

Breathe

Redefining a zone of informal settlements
in Ho Chi Minh City

Rapa Surjaras
Landscape Architecture MSC 2019



China

Vietnam

Burma

Laos

Thailand

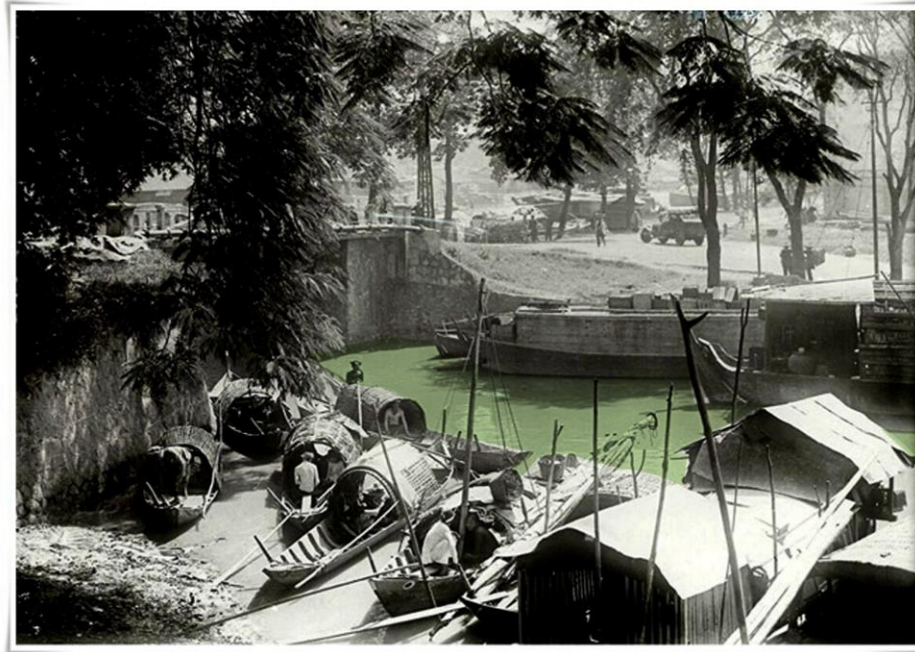
Cambodia

Philippines

Andaman Sea

The East Sea

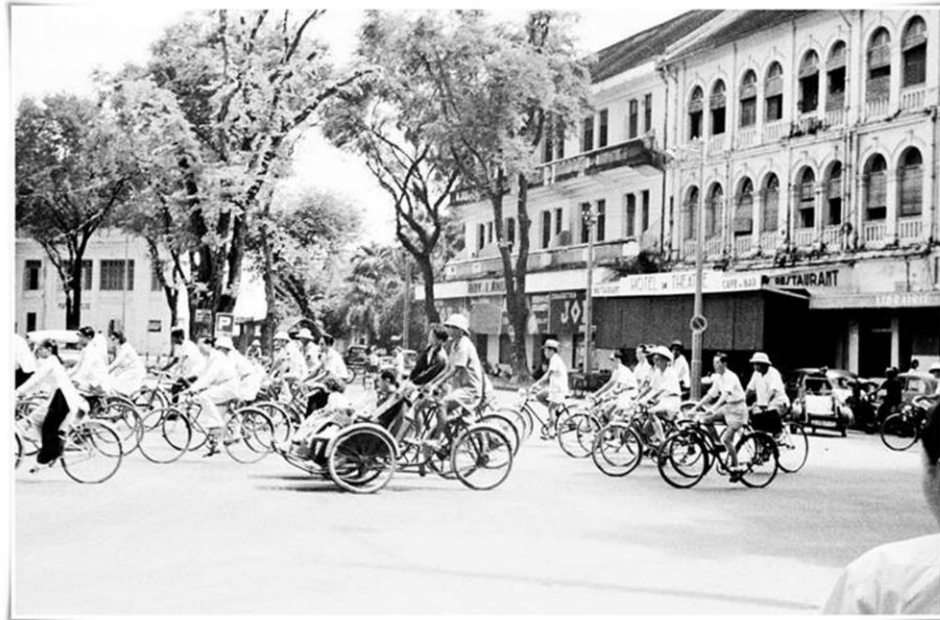
Malaysia



BEFORE
Water transportation



AFTER
Filled in canals and build more road



BEFORE
Small Vehicle



AFTER
Auto-Oriented



BEFORE
Traditional Gable Roof



AFTER
High-rise building



BEFORE
Low houses city with access to water front



AFTER
Skyscraper city with fence along the river



BEFORE
Human Interaction in the city



AFTER
Car Interaction in the city

*"When we lost a cultural history,
we lost a part of who we are".*



SITE-LOCATION
REGIONAL SCALE



SITE-LOCATION
REGIONAL SCALE



SITE-LOCATION HO CHI MINH CITY



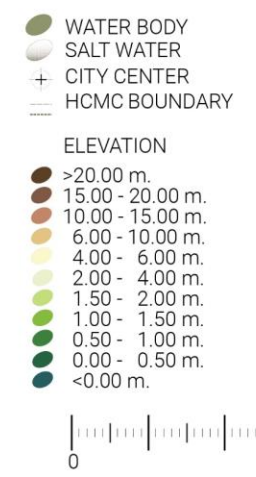
< To Mekong River

SAIGON RIVER

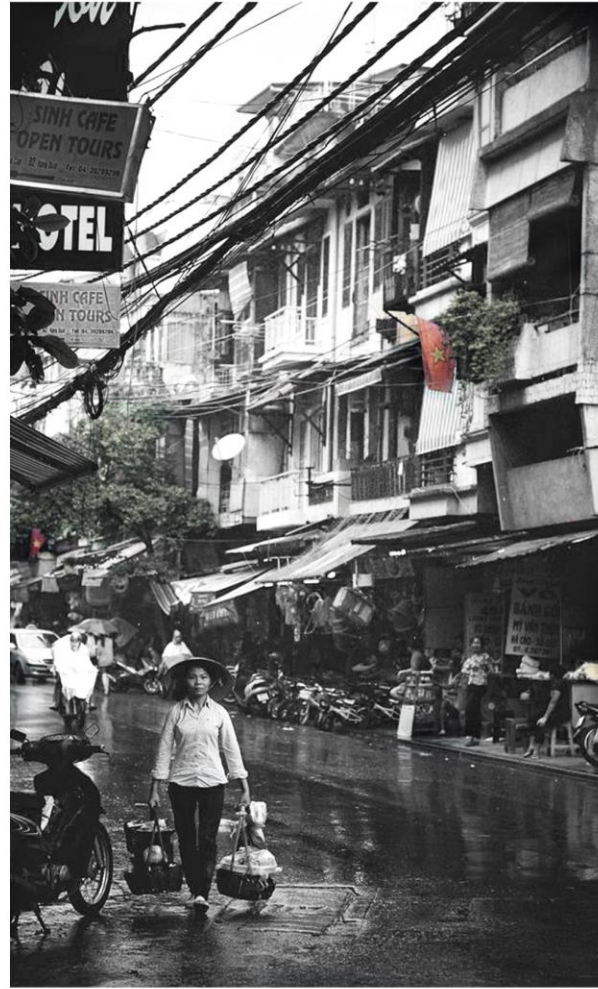
DONGNAI RIVER

Can Gio Mangrove Forest

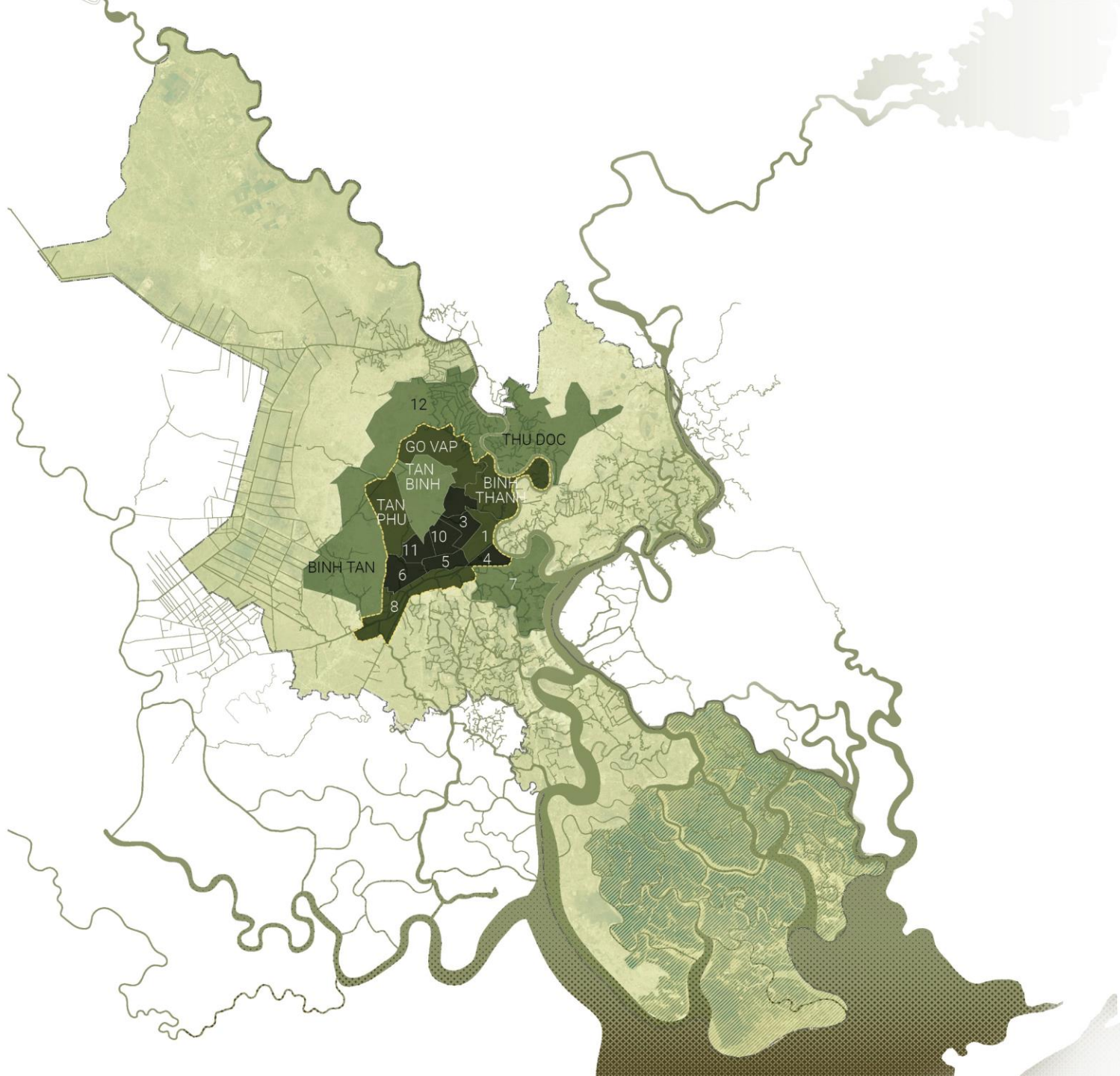
THE EASTERN SEA




HO CHI MINH CITY
WAY OF LIVING





**SITE-LOCATION
HO CHI MINH CITY**



Population

In 1987

 3.78 million

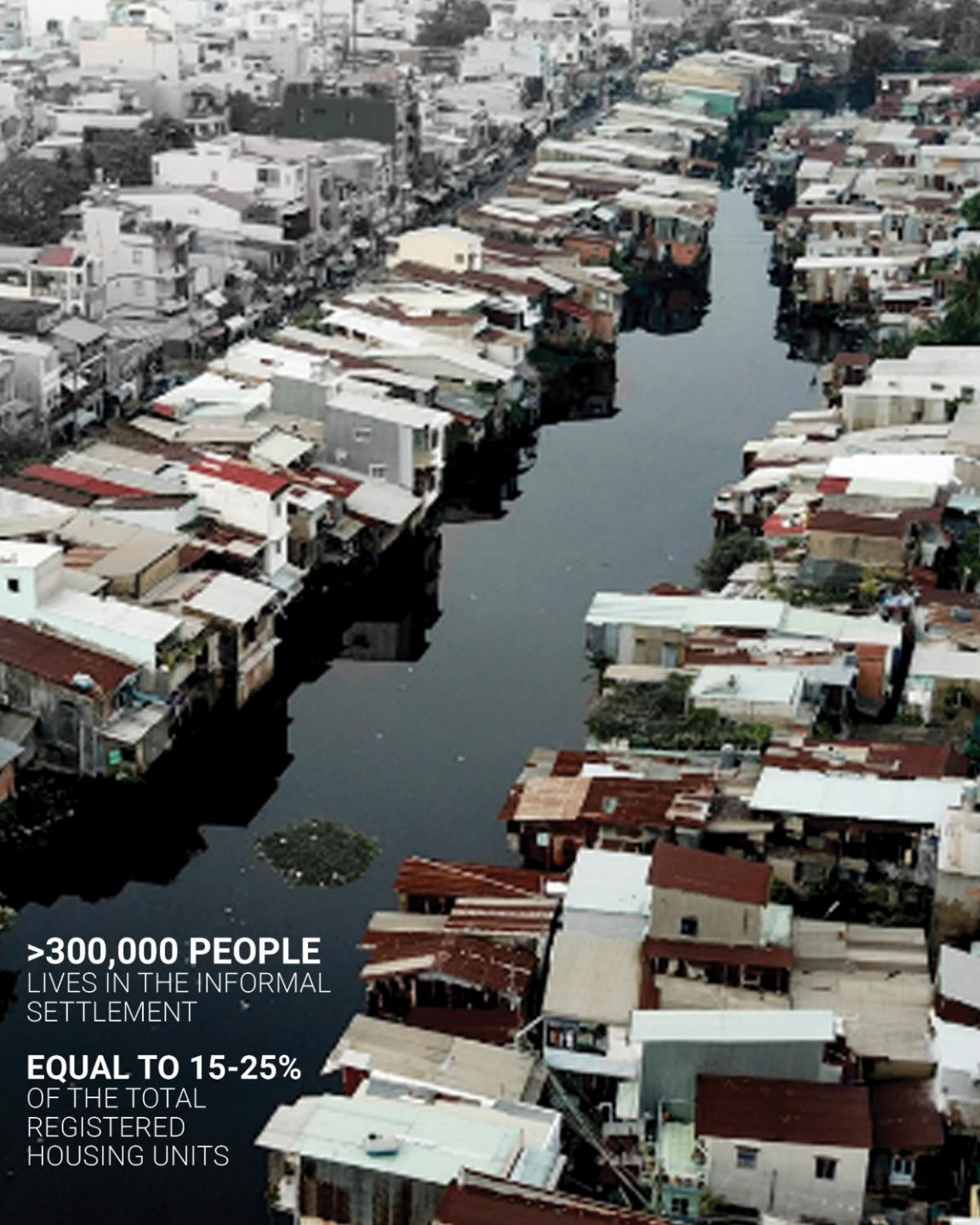
In 2017
 + 
 8.44 million 2 million migrants

Insufficient living area
 30% of population


 <3sq.m.

DENSITY (person/sq.m.)
 0-5,000
 5,000 - 20,000
 20,000 - 30,000
 30,000 - 50,000





>300,000 PEOPLE
LIVES IN THE INFORMAL
SETTLEMENT

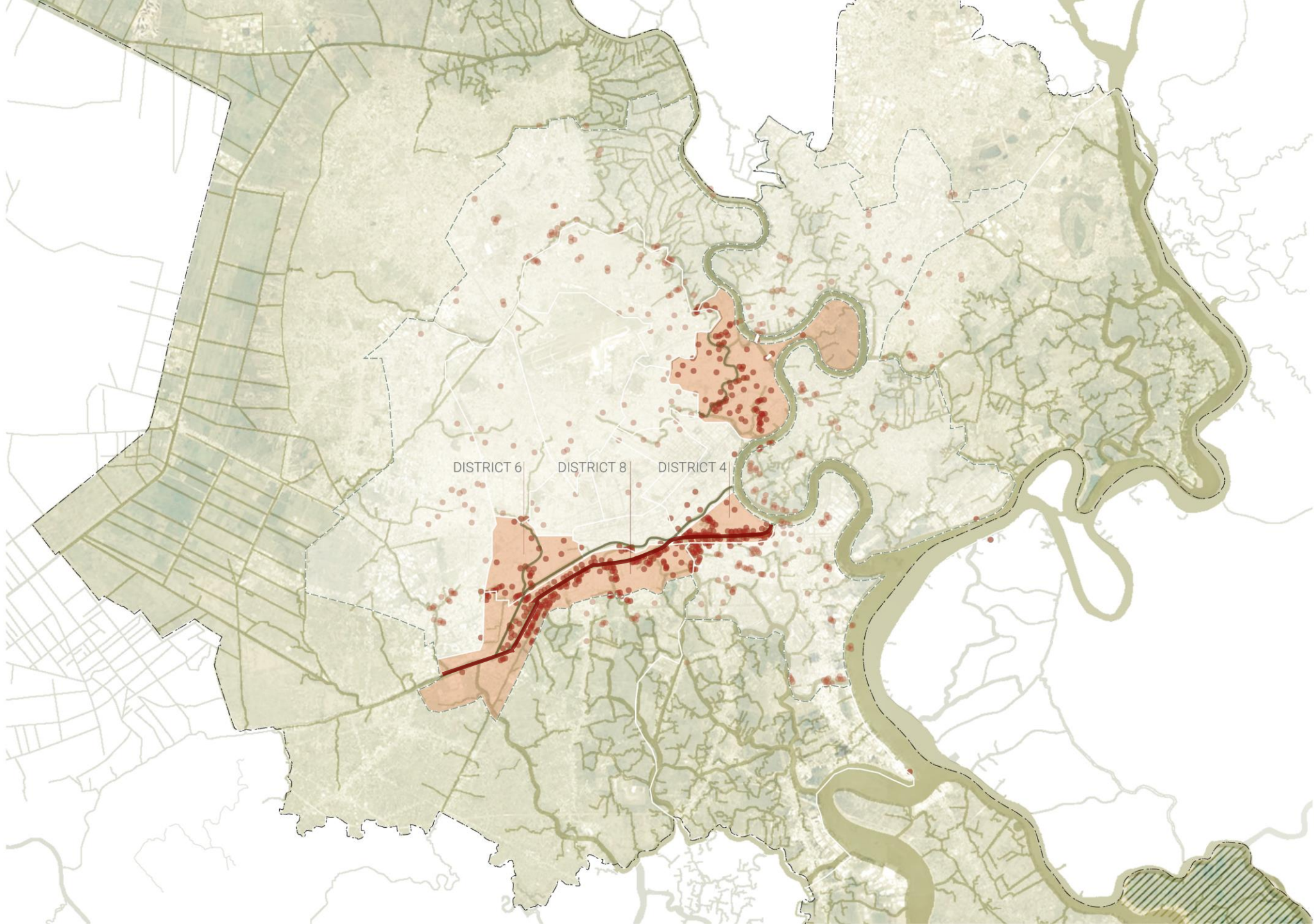
EQUAL TO 15-25%
OF THE TOTAL
REGISTERED
HOUSING UNITS








