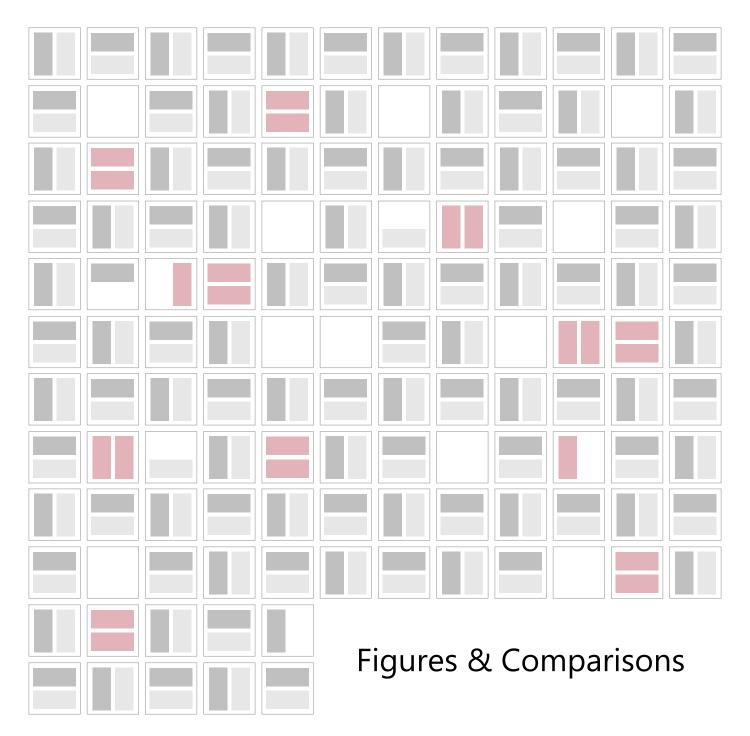
Pay for affordable units\*

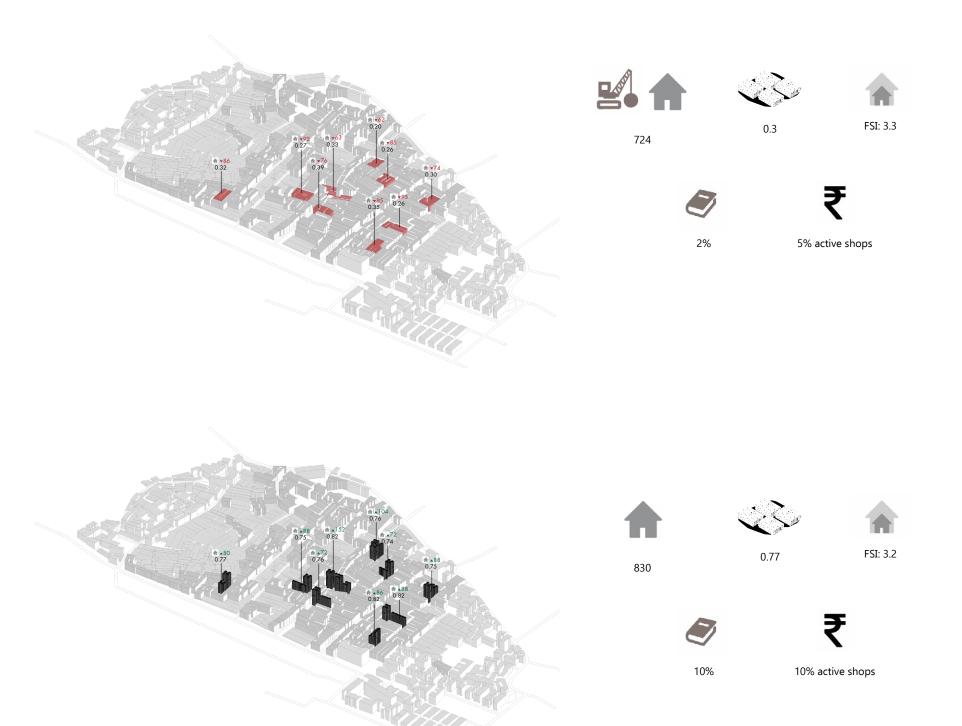


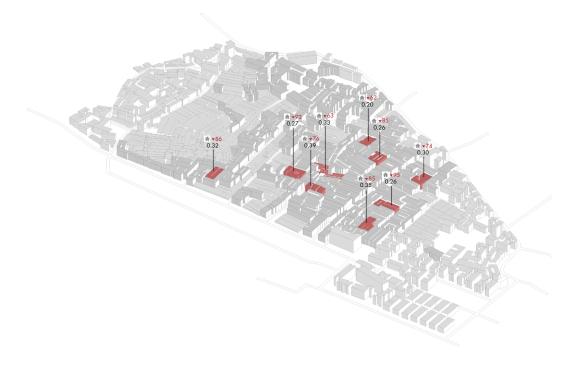
Pay annuity to developer (15-20 years)\*



Pay annuity to developer (15-20 years) + 40 - 50% Building cost\*







Avoid massive Eviction / Relocation





Elaborate an integrated urban fabric



Redefine Neighbourhoods



Increase amenities and commercial activity
- To stimulate future investment
- To increase land value





