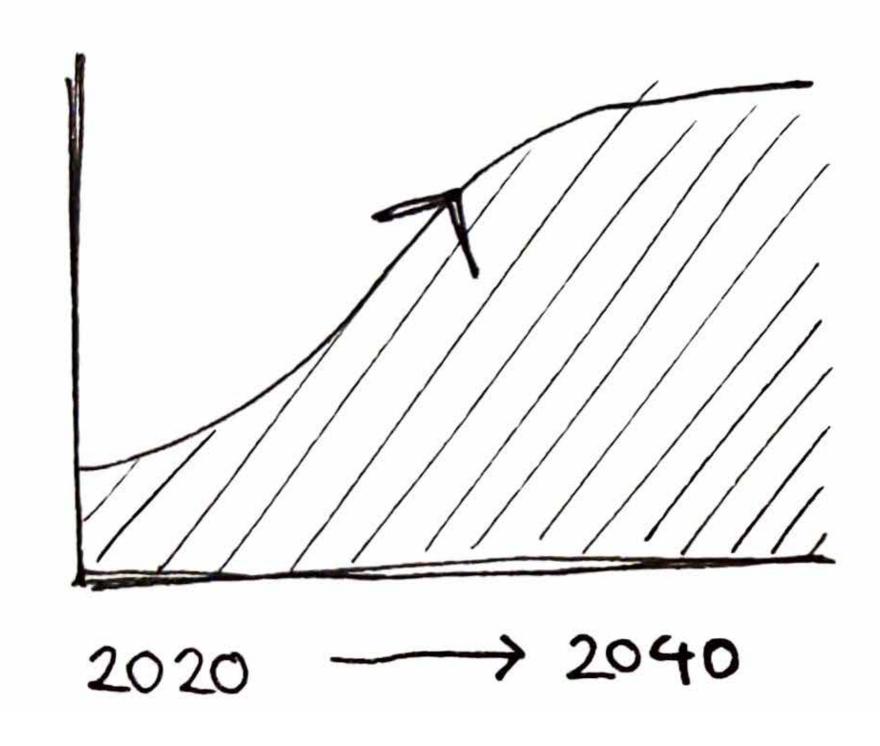
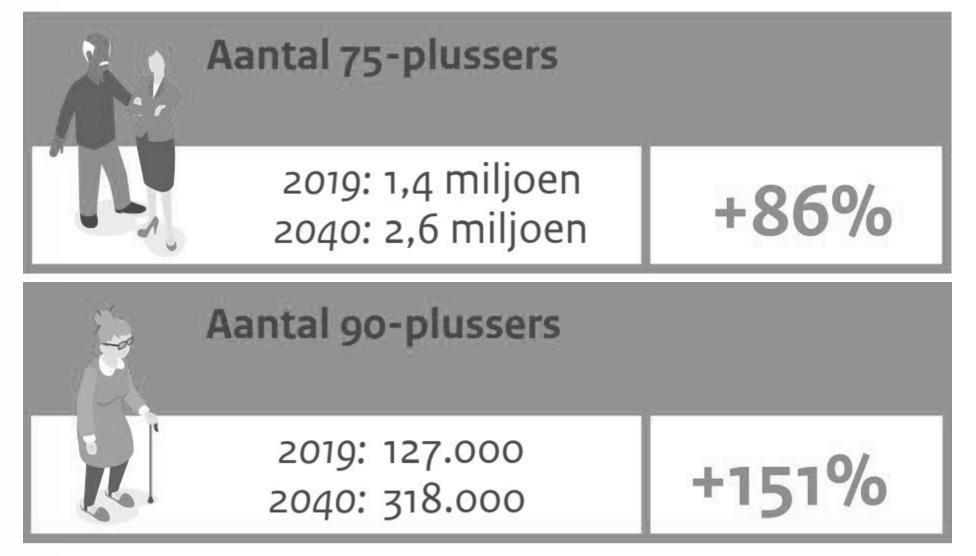


# A New Story for the Old



# Challenge: Growing number of Elderly





from: Ministerie van Volksgezondheid, Welzijn en Sport, 2020, p.16

# What are the problems?



In Professional Care?



In Communities?



In Personal Lifes?

#### Research method

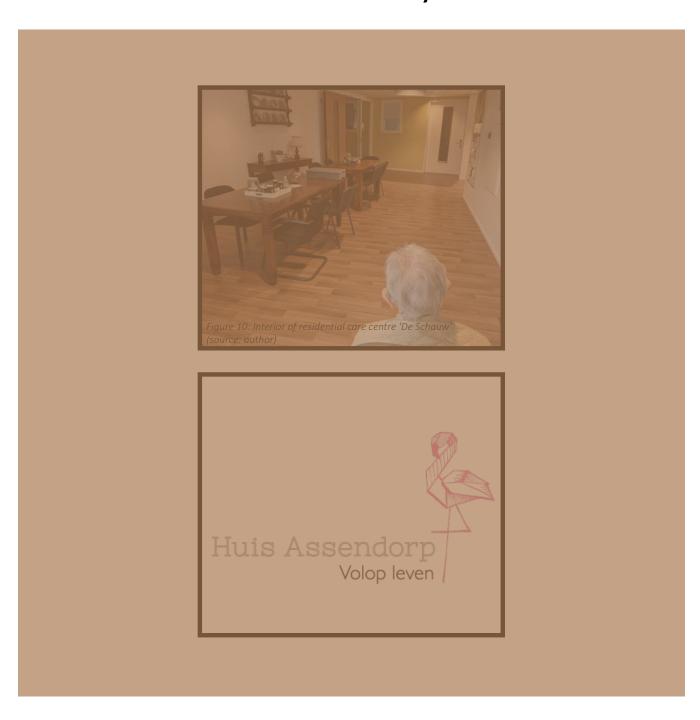
Care experts



Social experts



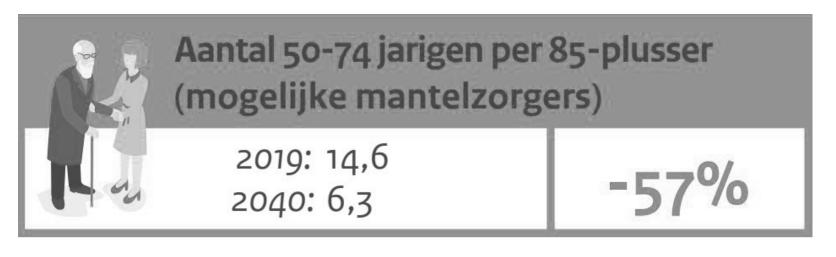
Elderly



#### What are the problems in Care Context?



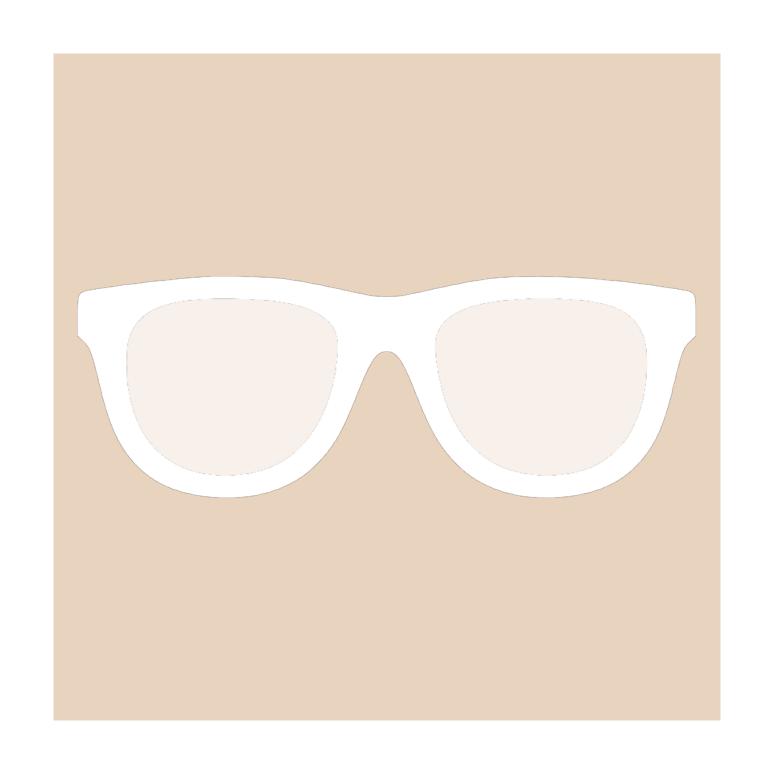
Interviewee: 'I see that in the care sector, with the pressure of work, it is very difficult to give shape to reciprocity. (...) It requires space, and I can imagine that as a care worker you don't get around to it because of the workload.'

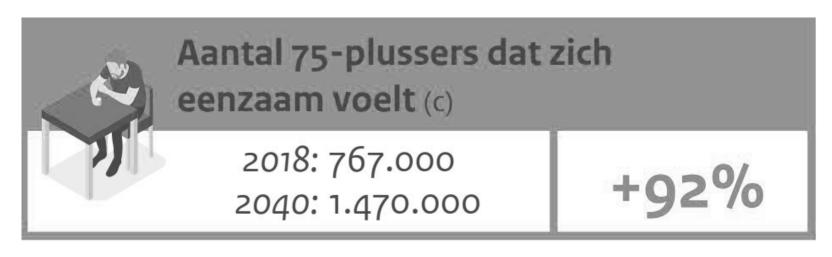


from: Ministerie van Volksgezondheid, Welzijn en Sport, 2020, p.16

#### What are the problems within Communities?







from: Ministerie van Volksgezondheid, Welzijn en Sport, 2020, p.16

Interviewee: 'There are many people who do not need so much care, but need a lot of attention, because loneliness is a very big problem as you get older.'

#### What are the problems from the perspective of elderly?



Interviewee: 'People are getting older, becoming more dependent. There is a staff shortage and the focus is on excellent care. But that's not what these people are waiting for, they want to play a game of rummikub.'

Elderly want quality of life in their living environment, suited for their lifestyle



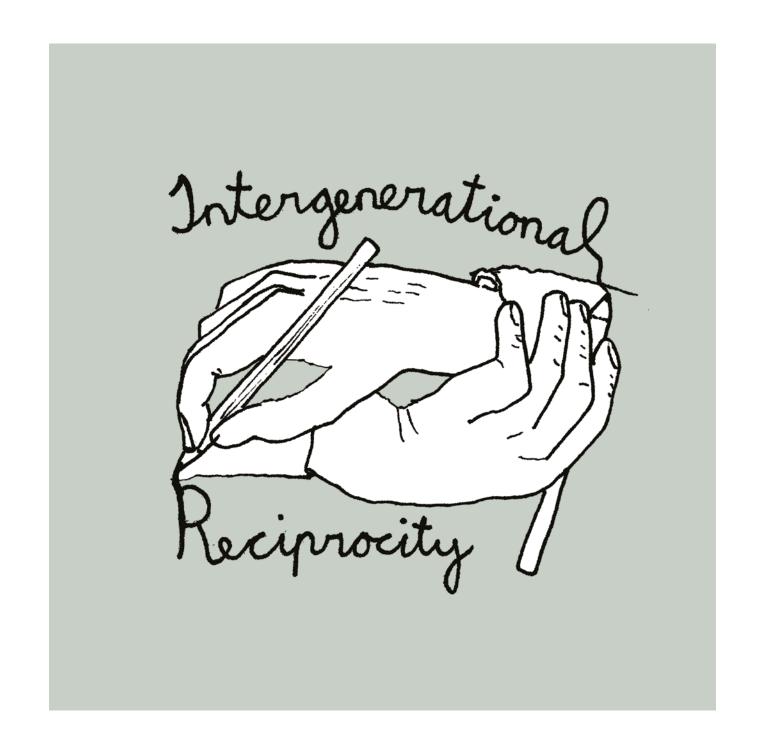
## What are the problems?

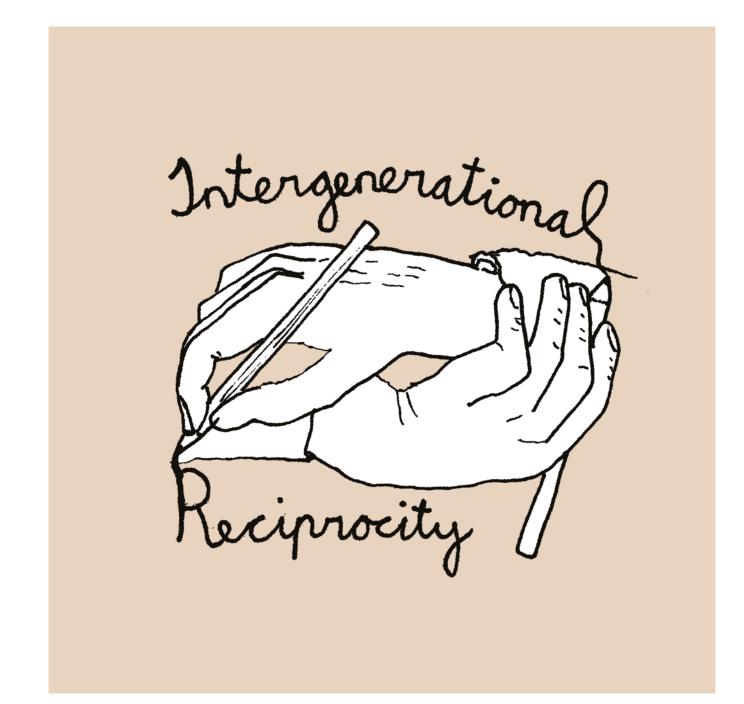
Lack of Care Capacity

Loneliness

Quality of life is not facilitated in the living environment

### Outgrowing the Problems: Reciprocity







#### 3 Perspectives

Co-care

Reciprocity increasing Care Capacity & decreasing Care Need

**Co-munity** 

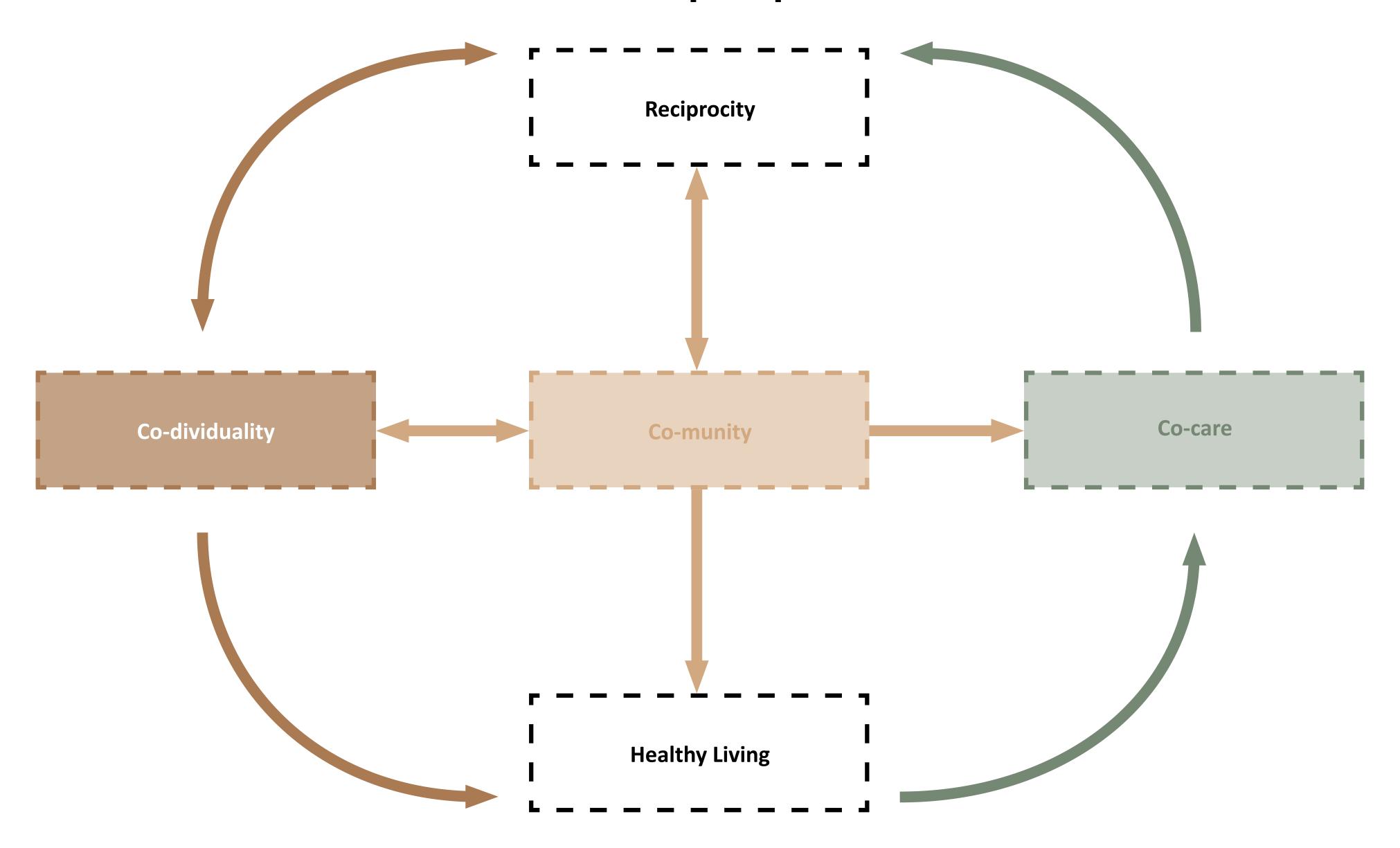
Reciprocity increasing Social involvement

Co-dividuality\*

Reciprocity
Increasing
Living Quality

\*'Co-dividuality is a concept that expresses respect for the specificity and singularity of each person whilst at the same time proposing new visions relating to the need to be together and to create a sense of community' (Liotta, 2020).

# Connected perspectives



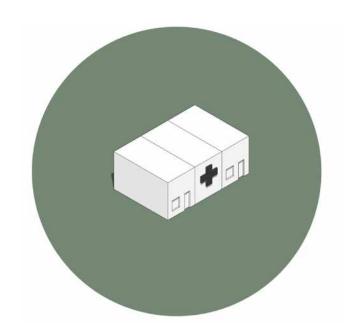
How to Co-Care

### Co-Care Design goals

For Co-Care to happen, we need to increase care capacity and partially prevent the need for care

# Co-Care Design goals

#### Increase care capacity

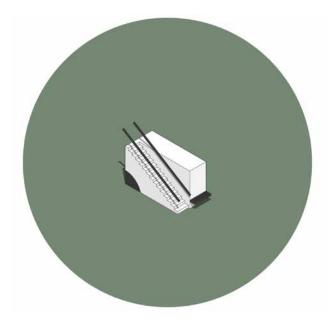


Co-care 1: A healthhub can provide efficient local care and reduce workload

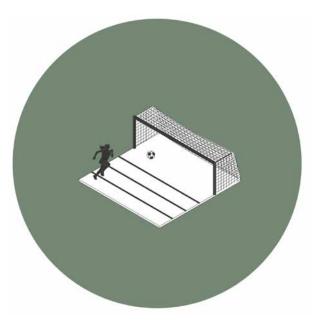
#### Prevent the need for care



Co-care 2: A health promotive care



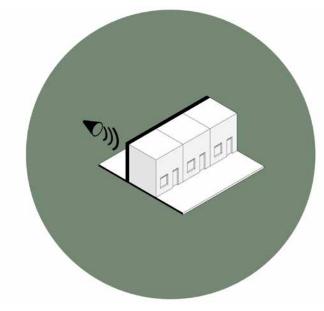
Co-care 3: Making physical environment reduces workload in movement in routing possible for elderly to increase health



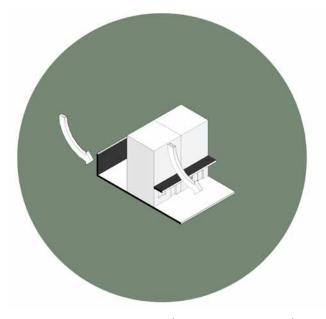
Co-care 4: Facilitate public sporting areas



