# Master thesis PAULA NOOTEBOOM



# **CENTRAL SPACES**

TRANSFORMING THE MODERNISTIC POST-WAR CENTRE INTO THE FLEXIBLE, SOCIAL HEART OF THE FUTURE NEIGHBOURHOOD.

Case of de Klop, Overvecht

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Transforming the Modernistic post-war centre into the Flexible, social heart of the future neighbourhood.

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# PREFACE

This report is a Master thesis, made as a part of the graduation trajectory of the Master of Urbaism at the Delft University of Technology. The trajectory has started in September 2021 and will be finished in June 2022. This report shows the research and outcomes of the Post-war expansion neighbourhood Overvecht, a neighbourhood of the city of Utrecht.

Looking at the themes of social inclusion and digitalisation and the function/importance of a centre. Through research by design a transformation proposal is made for shopping centre de Klop.

These themes are based on my own interests. In this ever changing society, with more and more online, how can we still keep this social contacts. As I have experienced the past two years of covid-19. working and meeting people online becomes more normal.

Next to this I find it interesting to look at deprived or less neighbourhoods and help increase the safety etc in such a neighbourhood.

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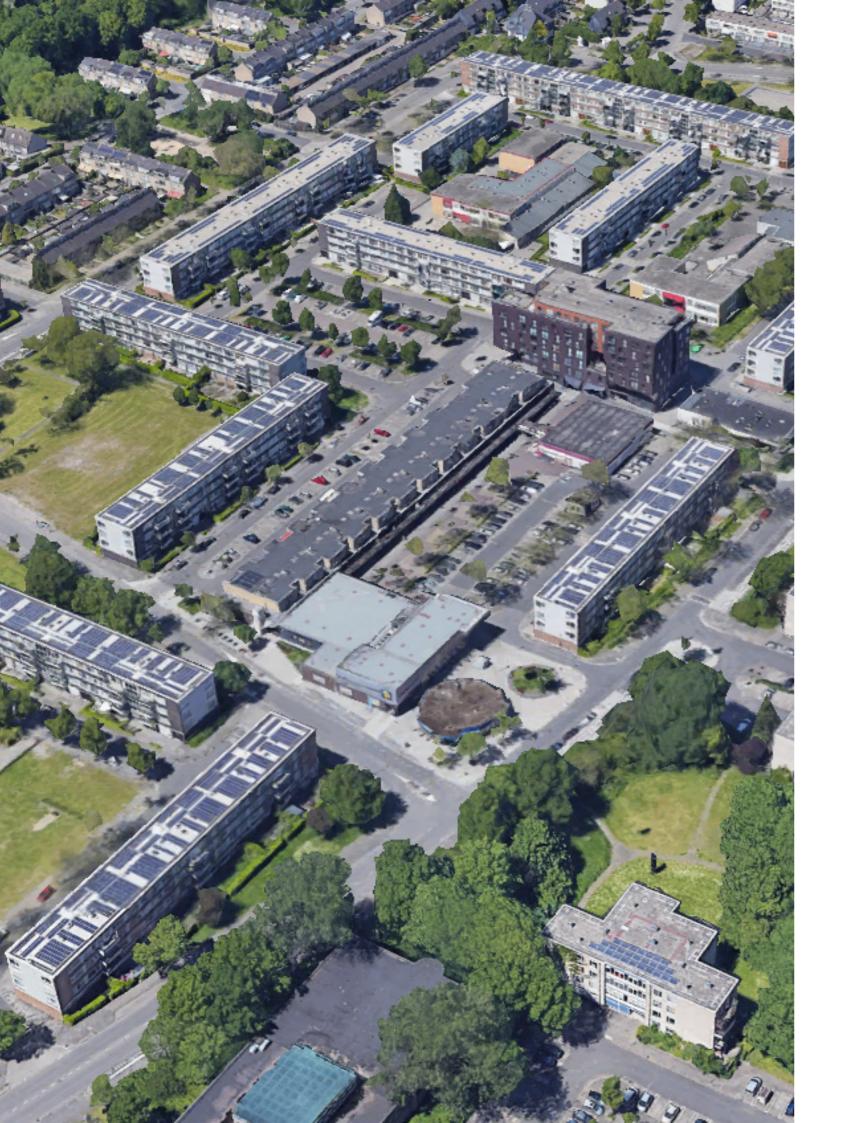
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### 10. BIBLIOGRAPHY



It is a very common phenomenon in the The deterioration does not only affect the netherlands, small shopping strips in postwar neighbourhoods built in the 60's and 70's. They often appeared in the 'plinth' of gallery flats or as separate blocks in the middle of the neighbourhood. (Rijksdienst them. The problems of these voor het Cultureel Erfgoed, 2015) The post- neighbourhoods are huge and war reconstruction period was characterised by the construction of numerous new housing estates outside the city centres 2015) according to the neighbourhood concept. A large city was seen as too confusing to live in, therefore the neighbourhood units were designed according to their own social structures and were subdivided into different districts that were equivalent to a village in terms of population. The shopping facilities emerged within this neighbourhood concept, which assumed that the most important facilities should be located within walking distance, where family life took place. They had to form the lively centres in central locations within those districts. (Rijksdienst voor het Cultureel Erfgoed, 2017) The shops provided the daily necessities of life. Society has now changed considerably and many of these shopping strips no longer function as originally intended. We often do our shopping only once a week, if possible by car, we shop online and we have different requirements for buildings, public spaces and accessibility. (National Cultural Heritage Agency, 2015) The shopping strips have become places where vacancy, decay and nuisance easily flourish. Places where the retail function can be completely written off. They are being transformed towards housing, a park or playground, or nothing is done and it becomes worse and worse like a downwards spiral . (Rijksdienst voor het Cultureel Erfgoed, 2017)

# **INTRODUCTION**

shopping strips themselves. Due to their location in the centre of the neighbourhood and their socio-cultural position, the shops often drag the neighbourhood down with overwhelming the local shopkeepers. (Rijksdienst voor het Cultureel Erfgoed,

The ideas of the 60's and 70's no longer fit into our contemporary society. A society of individualism, digitalisation, a multicultural society and continually improving mobility. But also a time in which more and more people want to live in the city and the consequences of climate change and rising sea levels are becoming more and more visible. The increase in mobility has made many of the neighbourhood and district facilities redundant. People have been given the opportunity to develop outside the neighbourhood. These facilities are losing their function and can no longer exist. (Haamans, n.d.)

Therefore these shopping strips as well as their neighbourhood need to be transformed into an idea that works with current and future society.



# 1.1. PROBLEM FIELD

# 1.1.1. PROBLEMS IN POST-WAR NEIGHBOURHOODS

At present time, we are on the point of multiple transitions: Life changes fast. Online to physical shopping, mobility transition, housing problem. The cities built in the 60s and 70s of the past decade are not coping with these transitions.

After the Second World War, War damage, a halt in house building and a growing population had created a huge shortage of housing. Therefore, the Netherlands underwent a period of rapid construction. Today the post-war neighbourhood occupies 1/3 of the total housing stock, the spread over the netherlands can be seen in figure 1.1

Due to large financial and material shortages, new ways had to be found to satisfy the housing shortage. Modern urban planning and public housing principles were applied on a large scale and further explored. The reconstruction plans are influenced by various political and sociological convictions. The idealistic view from the twenties and thirties returned, whereby the working class in the new plans would be provided with spacious, healthy, and green living environments. The neighbourhoods were set up following modernist ideas in which dwellings are separated from other functions. Shops for the first time were located in shopping centres and companies on industrial estates.

In the past decade, many researchers have studied post-war neighbourhoods, their nature, their development, and their functioning right now. Almost all studies have shown that the neighbourhoods functioned very well in the beginning and that residents were happy to live in these type of neighbourhoods, since the quality of both housing and the living environment in these neighbourhoods was often much

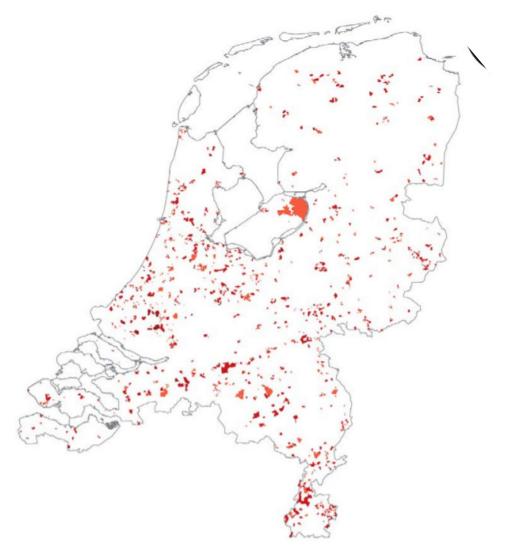


Figure 1.1. All the post war n

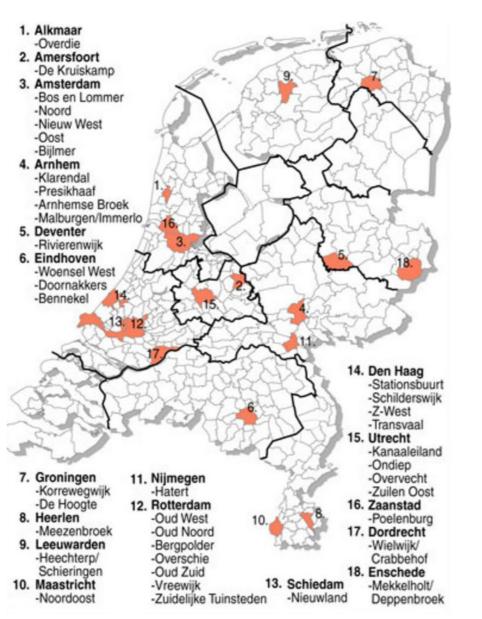
eighbourhoods in the netherlands. Source: CBS (2022)

higher than in pre-war neighbourhoods. The neighbourhoods were much more spacious and had much more greenery, and the homes were more spacious and had better kitchens and bathrooms than before. (Argiolu et al., 2008). They still have a lot of positive features, since surveys of residents have shown that the large green spaces are positively appreciated by a considerable number of residents. (Argiolu et al., 2008). The accessibility of sports fields and shopping centres, is also often highly valued (Musterd & Van Kempen, 2005). However, many of these post-war neighbourhoods gradually began to experience problems in the late nineteenth century.

Today, a big part of these neighbourhoods are among the most problematic neighbourhoods of the Netherlands. In 2007 the government of the netherlands appointed forty so called 'Krachtwijken':

"Neighbourhoods where the quality of the living environment remains significantly below that of other neighbourhoods in the city due to an accumulation of problems. Complex societal problems such as school drop-out rates, a deteriorated and monotonous residential and living environment with few opportunities for social contact, high unemployment (among young people), inadequate integration of newcomers and poor emancipation and participation, few jobs in the neighbourhood, insufficient youth care, health problems, crime and feelings of insecurity, and a lack of relevant social networks and contacts occur frequently and in parallel in these neighbourhoods. "(VROM / WWI 2007:3)

Figure 1.2 shows these fourthy neighbourhoods. Fifteen of these fourty are entirely post-war and thirteen consist largely of post-war housing. (Harbers, 2007). Recently, many news items have come to light that do indeed substantiate and highlight this problem. (figure 1.4 and 1.5)







From attractive residential areas, many neighbourhoods seem to have slipped into unattractive residential areas, where in a large number of cases people only move in or stay out if there are no other alternatives. A research of the central bureau of statistics showed that a lot of post-war neighbourhoods are socially economic weak. (Figure 1.5) On average, the percentage of people with a social welfare benefit is almost two times as high in postwar Neighbourhoods than in the netherlands. (Figure 1.3)

In figure 1.4 the news articlee claims that the original design of these neighbourhoods, based on the idealism of community building is one of the reasons for these problems. Changes in society and the demographical composition have altered the use and significance of communal, green public spaces. Many of these public spaces are nowadays poorly used and evoke feelings of monotony, anonymity and social insecurity. Next to this, the neighbourhoods are lacking vibrancy.

## Naoorlogse woonwijk is te vaak niet meer van deze tijd





PROVINCIE UTRECHT - Inwoners van stadswijken die vlak na de Tweede Wereldoorlog zijn gebouwd, zitten vaker in de bijstand dan inwoners van andere wijken. Ook leven ze vaker rond het sociaal minimum, wonen ze vaker in een huurwoning en zijn ze vaker alleenstaand.

et gaat Alkemade lang mee 1 zaken als stoepranden of 1 In de wijken die hij op he

# OVER DERTIG JAAR OPNIEUW VEROUDEI

Van ouderen wordt verwacht dat ze steeds langer zelfstandig

Figure 1.4. News article showing the problems in Post-war expansion neighbourhoods. Source Obbink (2020)

# CBS: veel naoorlogse wijken sociaaleconomisch zwak

16 november 2017, 06:00 · 2 minuten leestijd



Google Street View

Figure 1.5. News article showing the economical problems in Post-war expansion neighbourhoods Source: CBS (2017)

#### 1.1.2. DECLINING SHOPPING CENTRES

The presence of shops, facilities and a much larger action radius than just their catering establishments in these neighbourhoods should generate the vibrancy that is currently lacking. They generate a movement, a coming and going of people, the exchange of news. When the neighbourhoods just were built many did experience this kind of liveliness; shop plinths in flats functioned well, while aroups of children, created a commotion. However, many post-war shopping plazas and squares went through a period of decline. The change in the demography of the neighbourhoods is yet again a big reason for this. Families became smaller, mothers went out to work, there was an ageing population. leisure patterns shifted. children's use of public spaces changed: it and their socio-cultural position, the shops did not do the liveliness of the early postwar neighbourhoods any good. Next to them. this, the shift in mobility gave the inhabitants

neighbourhood. This led to smaller neighbourhood shopping centres being increasingly replaced by larger centres outside of the neighbourhood.

In the past decades, an additional problem worsened this already existing problem: The smaller shopping centres and shopping strips, normally in the centre of the district and also socially central, are under pressure due to digitalisation. Many of these experience vacancy, dilapidation, and lack of safety, and this threatens only to increase. The deterioration does not only affect the shopping strips themselves. Due to their location in the centre of the neighbourhood often drag the neighbourhood down with

It seemed that the covid-19 pandemic at the start of 2020 would make this even worse. (figure 1.6) However, studies of research firm Locatus (2022) show that in 2020 and 2021 the vacancy in shopping centres stayed nearly the same. The big reason is that these are being transformed into dwellings. While this is inescapable, and a great way to reduce the vacancy, the societal importance of the shopping street is big. If all shops are being transformed into dwellings the liveliness, social meetings, cultural exchanges and togetherness will disappear together with the shops. This is important for every neighbourhood, but especially for Krachtwijken.

#### 1.1.4. THE IMPORTANCE OF SOCIAL COHESION

This all results in a lack of social cohesion in these neighbourhoods. The theme of social cohesion has been high on the political agendas Both as a problem and as a solution. The lack of social cohesion can cause various problems, for example regarding integration and migration. But creating social cohesion can also be seen as a means to prevent problems in the neighbourhood, such as nuisance. Nobody doubts that social cohesion within a neighbourhood can deliver a positive contribution to the quality of life in that neighbourhood. It can make residents feel more at home, increasing their individual sense of well-being. Especially in neighbourhoods with problems, such as post-war neighbourhoods, it is important for residents to come and stay into contact with each other. Not only to strengthen the bond with the living environment, but also to ensure that residents show less undesirable behaviour. In Krachtwijken, a stronger degree of social cohesion benefits the liveability of the neighbourhood.(Vreke et al., 2010)

#### and centres end up in viscous downwards spirals illustrated in figure 1.8. As mentioned, the fact that the shape of the neighbourhood and the shopping centre has not changed along with the changes in society causes problems concerning the liveliness and causes anonymity within the neighbourhood. The anonymity and lack of liveliness creates a lack of social cohesion. and this lack of social cohesion in turn creates social problems. This, makes the

neiahbourhood.

'Winkelleegstand loopt snel op door corona'



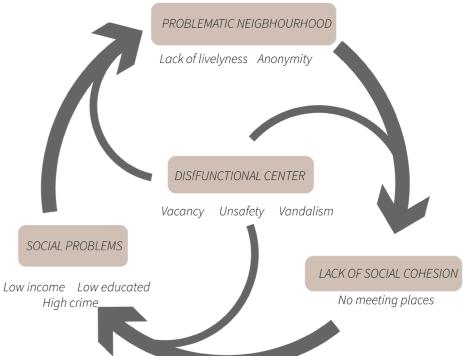
Figure 1.6. News article stating that the vacancy of shops increases because of the covid-19 pandemic. Source: NOS news (2021)

#### Minder leegstand van winkels: ze worden namelijk steeds vaker omgebouwd tot woning

Gemeenten en provincies zien er wel brood in: leegstaande winkelpanden ombouwen tot woningen. Dat lijkt zelfs al veel te gebeuren.

Dirk Waterval 8 januari 2022, 15:10

Figure 1.7. News article stating that the vacancy of shops has beome less, due to the transformation into dwellings. Source: Trouw (2022)



High crime

#### 1.1.3. THE CENTRE AS SOLUTION

The obsolescence of the neighbourhoods neighbourhood even less attractive. All these problems come together in the centre of the neighbourhood and, vice versa, the centre has a major impact on all of these factors. In my vision, therefore, a transformation of the centre will be an important step in improving the post-war

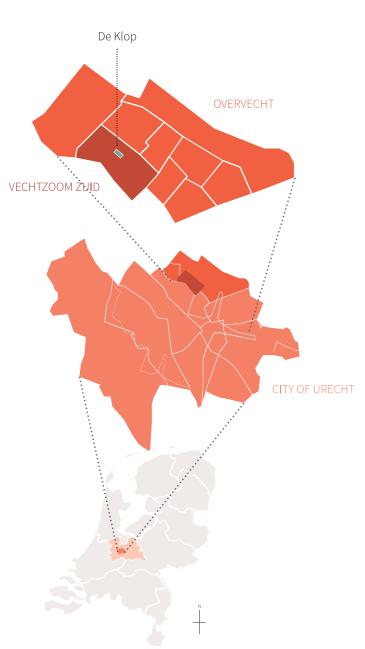
# **1.2. PROBLEM CONTEXT**

#### 1.1.5. CHOICE OF CASE

war neighbourhoods within the city of Utrecht. Chosen is for the neighbourhood of Overvecht, this the neighbourhood with the biggest problems in the city and is listed as one of the Krachtwijken mentioned that the shopping centres in these the location can be seen in figure 1.9 neighbourhoods are having a lot of troubles.

municipality of Utrecht presented a plan for six shopping areas that deserved extra attention (figure 1.11). Three of these are located in the neighbourhood of Overvecht. This research is focussing on the most before. It is representative for most of these vulnerable shopping centre in the post war Krachtwijken, as it has a lot of neighbourhood: Shopping centre de Klop social problems (figure 1.10) and it is stated in the district of Vechtzoom-Zuid, of wich

This research will focus on one of the post- In the news article of June 16th, 2021, the The following paragraphs will give an overview of the context of Overvecht, Overvecht North, Vechtzoom-Zuid and shopping centre de Klop. On each scale, first the history and origin is explained, followed by the current situation.



#### In de Utrechtse wijk Overvecht is van alles niet pluis

Woningcorporaties luiden de noodklok over de verloedering van arme wijken. Overvecht is een van die wijken met honderd-en-een problemen waar vooruitgang taai is. We maken een rondgang door de buurt met twee bewoners. .. De situatie is nu slechter dan toen we een Vogelaarwijk werden.<sup>3</sup>

Chris van Mersbergen 03-02-20, 10:22, Laatste undate: 03-02-20, 13:19

#### Figure 1.10. News article stating the amount of social problems occuring in Overvecht. Source: Algemeen Dagblad (2020)

#### Steeds meer leegstand en problemen bij winkelgebieden in Utrecht



Er zijn volgens de gemeente twee typen winkelcentra in Utrecht die hulp nodig hebben. Kwetsbare winkelcentra in kwetsbare wijken die – ook vóór corona al – niet goed functioneerden en van matige kwaliteit zijn. Dit zijn ook wijken waar als gevolg van corona het risico op verdere verslechtering het meest is toegenomen. Het gaat dan om winkelcentra De Klop, Gagelhof en Vasco da Gamalaan.

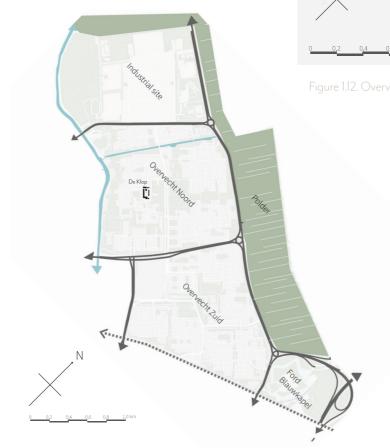
Figure 1.11. New article in which the municpality of Utrecht names the most vulnerable shopping centres. Shopping centre de Klop in Overvecht is one of them. Source: DUIC (2021)

#### 1.2.1. OVERVECHT

Overvecht is situated on the North of Utrecht and as can be seen in figure 1.12 it is bordered to the West by the river Vecht, to the South by a railway line and to the East by an old dike and open polder. It has 34,152 inhabitants in 16.034 dwellings (on lanuary first, 2021), which makes it the fifth in size out of the ten districts of Utrecht (ABF research b.v., 2022).

The infrastructural plan caused that the motorways, together with the Water separates the different parts of Overvecht: The two residential districts, called Overvecht South and Overvecht North, the industrial Estate, Ford Blauwkapel and the Polder on the left. (figure 1.12)

The city district Overvecht in Utrecht is a typical post war expansion district. It was built in the 1960's with the underlying idea







of the ultimate city. An important concept within this was 'the neighbourhood unit'. The city would consist of self-sufficient neighbourhoods in which residents would be able to find everything they needed close to home including shops, green spaces, playgrounds, schools, health care, a community centre and churches. These neighbourhoods would function as closeknit communities.

#### Original Design of Overvecht-North

The task to design of Overvecht was given to W. Wissing and K.F.G Spruit. Wissing was known for developing neighbourhoods around a 'wijkcentrum'. Spruit was part of the designteam for Hoog Catharijne and designed the 'wijkcentrum'. Wissing made the sketch design for Overvecht in total, and the elaboration for Overvecht-Zuid. (Meurs et al., 2006). In the end Hanekroot made The sketchdesign consists of a group of the design for Overvecht North.

As told, the design of Overvecht was typical for the idea of the neighbourhood unit, which influenced a lot of neighbourhood designs in the world after the war. Next to can be seen. Another development that has left its mark on the urban design is the rise of the automobile. The car as a means of

transport was introduced at lightning speed and would solve many of the pre-war city's problems. In addition, it was an important sign of prosperity. The car provided a wider range, so that residential and working districts could be built separately from each other

compact neighbourhoods, also called units. These units are separated by green strokes. Per unit around 800 houses were build for 2800 inhabitants. As can be seen in figure 2.1, the different sketch ideas in 1958 and this the relation to 'New Towns' in England 1959, Overvecht North and South both existed out of seven to nine units. Sometimes turned towards the sun, sometimes to the polder structure. The eventual sketch plan

consisted of 15 units: 7 in south and 8 in north, with a good orientation to the sun. The relationship to the polder structure disappeared. Every unit would be filled with a mix of low-rise and mid-high-rise with max six stories.

To separate the units, green strokes connecting the parks and recreative amenities on edges of the units, were placed. In this way people could get to the amenities in the whole neighbourhood of Overvecht through the green. As said earlier, due to the traffic plan, Overvecht was separated in North and South. In the sketch plan both parts have one big central park, where the neighbourhood units were placed around.

Surrounding the whole neighbourhood was also a green edge. Within these green zones, they had the idea to built high-rise (outside the units). Next to this, they had the plan to build one bigger centre for the whole neighbourhood. Where this should be placed depended on what they wanted the function of it to be: placed in the middle of the two parts causes that Overvecht could be seen as a city itself. Or in the southwest of south-Overvecht, serving also the neighbourhoods Zuilen and Ondiep. They chose for the one in the southwest.

While the plan was still not fully agreed on, the soil of the South of Overvecht was already being made ready to start the built

Therefore the sketch plan in figure 2.2 (without a lot of viewing) was taken as the base for the building of Overvecht-South. As the context of this thesis is more focussed on Overvecht-North, we will not go in to detail about this plan. Wat we can say however is that the urbanists of the municipality where critical about the design of the sketch plan from the start. They thought that the size of the units was to small, the amount was too many and the amount of greenspace in between was too small to function as a good neighbourhoodunit on itself. In addition, the schools within the green spaces prevented the contrast between the neighbourhood unit and the green strokes. These aspects where followed up with the design of Overvecht North.

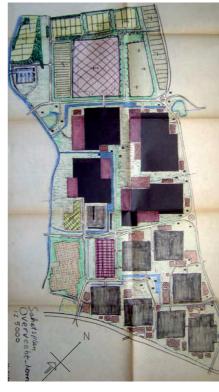
April 1958

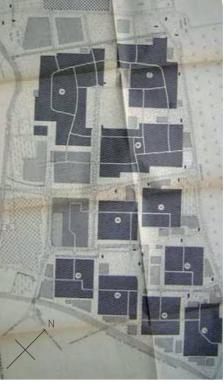




1960







Next to this the roads should have been placed more carefully considering the context of Overvecht, they now followed the quadrants (units) but this meant that there was a bad connection with the surrounding neighbourhoods.

Therefore Hanekroot made a different sketchplan for Overvecht North, than the original sketchplan of Overvecht. This can be seen in figure 2.4. He made 4 units with wider green areas between them than in Overvecht South. This changed later to only 3. (figure 2.6)



#### Current Layout of Overvecht

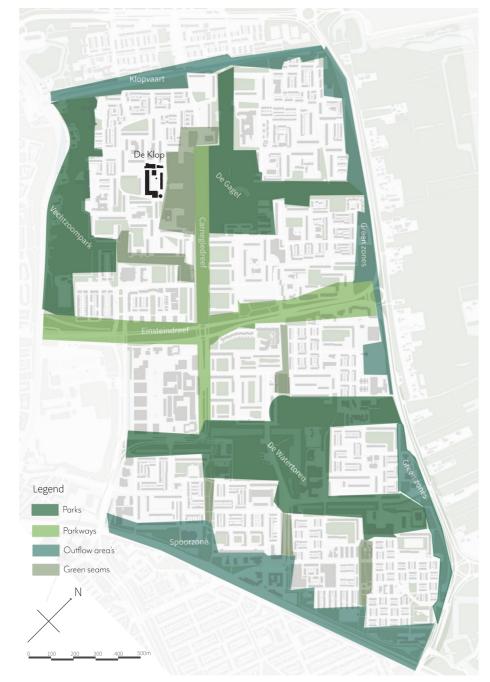
Looking at the spatial layer of Overvecht now, nothing much has changed.

Starting with the green, Park de Gagel and Park de Watertoren are still the most important green areas in Overvecht. The parks are centrally located and the fringes connect the parks to the rest of the green framework. Next to this, the Vechtzoompark is situated between de Vecht en Overvecht.

The Einsteindreef and the Carnegiedreef/ Zamenhofdreef are the most important traffic links, which have a very green appearance (parkways). The Einsteindreef is part of the major urban road system and is therefore a busy road. The location of the Overvecht shopping centre on this road is an important feature for the neighbourhood in terms of its external appearance. The Carnegiedreef/Zamenhofdreef forms the central axis in Overvecht and connects the two central parks. This road is (partly) used by cars, but it is also an important connection within the neighbourhood for pedestrians and cyclists.

The Klopvaart and the Spoorzone are green connections with a peaceful character. The green areas play a role as transitional areas from within the neighbourhoods and form a connection from the district outwards. The same goes for the green zones on the northeast side. In most places, there is a green zone between Overvecht and the northern ring road. This green zone ensures that the neighbourhood is at a distance from the road and therefore has an Important protective function. In addition, this zone is a route for cyclists and pedestrians.

Remaining are the green seams, located mainly between the quarters of Overvecht-Zuid, but also within the neighbourhood of Vechtzoom-Zuid. The green joints primarily have a connecting function for walkers and cyclists. Various amenity clusters are scattered within this green framework. These are mainly social amenities such as schools, churches and recreational facilities.



igure 1.18. The green framework of Oervecht showing the main Parks, the green infrastructure and the edges.



Figure 1.19. The carnegiedree

and Einsteindreef

#### Neighbourhood units

#### Building typologies

this green framework. Just as the original neighbourhoods. (Figure 2.19) place in the framework.

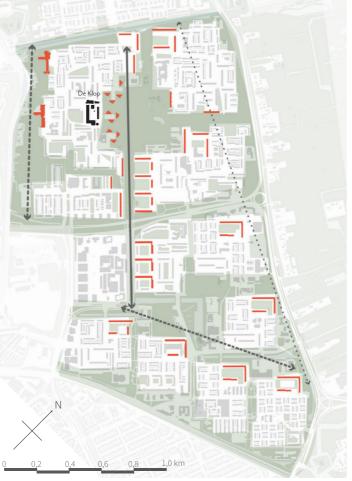
The neighbourhoods are situated within In Overvecht, housing is still divided according to the principle by which it was idea living is still the main function within the conceived: low-rise, medium-rise and highrise. The low-rise houses consist of single-Shopping centre Overvecht occupies a family dwellings and the medium-rise and high-rise buildings are in a line more or less central position in the neighbourhood. Due high-rise buildings consist of flats. parallel to the road. These two lines form to its central location and its great appeal. The high-rise buildings in Overvecht are the edges of Overvecht. The Carnegeiedreef to people from both Overvecht and situated along long lines on the scale of the is accompanied on both sides by high-rise surrounding areas, it is an important public district. These lines include the edges of the buildings, these form a striking image for

the Parks. Along Vechtzoompark, a highrise line of care complexes forms the boundary of the district on the side of the Vecht. On side of the Northern ring road the district, the main access roads and along Overvecht, with the high-rise buildings

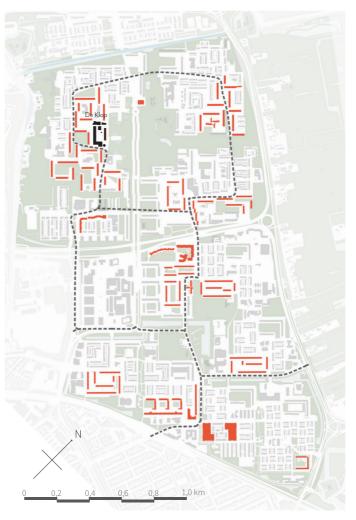
Overvecht-South the high-rise buildings are height. The middle-rise buildings are has a large number of low-rise houses. lined up along park de Watertoren and in particularly important for the coherence These are as stamps placed on the outsides Overvecht-North park de Gagel is within Overvecht and for its orientation, of the quarters. accompanied by high-rise buildings. The since many medium-height buildings are 'experimental housing' situated in park de situated along neighbourhood access Gagel is a very specific type of high-rise. The middle-rise building forms the connection between the high-rise and the

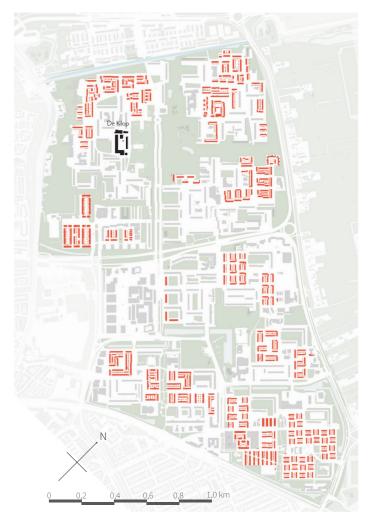
standing perpendicular to the road.. In low-rise buildings in terms of building For a post-war neighbourhood, Overvecht roads.











#### 1.2.2. OVERVECHT NORTH

Overvecht North will be explained in more detail. Figure 1.24 is a cut out of this part of Overvecht and shows how it is built up.