APPROACHING
HO CHI MINH



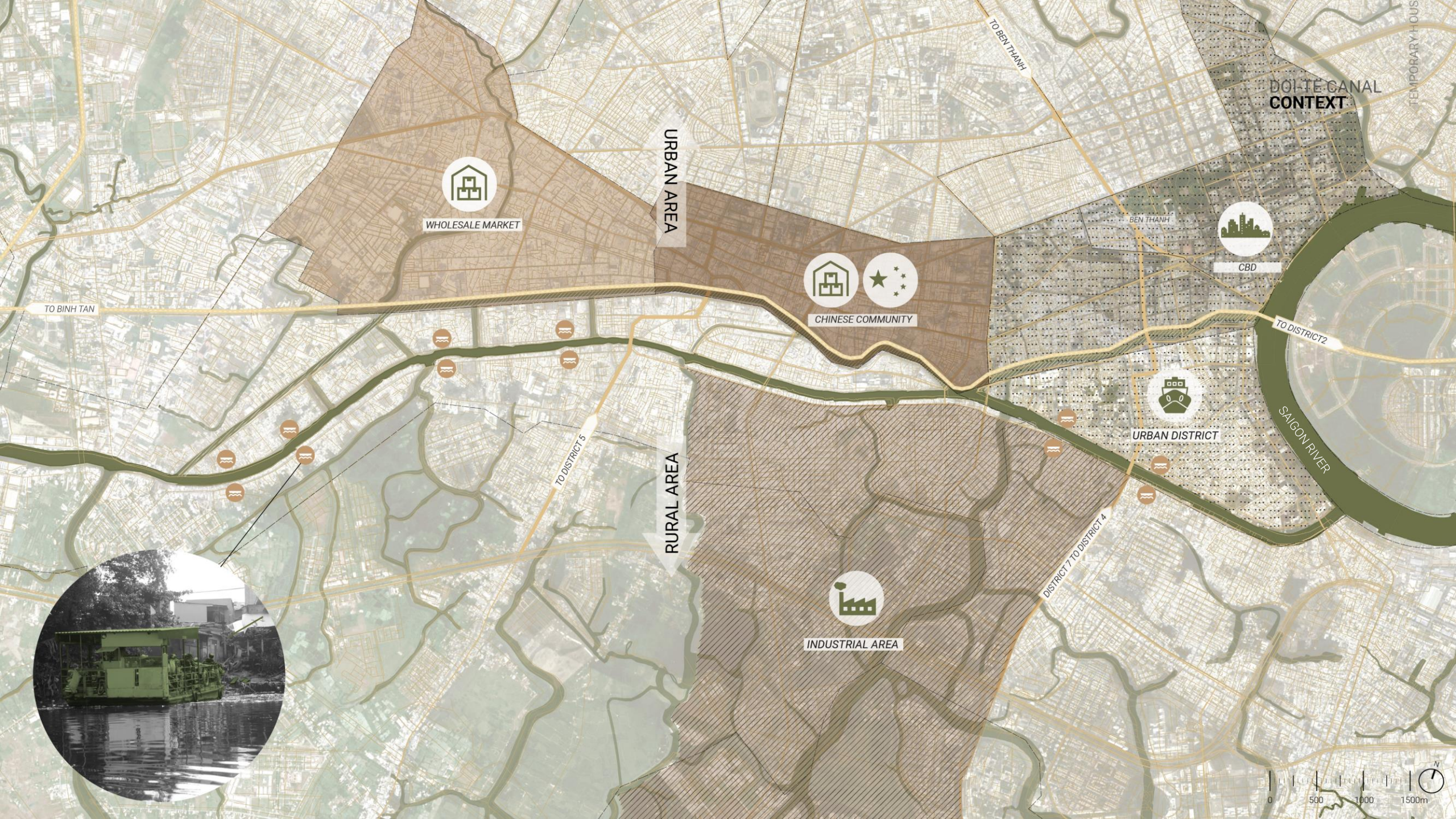
LOCATION
HO CHI MINH CITY
DOI-TE CANAL



DISTRICT 6 DISTRICT 8 DISTRICT 4

-  DISTRICT WITH INFORMAL SETTLEMENT COMMUNITIES
-  GROUP OF INFORMAL HOUSING
-  CITY CENTER
-  URBAN DISTRICT BOUNDARY
-  HCMC BOUNDARY





DOI TE CANAL
CONTEXT

TEMPORARY HOUSING

URBAN AREA



WHOLESALE MARKET



CHINESE COMMUNITY



CBD



URBAN DISTRICT



INDUSTRIAL AREA

TO BEN THANH

BEN THANH

TO BINH TAN

TO DISTRICT 2

SAIGON RIVER

TO DISTRICT 5

DISTRICT 7 TO DISTRICT 4





Before



After



Before - The Pearl of The Far East,
living with water city

After - Bussiness town of Vietnam
future of canal

“

How to **redefine a zone of informal settlements as an opportunity to the city and the environment** for Ho Chi Minh City through **landscape architectonic interventions ?**

”

What row can the informal settlement be **integrated into the city?**

How is the **architectonic design** functioned **as part of the landscape architectural system?**

How can the design **constitute the social-ecological resilience** condition to the environment of Ho Chi Minh City?

How is the design strategy **enhancing the cultural value** of “life with water “ back to the city?

HO CHI MINH CITY
↑
DESIGN STRATEGIES
DOI & TE CANAL



INFORMAL SETTLEMENT

TIDAL EFFECT

FLOATING DEBRIS

IFMS TYPE 1, 2, 3



POLLUTED WATER

IFMS TYPE 1,4



HCMC PEOPLE

- EXPERIENCE ROUTES
- PEDESTRIAN CONNECTION
- ECOLOGICAL CONNECTION

IFMS TYPE 4,5



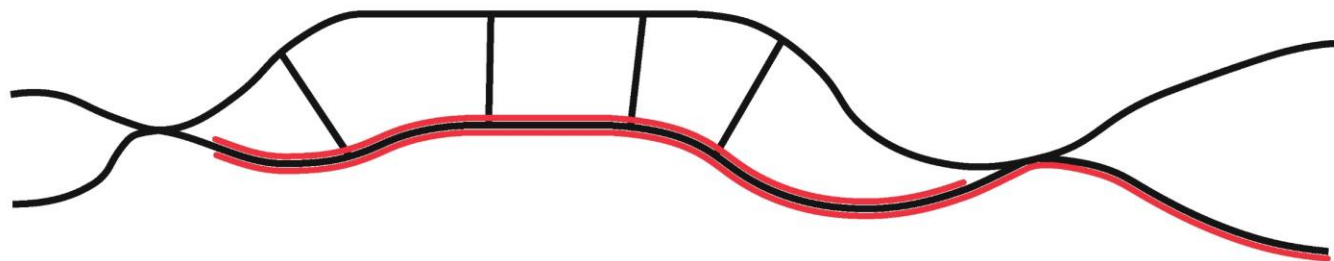
HCMC PEOPLE

- SPONGE AREA
- INCREASE GREEN AREA

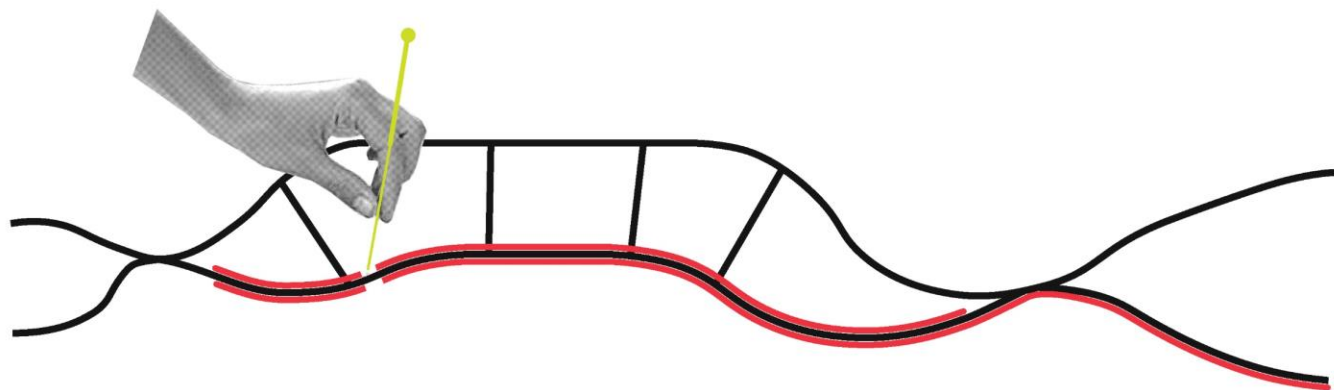
IFMS AS TEMPORARY BARRIER

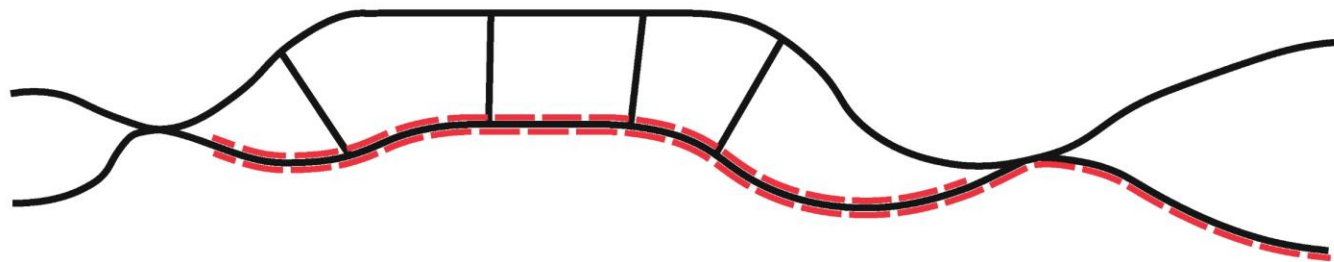


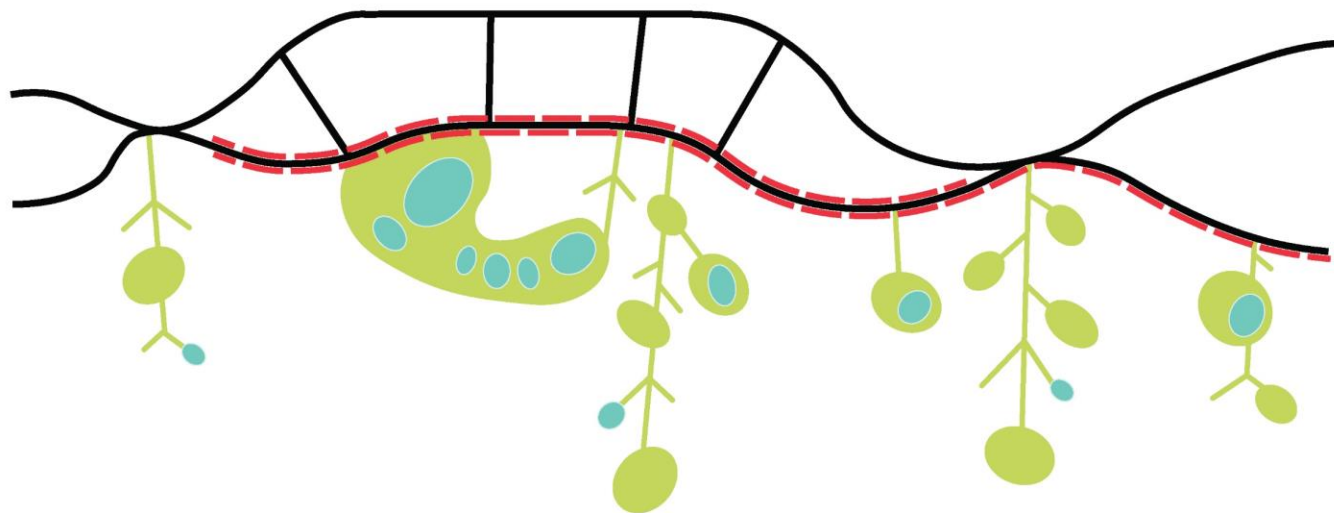
**DESIGN
PROCESS**

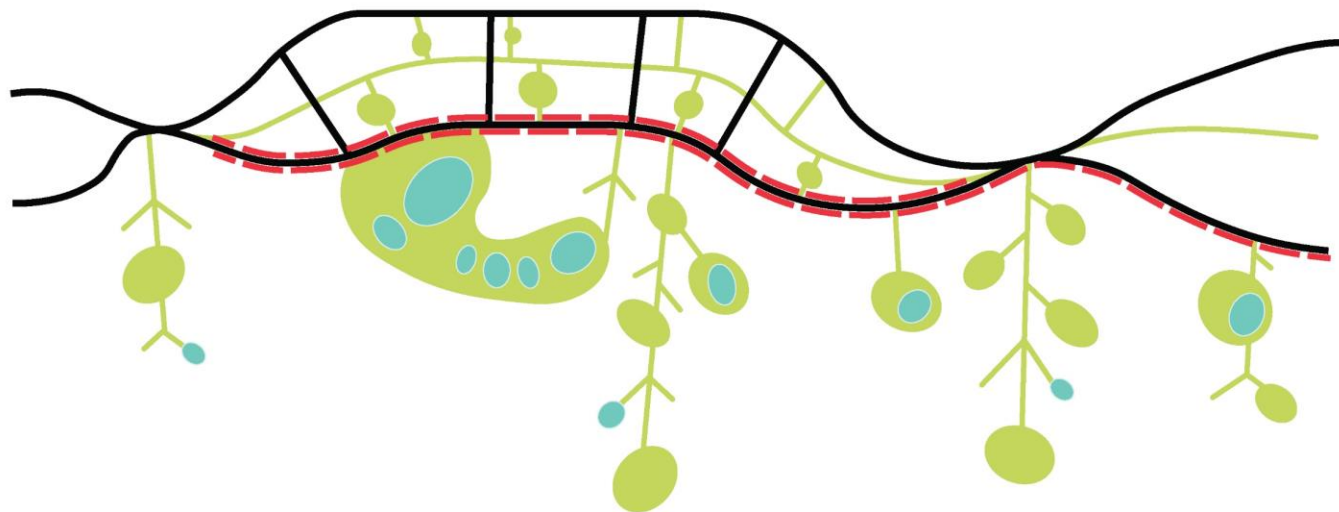


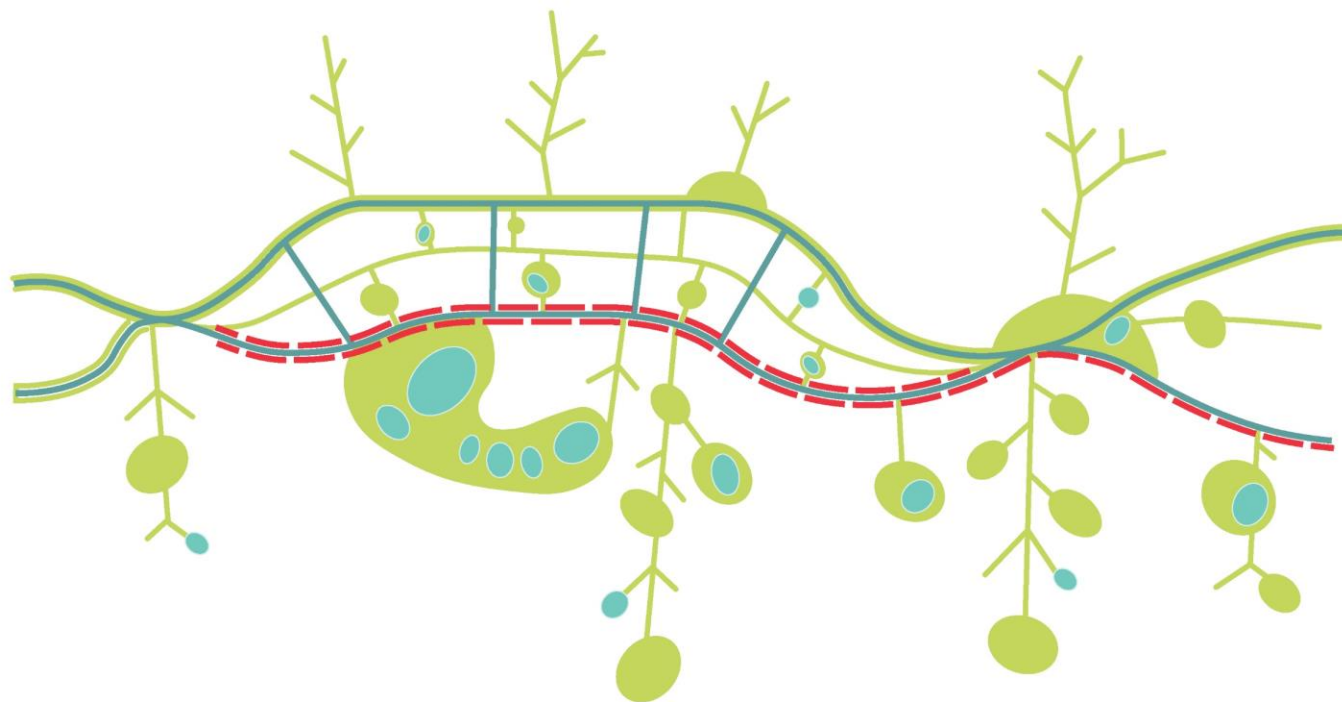
DESIGN
CONCEPT











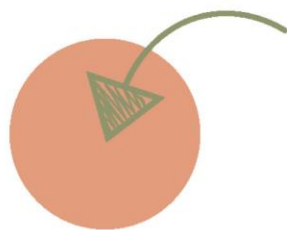
“ RESPIRATORY SYSTEM ”

MASTERPLAN

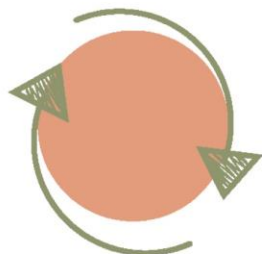


- | EXISTING | PROPOSE | |
|------------------------------|---|-----------------------|
| ZONE OF INFORMAL SETTLEMENT | a SPONGE PARK | DEMOLISHED HOUSES |
| EXISTING INFORMAL HOUSES | b SPONGE AREA | NEWLY PROPOSED HOUSES |
| 1 PORT AREA | c CITY PARK | INTERVENTION TYPE 2 |
| 2 DISTRICT 4 - CBD | d WATER INLET TO PURIFICATION PARK | INTERVENTION TYPE 3 |
| 3 HIGH WAY | e PURIFICATION POND | INTERVENTION TYPE 4 |
| 4 INDUSTRIAL AREA | f AQUACULTURE FARM | INTERVENTION TYPE 5 |
| 5 GOVERNMENT OFFICE | g GREEN BUFFER | WATER GATE |
| 6 RESIDENTIAL AREA | h CONSTRUCTED WETLAND | PUMP |
| 7 ABANDONED AQUACULTURE FARM | i RECREATIONAL AREA | BRIDGE |
| 8 RURAL AREA | j BIOGAS ISLAND | |
| | k ECOLOGICAL STRIP ALONG DIVERTED CANAL | |

