

# The Hunters Point Crane

*A floating space above the San Francisco Bay*

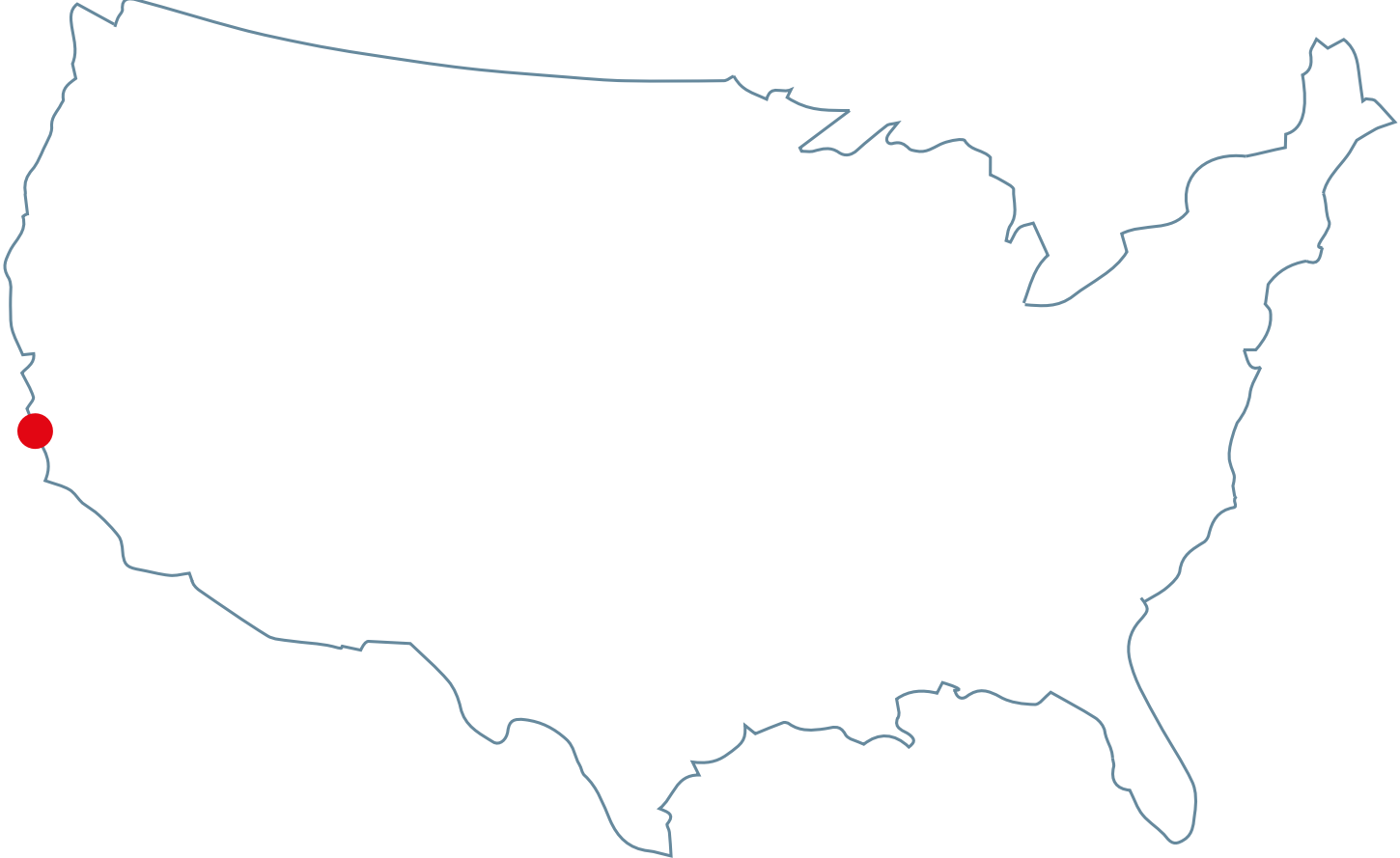
Delta Interventions P5 - Gijs Beckman



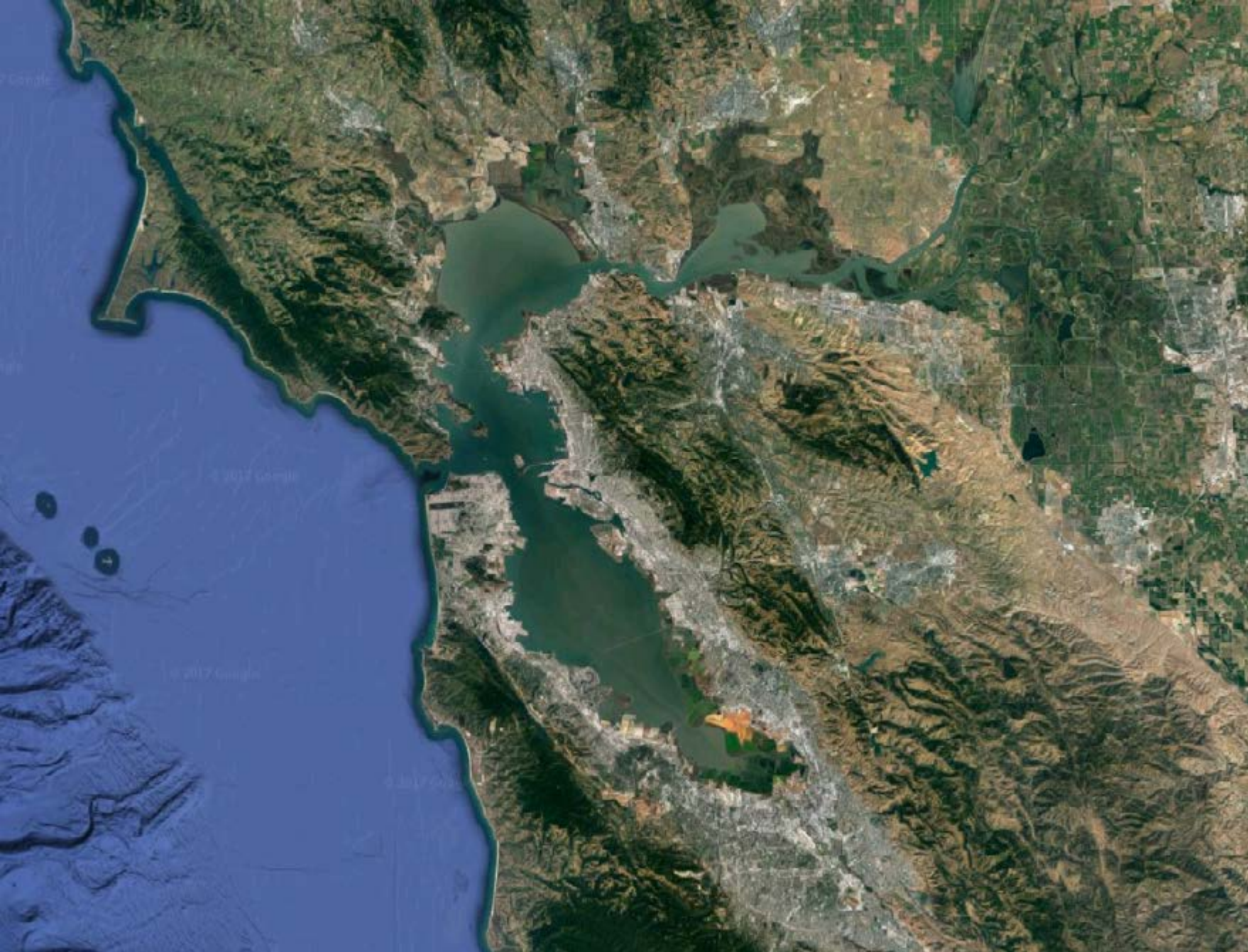
**Where?** *San Francisco Bay Area*



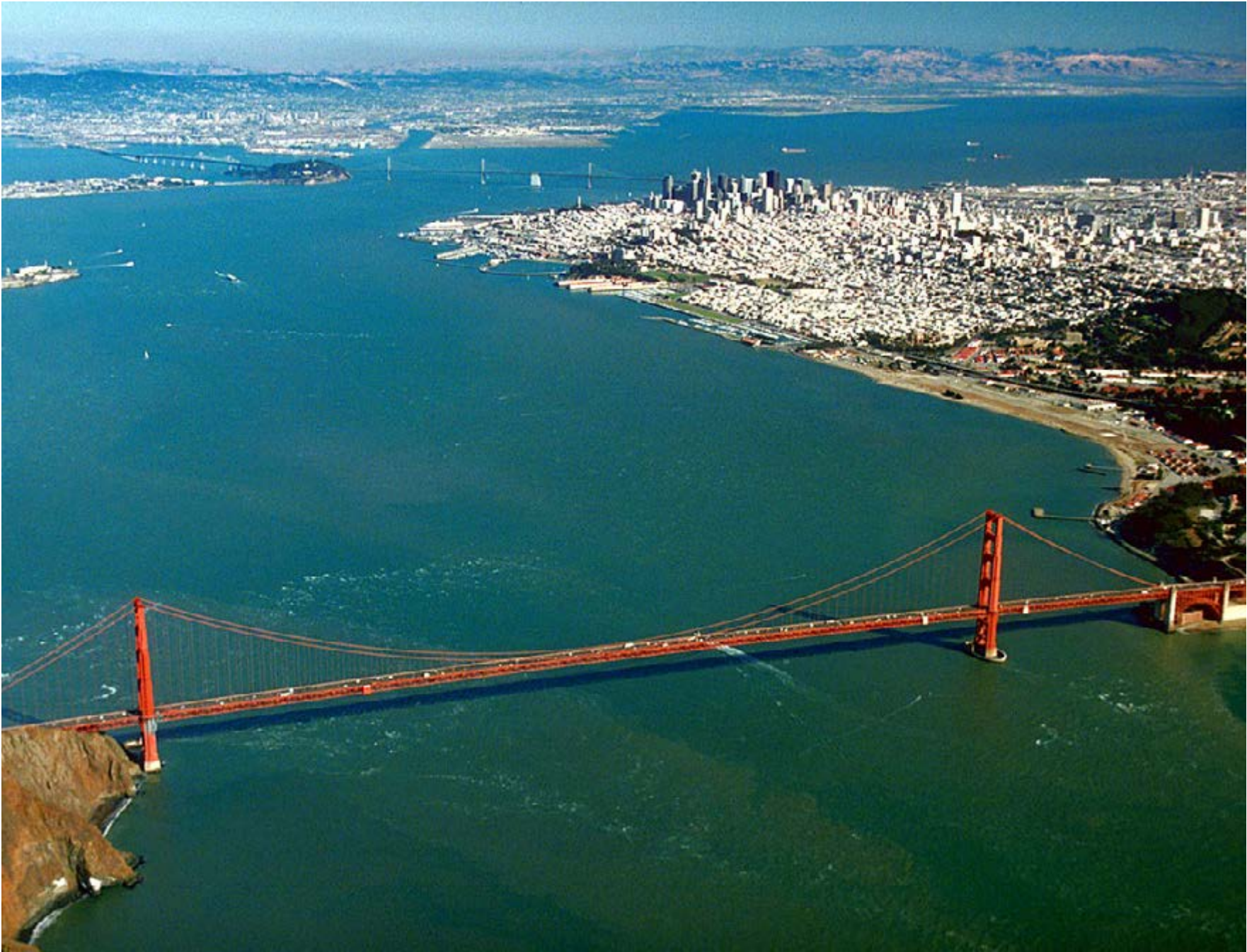
*San Francisco*













*Marshlands around the bay*

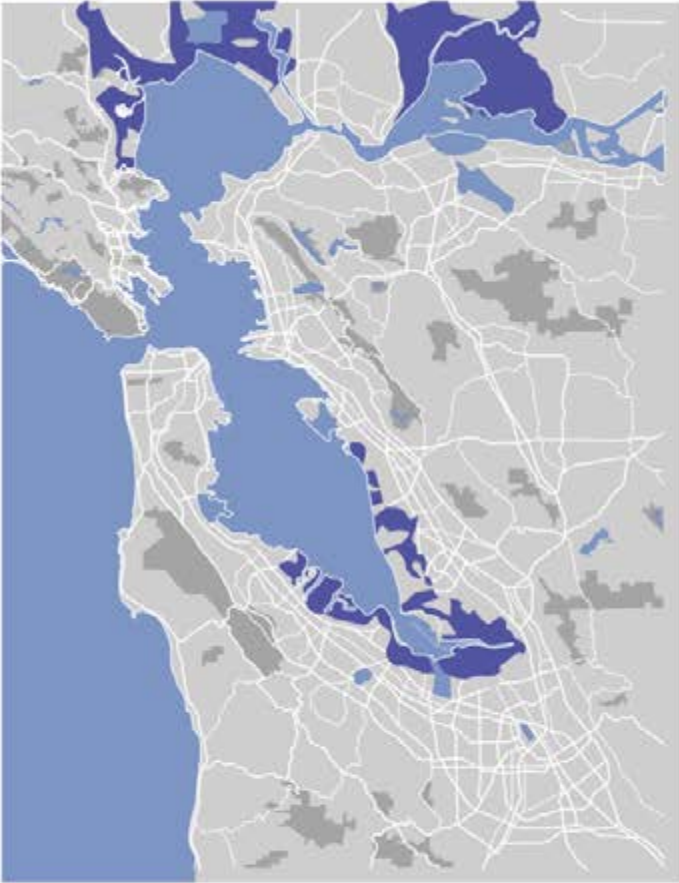


*Sub-urban residential neighborhoods*

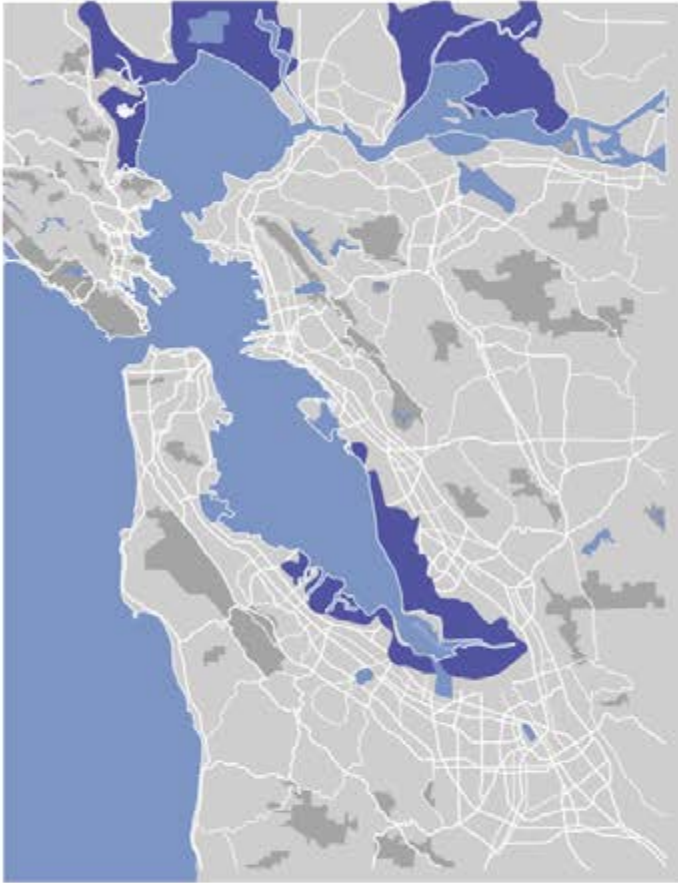


*High-density urban areas*

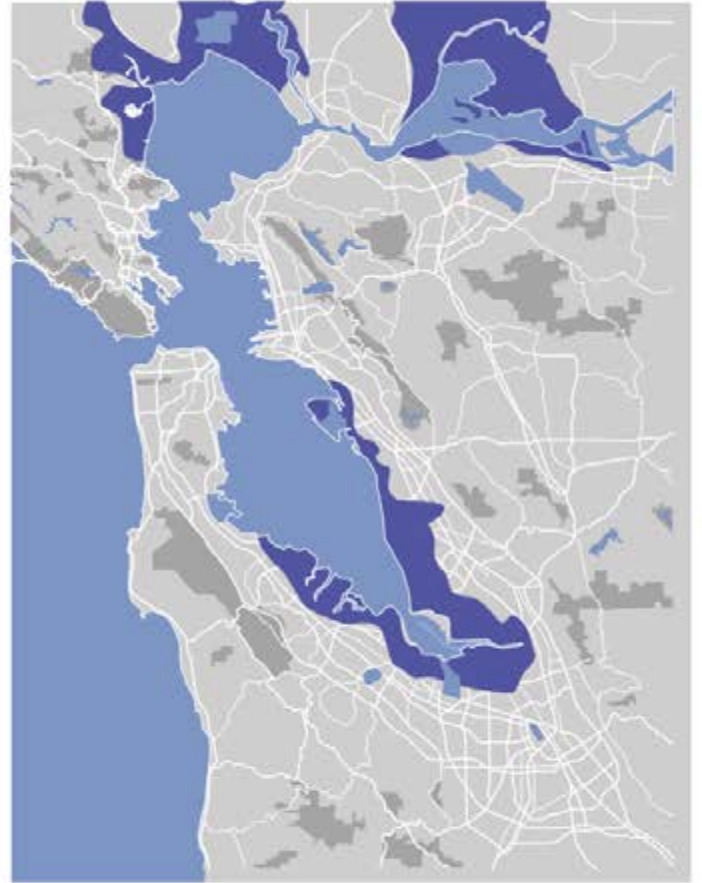




Area that is likely to flood with a **2ft** sea-level rise



Area that is likely to flood with a **4ft** sea-level rise



Area that is likely to flood with a **6ft** sea-level rise



[HOME](#) [CHALLENGE](#) [SPONSORS](#) [TEAM](#) [CONTACT](#)



## **BAY AREA: RESILIENT BY DESIGN CHALLENGE**

*As a region, it's time to act.*

We know that climate change, sea level rise, increased flooding, and earthquakes pose a real threat to Bayshore communities. There's no time to wait — It's time to come together and begin imagining a new future for all of us.



# Intervention *Hunters Point*







**START SHIPYARD**



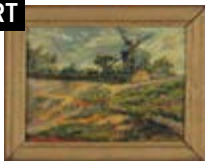
The first drydock is carved out of the hard-serpentine stone by the SF Drydock Company.

**COMMERCIAL**



SF Drydock Company builds a second graving dock

**ART**



The United States Navy takes ownership of the Shipyard. Together with the local community they form the Hunters Point Improvement Association and build 12,000 new houses for defense workers.

**CRANE**



The crane is also used for the "Operation Skycatch" a launch study for testing missiles.

**DECOMMISSION**



The sculptor Jacques Terzian discovers the shipyard. The navy subleases a warehouse to Terzian where he starts his studio. Terzian is the founder of 'The Point', the artist colony that would later emerge.

**REDEVELOPMENT**



1860  
1866  
1870  
1903  
1938  
1939  
1947  
1959  
1974  
1976  
1980

Two entrepreneurs A.W. Von Schmidt and Thomas Hardy buy land under the condition that they build a drydock.

**DRYDOCK**



The SF Drydock Company opens the shipyard at Hunters Point for commercial service. A period full of commercial activity has started.

**2ND DRYDOCK**



Hunters Point houses its first artist, the painter and sculptor Adrien Voisin starts his studio in the old Albion Brewing Company castle.

**NAVY**



The iconic Shipyard crane is built by the American Bridge Company. It is the largest crane in the world at that time and it is capable of lifting objects up to one million pounds.