#### Original idea Overvecht North

in south.

Zooming a bit more in, the structure of In the centre was the middle highrise in combination with amenity clusters around the entryways. Squares, green zones and 'hoofdwegen' lopen vloeiend in elkaar over.

On the edges of the units, highrise was placed, defining the edges between the Whereas in Overvecht South the units were green zones around Overvecht and the repetitive, the 3 neighbourhood units in neighbourhood units, between north and Overvecht north all had their own unique south and between Overvecht and the rest composition, depending on their location of the city. But not on the inside edges of the and surroundings. The neighbourhoods units, around the central park 'Park de In each unit there were big parking lots and

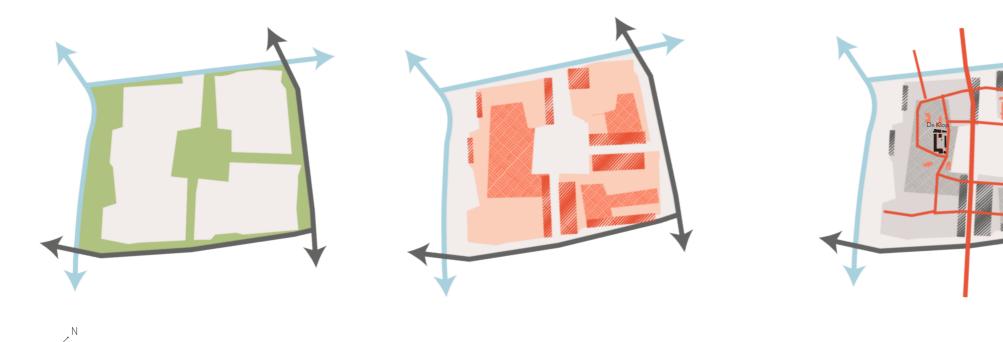
were smaller and more open, letting the green of the park as much as possible coming into the neighbourhood units.

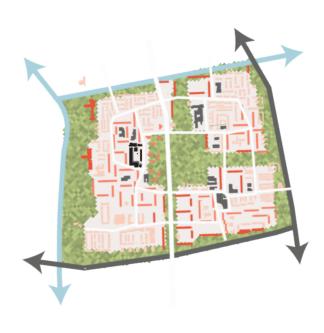
The three neighbourhoods were connected with a big ring road. The amenities of the neighbourhood were not placed in the green zones, but partly at the edges of the units and partly in the middle along the ring road, as can be seen in Figure 1.24 c

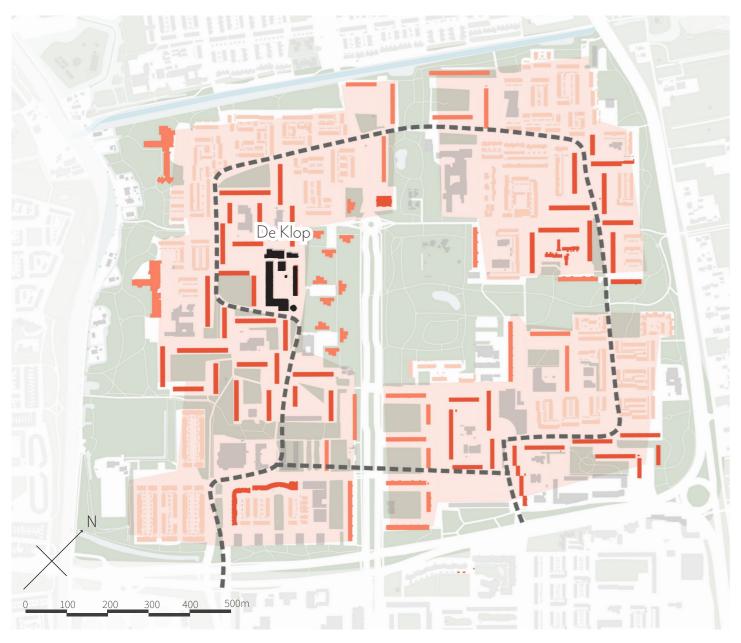
were more than two times as big as the units Gagel'. Around that park, the buildings a lot of repetition and prefab buildings.

monotony that is created by the mass repetition of the same blocks, there is an alternation of urban public spaces flowing into each other, and the infrastructural layer is a system of slightly curved streets. (Connolly et al., 2011) But to create the unity between North and South, the orthogonal 'richting' of the buildings as in South was kept in North. This is clearly visible in figure 1.24 d.

(Meurs et al., 2006) In order to avoid the Also this plan did not have a lot of time between the design and the start of the building, missing a lot of reflection.



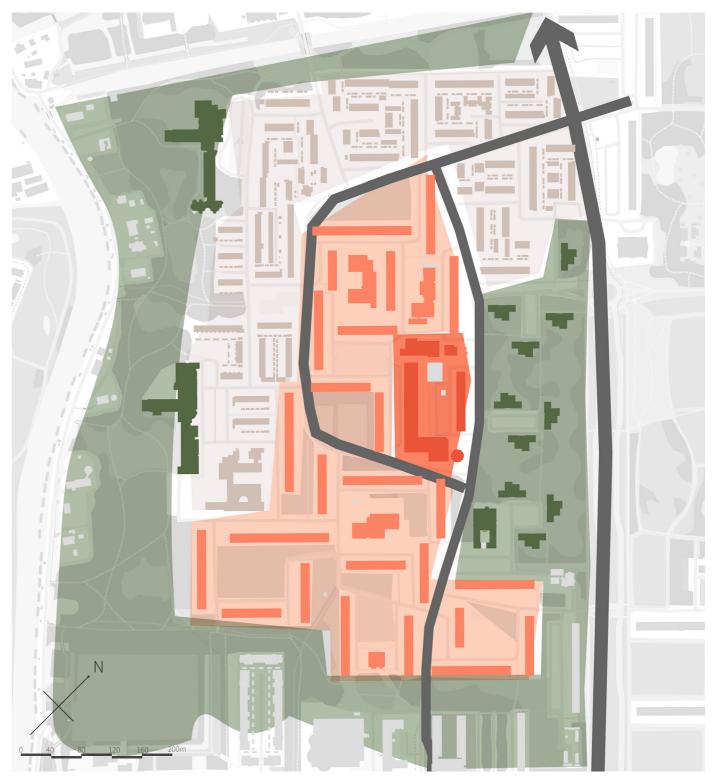




#### Current layout Overvecht North

relatively large neighbourhoods around through the rectilinear structure of the Furthermore, the three neighbourhoods do Park de Gagel. The buildings in Overvecht- neighbourhoods, creating specific spaces have their own set-up and identity as Noord are situated along important here. Along the ring road, as shown in the intended. One of these neighbourhoods is structures in the neighbourhood. The ring image before, there are many medium-high road is still the most important road that buildings and various facilities such as the

Overvecht-Noord still consists of three connects all the neighbourhoods running De Klop and Gagelhof shopping centres. Vechtzoom-Zuid.



#### 1.2.3. VECHTZOOM-ZUID

Looking at one of these three neighbourhood de Klop, and on the north-east side the

the middle highrise is placed, the green area in Overvecht-North in particular, lowrise between the green and the middle on the North-east side and the infrastructure Vechtzoom-Zuid, we see again the green high rise. The different parts are most of the in between. After all, this is where shopping edges, the middle highrise near the times separated by the infrastructure. In this centre de klop is located. This part is built up ringroad, with in the centre shopping centre thesis the focus lays more on the part where out of a perpendicular repetition of similar

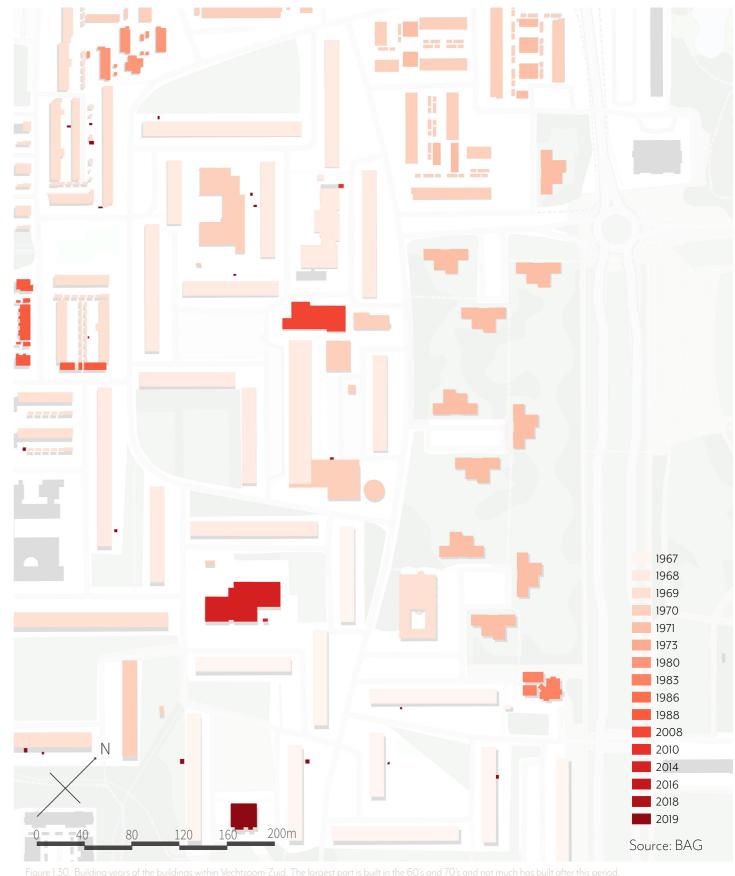




porch flats with lots of greenery around them and with plenty of space in between. In order to avoid the monotony that is created by the mass repetition of the same blocks, there is an alternation of urban public spaces flowing into each other, and the infrastructural layer is a system of slightly curved streets. (Swieringa et al., 2011) (Meurs et al., 2006)

The porch flats (figure 2.18) generally have four floors. The ground floor is a combination of entrance halls, dwellings, storerooms and garage boxes. The residences on the ground floor often have a garden adjacent to the public space. These front gardens are often seen by residents as back gardens and enclosed by fences. This has a major impact on the quality of the public space.

The spaces in between were originally set up as collective green spaces, without any particular function. As can be seen in figure 2.20 all porch flats where buiilt at the start of the neighbourhood between 1960 and 1970, and only within these collective public spaces, a few new buildings (all schools)



#### have been built later.

Apart from that, hardly any changes have taken place considering the buildings and infrastructure, since the construction of it. While the function and use of the large amount of public space and the functions of public amenities in between have been transforming. (see appendix for detailed studies on the change of the urban fabric)

#### 1.2.4. SHOPPING CENTRE DE KLOP



#### Original design De Klop

within sight of each other and all the space situated in the middle. backsides for storage towards the neighbourhood. The shopping centre was The public space is enclosed by one of the a typical local neighbourhood shopping repetitivve porch flats on the opposite side centre, which found its catchment area in of the parking lot.

in 1968. The shopping centre fitted in linear structure of shops on the ground floor, orthogonal grid of the neighbourhood. perfectly with the urban planning ideas of with 1 layer of dwellings on top. A couple of and is located alongside the main ring the time, with all the entrances to the shops square units on the sides, and the parking road, making it accessible by car.

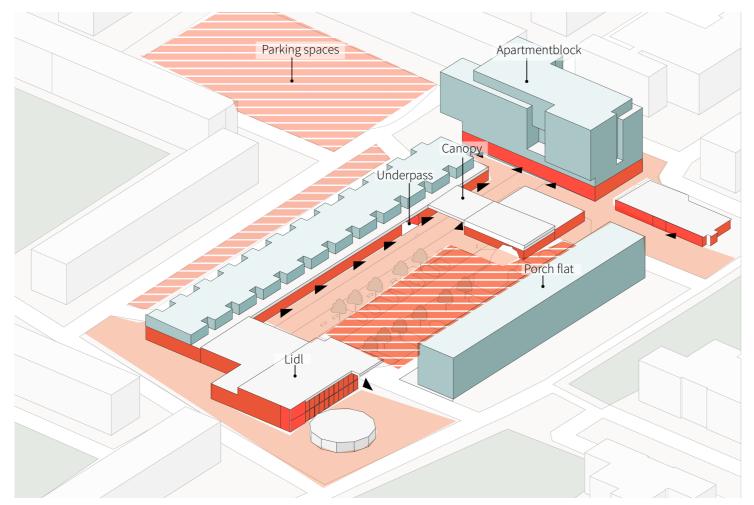
Shopping centre De Klop opened its doors the immediate vicinity. It consisted of a The design of the centre fits in the



A lot more on the original desing of the shopping centre could not be found. But speaking to inhabitants of the neighbourhood that have lived there since the built of it they say that it used to be a lively place. With children playing, people doing their groceries and meeting up with each other









Today the shopping centre has not much changed. There is one new apartmentblock the block. Between this parking space and Not only within the centre, but also on the towards the parking space in the middle of supermarket.(figure 1.35).

built and the supermarket unit where the the entrances of the shops is a wide backside, a big area is reserved as parking Lidl is now located has recently been pedestrian area. A lower square unit space. expanded and renovated. This makes the connected with a canopy over the centre look like as in figure 1.54. A linear pedestrian area, to this linear structure structure of shops with all entrances facing houses Kardelen plaza, a turkish



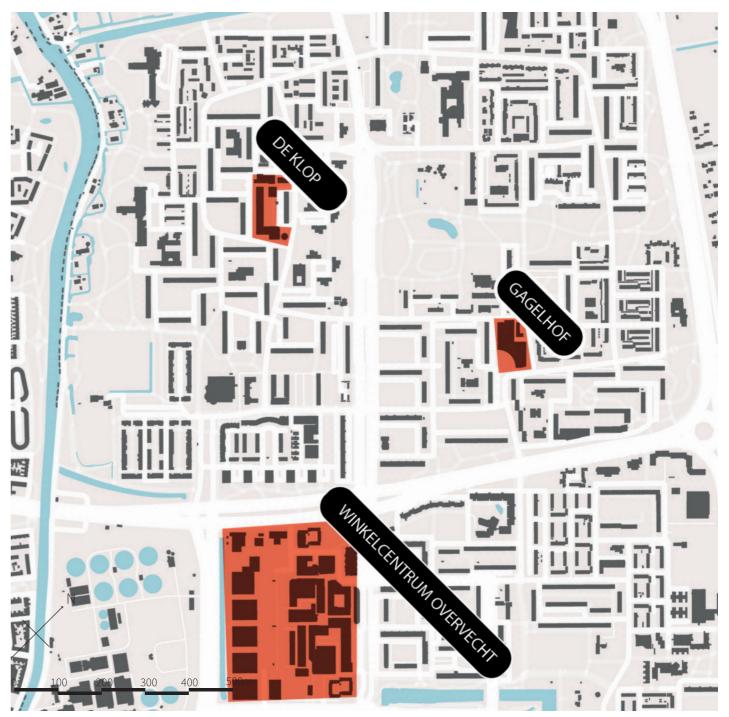




#### Functions

Figure 1.36 shows the functions within the retail Units. As can be seen this are not only supermarkets, groceries and bakeries, but also a lot of beaty salons and hair dressers. Two interesting units are number 2 and number 15. Number 2 is the community centre of the neighbourhood called 'de Buurtkamer' Literally translated a room for the neighbourhood, where people can get their lunch, play a game or ask for help with paperwork etc. Number 15 houses a medical practice, 'Huisartsenpraktijk de Klop'. This is the main and only medical practice within the neighbourhood of Vechtzoom-Zuid wich makes it, together with the two supermarkets the most important attrector of the centre.

Market area and competing shopping centre



shopping centre:

As told, Overvecht has one big main southwest of south-Overvecht, serving also 'Winkelcentrum the neighbourhoods Zuilen and Ondiep. Overvecht', which fulfils a suburban Next to this, it has various smaller function. With the design this was placed in neighbourhood shopping centres within the middle of all the units and in the the quarters, where the emphasis is on the

daily goods sector. Shopping centre de Klop, De Gagelhof (formerly Berberhof and Overkapel The Gagelhof and Overkapel have been tackled very drastically.

# **1.3. PROBLEM ANALYSIS**

For the further analysis of the problem within the context of shopping centre de Klop, Vechtzoom-Zuid and Overvecht, the problems will be separated in the three different layers within problem field:





Social-Economic Problems

Modernistic Layout

neighbourhood. The modernistic layout layer. The neighbourhood of Overvecht seems to be outdated and not working and Vechtzoom-Zuid experience different anymore. This has been shown in the social and economical problems. In order to chapter earlier: the problem field. In the next point out these problems, a more in depth chapter a couple examples of this are given. demographical analysis and research to the social and economical numbers of both Overvecht and Vechtzoom-Zuid is done.

The first one being the spatial layer of the The second layer is the social-economical The third layer is the layer of the shopping

Disfunctional shopping-center

centre itself that is experiencing a lot of problems including vacancy, decay and nuisance. This chapter will go into both the spatial apects and external influences that cause problems in de Klop.

#### 1.3.1. MODERNISTIC LAYOUT OF THE NEIGHBOURHOOD

Within the problem field it was mentioned that the original design of the post war neighbourhood is one of the reasons for the problems within the neighbourhood. In this part the main problems of the layout are being mentioned.

#### Collective spaces

The first problem is the problem of the collective spaces. When walking through the neighbourhood, there are a lot of these green patches as in the pictures of figure Nobody seems to use them and they stay empty a lot of the time.



The second problem is that the repitition of all these porch flats make that it is not easy to recognise where you are in the neighbourhood. Figure 1.38, 1.39 and 1.40 are all different streets and different buildings, while looking at the pictures, and standing there it does feel really similar. Next to this, these flats do not have a clear front and back. And because they are all the same height, it is hard to look wich way to go. This can be clearly seen in figure 1.40. In this way it is hard to orientate where you are within the neighbourhood.







#### Barriers of Infrastructure

The last problem of the modernistic layout are the big infrastructural barriers. In figure 1.41, 1.42 and 1.42 a couple examples are shown. The main accessroads, einsteindreef and carnegiedreef are very wide, not only because of the multiple lanes for the car, but also because of the big, again non functional, green spaces in between these lanes. There are very few places to cross these wide streets, making them real barriers ass it is not possible to cross them on every place.

Figure 1.43 is a slightly different example. Here can be seen that the infrastructure, and parking places form a barrier between the green on the right and the dwellings on the left.







#### 1.3.2. SOCIAL-ECONOMICAL PROBLEMS

#### Changing demography

Originally young families moved to the Neighbourhood of Overvecht. Some of the first residents continued to live in these neighbourhoods. A substantial proportion, however, moved after a couple of years to new expansion areas of Utrecht. The original inhabitants, who continued to live in these post-war neighbourhoods, are now elderly and the houses that became vacant are occupied by groups of people who are economically less fortunate, most of them with a migration background.

The society for which this neighbourhood was built no longer exists. Nowadays the district has a multicultural population. 56.1 percent is of an ethnic minority background. The largest group (24.1%) has a Moroccan background followed by the group with a Turkish background (8.8%). Also the family with children is not the only common household anymore as half of the households consists of just one person, and 19% has no kids. (Basis Registratie Personen. 2021).

De Utrechtse wijk Overvecht staat landelijk bekend als een stuk van de stad waar je beter omheen kunt fietsen. Werkloosheid en criminaliteit vieren hoogtij. Wie dieper kijkt, ziet hoe - vooral allochtone middenstanders en bewoners iets van de groene wijk proberen te maken. 'Ondernemers hebben als geen ander last van die rotjochies.'



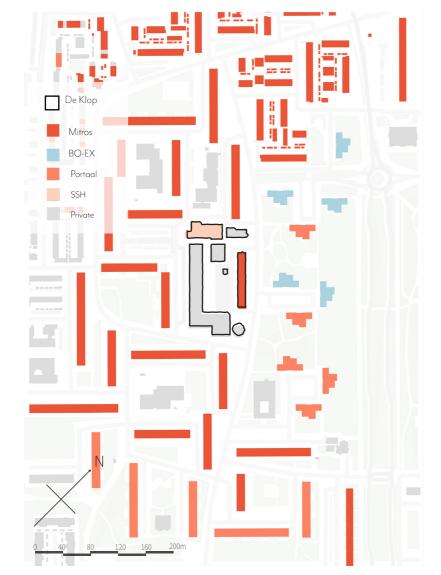
## Probleemwijk Overvecht: strijd om leefbaarheid én omzet

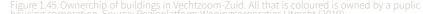
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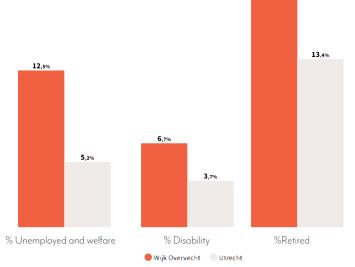
#### Low incomes

These new groups have a lower social and economical state. A relatively large percentage of inhabitants in Overvecht receives welfare assistance. As can be seen in figure 1.43, in total 19.3 percent receives unemployment, welfare or disability benefits compared to 8.9 percent for Utrecht as a whole (Centraal Bureau Statistiek, 2017). Next to this, 38% has a low education, 13% has difficulties with making ends meet monthly and 14% have long term debts. (Gemeente Utrecht, 2021)

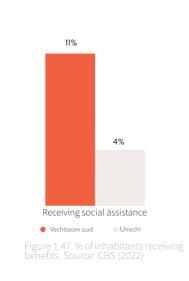
Looking at Vechtzoom-Zuid specifically, We also see a clearly monotonous housing stock, the majority being owned by housing corporations. (66% as opposed to 33% in the whole of Utrecht). In figure 2.24 this is shown, every coloured building is owned by such corporation, while the grey buildings have private ownershiop. The monotonous composition of the housing stock (especially medium-high-rise) does not attract new target groups to the area. Due to this monotonous composition, little living space is available for social climbers in the neighbourhood. (Gemeente Utrecht, 2021b)

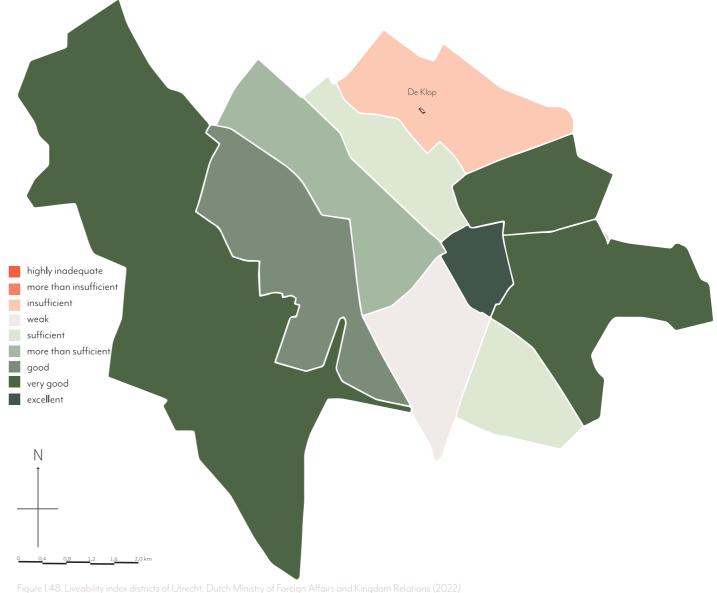






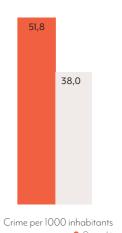
18,3%

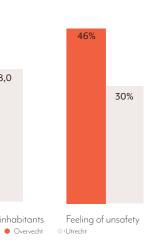




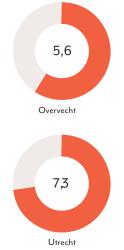
#### Liveability and unsafety

The total neighbourhood scores the lowest among all ten districts of Utrecht in the Liveability index. See figure 1.45. In a questionnere held under the residents by the municipality. Overvecht came out lowest of Utrecht with a score of 5,6 out of 10. (Gemeente Utrecht, 2021). The inhabitants feel very unsafe, figure 1.47 shows that 46 percent of the inhabitants feels unsafe within the neighbourhood of Overvecht. This is not without reason, for as we can see in the same figure, there is in fact more crime in Overvecht than in Utrecht on average.





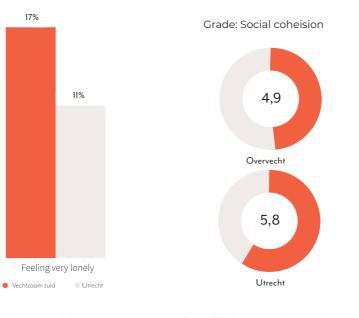
#### General neighbourhood opinion of its inhabitants.

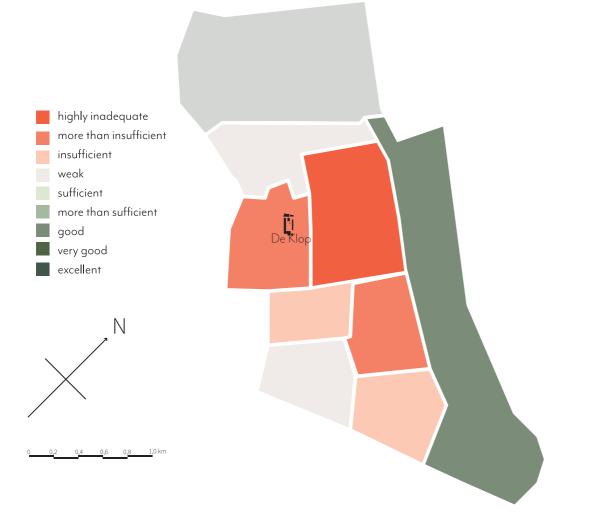




#### Social cohesion and loneliness

Lastly, the lowest scores of the questionnere held under the residents are on social cohesion (4,9) and public space (5,3) (Gemeente Utrecht, 2021). Specifically in Vechtzoom-Zuid the feeling of loneliness is really high.





#### **1.3.3. DISFUNCTIONAL SHOPPING CENTRE**

#### Low market position and poor appearance

Overvecht, the average amount of shop needed per resident, the relatively low level of spending in the district and the very short distances between the various competing shopping concentrations, it is logical that some spots will become weak (Kordaat in impoverishment and increasing insecurity, Ruimte, 2014) The fact that no major investments have been made in De Klop to date has resulted in this shopping centre visibly belonging to its weaker. The municipal retail policy of 2000 already indicated that De Klop needed to be updated. And the owner of one of the shops also acknowledges the problem of the appearance and guality of the buildings. In

Looking at the total area of shops in figure 1.51 their opinion is quoted. Since then, however, nothing has happened, while the Berberhof (the current Gagelhof) and Overkapel have been tackled very drastically. In these centres, there were already major problems of vacancy,



#### Retail transitions cause vacancy

In the mean time even more has changed, the covid-19 pandemic has caused people to shop even more online, and the mobility transition and digitalisation has created other ways of shopping. Currently only 4 of

shops have to switch in short amount of restaurant and the bakery. times as they can not survive financially. The only ones that can survive are Kardelen



which is why they were tackled earlier. In De Klop, these problems manifested themselves at a later stage. These developments have not strengthened the market position of De Klop.

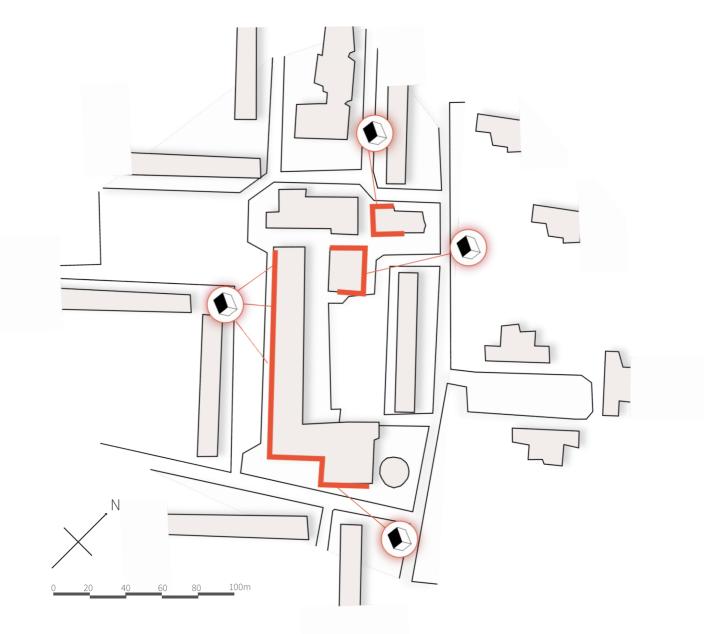
Municipality of Utrecht

Arslan - owner of kardelen plaza

the shops are vacant, but a big amount of Plaza, The Lidl, The cheese shop, a Chinese







#### Backsides and unactive plinths

Speaking to inhabitants that where present within the centre, it came to light that the shopping cener is a place with a lot of nuicance. (figure 1.56) These problems are partly are a consequence of a greater problem underneath: the design of the centre. It has a lot of backsides (as shown in figure 1.54 and 1.55), unactive plinths, and the vacant shops as shown in figure 1.53 do not do good for the safety in the area.

"Nuisance is tackled, but a week later it's back to business as usual"

#### Ali, Living in Overvecht since 1998

#### Not recogniseable and accessible by slow traffic

Next to this, the design of the neighbourhood also makes the area not recogniseable and accessble by slow traffic. The shopping centre is totally turned inwards, all entrances are located around the parking lot. This creates backsides on the other side, where there are storage places, and again parking lots. On this side there is no sense at all that there are shops located on the other side of the buildings.

The Shopping centre is accessible by car, but the slow-traffic routings towards the centre are lacking. There is no main bicycle route connected to the shopping centre and the pathways within the parks have nothing to do with the paths within the centre.

This is one of the reasons that shopping centre de klop is not lively anymore.

"When I just moved in, at first I didn't know there was a shopping centre here, it wasn't visible from the other side."

> Gerrit, living in Vechtzoom-zuid since 2012

# issier

#### No Identity

Another reason for the lack of liveliness in the centre is the fact that it has no clear identity. It has nothing that stands out for this neighbourhood. Because of this, people do not feel connected with the centre.