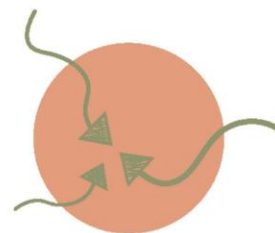




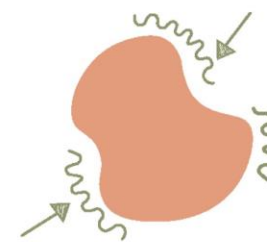
COLLECT



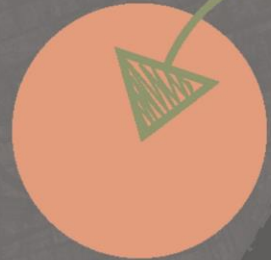
PURIFY



CONNECT



ADAPT






COLLECT

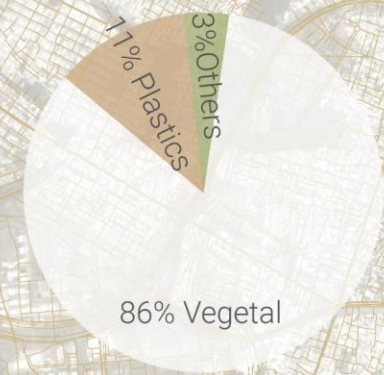
EXISTING WASTE CONDITION

-  WATER QUALITY (DARK=POOR)
-  WATER QUALITY (LIGHT=GOOD)
-  WASTE COLLECTING BOAT
-  GATHERING STATION



Type of floating waste

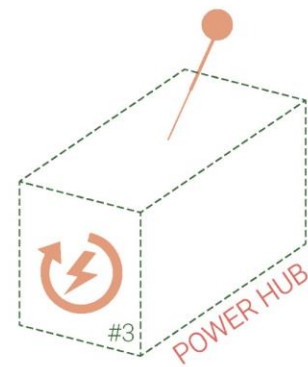
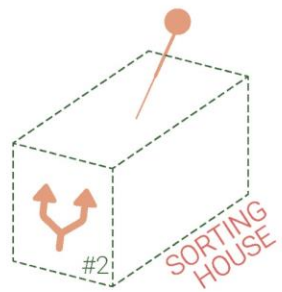
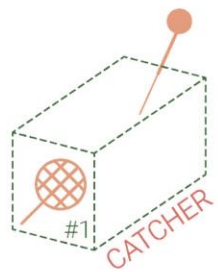
-  Common water hyacinth
-  Coconut Shell
-  Leaf
-  Dry vegetal
-  Wood
-  Aluminium Foils
-  Medicine
-  Foam
-  Glass bottle
-  Slipper
-  Can
-  Plastic Bag
-  Helmet
-  Plastic bottles