Co-care 5: Outside routing increases mental health

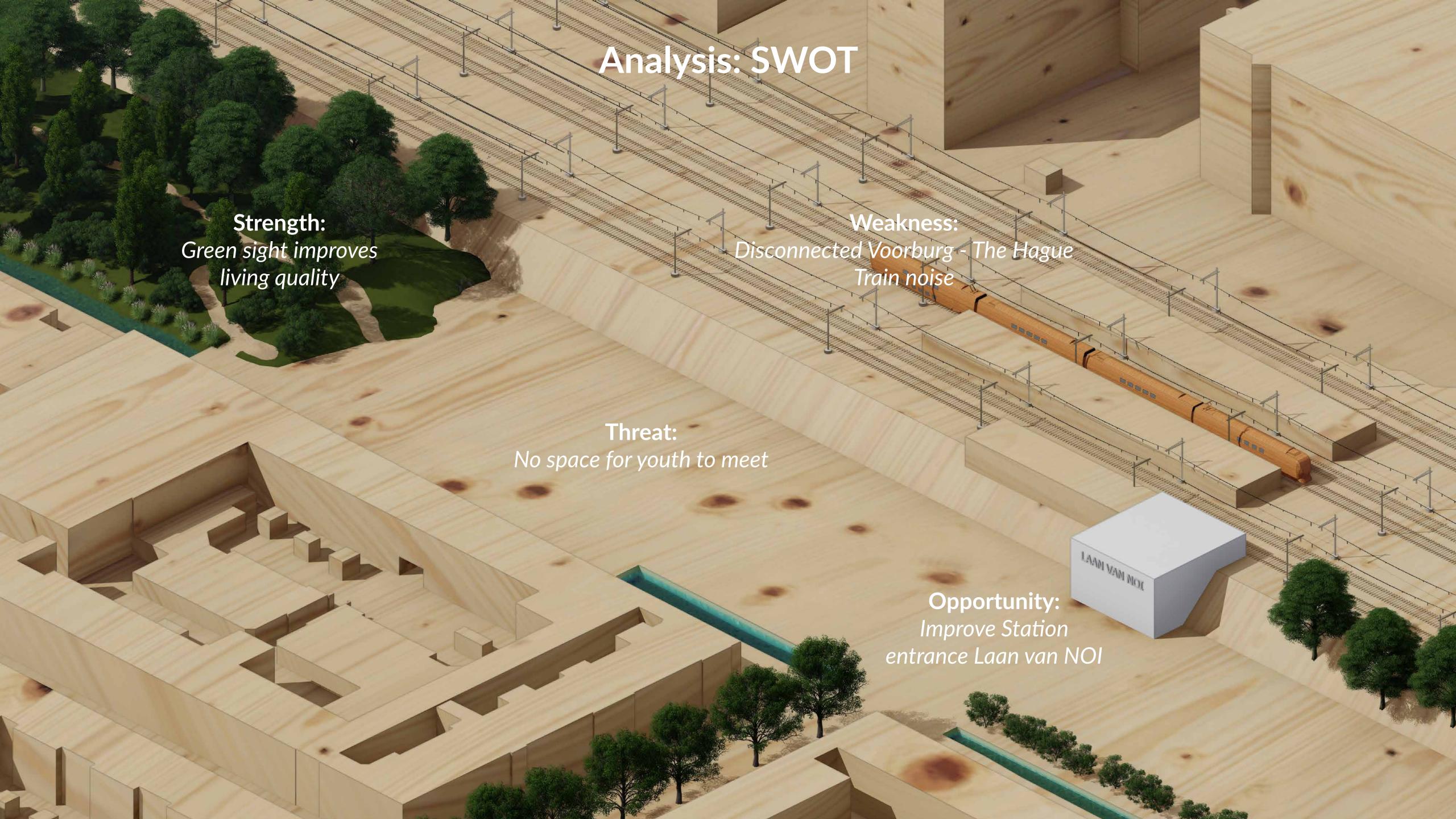


Co-care 6: Reducing noise-levels to prevent stress and increase health

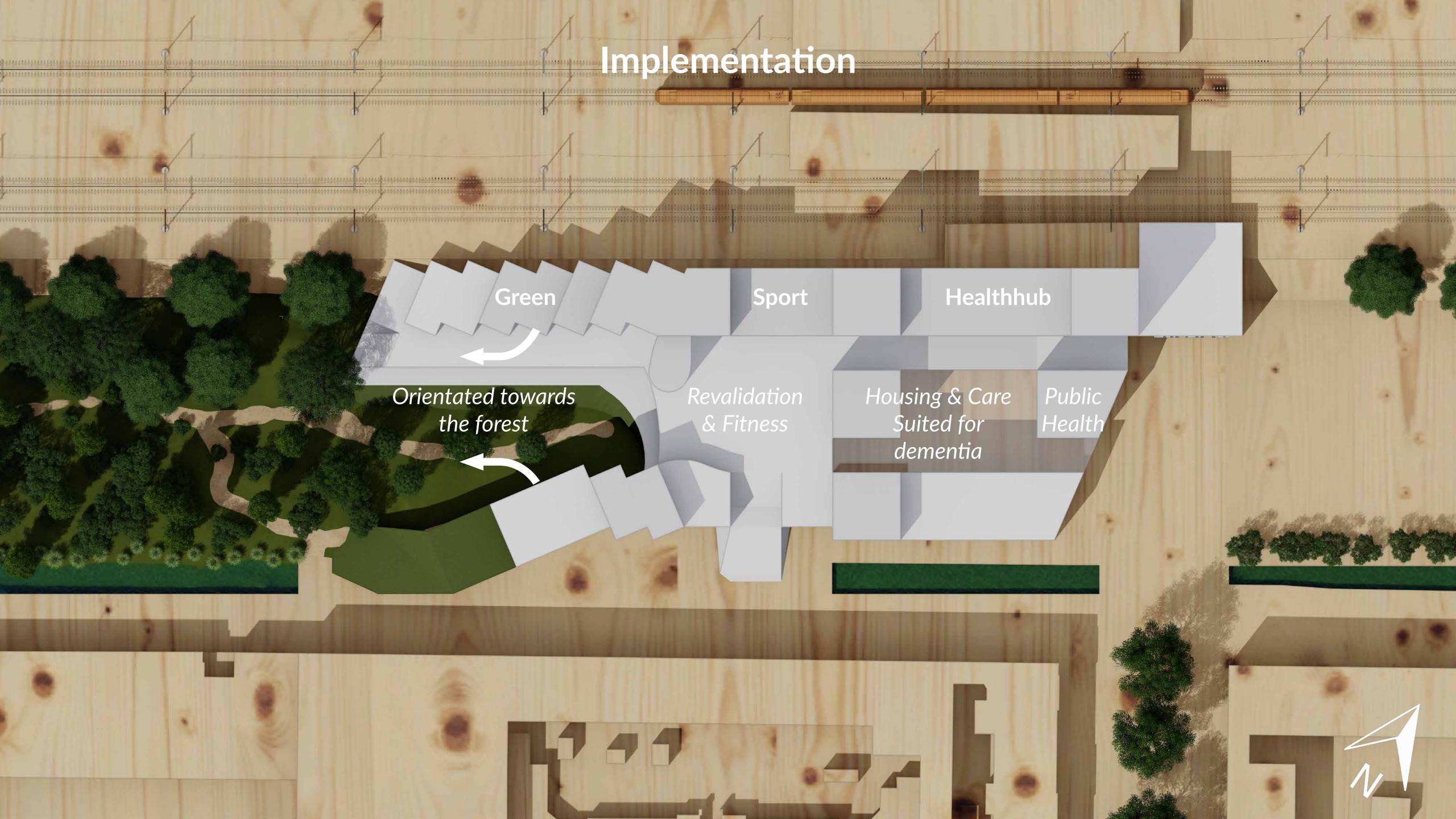


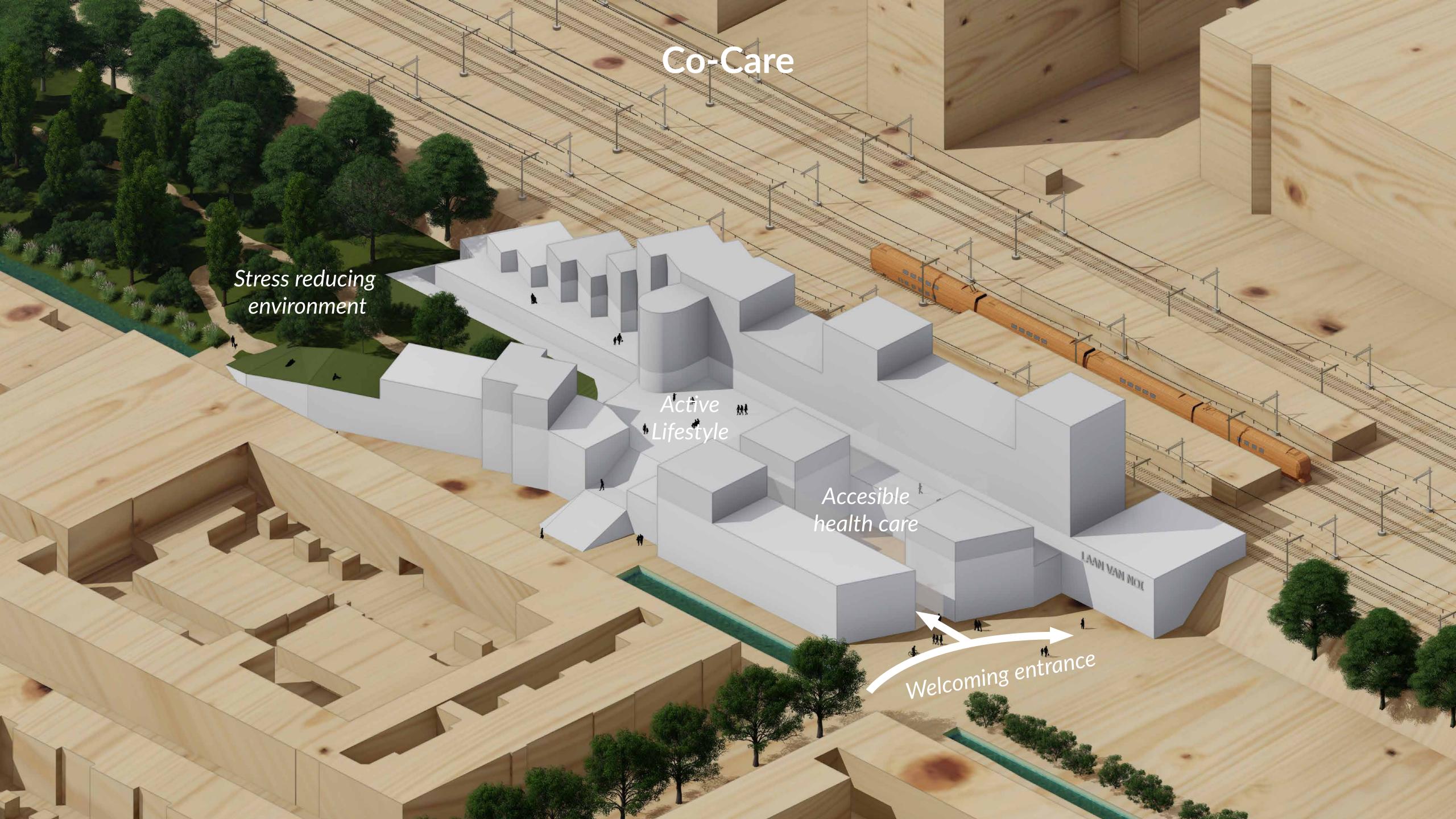
Co-care 7: Reducing windlevels to prevent stress and increase health









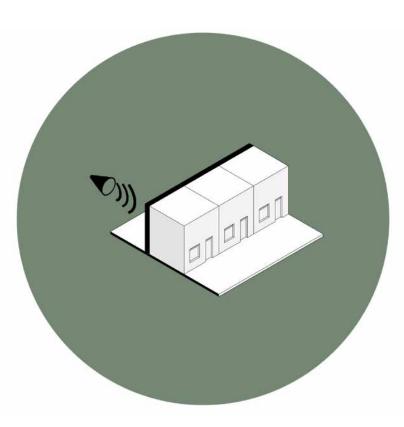




# Design in Context



# Design in Context

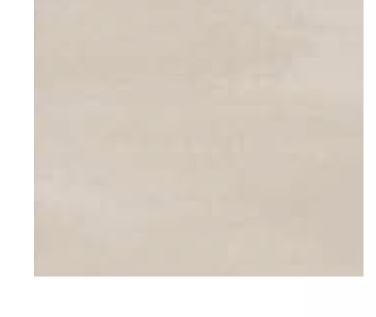


Co-care 6: Reducing noise-levels to prevent stress and increase health



#### **Ceramic facade: 3th - 7th floor**

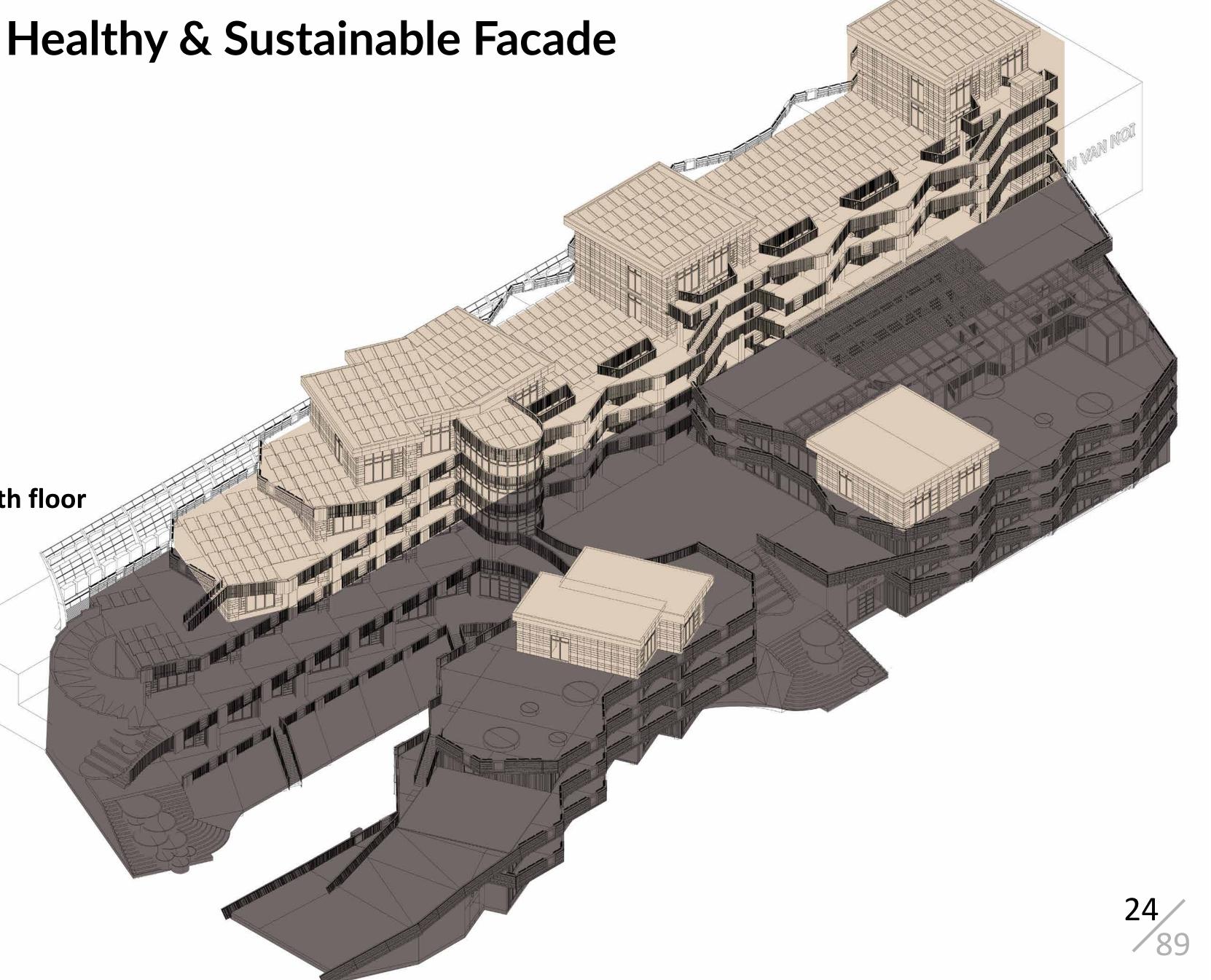
Cradle-to-cradle proof



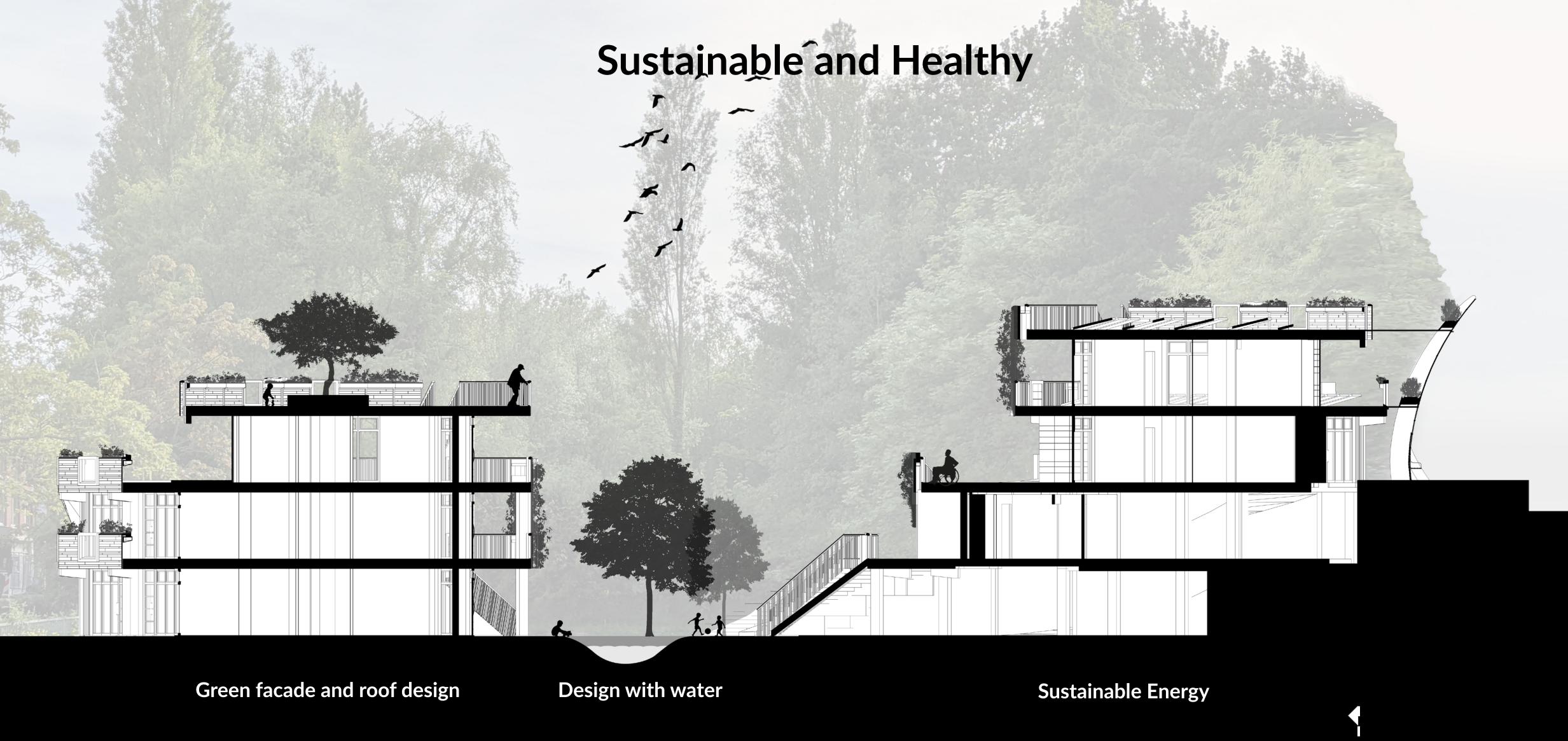
Bamboo & Green facade: Ground floor - 3th floor

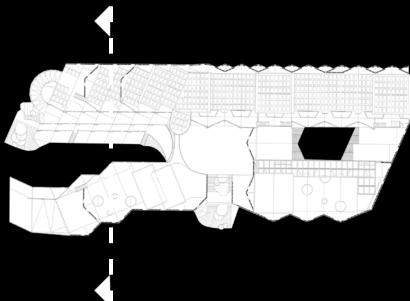
Adepts to the wishes of the residents Facilitates a healthy environment Highly sustainable





# Preventing a need for Care: Sustainable and Comfortable Co-care 5: Outside routing increases mental health





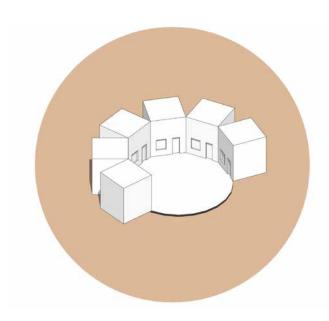
How to Co-munity

# **Co-Munity Design goals**

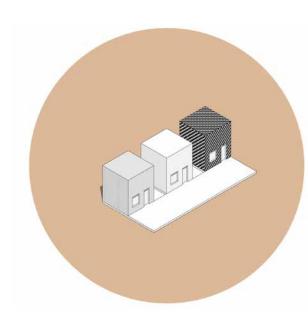
# For reciprocity to grow in communities, we need to facilitate social involvement

### **Co-Munity Design goals**

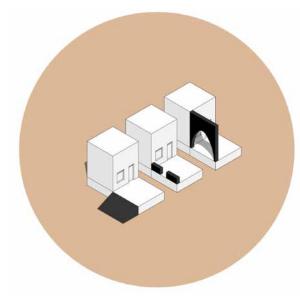
#### Facilitate social involvement



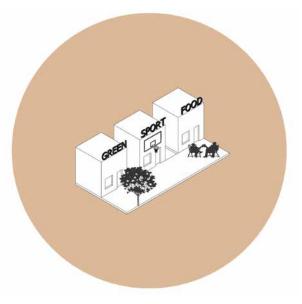
Co-munity 1: Conceptual model for social involvement: A clustering of eight to twelve houses with a common space



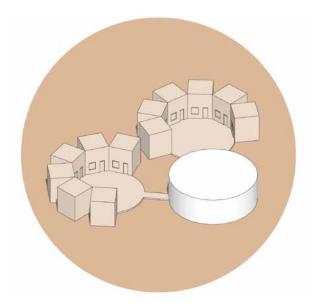
Co-munity 2: Different materials and colours can be used to have something in common with neighbours.



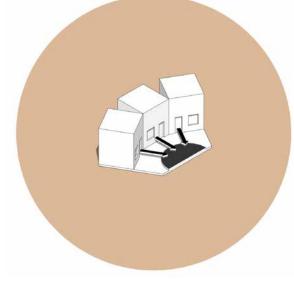
Co-munity 3: Different spatial strategies can be used to increase a sense of collective identity and stimulate collective ownership



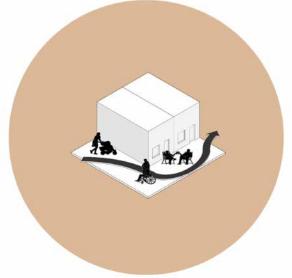
Co-munity 4: Adding themes to clusters increase a sense of collective identity



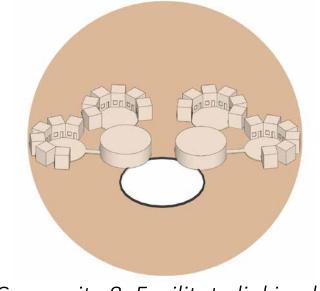
Co-munity 5: A second layer in the conceptual social model facilitates 'bridging'



Co-munity 6: Facilitating sense of responsibility is important for reciprocity and bridging

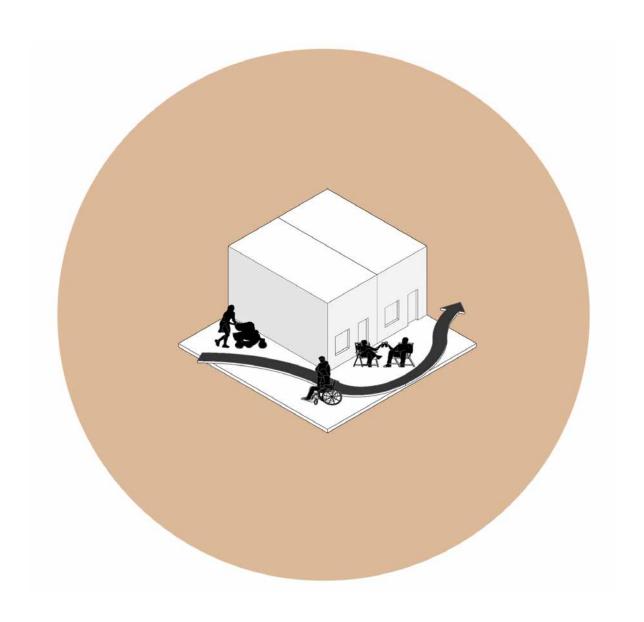


Co-munity 7: Designing routing that overlaps with other functions stimulates unplanned interaction



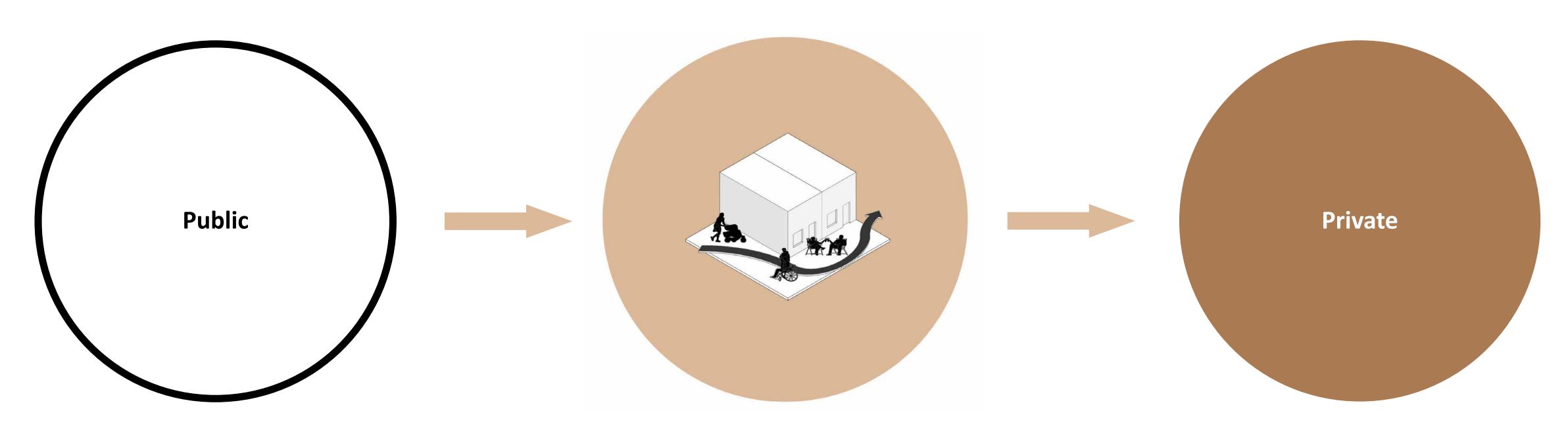
Co-munity 8: Facilitate linking by combining regular needs with social ones

# Unplanned interaction

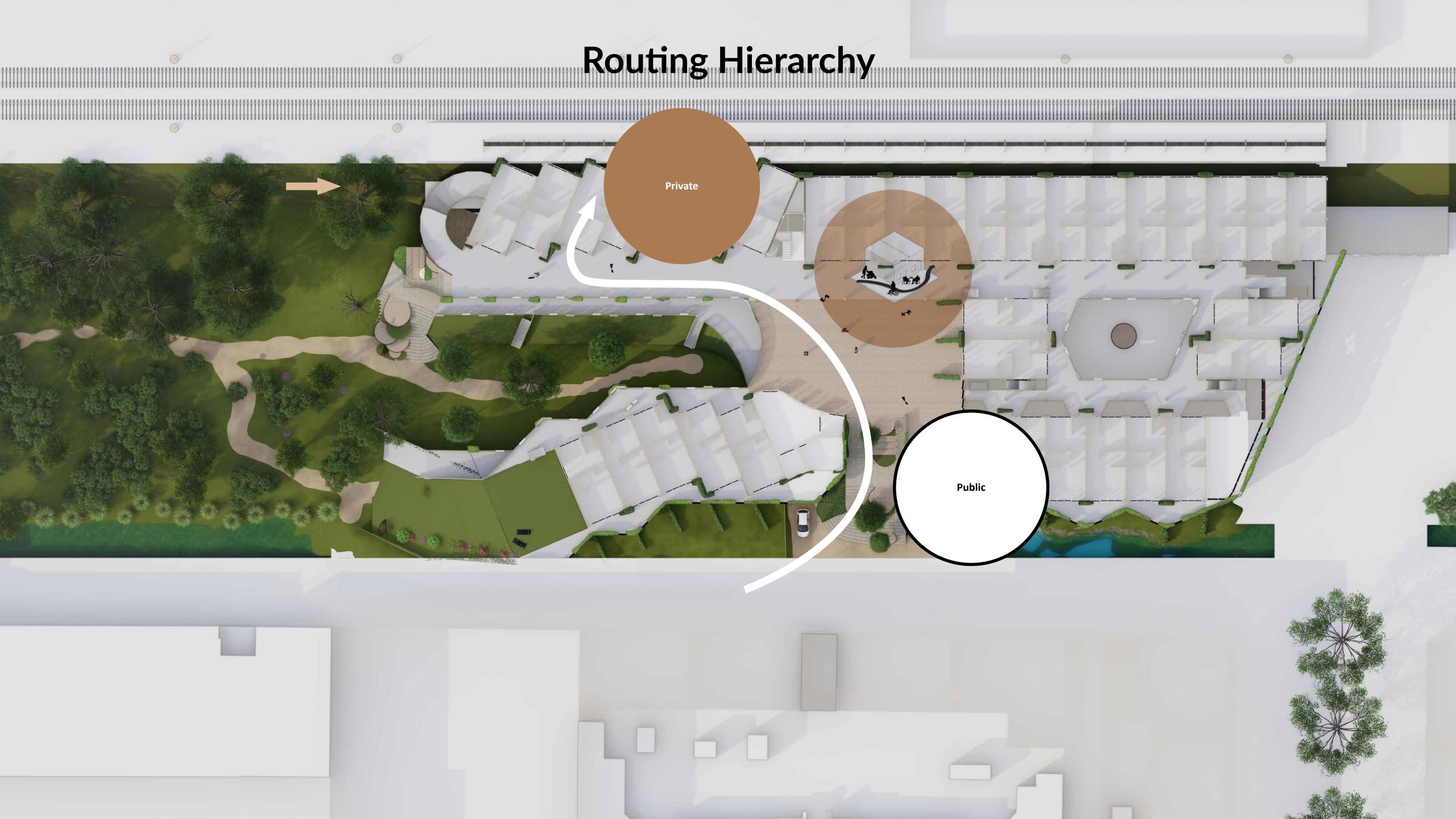


Co-munity 7: Designing routing that overlaps with other functions stimulates unplanned interaction