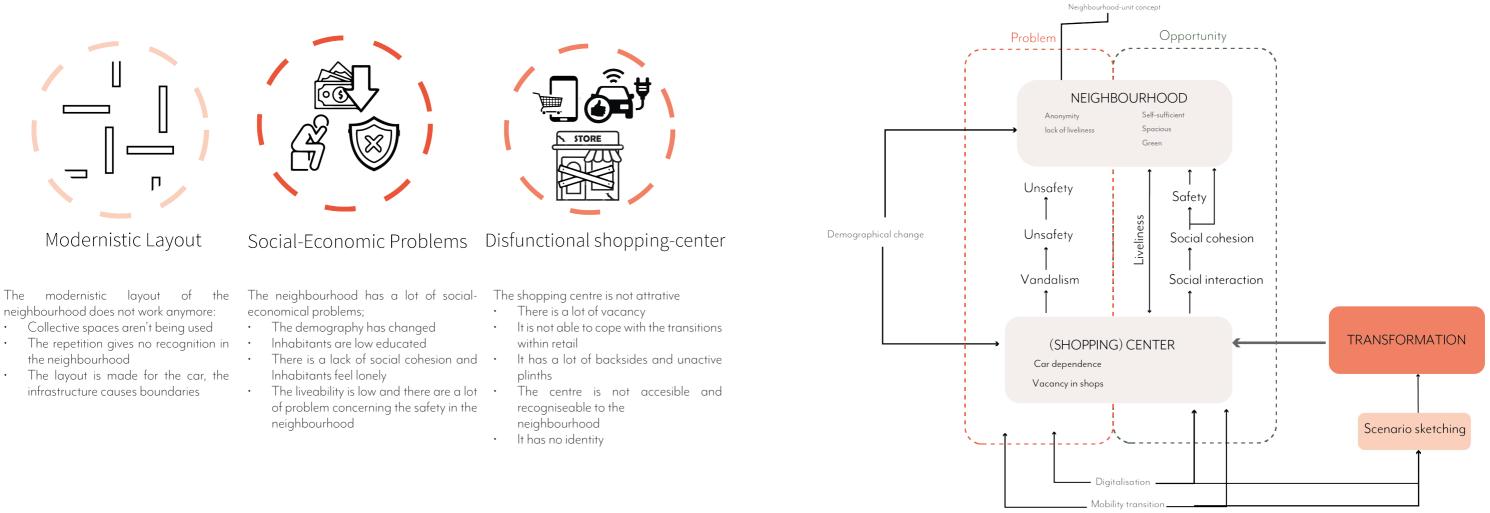


"It was once lively, but that is no longer the case "

#### Inhabitant, living in Vechtzoom zuid since 1964

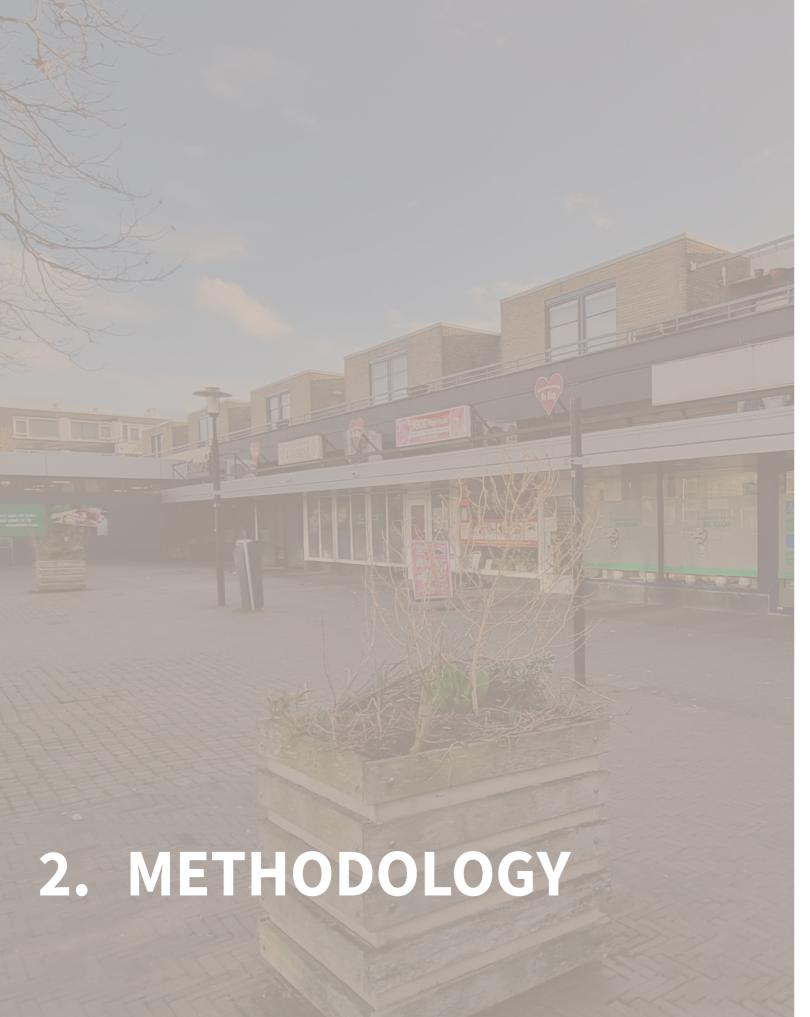
# **1.4. PROBLEM STATEMENT**

Shopping centre de Klop and its surrounding neighbourhood Vechtzoom-Zuid in post war neighbourhood Vechtzoom-Zuid are facing multiple problems, both spatially and socially.



Due to this important location within the neighbourhood, spatially and socially, all the problems of the neighbourhood come together in shopping centre de Klop and, vice versa, the centre has a major impact on these problems. It is therefore necessary to transform the shopping centre, as this can help solving all of the problems mentioned above.

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# 2.1. RESEARCH QUESTION

The problems explained in the previous chapter results in the following research question:

> How can modernistic shopping centre the klop in post-war expansion neighbourhood Overvecht be transformed into an attractive center that increases the social cohesion of Vechtzoom Zuid, while coping with transitions affecting shopping centers over the next 30 years?

# 2.2. SUB QUESTIONS

The main research question is devided in 6 sub questions. All related to at least one of the three problem layers within the project.

The first question will explore the need of social cohesion, how this can be achieved through design and what is relevant for the neighbourhood of Vechtzoom-Zuid.

The next two questions will explore what the origin of the idea behind the spatial layout of the neighbourhood is, how this is working now and what has tho change in this layout.

With the fourth question it will be explored how a shopping centre can be designed to be flexible and fluid for of trends and transitions of the upcoming thirthy years.

Considering and using the answers to the first four questions, the fifth and fourth question will explore how this can all be brought together in the transformation of the centre. The answers on these two questions aree relevant for solving all three layers of problems.









low can the centre increase the social cohesion in Vecht-

What is the idea behind modernistic post-war expansion neighbourhoods and the original function of their centres?

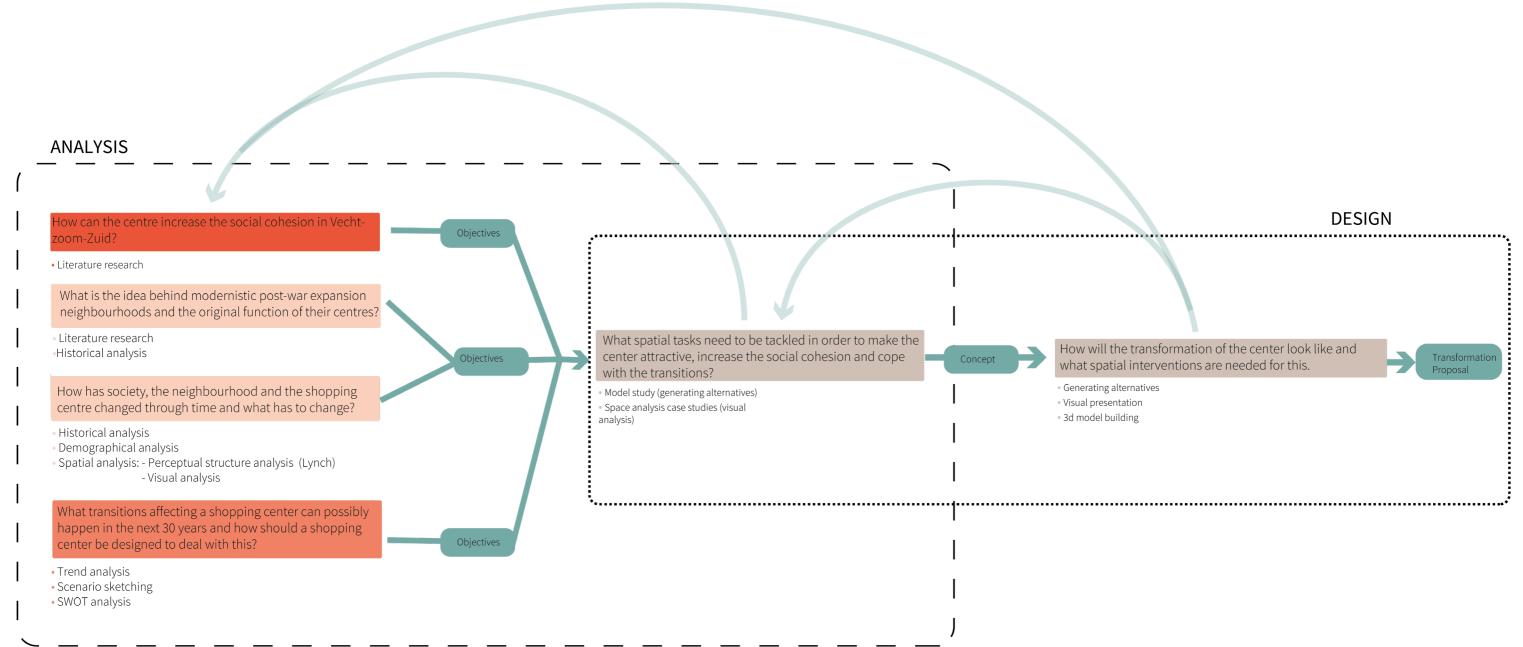
How has society, the neighbourhood and the shopping centre changed through time and what has to change?

What transitions affecting a shopping center can possibly happen in the next 30 years and how should a shopping center be designed to deal with this?

What spatial tasks need to be tackled in order to make the center attractive, increase the social cohesion and cope with the transitions?

How will the transformation of the center look like and what spatial interventions are needed for this?

# 2.3. APPROACH AND METHODS



The project and order of this research will and origin of urban trends will be analysed . therefore be as follows: The project will start Again through literature research but also with different methods of analyses, by historical analyses of maps, this is already answering the first four sub questions. The shown in the problem analysis, the literature desired outcome of these questions is that research is done in chapter 3. In chapter 4, with the answer on the questions, objectives research question 3 will be answered. This can be formed for the fifth subquestion. The will consist of visual analyses and perceptual project will start with doing literature structure analyises of historical images and research on how social cohesion can be maps as well as current images and maps. influenced by design. Whereafter the history Also in this chapter a quantative

demographical analysis of past and current inhabitants will be done. The spatial and demographical analyses of the past and future are being compared to draw conclusions on what has to change in the future.

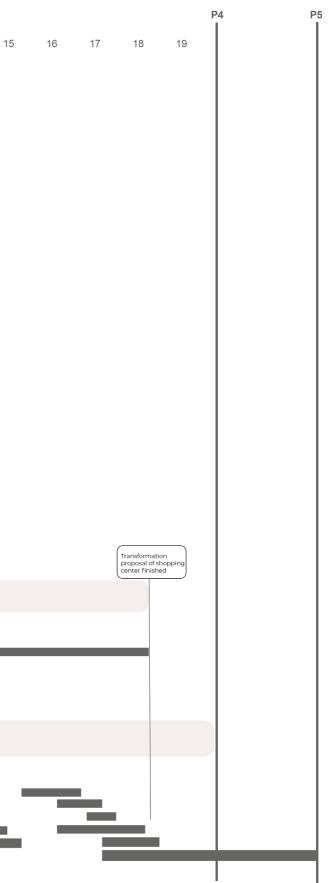
In chapter 5 subquestion 4 will be answered This will be done by using the method of scenario sketching. In order to generate the scenarios, first trend analysis will be done. In the end a SWOT analysis will be used to evaluate the different scenarios, draw generate feeling for measurements. In this will be visualised, but this transformation conclusions and generate objectives. These report the step from analysis to the creation proposal will be made by generating three different sets of objectives will be the of the concept is shown in as a linear alternatives, evaluate them, extract new Imput for subguestion 5, from wich the structure, while within the process thisis an information and going back to the first desired outcome is to generate a specific iterative process of generating alternatives, research questions in order to adapt the design brief and create a design concept. then going back again to determaine new objectives and concept of the plan. This concept will be created by doing things with analysis and creating new or multiple spatial studies, such as generating more detailed objectives. The same goes

visual analysis on different cases in order to

alternatives with models and doing physical for the step between subquestion 5 and 6. In chapter 7 the transformation proposal

# 2.4. PLANNING

												P2							P3		
		Week 46	47	48	49	50 51	52	1	2	3	4	5	6	7	8 9	10	11	12	13	14	15
Historical backgro	und				Historic	al background															
	I the idea behind post-war expension	n																	1		
neighbourhoods and sp																			1		
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	al function of a center in post-wa	r																			
	ods and Overvecht in particular																		1		
Literature review Location study:	Ciam, Wijkgedachte historical plans and documents													Overve	echt in the It finished						
Analysis																					
How can the social, s neighbourhood be impre	patial and ecological quality of the	e					- 84														
Location study:	historical plans spatial analysis						_			_											
Demographical analysis													_						1		
Economical analysis																					
What is the current and	future function of the center?						- 64														
Location study	spatial analysis																		1		
Scenario Development	Define drivers of change										_										
	Develop framework for scenarios																				
	Sketching																				
What are the possible tre have an effect on the nei	ansitions in the upcoming 30 years tha ghbourhood and center?	t																			
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Economical analysis	Define drivers of change						_												1		
Scenario Development	Develop framework for scenarios																		1		
Future image What effect do the tran	sitions have on the neighbourhood and	4					- 64						_				_				
	nood and shopping center cope with o														( 5	Scenario's evaluate	a)		1		
use these transitions?							_								C	1					
Scenario development	Sketching scenario alternatives						_						_								
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	Design concept shopping center scale	e																	1		
	the neighbourhood and center improv						- 64														
the social, spatial and hood?	enviromental quality of the neighbour	-					- 88												1		
Literature review:	Social impact, interactions						_		_												
Scenario development	Setting criteria																		1		
_	Evaluating																				
Design	Sketching												_				_				
	Define scenario Design concept neighbourhood scale																				
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# **3.1. INTRODUCTION**

As shown in the project approach, the different sub questions ask for different theoretical research and different methods. In the following chapter the theoretical framework supporting this thesis is made. With this, the first two reseach questions can be answered and the methods used in this research are being explained and backed up with literature.

Starting with the theory behind social cohesion and how this can be increased in neighbourhoods, focussing especially on physical interventions in a neighbourhood and centre. With this, the first research question can be answered.

from. This is answering the second research the design process works. auestion.

Then research is done on the different methods used within the resarch. Starting with an explanation on how scenario construction in design can be used to explore the different scenario's of shopping and mobility.

# 3.2. DESIGNING FOR SOCIAL COHESION

In the research question, and in subquestion !, the specific aim is to achieve social cohesion within the neighbourhood. Social cohesion is not a goal, but a means to achieve other goals for the neighbourhood. There are many indications in the literature that increasing social cohesion contributes to the realisation of other goals. (Vreke et al., 2010)

#### 3.1.1. THE IMPORTANCE OF SOCIAL COHESION

Firstly, social cohesion is an essential determinant of safety in the neighbourhood. This is supported by the social disorganisation theory from the field of criminology. In neighbourhoods with poor social cohesion, there is no formal and

informal social control, and these mechanisms are the main ones that can reduce crime within a neighbourhood. Since potential offenders can commit a crime relatively easily if there is no control, these neighbourhoods are more prone to crime. This pattern is confirmed by statistical analyses based on data from the GSB monitor, which show that strong social cohesion goes hand in hand with a low rate of victimisation and a low perception of unsafety. The relationship between social cohesion and safety is also confirmed in analyses for several redevelopment neighbourhoods. (Bolt & Torrance, 2005)

In addition, there are indications that social cohesion can have a positive influence on degradation and nuisance. According to a common view in the literature, social

# **3. THEORETICAL** FRAMEWORK

Secondly reseach is done on the trends in Whereafter the ways of spatial analysis are urban planning in the nineteenth century, to being explained and underpinned. Finally, understand and substantiate where the literature will substantiate how a design is design of the post-war modernist city comes created from analysis and vision, and how

> cohesion in a neighbourhood derives from the physical conditions in the neighbourhood. According to the so-called 'broken window' theory,(Wilson & Kelling, 1982) a poor physical situation in the neighbourhood, such as broken windows, graffiti, empty houses and waste on the street, leads to vandalism, nuisance, deterioration and crime. Other authors, such as Sampson & Raudenbush (1999) argue that physical and social disorder in a neighbourhood are the consequence rather than the cause of the social relations of the neighbourhood. While the physical situation in a neighbourhood does indeed influence the social situation (broken window theory), it is assumed that both have the same cause, that is, a lack of informal control. In neighbourhoods with more social cohesion, the chance of

informal control is higher, keeping the neighbourhood physically clean and avoiding social nuisance. Social cohesion is a condition for this control, but not a guarantee. On the other hand, lack of social cohesion does not lead directly to more crime in the neighbourhood, but it does such as the construction and design of lead indirectly.

#### 3.1.2. INCREASING SOCIAL COHESION

3.1.3. Now the question is, how can social cohesion in the neighbourhood be fostered?. Following Vreke et al. (2010) fostering social cohesion can be described as creating favourable conditions for the involvement of residents in the neighbourhood and their neighbours. According to them (and frieling and volker et al), the involvement of residents is influenced by three conditions:

- neighbourhood
- 2. The low threshold of the contacts between residents
- relationships in the neighbourhood.

The third condition, is strongly influenced by the length of time people plan on staying in the neighbourhood. In order to increase this

length, It is necessary that people can progress in their housing career within the same district. Currently this is not possible in

Overvecht. The first two conditions can be directly influenced by physical interventions, parks, playgrounds and squares. Their research goes deeper into researching the effect of green on the social cohesion. They conclude that green has multiple functions in creating more social cohesion. The first one is the use of the green, where the green is being used as a meeting place, a location where neighbours can meet each other at recreational activities, the second one being the maintenance of these places. The green space acts as an object of joint activity, namely the maintenance by neighbourhood residents. The third one being identification, In this respect, green spaces serve as a source of identification and attachment, 1. The number of meeting places in the making residents feel connected and involved in the neighbourhood.

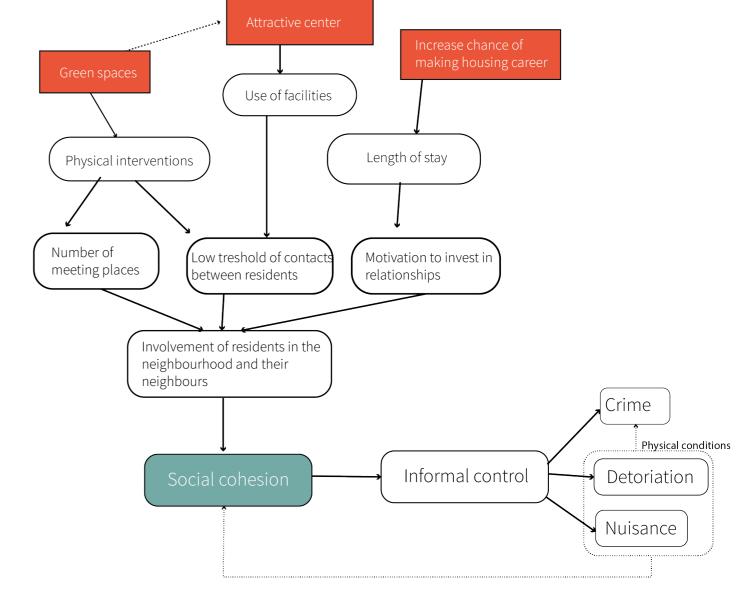
Next to this, the research from (Bergeijk et 3. The motivation of residents to invest in al., 2008) Sais that the social cohesion is also influenced by the use of facilities in the neighbourhood. Their research pointed out that people that visit a cafe or restaurant in the neighbourhood at least once a month have a higher level of social belonging and

the use of neighbourhood facilities is positively related to the social network. Shopping in the neighbourhood, visiting cafes or restaurants, going for recreational walks in the neighbourhood and visiting a community centre all contribute to one's social network in the neighbourhood and increases the low threshold of contacts between residents. This confirms the hypothesis that the centre of a neighbourhood, and the associated facilities, are very important for social cohesion. Improving the centre, and thus increasing the number of local residents using it, is therefore important for social cohesion in the neighbourhood.

#### 3.1.4. CONCLUSION

Based on this research question 3 can be answered:

Firstly, by making the centre more attractive, with this we increase the use of public facilities. Secondly, by introducing new green spaces, where people can recreate and meet each other. And thirdly, by adding new housing in order to make housing career within the neighbourhood.



# 3.3. URBANISM IDEAS IN THE PAST

indeed have an impact on the neighbourhood, it is important to know the ideas behind this neighbourhood and the underlying movements that have had an impact the design of Vechtzoom-Zuid and its centre, to understand the problems with explains by literature research, the history and ideas of three main Urbanist movements : CIAM, the 'Wijkgedachte' and Structuralism.

#### 3.3.1. CIAM

The first discussions and conferences on the problems of that occurred in spatial planning emerged before the war, at the beginning of the twentieth century. In this period, a lot had changed regarding the social issues in cities. In 1902 the Housing Act came into force and public housing appeared. Next to this, the rapid urbanisation of the landscape and

Now that it is clear that the centre can innovations in the field of mobility were a concern. The population was growing, causing more people to move to the city in search of work, leading to overcrowded cities, traffic problems and poor access roads. The quality of life in the cities was deplorable: something had to change. How this layout. Therefore the next chapter this should change, and what the cities should look like, was discussed at several international congresses of CIAM held since the beginning of the twentieth century. The conferences held at that time played a key role in the formation of good urban planning. They reflected on the planning of the fast-growing cities. (Haamans, n.d.)

> CIAM rejected the then-standard European use of perimeter block urban housing patterns, as they argued that these did not create equal access to sunlight and good ventilation in every unit. Instead, in the first conferences, CIAM advocated that new housing should be built in widely spaced Zeilenbau rows as can be seen in figure 3.3.

These were to be organized into walkable 'neighbourhood units', each unit would be centred on an elementary school and other collective services. (Mumford, 2019)

In addition, the socio-economic inequality that had existed before the war, continued; (Hofland et. al. 1983). A powerful political movement that longed for unity emerged. This meant that there was an aim to limit the individual freedom of the people, which would benefit the collective and where everything was regulated from the top down. This led to the top-down planning of the Dutch expansion districts. Because the neighbourhood concept, through the combination of system construction and the top-down regime, could be built guickly and everywhere, today the post-war neighbourhood occupies one-third of the total housing stock. The downside of this way of building is that the neighbourhoods are anonymous and monotonous. (Kortman, 2020)

Even more important for urban planning was the CIAM idea of the Functional City, the basis for CIAM 4 in 1933,. The "functional elements" of the city, could be organized in relation to housing by using the most efficient transportation route. The four functions would be: dwelling, work, transportation, and recreation. The separation of these four functions would be the most efficient and healthy design for a neighbourhood. The dwelling would be an efficient design of individual units in blocks in neighbourhood units so that all had good sunlight and ventilation, with easy pedestrian access to collective facilities (recreation). These neighbourhood units were ideally linked together by transit ways and by highways (transportation) to make for shorter commutes to business and industrial areas outside the neighbourhood (work).(Mumford, 2019)

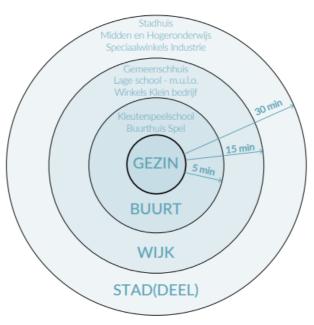
#### 3.3.2. WIJKGEDACHTE

A bit later but working together with this idea of the concept of the functional city the 'Wijkgedacht' emerged.' This idea was clearly explained in 1946 in the study 'The City of the Future, the Future of the City'. An urban planning and socio-cultural study about the growing city community. The report was written by a study group set up during the war under the leadership of A. Bos, director of the Rotterdam Public Housing Department. The study group based its vision of the city on the idea of neighbourhoods against the alienation of the big city. The city should be decentralised, with the districts forming units that function on their own. According to them, the city should be organised in a neighbourhood, district, part of the city and the whole of the city. The district or housing unit is the most important scale, because the social and cultural life originates there (Haamans, n.d.) A new version of this concept appeared a few years later with 'Wij en de Wijkgedachte' (We and the neighbourhood

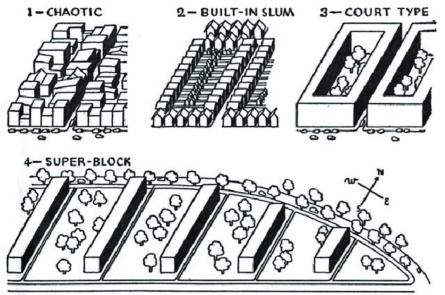
idea) by W.F. Geyl (1947) The idea was to make stable and healthy social communities out of neighbourhoods, which could function as a buffer against the dangers of modern urban life. But not only that: neiahbourhoods should also be the place where the different pillars could live together and where the involvement of the residents could be realised. (N. de Boer, 2001)

The concept of functionalism, and the fact that the houses would be surrounded by greenery and provided with all sanitary and hygienic comforts, gave people good hope and would give the residents a lot of air, light, and space. In addition, according to the neighbourhood concept, the new neighbourhoods would create community. From a social perspective, this means that the residential area would be a reflection of the city, with families, young and old people living together in a residential area and forming a social network (lansen & ArEA, n.d.) 2001).(Kortman, 2020)

#### "DE GELEDING DER STAD"



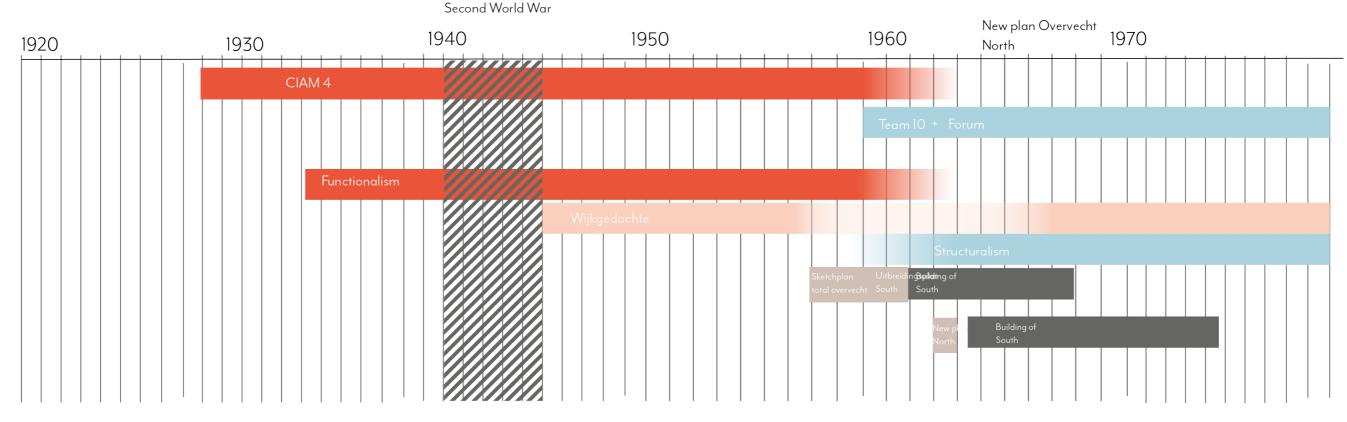
#### FOUR STAGES OF BLOCK PLANNING



Separating living and working and taking the neighbourhood unit concept as a starting point, should lead to more order in the neighbourhoods. The neighbourhoods will be designed to a clear size, with sufficient facilities, and the individual character of the neighbourhood would create more of a sense of community. (Haamans, n.d.)

This first wave of the neighbourhood concept died in the late 1950s, when it turned out that prosperity gave city dwellers a much larger action radius than just their neighbourhood. Jacques van Doorn was one of the first to question this neighbourhood idea. In 1955, he wrote an essav entitled 'Wiik en stad: reële integratiekaders?' (Neighbourhood and the city: real frameworks for integration?) in which he wondered how realistic it was to see the neighbourhood as more or less separate from the rest of society. (Haamans,





#### 3.3.3. END OF FUNCTIONALISM

After the demise of the neighbourhood need multiple functions to create a lively living, working, traffic and recreation as concept in the second half of the 1950s, the neighbourhood hardly played a significant years. In the new housing estates, the dwellings themselves were the focal point: neighbourhoods became residential areas 1960s. (Mumford, 2019) without any significant public life. Facilities were concentrated in the inner cities, which therefore had to be easily accessible from 3.3.4. STRUCTURALISM the peripheral residential areas. (N. de Boer, 2001)

At that time in Western Europe by 1953, also the ideas of CIAM urbanism about the functional city began to be questioned by the group of CIAM "youth members" known as Team 10. Team 10 demanded that CIAM home and living environment to a certain categories of house, street, district, and city. It was also influentially rejected, along with CIAM and modern urbanism in general, by critics like Jane Jacobs (1961), The Forum group and by postmodernist architects in Herman Hertzberger, was published in the the 1970s. In the book: The Death and Life magazine Forum, which served as a traffic. According to her, neighbourhoods the only the functional requirements of

streetscape. Distinct functions attract different types of people who come to the role as a framework for integration for some street at different times and for different reasons. (Haamans, n.d.) This direction was influential on many practitioners in the

A new avant-garde (Forum) gradually formulated a programme for the new city of the 1970s: back to a human scale, mixed, recognisable and small-scale city, in which people could live harmony with other people and nature and could influence his own return to using the more traditional urban extent. Already in 1959, a manifesto entitled: Het verhaal van een andere gedachte (The Story of a Different Thought), written by the architects laap Bakema, Aldo van Eyck, Joop Hardy and of Great American Cities, in 1961, Jane medium for a repeated, influential plea acobs analysed how cities were threatened against functionalism. They did not reject by the separation of living, working and modernism, but they did not want to take

their starting point, but wanted to make designs for human society. One of Forum's basic ideas was formulated by the architect Jaap Bakema. He argued that in architecture, not only should form follow function, but that form itself also has a function. One of the functions of the builtup environment, and therefore one of the designer's tasks, was to offer the future residents possibilities for identification.

Already in the 1960s, neighbourhoods were built in which this new direction was visible. Although these were executed in the straightforward structures and architectural language of the CIAM, the public space had a more enclosed and intimate character, and the sharpest edges of

#### 3.3.5. PROTEST OF THE PEOPLE

modernist architecture were polished off. Attention was also paid to research into human perception and the experience of architecture and cities. Influenced by urban planners such as Kevin Lynch and Gordon Cullen, people wanted to return to a legible and experienceable urban landscape, of a more historical idea of the urban economic problems. (Kortman, 2020) which consisted of more than a repetition of uniform units. Lynch and Cullen were urban planners, but explicitly involved the human perception of cities in their work. (Abrahamse, 2019).

Next to the fact that professionals started to turn against functionalism, in the sixty's there came also protests from the current inhabitants of post-war functional neighbourhoods. Although the houses were equipped with hygienic and sanitary comforts, they were too small for the families, and they moved away from the neighbourhood. It also turned out that the top-down planning of the neighbourhood in which specific social groups had to share a territory with each other did not result in the desired community formation (lansen & ArEA, 2001); the social ideal proved unattainable. (Kortman, 2020)

The new generation was done with functionalism, large-scale architecture, building regulations, a tendency to regulate and with authority in general, and they population and the density in the pursued the revaluation and reintroduction neighbourhood changed, causing socio- (Kortman, 2020)

outdoor space, of the street and the square. People wanted a merge of urban planning and architecture in order to create coherent, recognisable and hospitable places and cities (Abrahamse, 2019).

In the 1960s, an increasing number of action groups, organisations and associations came up, fighting for their own interests; equality between men and women, homosexuality, but also subjects such as the environment or war and inequality abroad came up for discussion for the first time (Hofland et. al. 1983). The strictly top-down planned neighbourhoods, where individual freedom was restricted, did not work anymore.

The strong economic growth led to the rise of the post-war welfare state and to the massive spread of suburban living: people moved into a house, preferably an owneroccupied house, in a suburb. In an

A factor that also became increasingly important was the role of the residents in the planning process. In the 1970s, 'the citizen' gained increased influence, and in many cases this citizen had a completely different city in mind than the designers and administrators. As prosperity increased, people were less inclined to be happy with every home that was offered. Residents became more articulate and took a more critical stance towards their city council, the civil service of their municipality and urban planners and architects. (Abrahamse, 2019)

As a result of these problems, the neighbourhoods changed in two ways: in the early post-war neighbourhoods, the number of single-family households increased, and in the later post-war neighbourhoods, the neighbourhoods were structured according to economic increasing number of cases, this was a perspectives, resulting in a separation of single-family dwelling with a car on the owner-occupied and (social) rental doorstep. The composition of the housing, flexible target groups, and a high degree of repetition in the neighbourhood.