PRODUCT

DESIGN INTERVENTION

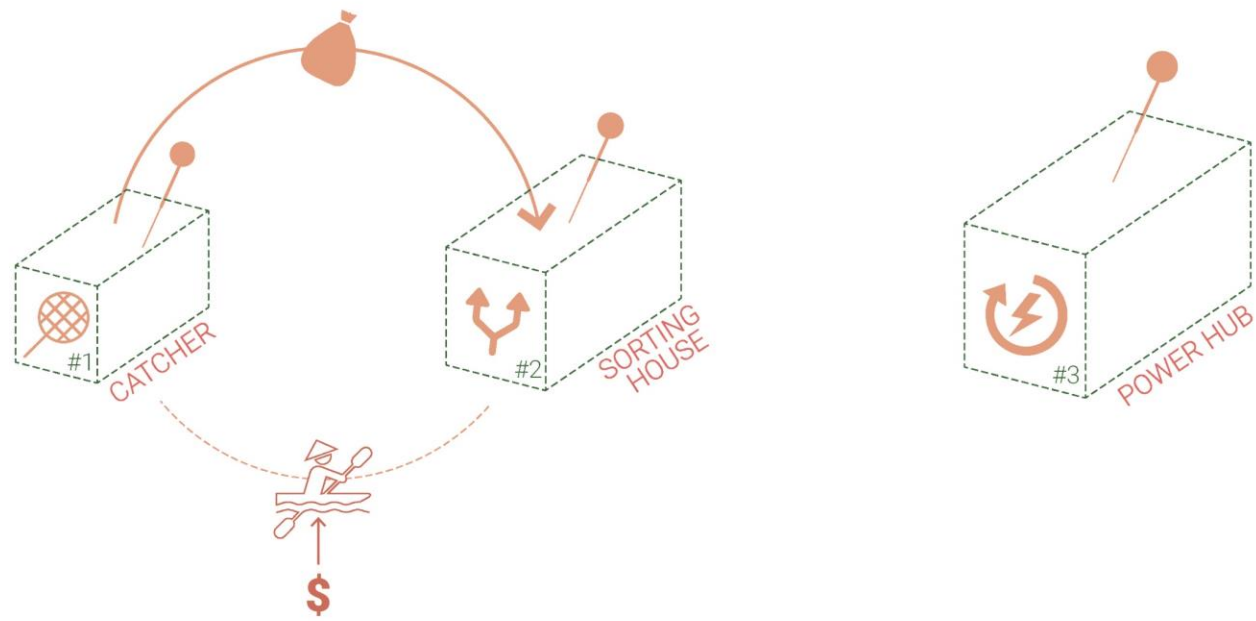
JOB OPPORTUNITIES



PRODUCT

DESIGN INTERVENTION

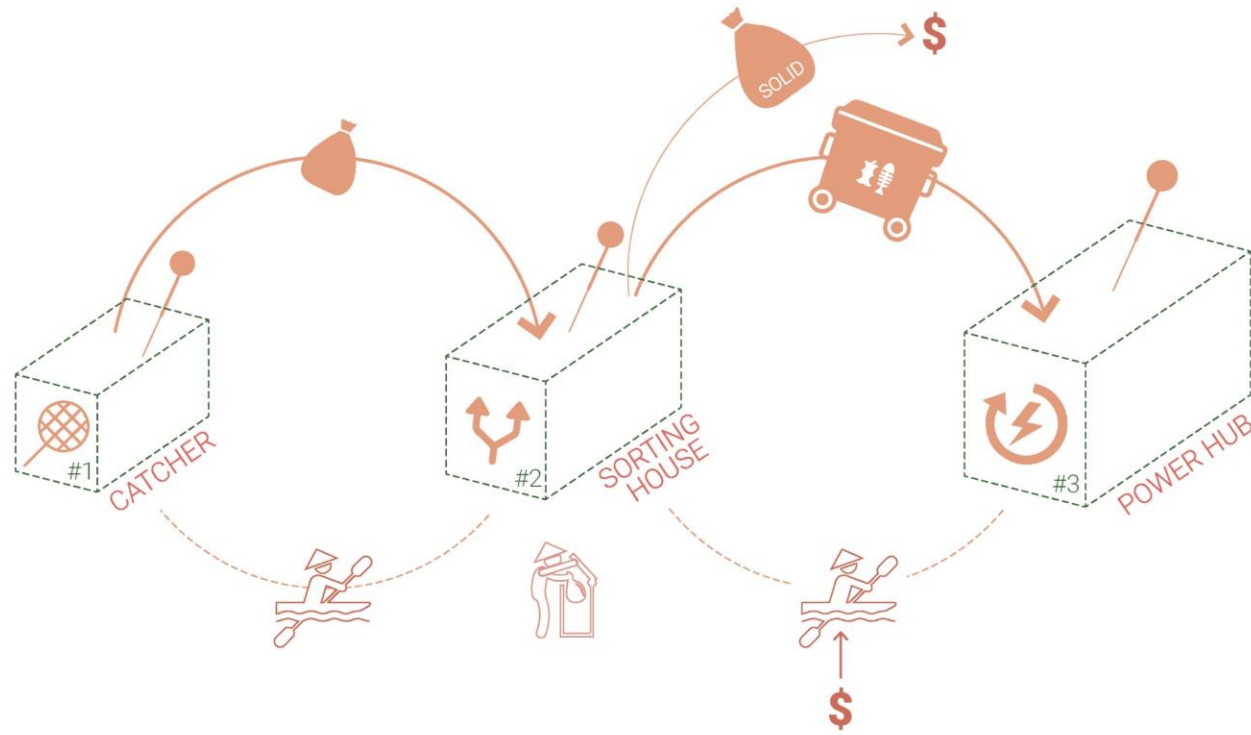
JOB OPPORTUNITIES



PRODUCT

DESIGN INTERVENTION

JOB OPPORTUNITIES

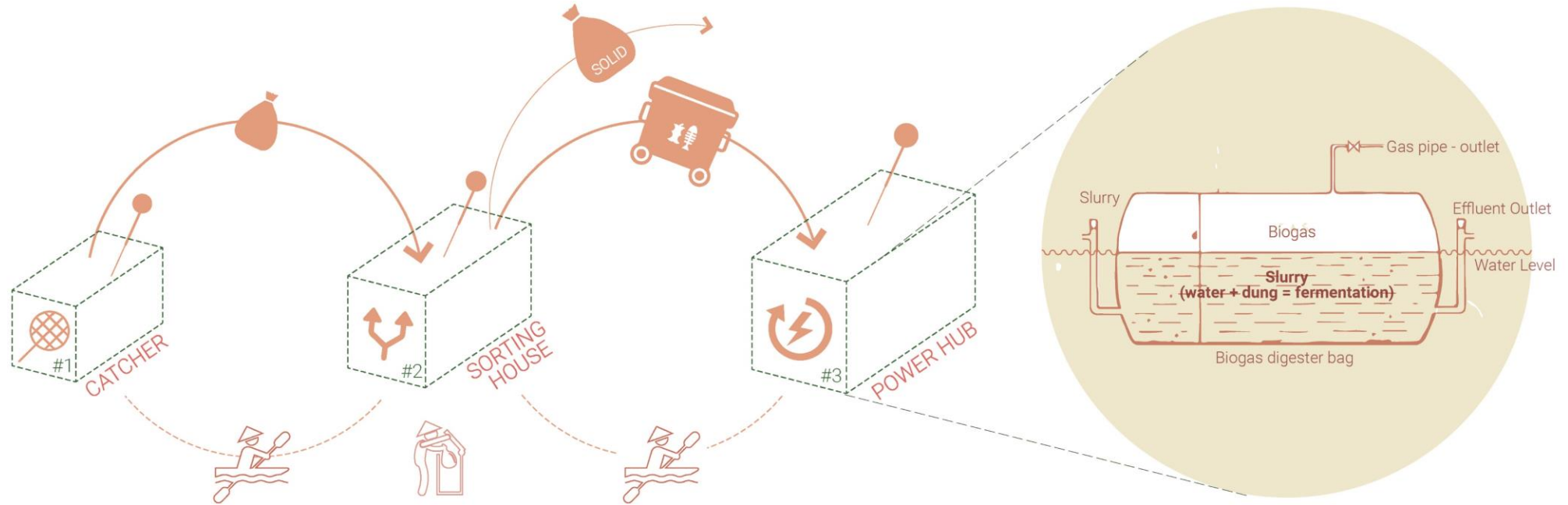


COLLECT
STRATEGY

PRODUCT

DESIGN INTERVENTION

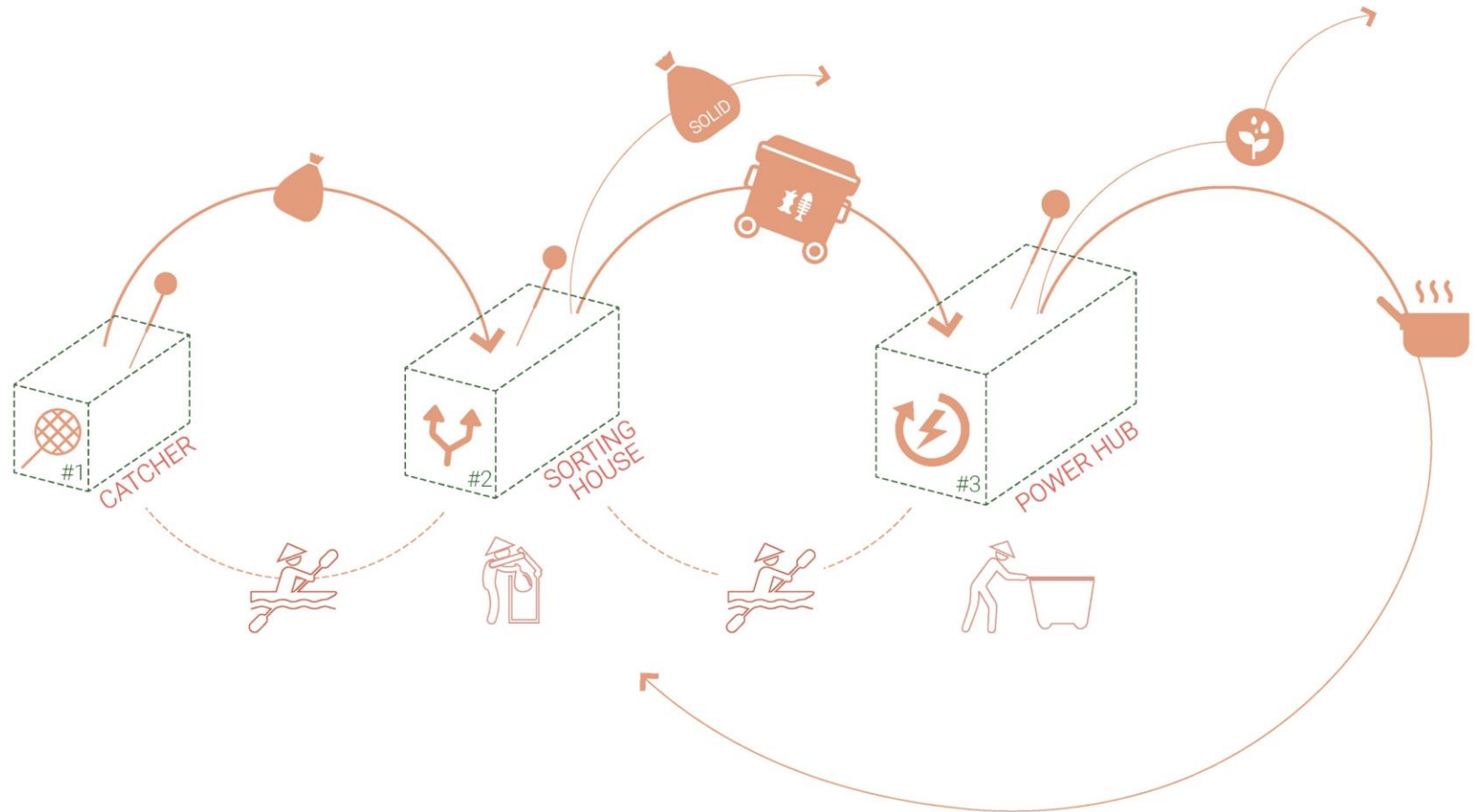
JOB OPPORTUNITIES



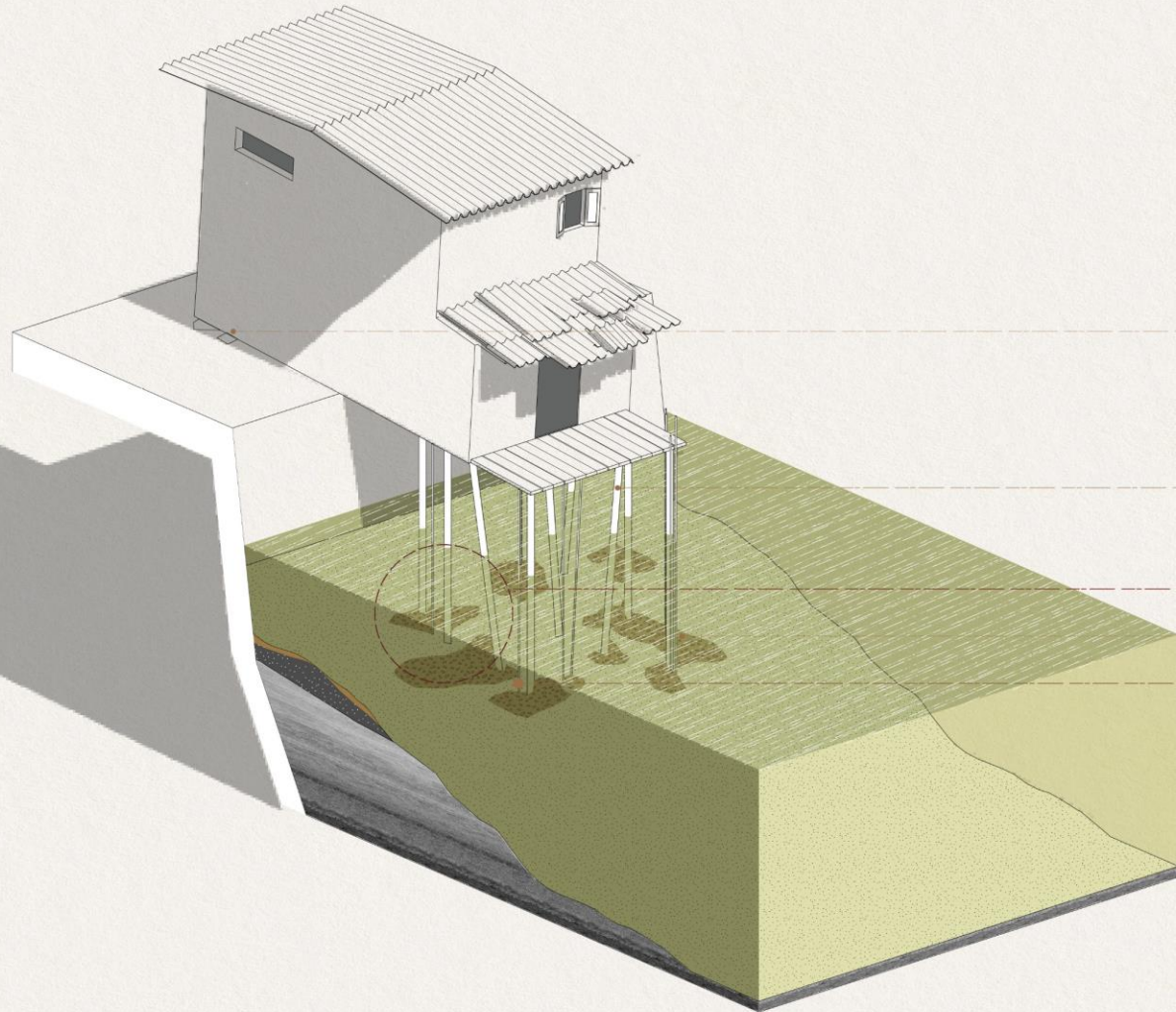
PRODUCT

DESIGN INTERVENTION

JOB OPPORTUNITIES



INFORMAL HOUSE
EXISTING CONDITION



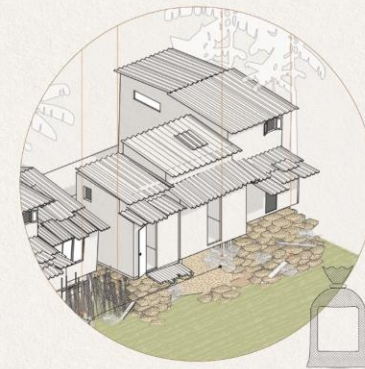
UNSTABLE STRUCTURE

MANY COLUMNS WITH UNSTABLE

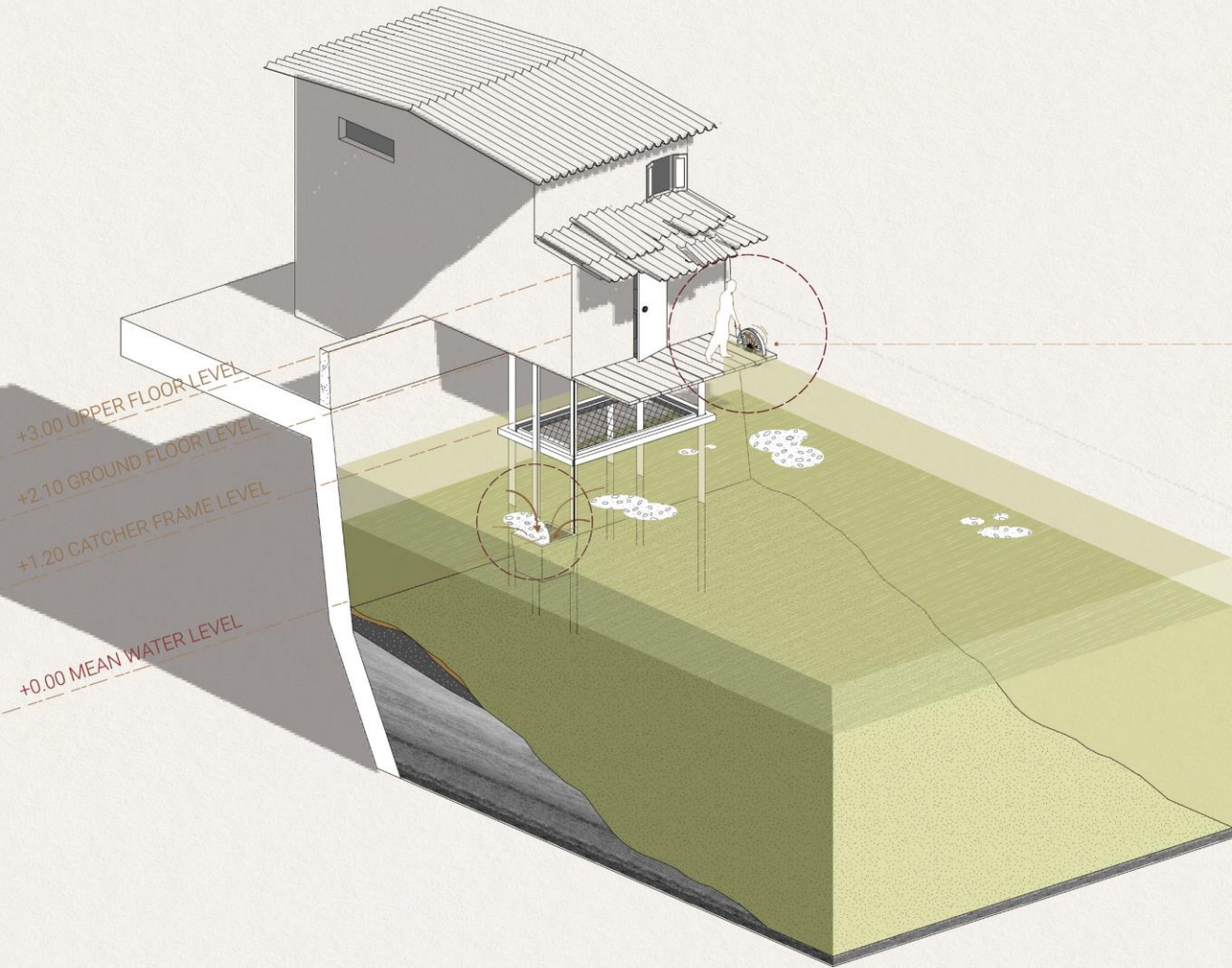
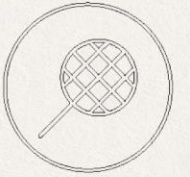
COLUMN STOPPED AT SOFT CLAY LAYER

CREATES MORE SEDIMENTATION

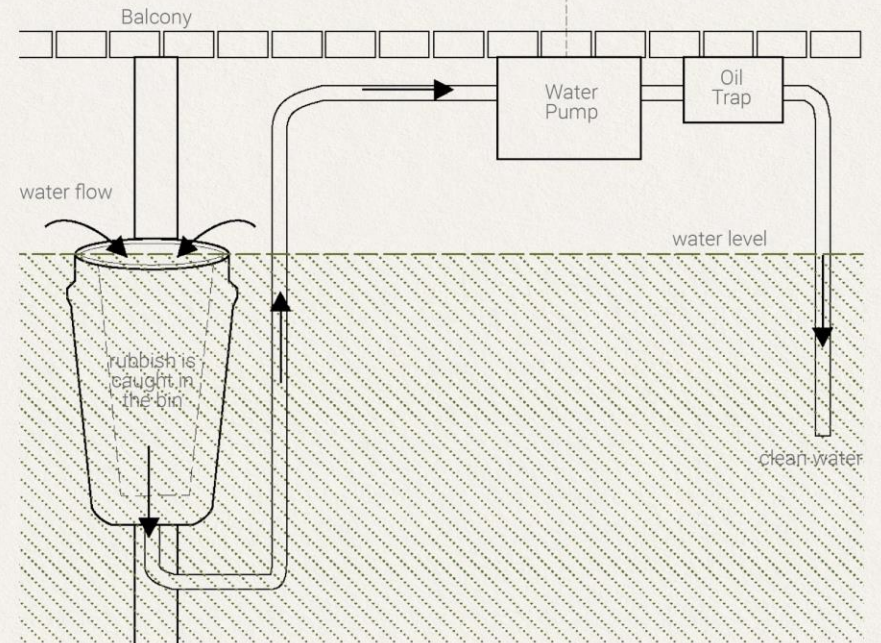
UNSTABLE SUPPORT BASE



INTERVENTION 1 CATCHER

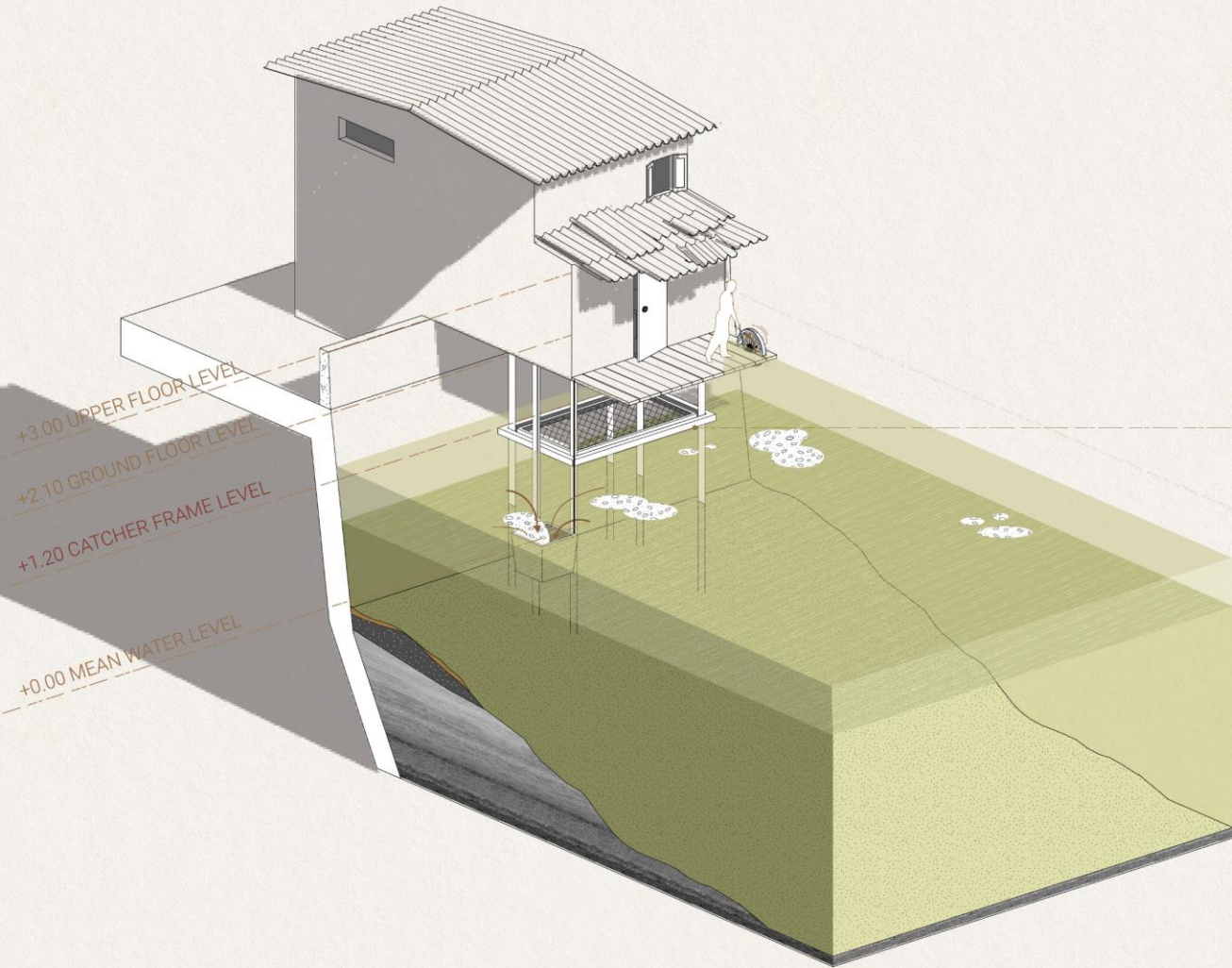
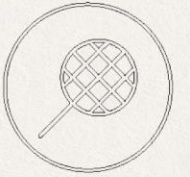


CATCHER TOOL 1
SEABIN - CAHTCHING OIL

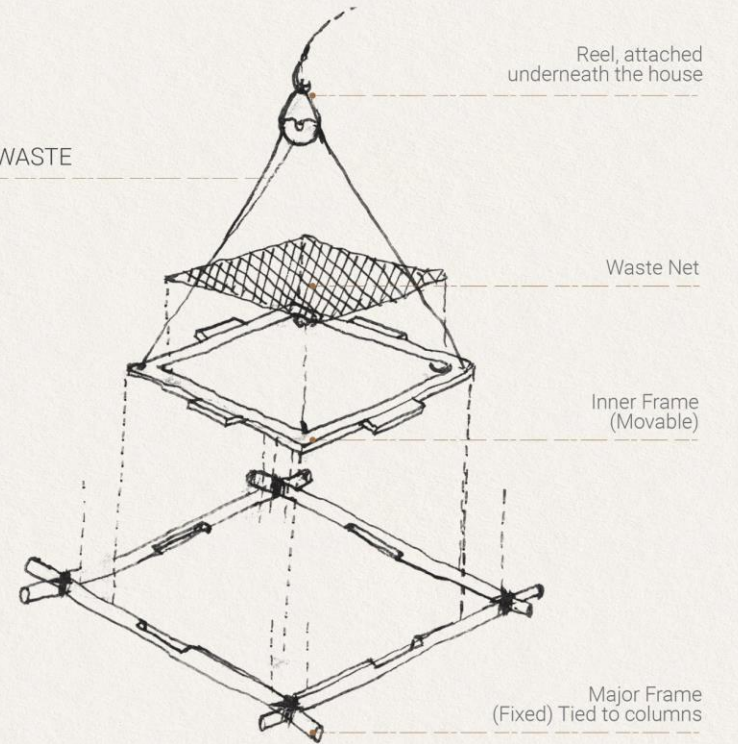


Seabin Project. (n.d.). In Seabin V5. Retrieved from <https://seabinproject.com/the-seabin-v5/>, Redraw by Author

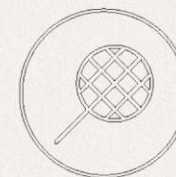
INTERVENTION 1
CATCHER



CATCHER TOOL 2
CATCHER FRAME
CATCHING FLOATING WASTE

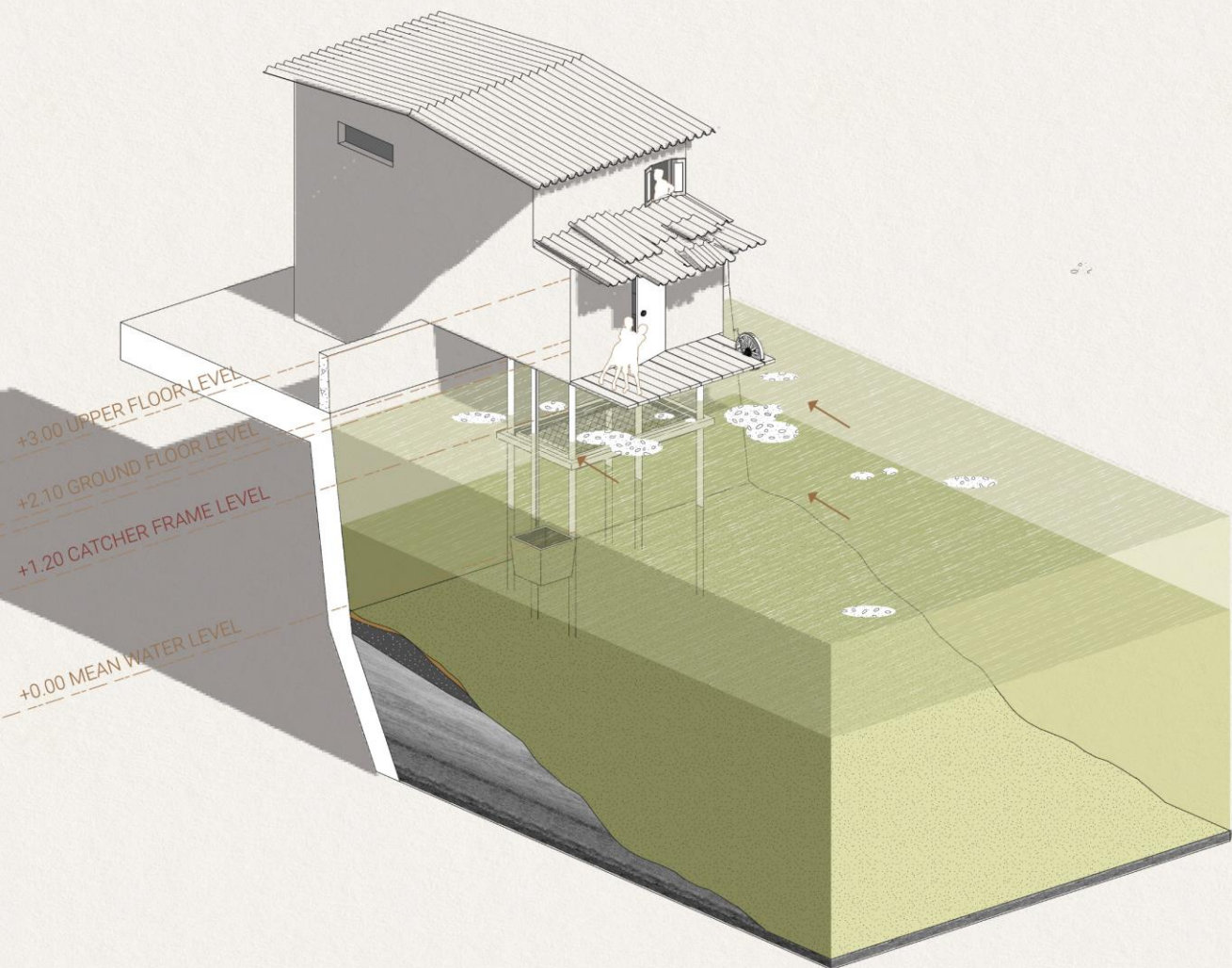


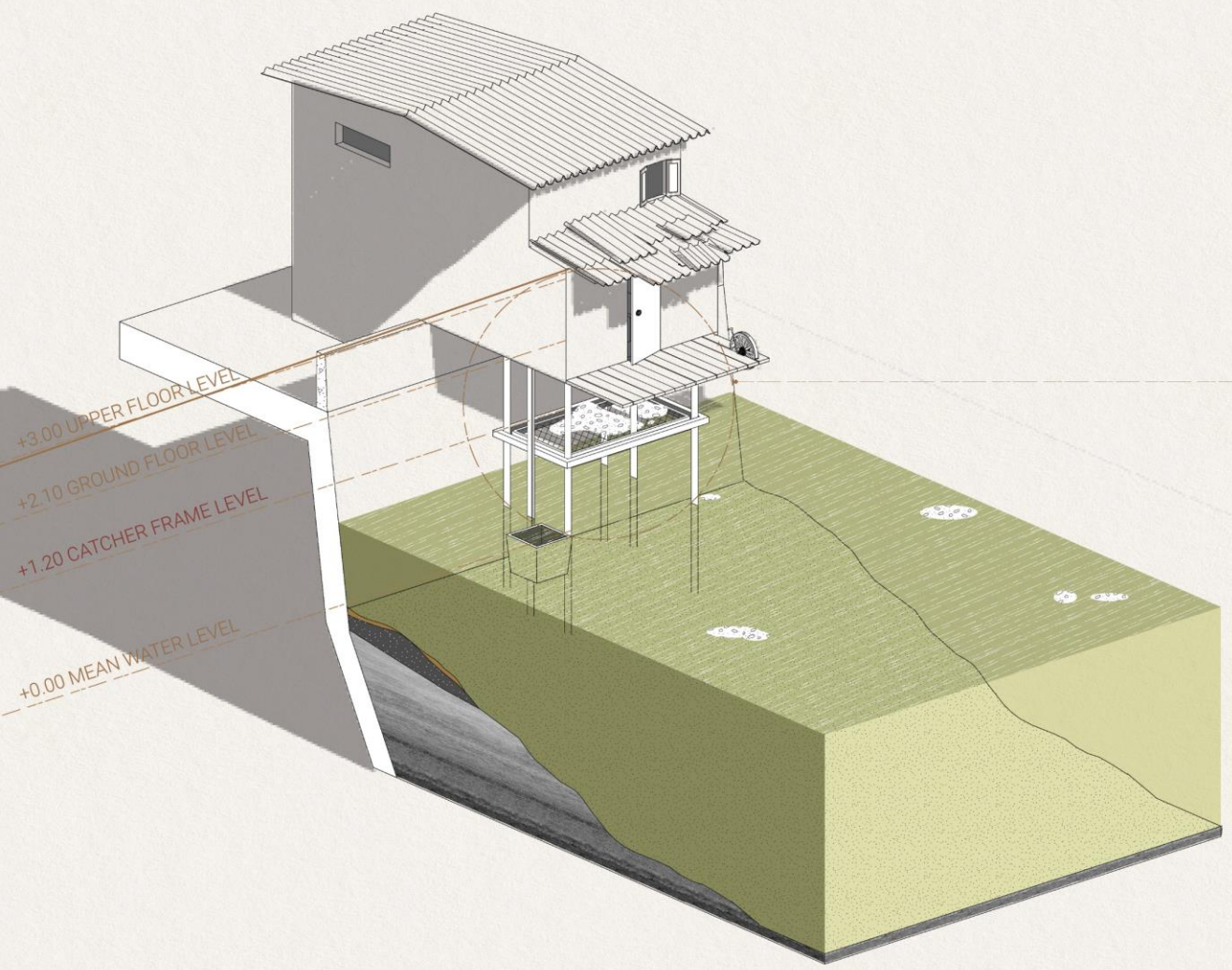
INTERVENTION 1 CATCHER



During High Tide

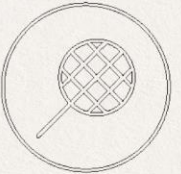
The floating waste is moving all over canal surface, and most of them remains underneath the house due to the obstruction from the columns