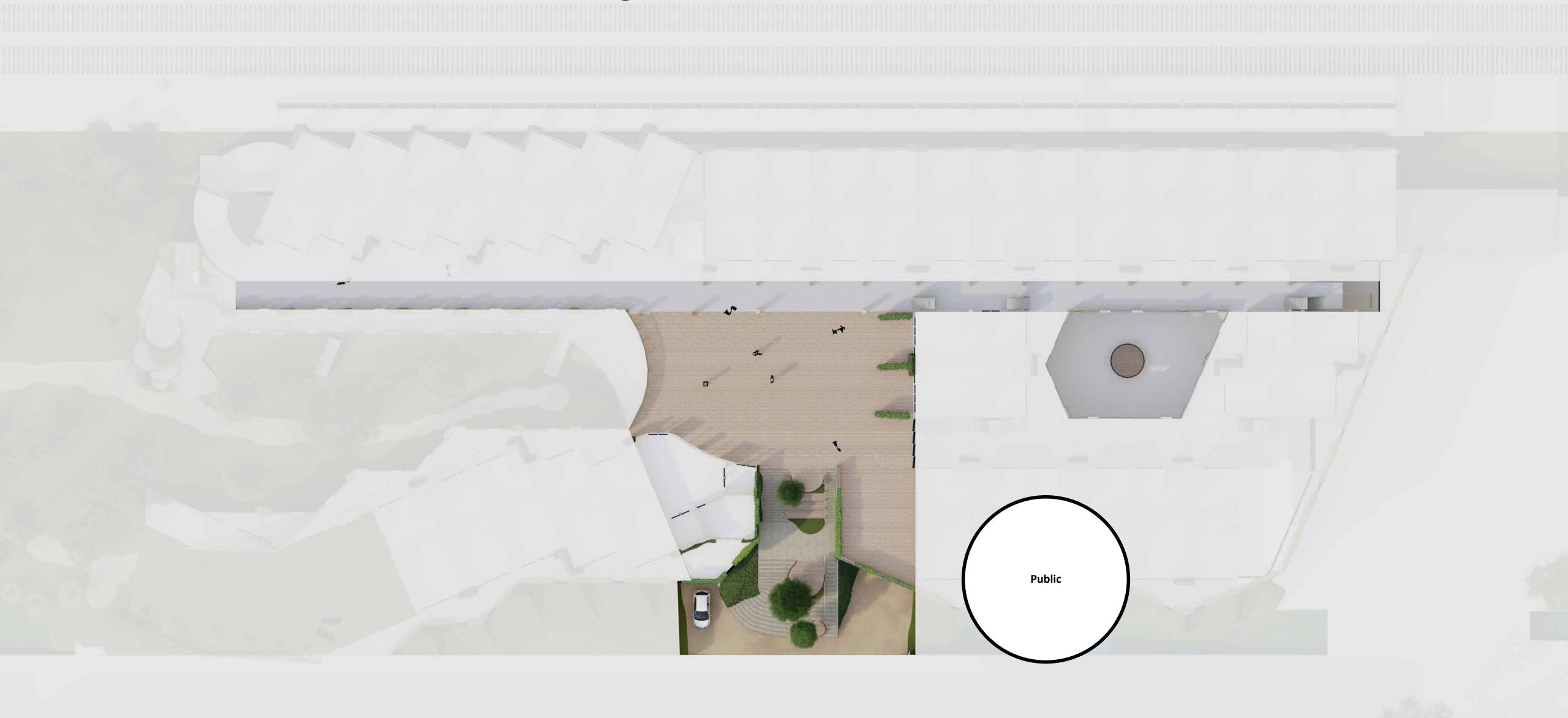
# **Routing Hierarchy**



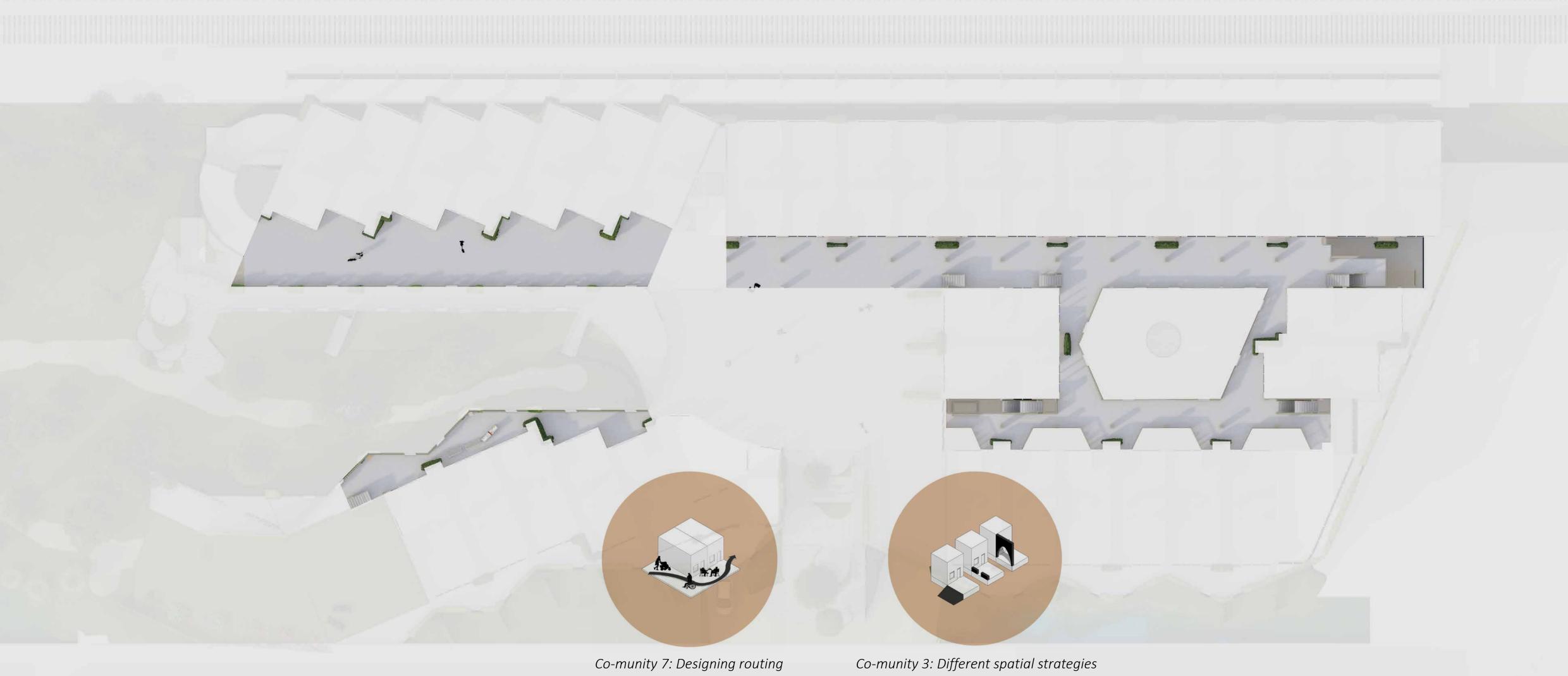
Co-munity 7: Designing routing that overlaps with other functions stimulates unplanned interaction



# Routing Hierarchy - Public Space



# Routing Hierarchy - In Between Space

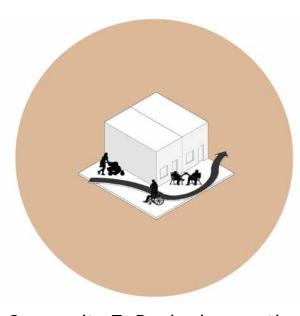


Co-munity 7: Designing routing that overlaps with other functions stimulates unplanned interaction

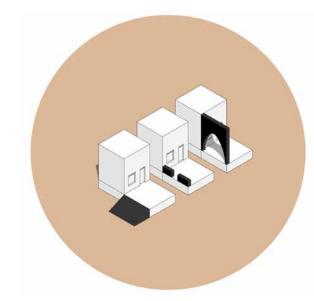
Co-munity 3: Different spatial strategies can be used to increase a sense of collective identity and stimulate collective ownership

# **Overlapping Space**

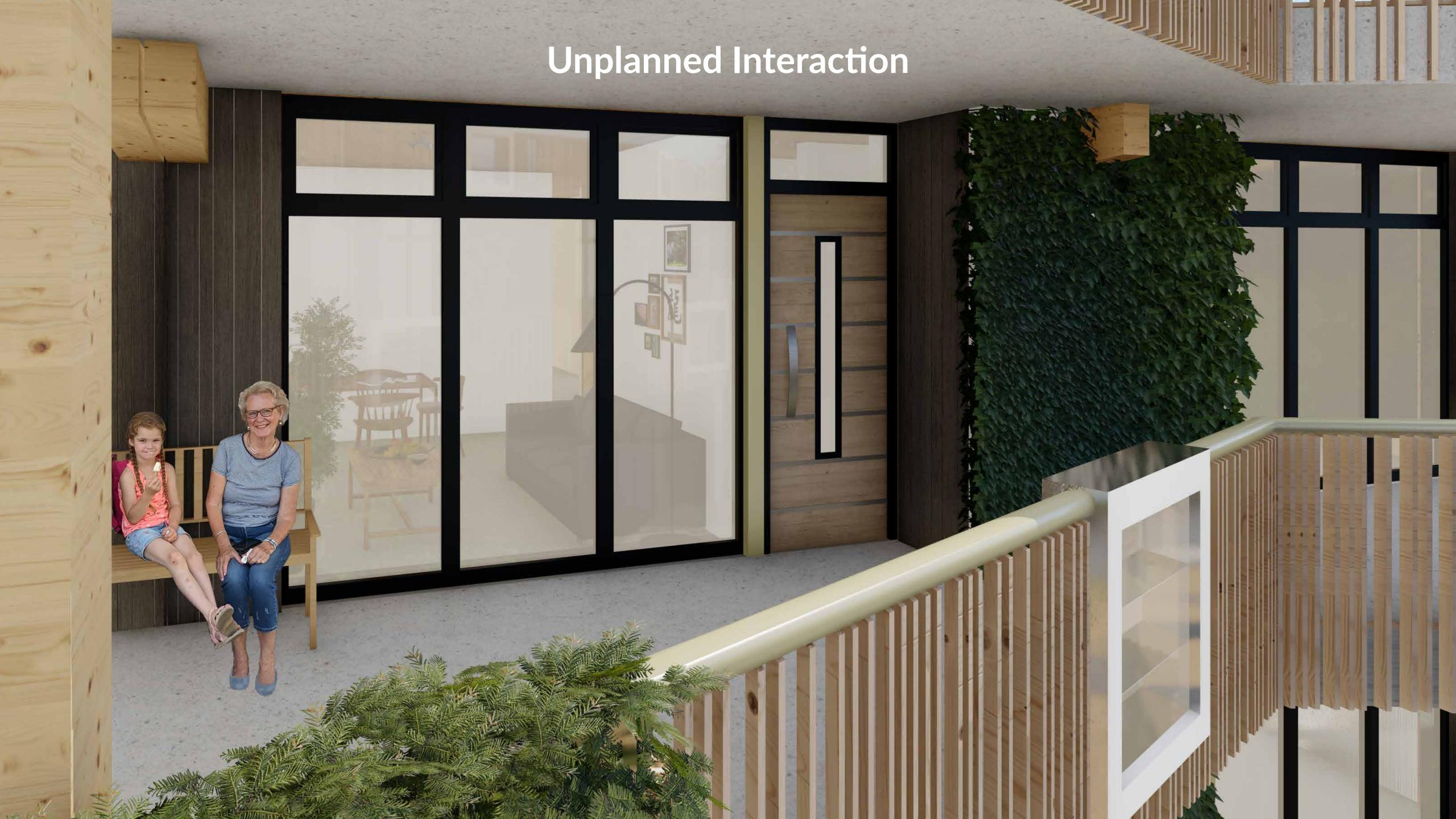




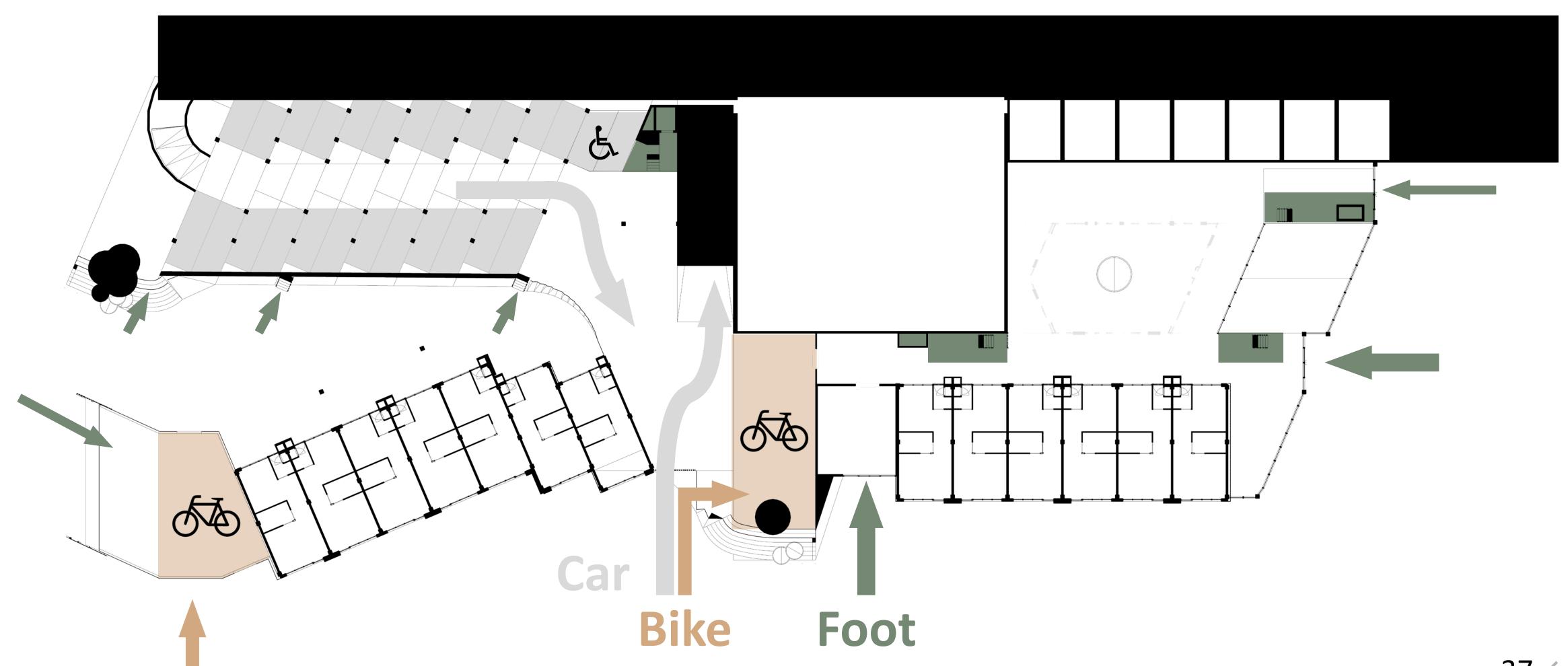
Co-munity 7: Designing routing that overlaps with other functions stimulates unplanned interaction



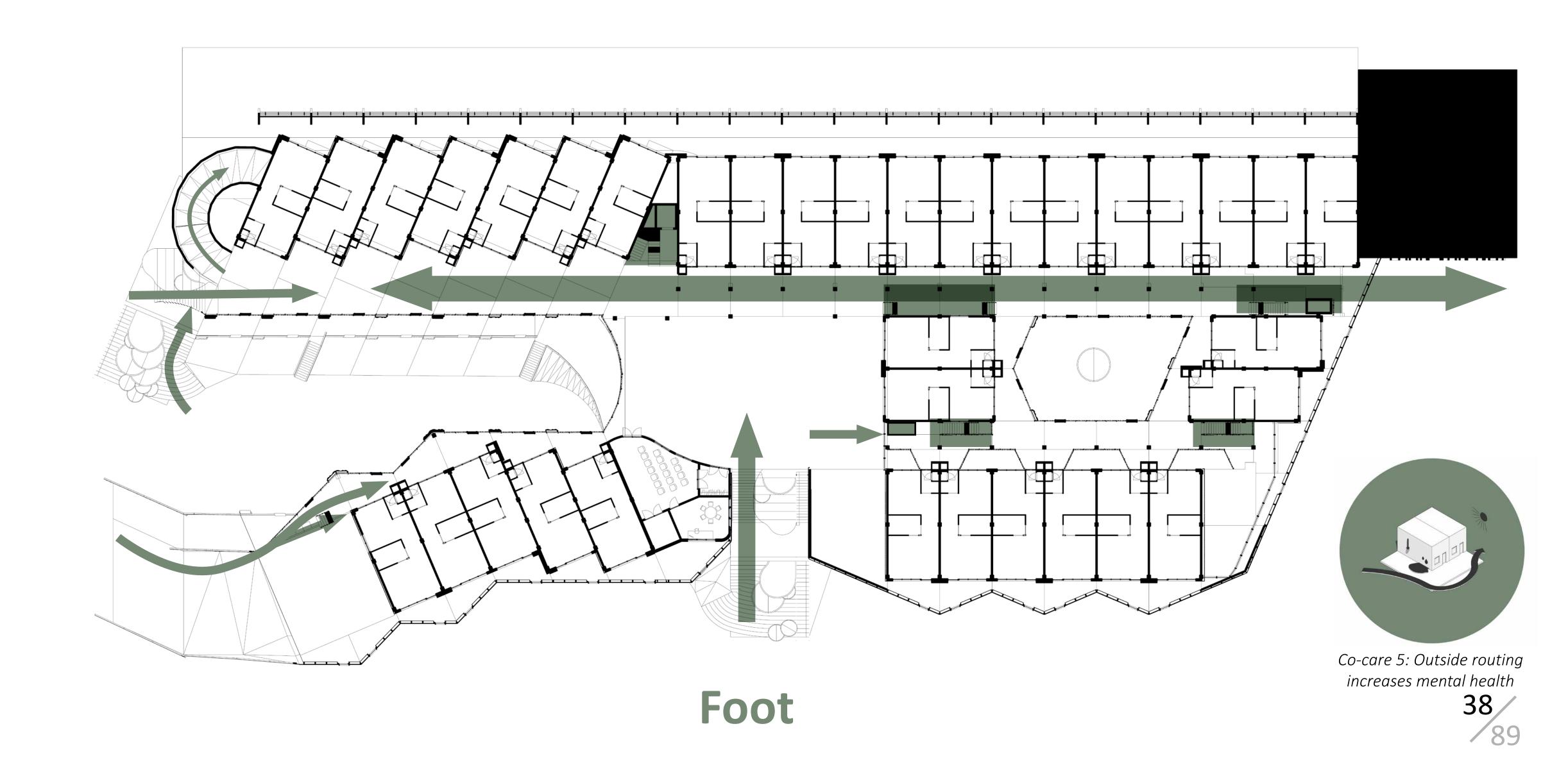
Co-munity 3: Different spatial strategies can be used to increase a sense of collective identity and stimulate collective ownership



## Central Climbing Points (lower levels)

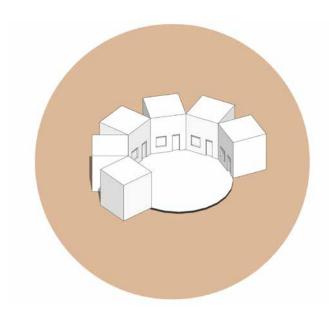


### Central Climbing Points (upper levels)

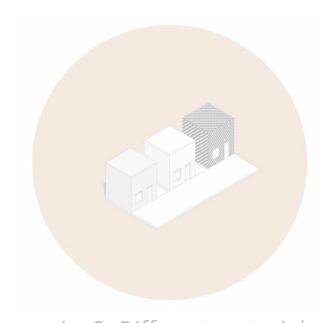


#### **Co-Munity Design goals**

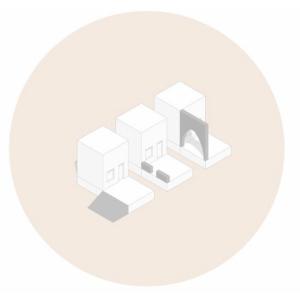
#### Facilitate social involvement



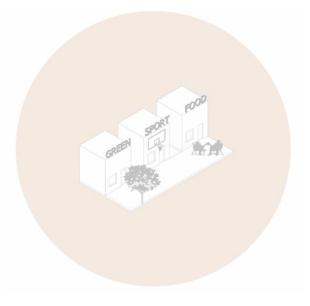
Co-munity 1: Conceptual model for social involvement: A clustering of eight to twelve houses with a common space



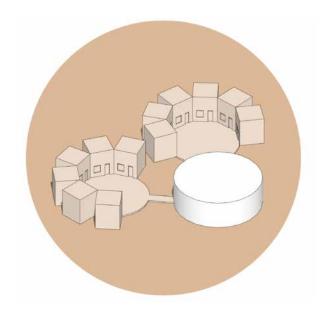
Co-munity 2: Different materials and colours can be used to have something in common with neighbours.