#### 3.4.6. OVERVECHT AND VECHTZOOM-ZUID WITHIN THE SCOPE

Based on this the next research question units are clearly visible, their is a big can be answered:

#### What is the idea behind modernistic post-war expansion neighbourhoods and the original function of their centres

Within this scope of Ideas, we can clearly see the influence of CIAM and the wijkgedachte within Overvecht. As explained in chapter 1.2 the neighbourhood be seen especially in the more curved streets

separation of functions. Where the dwelling consists out of individual units in blocks with good sunlight and ventilation. Linked together by transit ways and by highways.

Also a start of the influence of structuralism can be seen in Overvecht north and therefore also in Vechtzoom-Zuid. This can

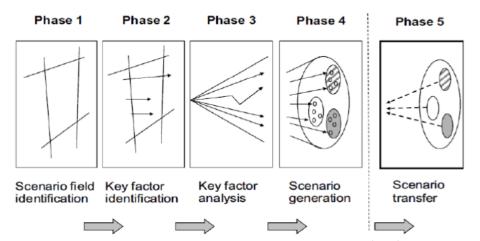
and sligthly more different collective spaces. However, the neighbourhood was still planned top down, and freedom was restricted. The welfare of the original inhabitants of the neighbourhood rised, and moved away. The changing composition of the population and social idea of top down collective social community caused socio-economical problems in Vecthzoom zuid.

# **3.4. SCENARIO SKETCHING**

As shown in the problem analysis shopping centre de klop is currently not working, as the original design was not capable of growing with the different transitions. We saw that the use of facilities is important for the social cohesion in the neighbourhood. Therefore it is needed to transform the centre in such a way, that different kind of facilities are there and attractive. Not only now but for the rest of the upcoming years. However it is hard to predict the future and how the trends and transitions will evolve that have an effect on the centre. Not every possible future can be explored so the complexity of this needs to be reduced. In order to do this the method of spatial scenario's is being used. In this chapter, the use of scenario's is being sustained and explained.

#### 3.4.1. SCENARIO DEFINITION

A scenario can be defined as a description of a possible future situation, including the development trajectory that leads to that future. They are not a complete description of the future, but intended to show important elements in a possible future image and to draw attention to the most important factors driving future developments (Kosow & Gaßner, 2008). Scenarios can be used for several purposes. First of all, scenarios can be used to create knowledge about the present and future and to identify the limits of that knowledge. Second, scenario analysis can have a communicative function and be used as a public communication. Thirdly, scenarios There are many different techniques and



can help decision-makers formulate objectives. Finally, scenarios can be a tool to investigate the potential effectiveness of strategies. In this thesis, the aim is more of a mix between the first and third aim, as creating several alternative spatial development scenarios can help in creating a spatial vision.(Stojanovic et al., 2014) Scenario planning differs from creating a vision, however, because a vision paints a picture of a desired future together with strategies to achieve goals. In this thesis, a combination of a scenario with a vision is made.

#### 3.4.2. TECHNIQUES AND APPROACHES

approaches in making, using and evaluating scenario constructions. To have an overview in what types can be used in this thesis, two researches that summarize different techniques have been explored. One of Kosow & Gaßner (2008) and the research of Stojanovic et al (2014)

Both describe that two major categories of scenarios can be identified: exploratory or normative. Where explorative starts from past and present trends and lead to likely futures, and normative describes a desired future. In this research we will make use of exploratory scenario's in order to explore what can happen.

Within this category again many ways of scenario sketching are possible. The one that is being used depends on the context, goal and audience of the project. It is not possible to identify and research all these techniques myself. But Kosow and Gaßner did an extensive research about this and they concluded that Although there are many different kinds of scenario analysis techniques, the scenario process is generally similar for multiple approaches and techniques. They concluded that the scenario process is generally carried out in five different phases. These can be seen in Figure x.

#### 3.4.3. GENERAL PHASES

The first phase of the scenario process concerns the identification of the scenario area. Here, the main questions and the main goal of the scenario research are determined. In the second phase, the key factors that will have a strong influence on the development of the future are identified. In the third stage, the possible outcomes of these key factors are then examined. This step is typical for scenario techniques and distinguishes them from other methods. The individual key factors are analysed to

find out which striking features are possible in the future. This step can be performed in different manners and always contains intuitive and creative aspects that are crucial for the visualisation of the different future developments of each key factor. In the fourth stage, the key factors are combined so that a small number of clearly different scenarios can be sketched. The final stage concerns the application of the completed scenarios for purposes such as creating objectives. (Kosow & Gaßner, 2008)(Stojanovic et al., 2014) However, the individual phases take on very different shapes in the various techniques.

#### 3.4.4. 3 DIFFERENT TECHNIOUES

Kosow and Gasner (2008) also explained that all different approaches towards scenario construction can be grouped within three different techniques: Trend exploration, Systematic formalised and creative narrative. A summary of this is given below.

Trend exploration.

Scenario techniques In the scenario process	Scenarios on the basis of trend extrapolation	Formalized scenario techniques	Morphological analysis	Intuitive logics	Normative-narrative scenarios
Phase 1 "Determination of scenario field"		Demarcation of to	ppics and definition of the s	cenario's purpose	
Phase 2 "Identification of key factors"	Trend observation and trend analysis (incl. operationalization)	Identification and characterization (e.g. via impact analysis)	Definition of "components" of the "morphological field"	Evaluation and selection of factors according to their unpredictability and degree of impact	Collective collation and ordering of relevant factors
Phase 3 "Analysis of key factors"	Timeseries analysis and statistical trend extra- polation (if appropriate: variation of trends via TIA)	Consistency analysis or cross-impact analysis in order to form consistent bundles of characteristics	Systematic definition of "hypotheses" in the Morphologic Box	Overview of the values of central factors per scenario (line-item description)	Scenario workshop (incl. development and elaboration of germinal visions)
Phase 4 "Scenario generation"	"Most probable" scenario/ BAU scenario	(Statistical) selection of raw scenarios, textualization	Combination of "hypothesis" bundles into consistent scenarios (intuitively or systematically), textualization.	Textualization of scenarios on the basis of expressive titles, convincing lines of action and an overview of salient characteristics (see above)	Normative evaluation and narrative condensation into consistent scenarios (feed-back loops)

This the technique in which a scenario is backed up primarily and only by trends that already exist or have existed and by their projection into the future. The heart of this technique consists of trend analysis and is very quantitative. Trend analysis means an observation of trends which is supported by the collection of long-term information and data. Once this is identified, trends are projected into the future.

The typical procedure of this technique is to determine factors that are important because of their influence and provide them with theoretical underpinning. In this way the future development is described as accurate as possible. Mostly this is only done on one trend, with the scenario's being the different kind of events within that trend that can occur in the future.

#### Formalised scenario techniques

This group of scenario techniques is characterised by the fact that it begins with a clear definition of key factors, then varies them and combines them in order to generate different scenarios. These are in general explorative scenario techniques which use both quantitative or qualitative data.

Within the framework of these techniques, the identification of key factors is as follows: The influencing factors are identified. These may be trends just as in the trend exploration or qualitatively described developments. Then these influencing factors are regarded as a whole, with regard to their combined effect. In order to do this the individual factors are juxtaposed in order to identify their respective interrelationships. The main point within this procedure is how the various factors behave in in relation to each other.

#### Creative narrative

This group of scenario techniques is characterized by intuition, creative techniques and unconcious knowledge. And often this technique is being use in a participatory way or within communication procceses. But also to get inspiration. These techniques are used in both normative scenarios and explorative techniques. Within the creative-narrative techniques, 3

different ways of scenario making can be formed: Intuitive Logics, Morphologic Analysis, and Normative-Narrative Scenarios. Intuitive logics will be the technique used in this thesis and will therefore be described more in detail.

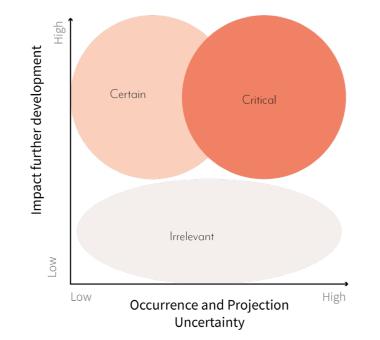
#### 3.4.5. INTUITIVE LOGICS

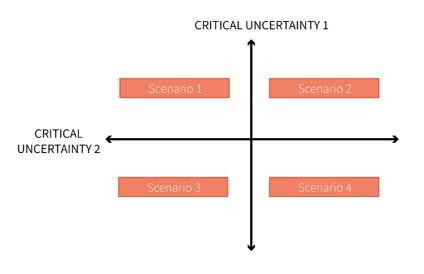
The entire process is decision-oriented. The important questions are: "What decisions must be made and what steps must be discussed? What is therefore the focus of the scenario process?".

The second step is to identify the key factors: What are the important aspects which we need to know about, in order to make decisions? After that, the key factors, can be evaluated via a matrix according to their degree of impact and unpredictability, see figure x. The fourth step is to construct a manageable number of consistent scenarios. The basic assumption here is that factors lacking significant unpredictability can come together to form a single profile during the course of the scenario process whereas unpredictanble factors, should be taken into account in the form the scenario's. With the most focus on the critical factors with a high unpredictability.

In this stage complete permutation can be used to explore few future scenarios. The basic idea behind this is that all possible key factors can be combined with each other without validating if it is possible as within the formalised technique. This is a quick intuitive scenario process in which only two key factors are defined with two extreme values per factor. Resulting in a grid of four scenarios. This is practical, since more than two key factors would make it very complicated. The advantages of this about the future can be included and analysed, and new, creative ideas can be developed.

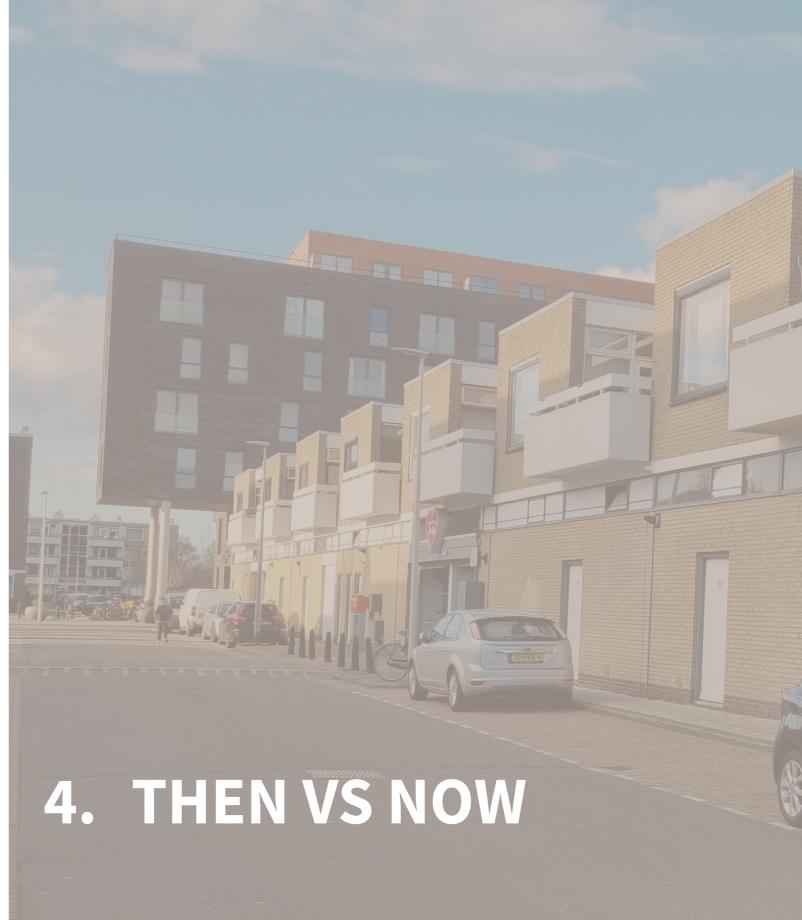
elements are recommended here for





descriptive and expressive titles have to be technique are that very different information used in order to remember the different scenario's. And secondly compelling, convincing and consistent story lines have to be made. They not only describe how the scenario will end in the future but also tell The next step is to create the scenario's. Two about the developments leading up to that future. Wilson (1997): "In simple terms, a working out intuitive scenarios. Firstly highly scenario should tell a story; that story should

be dramatic, compelling, logical, and plausible." This scenario technique is very good for creating concrete strategies. Therefore, the scenarios are evaluated with regard to aspects which are relevant for making decisions.



# 4.1. DIFFERENT DEMOGRAPHY & **DIFFERENT NEEDS**

The neighbourhood of Vechtzoom-Zuid was built mainly based on the ideas of CIAM, and the 'Wijkgedachte' explained in the theorethical framework. But as also explained in the theorethical framework, the society underwent changes and the changing composition of the population and social idea of top down collective social community caused socio-economical following chapter it is explained in detail,

Klop, and what are now the core problems the core problems of the current layout deriving from this change. With this we brought to light. answer the third research question:

How has society, the neighbourhood and the shopping centre changed through time and what has to change

problems, also in Vecthzoom zuid. In the This is being done by starting with a demographical analysis. Whereafter the what has exactly changed in Overvecht, results of the spatial analysis based on the

consists of many people living alone (over

68%), of whom about half are young

singles as can be seen in figure 4.5. Next to

average. Furthermore, there are a lot of

different cultures represented in this area.

migration background. This all means that

the housing stock made for families does

elderly or cultural inhabitants. As shown in

figure 4.4, there is a need for new mixed

housing, smaller homes, new life cycle

Vechtzoom-Zuid and shopping centre de ideas of Lynch are shown, bringing to light

compatible housing and a bigger diversity

of homes. These people also have a

different need in facilities, More meeting

spaces, more need for community centres,

not only need shops, but also work spaces,

and spaces for sports etc. and therefore needs spaces that are more flexible and can

Western

Moroccan

Suriname

Turkey

Others

and health care near home.

22%

5%

14%

have different uses.

Native

Migration

Background





THEN

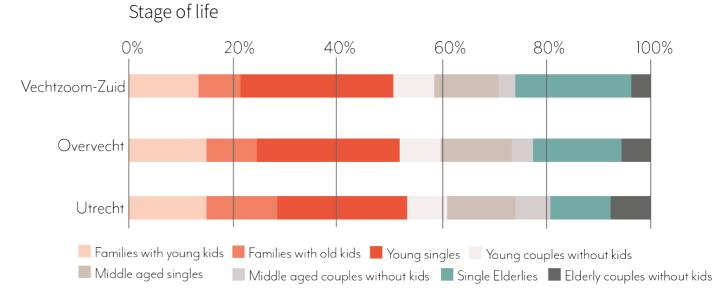
Neighbourhood facilities -Shops -Sportfields

- Playgrounds

- Schools

Family

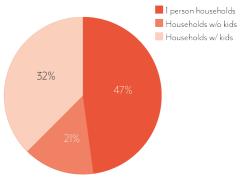
Family central

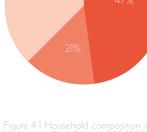


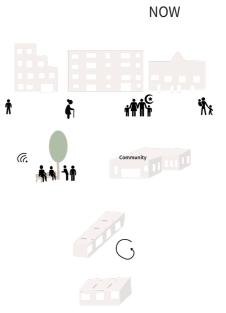
#### 4.1.1. CHANGING DEMOGRAPHY

When the neighbourhood was set up, this was mainly focussed on families, It has apartments with the size for families. The Facilities in and around the house were this the proportion of elderly people is above mainly Playgrounds and Schools, and within the neighbourhood units the only extra facilities located within these were. More than half of the inhabitants have a Next to this within the neighburhood does shops.

The demography has changed since then, not fullfill the needs for these more single, as can be seen in figure 4.1 only 32 percent is currently a household with kids. The main household composition in Vechtzoom-Zuid







#### More elderly, singles and cultures

#### New Needs

- Mixed housing
- life cycle compatible
- More diversity

#### -Meeting spaces -Community spaces -health care

-Spaces for Work (formal or informal) -Spaces for sports

# **4.2. DIFFERENT USE OF THE NEIGHBOURHOOD**

#### 4.2.1. MODERNISTIC LAYOUT

As shown, the demography and the use of intended, the facilities located near the the neighbourhood has changed. But the outdated and cause various spatial problems.

#### Anonymus green

appearance of the neighbourhood and and varied routes with pleasant, sheltered spots. But contrary to what was originally a clear edges. (Aorta, 2018)

material layer of the neighbourhood has orient themselves towards the greenery, or not. The ideas that worked in the 1960's are in fact they turn away from it. The park edges, where the buildings or facilities meet the park, are often very poor, as the harsh borders due to fences and blind facades in Vechtzoom-Zuid, there is no connection The green joints still largely determine the between the shopping centre and the green that is located near this. You can barely green space in Overvecht, especially the know that there is this green. This again parks, is of reasonably high quality. There is results in anonymous green spaces that are a lot of mature planting, sufficient footpaths used by few people making the places unsafe because of a lack of supervision and

green in the neighbourhood hardly ever

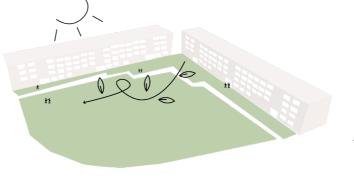
This also accounts to the smaller greener in the neighbourhood of Vechtzoom-Zuid. This is no longer used as intended as the collective public space is not being used by the residents. In many places, there are small pieces of greenery without a clear function or clear edges: 'snippergroen'. result in little interaction between the (Werkplaats Overvecht, 2020) Currently facilities and the park. This is also the case these large public spaces bet-ween the buildings have become socially unsafe, transitions between private and public space are often not clear and the increasing need for privacy and individualisation puts pressure on collectivity. (Connolly et al., 2011) Problems have arised with manage-ment and maintenance, which causes the deterioration of outdoor spaces, storages and porches. (Boer et al., 2019)



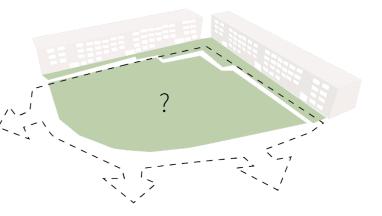




THEN



NOW



#### Monotuous repetition of buildings

The buildings around the collective spaces composition, little living space is available construction.

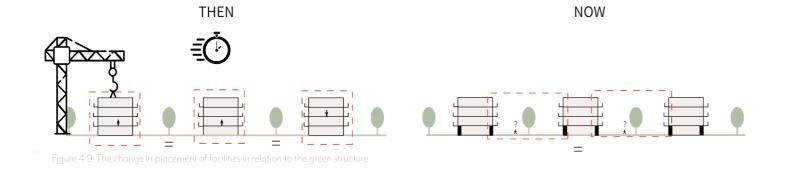
The monotonous composition of the medium-high-rise buildings does not

are also outdated. As explained earlier for social up-and-comers from the these where built in times where there was a neighbourhood.(Werkplaats Overvecht, high need for homes, and high the socio- 2020) Next to this it causes that, when economic inequality thus a desire of unity. standing in the neighbourhood, ther is no Leading to the top-down planning of recognition of where you are at that repeated porch flats made with system moment. Even de Klop has on one side the same porch flat as everywhere else in the neighbourhood.

provide for new target groups in the something that stands out, and gives an neighbourhood. Due to this monotonous orientation within the neighbourhood. In

addition, the different parts within the neighbourhood should have their own form and identity in order to be distinguished from each other .

Furthermore, the unclear orientation of the dwellings and the garages on the ground floor ensure little surveillance over the public space. This leads to nuisance and a feeling of unsafety, and is not favourable for Therefore the neighbourhood needs meeting and interaction. This has to change, plinths should be active.





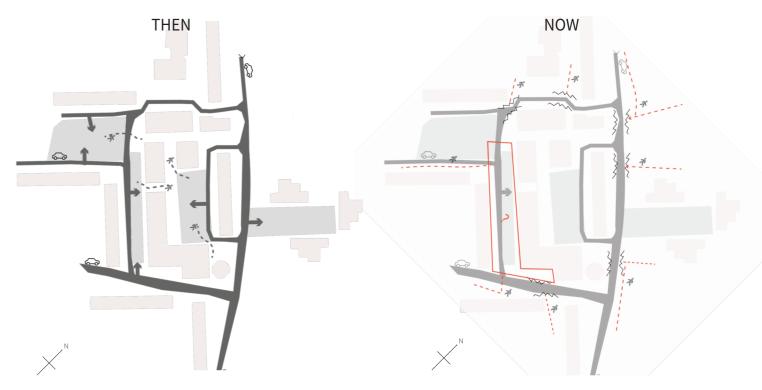
#### Barriers

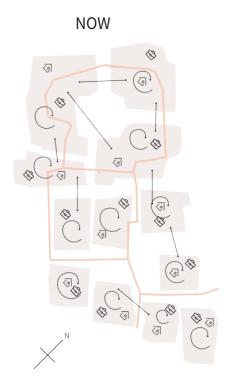
(Aorta, 2018). Unlike in the 1960s, in wich 4.10 people had to move from their house to work by car over the main infrastrutture, a The motorways form barriers for slow traffic large proportion of residents nowadays rarely leave the neighbourhood or move landscape. This can bee seen around between neighbourhoods by foot or bike.

The neighbourhoods infrastructure system and therefore do not have to leave their is mainly focussed on movement by car. neighbourhood. This is illustrated in figure area is not designed for these means of

and between the neighbourhoods and the shopping centre de Klop in figure 4.11. It was centre. This is something that has to once designed with the idea that the car This is partly a concequence form was the main way of transportation. But digitalisation, more people work at home currently this has shifted to more use of

public transport, walking and cycling. The transport. The slow-traffic routings towards the centre are lacking. There is no main bicycle route connected to the shopping centre and the pathways within the parks have nothing to do with the paths within the change. The barriers have to be broken through, and new slow traffic routing increases the accesibility of the centre.



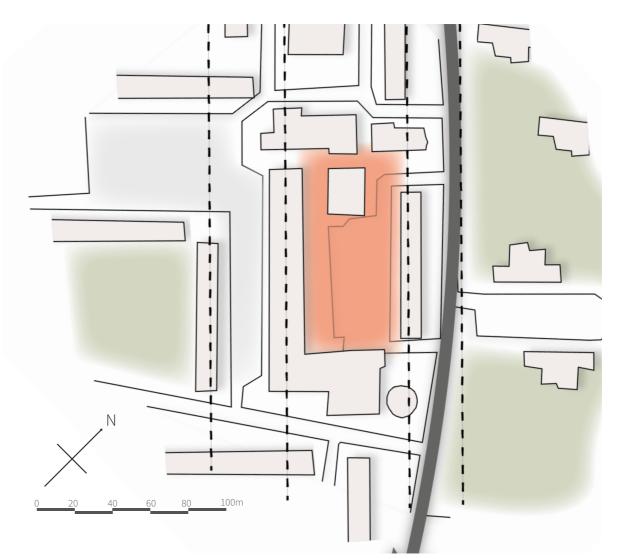




### Zones

shopping centre is not connected to the shops located on the other side of the

As told before, the design of the green or the residential zones of the buildings. neighbourhood is devided within different neighbourhood. The shopping centre is zones, with a lack of relation between these totally turned inwards, all entrances are When the centre is being transformed, it different zones and barriers of infrastructure located around the parking lot. This creates must be ensured that the zones are between them. This fits with the idea of backsides on the other side, where there are breached, that the centre is recognisable separation of functions at that time. storage places, and again parking lots. On from the remainder of the neighbourhood, However currently this causes that the this side there is no sense at all that there are and that back sides are avoided.



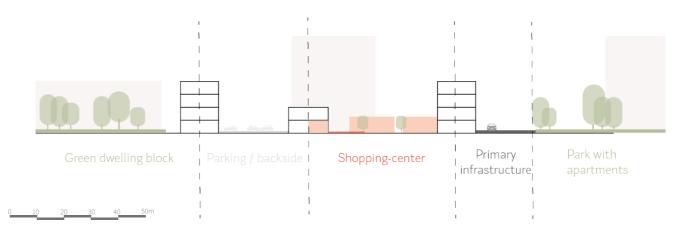




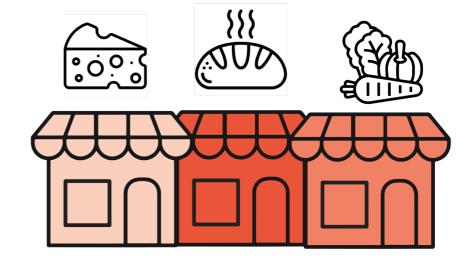
Figure 4.17. Photo of the entrance of the backside of kardelen plaze



### 4.2.2. CHANGES WITHIN THE SHOPPING CENTRE

### Different use of facilities

Historically, shopping centres have been through a lot of changes. Originally it was thought of multiple smaller speciality businisses clustered alongside each other. In the early days, every article had it's own shop. But by the coming of the supermarket, a lot of these products are selled there and smaller shops are not able to keep their head above water. Next to this, E-commerce has been coming up and is now projected to account for a third of retail sales by 2030, forcing shop owners to find new ways to make physical shopping attractive.





### 4.2.3. CONCLUSION

### How has society, the neighbourhood and the shopping centre changed through time and what has to change?

This has lead to objectives that have to be tackled with the transformation proposal.

Firstly the demography has changed from have to be taken into consideration: families to singles, elderly and onter cultura I backgrounds. Therefore the functions • within the neighbourhood have to change:

- the housing stock should be more • mixed and life cycle compatible
- Amenities should have more functions than just shops,

modernistic neighbourhood has to change. The big collective public spaces are not used, the top down regulated repeatative system buildings create monotomy and desorientation, the car based design and separation of functions create boundaries and zones. Therefore the next objectives

This chapter has answered Sub question 3: Next to this the spatial design of the Lastly, the shopping centre has to be adapted to future transitions.

- The shopping centre has to be adapted to new ways of shopping.
- Collective spaces should have clear boundaries
- Green should have a function
- The different spaces within the neighbourhood should have different forms and identities.
- De boundaries of the car have to be reduced,
- New slow traffic routing has to be created
- The zones have to be broken through.
- The visibility of the shopping centre from the neighbourhood has to be increased.
- The backsides have to be reduced •

# 5. ALTERNATIVE FUTURES



# **5.1. SCENARIO FRAMEWORK**

# 5.3. SCENARIO FIELD IDENTIFICATION

these transitions and able to adapt to transformation of the centre can be set. changes. Now that is clear what what has changed since the built and what has to Out of the multiple ways of scenario change to be working in current society, there can be looked forward into the future. The shopping centre should not only be determined for this research. The general attractive for current residents, but also be steps, explained in the theorethical sustainable for future generations and capable of adapting to changes in society. Therefore in this chapter subquestion four best. will be answered:

nsitions affecting a shopping center can possibly appen in the next 30 years and how should a shopping ter be designed to deal with this

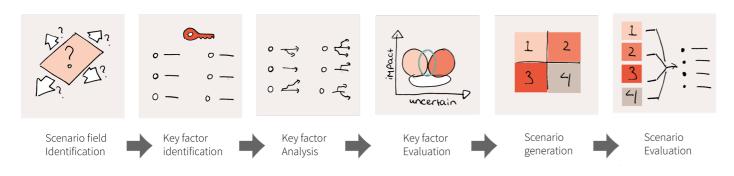
It has become apparent that the shopping In order to answer this guestion, the method Starting with a short explanation of the centre should be attractive in order to of scenario construction will be used. By increase the social cohesion. Besides, now doing this, it will become clear within what its known how the society has changed and future the transformation proposal will be that these changes caused the functioning. The purpose of the scenario neighbourhood and the shopping centre to construction is that by examining the disfunction. With the transformation of the scenarios created and the effect they have centre it is key that it is able to cope with on the design, different objectives for the

> sketching explained in the theorethical framework, a specific way of working is framework are followed, and within every step it is determined what method works Lastly the scenarios generated, are

In the end this leads to the following framework that can be seen in figure 5.1.

scenario field and the question that has to be answered. Followed up by determining which factors have an effect on this scenario field. These different factors are then being analysed: What are de different possible ways that these factors can change? After this, the factors will be evaluated: Wich factors do have the most impact and are the most uncertain and therefore wich variables should be taken with in the scenario's. With these variables 4 extreme scenarios are generated; a storyline per scenario and the physical effects this has is shown through maps and images.

evaluated. Within this step the main objectives derived from the process of scenario sketching, are summarized en and explained.



sketching process is giving answer to the research question: What future changes affecting a shopping centre are likely to occur over the next 30 years and how should a centre be designed to cope with these?

process is to find out, by key factor means the year of 2050

The purpose of this specific scenario identifaction/analysis what drivers have an The desired outcome of this is that, by effect on shopping centre de Klop and what differences the spatial impact has in different scenario's. The factors should have solutions, objectives for the transformation a direct visible impact on Shopping centre de Klop and it's surrounding neighbourhood. This is the scope in wich the eventual scenario's will be portraid. The time frame The aoal of the whole scenario sketching of these scenario's is 30 years time, wich

# 5.2. KEY FACTOR IDENTIFICATION

### 5.2.1. EXPLANATION DRIVERS OF CHANGE

determine which key factors have a direct impact on de Klop and Vechtzoom-Zuid. These factors can be general on the scale of the whole society and applicable to all shopping centres, as well as specific factors on the scale of the neighbourhood or de Klop.

There are mainly three categories of factors that have an effect on shopping centres. Changes in the people using the centre, who are these, how live these? The change in Technology. And the and Commercial considerations, wich means how and why people shop.

The next step in scenario construction is to In the first category, People, we can people can shop, but also how they move in distinguish multiple drivers of change that have an affect on which people will be using de Klop in the future. The first one is the demographical transition and Wealth of the people in Vechtzoom-Zuid specifically. Next to this, aging population in general, just as individualisation are two other key factor that have a direct effect on the people spatial design is working using the centre.

> In the category of technology, the main major developments affecting retailing in general has been the emergence of the Internet as a channel for commerce: digitalisation. Not only does this effect how

evaluating the created scenarios and differences in spatial impact and design proposal can be made.

social life. Also in this category belongs the mobility transition.

Lastly is the category of commercial considerations. This is a key factor in itself: why and how do we shop. When this changes, this has a big impact on what

# 5.4. KEY FACTOR ANALYSIS

The next chapter will give a short general analysis of the drivers listed in the previous chapter. Per driver will shortly be explained what it's importance for the center is. Then currently happening in society and in vechtzoom zuid with this driver , and what the expected developent of this driver will be.

### 5.3.1. WEALTH

The wealth of the people living around the center is important for the center, as the wealth of the inhabitants determines what functions are fitting.

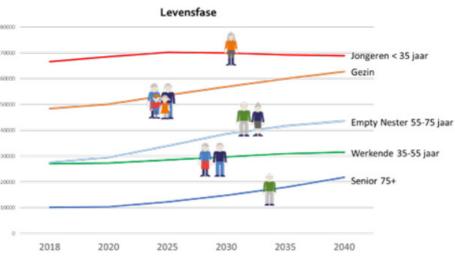
It may be clear that Overvecht is a destination for households with low income and in search of social and affordable housing. The relocation movements over the past five years show that these groups move more to Overvecht than they leave. On the other hand, there is a group of households that leave more than they move into the neighbourhood. These are largely families with young and also old children with an average and higher income. The extremes here are families with an income of 2.5 times the average income and higher (see figure x). The moving figures show only 26% move to the same residential

environment as Overvecht. This is a very low percentage. (Werkplagts Overvecht. 2020) Overvecht does not offer the ideal living environment for them. This is also a sign that, in most cases, it is not possible or desirable for these households to make a housing career in the district. A group that you do want to retain in order to create more balance in the composition of households in Overvecht. If nothing in the housing stock is going to change, overvecht will stay the neighbourhood for people with less wealth

### 5.3.2. AGEING POPULATION

Another impact on the people using the center is the ageging of the population.