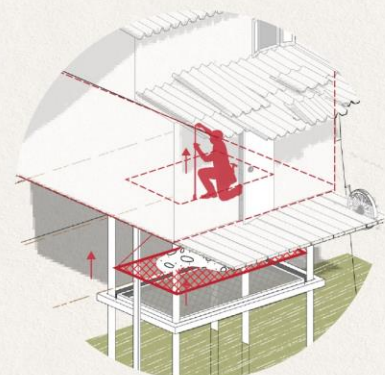
Detail a
 WASTE COLLECTING PROCESS

**INTERVENTION 1
 CATCHER**

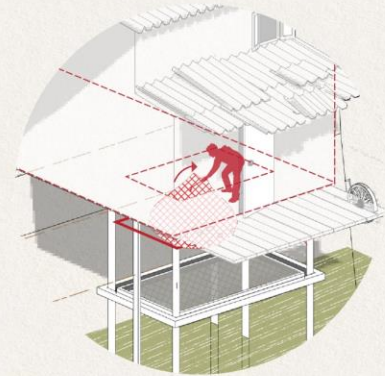


During Low Tide

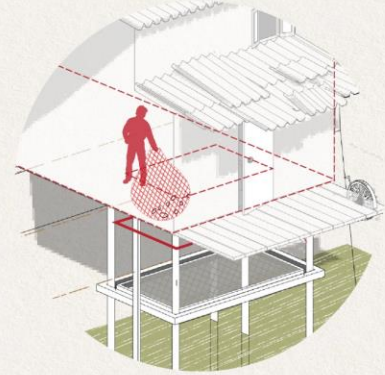
The water level gradually lowered, part of the waste naturally stuck on the catcher frame



Step 1 Open part of the wood

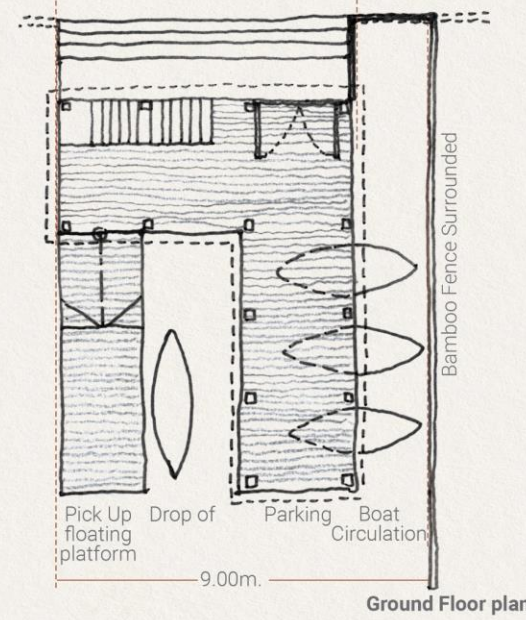
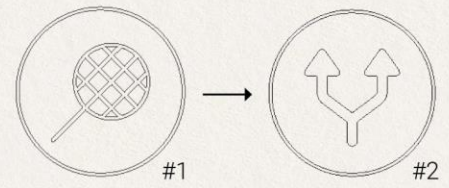
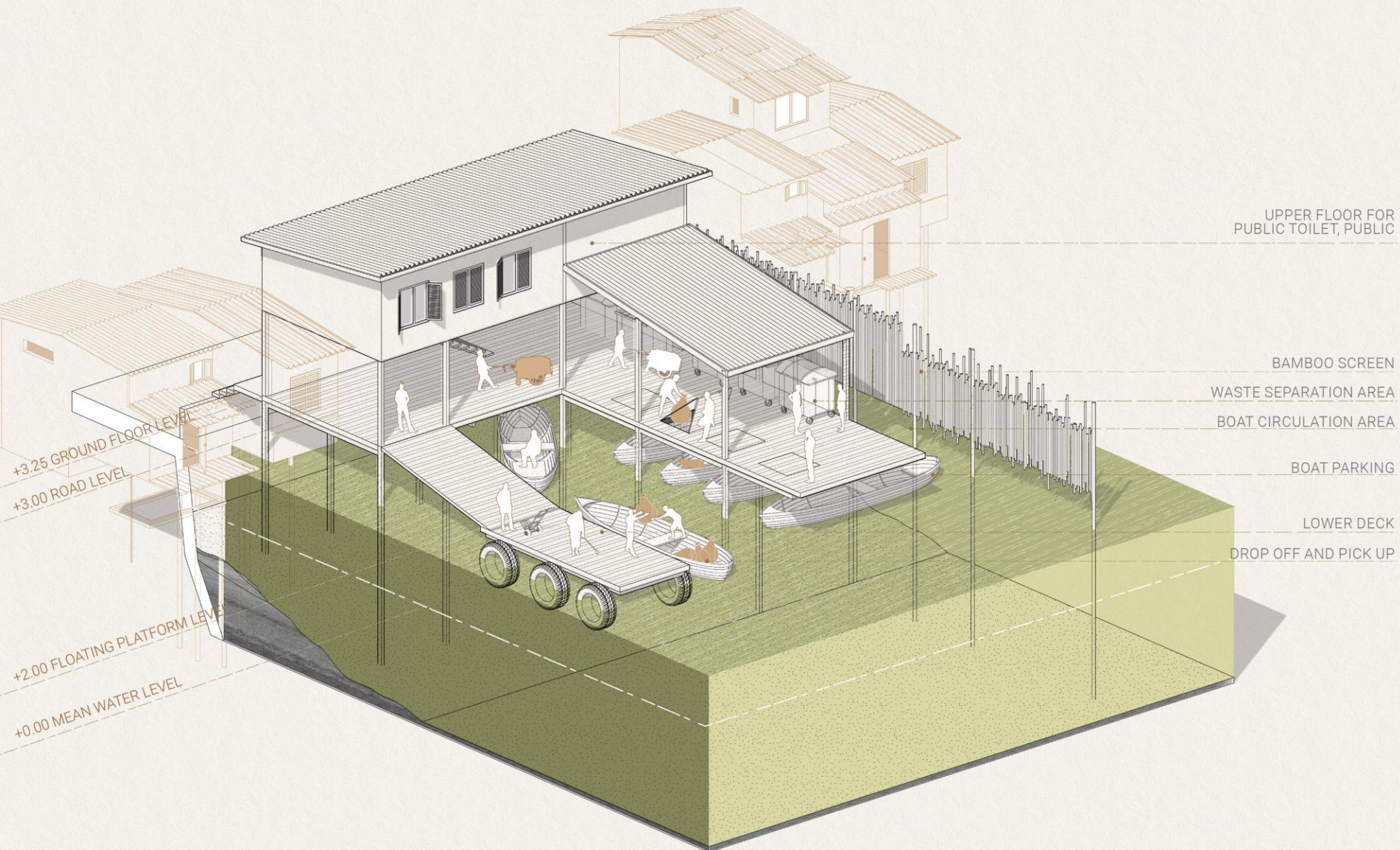


Step 2 Pull up the trash net

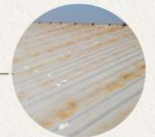
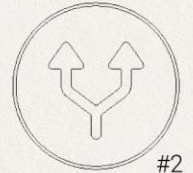


Step 3 Transfer the waste to garbage bin, Ready to be picked up by the boat

INTERVENTION 2 SORTING HOUSE



INTERVENTION 2
SORTING HOUSE
 STRUCTURE
 EXPLODED DIGRAM



Metal Sheet



Fiber Cement Board
 Wood column
 (Reused from Shutte boards)



Wooden Floor
 (Reused from Shutte boards and column boards)

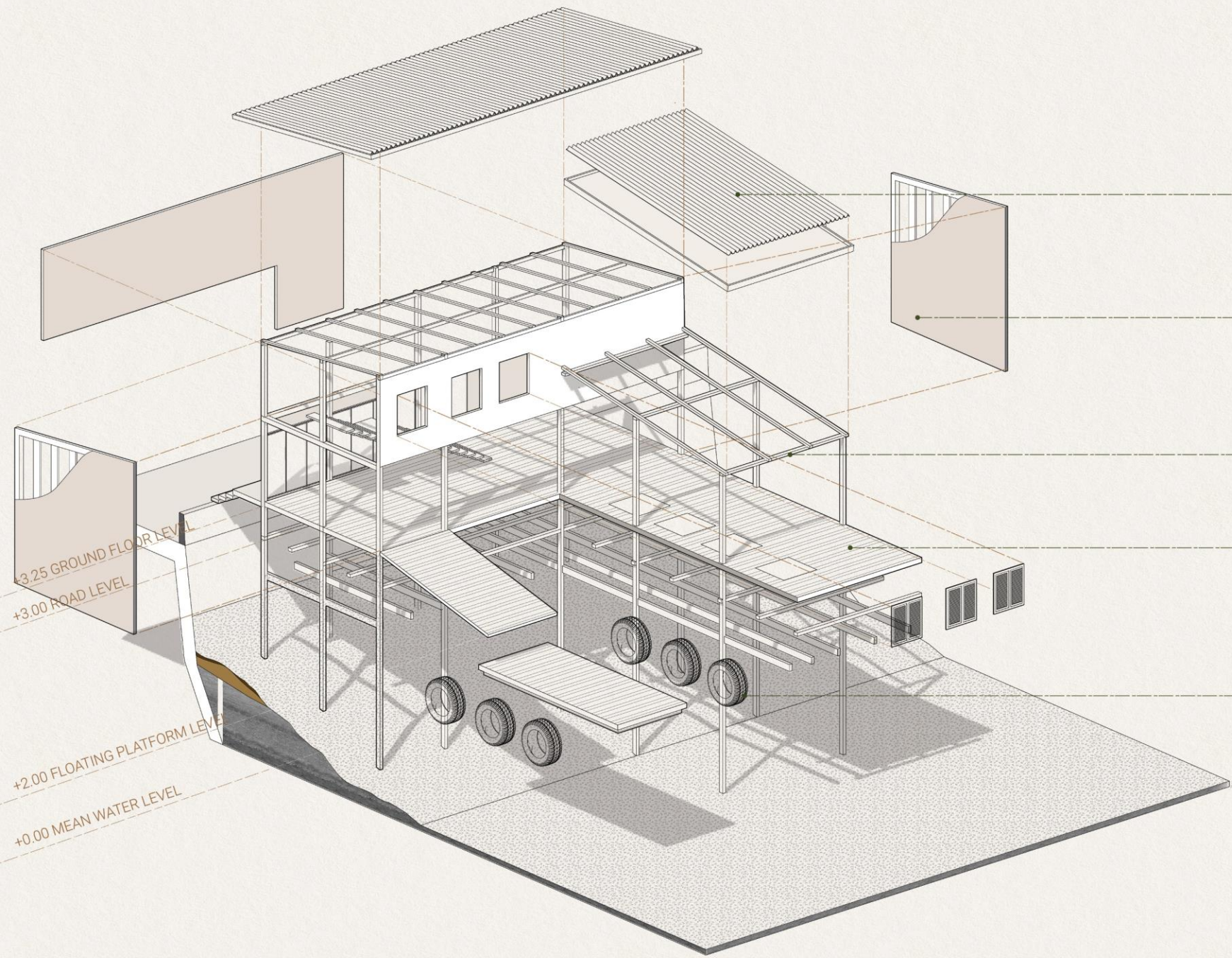


Reused Tire

Material

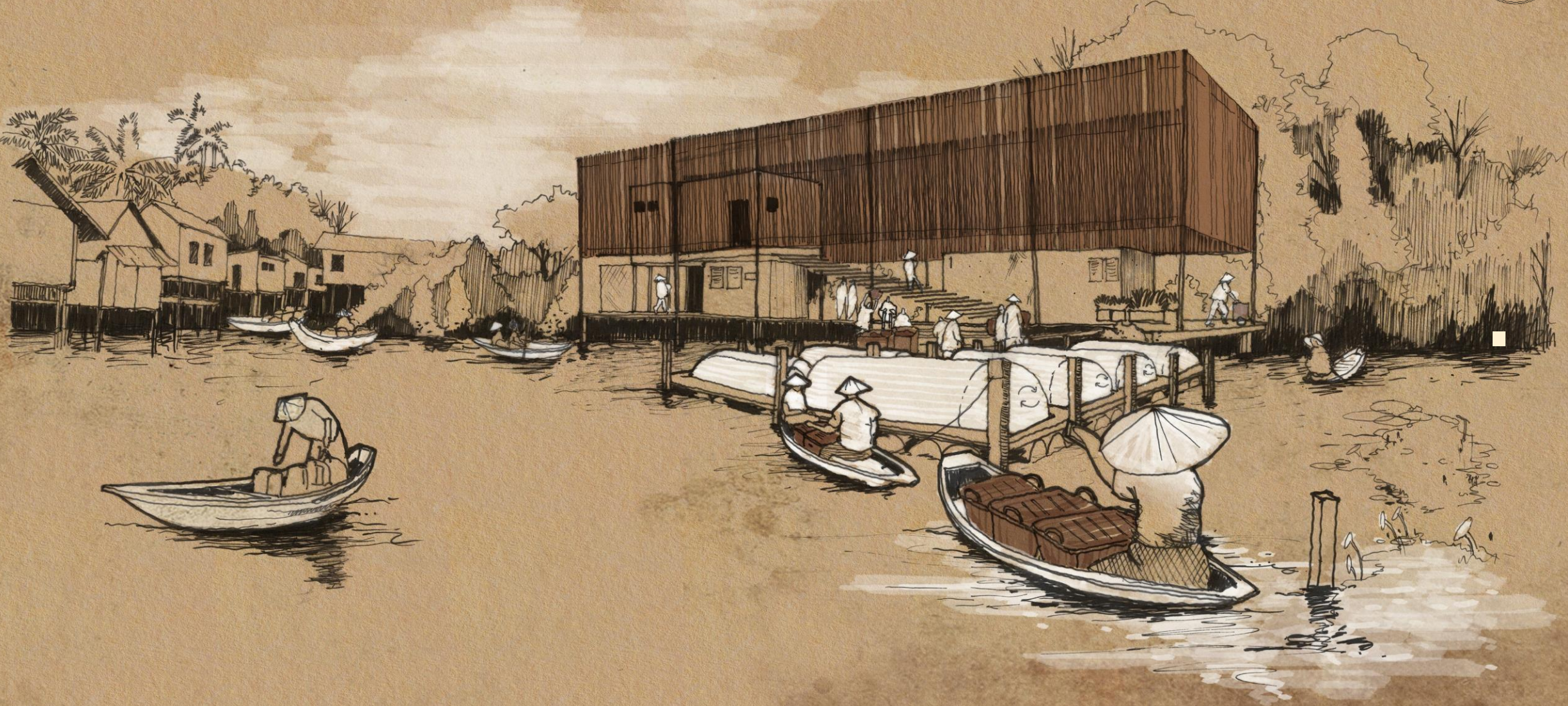
Principles of Design Intervention

- 1 Ease of construction
- 2 Light weight
- 3 Minimal Maintenance



WASTE COLLECTING
& DELIVERING







PURIFY

PURIFY WATER FLOW DIAGRAM



DELAY

DIVERT

RELEASE

PURIFY
MANGROVE ZONE



SECTION A
GREEN BANK

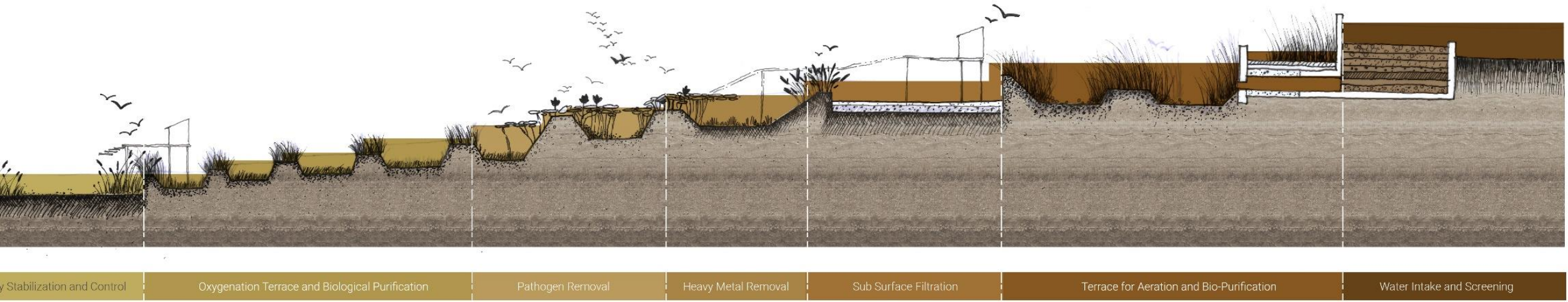


PURIFICATION PARK DETAIL PLAN

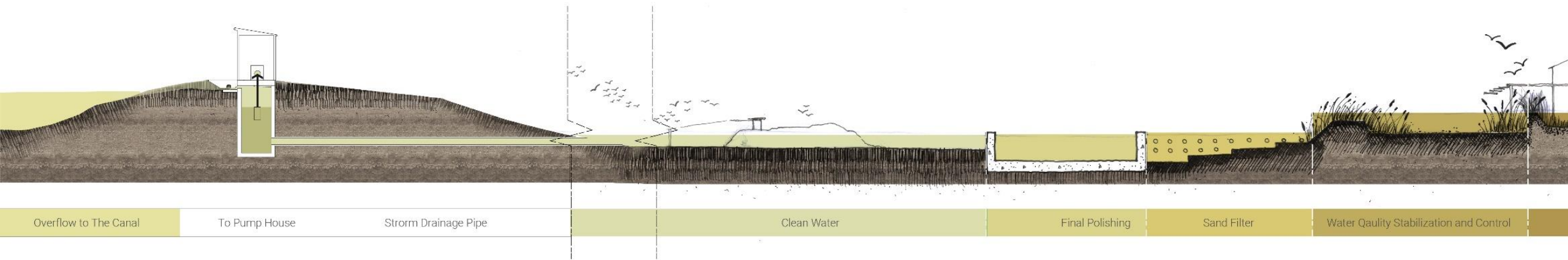
- 1 Existing informal houses
- 2 Mangrove Island
- 3 Public Park - Recreation
- 4 Amphitheater Island
- 5 Stage
- 6 Public Park - Passive Zone
- 7 Public Park - Active Zone
- 8 New Area for Informal Settlement (Relocation)
- 9 Existing Residential Area
- 10 Ecological Pond
- 11 Existing Aquaculture Farm
- 12 Green area Preservation
- 13 Screening Forest
- 14 Wetland
- 15 Power Hub Island
- 16 Access for Waste Delivery Boat with Sluce Control
- 17 Existing Highway
- 18 Water Inlet
- 19 Water Outlet Controlled by Water Pump