**MISSILES**



The navy base starts to partly decommission and leases facilities to private tenants.

**TERZIAN**



The first conversations are held on what to do with the economic vacuum after the Navy's departure. It takes a couple of decades for this redevelopment plan to come alive in the mid-2010s.

**THE POINT**



The Navy announces to reestablish the Shipyard and therefore wants to end the private leases. The artist colony start a protest and successfully stop the development. The Navy's proposal is overturned in 1989.

**NAVY EXIT**



The City of San Francisco ratifies the Bayview-Hunters Point Area Plan. The plan, based on the Citizen Advisory Committee's (CAC) guidelines, range from creating jobs for economic vitality to supporting an artist community to environmentally-responsible development.

**LENNAR**



The City of San Francisco adopts the Bayview-Hunters Point Redevelopment Plan, which promises to invest in local education, transportation, public open spaces, hiking and biking trails, community facilities and energy efficiency.

**T-LINE**



The City and the CAC agree on a mixed-use plan with 300+ acres of public park and open space improvements, up to 10,000 homes for sale or rent and over 2 million square feet of office space for green business, science, technology and research.

**CLEAN ENERGY**



A striking and immense wall painting is made by the artist team Haddad Drugan and becomes a Bayview landmark. It is a metaphor for the ongoing transformation of Bayview-Hunters Points area.

**START DEVELOPMENT**



1983  
1985  
1991  
1995  
1999  
2000  
2007  
2008  
2013  
2014  
2014

A lot of artists follow the example of Jacques Terzian in a couple of months more than 300 working artists have opened studios and workspaces in the former Navy facilities. The group of artists form The Point and become the largest artist colony of the US.

**PROTEST**



The Navy closes down the rest of the shipyard and a new era of transformation is started.

**NEW PLAN**



Lennar becomes lead developer.



A new light-rail route is build, the T Third Street line, the line improves the accessibility of Hunters Point area.

**AGREEMENT**



The nonprofit Clean Coalition, in partnership with PG&E, launches a clean energy pilot program. The goal is to generate at least 25% of Bayview-Hunters Point's energy needs by developing 50 megawatts of local solar cells.

**PAINTING**



A collection of 88 new houses are built. It is the start of the new development plan of the Bayview-Hunters Points area.