As can be seen in figure ... The amount of Empty nesters and seniors will rise in the upcoming 20 years. This means that people using the center will also become older. Generally older people have the need for more healthcare close to home, better accesbibility and . This driver is very certain, and the impact that this has on the center is pretty clear. People will get older.





Saldo instroom/ uitstroom Overvecht	Minder dan 18.000 euro	18.000 - 26.000 euro	26.000 - 35.000 euro	35.000 - 50.000 euro	50.000 - 75.000 euro	75.000 - 100.000 euro	Meer dan 100.000 euro
Jonge alleenstaanden	0.2%	0.3%	0.2%	-0.2%	0.4%	-0.1%	0.0%
Jonge paren zonder kinderen	0.0%	0.1%	0.3%	o.6%	-0.3%	-0.6%	-0.6%
Middelbare alleenstaanden	0.7%	0.7%	0.0%	-0.5%	-0.4%	-0.5%	-0.2%
Middelbare paren zonder kinderen	0.2%	0.1%	0.0%	0.4%	-0.3%	-1.1%	-1.1%
Gezinnen met alleen jonge kinderen	0.1%	0.8%	0.0%	-0.1%	-0.8%	-3.0%	-9.4%
Gezinnen met oudere kinderen	0.1%	0.9%	-0.3%	-0.1%	-0.4%	-0.7%	-2.6%
Oudere alleenstaanden	o.8%	0.0%	0.0%	-0.6%	-0.1%	-0.4%	-0.1%
Oudere paren zonder kinderen	0.0%	-0.3%	-0.2%	-0.6%	-0.8%	-0.7%	-1.5%

### 5.3.3. INDIVIDUALISATION

The individualisation is a driver that has impact on the center, as this has an effect on the people using the center. Firstly the household composition within the surrounding neighbourhood.

Currently in society households are becoming smaller and smaller as more households will consist of one-person households. According to forecasts, the number of households in the city of Utrecht will grow considerably in the next 20 years. As a result, there is a greater demand for smaller and therefore cheaper homes. According to the housing market consultancy Stec Groep, this development is structural and the increase in preference for houses smaller than 40 m2 and between 40 and 60 m2 will only continue to grow. These homes are currently not in the neighbourhood of overvecht.

Next to this individualisation has effect on the moving pattern of people. CBS cites the decline in church and trade union membership as signs of individualisation. however the fact that we are living more individually does not mean that we have less need for social contacts, but rather that we want to be able to regulate these contacts ourselves, therefore individualisation makes it less easy to predict the needs of people, as everyone has their own moving pattern. Castells calls this part of the Network society where we live in now. It is hard to predict the moving pattern of a group as we did in the past. Not every elderly man goes to the supermarket, whereafter he goes to the bingoclub. This is important for a center, as it is harder to predict what people want, when they visit clear is digitalisation. This has an effect on

the center or where thy come from.

The individualisation will most probably happen, and there is nothing we can really do about that. This means that the households will become smaller and people using the center will be more unpredictable.

### 5.3.4. MOBILITY CHANGE

Not only the moving pattern of people will change. Also the transportation we use within this pattern will transfer. This is very important for the center, as this has an influence on the accessability of the center and therefore how this is used.

Currently we see multiple trends in the change of mobility. Slowly the car is becoming less and less important, shared vehicles are making an appearance, and vehicles are becoming smarter and smarter. In the future, there will definitely be fewer cars, however there will be more other forms of mobility. Making that in total the amount of vehicles will likely not be much less.

How this will change within the neighbourhood of Vechtzoom zuid is not very clear yet. But the design of the neighbourhood and center do also have an impact on this driver. If nothing is done on the design the car will most probably still be the main transportation method. But by redesigning the area in such a way that slow traffic and other means of transport are more attractive, the change of mobility could be supported.

### 5.3.5. DIGITALISATION

from which the further development is less

Another driver that is very apparant but

retailig, through the upcoming of ecommerse. Besides that, it also has an effect on how people live an use the public space generally. This has a major effect on the use of the shopping center.

With the growth of the Internet, a new means of shopping channel became available to consumers and shopping no longer needs to be a physical, timeconsuming activity. The entire shopping process from product information search, communication and selection, transaction, delivery to after sales can literally be conducted on the Internet.(Weltevreden & Rietbergen, 2006). In shopping center de klop, this has resulted in people making less use of the shopping center and making the area less lively.

Not only because shopping is online, digitalisation affects also the way that people meet each other and use the public space outside. The combination of individualisation and digitalisation has an effect on how people meet each other. with social involvement being expressed via the Internet from home rather than in the physical public space. This has a impact on how the center is used.

The trend of this can go two ways: 1. More and more will become online, resulting in shopping, working and meeting eachother online. Public space, and centers will than be used only for healthcare, sports and logistics. 2. As everything will already be done at home (working, studying, doing the needed groceries) public space will become the space where people want to be in their free time. This is something we have been seeing iduie to the covid 19 pandemic.

### 5.4.2. WAY OF SHOPPING

This also has an effect on the way that we shop. Currently we can see two trends appearing in the field of retail: Run shopping, by which we order our clothes online and let them be delivered or quickly pick them up at the pick up point. Where we have quick service deliveries to deliver some groceries, or even have your weekly groceries delivered in total at home. And where we order food to eat at home instead of going to a all these senses. restaurant.

The other trend is kind of the countermovement and is called Fun shopping. It is in peoples needs, that we want to see, feel, smell, hear and taste things with our own senses. And not to forget, we need social contacts and other people. Therefore this trend is focussed on shopping as a way of going out, meeting people and experiencing



- Online shopping + Delivery
- Online weekly groceries
- Pick up stores
- Ouick service deliveries



- Combining shopping with other activities
- Going outside for meeting people
- Tasting, feeling and smelling

It is not clear which way people prefer in a bout 30 years. There will be more and more technologies available to make everything even easier for run shopping. But it is not clear if people will make us of this or if we in the end go back to the total opposite.

This driver is not influencable by the design of the center, but counterwise the driver does have a very high impact on how it should be designed.

### 5.4.1. POPULATION DENSITY

the density of the population is important for what functions are profitable within a center. A highly Urbanised area means a lot of people, and therefore multiple functions and more amenities are viable and even needed.

Currently shopping center de klop is functioning as a small shopping center, as the direct surrounding, the neighbourhood Vechtzoom zuid, is not very urbanised. Within this project, I do not determine what happens with the housing stock of everything outside the center. There is a lot of space for densification, but the municpality is hesitant to build here because of the modernistic layout of the neighbourhood.

If the area will be highly densified this will mean also a need for a bigger center. But if it does not, there should be thought of other functions in order to keep the lively center.

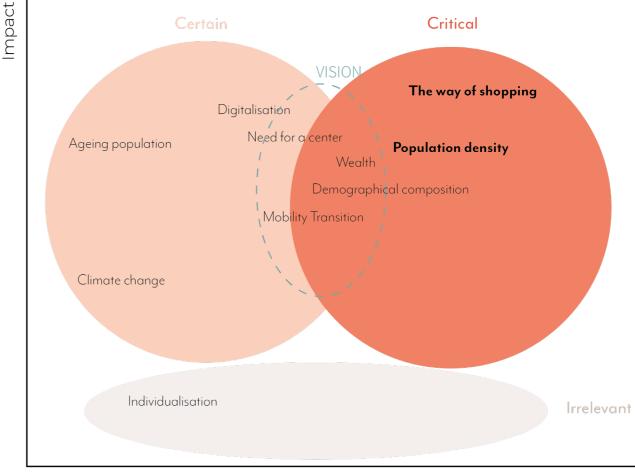
### 5.5.1. IMPACT AND UNCERTAINTY

Now that there is an image on which drivers are important for the neighbourhood it is time to evaluate them. The scenario's will have to consist out of a combination of drivers that are the most uncertain and 5.5.2. CERTAIN DRIVERS have the most impact. We will have to find the critical drivers of change for the possible scenarios. Those drivers are the ones that have a high degree of uncertainty and a high impact on the neighbourhood and the big impact on the design of the shopping centre.

about in the previous chapter are placed in the Wilsion diagram. In the diagram below, the drivers are placed in order of uncertainty and impact on the shoppping centre. Out of this, three categories are made. The drivers that are certain, or at least variables, but as certain changes. The

predictable. The drivers that I have a clear design criteria, for these drivers, also shown vision on, and i can influence. And the in figure .. will be considered when drivers that are uncertain, with a big impact; out of wich the scenario will be constructed.

There are three drivers in the category of certain drivers. The first one concerning, climate change. there is no doubt that climate change will happen, and this has a neighbourhood, this means more heavy Therefore the drivers of change spoken rainfall. As the neighbourhood of vechtzoom zuid is located in a very wet area, a solution has to be found to reduce flooding. The same goes for the ageing population and individualistation. As these drivers are quite certain, these will not be included as



# 5.5. DRIVER EVALUATION

constructing the scenarios.

### 5.5.3. VISION

The next category is my vision. The drivers in this category are not that certain, and do have a high impact. Yet I myself have a strong vision on these factors and In addition, can exert an influence on these factors. Steering the future in some kind of way. So for these drivers I will take and therefore explain my own position, again for each driver and expected/desired development different design objectives are being set. visible in figure...

### Demography and wealth

As stated in the previous chapter, predicting

Uncertainty

the demography and wealth of Overvecht can be done slightly, the population will become older, the households will become smaller and the wealth is something where I can have an impact on by introducing new housina.

neighbourhood with the lowest income of Utrecht. The people living there now will get older, but new people are coming in. I take into account people of foreign origin, the less educated and those on low incomes. No specific portraits are being made. pattern is not related to different groups.

Despite the idea that Overvecht, and therefore also Vechtzoom-Zuid should be for the groups with lower income, it is grow within the neighbourhood. This increases the social cohesion, as explained in the theoretical framework. This is something where I, as an Urban designer can have an influence on, by planning new types of housing. This will therefore be not really uncertain and therefore this position about the development of the wealth and demography will be taken as certainty within the scenario construction.

### Digitalisation and Need for a centre

A part of the digitalisation trend is guite certain: ecommerce will become more and mor. But as explained, the trend of digitalisation affecting meeting places can go two ways. 1. More and more will become In my vision Overvecht will stay the online, the same goes for shopping as well as meeting. 2. As everything will already be done at home public space will become the space where people want to be in their free time. On this topic I have an opinion on the fact that people need to have physical social contacts, and that this is something Because of the current network society and we have been seeing iduie to the covid 19 individualisation everybody's moving pandemic. Therefore public space only becomes more and more important in order to generate meetings between people.

Also, as explained earlier, in order to important that the social climbers within the increase the social cohesion in a neighbourhood have the opportunity to neghbourhood, facilities within a neighbourhood are important for the low threshold between residents. Next this physical meeting places have to be The effect of the combination of the apparent in the neighbourhood. In my extremes of these two drivers on the opinion a centre is the best way of shopping centers will be explored through accomodating these meeting places and scenario construction. low threshold contact.

### Mobility transition

As told, the mobility transition is also

something that the deisgn of the urban fabric can have an influence on. By redesigning the area in such a way that slow traffic and other means of transport are more attractive, the change of mobility can be supported. My vision is therefore that within 30 years slow traffic and public transport will be more important than the car, but the car and every other way of transport will still be there. INcluding shared mobility vehicles. These cars will, through new technologies be smarter and are therefore safer to mix with slow traffic.

### 5.5.4. UNCERTAIN DRIVERS

The two drivers of change that are uncertain and have a high impact on the shopping center are the way we shop in the future and the population density of the neighbourhood that uses the shopping centre. Both have two extremes: Fun shopping vs Run shopping, and High density vs Low density.

Driver	Development in 30 years	Design criteria / objectives
Climate change	More heavy rainfall Hotter	Design for heavy rainfall reduce paved area
Ageing population	People will live longer Are more mobile and know more of technology	There should be a place for healthcare
Wealth and Demograp- hical transition	The neighbourhood will stay a place for the current inhabitants	Increase the mix housing to make housing career
	with lower income and a lot of different cultures.	There should be room for entrepreneurship
Mobility transition	Slow traffic and public transport will be more important than the car (10 minute city concept) shared mobility will play a role	Increase the accessibility by slow traffic and public transport and change the infrastructure to dominantly use for slow traffic
	Everything will still be there	Include a space where people can come togehter (hub)
	cars are more advanced so it is safer to mix streets	Reduce the harsh only car lines and mix traffic forms
Need for center	The amenities in the neighbour- hood will still have the function of a meetingplace in the neigh- bourhood	Make the place of the function a pleasant staying environment and meetingplace
	Shopping and working will be more	give reason to stay
Digitalisation	online. Therefore the home will become the place to stay and work. Public space will be for meeting as people will need to want to go outside. (recreate outside) that is in peoples nature.	Make the neighbourhood pleasant to stay and recreate
Individualisation	People will be more and more on theirselves and have their own pattern of moving. (network society)	People should not be generalised into groups as people will all have their own way of moving and going.

## 5.6. SCENARIO CONSTRUCTION

### 5.6.1. FOUR EXTREMES Densification

### Way of Shopping

On the y-axis the degree of densification is On the x-axis two extreme ways of shopping shown. No matter what, more homes will have to be built. However, as mentioned earlier, the number of one-person will decrease. In the scenarios, we distinguish (High Densification).

are distinguished; run shopping and fun shopping. As explained in the previous chapter, with run shopping people tend to households will rise. This means that, if we order a lot online, and only do their needed do not build more, the population density groceries as fast as possible. In the future scenario this might look like ordering two extremes: More houses are built, but everything in advance, go to a pick up point the population density remains the same on your way home from something else and (Low Density). Or so many more homes are directly go to you house. While fun built that population density rises sharply shopping consists of going out for shopping in order to experience all senses



-ow densification

### 4 extremes

Combining the extremes of these two drivers of change four extreme scenario's can be created.

1: A neighbourhood in wich the population density is multiplied and where the prefered way of shopping is fun shopping, called the center as recreational shopping center.

2: A neighbourhood in wich the population density is multiplied and where the prefered way of shopping is run shopping: called the transport hub.

3: A neighbourhood in which the population density is nearly the same and where the preferred way of shopping is fun shopping., called: A center for and through the neighbourhood.

4: A neighbourhood in which the population density is nearly the same and where the preferred way of shopping is run shopping, called pick up and living center.

fun shopping

### Description

This scenario is based upon the rising population and urbanisation, resulting in a highly urban neighbourhood of vechtzoom zuid.. Combined with the trend of fun shopping, we want to go out to experience the full experience of shopping. This means, feeling, tasting and hearing. People go to the center not only to shop their groceries but also, having a drink, sitting somewhere or join an event. This also means that shops will be bigger than just a space to go in and out, these are being designed to get a real experience. The increase of the population in the surrounding neighbourhood causes that there is a bigger public. So there can be more amenties and different kind of shops added. The function of the center is mainly shopping and recreating.

### Functions

The functions in the area will not only be shops but also restaurants, café's. There can also be room for the people in the neighbourhood to implement their own ideas of new functions.

### Form

The center is areal land mark, attracting people. Therefore the buildings are higher. But also the spaces are big, squares where terraces, markets and events can take place.

### Routing

people go from their home around the neighbourhood by bike and by foot towards the center. This travel towards the center is already part of the experience, therefore it is important that this routing is from all parts

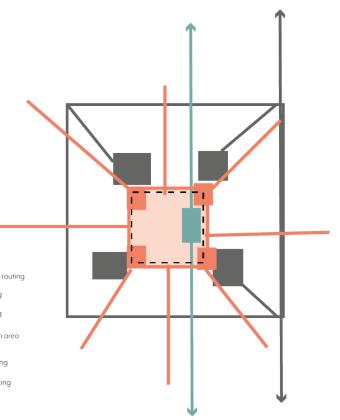
of the neighbourhood towards the center a pleasant routing. For this it is important that the boundaries of the car are being reduced, the routing around the neighbourhood should be designed for slow traffic. As the center is mainly based on experiencing and staying there for a while, the car is also out of sight within the center. On the corners there can be parking spaces for if people do bigger groceries for example.

Next to this, the connection to the bigger city center of utrecht is also important. As in this scenario fun shopping is the main trend, people would also want to go to the center for this. The public transport stop should therefore have and important place within the center.

The car is out of sight in this center,

Legend Slow traffic routing Car routing Bus routing Pedestrian area Car parking Bike parking Center

### 5.6.2. THE CENTER AS RECREATIONAL SHOPPING CENTER



### 5.6.3. THE CENTER AS A WORK AND TRANSPORT HUB (HR)

### Description

and rise of population, therefore the neighbourhood of overvecht will be highly more urbanised. Wich means more people will be in the neighbourhood. This is combined with the trend of run shopping, long time in the center if they go purely for shopping. This means that the center should have a different function than shopping, to generate a place to go to and meet each other. More people in the area, also means that there is more people going in and out and moving through the center. As there will also be more different kinds of mobility, this can become guite complicated. Even with the more and more, pick up services and deliviery scooters.

This scenario is based upon the urbanisation The center as a Transport hub is therefore a great solution for this scenario. If people go outside their neighbourhood (to work, meet friends or recreate somewhere else) they go through the center. For example, they go by bike or foot to the center, where they can get making that the people will not stay for a a shared scooter to go to a other part of Overvecht, step on the bus towards the station or city center or get a shared car to go to another place in the country.

### Functions

The functions within the center will be generally be functional, pick up shops, services to get your bike fixed, It has places for shared vehicles, bike parkings. More people also means more space needed for health care or, for example child care. This

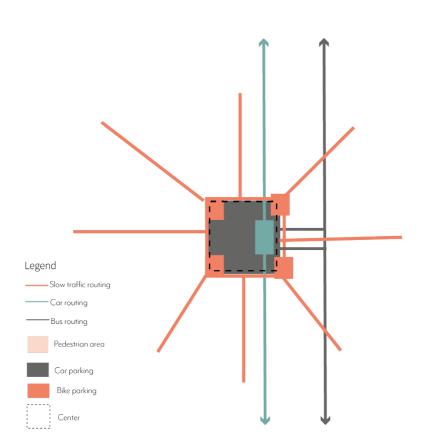
can all be functions for the center.

### Spaces

The spaces are mainly designed for easy accessibility and should be designed in such a way that people will encounter eachother when going through it. This means

### Network

For this scenario the routing towards the center should be the most efficient for bike and pedestrian. This means, multiple entrances on multiple sides of the center. The roads in the rest of the neighbourhood can be designed in such a way that slow traffic is the most dominant and important as the car is only used for if you go outside the neighbourhood center.



### Description

This scenario is based upon Vechtzoom-Zuid being not very urbanised, in the neighbourhood will still be mainly the amount of people living there now. Combined with the trend of fun shopping. People from the neighbourhood would want to go out for their groceries to experience the full experience of shopping. This again means, feeling, tasting and hearing. However, as the area is not very densified, the center is not rendable for a lot of different restaurants and cafés as they will not hold this together financially when they compete with each other. As people would want to shop for experience it is a big risk that for their groceries, they will go to the bigger center of overvecht. This means that there should be other functions within the center, increasing the amount of experience and attracting people to go there. One of the opportunities for this is to make the center a center for the neighbourhood with the community center of the neighbourhood in this area, but also through the neighbourhood. This means that there is space for initiatives of the inhabitants of the neighbourhood. Instead of garage sales, that are now happening somewhere in the neighbourhood, there are spaces for rent where people can open their shop. People can set up their own buisinesses here without long contracts or big investments. Through this, people will also see different kind of functions in these spaces. Next to this, when the space is not rent for business, there is space for people to organize activities in these spaces.

### Functions

One of the main attractors in the area is the supermarket. An other important function is healthcare, this will always be important and is therefore a main attractor, just as the community center of the neighbourhood that is placed in the centre. Next to this the functions will be fluid, and free for

Counterwise it is imortant that the public space in the area does have specific functions, other wise the area becomes really vague and open. Green has an important role in this, as this is also important for experience shopping. Different functions of green, with fore example a place for playground or a place for gardens for the inhabitants make the center have a pleasant staying environment.

### Form

The spaces within the center should have to be different from eachother in size. In this way people can choose different sizes to rent and can find something that is appropriate for their choice. This does not only account for the buildings, but also for the public space. There are multiple different shapes of public spaces.

### Routing

Legend

\_\_\_\_ Car routing

Bus routing

Pedestrian area

Car parking

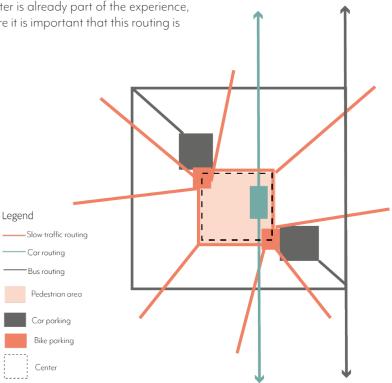
The routing towards the center is almost the same as in the scenario of high density run shopping. People go from their home around the neighbourhood by bike and by foot towards the center. This travel towards the center is already part of the experience, therefore it is important that this routing is

interpretation of the inhabitants themselves.

from all parts of the neighbourhood towards the center a pleasant routing. For this it is important that the boundaries of the car are being reduced, the routing around the neighbourhood should be designed for slow traffic. As the center is mainly based on experiencing and staying there for a while, the car is also out of sight within the center.

The difference with the high density fun shopping scenario, is that, in order for people to meet eachother the entrances of the center and places where people can park their cars or bikes or get shared vehicles should be reduced, and as the area is less busy, the routings of the slow traffic can continue through the area as part of the experience

Next to this, the connection to the bigger city center of utrecht is again important. As in this scenario fun shopping is the main trend, people would also want to go to the center for this. The public transport stop should therefore have and important place within the center, generating again more people within the center.



### 5.6.5. THE CENTER AS PICK UP AND LIVING PLACE

### Description

### Routing

This scenario is based upon Vechtzoom-Zuid still not be very urbanised, the area surrounding the neighbourhood will still be mainly the amount of people living there now. But then combined with the future image of that people will only do run shopping, In this scenario everything is about efficiency of time. People go mainly to the center to quickly pick up something, making that the people will not stay for a long time in the center. This means that the center should have a different ways to make it lively, a way to do this, is by increasing the amount of people within the center itself.

Therefore, the design of the center will be pick up shops, health care and some services, but furthermore mainly a lot of new dwelling blocks. In order to create even more liveliness on the streets, pick up shops and services can even be desk services, where the people would not even have to come in the building, but by waiting a minute in the area in front of the building.

### Functions.

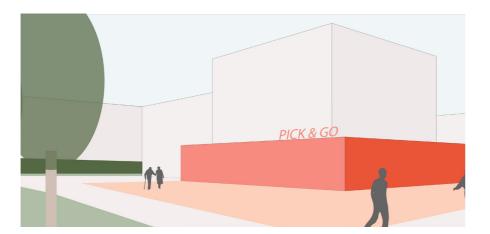
The pick up shops, services and healthcare will be clustered in this center on the plinth of the buildings, while the rest of the function in this area is mainly dwelling.

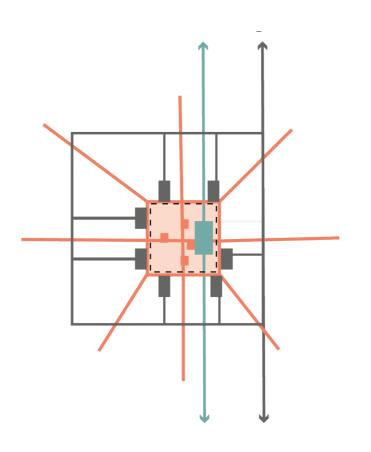
### Form

The pick up shops only need small spaces, n. The space directly in front of the building becomes an important zone as people will be gathering their goods there.

this is the quickest way to get your stuff. Important is, that bike storages or parking is main routings leading to, and going along the cluster of pick up shops is preferable.

Again, the car would generate boundaries For this scenario the routing towards the in coming and going trough these places, center, but also within the center should be therefore low traffic should be prioritised the most efficient for bike and pedestrian as over cars. But, as a lot of people live in the area, the streets can be available for cars, but pedestrians and cyclists are prioritsed. available direct in front of the pick-up shops This means, 30 km streets and no parking and that the routing is clear, one or two within the ares. Parking happens on the edges and are on walkable distance from homes.





# 5.7. EVALUATION

The functions, forms and routings of the four scenarios will now be compared with each other. There will be evaluated what the main differences but also the similarites in these topics are. If there are similarities, these are clearly working for every scenario and should be taken into consideration with the transformation proposa. If there are differences, a way should be found how the design can be so flexible that it can adapt to these differences.

### 5.7.1. FUNCTIONS & FORM

Looking at the different functions within the centre area, there are clearly a lot of differences. The main function always being within the center is healthcare, but furthermore the functions are different within every scenario. All these different can be housed in a space of the same size within the building, however, the main difference is the different public space in front of the building. These functions are always within the plinth of the building, and using the strip in front of this building in very different ways. Therefore this should be the place that is flexible and should be adapted.

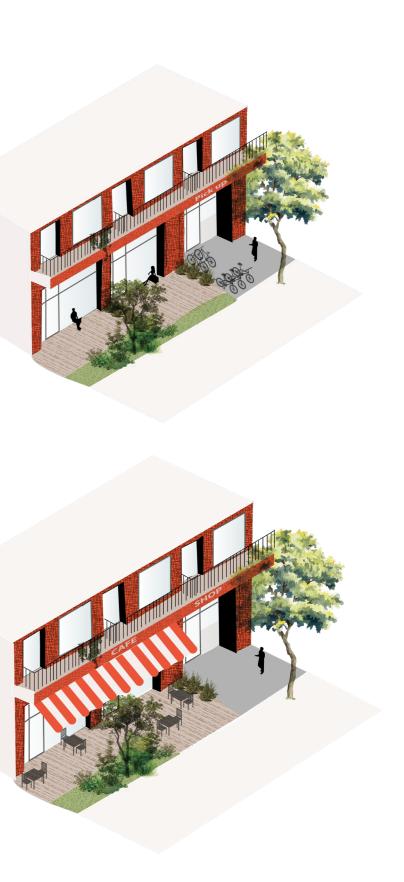
For example: the spaces for shops or café's, can also be transformed into housing, and there should therefore be a strip in front of the buildings wich can be 'transformed' into different uses. Run shopping needs bike racks directly in front of the pick up building, where the café has a small terrace or outdoor sitting spaces.

A materialised condition should be created to house functions as

- Terraces for restaurants

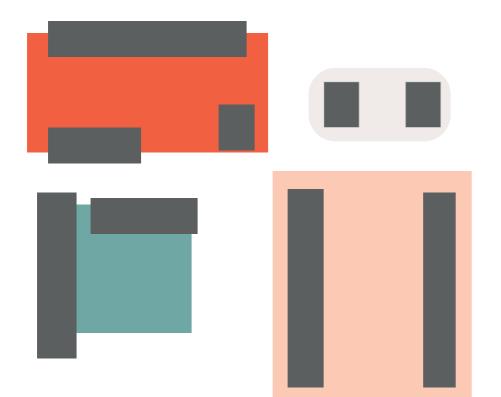
- Clear entrances and more room for experience shopping

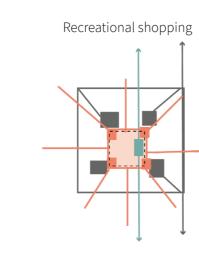
- Bike parking for pick up centers or the transport hub.
- Gardens for dwellings
- -Sitting places for the community center



spaces within the center these all have square where events can take place, a living space has more residential plaza's. different sizes and materialisation. transport hub asks for a clear structure of Therefore the design should of the center conditions should have multiple forms and different spaces per different transport, but should have all these different shapes and identities, you see that the forms of the also paved, the centerfor the neighbourhood different materialisations, the function can spaces in every scenario is different. A busy asks for multiple smaller spaces with a clear then later be determained

Also, looking at the forms of bigger public lively center asks for a big empty paved function and a lot of green and the pick up





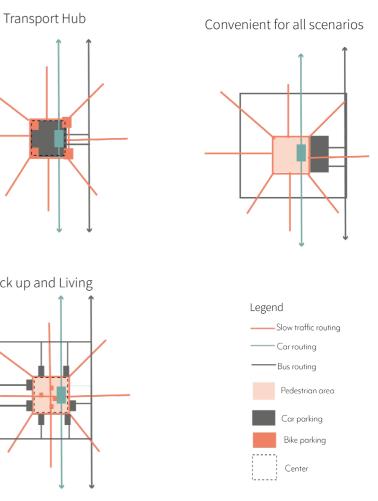
For and through neighbourhood

# Pick up and Living

### 5.7.2. ROUTING

Looking at the routing within each scenario, every scenario key for it's funcitoning. In all

scenario: clear slow traffic routing from pick up shops where you can quickly pick up slow traffic and public transport routing is in throughout the neighbourhood to the your groceries, on your way home. Also this center. The thing that differentiates is how generates liveliness within the center as it scenario's the slow traffic routing is the routing goes within the center itself. The this generates a coming and going for important as in the scenarios with fun main key solution for this, is to make the people. While for fun shopping this is shopping it is important for the pleasant center free of cars, in this way all scenario's important as people would also want to go moving to and through the area as part of can still be functioning well. What is also the to the city center. the experience. While for run shopping slow same in every scenario is the place of the traffic is the most efficient. For this reason bus stop. For run shopping this is important



the same structure can be seen in every for the efficiency. The bus stop close to the

# 5.8. CONCLUSION

This chapter has been giving answer to the certain drivers, drivers where a clear vision determained, the combination of the following sub question:

What transitions affecting a shopping center can possibly happen in the next 30 years and how should a shopping senter be designed to deal with this?

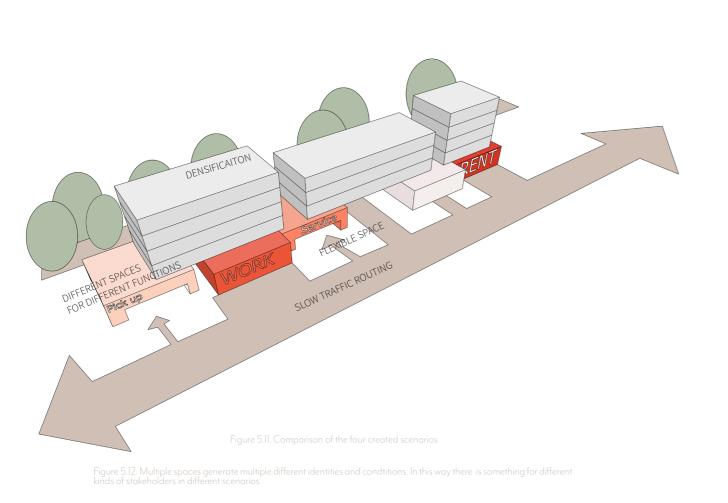
There are multiple drivers affecting shopping centers and espescially shopping center the Klop. They can be devided in density, the development can not be

on is given and uncertain drivers.

Figure ... shows these different drivers, the second column of figure ... second column shows what their expected of preffered development will be in 30 years.

For the way of shopping and the population

Driver	Development in 30 years	Design criteria / objectives
Climate change	More heavy rainfall	Design for heavy rainfall reduce paved area
Ageing population	Hotter People will live longer Are more mobile and know more of technology	There should be a place for healthcare
Wealth and Demograp- hical transition	The neighbourhood will stay a place for the current inhabitants with lower income and a lot of different cultures.	Increase the mix housing to make housing career There should be room for entrepreneurship
Mobility transition	Slow traffic and public transport will be more important than the car (10 minute city concept) shared mobility will play a role	Increase the accessibility by slow traffic and public transport and change the infrastructure to dominantly use for slow traffic
Need for center	Everything will still be there cars are more advanced so it is safer to mix streets The amenities in the neighbour-	Include a space where people can come togehter (hub) Reduce the harsh only car lines and mix traffic forms Make the place of the function a
	hood will still have the function of a meetingplace in the neigh- bourhood Shopping and working will be more online. Therefore the home will	pleasant staying environment and meetingplace give reason to stay Make the neighbourhood
Digitalisation	become the place to stay and work. Public space will be for meeting as people will need to want to go outside. (recreate outside) that is in peoples nature.	pleasant to stay and recreate
Individualisation	People will be more and more on theirselves and have their own pattern of moving. (network society)	People should not be generalised into groups as people will all have their own way of moving and going.