PURIFICATION PARK
SECTION



PURIFICATION PARK
SECTION





CONNECT

CONNECT CONTEXT STUDY



CONNECT EXPERIENCE ROUTES



COMMUNITY ROUTE

ACTIVE ROUTE

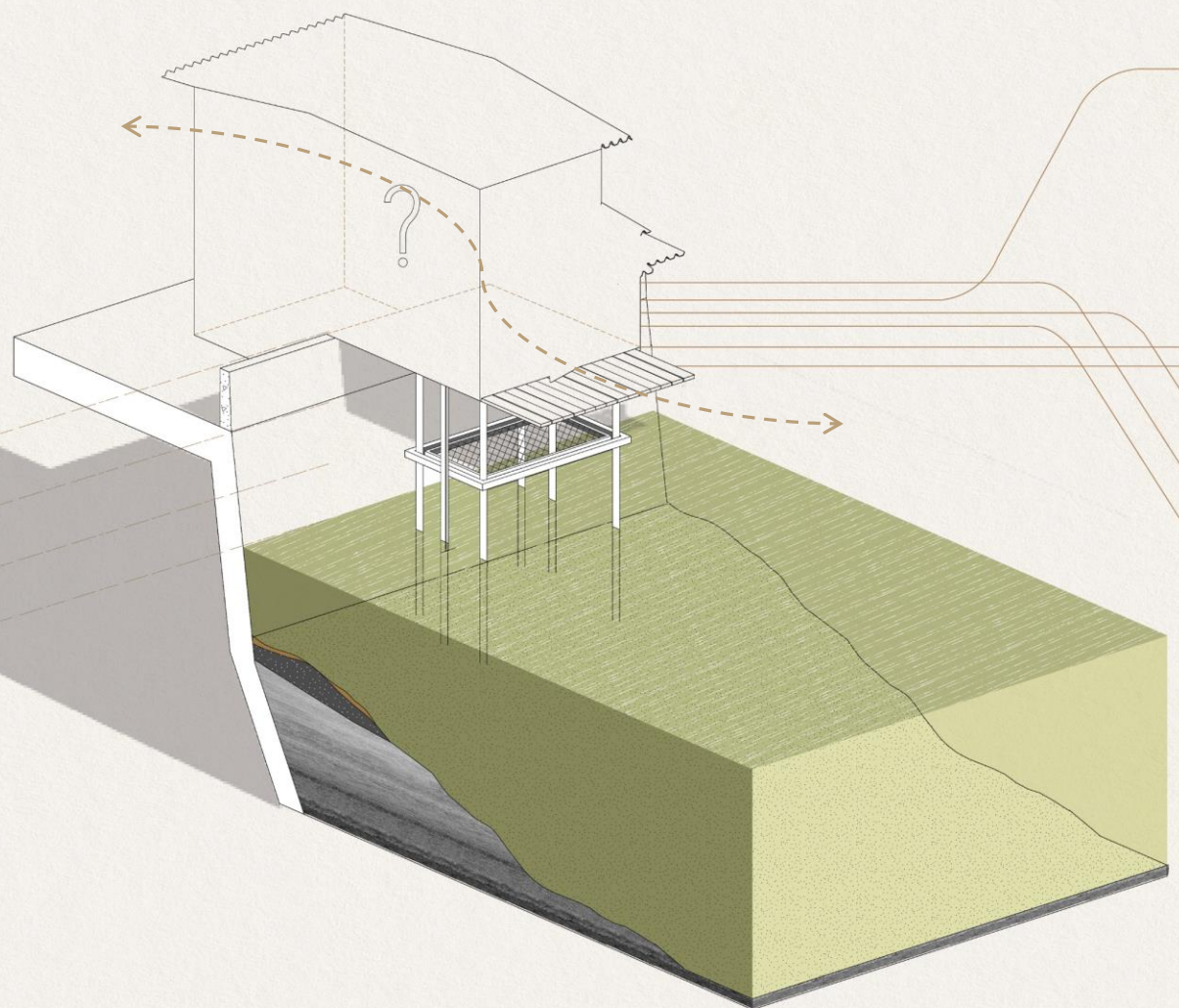
CULTURAL ROUTE

SHOPPING ROUTE

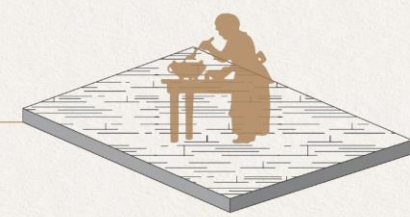
PASSIVE ROUTE

- Port Area
- Departmentstore
- Fresh Market
- School/University
- Hospital/Medical Center
- Church
- Temple
- Mosque
- Bus stop

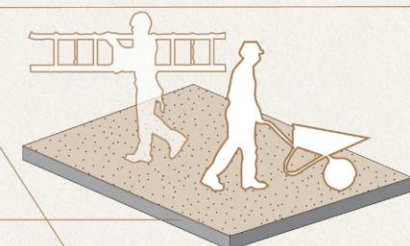
INTERVENTION #4
GATHER



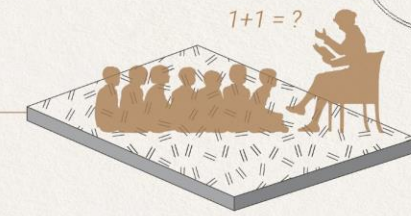
Green Space



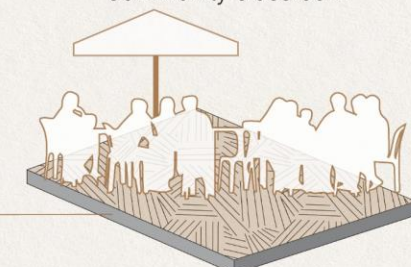
Community Kitchen



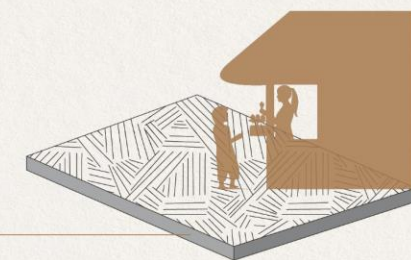
Construction Storage



Community Classroom

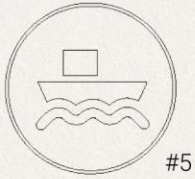


Canteen



Donation Place

**INTERVENTION#5
PIER**

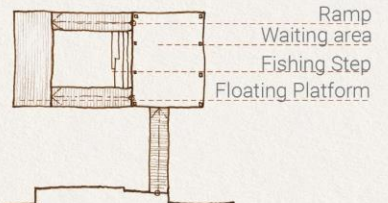
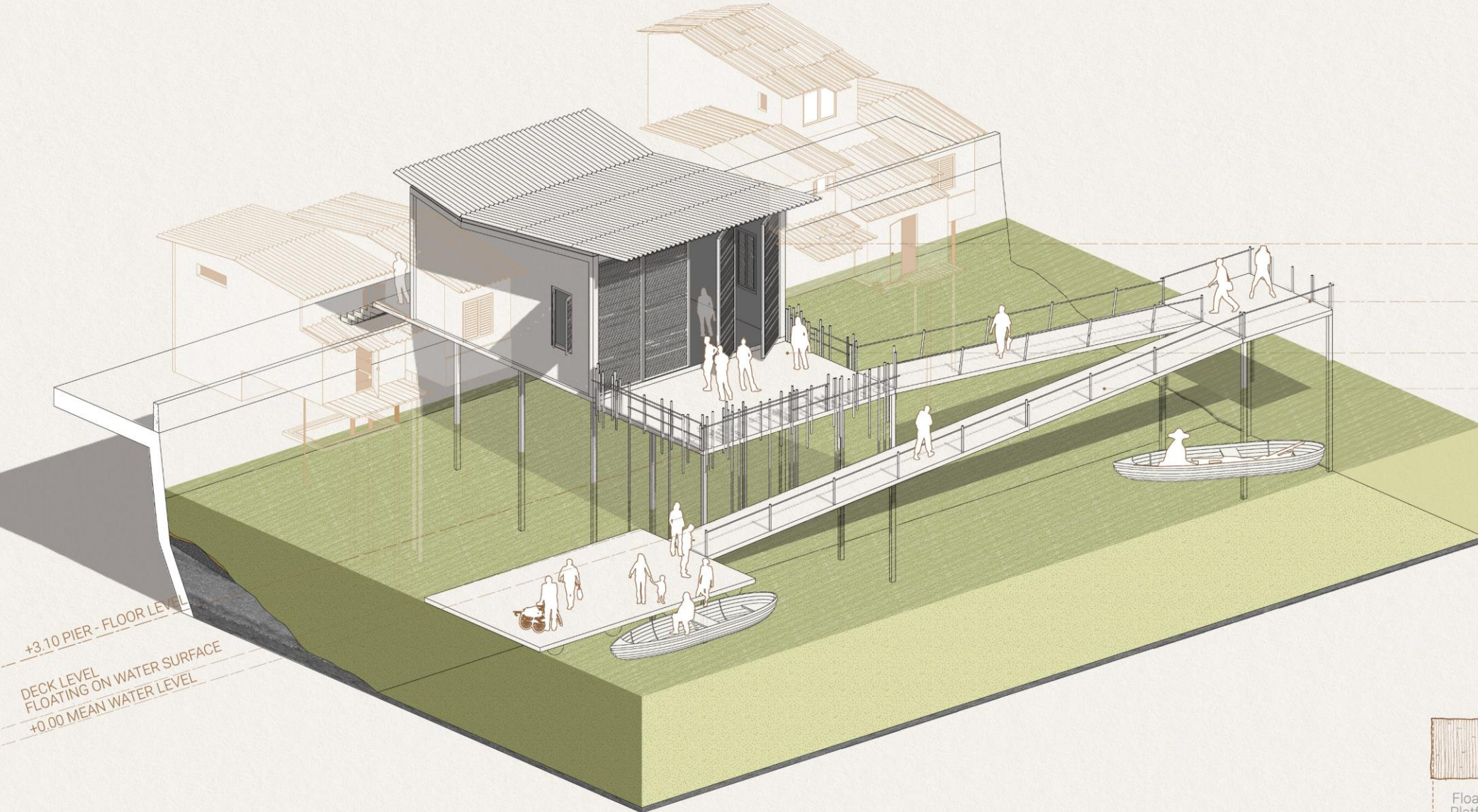


FACILITY AREA INSIDE THE PIER

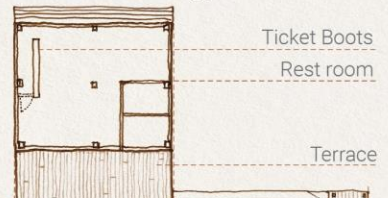
LANDING

BALCONY WITH
CANAL VIEW

RAMP TO FLOATING



Pier Type 2 - Floor Plan



Pier Type 1 - Floor Plan



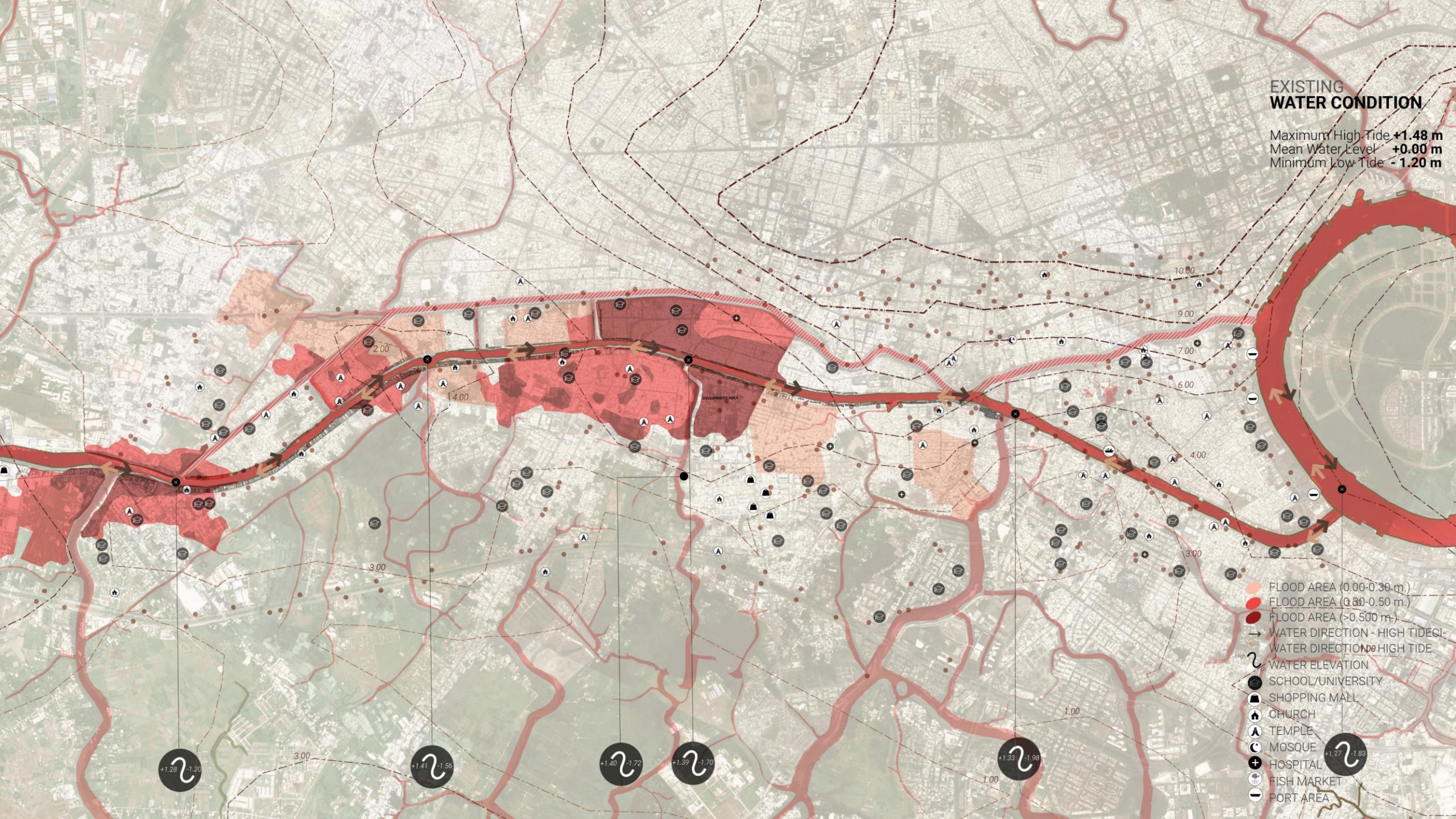
+3.10 PIER - FLOOR LEVEL
DECK LEVEL
FLOATING ON WATER SURFACE
+0.00 MEAN WATER LEVEL



ADAPT

EXISTING WATER CONDITION

Maximum High Tide **+1.48 m**
Mean Water Level **+0.00 m**
Minimum Low Tide **-1.20 m**



- FLOOD AREA (0.00-0.30 m.)
- FLOOD AREA (0.30-0.50 m.)
- FLOOD AREA (>0.50 m.)
- WATER DIRECTION - HIGH TIDE
- WATER DIRECTION - HIGH TIDE
- WATER ELEVATION
- SCHOOL/UNIVERSITY
- SHOPPING MALL
- CHURCH
- TEMPLE
- MOSQUE
- HOSPITAL
- FISH MARKET
- PORT AREA

ADAPT
SPONGE AREA
DRY CONDITION



3 GREEN AREA
INCREASING

14%

FROM TOTAL
AREA

GREEN AREA
4,826,000 sq.m. (14.82%)
TOTAL AREA
38,400,000 sq.m. (100%)



ACTIVITY
LEVEL

1



2



3



4

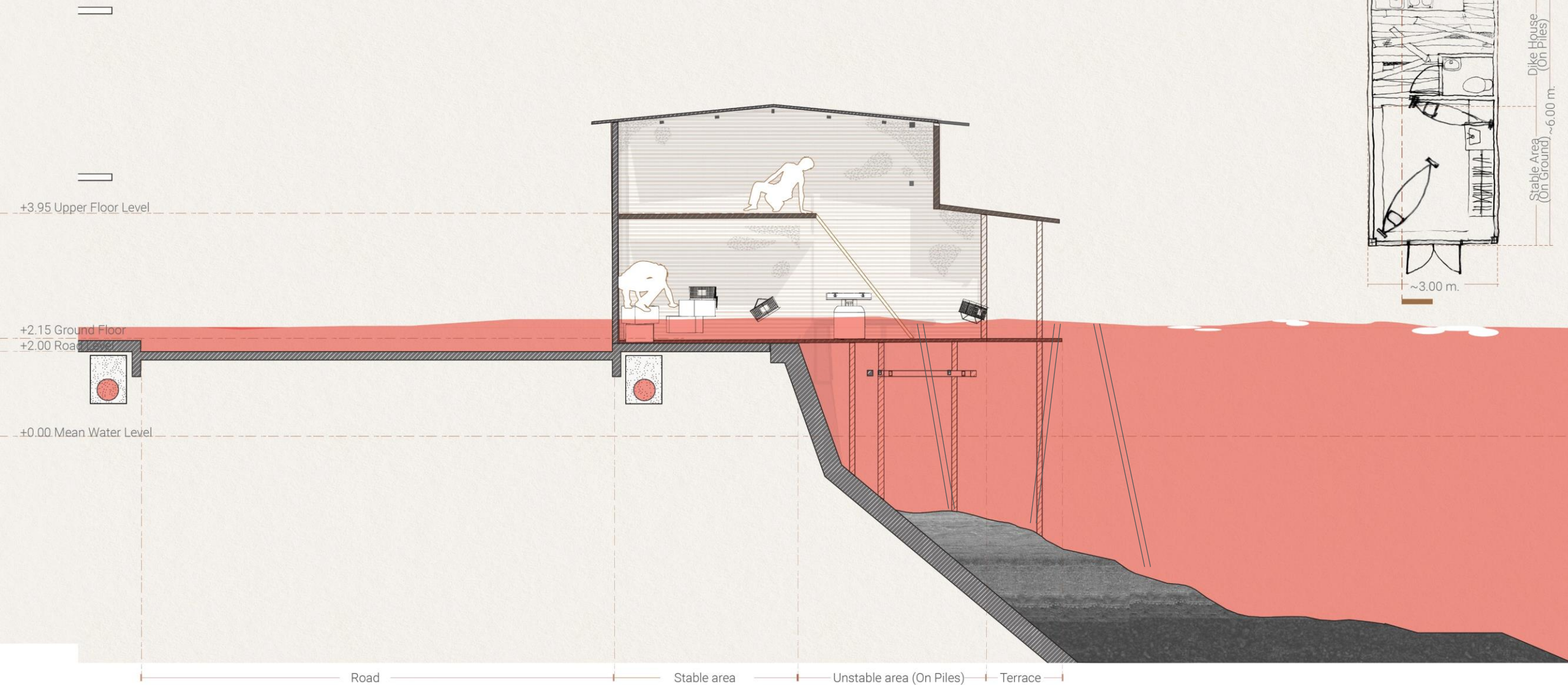
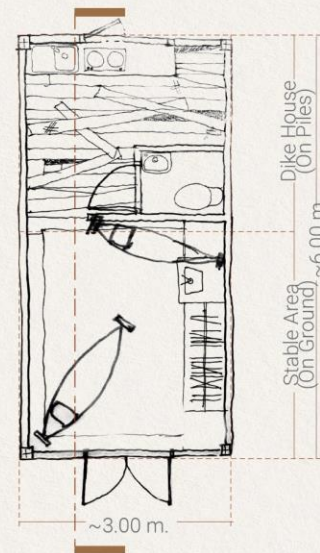


ADAPT
SPNGE AREA
WET CONDITION



- Water way with excessive water
- Availability of pond with the ability to hold water
- Porous area to increase the drain surface
- Proposed Dike Houses
- Proposed Green Bank
- High way - existing dike

EXISTING
INFORMAL HOUSE
WET CONDITION





**PROPOSED
DIKE HOUSE**
DRY CONDITION

+4.10 Upper Floor Level

+3.00 Dike Level

+2.15 Ground Floor
+2.00

+0.00

Dike House (1 Floor)
Stable Area (G Floor) ~6.00 m.

~3.00 m.