Where? Hunters Point



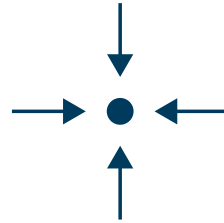
Delta Interventions Gijs Beckman



*Connection with water*



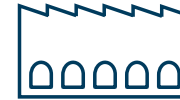
*A lot of space*



*Central location*



*Artist community*



*Available buildings*

# Masterplan *Hunters Point*



***“A new neighborhood with a focus on living, culture research and the bay.”***



*Living*



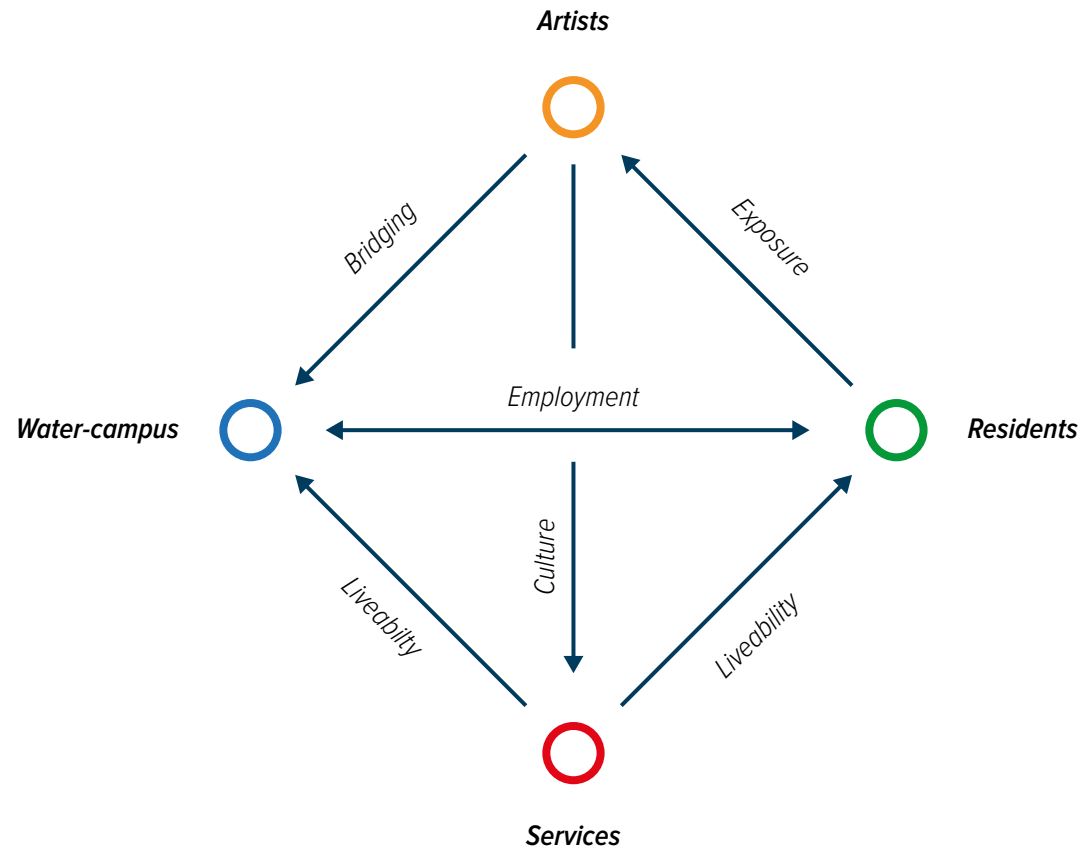
*Culture*

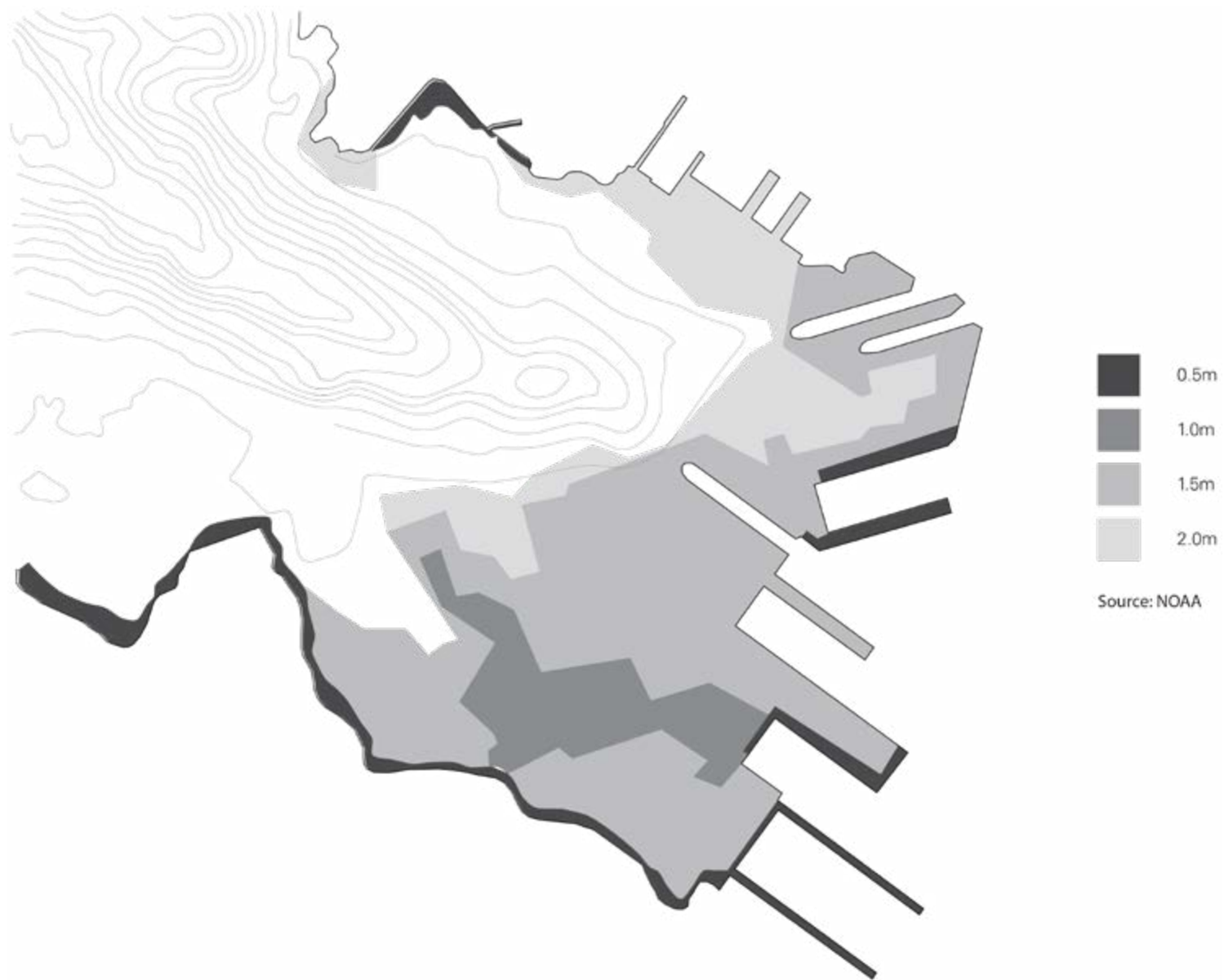


*Research*

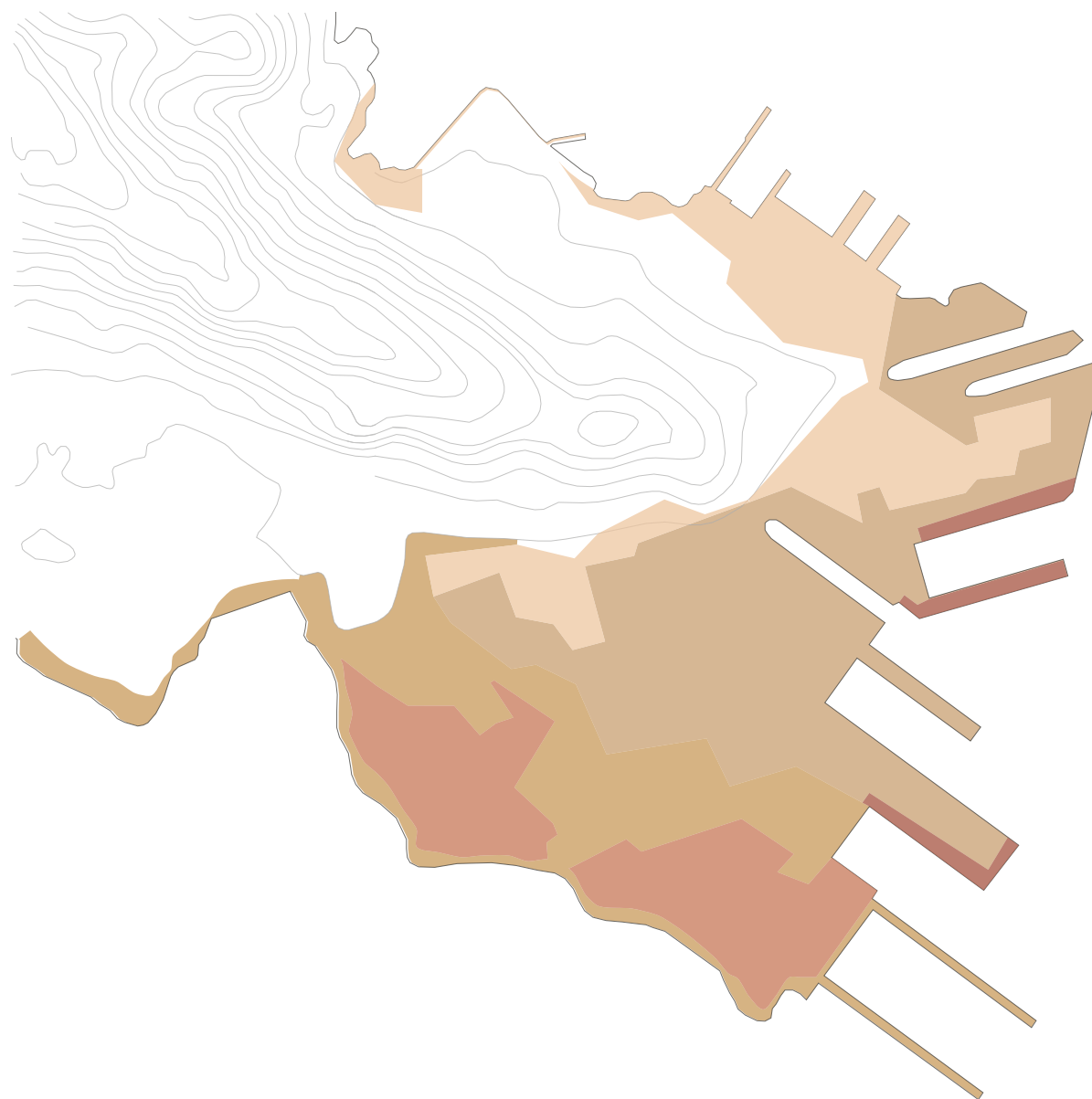


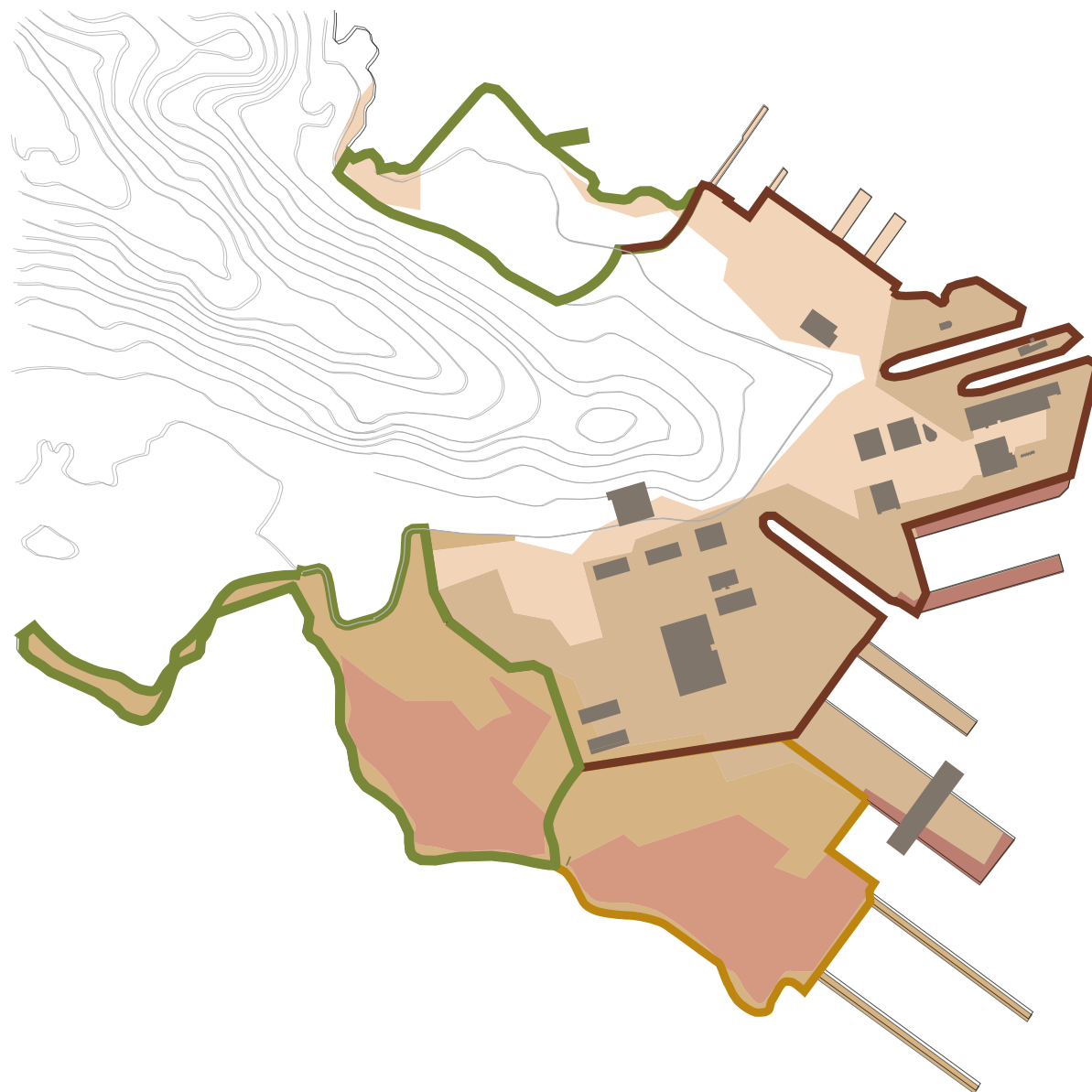
*The bay*

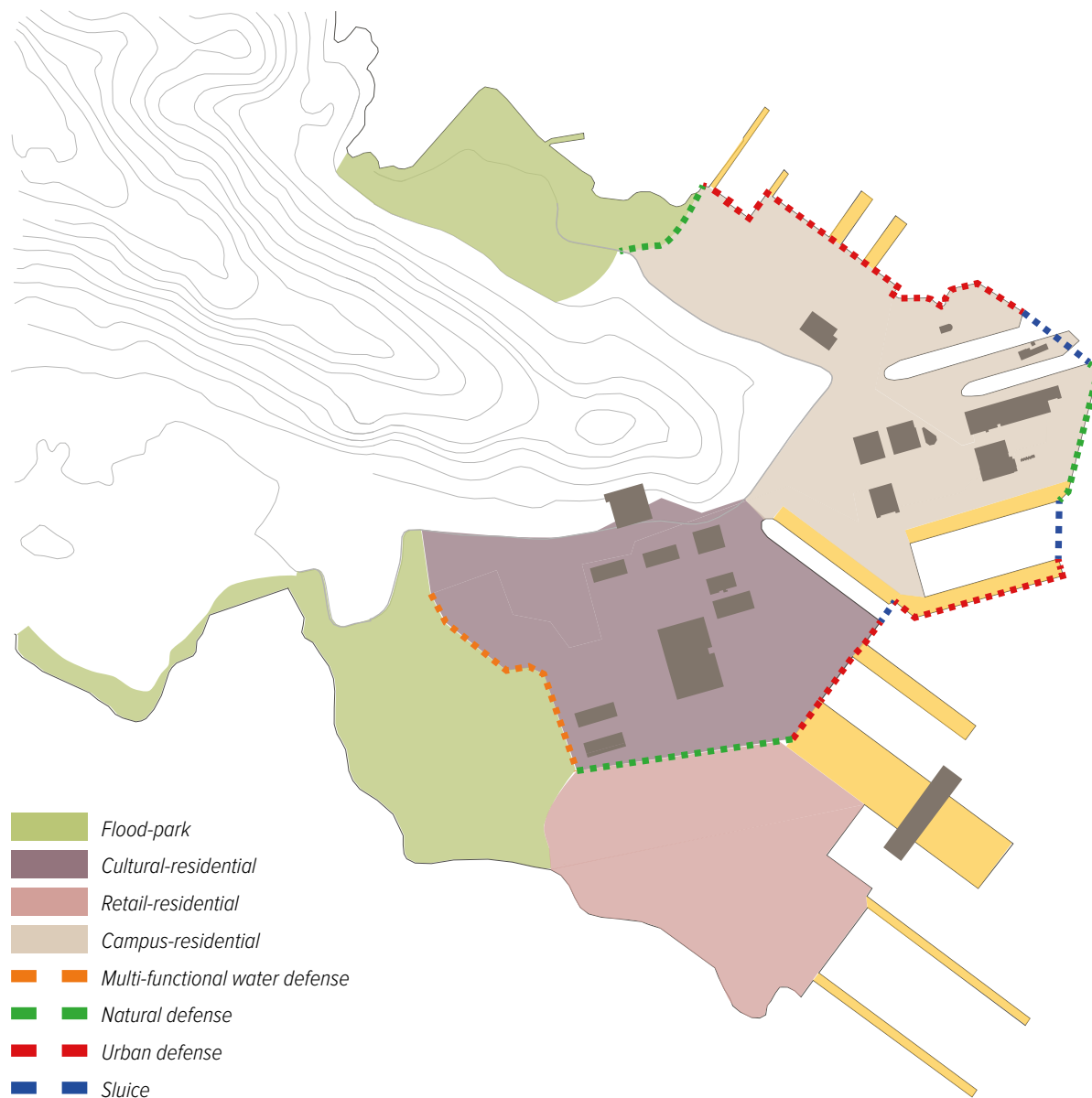




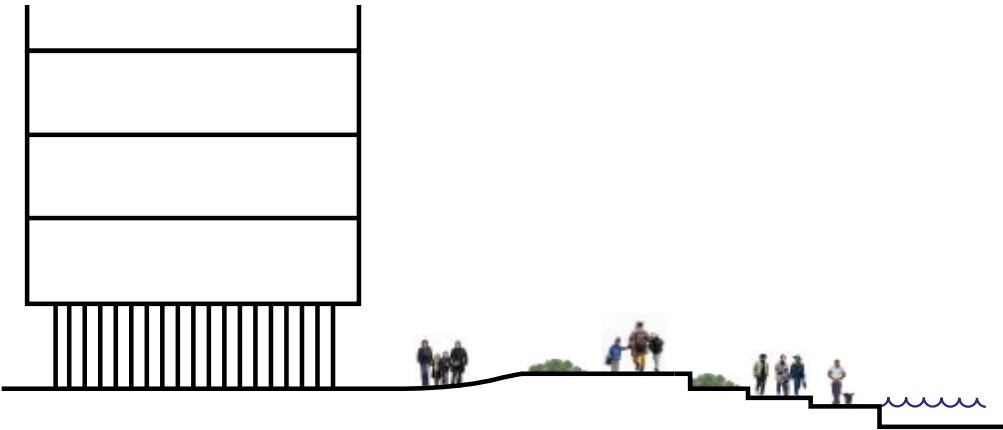




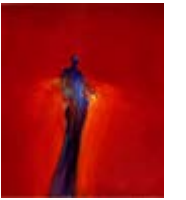
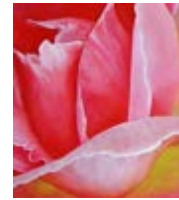
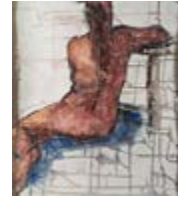
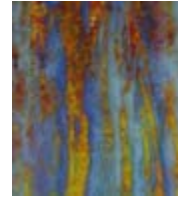
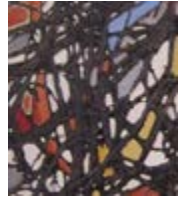








Acrylic



Ceramics



Collage





Plaster



Jewelry



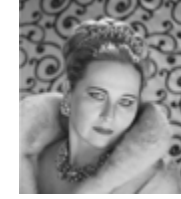
Costume