5.7.3. DENSITY

Lastly by creating the scenario's it came to light that it will always be better if the center is being used by more people. This means that it is important that within the center itself, people are living to generate this movement and liveliness. Therefore one criteria should be that the center should be densified.

Figure shows what these principles could mean for the design of a street within the center.

different developments of each driver creates the four possible scenario's in the The acknowledgement and vision on these drivers, and the evaluation on the design of the scenarios all generate objectives for the design of the center. These objectives are also given in figure ... in the third column.

Development in 30 years	Design criteria		
	Accesbility for slow traffic shoult be increased		
High density fun shopping: The center as recreational shopping center	The bus stop should be the entrance of the center.		
High density run shopping The center as a pick up, service, work and transport hub	The interior space of the ground floor must be able to accommodate various functions		
Low density Fun shopping The center as community (and space for entrepreneurship?	The public space in front of the buildings should be a materialised and designed space where different functions can take place.		
Low density run shopping The center as a pick up and living place.	The bigger public spaces in the neighbour- hood should have multiple forms and identi- ties		
	The centre should be densified.		
	High density fun shopping: The center as recreational shopping center High density run shopping The center as a pick up, service, work and transport hub Low density Fun shopping The center as community (and space for entrepreneurship? Low density run shopping		

6. DESIGN CON



# 6.1. DESIGN GOAL & OBJECTIVES

In this chapter, the design concept is made. collective spaces as a condition for a safe and with this subquestion 5 will be and recogniseable heart of the answered.

Based on the conclusions of the first 4 eachother research question, multiple objectives have been formed. These objevtives can all be categorised into 4 different general design tasks, wich are: making the area Accesible, Recogniseable, Flexible and Pleasant to stay in. Based on this earlier research the design brief is set and the design goal is created: Create new flexible and accessible

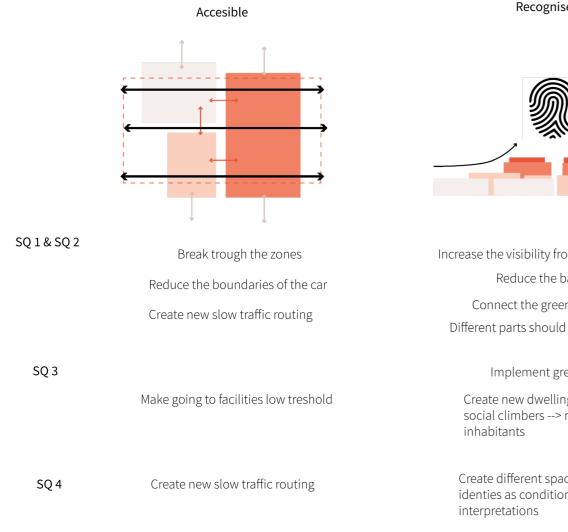
neihbourhood. Where current and future residents can find a motive to visit and meet

In the following chapter, Per design task, and objective design choices that are made are being explained. With in the end an explanation of the design concept.



THE AREA

Flexible



Recogniseable

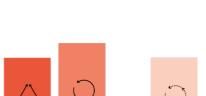


Increase the visibility from the neighbourhood Reduce the backsides Connect the green and the center Different parts should have their own identity

### Implement green spaces

Create new dwelling types to retain social climbers --> recogniseable

Create different spaces with different identies as conditions for multiple



· Multiple smaller buildings with their own lifecycles

Housing stock should be more mixed and life cycle compatible

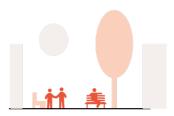
Amenities should have more functions than just shops

Create a strip of multi interpretable public spaces

Create spaces and buildings with different forms as conditions for multiple interpretations

### Create new flexible and accessible collective spaces as a condition for a safe and recognisable heart of the neighbourhood where current and future residents can find a motive to visit and meet eachother.

Pleasant to stay



Collective spaces should have clear boundaries

Green should have a function

Implement green spaces

Activate plint

Densify the area

Increase the amount of green (UHI)

Solutions for water drainage

# 6.2. ACCESSIBILITY

### 6.2.1. BREAKING THROUGH THE ZONES

the neighbourhood te harsh vertical zones current shopping strip will have to have connections can connect these spaces with have to be broken. A connection between functions and an identity too. The next step the surrounding neighbourhood. the different zones is preffered. However is to then create connections between these

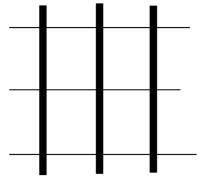
In order to create a better connection with therefore, the parts on the west side of the different new spaces. New east west

### 6.2.2. SLOW TRAFFIC ROUTING

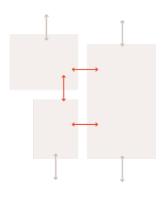
These new east-west connections can be made in multiple ways. This can be done by creating new streets, making new green connections and creating new sight lines.

A big opportunity lays in creating better slow traffic connections between the east and the west and making a green connection with the existing green on the northeast side of the plan.

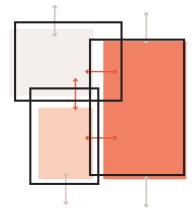


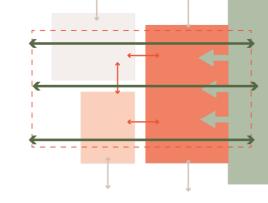


Stay within ortogonal grid



• Multiple smaller quares connected with eachother and neighbourhood by routing.



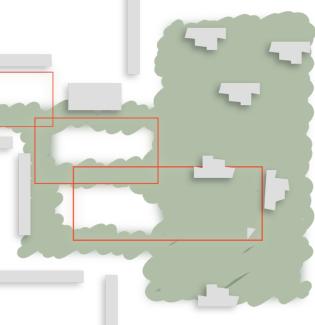


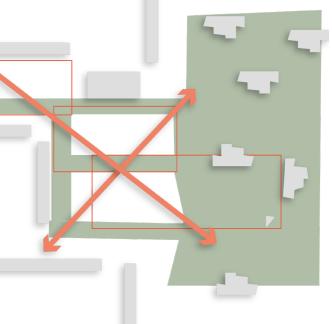
• Create hierarchy between areas by giving different identities (functionally + spatially)

• Break through vetical zones by introducing new east-west connections.

Horizontal green connections, creating different squares with their own character







Connecting the squares by a route through the area fom corner to corner



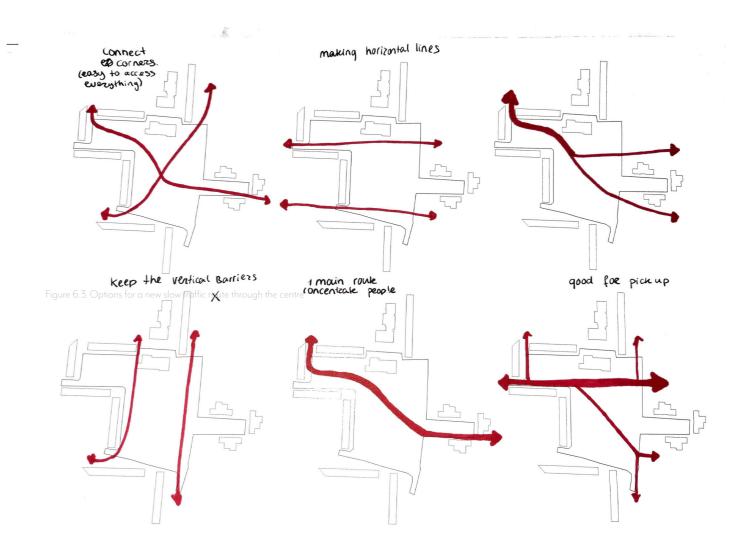
### 6.2.3. CONNECTION TO OVERVECHT & CREATE SLOW-TRAFFIC

### East - west connections

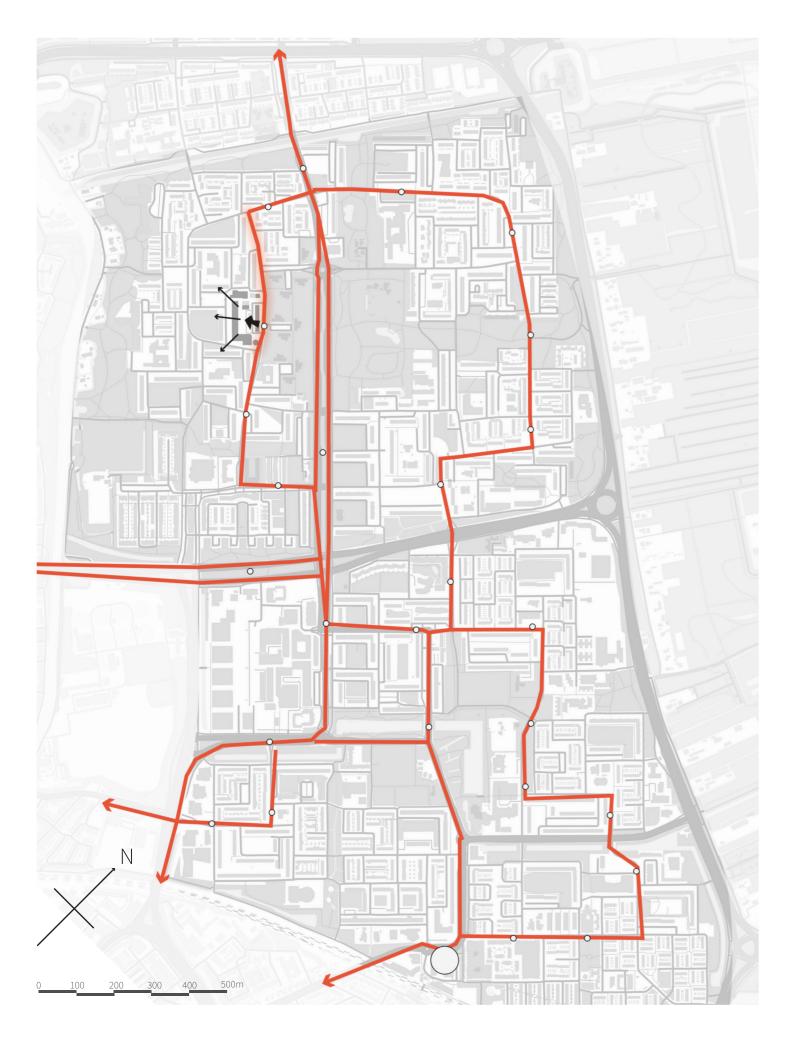
When zooming out a bit, the idea of creating new slow traffic connections can 'aansluiten' on the bigger network of Overvecht North. The neighbourhood of Overvecht is as told mainly focussed on cars and is missing slow traffic routes. With more and more people staying in the

neighbourhood and making use of the bike This also accounts for the green it is nessecary that Overvecht gets new bike routing, especially from east to west. With the transformation of the shopping centre, with the green around the experimental one of these east-west connections can go apartments near the centre. However through the shopping centre, connecting there stops the green connection. the slow traffic network of the Introducing a green in the centre neighbourhood to the centre and making connected to these parks can create a

### Slow-traffic connection



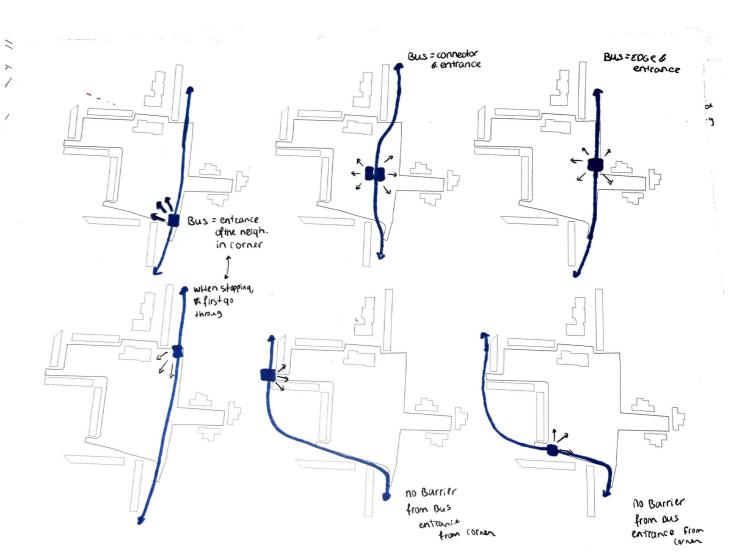
the centre better accesible by bike. network. The centre is situated between the vechtzoompark and park the gagel nice recreational walking route.



### Bus as an entrance

be seen in the scenario's OV stops become centre currently and from there, there is no more and more important hubs as people sight on the centre. This has to change. enter and leave a place from these stops. Therefore it is important to give the bus stop Also for this, multiple options have been an important place in the centre and giving developed this a function of an entrance to the neighbourhood.

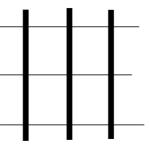
Following the trend of mobility and as can The bus stop is located just outside the

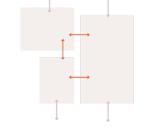


# 6.2. ACCESSIBILITY

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Stay within ortogonal grid

• Multiple smaller quares connected with eachother and neighbourhood by routing.

### 6.2.1. SLOW TRAFFIC ROUTING

These new east-west connections can be made in multiple ways. This can be done by creating new streets, making new green connections and creating new sight lines.

A big opportunity lays in creating better slow traffic connections between the east and the west and making a green connection with the existing green on the northeast side of the plan.

### Create new flexible and accessible collective spaces as a condition for a safe and recognisable heart of the neighbourhood where current and future residents can find a motive to visit and meet eachother.

### THE AREA

Flexible



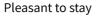
• Multiple smaller buildings with their own lifecycles

Housing stock should be more mixed and life cycle compatible

Amenities should have more functions than just shops

Create a strip of multi interpretable public spaces

Create spaces and buildings with different forms as conditions for multiple interpretations





Collective spaces should have clear boundaries

Green should have a function

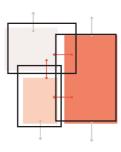
Implement green spaces

Activate plint

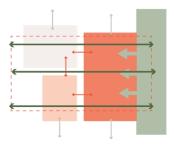
Densify the area Increase the amount of green (UHI)

Solutions for water drainage

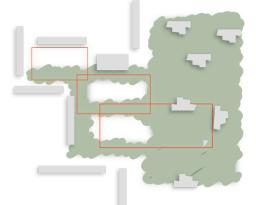




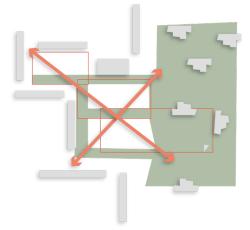
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Connecting the squares by a route through the area fom corner to corner

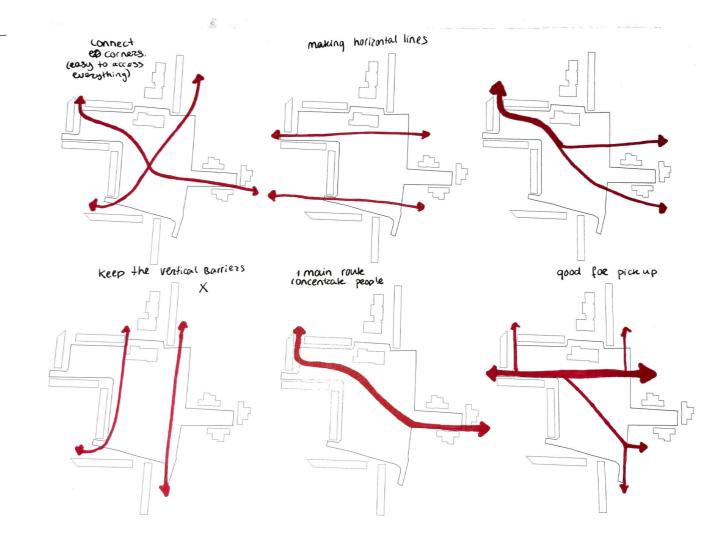
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When zooming out a bit, the idea of neighbourhood and making use of the bike creating new slow traffic connections can it is nessecary that Overvecht gets new bike 'aansluiten' on the bigger network of routing, especially from east to west. With Overvecht North. The neighbourhood of the transformation of the shopping centre, Overvecht is as told mainly focussed on one of these east-west connections can go cars and is missing slow traffic routes. With through the shopping centre, connecting more and more people staying in the the slow traffic network of the neighbourhood to the centre and making the centre better accesible by bike.

This also accounts for the green network. The centre is situated between the vechtzoompark and park the gagel with the green around the experimental apartments near the centre. However there stops the green connection. Introducing a green in the centre connected to these parks can create a nice recreational walking route.

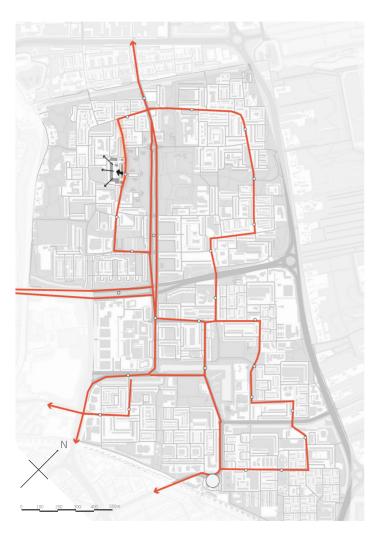
### Slow-traffic connection

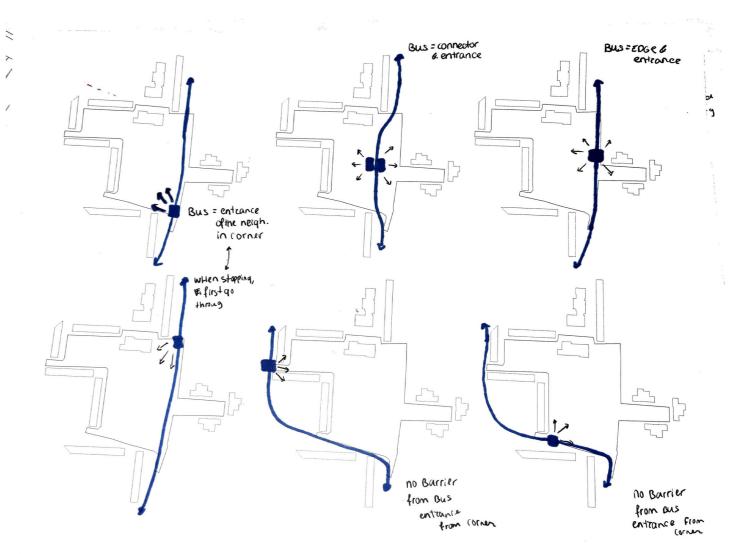


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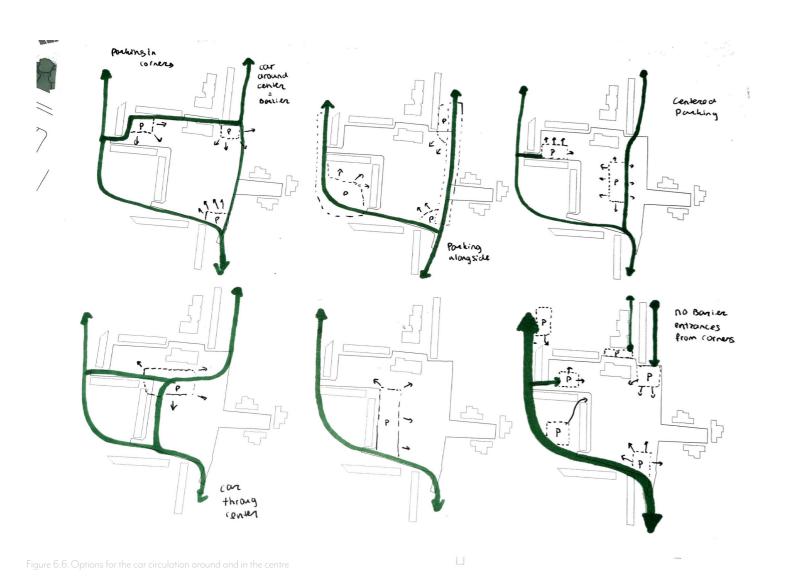
### Car-free zone

spaces within the centre it is nessecery to reduce the amount of cars in the area. This option 5 and 6 the road between the park is also beneficial and nescessary for the new slow traffic routing reducing the barrier with the surrounding neighbourhood and accessibility to different parts of the canter, making place for new green spaces in the and makes the other road a bigger barrier. area. However, it is still 'een eis' for the functions that the centre is still accesible by

car. Therefore the car will be led around the If we want to create attractive new collective centre, with parking spaces on the edges.

> and the centre is removed, this creates less of a barrier, however this means less

Options 1 and 2 are leading the car around the centre with parking in the corners. The amazonedreef is still accessible for cars but can be transformed into a different section, reducing the barrier between the park with experimental apartments.

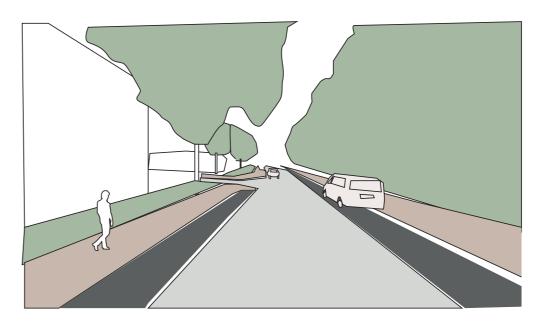


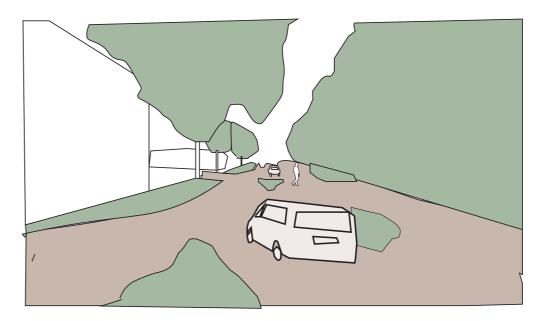
6.2.4. REDUCE BARRIERS

### Shared street

In order To reduce the barriers on the side of the center and connect the center with the green, a great solution is turning the now car prioritized roads into shared streets. As explained within the driver of mobilitie and the objectives that came from this. Cars will still be in the streets, however they will be smarter and safer. THis means no clear

straight lines have to be followed. No traffic signs, no infrastructural measures and no road markings, but still a trafficsafe situation. And also one that looks attractive in the public space.





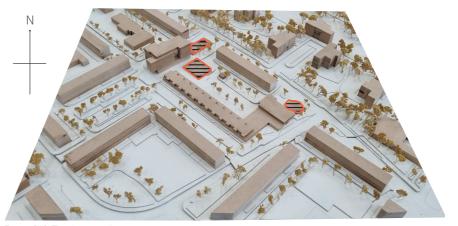
### Breaking or removing the buillings

layout of the center has to change, and new shared space can be made. buildings can create new type of spaces.

In order to get space for this new east west Model studies have been done in order to routing and space for the shared street, the find out how this new connection and

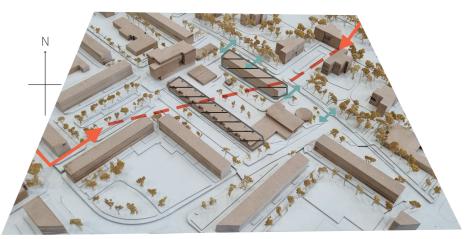




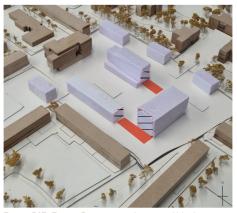


The two building blocks that form the vertical grid of the area will have to change in some way. In order to create an east west connection these have to be broken trough or removed in total, thereby something has to happen with the northeastern building to reduce de barrier effect of the road towards the green.

First it is explored if these buildings can be preserved partly by making just cuts in them. In figure x different variations are shown on how the buildings can be broken through in order to make an east-west connection possible and reduce the barriers.



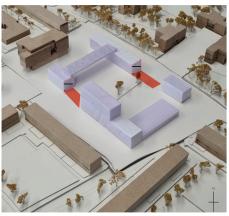




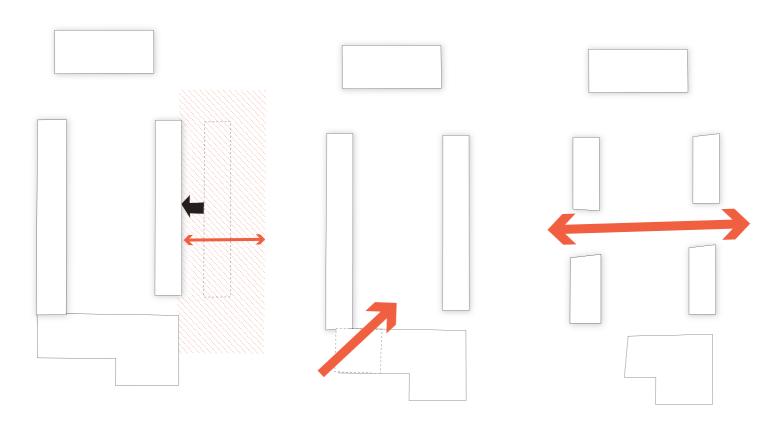
building this way, a bigger space opens at that side of the neighbourhood and creates connection can be placed. the side of the road, and when other a connection with the space on the other buildings are being placed there, it creates side of the building multiple spaces.

In order to create the desired new east west conection and new collective spaces, the existing urban fabric has to change. Some buildings will have to be demolished in total, other partly, or will have to be transformed

The smaller buildings in the area will have to be demolished. These buildings are outdated, number one and are obstacles in sight lines towards the centre, and number three makes it hard to create a reasonably sized space.



The first option is interesting concerning the The second image is interesting as by The third options is interesting as it creates movement of the building, by moving the cutting the corner, the centre opens up to a clear line, where the slow-traffic



Three ideas are taken away from this 1. move the northeastern building to create a bigger space for the road 2. Open the southwestern side towads the neighbourhood 3. Lead the slow traffic routing by buildings.

# 6.3. FLEXIBILITY

### 6.3.2. NEW COLLECTIVE SPACES

Alongside the new connection new collective spaces have to appear. These spaces function as a condition for new functions in the centre. Therefore I want to create spaces with characteristics that are not yet to find in the neighbourhood.

Currently the neighbourhood has monotous public spaces. In the design of the centre every space should have different characteristics, wich gives that place an identity and makes it recogniseable. But also, more different kinds of spaces are more flexible for the future. Because the different squares have their own different identities, different types of functions can be located there on the plinth: Healthcare, retail, catering, or even if it is not attractive residential.

A study is done in identifying different kinds of identities of places.

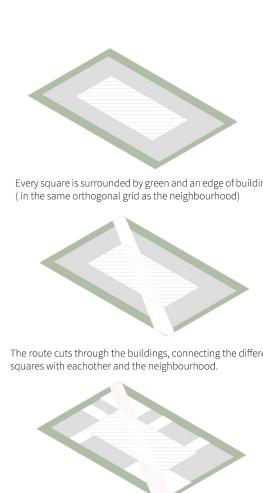
After that, options in placing building blocks to create these spaces are explored. Therfore a model has been made. By placing the blocks into the model design choices are being made.

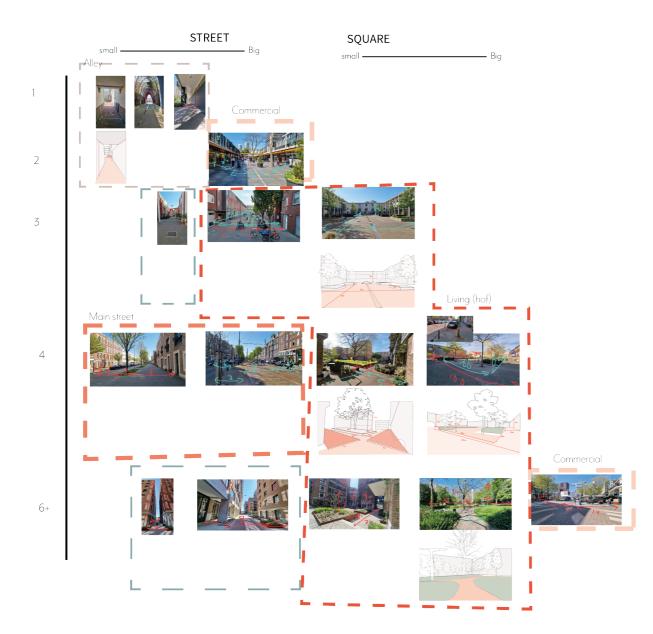
### 6.3.1. FORMS FITTING WITH **DIFFERENT IDENTITIES.**

In order to find the feeling of measurement for different space typologies. A visit of 4 projects within rotterdam is done:

-Le medi: -de Lijnbaan -Little C -Justus van effen block.

These different kinds of projects all have different measurements.





### 6.3.3. CREATING DIFFERENT SPACES

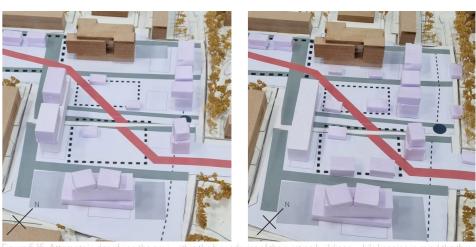
Currently the neighbourhood has open collective spaces wich do not have boundaries, making it hard to in schatten what is collectie space and what is not. Therefore it is nescesarry that the boudaries are beig made clear.

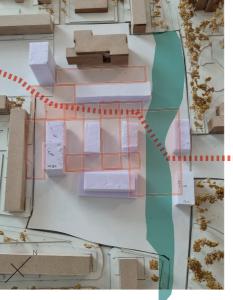
With model studies different ideas are made

. Trying to densify the area, and create new spaces without demolsihing existing buildings seemed hard.

Two attempts are made in figure x. But it just seemed like lost buildings in a space.

Next multiple options in placing new buildings in the area have been explored, in order to create new spaces. In these options, the existing vertical buildings have been removed. With the three lessons of the model studies earlier in mind, in this trial the focus lies on creating that diagonal routing, the creation of multiple spaces while keeping space for the shared infrastructure zone.

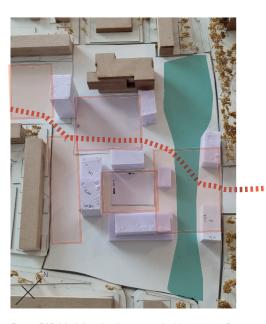




Good: the buildings are creating a street for the slow traffic routing. -The new buildings on the right side of the street make the shared street also a space with clear boundaries.

Bad: Too much of the same spaces: a lot of streets.

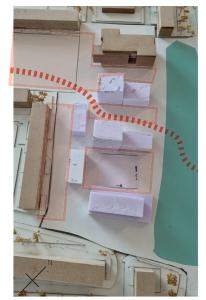
SURROUNDING HEIGHT



Good: -different sizes and forms of spaces -The new buildings on the right side of the street make the shared street also a space with clear boundaries.

Bad: -slow traffic routing is not within a street

-the spaces do not have enough boundaries.