Road

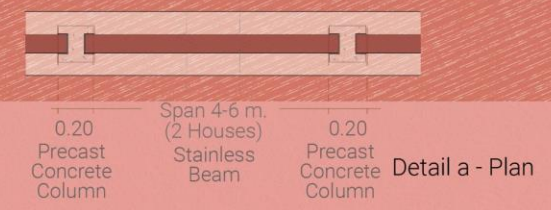
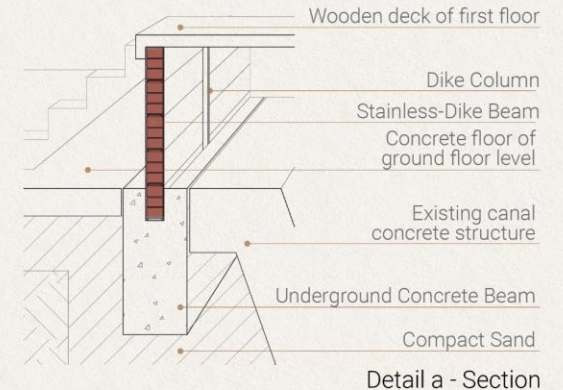
Stable area

Dike

Unstable area (On Piles)

Terrace

**PROPOSED
DIKE HOUSE**
WET CONDITION



+4.10 Upper Floor Level

+3.00 Dike Level

+2.15 Ground Floor

+2.00

+0.00

Road

Stable area

Dike

Unstable area (On Piles)

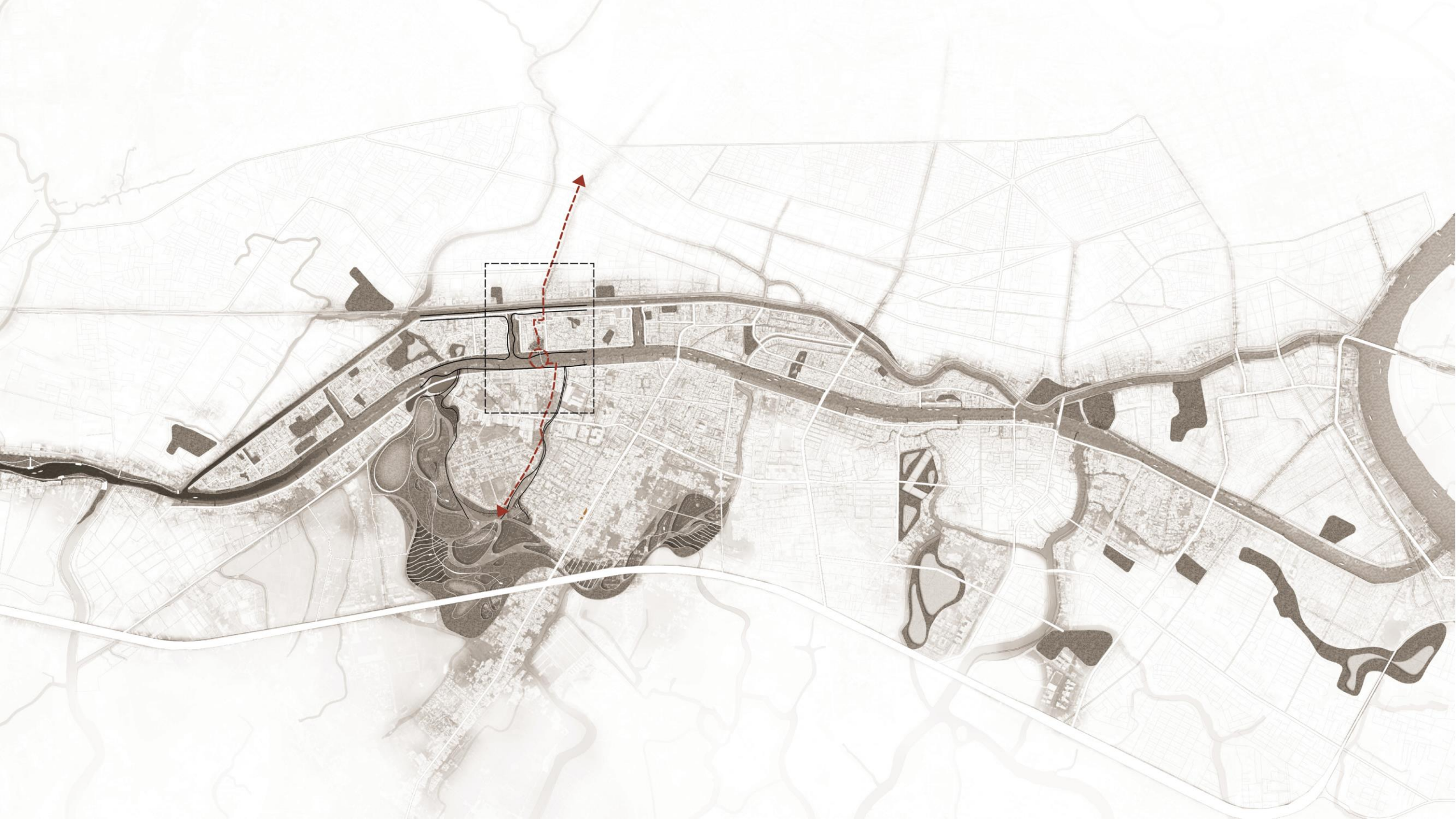
Terrace



**DESIGN
ELABORATION**

Name : Joe
Age : 23
Nationality : Vietnam
Career : Part time Tour Guide







Joe's Place

ONE DAY WITH JOE
8:00 AM



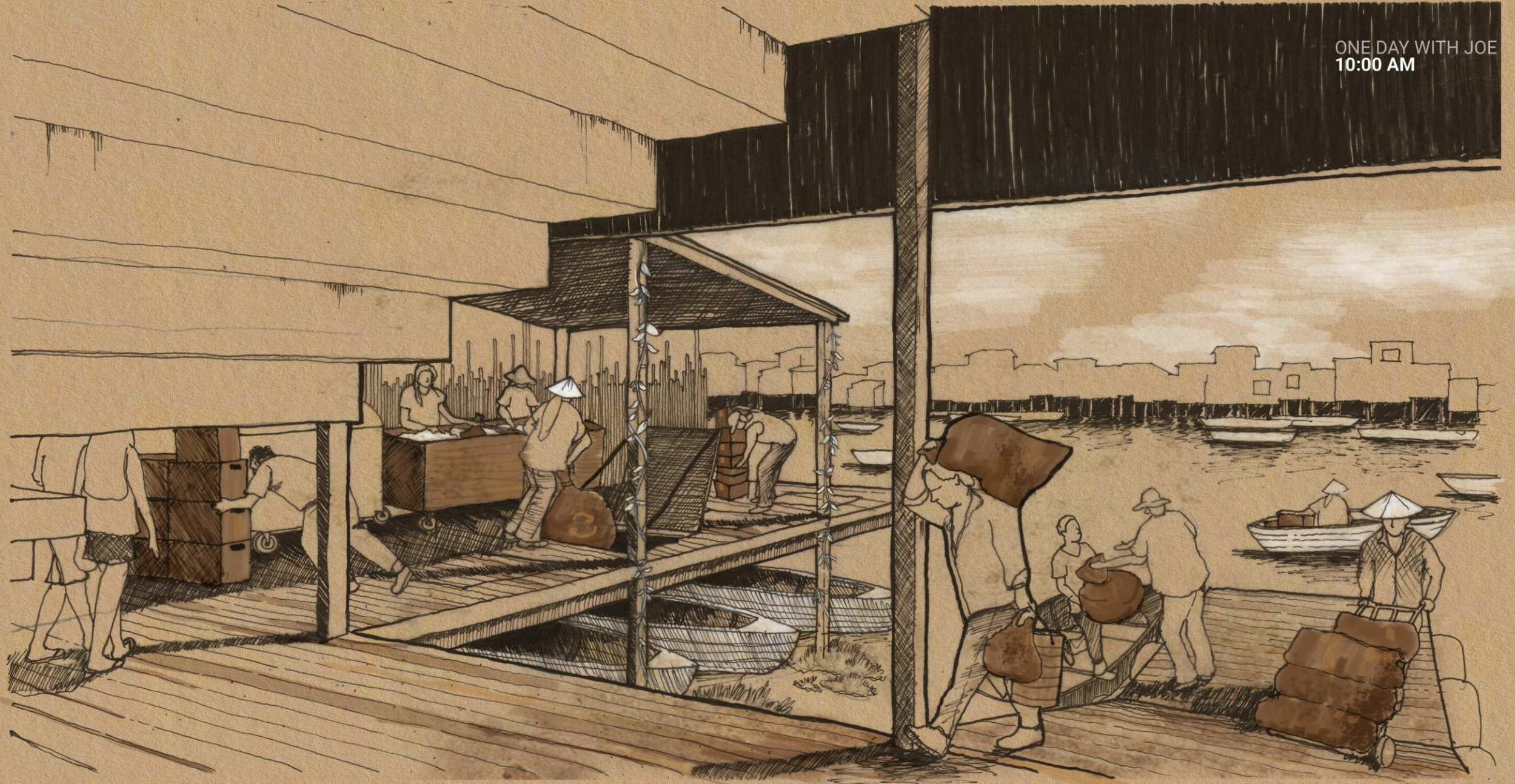
20/4/2030

ONE DAY WITH JOE
8:30 AM



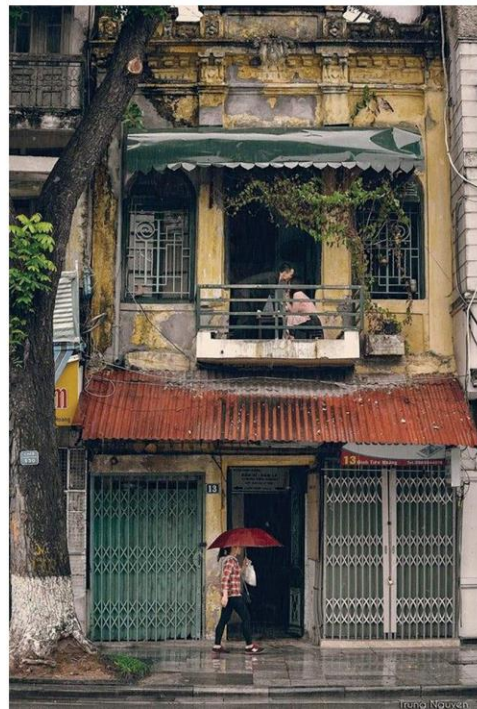
20/4/2030

ONE DAY WITH JOE
10:00 AM



ONE DAY WITH JOE ACTIVE ROUTE

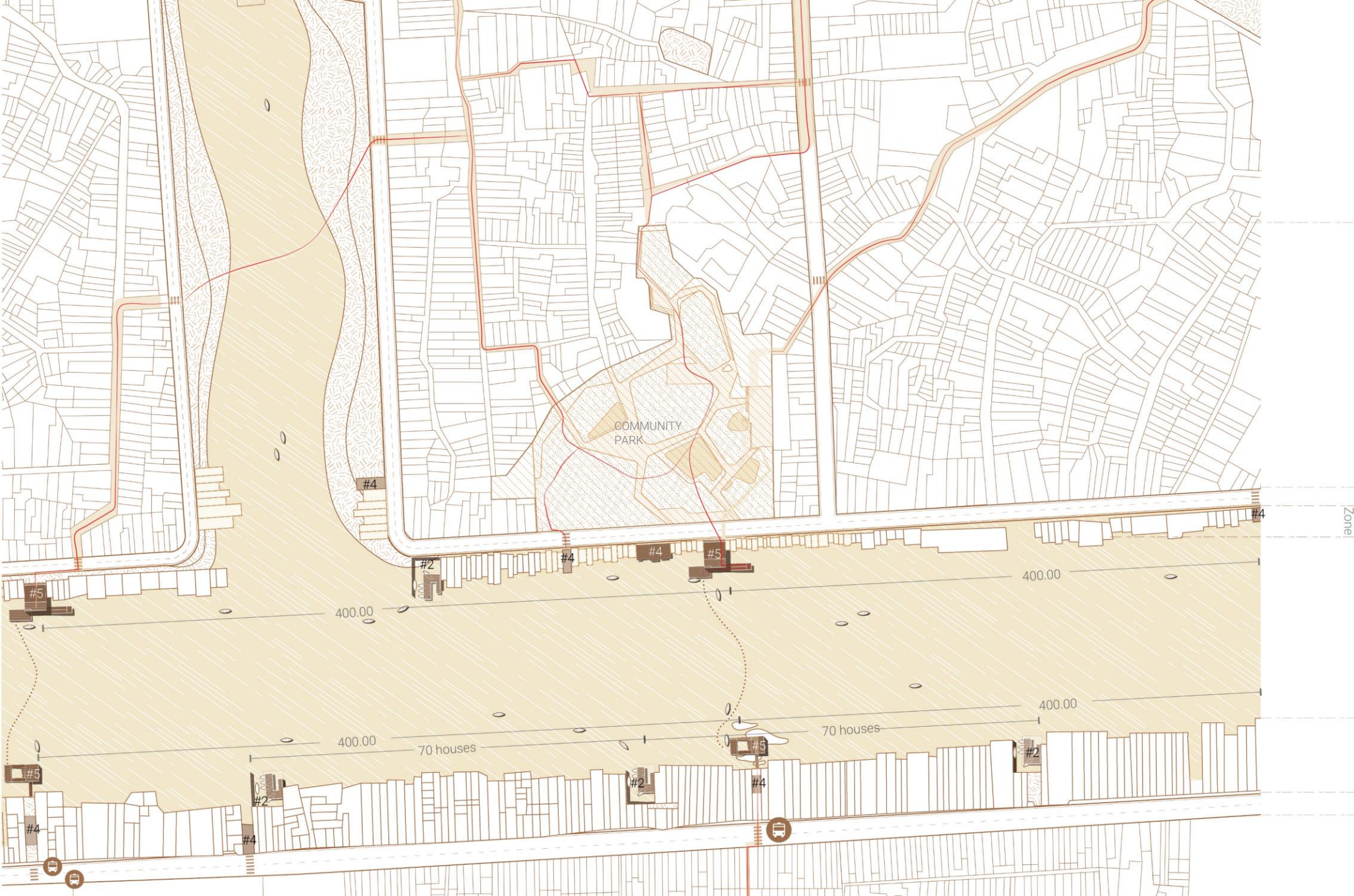
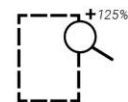




ONE DAY WITH JOE
16:00



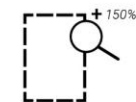
ONE DAY WITH JOE ZOOM IN ACTIVE ROUTE



District 8
170.00 Community Park
Road
115.00 Doi Te Canal
45.00
10.00 Rural area

- #2 SORTING HOUSE
- #4 GATHER
- #5 PIER

ONE DAY WITH JOE ZOOM IN COMMUNITY PARK



- 1 North Entrance
- 2 Football field/ Basketball field
- 3 Sport field 2 - Open Lawn
- 4 Main Facility Building
- 5 Sunken Court
- 6 Amphitheater
- 7 Parking Space
- 8 Playground
- 9 Foot Massage Area
- 10 Activity Space
- 11 Flower Field
- 12 Chest Tables
- 13 Community Farming
- 14 Public Plaza
- 15 Flea Market Area
- 16 Motorcycle Parking
- 17 Loop Sepak Takraw Area
- 18 Exercise zone
- 19 Old brick pathway
- 20 Spirit house

- a Pier (Intervention #5)
 - b Gather - Public Terrace (Intervention #4)
 - c Sorting House (Intervention #2)
 - d Proposed Dike House
 - e Green Bank
- Entrance

see detail section a



ONE DAY WITH JOE PLANTING PLAN COMMUNITY PARK



Feature Trees



Scientific Name : *Ficus benjamina*
Height : 10.00 - 20.00 m.



Scientific Name : *Barringtonia acutangula* (L.) Gaertn.
Height : 5.00 - 15.00 m.

Shading Trees Medium Size with Flowers



Scientific Name : *Mayodendron igneum* (Kurz)
Height : 6.00 - 15.00 m.



Scientific Name : *Plumeria*
Height : 6.00 - 10.00 m.

Shading Trees Medium Size



Scientific Name : *Maerua siamensis* (Kurz) Pax
Height : 5.00 - 10.00 m.



Scientific Name : *Azadirachta indica*
Height : 7.00 - 12.00 m.



Scientific Name : *Terminalia catappa*
Height : 8.00 - 25.00

Screening/Fencing Trees



Scientific Name : *Dolichandrone serrulate* (Wall. ex DC.) Seem
Height : 10.00 - 15.00 m.

Edible Trees



Scientific Name : *Cocos nucifera*
Height : 10.00 - 30.00 m.



Scientific Name : *Ravenala madagascariensis*
Height : 6.00 - 20.00 m.



Scientific Name : *Mangifera indica*
Height : 8.00 - 15.00 m.



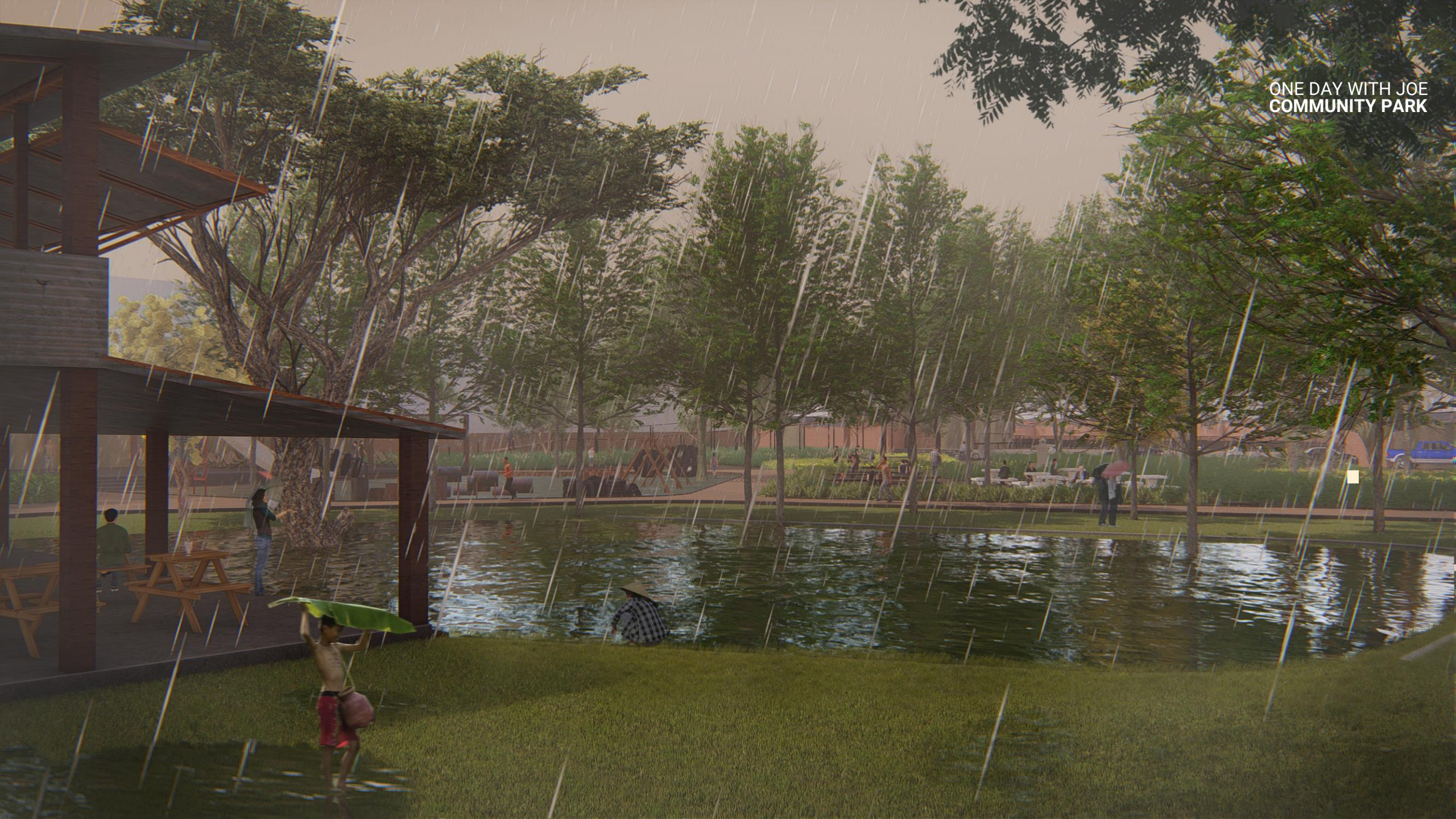
Scientific Name : *Tamarindus indica* L.
Height : 15.00 - 25.00 m.