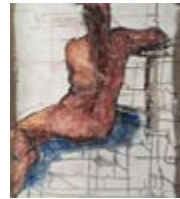
Mosaic



Opera



Drawing





*Etching*



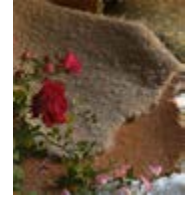
*Film*



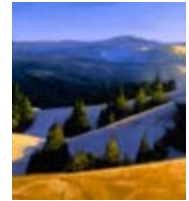
*Furniture*



*Installation*



*Landscape*



*Metal*



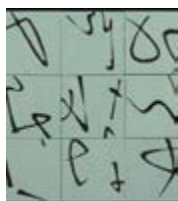
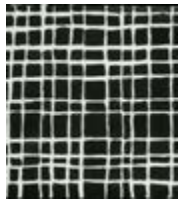
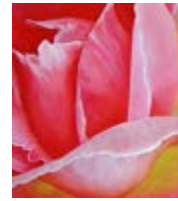
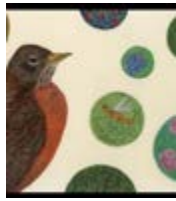
*Mixed media*



*Photography*



Painting

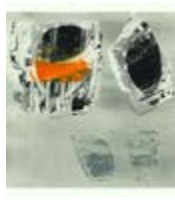




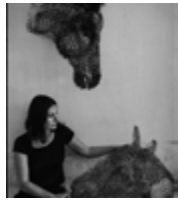
*Painting*



*Printmaking*



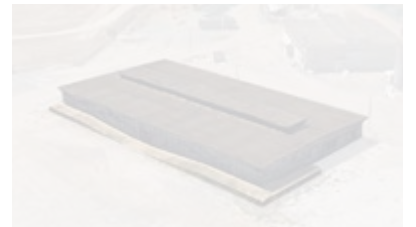
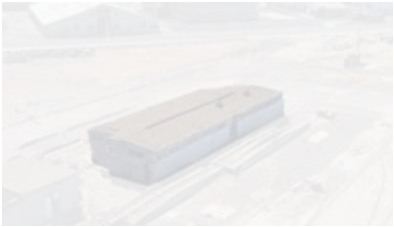
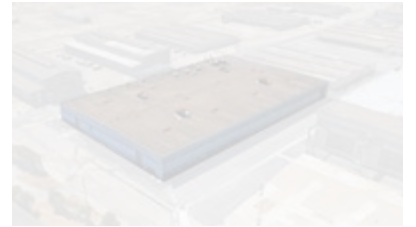
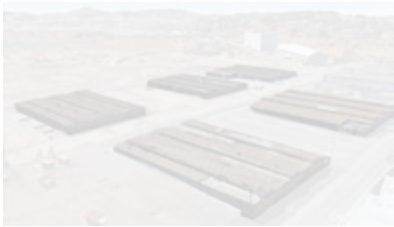
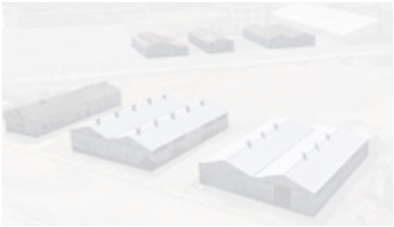
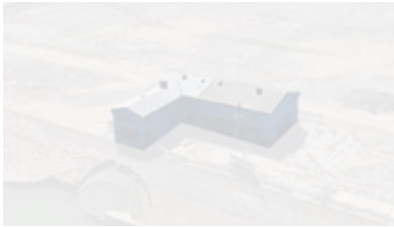
*Sculpture*




















-  Public space around former buildings
-  Flood-park
-  Industrial buildings
-  Main road
-  Surrounding neighborhood
-  Main water defense line
-  Tram