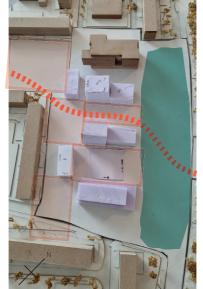


Figure 6.19. Model study, placing new building option 3

Figure 6.20. Model study, placing new buildings option 4

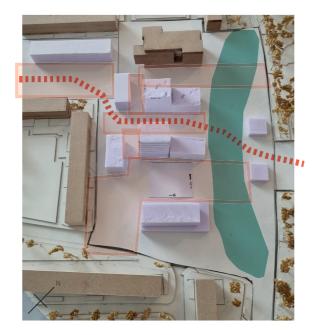


Figure 6.21. Model study, placing new buildings option



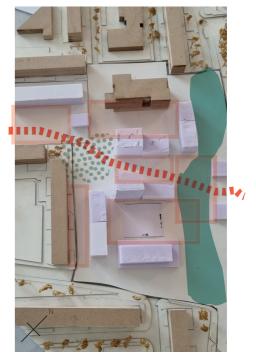


Figure 6.24. Model study, placing new buildings option 6.



Figure 6.22. Model study, placing new buildings option 4. Sight through new routing



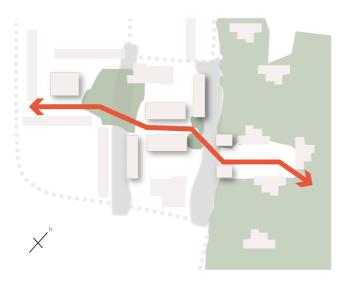
Figure 6.23. Model study, placing new buildings option 5. Sight through new routing

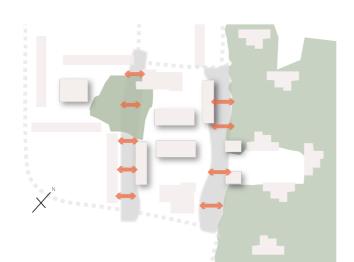
ng new buildings option 7

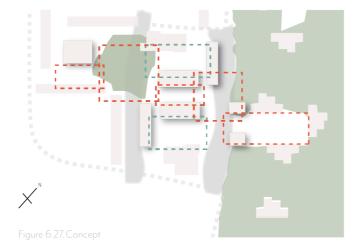


Figure 6.26. Idea

# 6.4. CONCEPT







# 6.5. CONCLUSION

and ordered, and in the end this leads to 4

This can be summarized in one main design

goal: Create new flexible and accessible

collective spaces as a condition for a safe and recogniseable heart of the

eachother

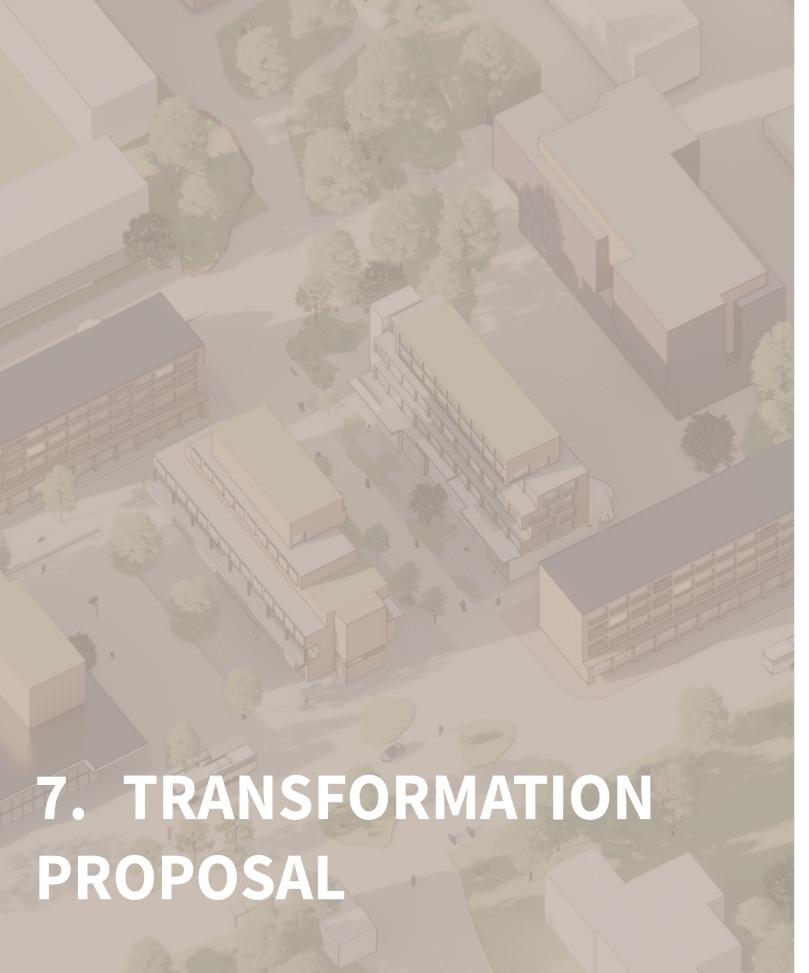
All the objectives have been summarized following design concept.

Making the area Accessible, Recogniseable, through the area. This breaks through the to the area. These different conditions for Flexible and a Pleasant staying environment. zones and creates better slow traffic diefferent interpretations and makes the accesibility. wich makes going to facilities center more flexible. low treshold. Next to this it connects the green and the center. Within the center an Lastly The edges of the center should be urban green space has to be included as shared public spaces, this reduces the this gives center identity, making it more backsides and the boundaries of the car neihbourhood where current and future recogniseable. and it makes the area making the center more accesible and residents can find a motive to visit and meet pleasant to stay.

Alongside this connection, different spaces This design goal can be achieved with the with different forms and different identities

have to be placed. This will create new sorts of collectives spaces with clear main spatial tasks that have to be tackled: A slow traffic east west connection diagonal boundaries and invites new sort of functions

recogniseable.



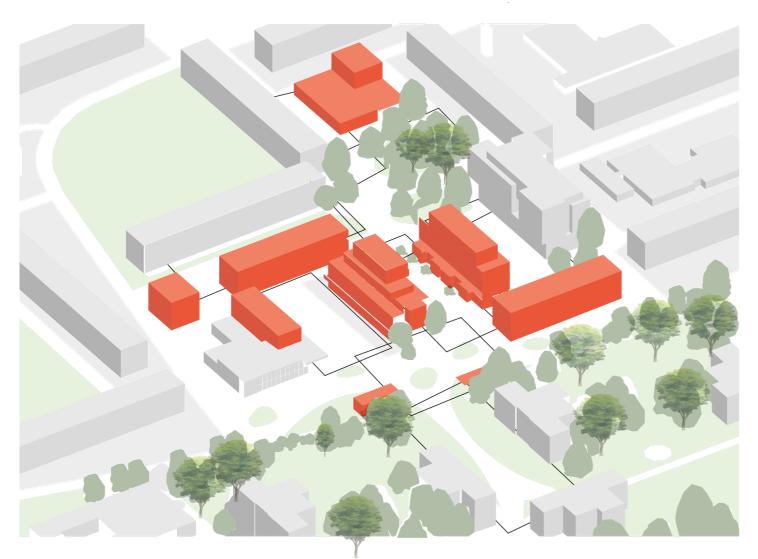


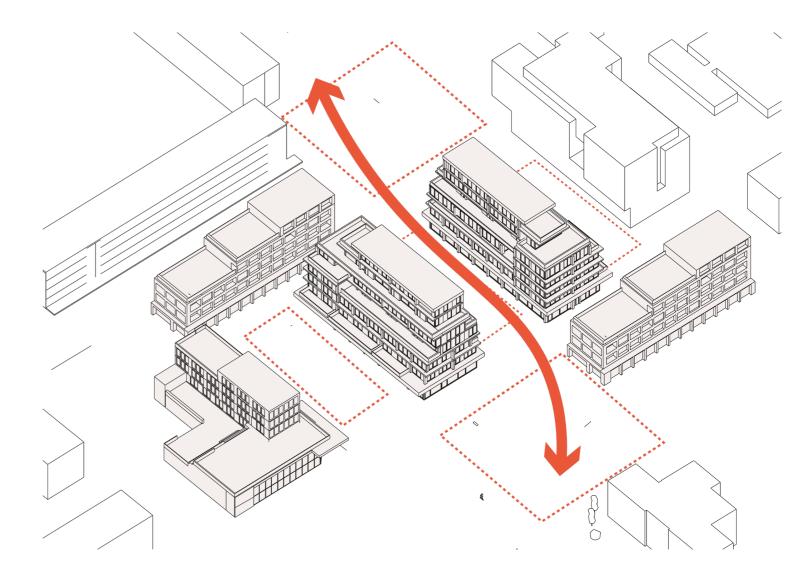
How will the transformation of the center look like and what spatial interventions are needed for this?

This chapter will give the answer on the last sub-research question: This chapter consists mostly of visualisations explaining the proposed transformation of shopping center de klop, showing what the different areas within the ceneter could ook like.

Besides, it will also go into what materialised interventions actually have to be made and which are the most important, and what parts of the transformation will still be flexible and open.

# 7.1. DENSIFICATION TO CREATE SPACES





### 7.1.1. PLACEMENT

We will continue where we were ended in materialised buildings. The concept showed around them. the previous chapter: The focuspoints of the two buildings guiding the east west concept. As seen in the chapter 6, the connection. But that should not be their only conept consists of all different kind of function, their other functio is to be a spaces. However these spaces are not recogniseable point for the neighbourhood 'built', these are the public spaces in and combined with the two vertical places between new buildings. These hard and buildings these form multiple public spaces

### 7.1.2. TYPE

In order to make the centre safer, more eyes They are looking for a house in the middle on the street and more movement is the street.

and the desireable people in the neighbourhood. An important goal is to retain social climbers, which requires the construction of other types of housing than the current stock. The residents of Overvecht who are climbing up the social ladder frequently leave when they are attempting to make a career in housing. Housing that suits their needs is often scarce in their own neighbourhoods, while they would like to stay there because of their social network. Characteristics of single-family dwellings

segment of the market, which should have a nescessary. More people living in the area lot of practical space, offer a lot of privacy means more movement and more eyes on and separate reception areas from private areas, for example. Making career in dwelling means going from rent to owner In the vision I explained the target group occupied, an increase in surface area of the dwelling or going from multi-family towards multi-family.

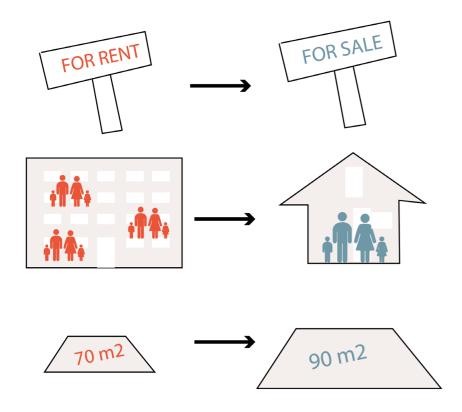
> Currently Vechtzoom-Zuid has barely single-family dwellings, and most dwellings are social rent. However, building standard row house, single-family dwellings is not favourable for increasing the population density in and around the centre.

can be applied as special qualities in multifamily dwellings, such as a private front door on the street, several floors and an outdoor space as well as the wide pavement as a play and meeting place and the clarity of who is walking past your house. However, a balance must be found between fulfilling housing needs and respecting the limits of multi-family housing.

An other problem with this target group is that they often do not generate enough income, or not a stable enough income, to obtain a mortgage. In order to bridge this financial gap, hybrid forms of renting and buying can be considered. For example, the Woonlab010 bundle talks about buying the basis and renting the extras, whereby the

extras could be, for example, extra rooms or extra outdoor space within the building. In this way, the size and cost of the dwelling can fluctuate with the size and income of a has all the freedom to modify the home, household. Another interesting hybrid form for this target group is the principle of renting a house shell and buying the interior. This way, the resident has a lower rent, with possibly a low mortgage for the costs of the interior. The first resident can build the residents who are still on the rise financially;

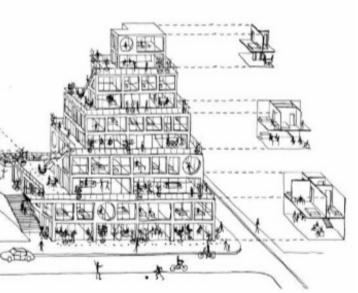
house according to his or her own taste and lifestyle, and the next resident will buy this installation. In the meantime, the resident something that is much more complicated, if not impossible, in a rented home. A final interesting purchase arrangement is that of a rented home that can be bought later. area. This can be particularly interesting for

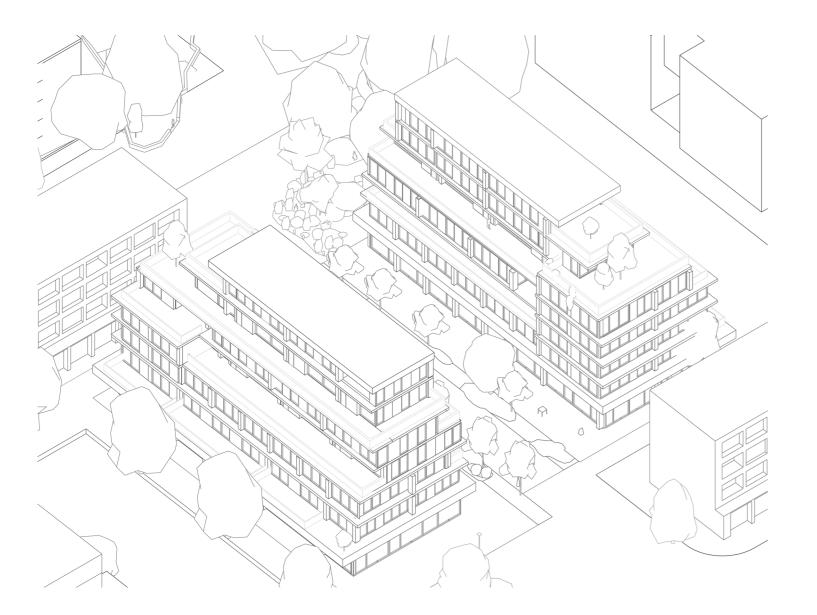


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once they have risen far enough, they have the option of buying their rented property.

The new blocks in the middle of the centre can have this typology. While the blocks on the sides can play an important role in creating apartments with a bigger floor

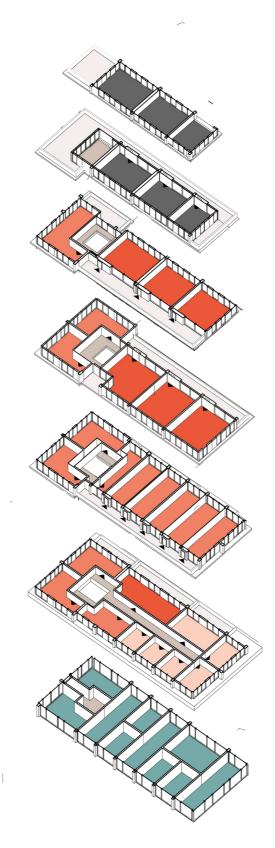


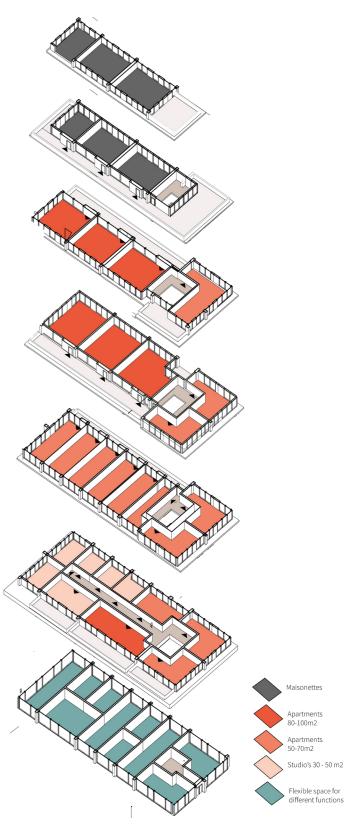


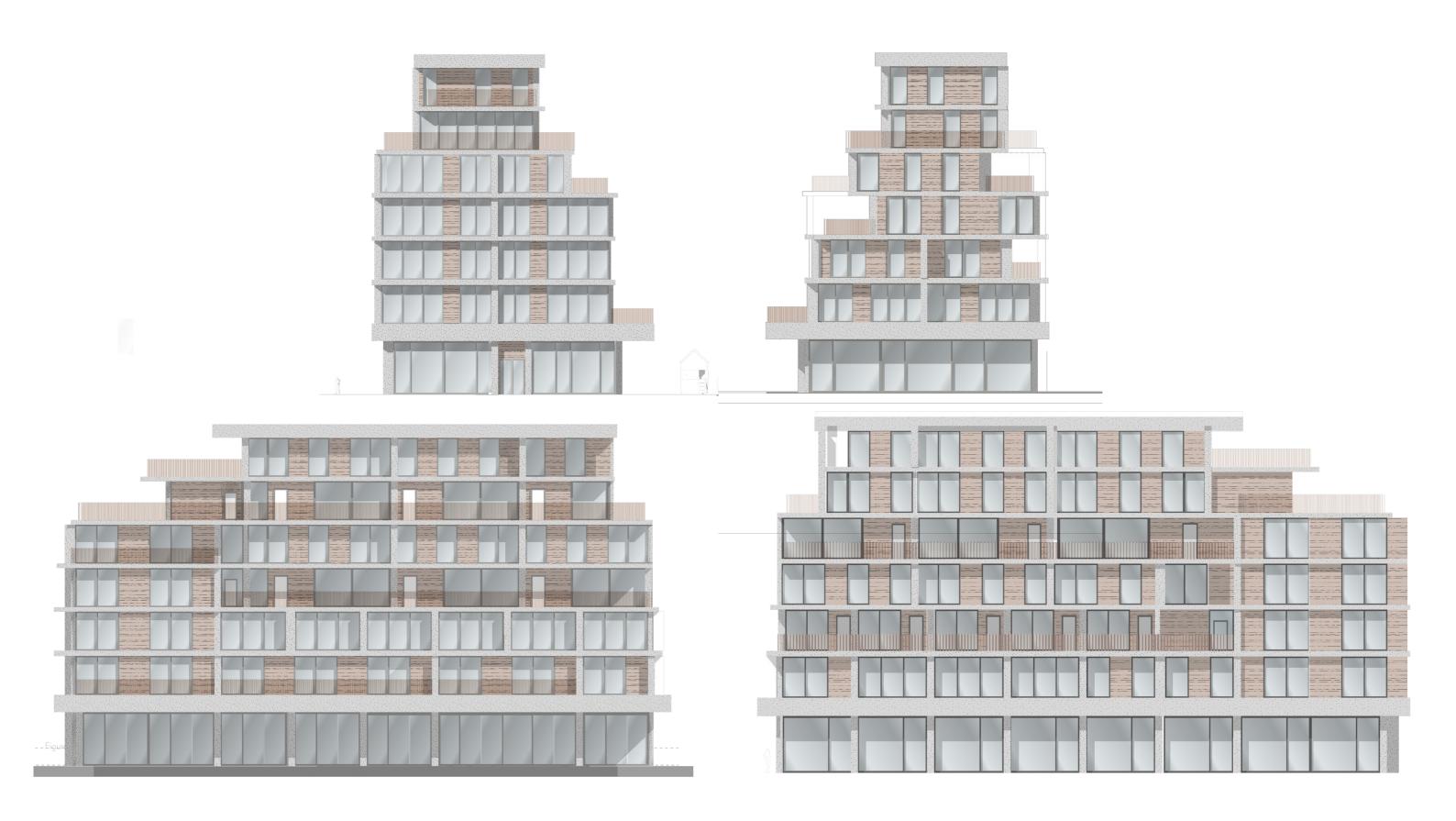
### 7.1.3. DESIGN

The two blocks in the middle of the center bloks will have space on the ground floor for housing career within the block itself. Some

lead the east-west connection trough the public functions, whatever they may be in of the apartments have balconies, or center. The blocks are mirrored versions of the future. Above these blocks 6 layers of terraces, while others have their own small each other and next to their function of dwelling are placed. The typology of these street in front of their house, where they leading the east west connection, they also dwellings ranges from studio's, to have their own front door. The entrances of fullfill the function as a landmark within the apartments and even maisonettes, making each layer differs in orientation, making that neighbourhood: a recogniseable point. The it even possible for people to make a the apartment has no real back sides.

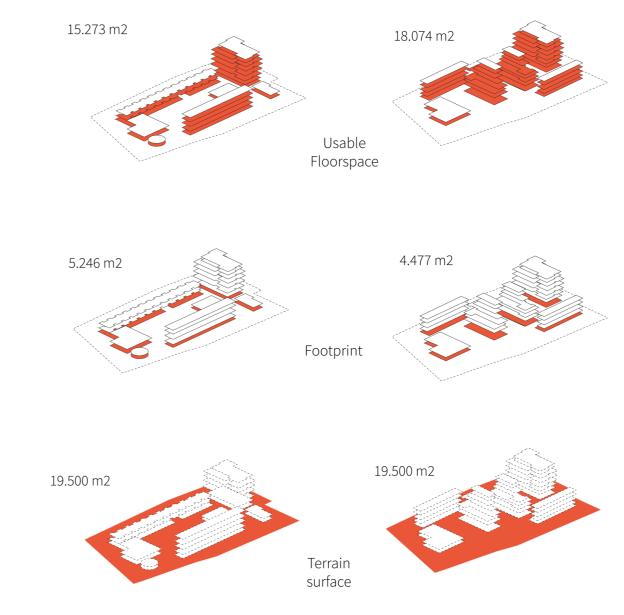








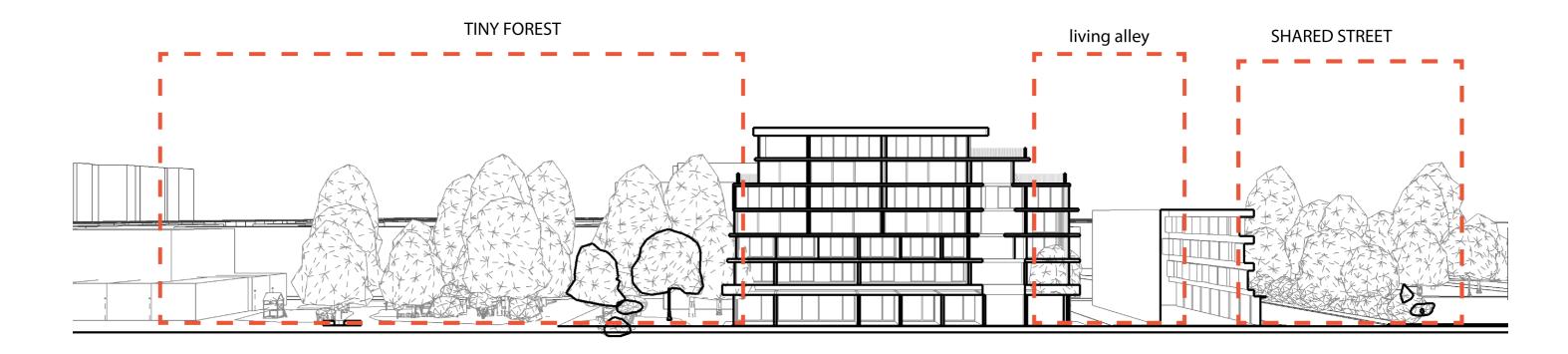
7.1.4. NUMBERS

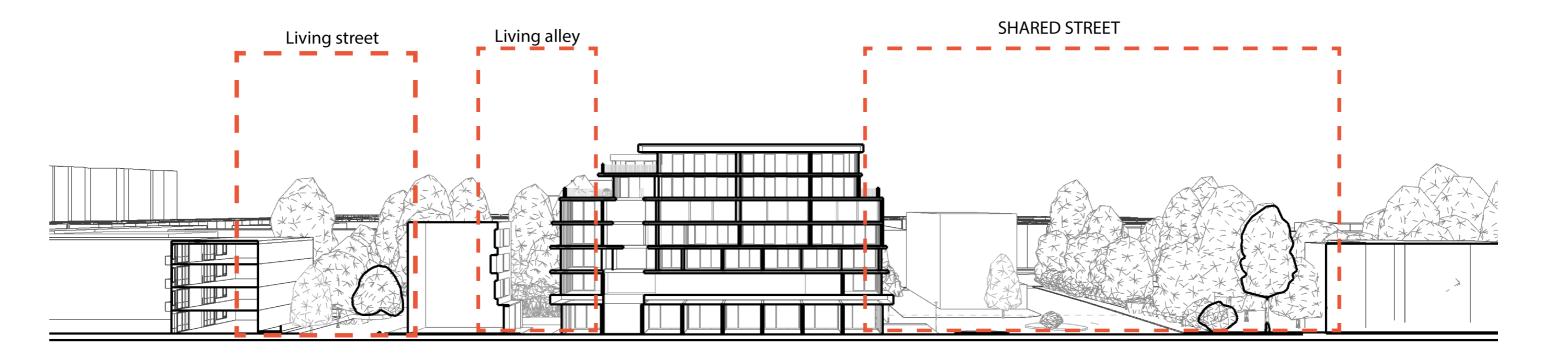


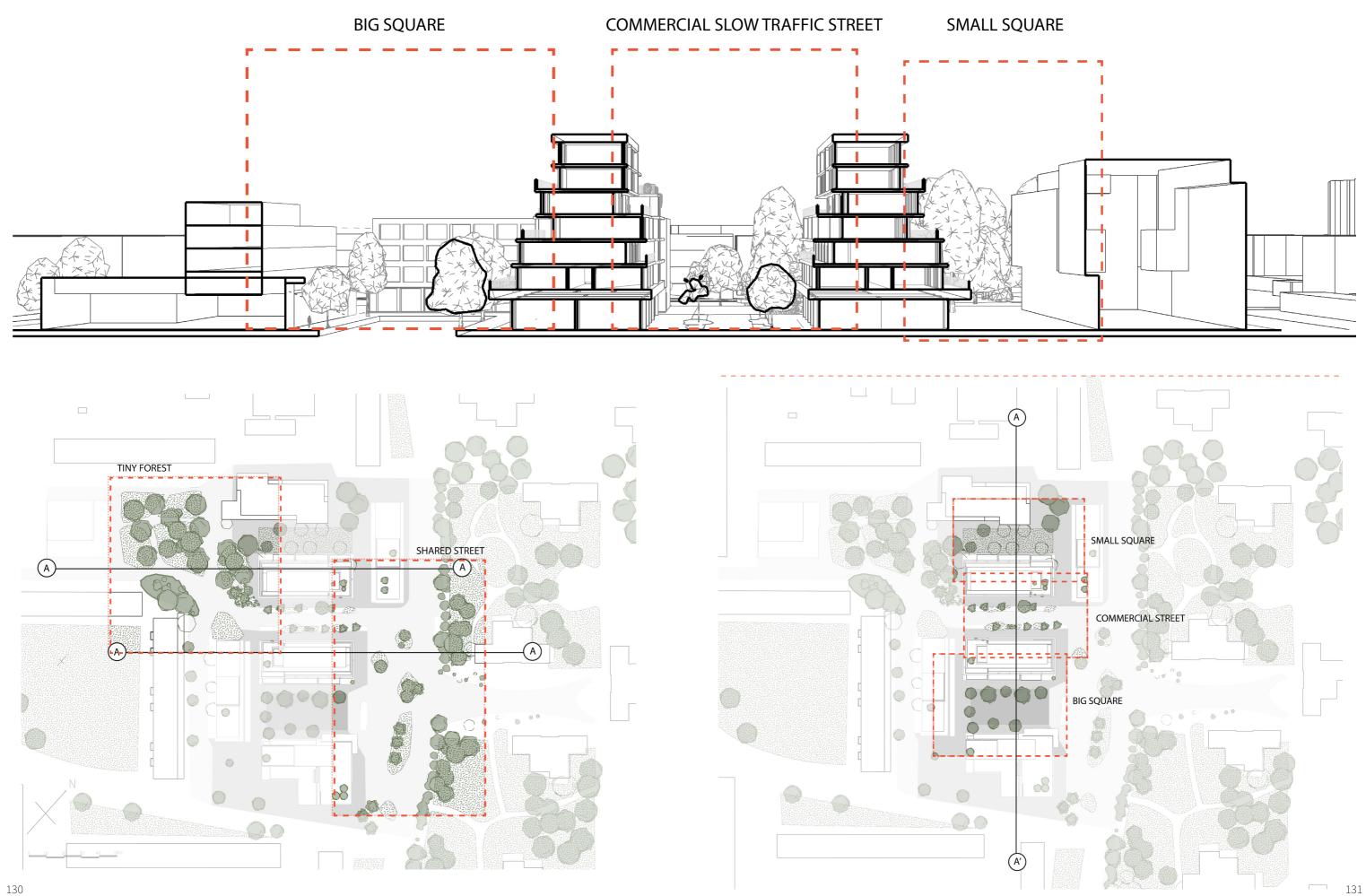
The transformation proposal has a smaller that the area is now more open than before. residants and 70 more people going in and center. While the Usable floor space goes 100 new dwelling units, 30 were being liveliness. up by 3000 m2. This has an impact on the FSI and, GSI and OSR of the area,. meaning 70 new dwellings. This also means 70 new

footprint than the original design of the In the end the center has space for around a out of this area, and thus creating more

# 7.2. BORDERING SPACES



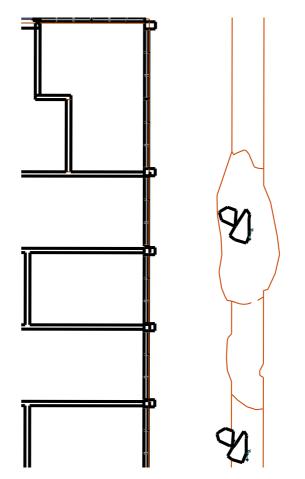


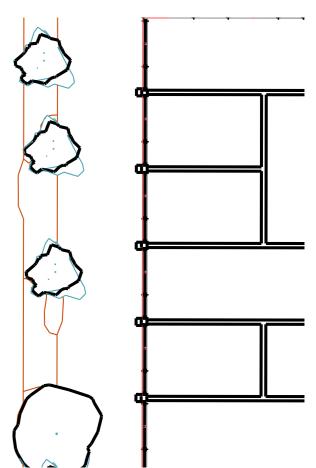


# 7.3. FLEXIBLE COMMERCIAL ZONE



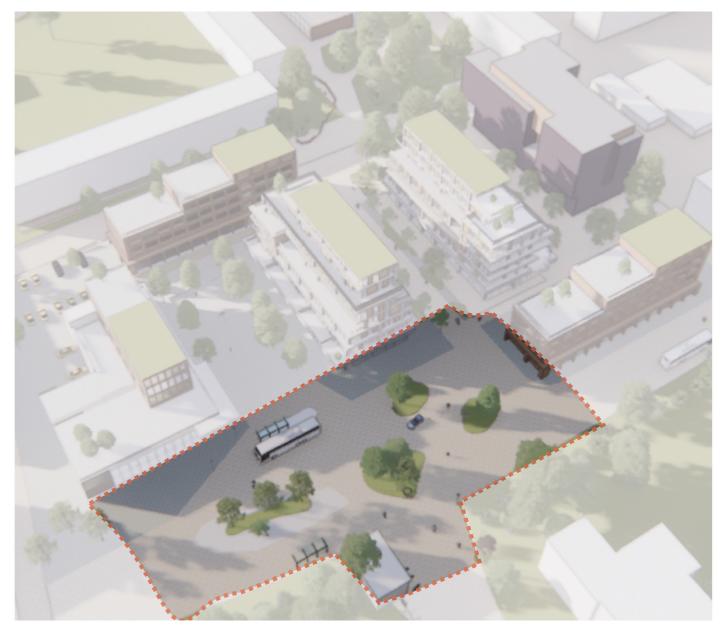




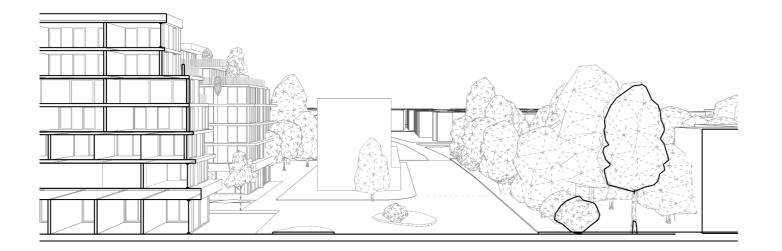


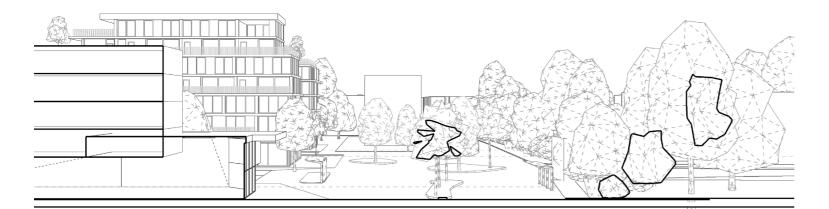






# 7.4. SHARED STREET





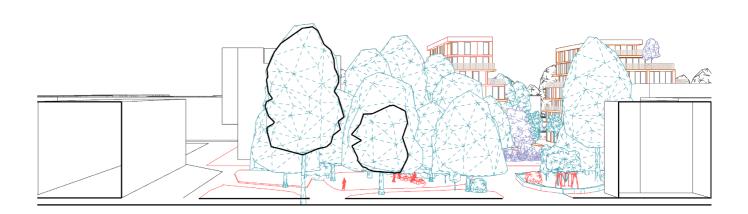


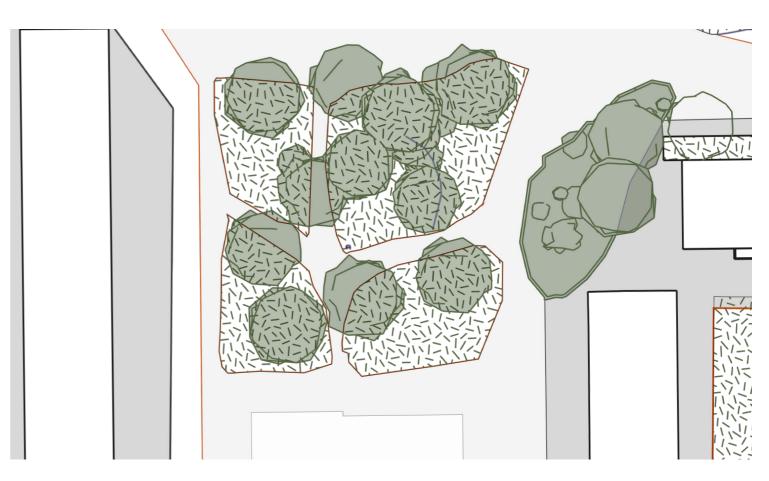


## 7.5. TINY FOREST



The tiny forest provides cooling, enhances biodiversity and offers opportunities for education. It functions as a neighborhood park for both residents and visitors and increases the quality of stay of the entire center.