ONE DAY WITH JOE
COMMUNITY PARK



ONE DAY WITH JOE
COMMUNITY PARK

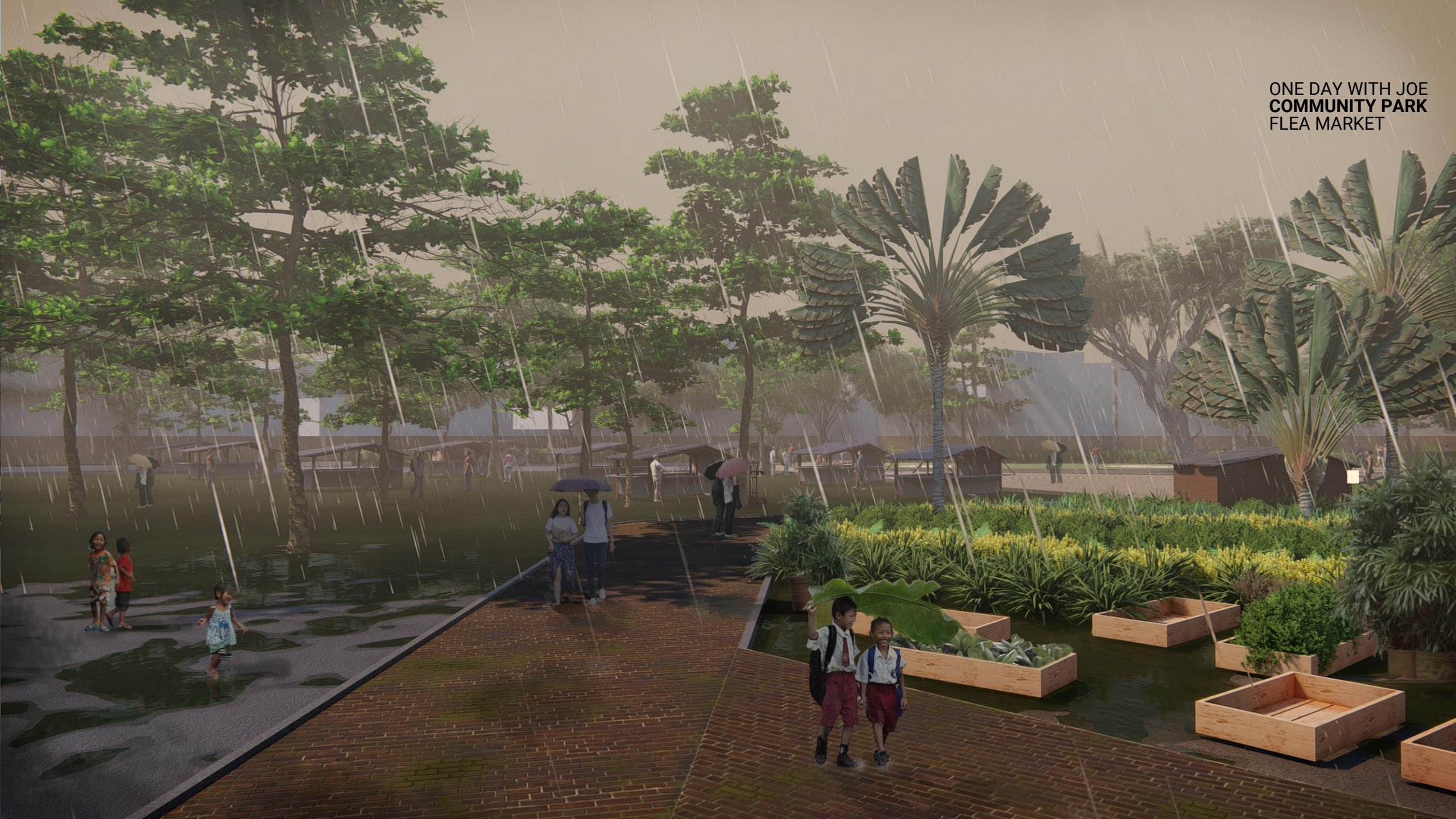




ONE DAY WITH JOE
COMMUNITY PARK
FLEA MARKET



ONE DAY WITH JOE
COMMUNITY PARK
FLEA MARKET



ONE DAY WITH JOE
IN JOE'S DREAM

ONE DAY WITH JOE
COMMUNITY PARK
FLEA MARKET

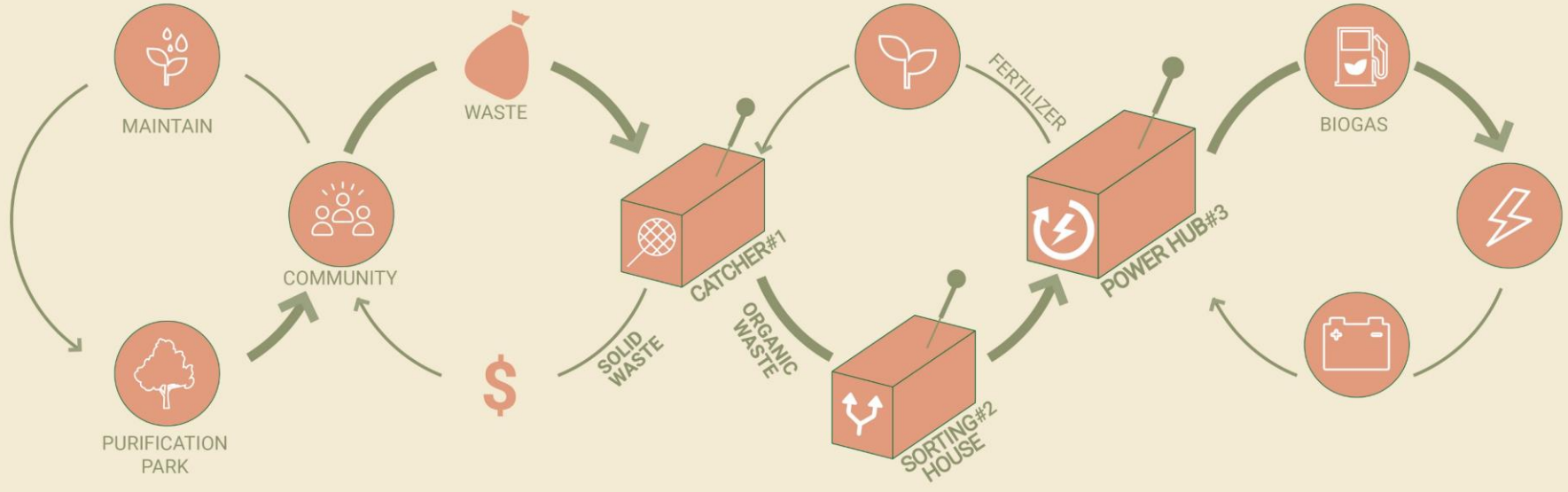


ONE DAY WITH JOE
COMMUNITY PARK
FLEA MARKET

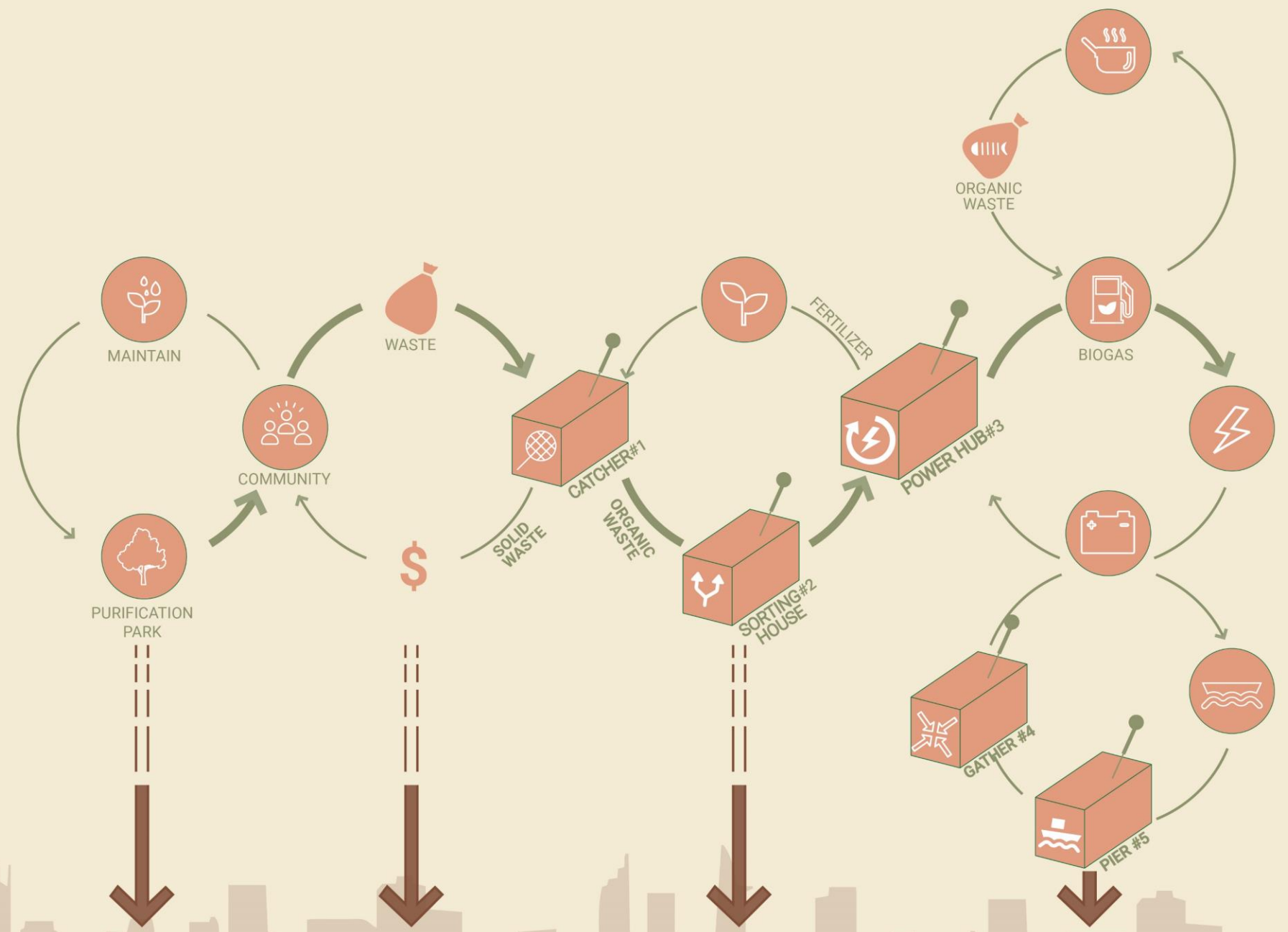




DOI-TE CANAL



DOI-TE CANAL



HO CHI MINH CITY

CLEAN WATER

IMPROVE SURFACE CANAL QUALITY

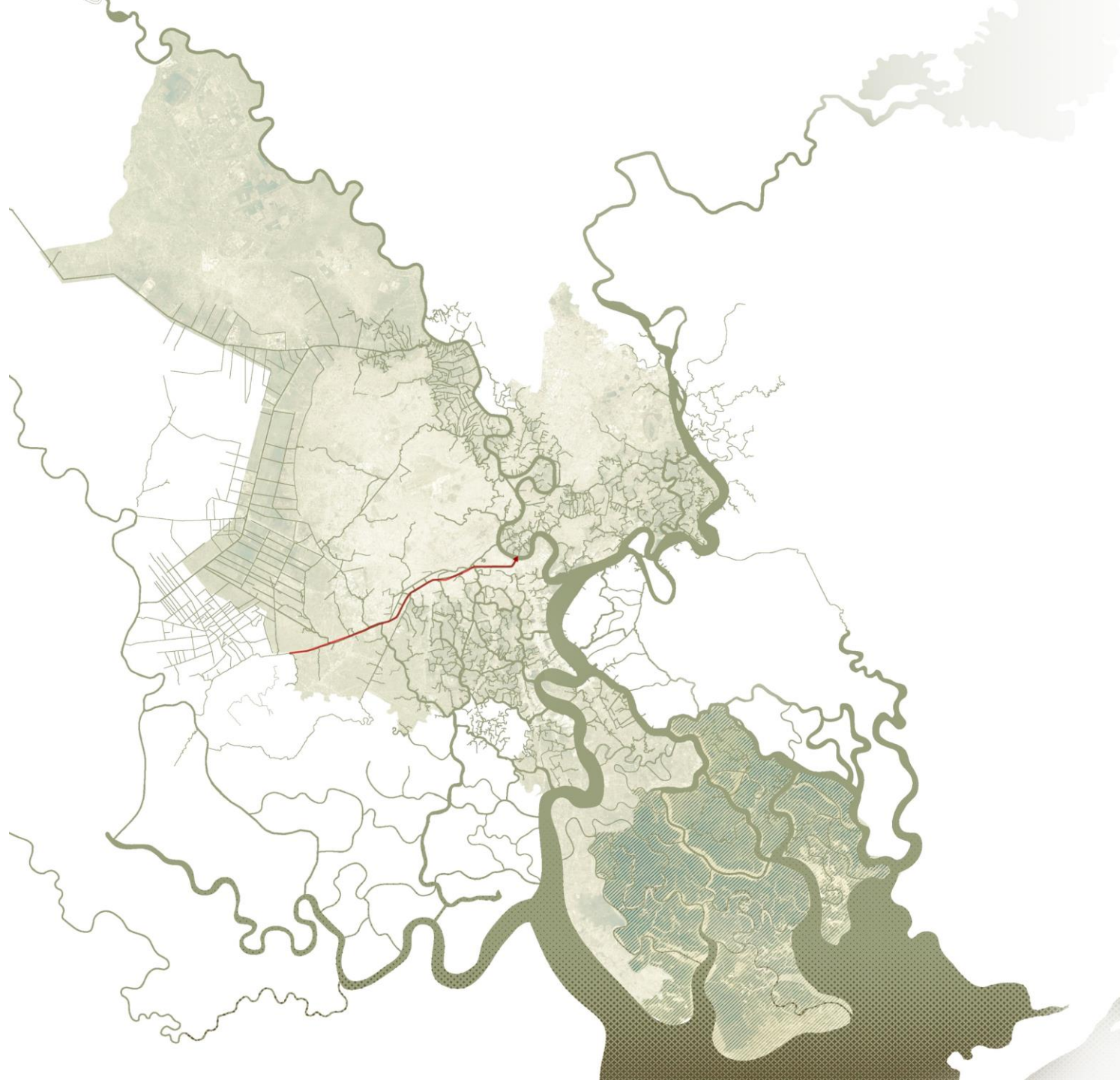
REDUCE THE NUMBER OF UNEMPLOYED

IMPROVING CITY'S WASTE MANAGEMENT

PRODUCING RENEWABLE ENERGY

ENHANCING THE LONG-LOST CULTURE OF LIFE WITH WATER

HO CHI MINH CITY DOI-TE CANAL



Stakeholders

- Government
 - Municipality
- JICA – Japan International Cooperation Agency for Water Environmental Improvement in Ho Chi Minh City
- Informal Settlement Community



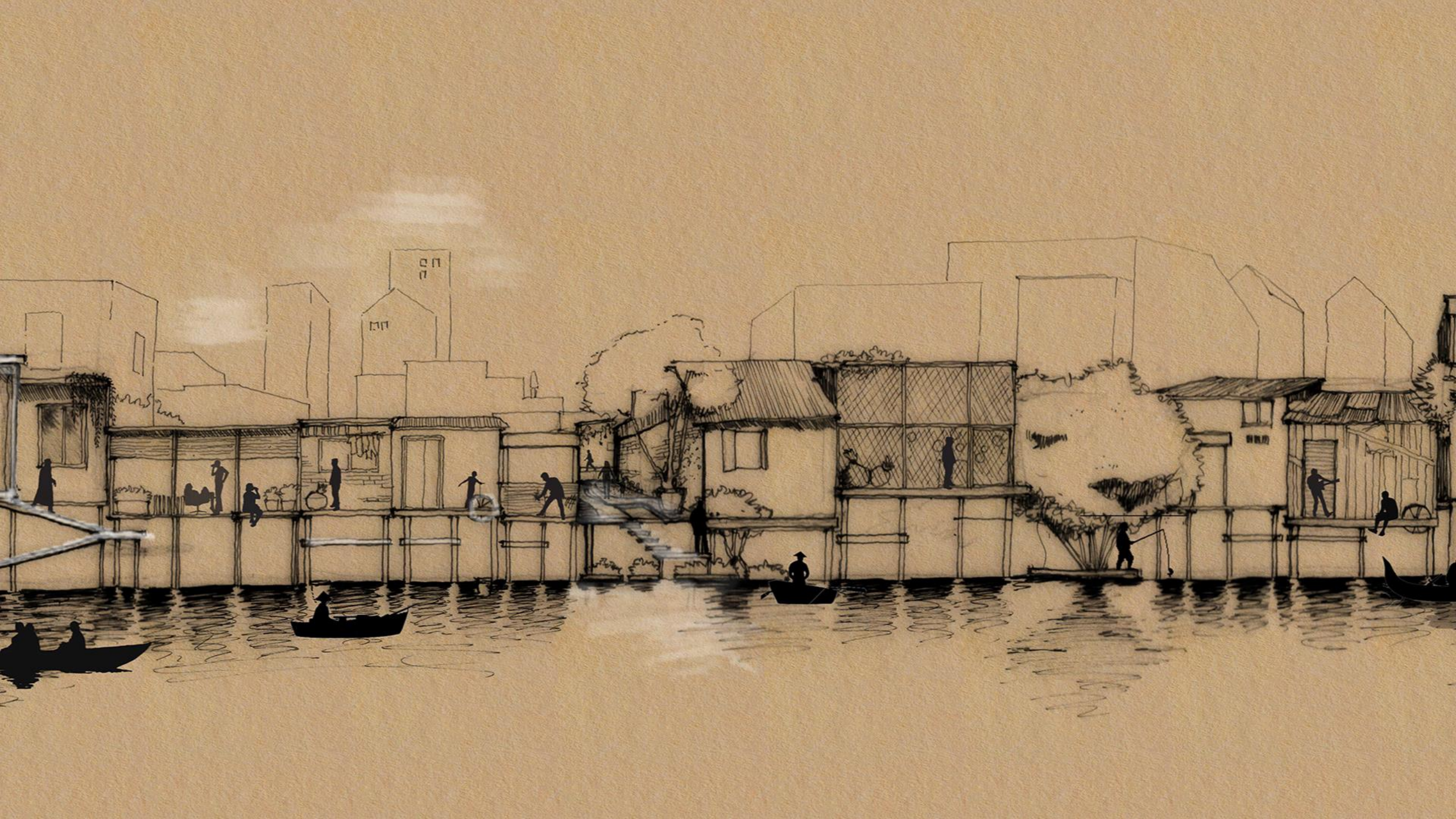
HO CHI MINH CITY
FUTURE PLAN FOR
INFORMAL SETTLEMENT
& CANALS



Discussion for future development

- Detailing in purification park
- Detailing in "Connect" layer – further integrate to urban fabric
- Alternative solution for other landscape conditions





THANK YOU
FOR YOUR ATTENTION