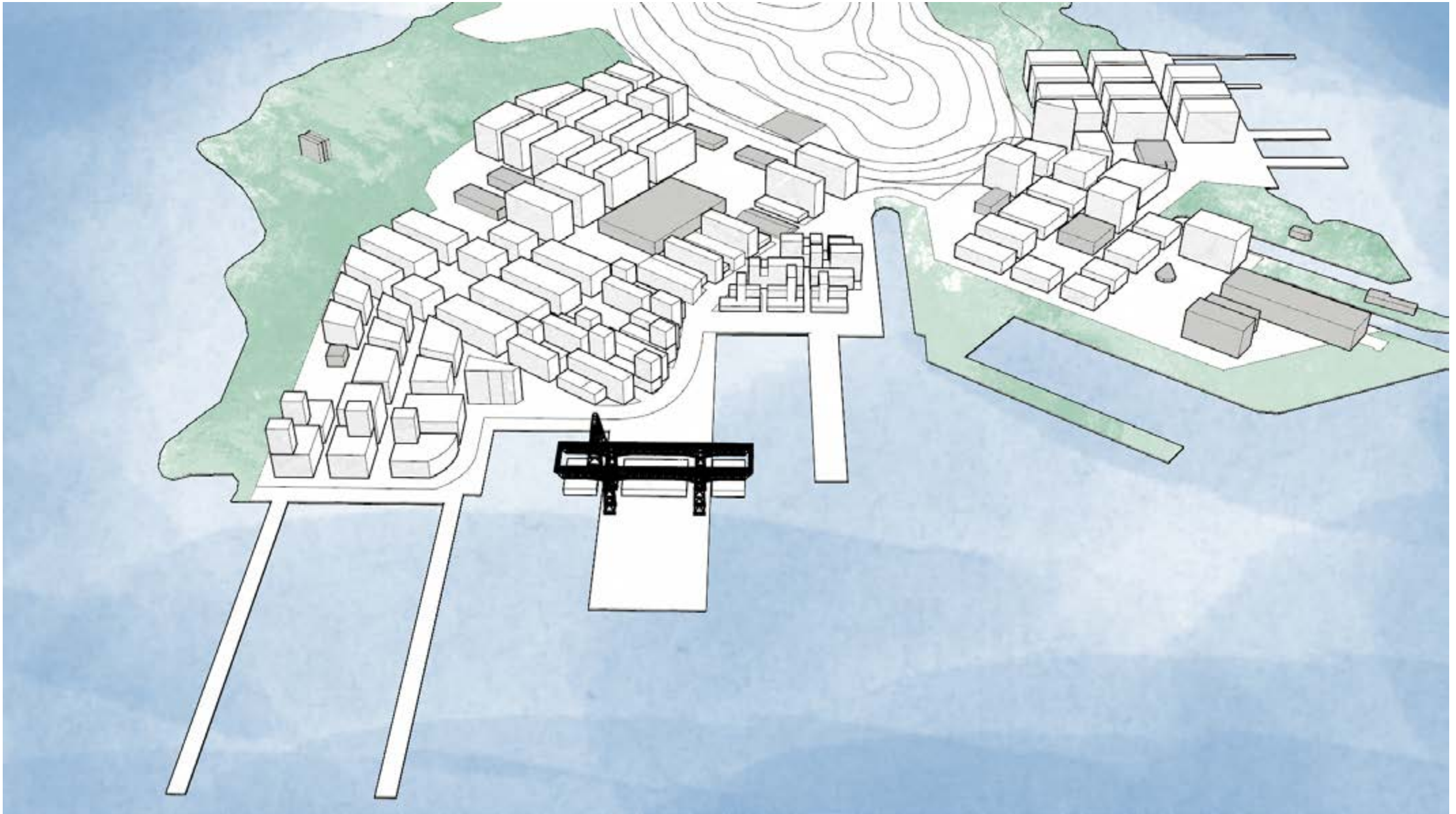






- Culture
- Food
- Research
- Markets





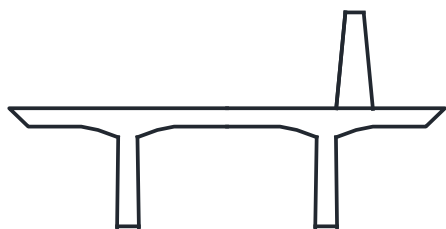
# **Project** *The Crane*







***Why is this crane a possible interesting intervention?***



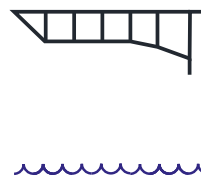
**Landmark**

*Potential public attraction.*



**110m high**

*Viewpoint over the bay.*



**50m over water**

*Connection with the bay.*



**Extraordinary structure**

*Potential unique building and spaces.*



**Historic value**

*Reinventing current real estate around the bay.*





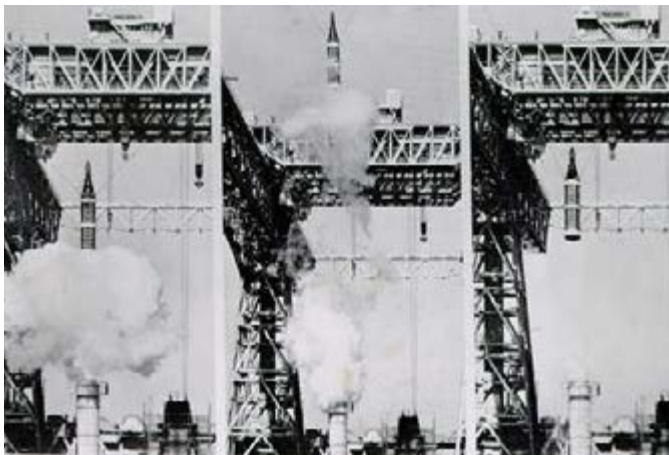


### **History**

*The Hunters Point gantry crane in San Francisco. It's the largest gantry crane in the world and was decommissioned in the early 70s. It's visible from most of the bay, but most people aren't aware of its size and don't notice the 8,400 ton behemoth looming over the water.*



**History Crane**



### **Operation Skycatch**

*The crane was built in 1947 to swap gun turrets on ships and can lift a million pounds. In 1959 the tower on top was added for Operation Skycatch, a program for testing missiles.*



# The Crane *Appearance*

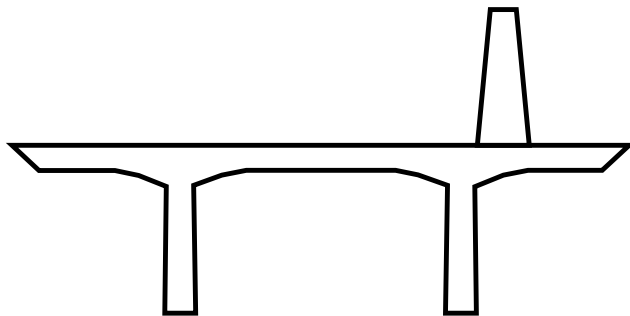
## How to create new space?

### The former crane:

- *Complex steel structure*
- *Mostly symmetrical*
- *Powerful appearance*

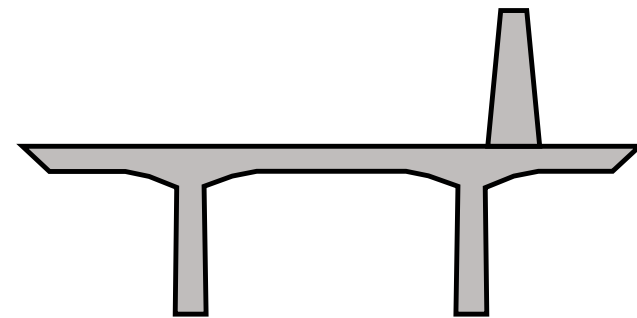
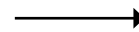
### Landmark:

- *A building or place that is easily recognized*
- *A prominent identifying feature of a landscape*
- *A building or site with historical significance*



### The future crane should:

- *Emphasize the shape of the crane*
- *Complement the experience of the crane*
- *Be easily recognized*





Kraanspoor  
OTH Architects  
Amsterdam

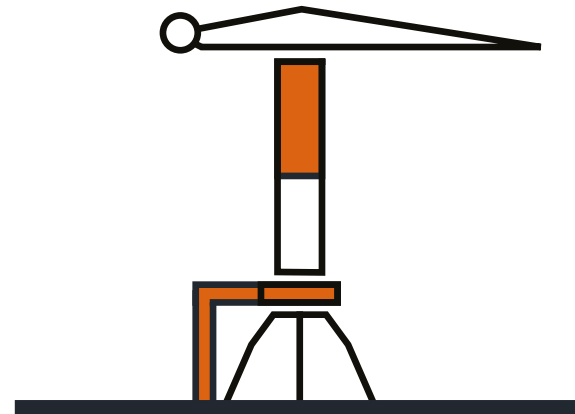


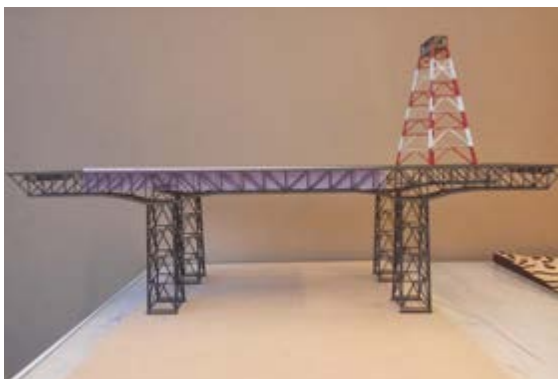
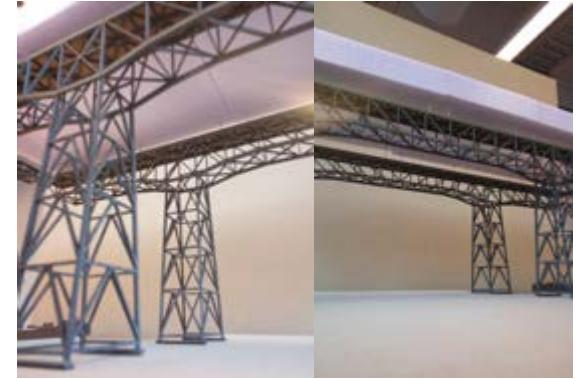
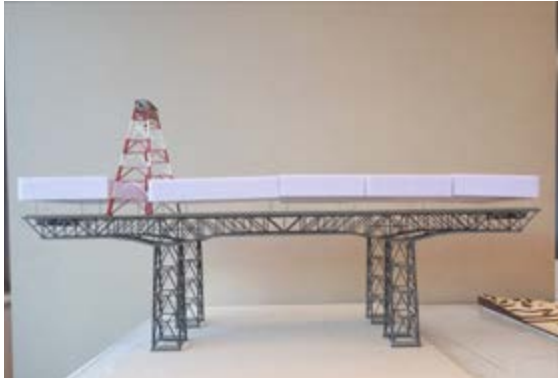
NDSM Kraan  
IAA Architects  
Amsterdam

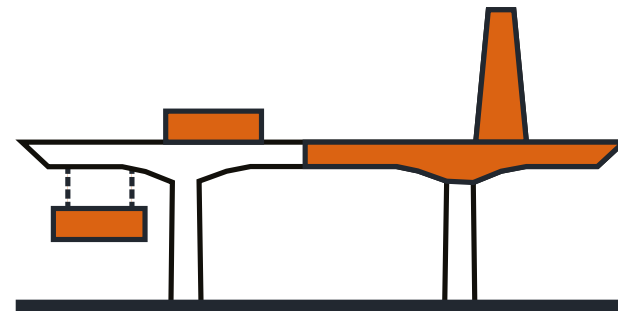
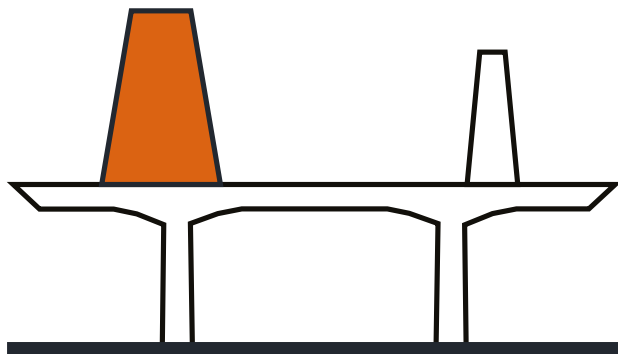
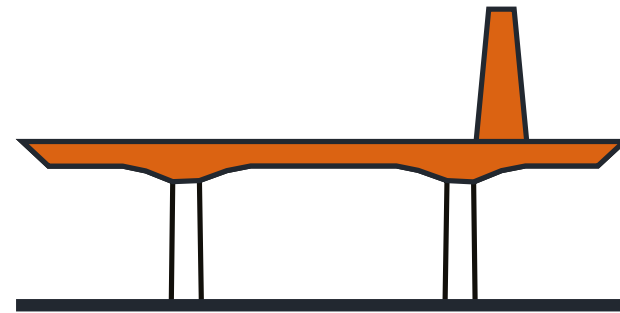
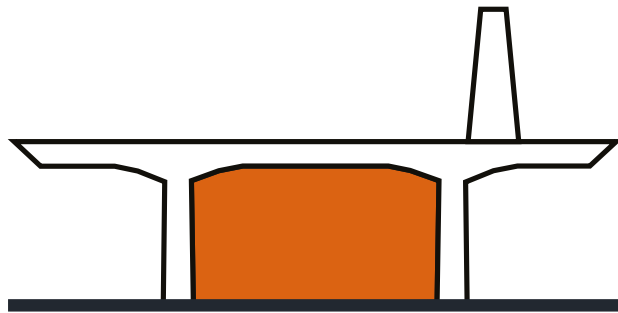
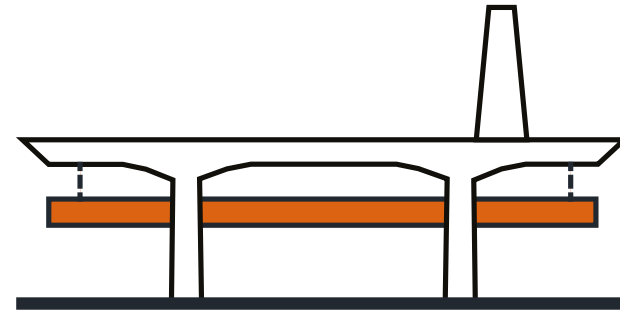
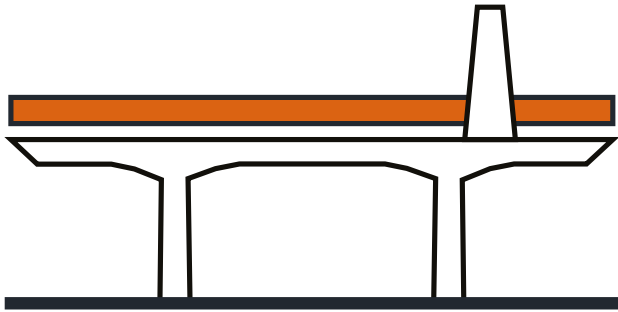
- Adding space  
- Complement