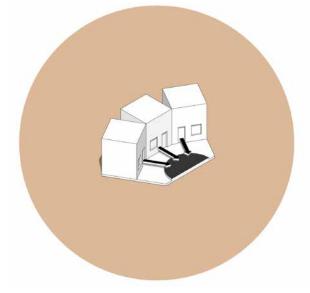
Co-munity 3: Different spatial strategies Co-munity 4: Adding themes to clusters can be used to increase a sense of collective identity and stimulate collective ownership



increase a sense of collective identity



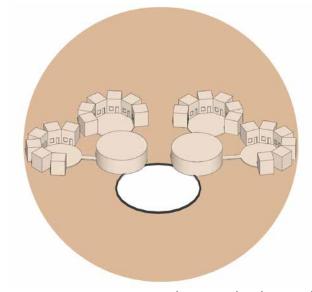
Co-munity 5: A second layer in the conceptual social model facilitates 'bridging'



Co-munity 6: Facilitating sense of responsibility is important for reciprocity and bridging



Co-munity 7: Designing routing that overlaps with other functions stimulates unplanned interaction



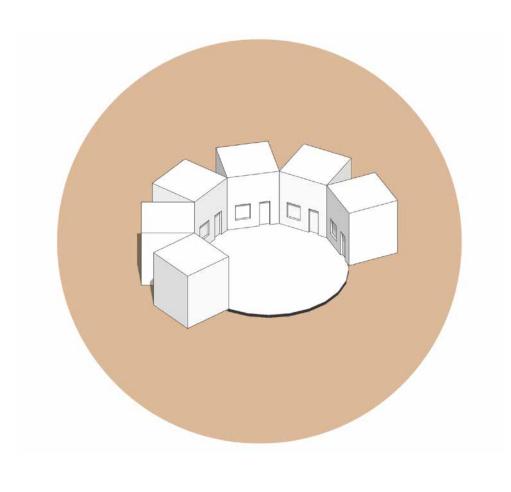
Co-munity 8: Facilitate linking by combining regular needs with social ones

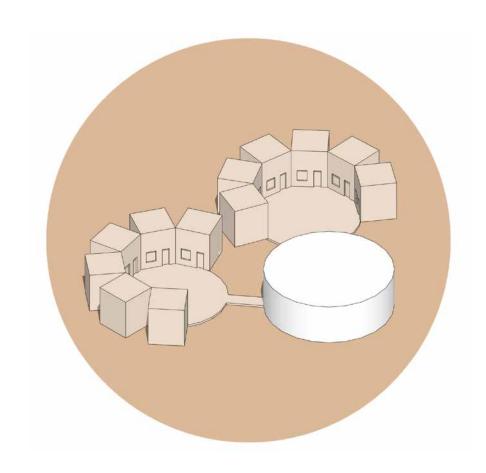
### Layered Thinking in Social Involvement

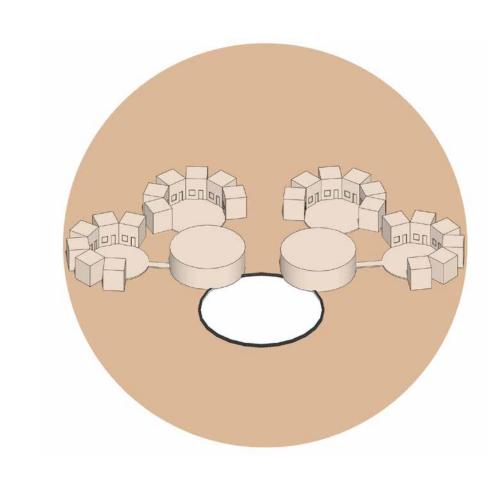
Bonding (Clusters)

Bridging (Block)

Linking (Neighbourhood)





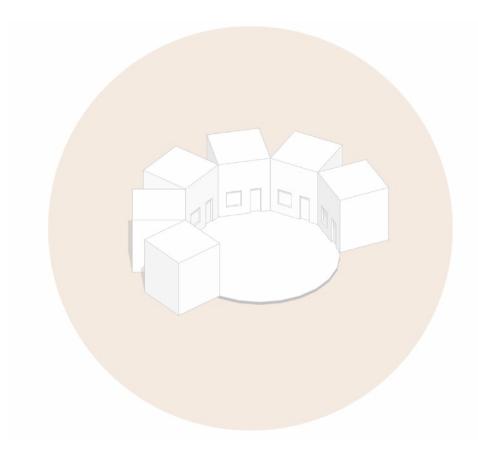


#### Linking

Bonding (Clusters)

Bridging (Block)

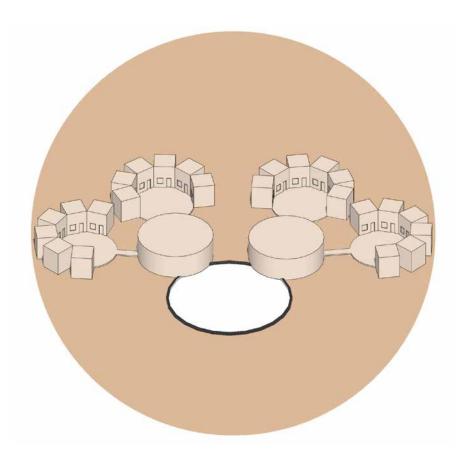
Linking (Neighbourhood)



Co-munity 1: Conceptual model for social involvement: A clustering of eight to twelve houses with a common space



Co-munity 5: A second layer in the conceptual social model facilitates 'bridging'



Co-munity 8: Facilitate linking by combining regular needs with social ones

#### Linking: what does the neighbourhood want?

Antwoord	Aantal	Percentage
Supermarkt	166	51.39 %
Horeca	192	59.44 %
Zorg (huisarts, tandarts, fysiotherapeut etc.)	134	41.49 %
Buurthuis	88	27.24 %
Buitensport	139	43.03 %
Werkplekken voor ZZP'ers	76	23.53 %
Scholen	81	25.08 %

Bewoners aan het woord: Spoorzone van Alphenstraat

September 2021

}}} Tertium

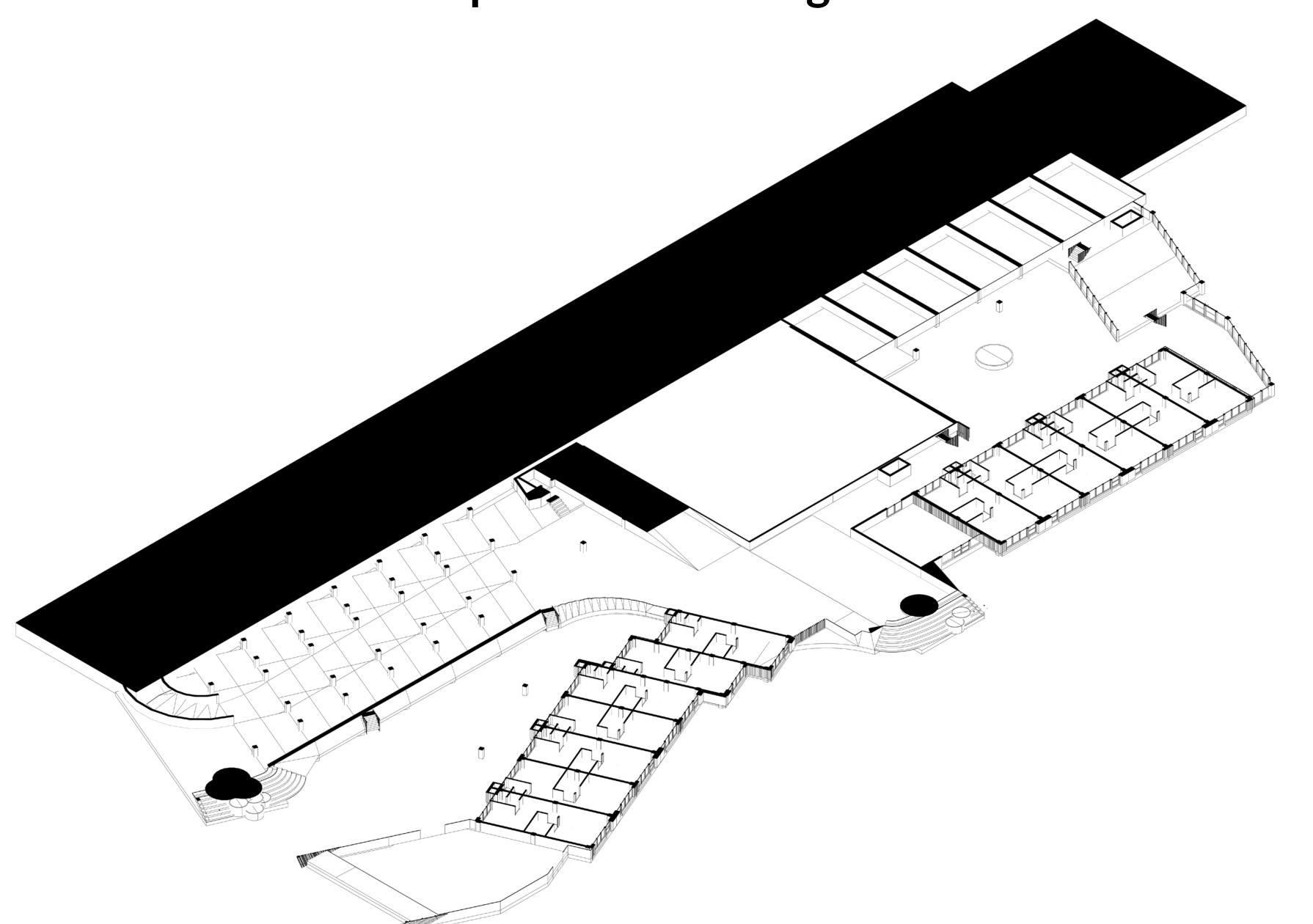
Uitkomsten van enquêtes en gesprekken

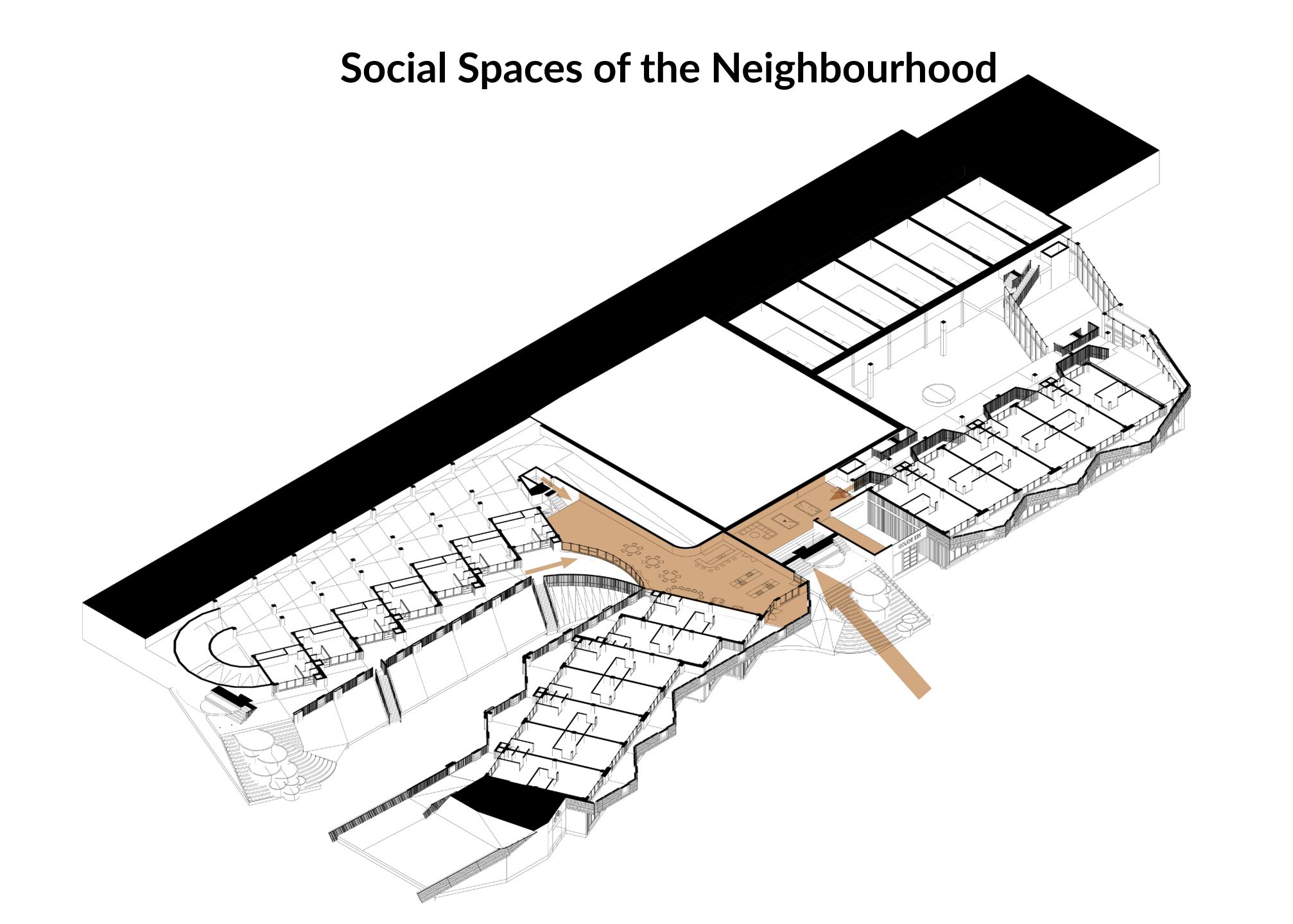


Space for youth

Several facilities

# Social Spaces of the Neighbourhood





#### Social Spaces of the Neighbourhood

# **1th Floor Several facilities:**

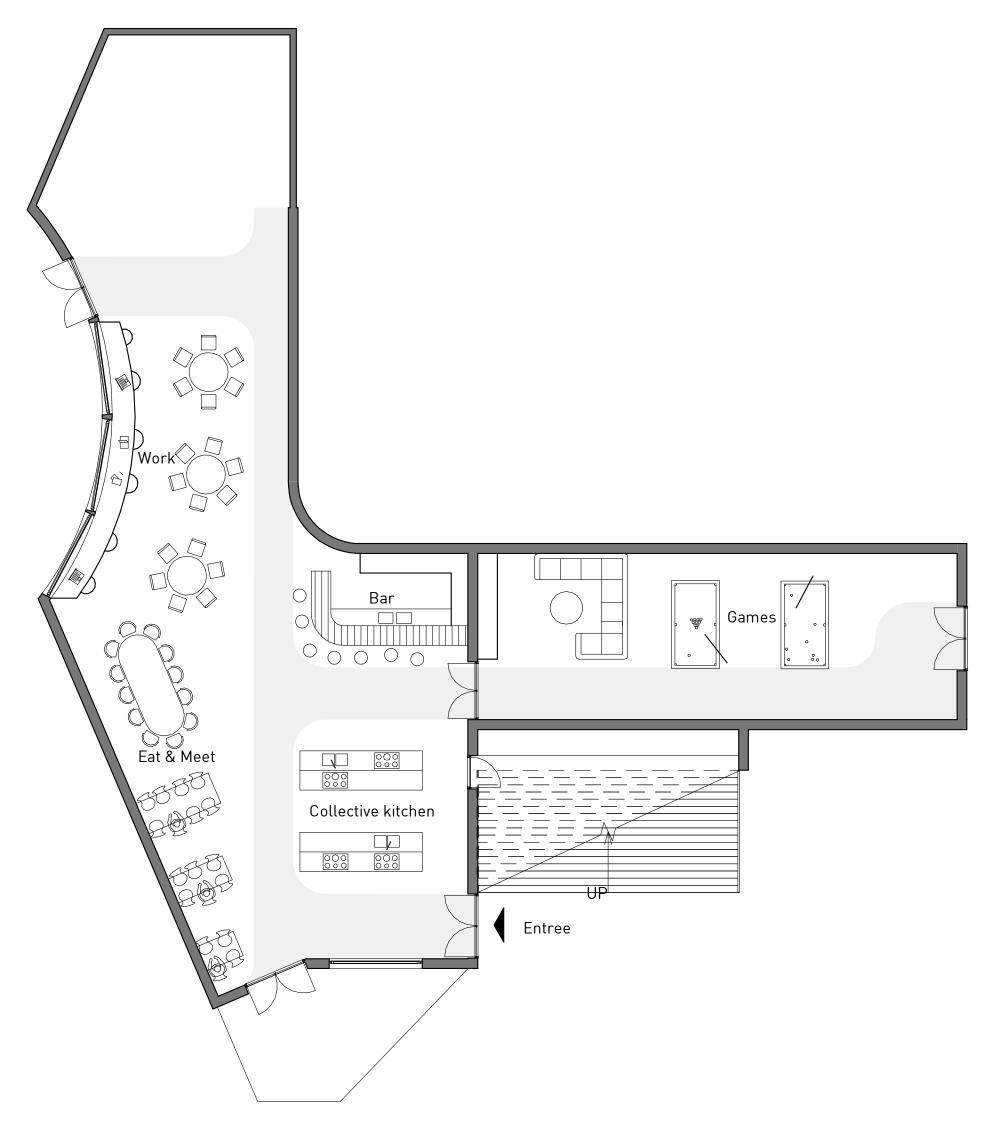
- Workspace
- Bar
- Large kitchen
- Dining place
- Storage
- Games

#### **Usage during day:**

- Working
- Elderly socialising

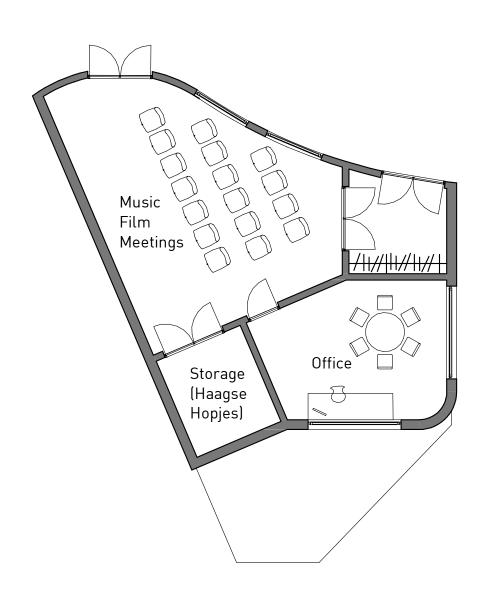
#### **Usage in evening:**

- Cooking & Eating
- Youth socialising



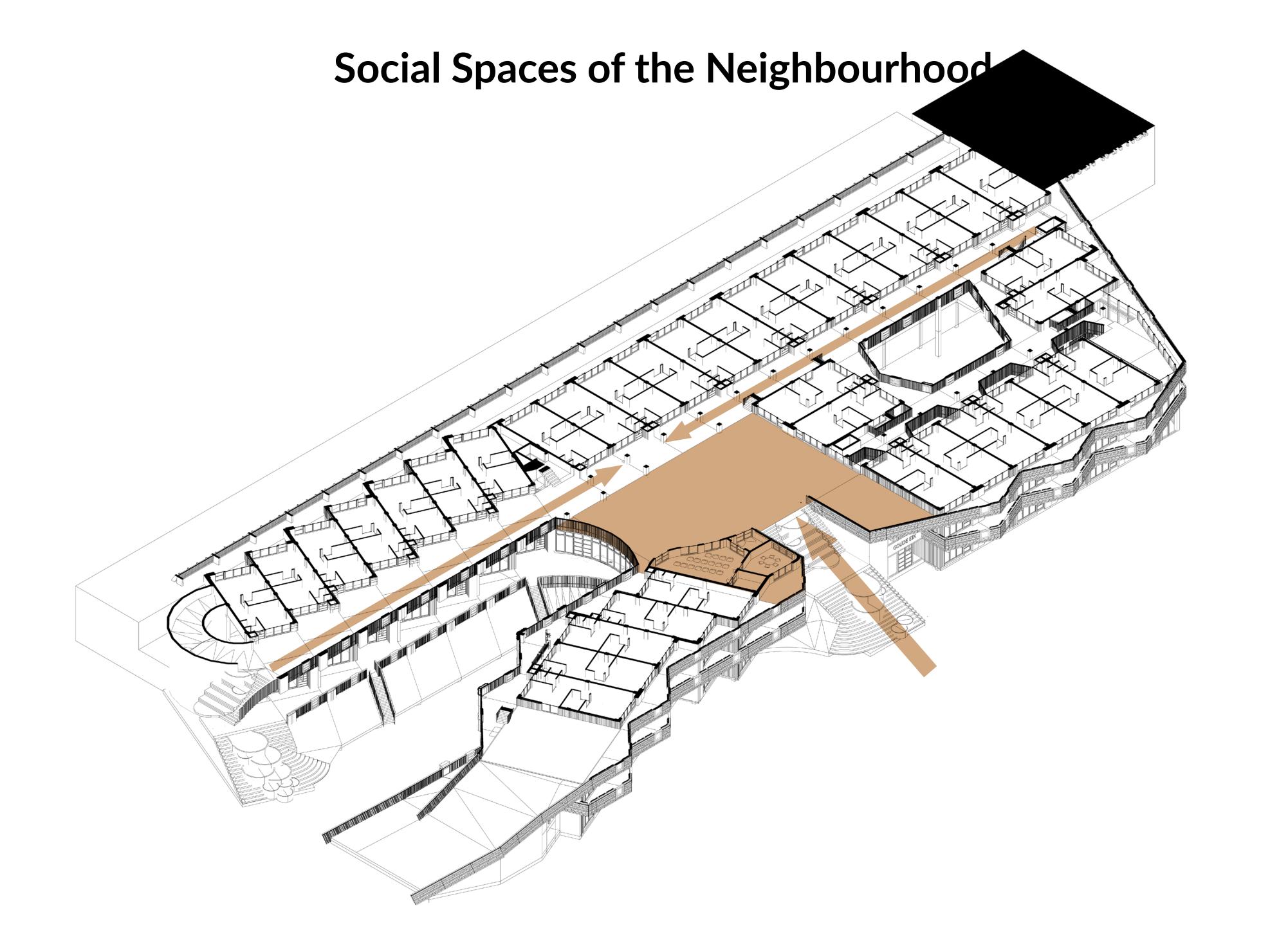
# **2th Floor Several facilities:**

- Office space
- Meeting / Music /
- Storage (Haagse Hopjes for sports)







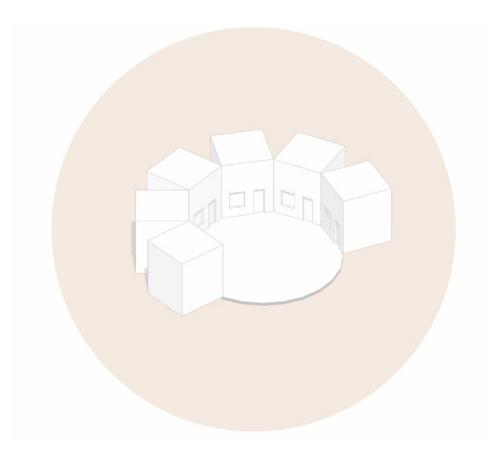


#### Bridging

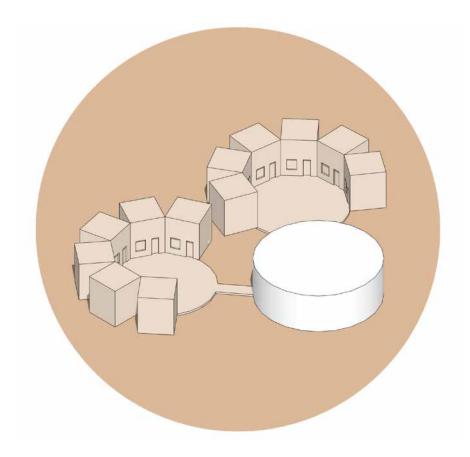
Bonding (Clusters)

Bridging (Block)

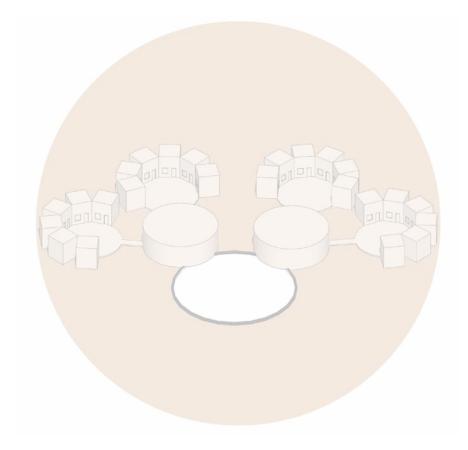
Linking (Neighbourhood)



Co-munity 1: Conceptual model for social involvement: A clustering of eight to twelve houses with a common space



Co-munity 5: A second layer in the conceptual social model facilitates 'bridging'