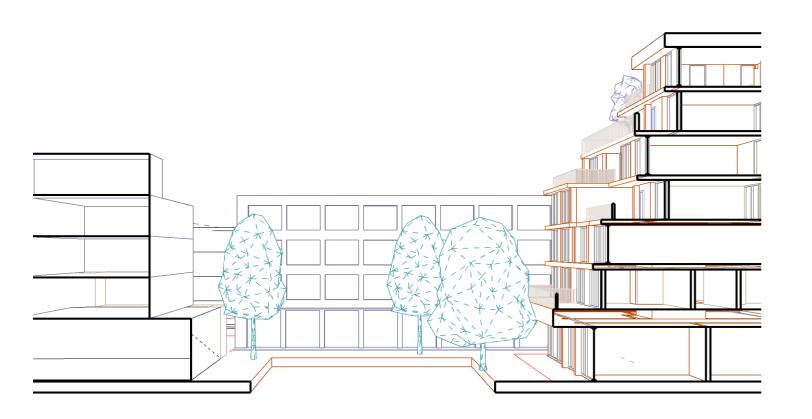




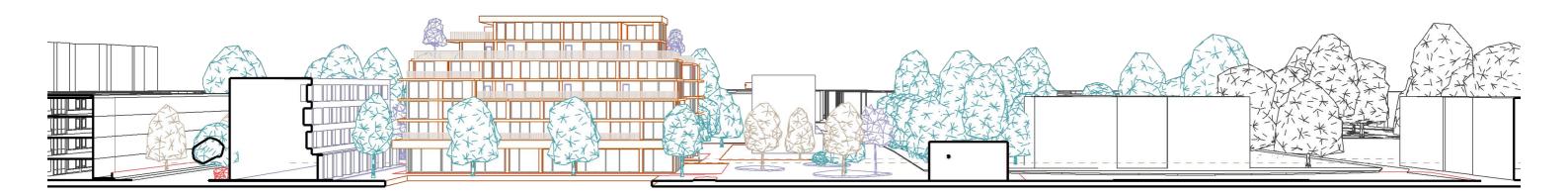




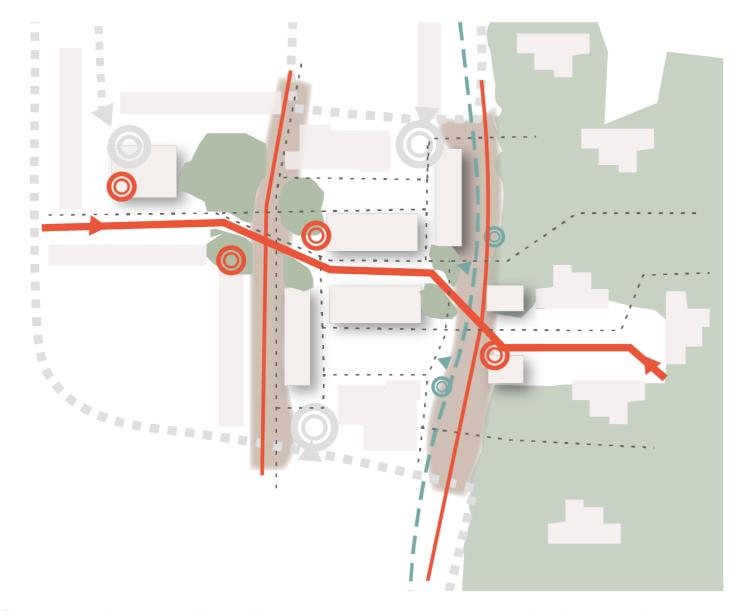
# 7.6. SQUARES







## 7.7. ACCESSIBILITY

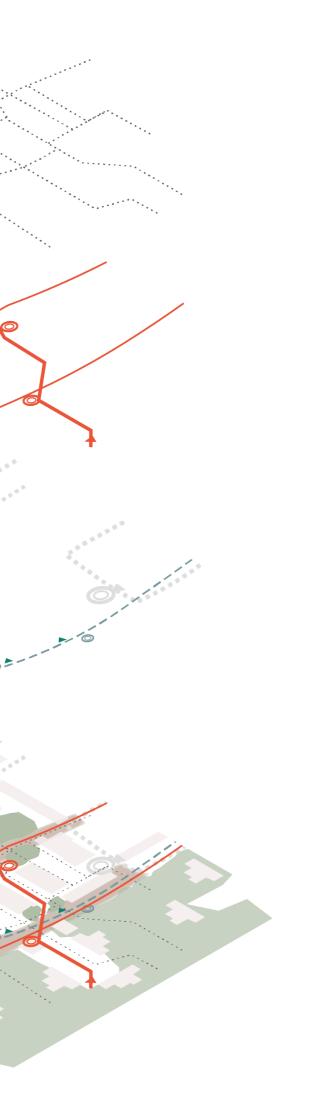


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## 7.8. CONCLUSION

This chapter has given answer on the sixth research question:

## How will the transformation of the center look like and what spatial interventions are needed for this?

The transformation proposal will consist of 4 new buildings, creating 5 Dlverse central The tiny forest spaces around buildings.

These new buildings are two blocks and the small square. horizontally places, leading the east west connection and 2 blocks vertically placed, creating the different spaces within the center. These dwellings consist of new transformed. dwelling typologies.

interventions that will be done. Whereafter the spaces can grow around them.

These spaces are: The central commercial street, The shared street The big square

For these 5 different central spaces is for the first 3 an idea on how this hould be

For the central commercial street the strip in sheltered with trees. These buildings are generally the first front of the buildings is important. This is the flexible strip where either terracces or bike In this way 5 very different places will storages coud settle.

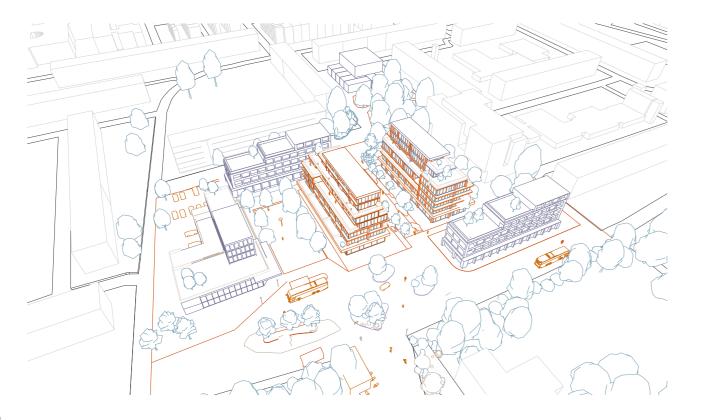
> For the tiny forest multiple patches of green centre have to be implemented. As many different

species and sorts.

De design for the shared street should have multiple islands with sitting spaces

The design for the two squares is quite open for interpretation. The big square is open, lays lower, so this can be used in order to catch water, while the small square is

emerge, all with their own identity and contributing to the attractiveness of the





surrounding neighbourhood Vechtzoom- problems and the center does not function the next reseach question was raised: Zuid experience problems on three different well anymore. At the start of this research layers: the modernistic layout is outdated, the hypothesis was that by transforming the the inhabitants of the neighbourhood neighbourhood center, these three layers of

into an attractive center that increases the social cohesion of Vechtzoom Zuid, while coping with transitions affecting shopping centers over the next 30 years?

In order to answer this question, first the Followed by the conclusion of the whole answers and conclusions of the 5 different research. sub-questions are being summarized.

#### 8.8.1. SOCIAL COHESION



How can the centre increase the social cohesion in Vechtcoom-Zuid?

The literature reseach in the theorethical framework has shown that the physical form of the neighbourhood can contribute described as the involvement of residents in the neighbourhood and their neighbours.

The involvement of residents is influenced by three conditions:

1. The number of meeting places in the This last one can be increased by densifying neighbourhood 2. the low threshold of the contacts between

residents

3.The motivation of residents to invest in the district relationships in the neighbourhood.

to social cohesion. Social cohesion could be The first two can be directly influenced by physical intervention while the third condtition is influenced by the length of time people plan on staying in the neighbourhood.

> the area with new housing typologies that are not yet in the neighbourhood to promote

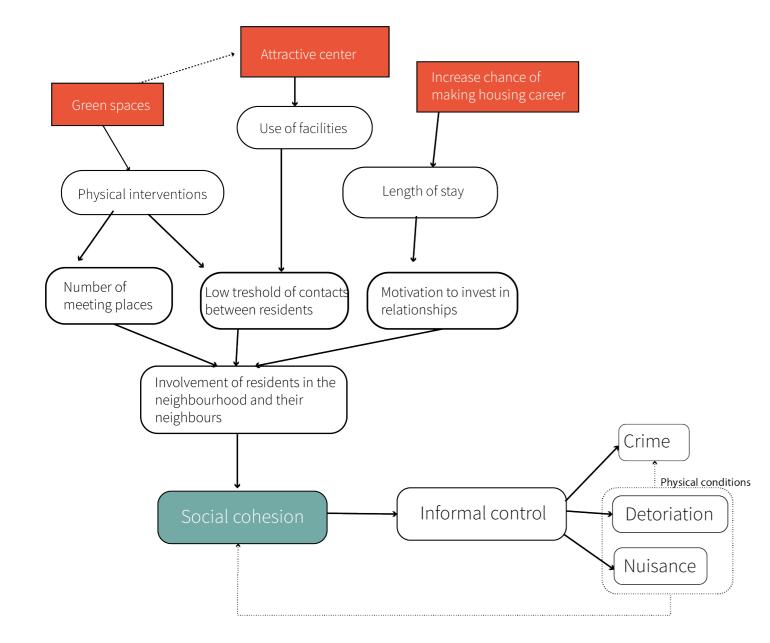
# 8. CONCLUSION

Shopping center de Klop and it's experience a lot of social-economical problems could all be reduced. Therefore

## How can modernistic shopping centre the klop in post-war expansion neighbourhood Overvecht be transformed

the growth within residential careers within

The first two conditions can be influcenced by making the centre more attractive, and accesbile in order to increase the use of facilities. And lasItly by creating new green spaces, in order to create new meeting places, a feeling of identification, and connection due to maintanance.



#### 8.8.2. MODERNISTIC LAYOUT



## What is the idea behind modernistic post-war expansion neighbourhoods and the original function of their centres?

The theorethical framework also could Wijkgedachte. The influences of these ideas answer the second subquestion. The idea are still very apparent in the neighbourhood. behind the post-war neighbourhood derives the buildings consists of 'zellenbau blocks' from two main influences: CIAM and the with a lot of space in between. There is a

Ţ.

# How has society, the neighbourhood and the shopping centre changed through time and what has to change?

However, while the buildings have not changed much, the society, neighbourhood and shopping center have changed within three categories.

Firstly the demography has changed from families to singles, elderly and onter cultura I backgrounds. Therefore the functions within the neighbourhood have to change:

- the housing stock should be more • mixed and life cycle compatible
- Amenities should have more functions than just shops,

Next to this the spatial design is not being used as it was befor and therefore the modernistic neighbourhood has to change. The big collective public spaces are not used, the top down regulated repeatative system buildings create monotomy and desorientation, the car based design and separation of functions create boundaries and zones. Therefore the next objectives have to be taken into consideration:

- boundaries
- •
- forms and identities. De boundaries of the car have to be
- reduced,
- created
- . increased.
  - The backsides have to be reduced

strict separation of functions and Overvecht is separated in neighbourhood units, located within a greater green structure.

Collective spaces should have clear

Green should have a function The different spaces within the neighbourhood should have different

New slow traffic routing has to be

The zones have to be broken through. The visibility of the shopping centre from the neighbourhood has to be

Lastly, the functin of the shopping centre has changed and has to be adapted to future transitions.

#### 8.8.3. FLEXIBILITY

What transitions affecting a shopping center can possibly happen in the next 30 years and how should a shopping center be designed to deal with this?

These future transitions are being explored by driver analysis and scenario construction

There are 9 drivers selected that have the most impacton the functioning of the center, shown in the first column of figure .... The drivers can be devided in certain drivers, drivers where I have a clear vision on and uncertain drivers.

The second column shows what the expected outcome of certain drivers or preffered development of visionary drivers will be in 30 years.

For the way of shopping and the population density, the development can not be determained, the combination of the different developments of each driver creates the four possible scenario's in the second column of figure

The acknowledgement and vision on these drivers, and the evaluation on the design of the scenarios all generate objectives for the design of the center. These objectives are also given in figure ... in the third column.

Driver		Development in 30 years	Design criteria / objectives
Climate change		More heavy rainfall	Design for heavy rainfall
	-	Hotter	reduce paved area
Ageing population		People will live longer Are more mobile and know more of technology	There should be a place for healthcare
Wealth and Demograp- hical transition		The neighbourhood will stay a place for the current inhabitants with lower income and a lot of different cultures.	Increase the mix housing to make housing career There should be room for entrepreneurship
Mobility transition		Slow traffic and public transport will be more important than the car (10 minute city concept) shared mobility will play a role	Increase the accessibility by slow traffic and public transport and change the infrastructure to dominantly use for slow traffic
		Everything will still be there	Include a space where people can come togehter (hub)
		cars are more advanced so it is safer to mix streets	Reduce the harsh only car lines and mix traffic forms
Need for center		The amenities in the neighbour- hood will still have the function of a meetingplace in the neigh- bourhood	Make the place of the function a pleasant staying environment and meetingplace
Digitalisation		Shopping and working will be more online. Therefore the home will become the place to stay and work. Public space will be for meeting as people will need to want to go outside. (recreate outside) that is in peoples nature.	give reason to stay Make the neighbourhood pleasant to stay and recreate
Individualisation		People will be more and more on theirselves and have their own pattern of moving. (network society)	People should not be generalised into groups as people will all have their own way of moving and going.
Driver	Developmen	t in 30 years	Design criteria
			Accesbility for slow traffic shoult be increased
		fun shopping: recreational shopping center	The bus stop should be the entrance of the center.
Way of shopping	The center as	run shopping s a pick up, service, work and	The interior space of the ground floor must be able to accommodate various functions
& population density (urbanity)	transport hub Low density Fun shopping The center as community (and space for entrepreneurship?		The public space in front of the buildings should be a materialised and designed space where different functions can take place.

Low density run shopping The center as a pick up and living place.

The bigger public spaces in the neighbour

The centre should be densified.

ties

hood should have multiple forms and identi-

#### 8.8.4. FROM SPATIAL TASKS TO CONCEPT

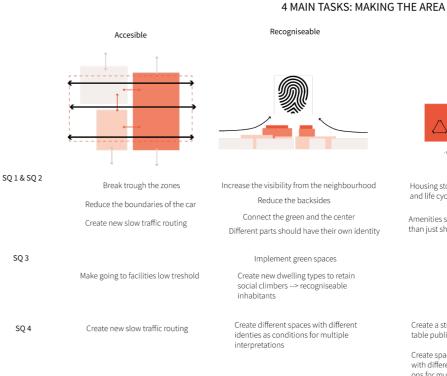


What spatial tasks need to be tackled in order to make the center attractive, increase the social cohesion and cope with the transitions?

The objectives that have come out of these first four reseach questions are the imput for this question. All the objectives have been

Recogniseable, Flexible and a Pleasant and recogniseable heart of the staying environment.

summarized and ordered, and in the end This can be summarized in one main design eachother this leads to 4 main spatial tasks that have goal: Create new flexible and accessible to be tackled: Making the area Accessible, collective spaces as a condition for a safe



Create new flexible and accessible collective spaces as a condition for a safe and recognisable heart of the neighbourhood where current and future residents can find a motive to visit and meet eachother.

neihbourhood. Where current and future residents can find a motive to visit and meet

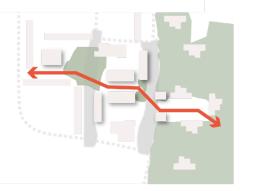
	Flexible	Pleasant to stay	
-	-Multiple smaller locklengs with their samilikeydes		
bod	Housing stock should be more mixed and life cycle compatible	Collective spaces should have clea boundaries	
ntity	Amenities should have more functions than just shops	Green should have a function	
		Implement green spaces Activate plint	
	Create a strip of multi interpre- table public spaces Create spaces and buildings with different forms as conditi-	Densify the area Increase the amount of green (UHI) Solutions for water drainage	

ons for multiple interpretations

Solutions for water drainage

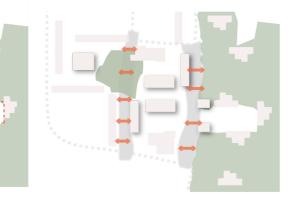
This design goal can be achieved with the following design concept.

green and the center. Within the center an center more flexible. urban green space has to be included as this gives center identity, making it more recogniseable. and it makes the area pleasant to stay.



A slow traffic east west connection diagonal have to be placed. This will create new backsides and the boundaries of the car through the area. This breaks through the sorts of collectives spaces with clear making the center more accesible and zones and creates better slow traffic boundaries and invites new sort of functions recogniseable. accesibility. wich makes going to facilities to the area. These different conditions for low treshold. Next to this it connects the diefferent interpretations and makes the

Alongside this connection, different spaces Lastly The edges of the center should be with different forms and different identities shared public spaces, this reduces the



#### 8.8.5. TRANSFORMATION PROPOSAL



How will the transformation of the center look like and what spatial interventions are needed for this?

The transformation proposal will consist of 4 new buildings, creating 5 Dlverse central spaces around buildings.

These new buildings are two blocks horizontally places, leading the east west connection and 2 blocks vertically placed, creating the different spaces within the center. These dwellings consist of new dwelling typologies.

These buildings are generally the first interventions that will be done. Whereafter the spaces can grow around them.

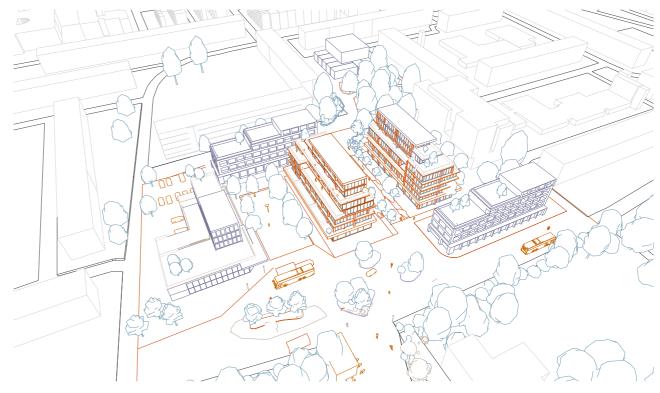
These spaces are: The central commercial street,

The tiny forest The shared street The big square and the small square.

For these 5 different central spaces is for the first 3 an idea on how this hould be transformed

front of the buildings is important. This is the storages coud settle.

have to be implemented. As many different species and sorts.



For the tiny forest multiple patches of green centre

De design for the shared street should have multiple islands with sitting spaces

The design for the two squares is quite open for interpretation. The big square is open, lays lower, so this can be used in order to catch water, while the small square For the central commercial street the strip in is sheltered with trees.

flexible strip where either terracces or bike In this way 5 very different places will emerge, all with their own identity and contributing to the attractiveness of the

#### 8.8.6. HOW CAN THE CANTER BE TRANSFORMED?

#### ANALYSIS

## ow can the centre increase the social cohesion in Vecht-

#### • Literature research

neighbourhoods and the original function of their centres?

 Literature research •Historical analysis

How has society, the neighbourhood and the shopping centre changed through time and what has to change?

What is the idea behind modernistic post-war expansion

Historical analysis

Demographical analysis

Spatial analysis: - Perceptual structure analysis (Lynch) - Visual analysis

What transitions affecting a shopping center can possibly

happen in the next 30 years and how should a shopping

enter be designed to deal with this?

 Number of meeting places should be increased by introducin functional green spaces • The center should be attractive and

Objectives

easily accesible for low treshold meetings

 More housing typologies to increase change of making housing career

#### Objectives

 Housing should be more mixed and lifecycle compatible

 Amenities should have more functions than just shops

 Collective green spaces should have boundaries

 Green should have a function DIfferent spaces within the neighbourhood

should have different forms and identities

• boundaries of the car have to be reduced

• Zones have to be broken through

 Visibility of the shoppingcenter has to be increased

Backsides have to be reduced

 The shopping centre has to be adapted to new ways of shopping

• A new slow traffic routing should be created

• DIfferent spaces should have different identites and forms as conditions for multiple interpretations

• The form of the materialised building and spaces should be suitable for multiple functions

What spatial tasks need to be tackled in order to make the center attractive, increase the social cohesion and cope with the transitions?

Model study (generating alternatives) Space analysis case studies (visual analysis)

• A slow traffic east west connection created by der sifying the center.

Concept

.....

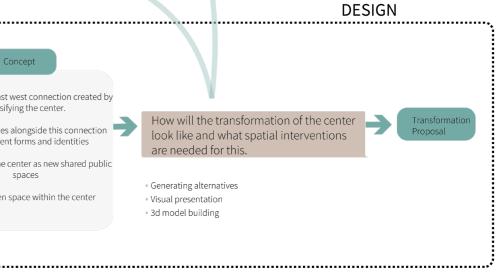
Different spaces alongside this connection
 with different forms and identities

 The edges of the center as new shared public spaces

• Urban green space within the center

Trend analysis

 Scenario sketching SWOT analysis



How can modernistic shopping centre the klop in post-war expansion neighbourhood Overvecht be transformed into an attractive center that increases the social cohesion of Vechtzoom Zuid, while coping with transitions affecting shopping centers over the next 30 years?

With the answers on all sub research questions gives answer on how this will look questions, summarized in figure ..., now the like. This transformation can be summarised main Reseach question can be answered. as follows: The first four research questions give the objectives of how the shopping center The center should be densified with blocks should be transformed in order to become of different dwelling typologies and places an attractive center, increase the social for enrepreneurship. Creating a new east cohesion and be capable of adapting to the west connection and multiple collective transitions.

The 5th research question shows with what identities. concept this can be achiefed and the sixth



Modernistic Layout

-The difference in collective spaces create identity and recogniseability in the monotous modernistic neighbourhood

-the collective spaces on the edges make barrier of the car.

-The follow up of collective spaces alongside the east west connection breaks through the zones

spaces within and on the edges of the center, with different forms and different

With this transformation the three layers of problems within Vechtzoom zuid en shopping center de klop can be solved and suistainable for the future:



Social-Economic Problems

- The multiple public spaces cause that there are multiple new reasons to visit the center and gives the center identity, increasing the amount of visitors.

that there are no backsides and reduces the -The new east-west connection makes the area makes the center better accesible and, more lively through people passing by.

Disfunctional shopping-center

Diversity in different spaces creates a neighbours. flexibility for future changes. There is not only one type of space, making different transitions within shopping and mobility possible.

- The densification creates the chance of making housing career within the neighbourhood.

-The densification of people makes the center more lively and safer.

-Going to the center is more low threshold, increasing the amount of meetings with

-Through the flexible rentable spaces there ie is an opportunity for entrepreneurship for the inhabitants.

# 9. REFLECTION



#### 9.8.1. SOCIETAL RELEVANCE & TRANSFERABILTY

Today the post-war neighbourhood The neighbourhood Overvecht offers on occupies 1/3 of the total housing stock. They of the population in the Netherlands. However, a big part of them are appointed as problem neighbourhoods and have a lot neiahbourhoods are similar to eachother. With my graduation work, I am trying to contribute to a more liveable neighbourhood, more social interaction between the inhabitans and more safety in the neighbourhood and the center. While I Overvecht and shopping centre de klop, there are a lot of post-war neighbourhoods and their shopping centres in some way Besides this, the city and its neighbourhoods similar. The eventual design will therefore are home to a diversity of cultures, religions, not only be applicable on Overvecht. But lessons can be learned to apply on multiple shopping centers in post-war neighbourhoods. For example, the monotomy and unrecogniseability within the post war neighbourhood is most likely a certain populations. The intent was to focus problem in most of these. Contributing new kinds of collective spaces within their center for all people and therefore my intention , can give a better orientation.

It will contribute to the scientific framework as I work with and against ideas of modernism, functionalism and the wijkgedachte from the twentieth century within these neighbourhoods. With my thesis I have been doing reseach on where or doing more in depth interviews should be they come from and how they work in current society in relation to the trends of digitalisation, mobility change and demographical change. With my design I show a way in how to 'break' but also work together with with these idea's.

### 9.8.2. ETHICAL ISSUES & LIMITATIONS

the one hand possibilities for urban accomodate homes for almost five percents regeneration, but is also home to a part of the economically weaker inhabitants of the city of Utrecht. Dealing with the more underprivileged people in society required a of social, economical and cultural problems. way of handling people with respect, Most of the problems in these post-war without judging them regarding the chal-lenges in the neighbourhood. I have stated in my research quite firmly, that I think that the underprivilidged people also need a place in the neighbourhood, and that in my opinion Overvecht will be that. Therefore I have tried to make this transfromation for am focussing on only one case, the case of this group of people. However, I can not decide which people are going to live where.

> inco-mes and communities. Each aroup has its own characteristics and identities in how they live, work and move through the city. Knowing this complexity, I did not want to indicate large generalizations about on creating a livable and affordable area was to avoid generalizations. Therefore I chose to not make profiles of people, but look at the current inhabitants and going out from numbers and facts. However this makes the design guite general, and most probably assumptions still have ocurred. When furthering reseach, sketching profiles taken into consideration.

### 9.8.3. RELATIONSHIP BETWEEN **RESEARCH & DESIGN**

The relationship between research and design is an important as-pect in this project. While the first part of the project consists mainly on first doing analytical reseach and putting that into spatial contexes, the second part makes use of research by design. Many urban problems are very complex in current times, and do not have one final solution. Therefore it is needed to have creative ideas and using research by design to explore multiple options. Next to this, nowadays conditions and prongrams are always changing. It is therefore important to have iterative processes which reflect on the results of certain interventions As one of the main acals was to investingate how the centre can adapt to the shopping and mobility developments in the future. Research by design is a cru¬cial method to use for such complex challenges, in order to make plans for future scenarios. There is no certainity of how these develoments will come out and we can no longer make future proposals withouth acknowledging that the future is uncertain. This thesis does not only seek to investigate possible future outcomes, but also creates a spatial strategy for the centre and the neighbourhood by creating conditions for different functions and activities without locking it in.

## 9.8.4. RELATIONSHIP BETWEEN **GRADUATION TOPIC, URBAN** FABRICS STUDIO, URBANISM AND MASTER PROGRAMME (MSC AUBS)

In the master track of urbanism, we try to bring together the creativity of design with academic research methods, integrating social, cultural, economic and political perspectives with spatial design for a more sustainable built urban fabric. My graduation project thouches on most of these different elements. In post-war neighbourhoods there are a lot of social and economic problems, and with my project I try to find a way to solve these problems through spatial design. Not only will the design of the center, solve these current problems of the neighbourhood. The transformation should also be sustainable for future generations and therefore adaptable for the transitons and trends such as demographical change, the mobility transition, digitalisation.

In my project I will also slightly touch the side of another track in the master programme: Architecture. Blending knowledge and skills from this track and the track of Urbanism, my design will not only be on the scale of the neighbourhood, but also on scale of the shopping centre, touching on the architectural scale of the building.

The studio topic of 'Design of the urban fabric' this year is "At home". This has been the original inspiration for my graduation topic. The past two years are more at home than ever. Myself, I have been working, studying, meeting people and shopping at home. This all has its impact on how the space where we did this before is used. One example is the vacancy in shopping centres and the problems that are ocurring within these. What to do with the left over space? And what effect does this have on the neighbourhood? This has been the initial idea of the project and eventually it xplores through scenarios how far our future will take place at home, or online, and what the effect of this will be on the neighbourhood.

## 9.8.5. METHODOLOGY **REFLECTION, LIMITATIONS &** PROBLEMS

When I started with this project lintended on using the methods of historical analysis in combination with with literature research and spatial analysis to find the spatial problems, scenario sketching in order to explore different alternatives of a shopping center in different futures. And in the end make a transformation proposal in detail by using modelstudies to make variations.

Reflecting on this method now, I think this has been the right choice. However, the order of these methods and the duration of some processes could have been done hetter

The duration of the historical analysis and literature reseach has been very long. I have been struggling to get out of the analysis part en going into the scenario construction. This is the part in the process where I actually intended to start designing. The intension was that by making different designs within different scenario's I wanted to explore the spatial differences. However, the decision process before creating the scenarios, as well as using the scenario's themselves have been the most difficult part of the process of my graduation. I have been strugaling to find the right parametres. I kept on using a big scale and not zooming in. The eventual scenario's are still quite general and descriptive and not very visual. While objectives could be retained form this method, It would have been more usefull if used differentlyu.

It would have been more comprehensible if I first made a design concept based on the objectives, deriving from the first three reseach questions. In this way I would already early in the process have started with designing. Then I would have had a base on which I could transfer the different scenario's. I could have been seeing what parts of the design work and what parts of the design don't work in different scenario's. In this way would have used the tool better.

This is something that can be done in further research. Due to limited amount of time, it has not been tested and visualised, how the eventual transformation proposal will perform within the four different scenario's. As a big part of the design is made to be flexible and changeable this is really important to evaluate if this transformation will work within these futures

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