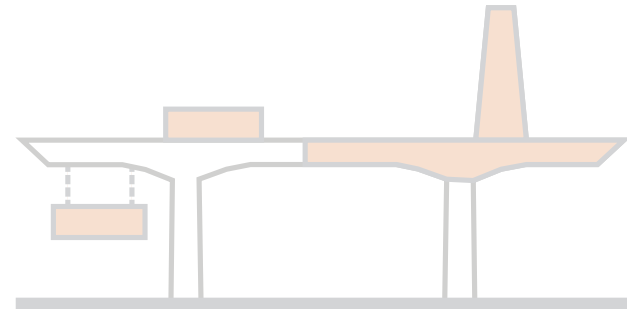
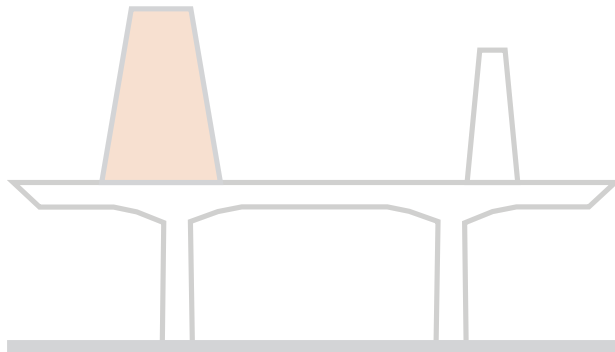
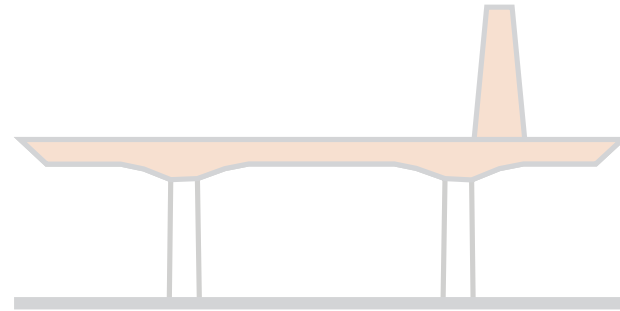
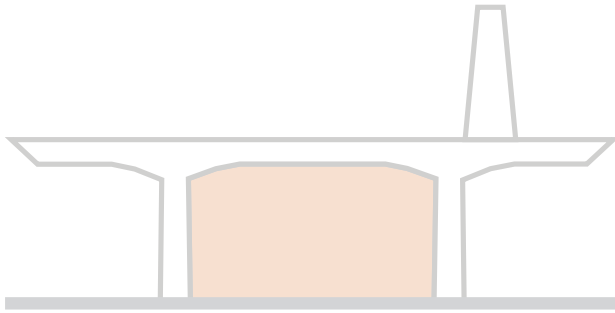
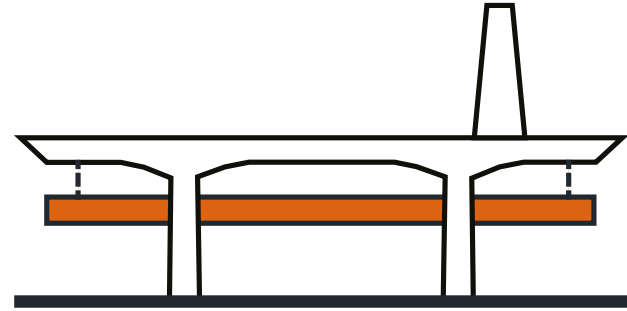
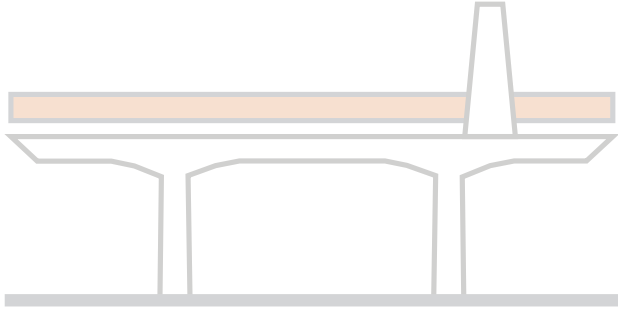
- Filling up space  
- Contrast

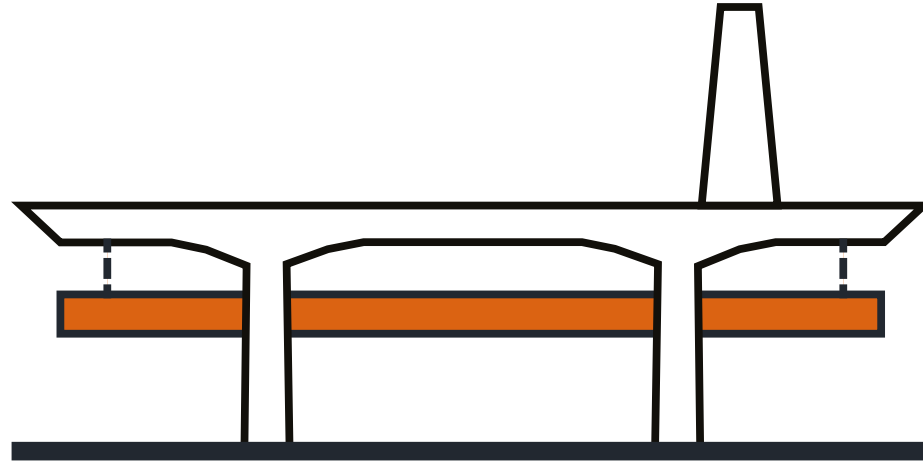


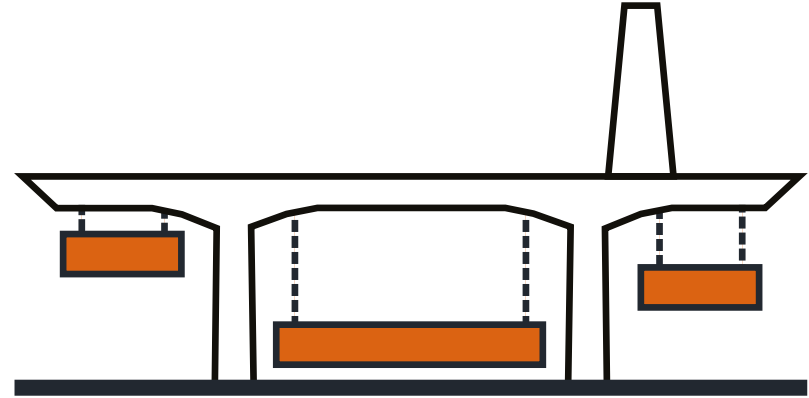
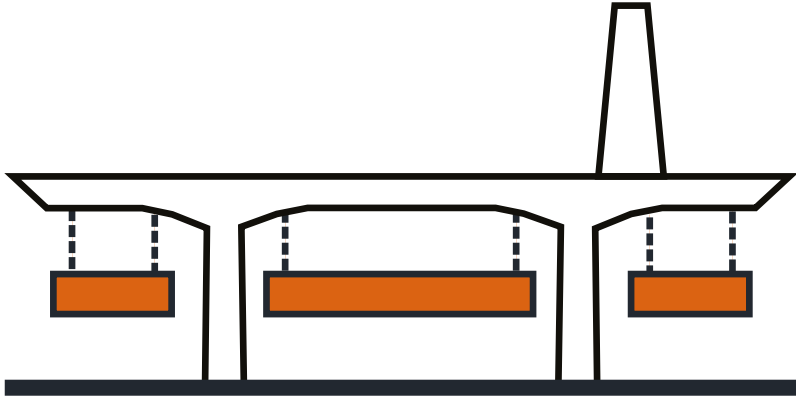