Co-munity 8: Facilitate linking by combining regular needs with social ones

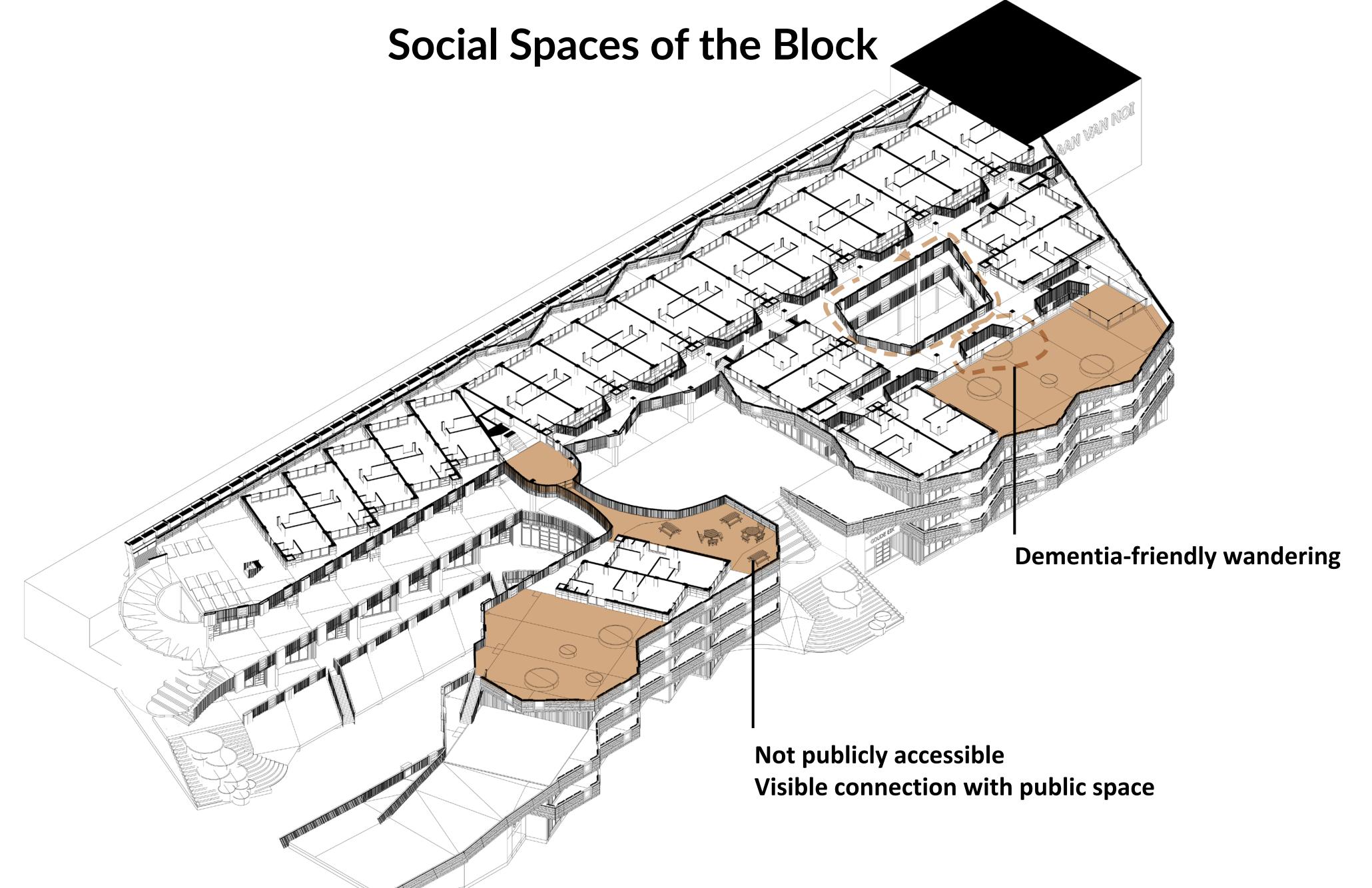
#### Bridging: a wide variety of needs

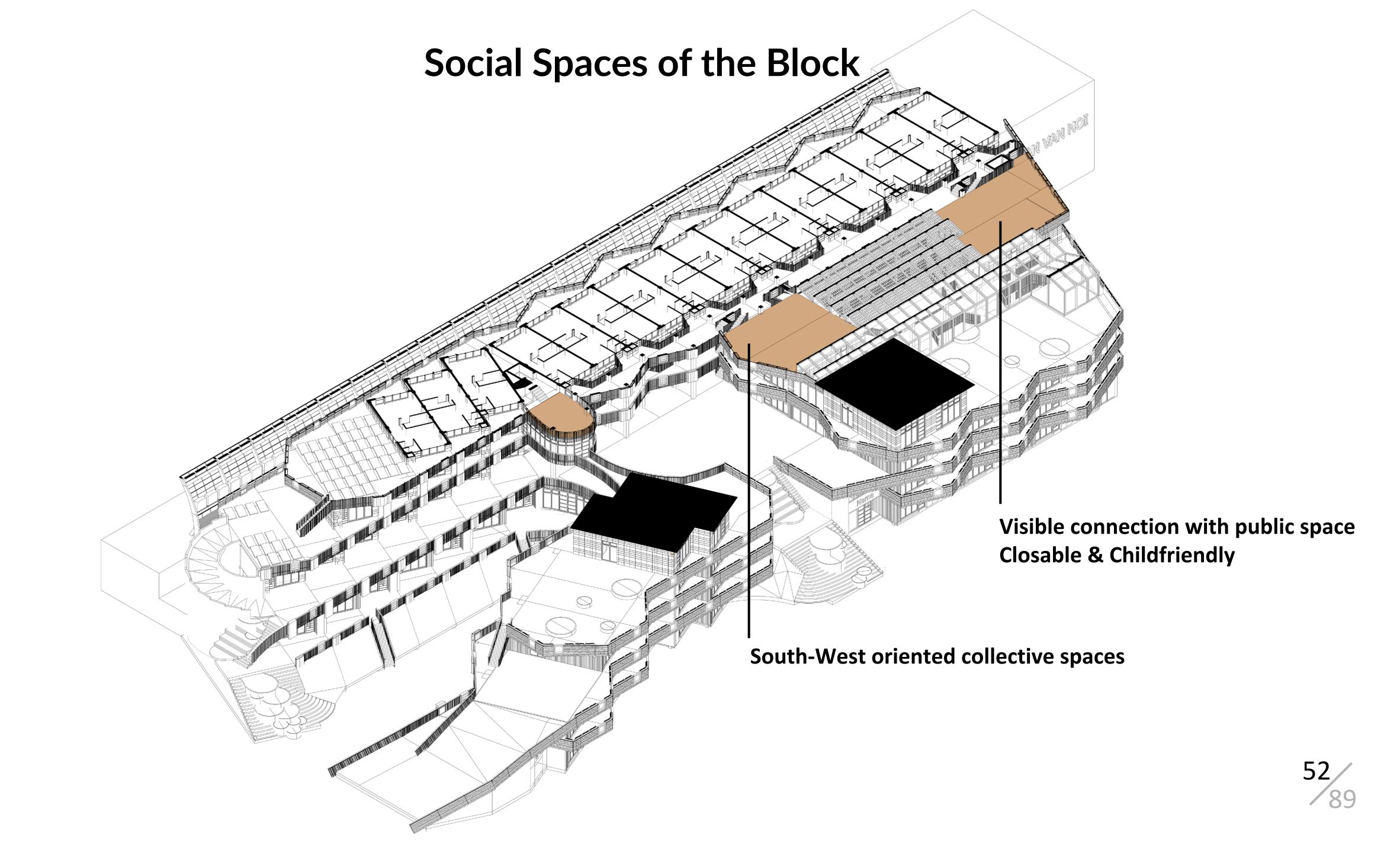
#### Evaluatie interesse activiteiten

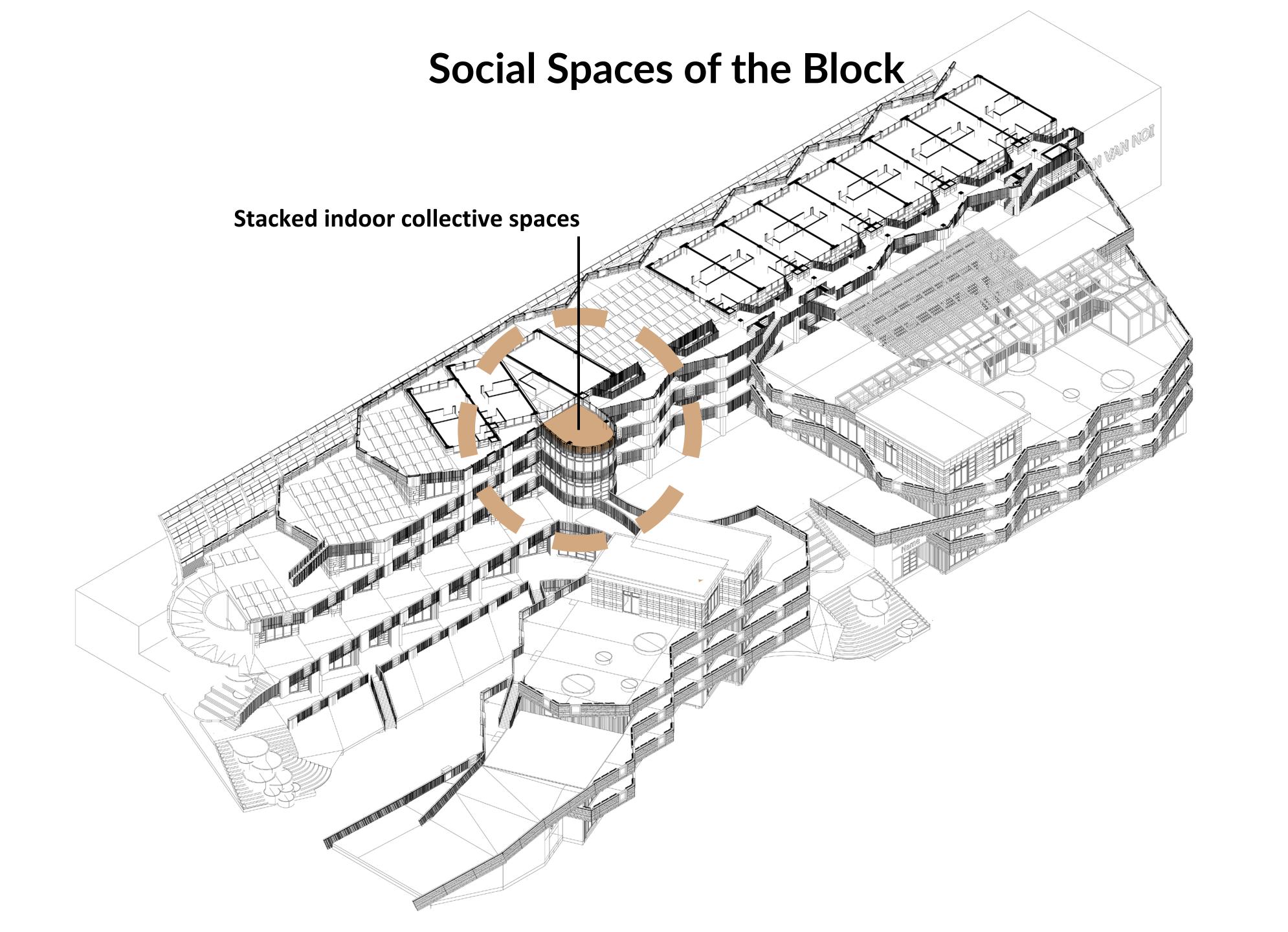
activiteit	bestaand
klaverjassen	8
handwerkclub	7
kookclub	11
bingoclub	16
borrelmiddag	21
moestuin	4
spelletjesmiddag	10
schilderen	5

nw act.	meedoen
jeu de boule	10
biljarten	2
bridgen	2
Kippen houden	9
lezingen	20
muziekavonden	30
filmavonden	28
bqq	28
feestavond	28
uitjes	27

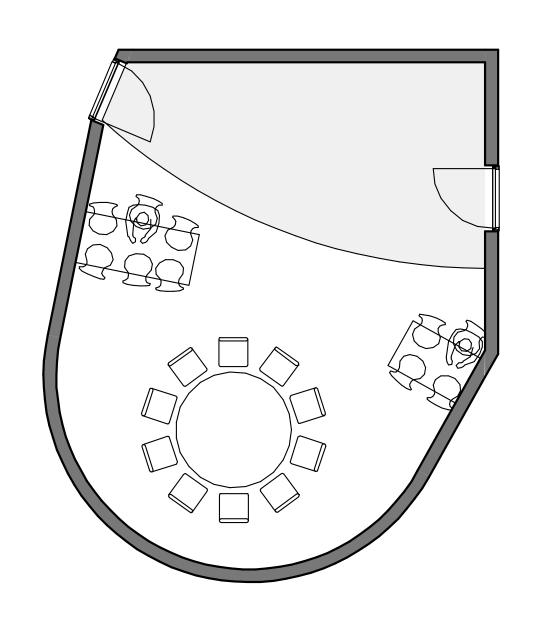
A survey done in Huis Assendorp in Zwolle

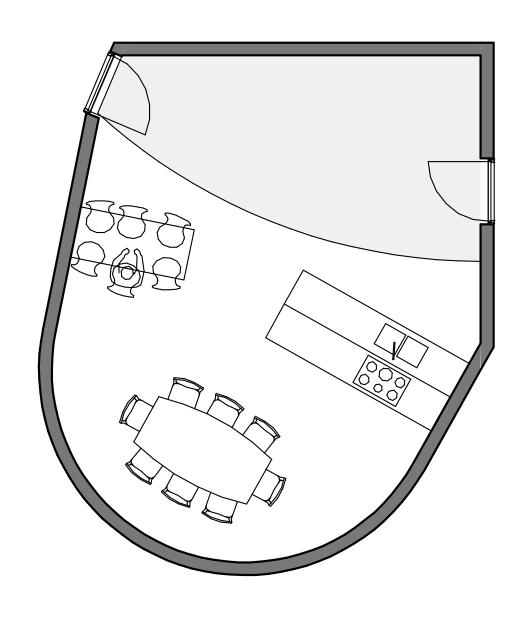


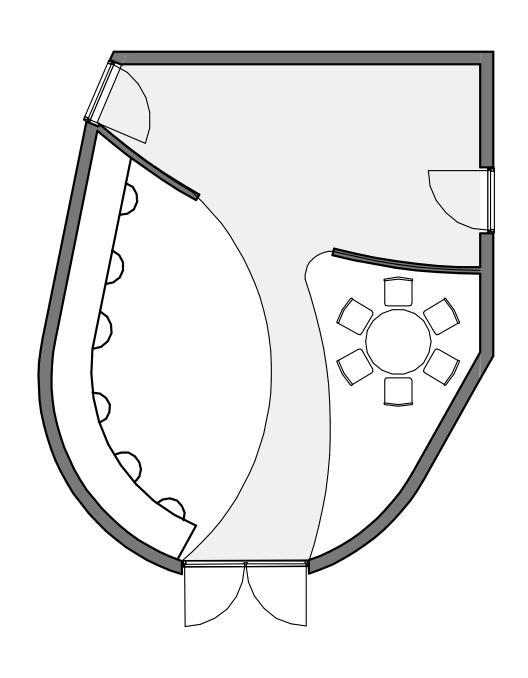




## Social Spaces of the Block





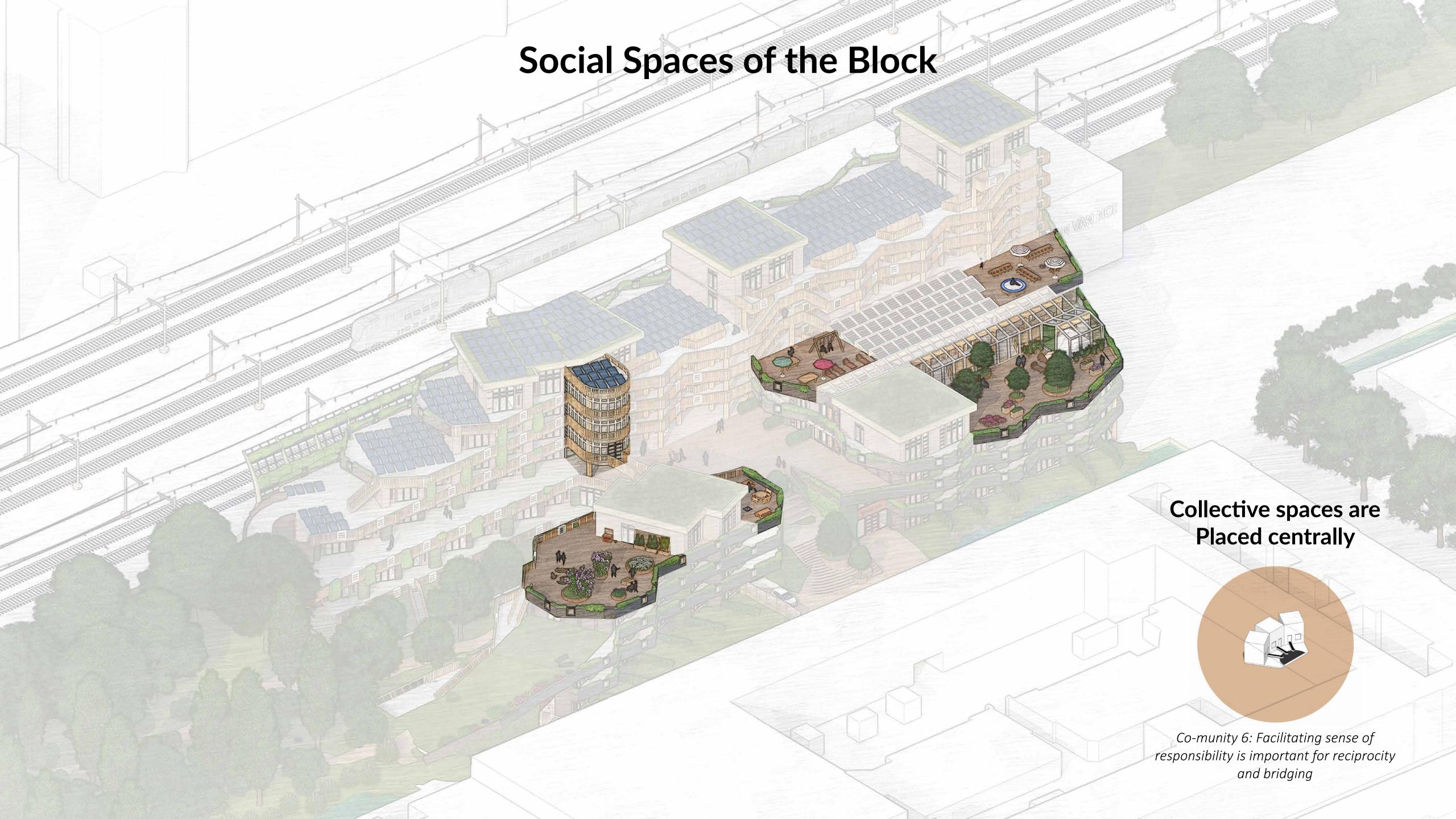


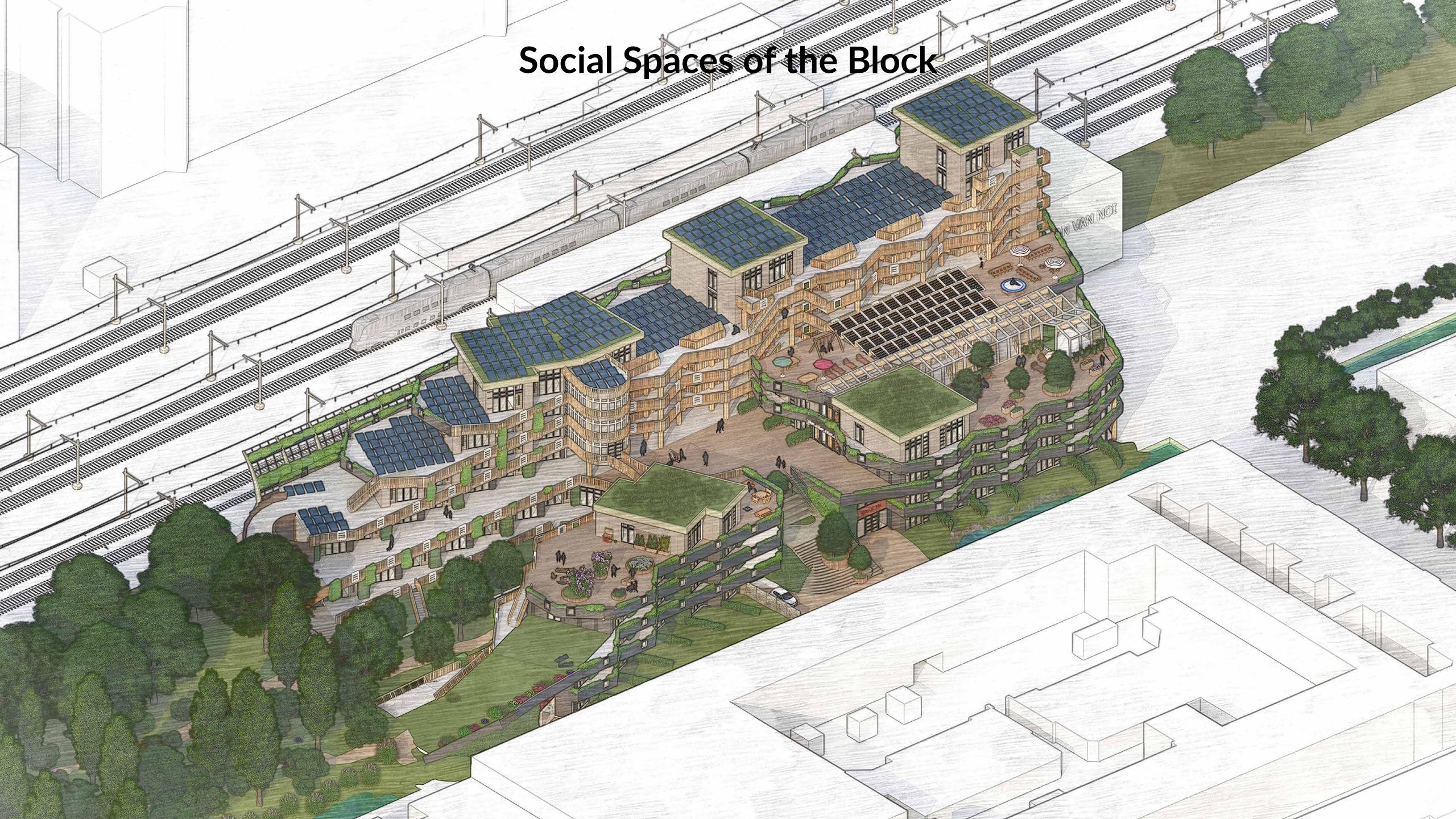
Possible Designs:

1. Meeting

2. Eating

3. Working





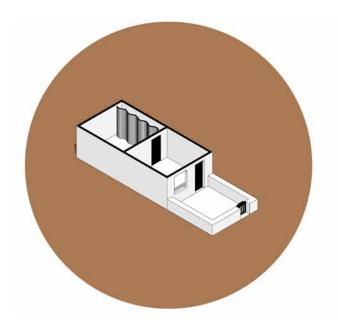
How to Co-dividualize

#### Co-dividual Design goals

For reciprocity to grow on a personal level, we need to facilitate personal needs to support a sense of equal value

#### **Co-Munity Design goals**

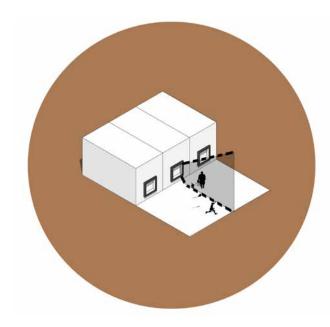
#### Facilitate Personal Needs



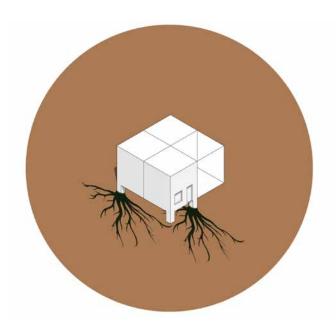
Co-dividuality 1: A feeling of autonomy is supported by a divide between private and public zones that can open up by choice



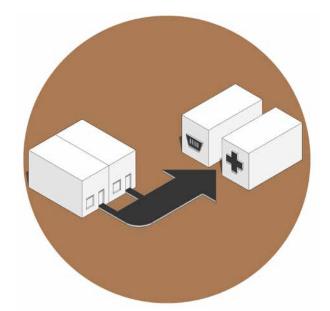
Co-dividuality 2: Facilitate personal uniqueness to stimulate a feeling of equality



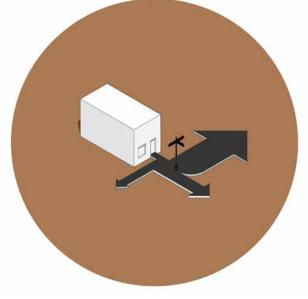
Co-dividuality 3: A view on liveliness stimulates social involvement



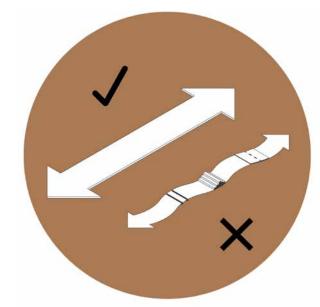
Co-dividuality 4: Life cycle proof living increases social involvement



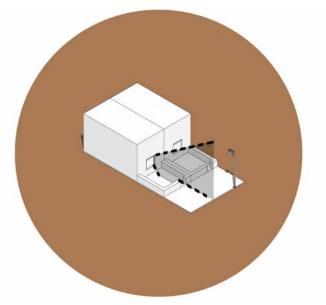
Co-dividuality 5: Nearby resources increase autonomy



Co-dividuality 6: Choice in daily activities increase autonomy

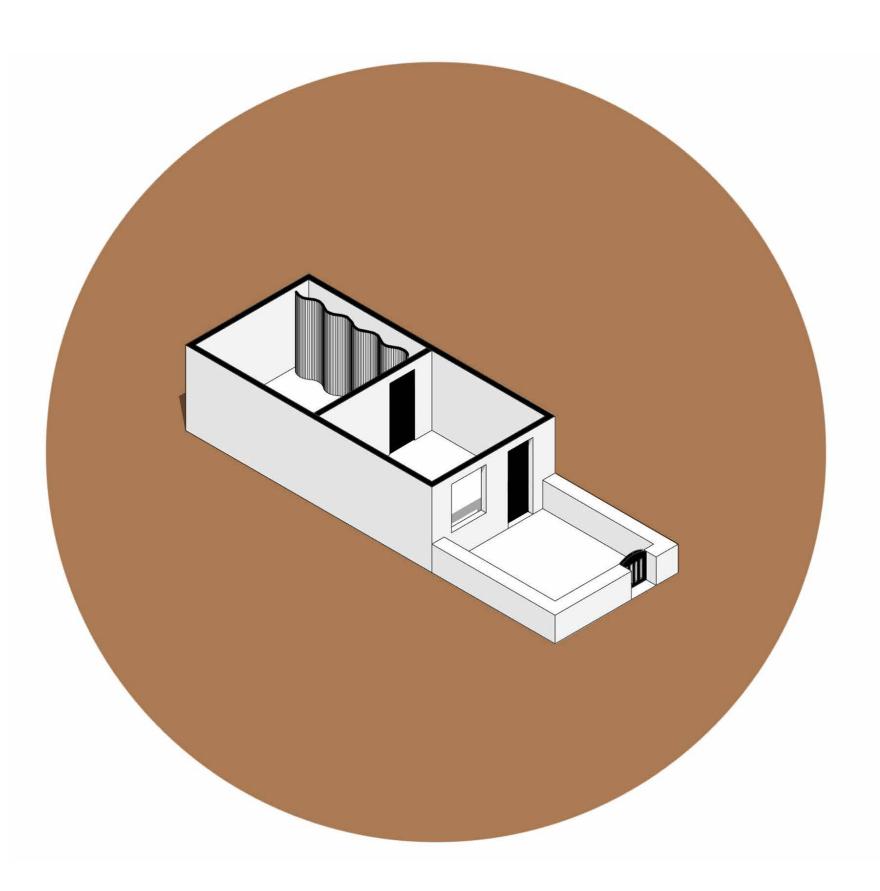


Co-dividuality 7: Elderly proof routing and interior increase autonomy



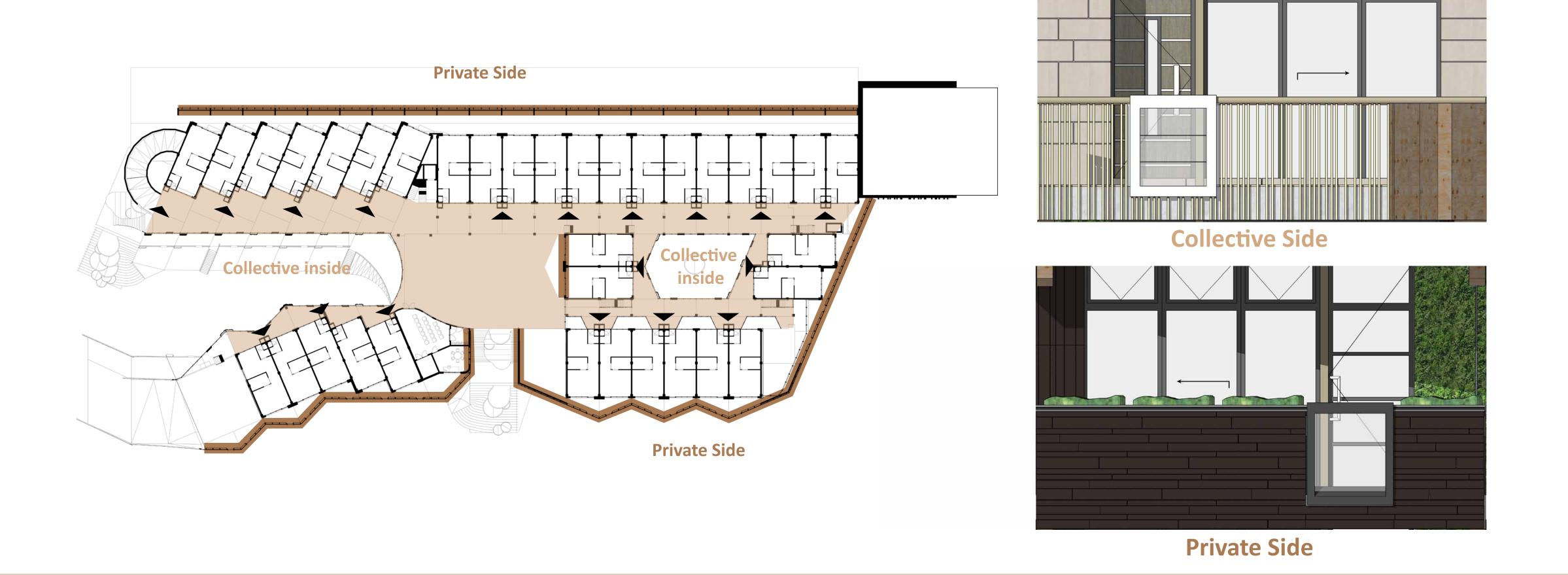
Co-dividuality 8: Increased safety by eyes on the street improves quality of living

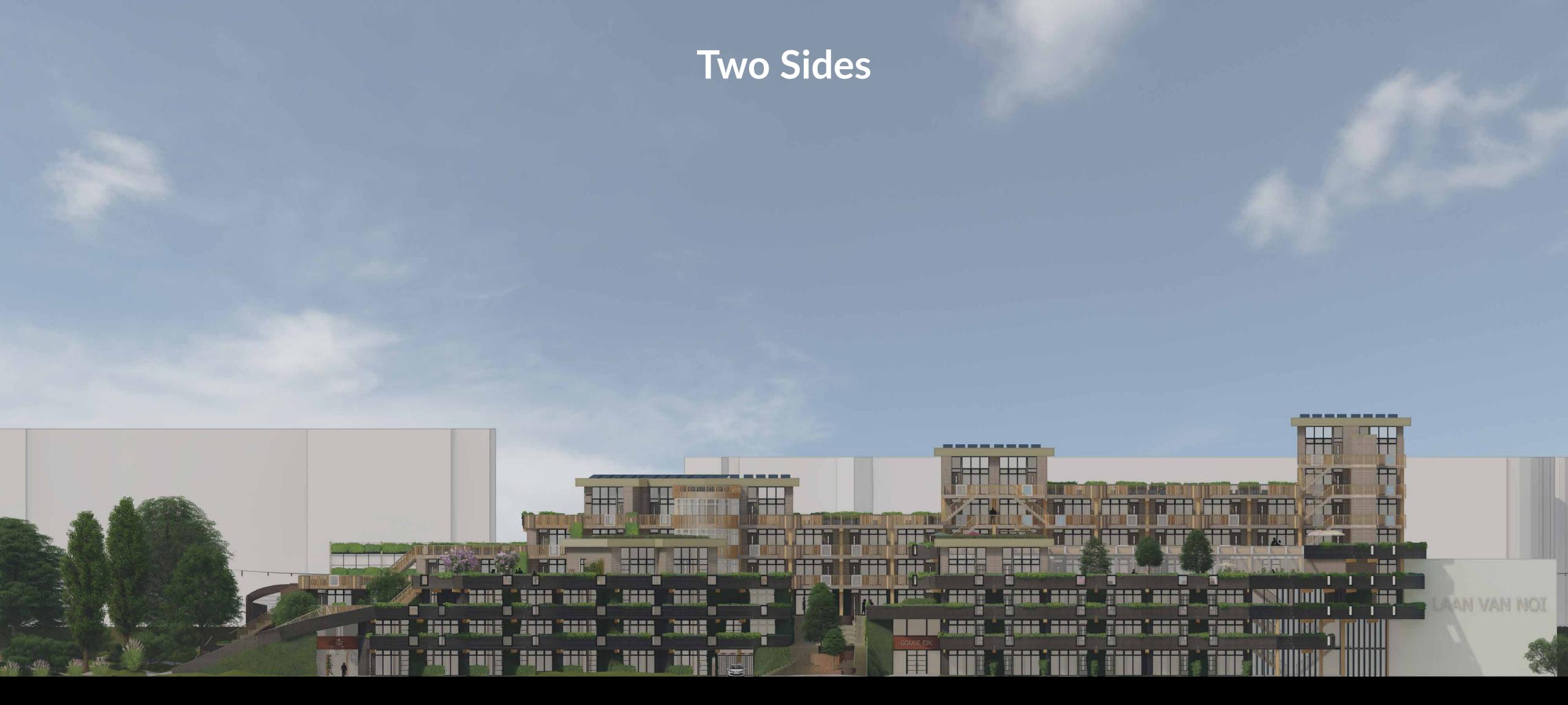
## Zoning in privacy



Co-dividuality 1: A feeling of autonomy is supported by a divide between private and public zones that can open up by choice

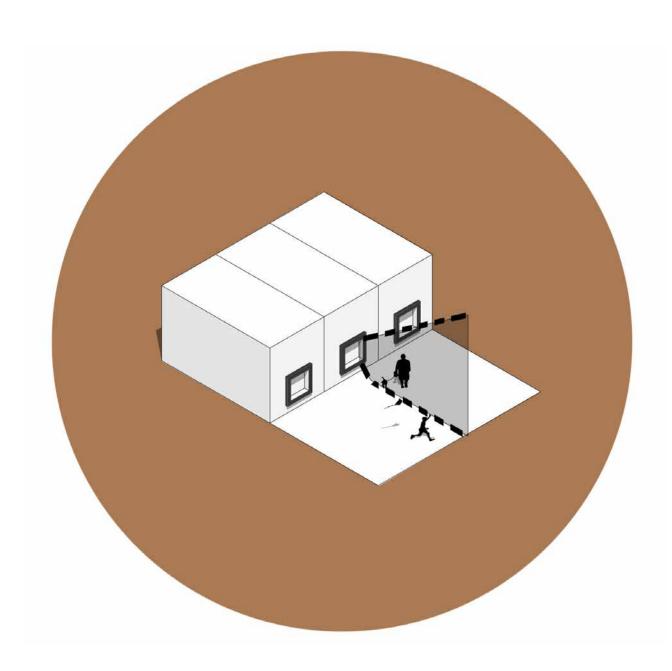
#### **Balcony railings: Collective & Private**



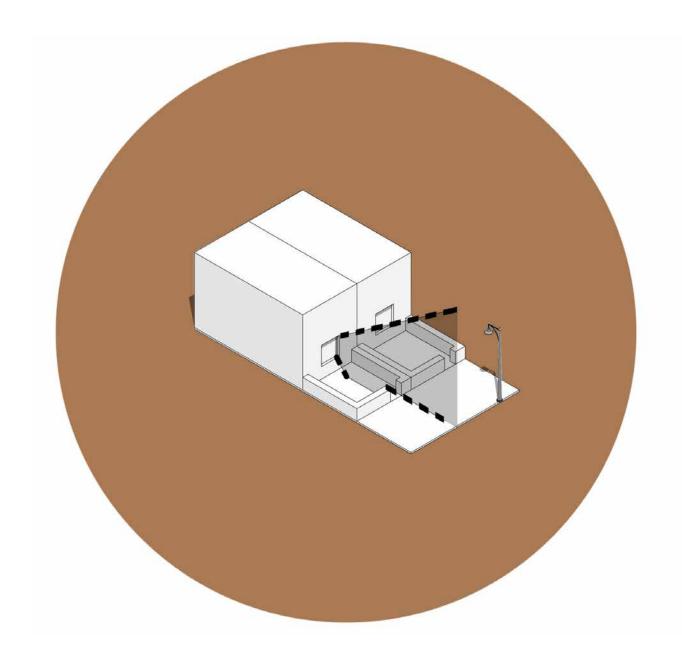


South-East elevation

#### Sightlines



Co-dividuality 3: A view on liveliness stimulates social involvement



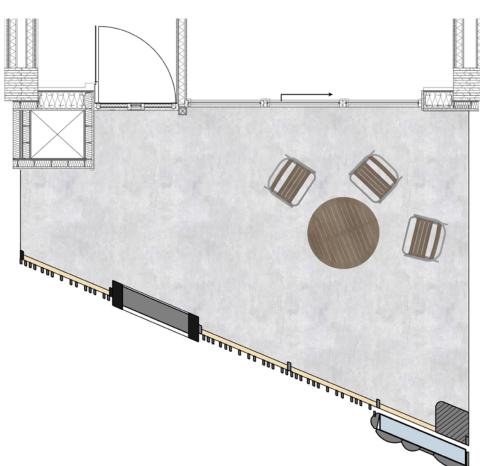
Co-dividuality 8: Increased safety by eyes on the street improves quality of living

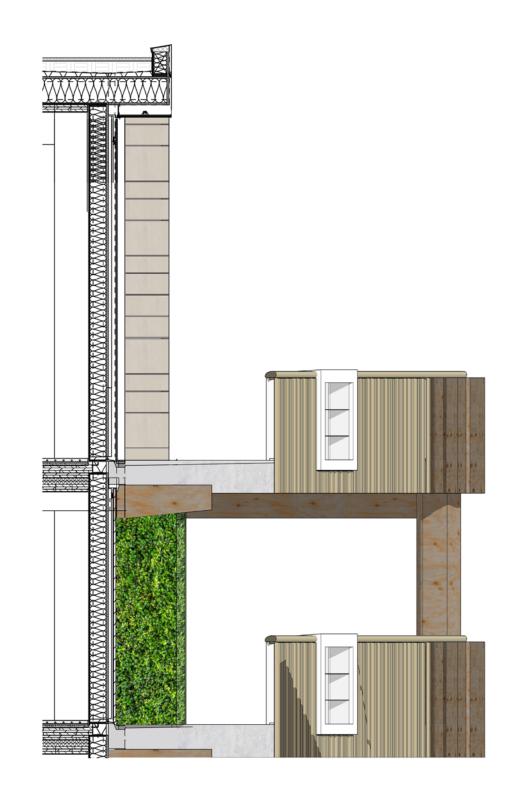


Private side Ground floor - 2th floor

#### **Controlled Openness**

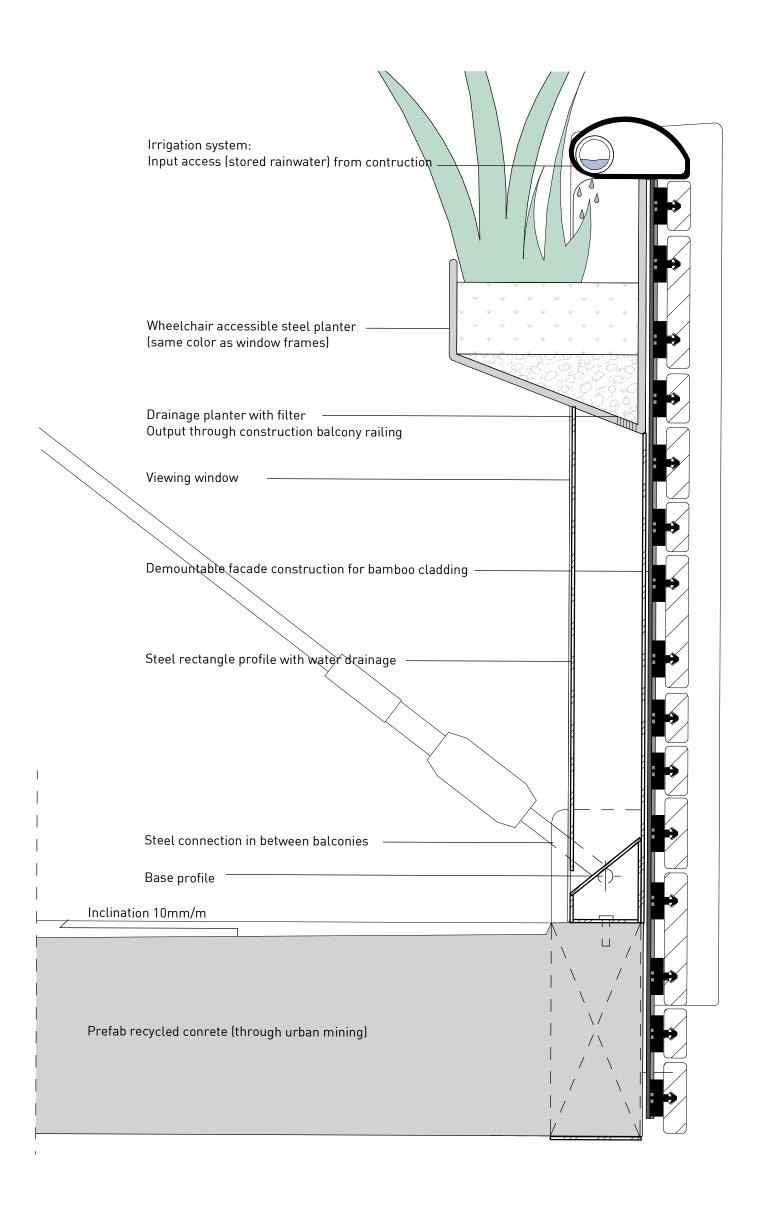




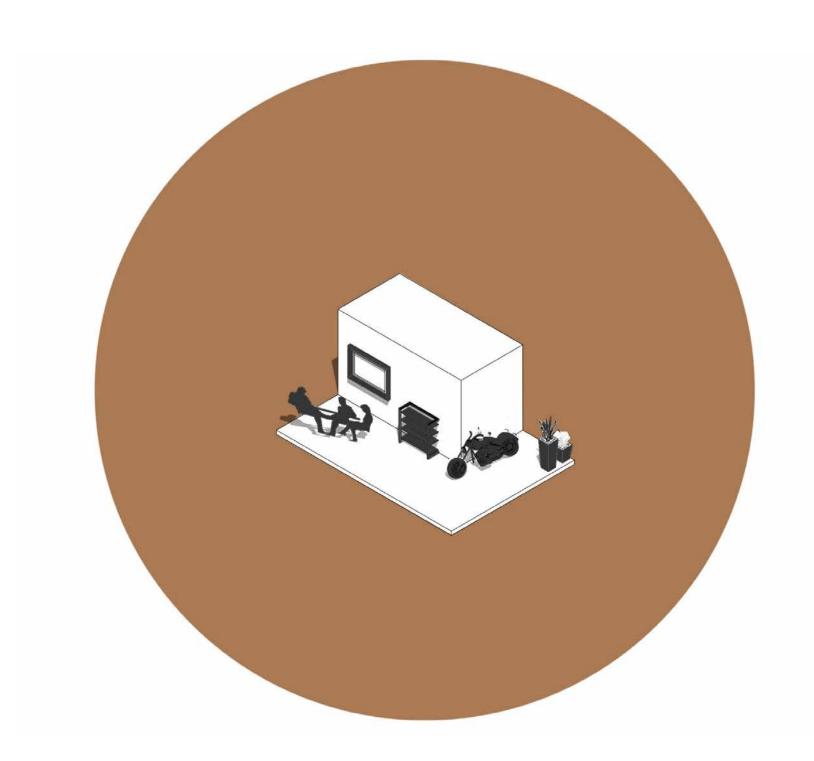


Collective side 3th - 7th floor

#### Controlled Openness & Wheelchairaccessible



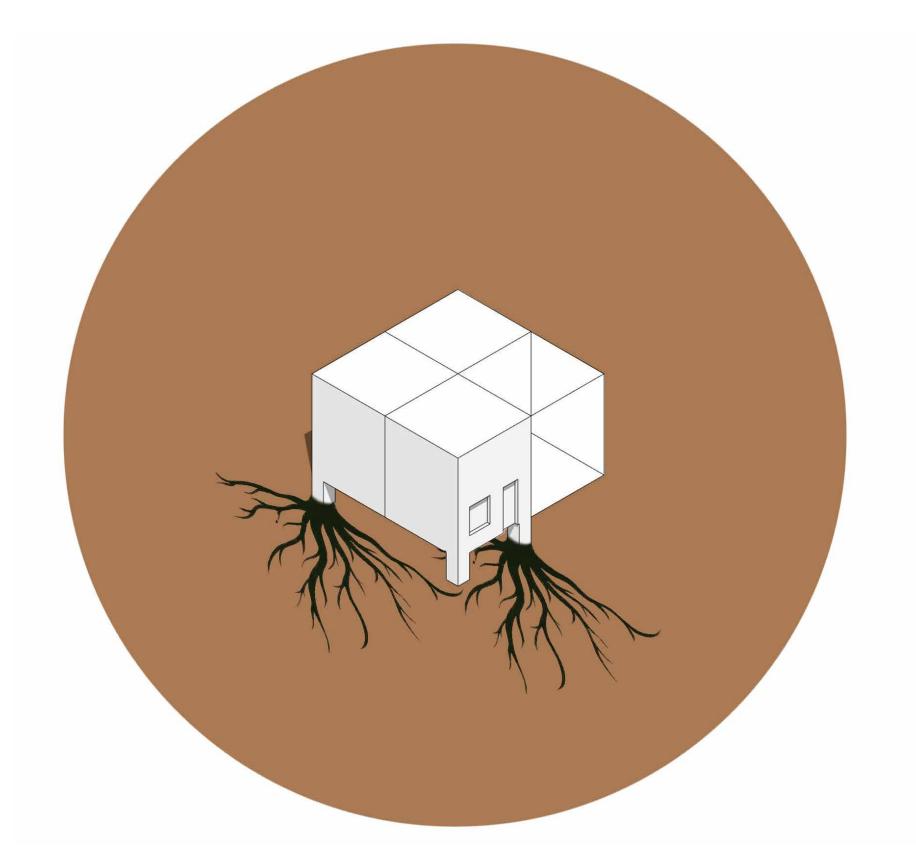
#### **Facilitating Personal Uniqueness**



Co-dividuality 2: Facilitate personal uniqueness to stimulate a feeling of equality



### Life Cycle Proof Living

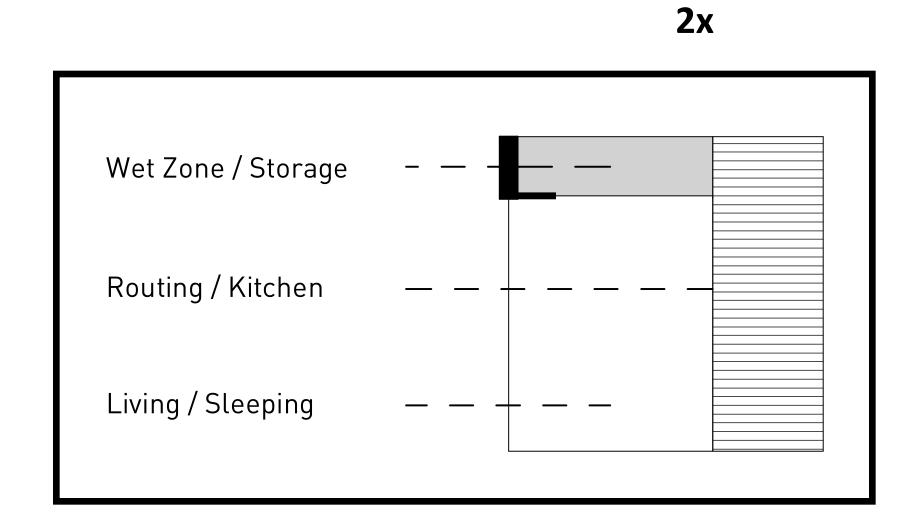


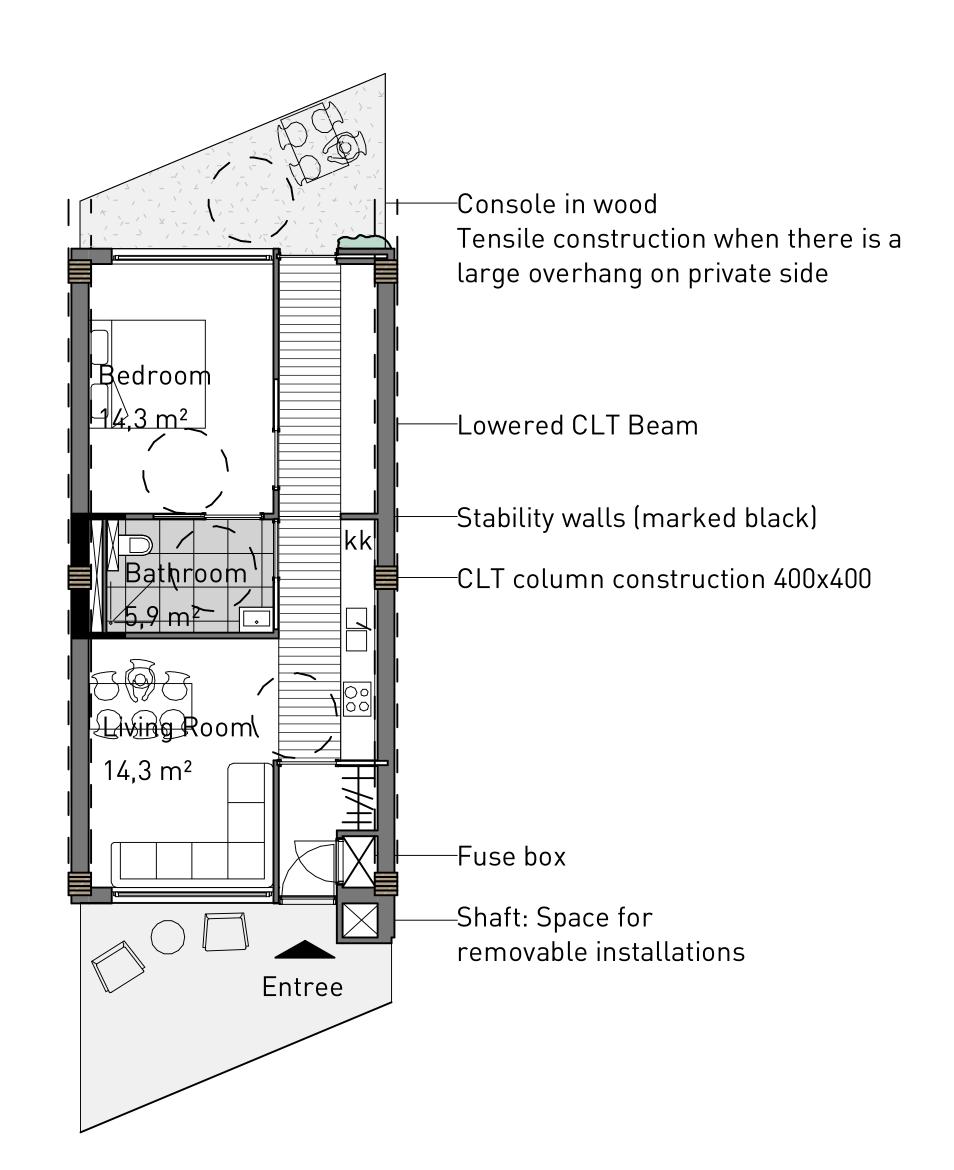
Co-dividuality 4: Life cycle proof living increases social involvement

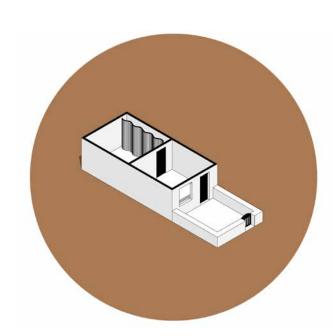
#### Floorplan based on modules



#### Minimalist Living (58m²)







Co-dividuality 1: A feeling of autonomy is supported by a divide between private and public zones that can open up by choice