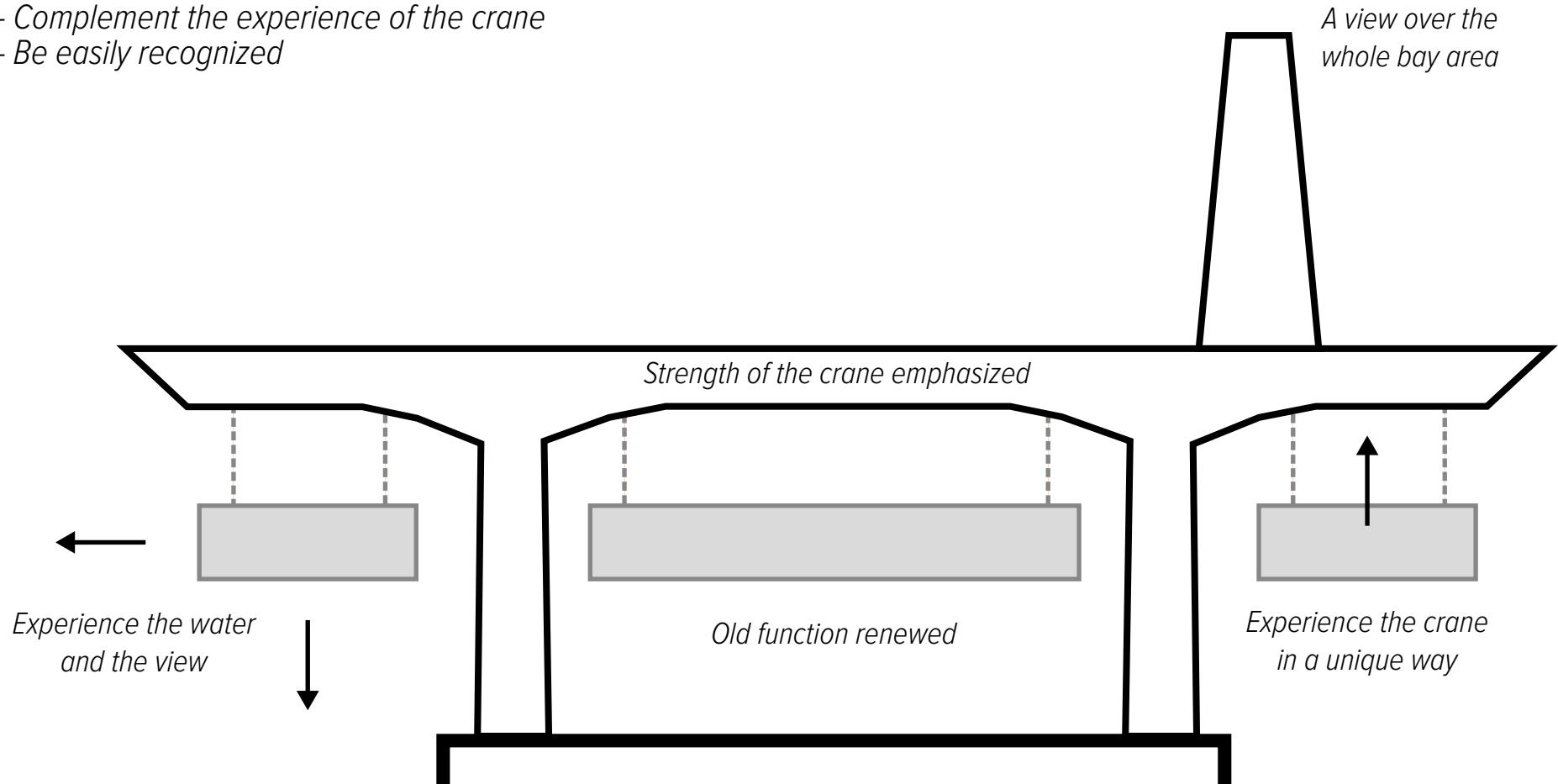


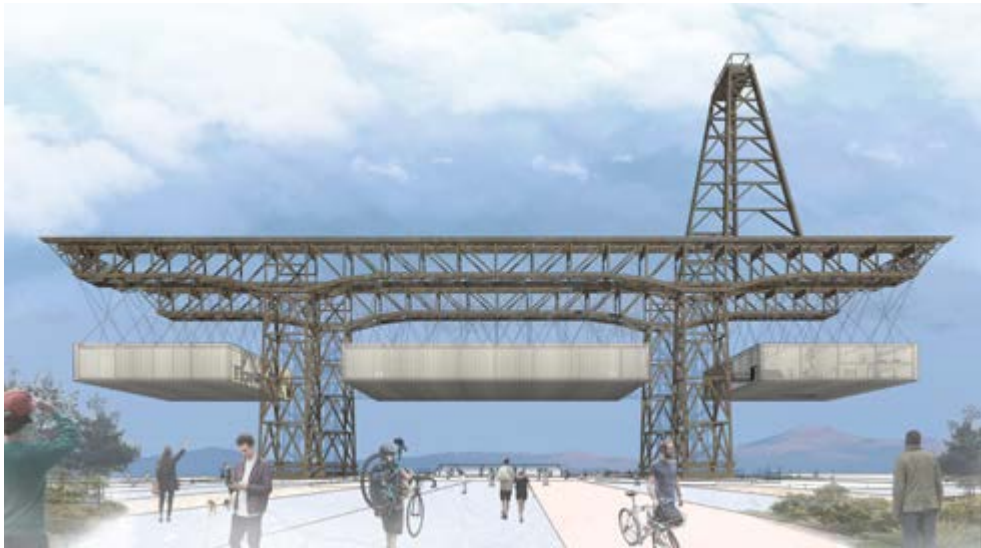




**The future crane should:**

- Emphasize the shape of the crane
- Complement the experience of the crane
- Be easily recognized





*“A floating space above the San Francisco Bay”*





# **Use** *Program*



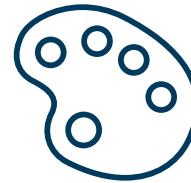
**Visitors**

- *Viewpoint*
- *Culture*
- *Education*



**Residents**

- *Leisure*
- *Culture*
- *Liveliness*



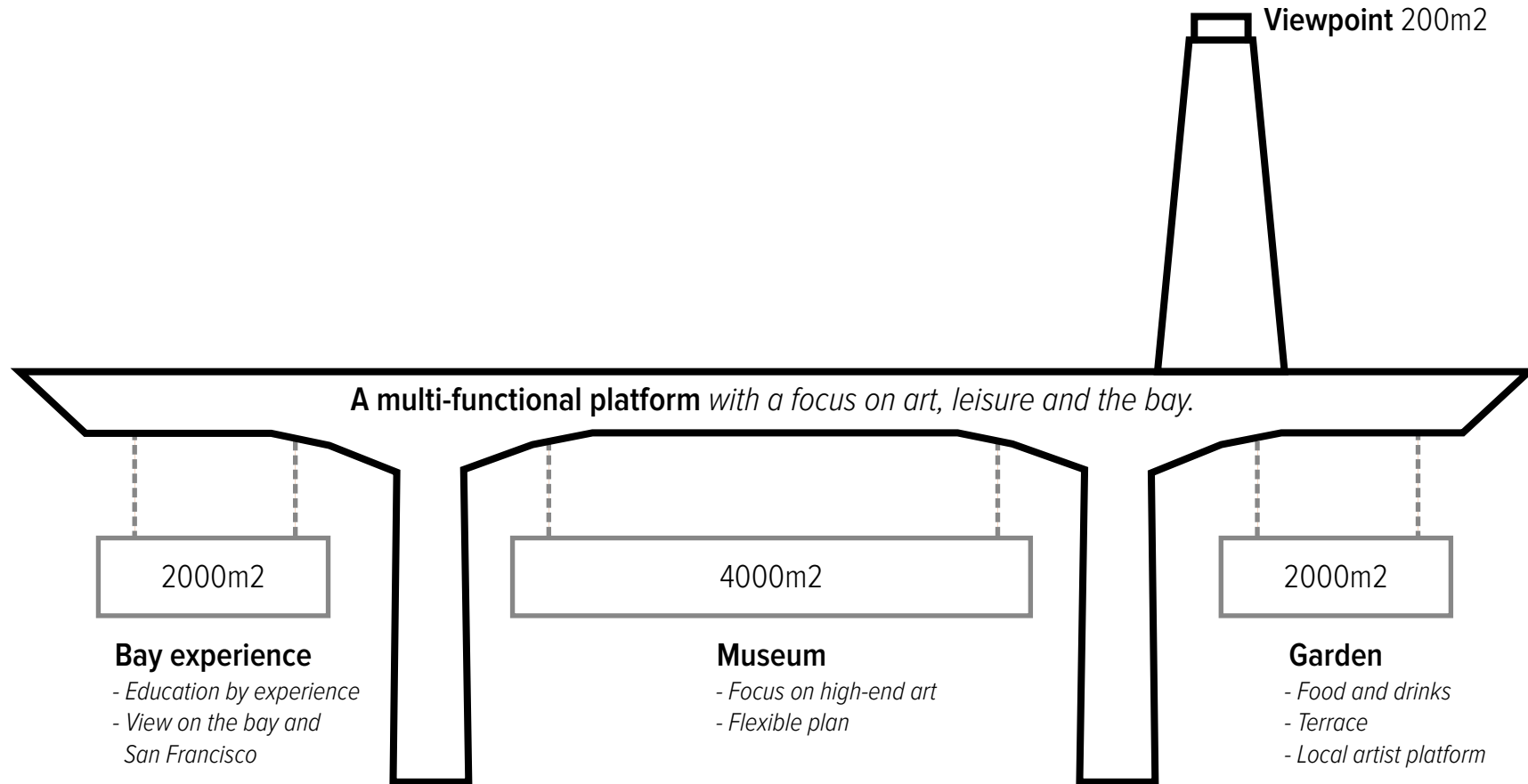
**Local artists**

- *Icon*
- *Interaction platform*
- *Exhibition platform*



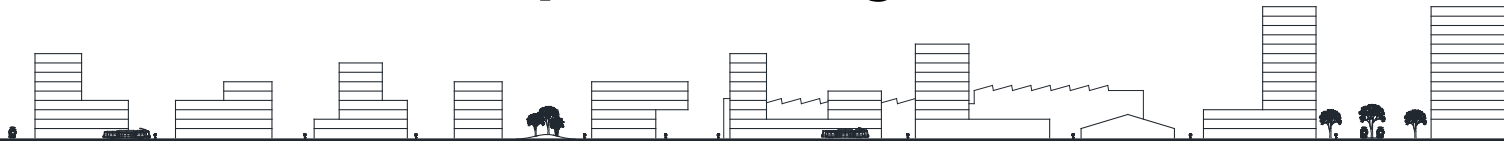
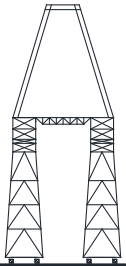
**Business**