# Minimalist Living (58m²)

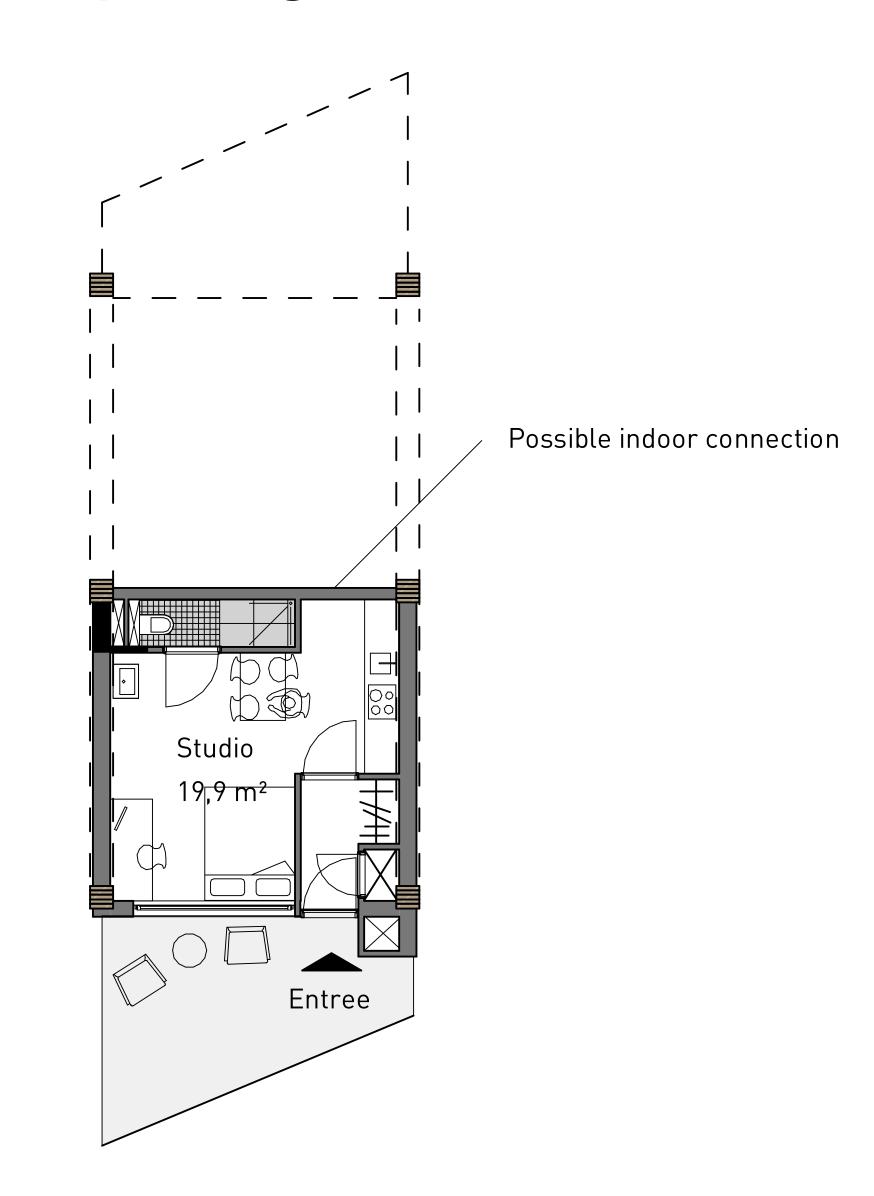


# Tiny Living (29m<sup>2</sup>)

#### **Suited for:**

- Care takers
- Singles
- Starters

Making use of collective facilities becomes more attractive



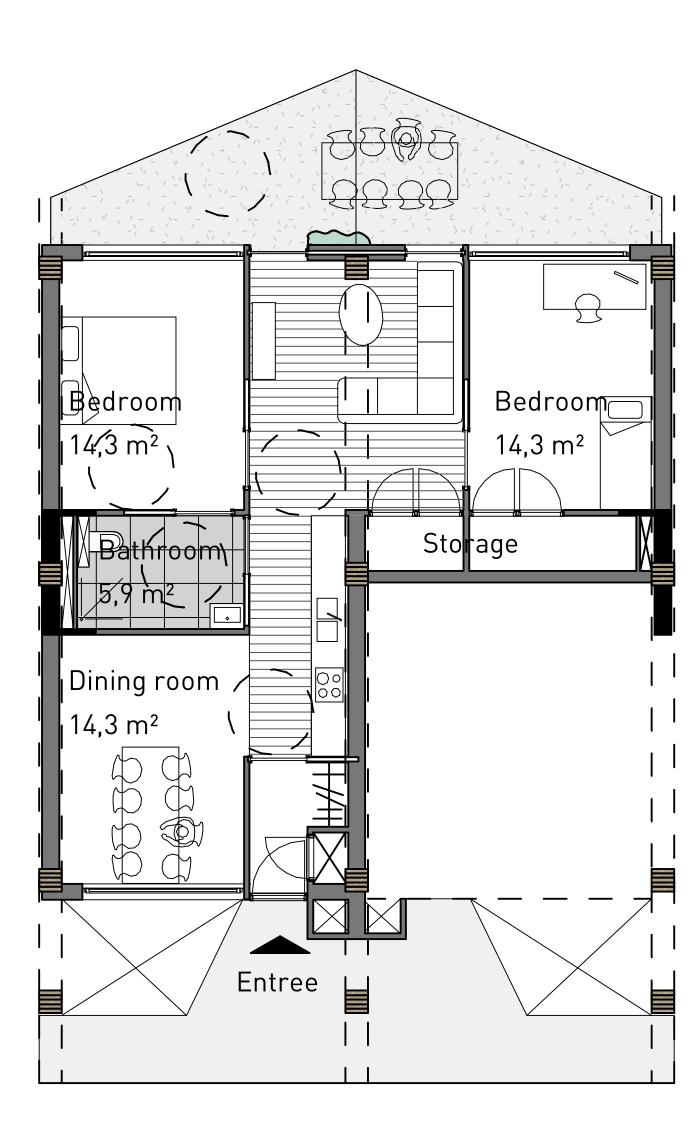
# Urban Living (87m<sup>2</sup>)

#### **Suited for:**

- Couples
- Friends
- One-child families

Combining the middle part for living space.

Also adds extra dynamic life to the private side



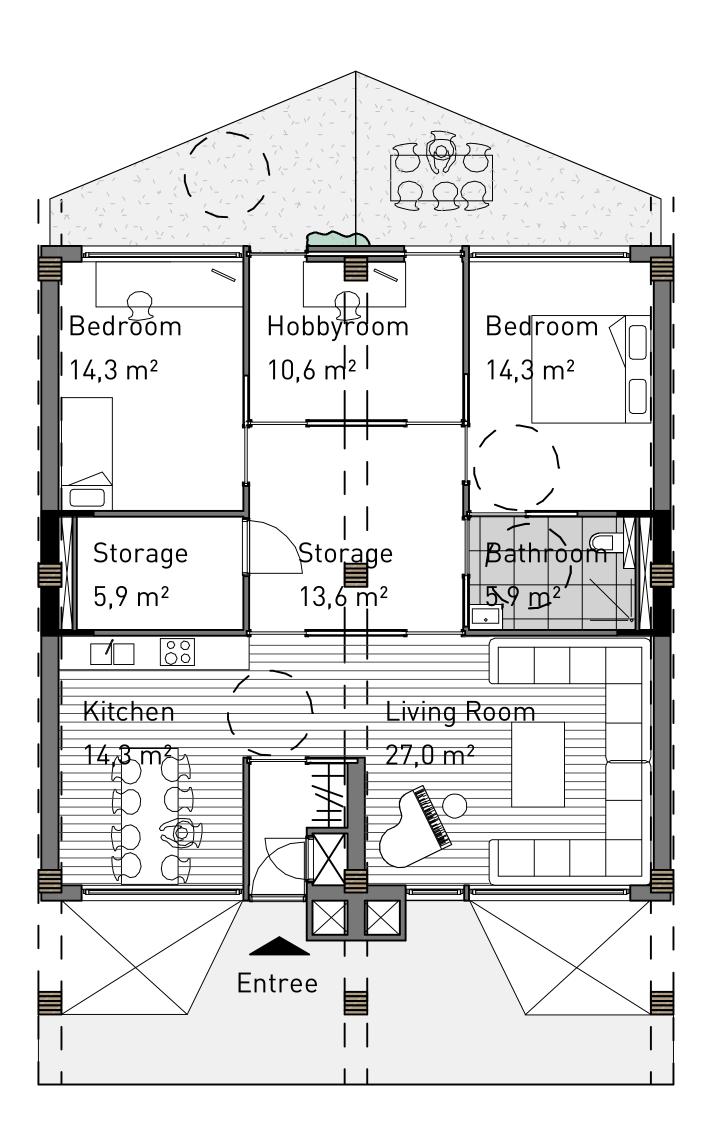
### Urban Living ++ (117m<sup>2</sup>)

#### **Suited for:**

- Couples
- Friends
- Two-child families

Storage on the left can be anything: another bathroom, storage, technical space.

Storage in the middle can also be used for several functions: Playspace, Laundry, second hobby room

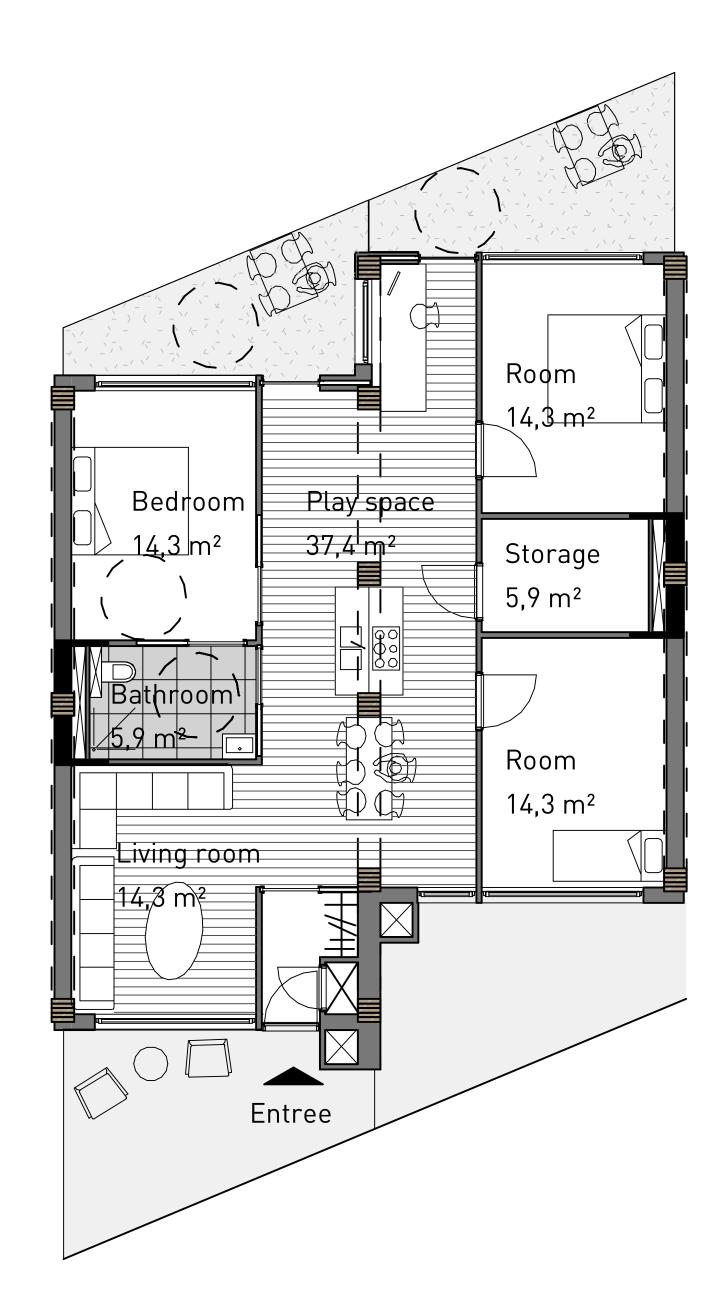


# Co-Living (117m<sup>2</sup>)

#### **Suited for:**

- Friends
- 2-child families
- Co-Living

When Co-Living, an extra bathroom can be added



# Co-Living (117m<sup>2</sup>)



# Co-living ++ (146m<sup>2</sup>)

#### **Suited for:**

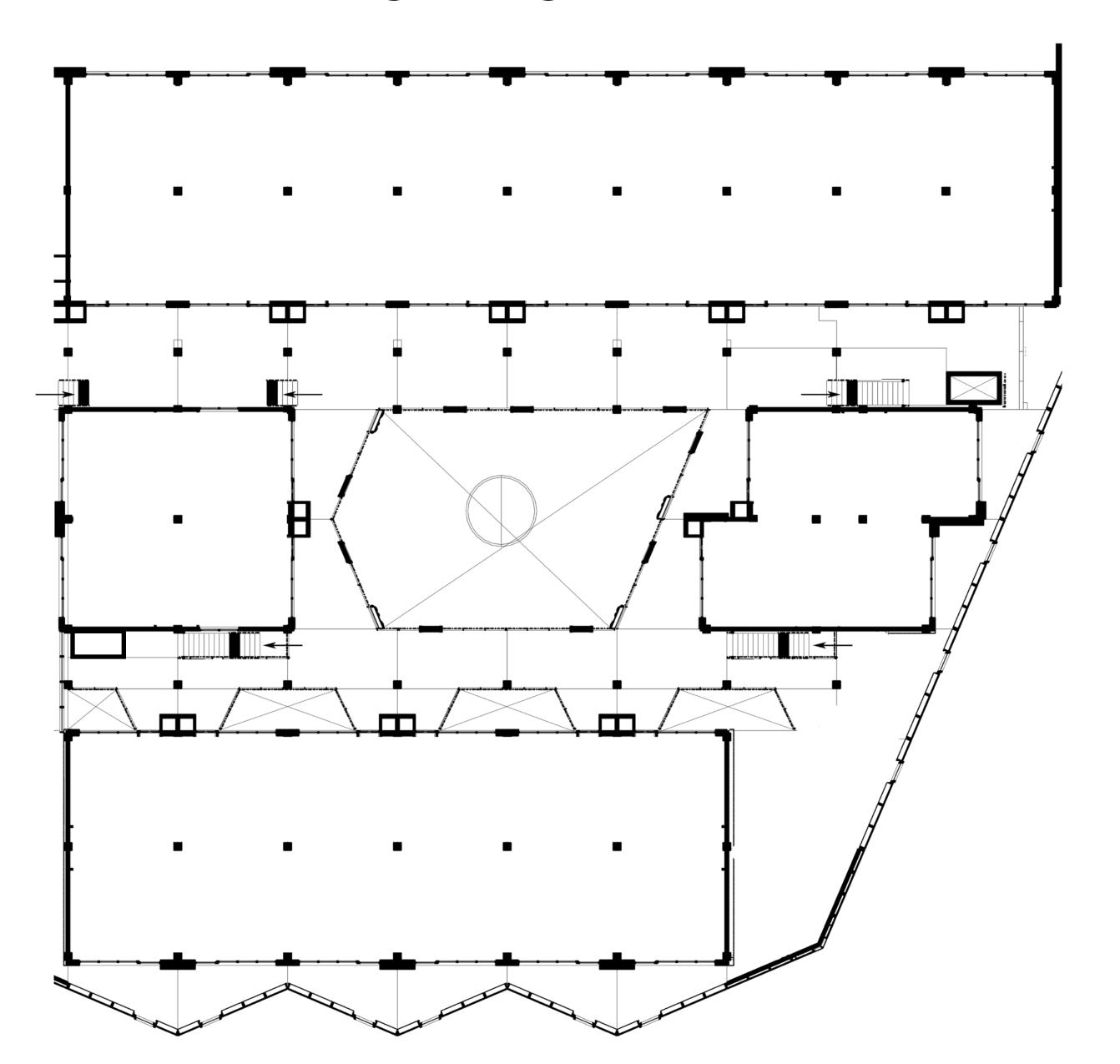
- 4-child families
- 5 Students
- 4 Singles

Extra broad hallway allows for extra functions like playing and laundry

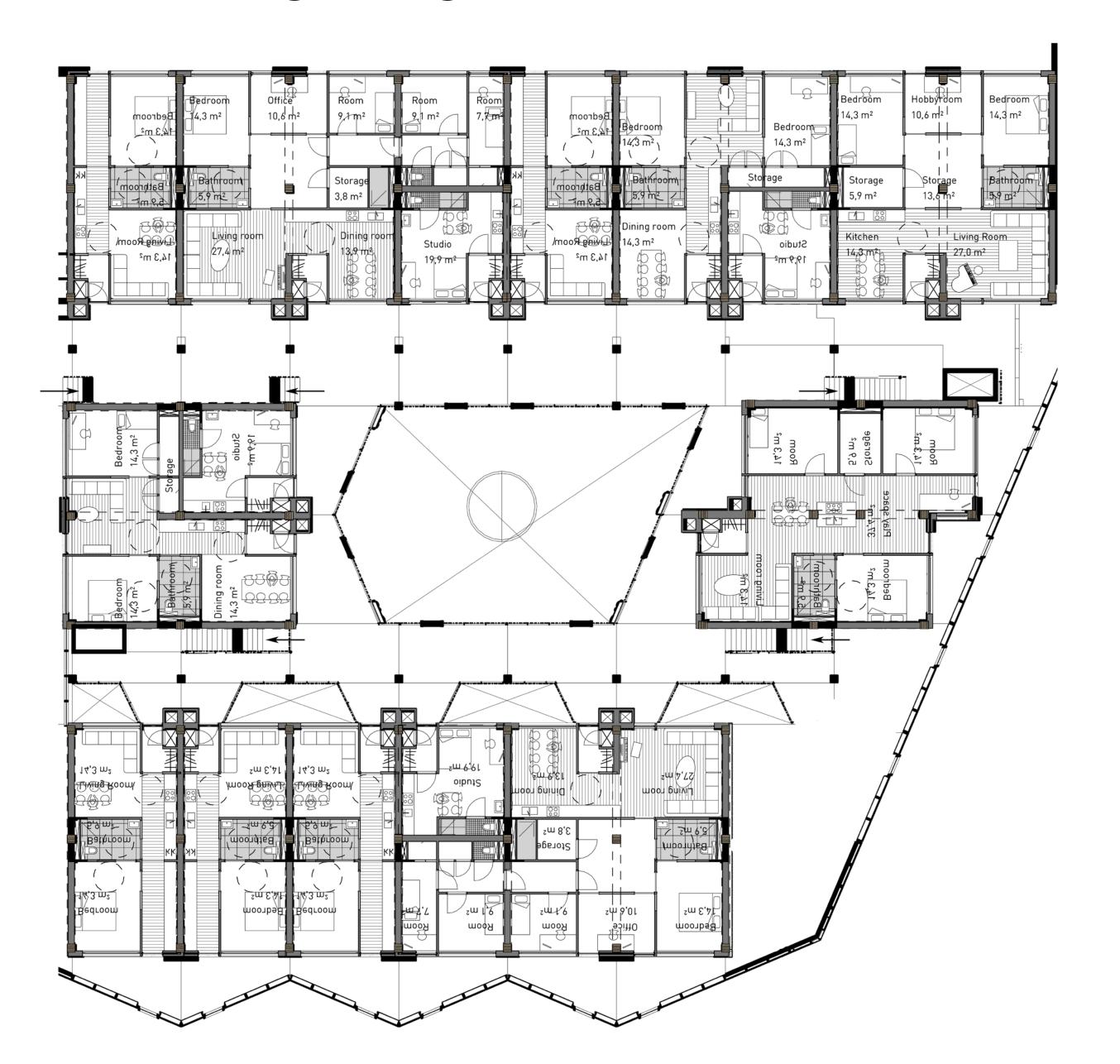
Possibility of 2 showers



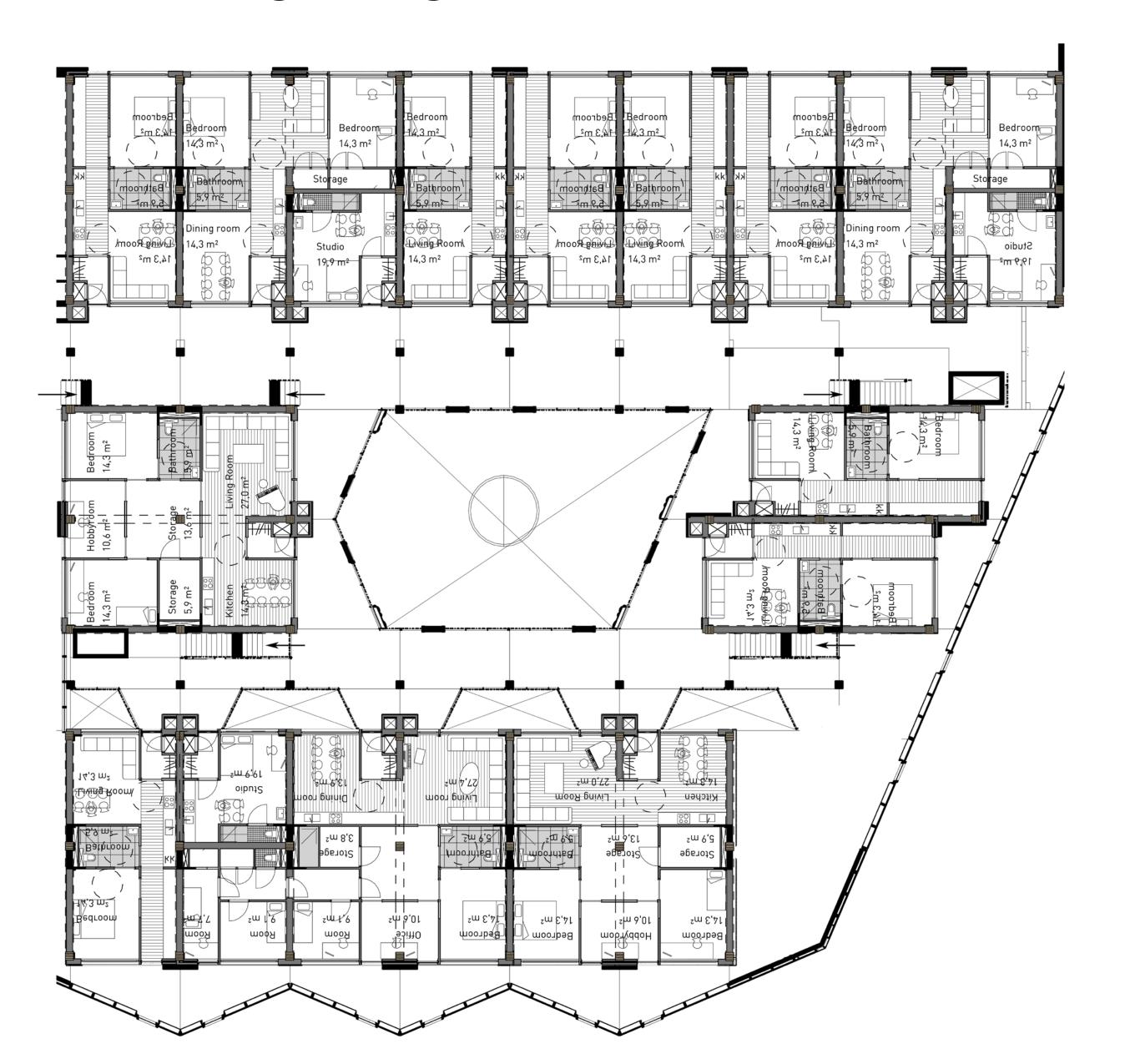
# **Growing Living Environment**



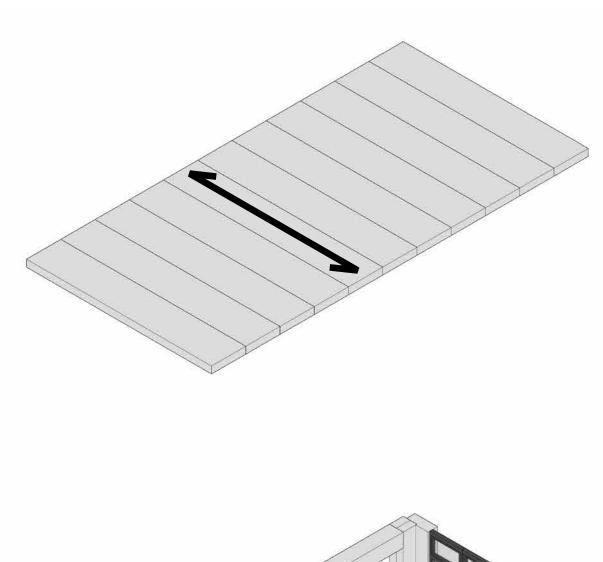
# Growing Living Environment - Year 1

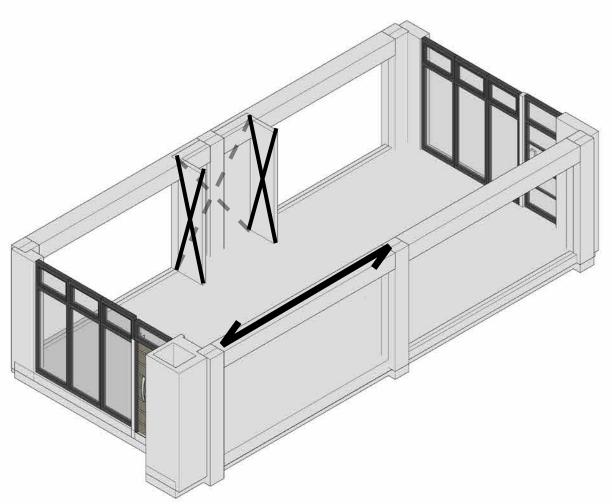


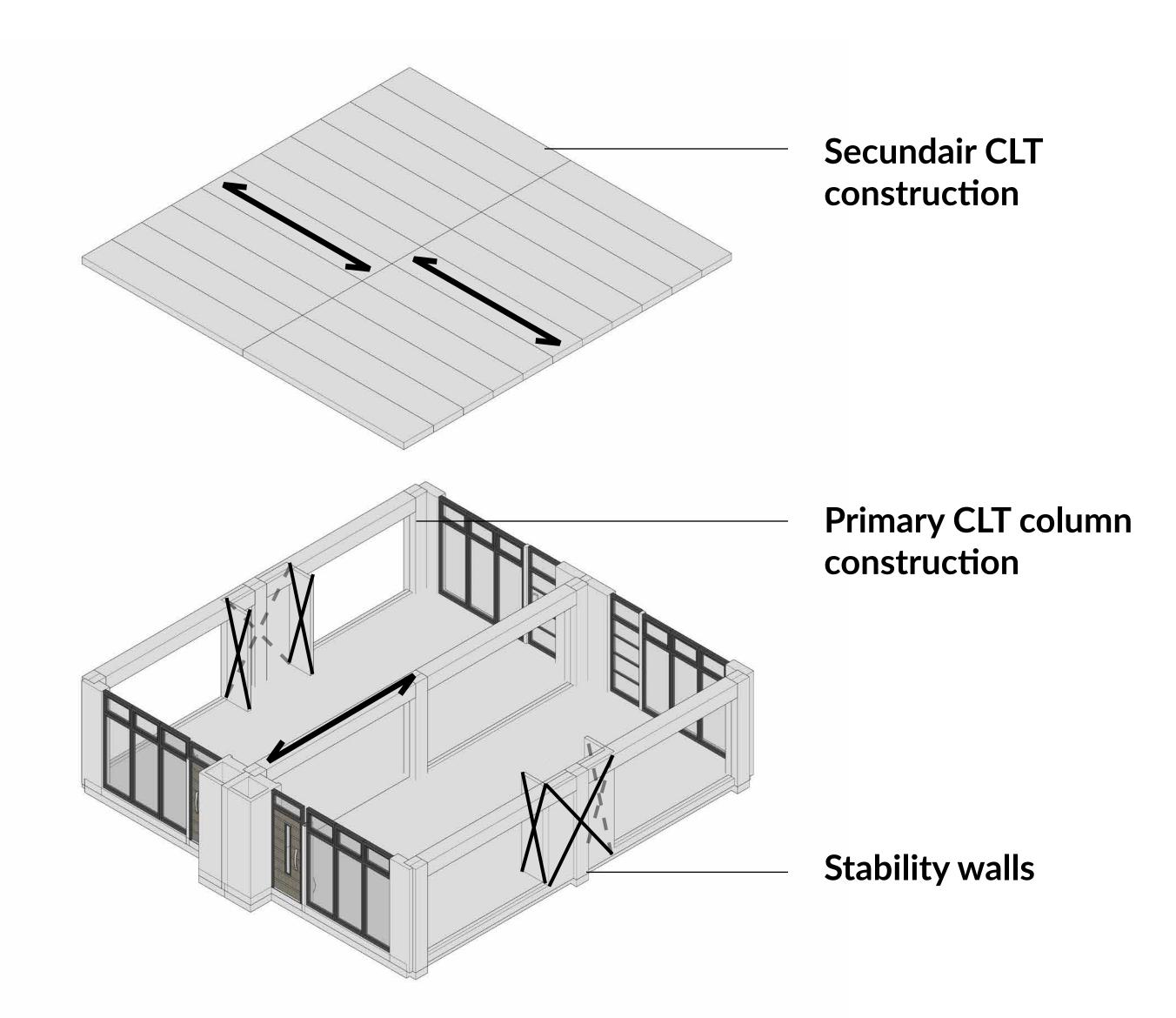
# **Growing Living Environment - Year 30**



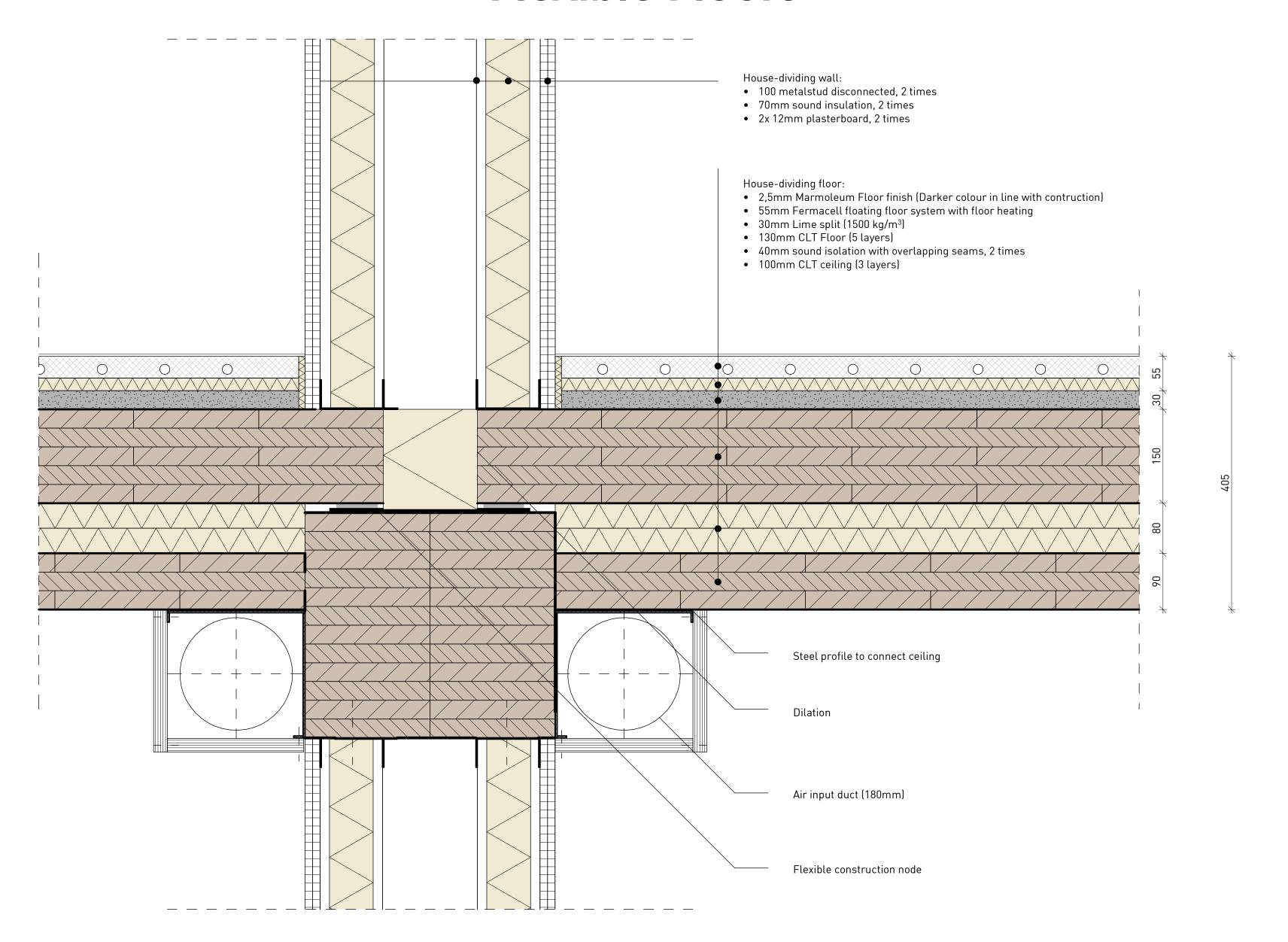
### Flexible Construction



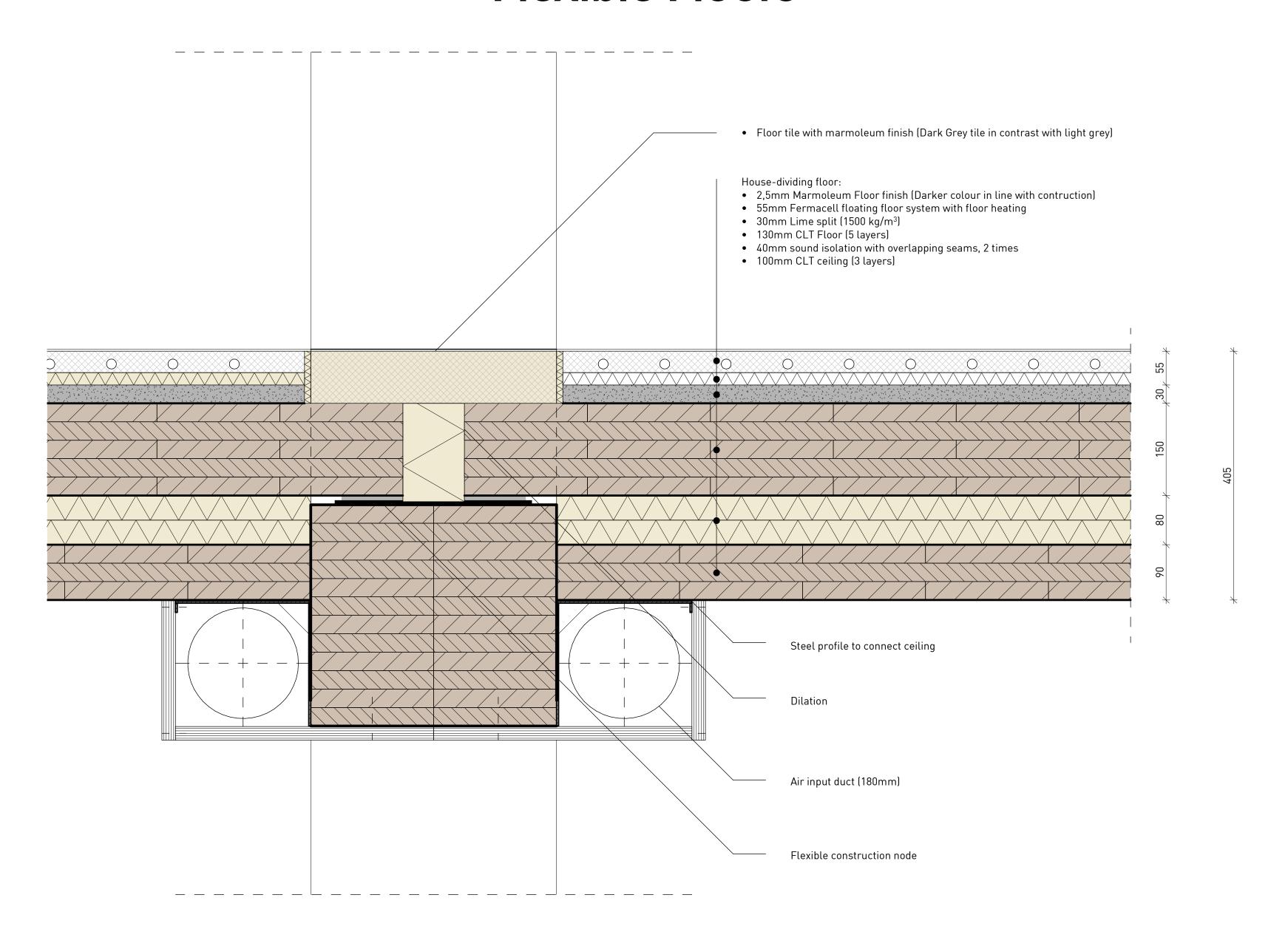




### Flexible Floors

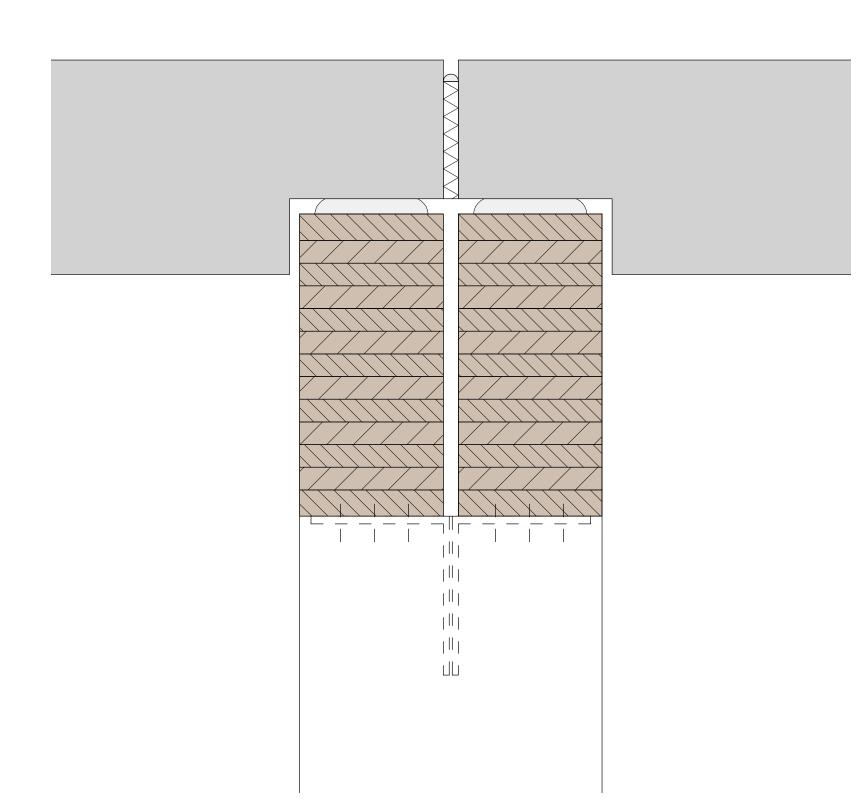


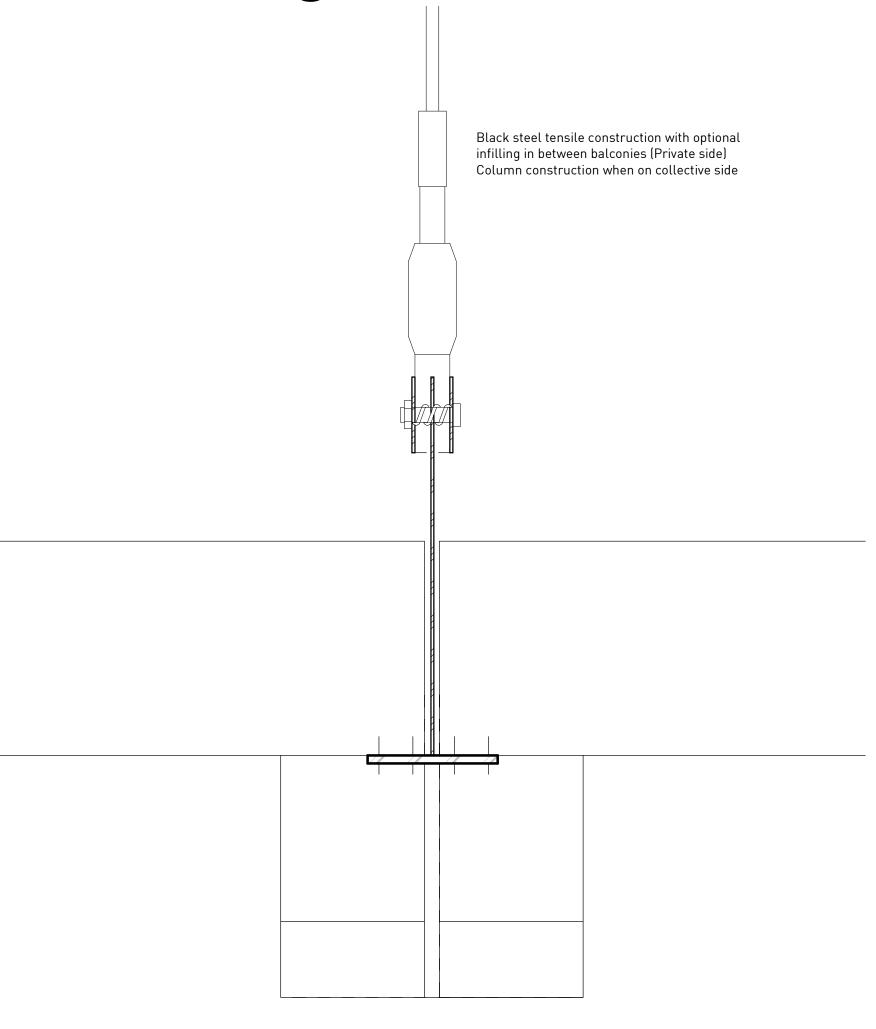
### Flexible Floors



## Flexible Balconies usage





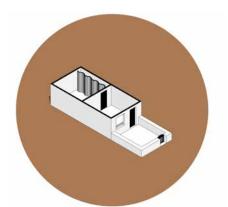


Tensile construction

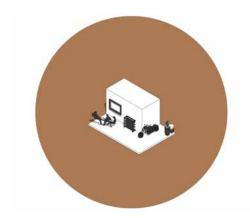
Keeping possible between balconies connections open



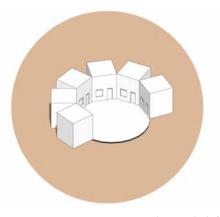
### **Co-dividuality**



Co-dividuality 1: A feeling of autonomy is supported by a divide between private and public zones that can open up by choice

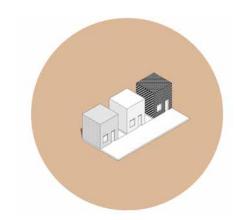


Co-dividuality 2: Facilitate personal uniqueness to stimulate a feeling of equality

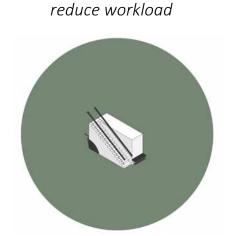


**Co-munity** 

Co-munity 1: Conceptual model for social involvement: A clustering of eight to twelve houses with a common space



Co-munity 2: Different materials and colours can be used to have something in common with neighbours.

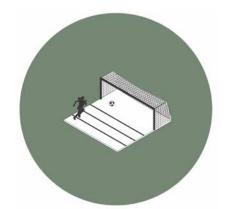


Co-care 1: A healthhub can

provide efficient local care and

Co-care

Co-care 3: Making physical movement in routing possible for elderly to increase health

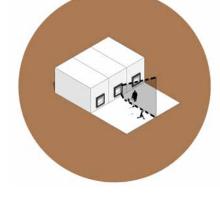


Co-care 2: A health promotive

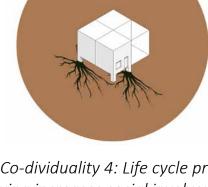
environment reduces workload in

care

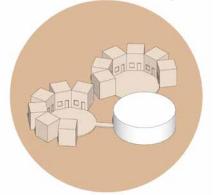
Co-care 4: Facilitate public sporting areas



Co-dividuality 3: A view on liveliness stimulates social involvement



Co-dividuality 4: Life cycle proof living increases social involvement



Co-munity 3: Different spatial strategies

can be used to increase a sense of

collective identity and stimulate

collective ownership

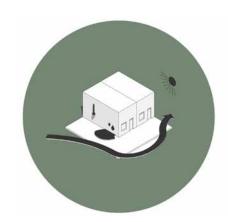
Co-munity 5: A second layer in the conceptual social model facilitates 'bridging'



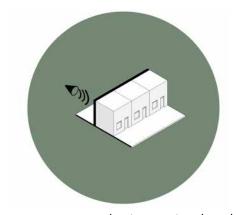
Co-munity 4: Adding themes to clusters

increase a sense of collective identity

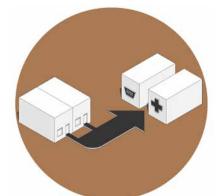
Co-munity 6: Facilitating sense of responsibility is important for reciprocity and bridging



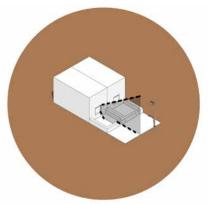
Co-care 5: Outside routing increases mental health



Co-care 6: Reducing noise-levels to prevent stress and increase health



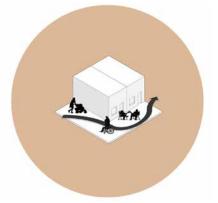
Co-dividuality 5: Nearby resources increase autonomy



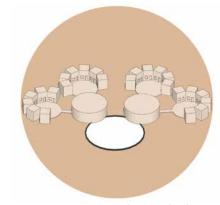
Co-dividuality 6: Choice in daily

activities increase autonomy

Co-dividuality 8: Increased safety by eyes on the street improves quality of living



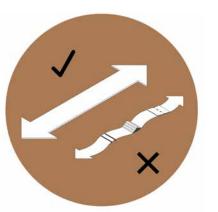
Co-munity 7: Designing routing that overlaps with other functions stimulates unplanned interaction



Co-munity 8: Facilitate linking by combining regular needs with social



Co-care 7: Reducing windlevels to prevent stress and increase health



Co-dividuality 7: Elderly proof routing and interior increase autonomy

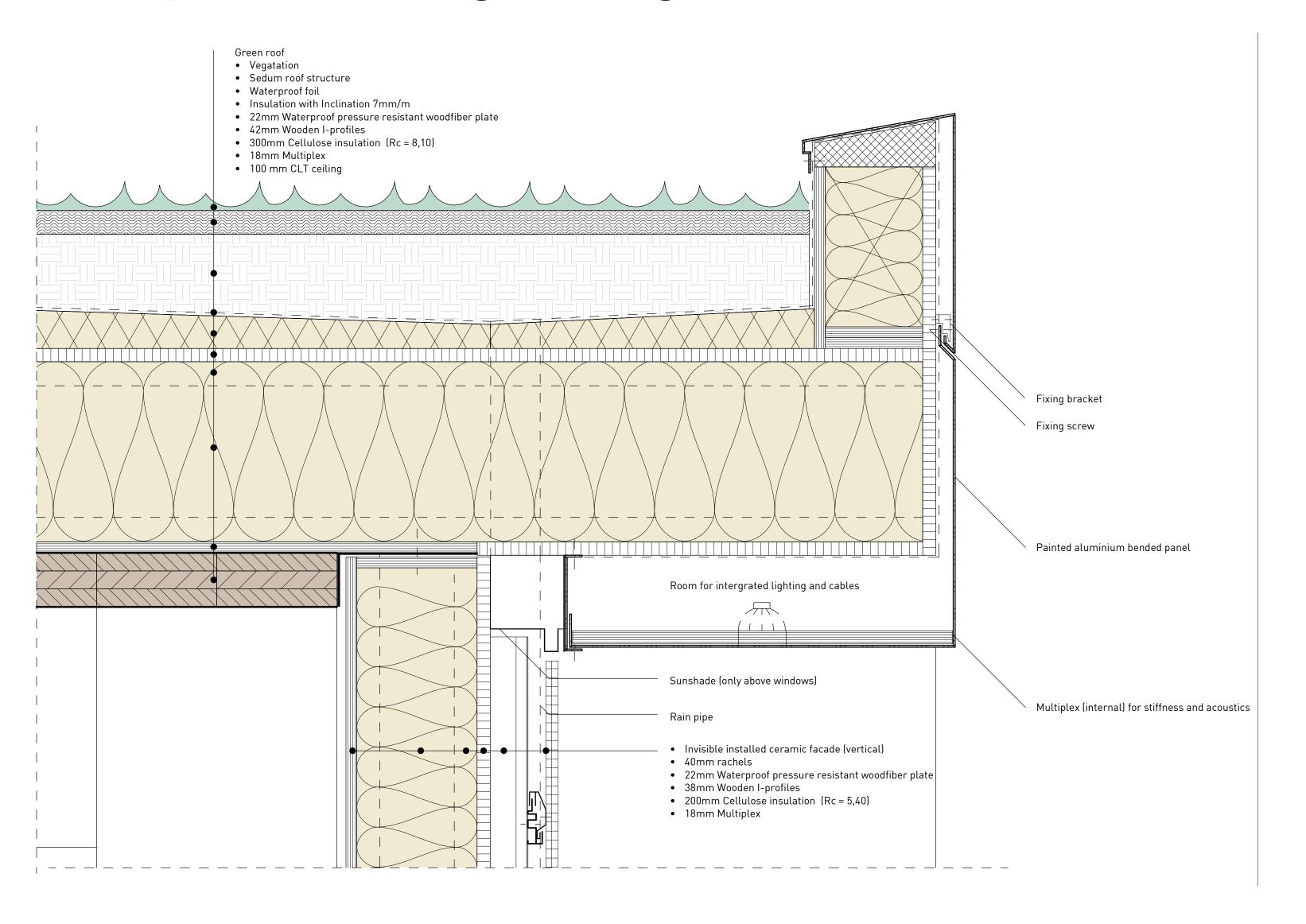




# Filmpje



## Rooftop: Green, integrated light & Aluminium finish



## Materials - Visbible wooden consoles, Damp-open facade and recycled concrete