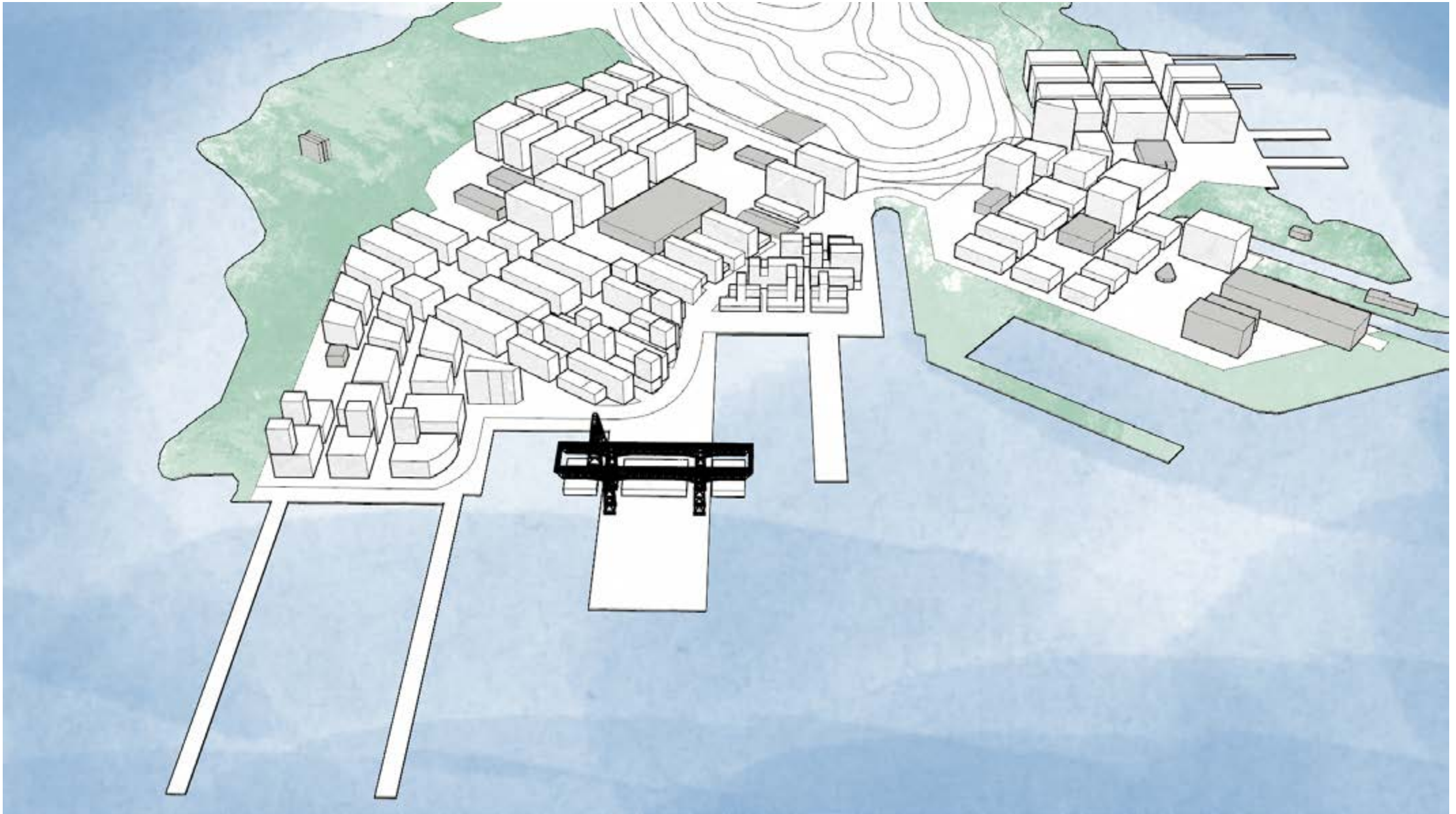
- *Centre*
- *Accelerator*
- *Exposure*

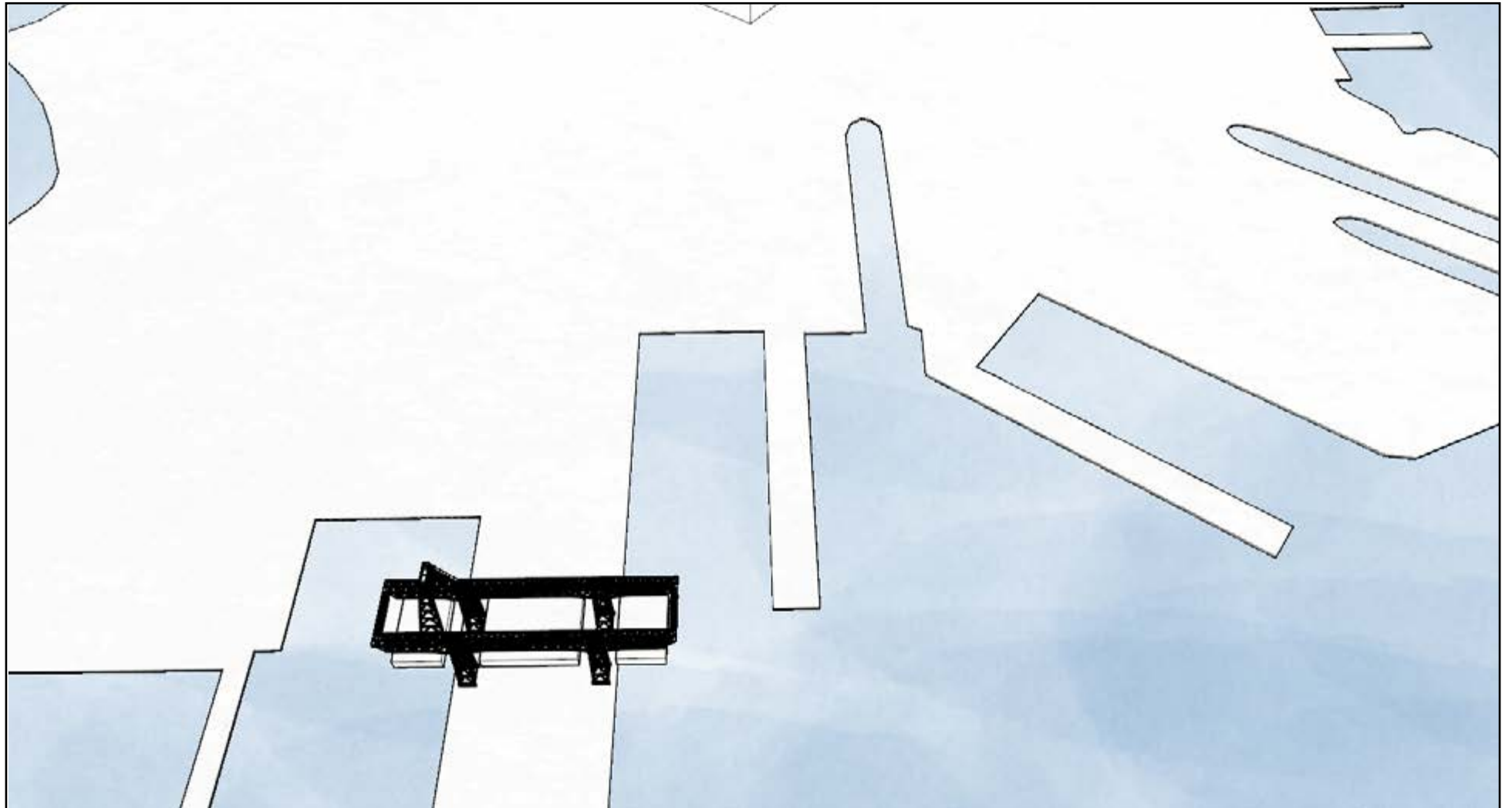




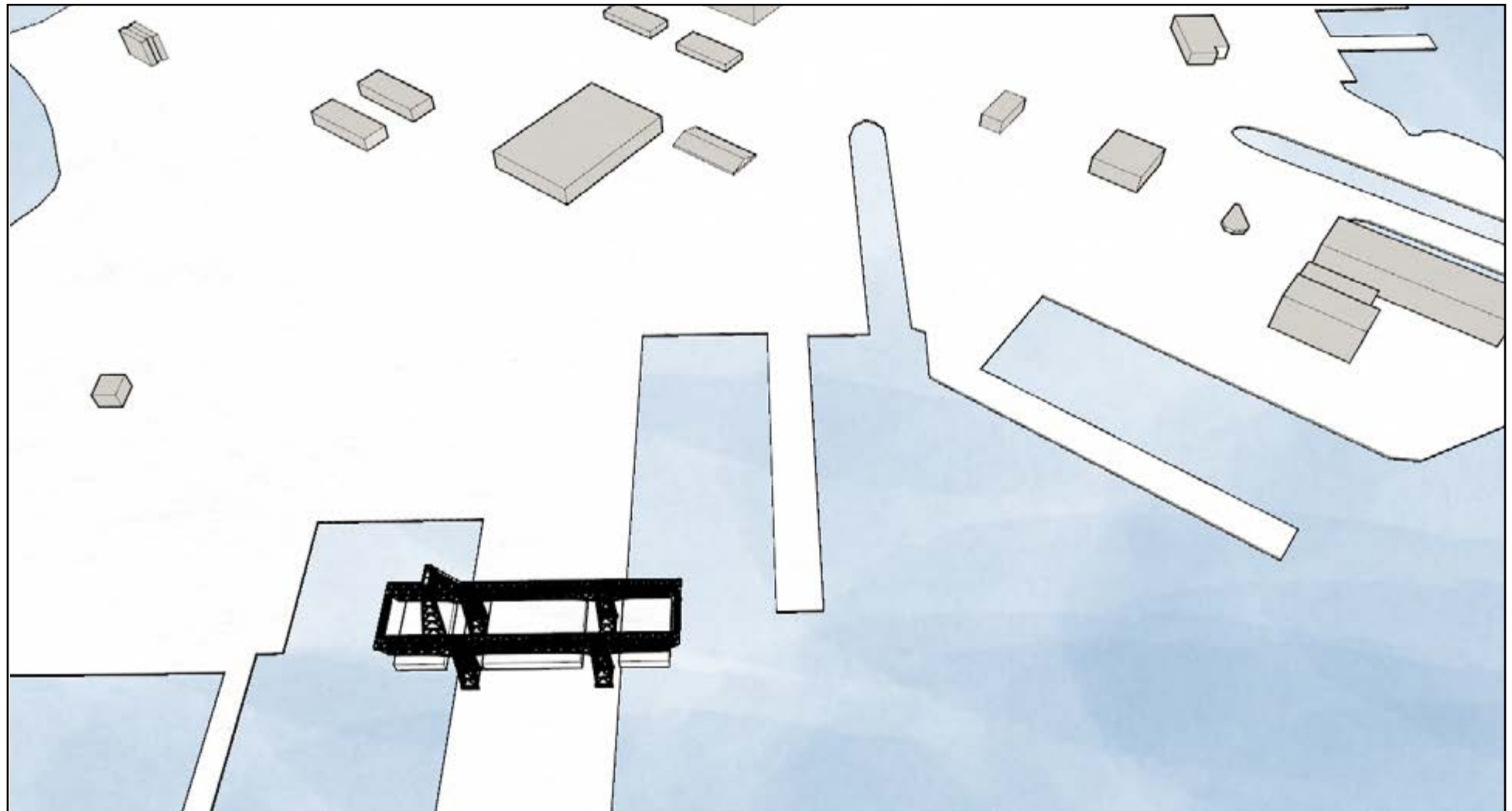
# Masterplan *Integration*





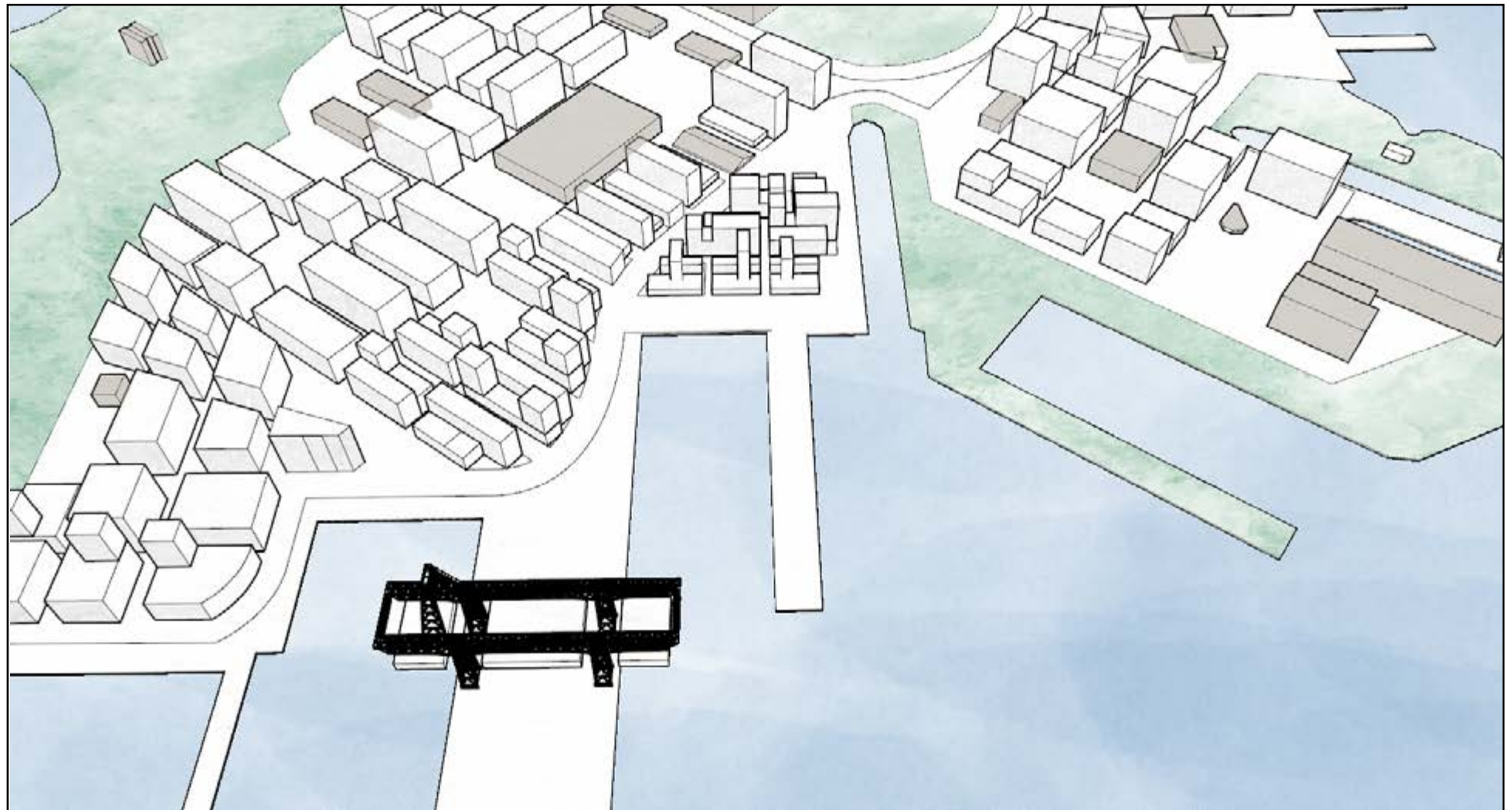








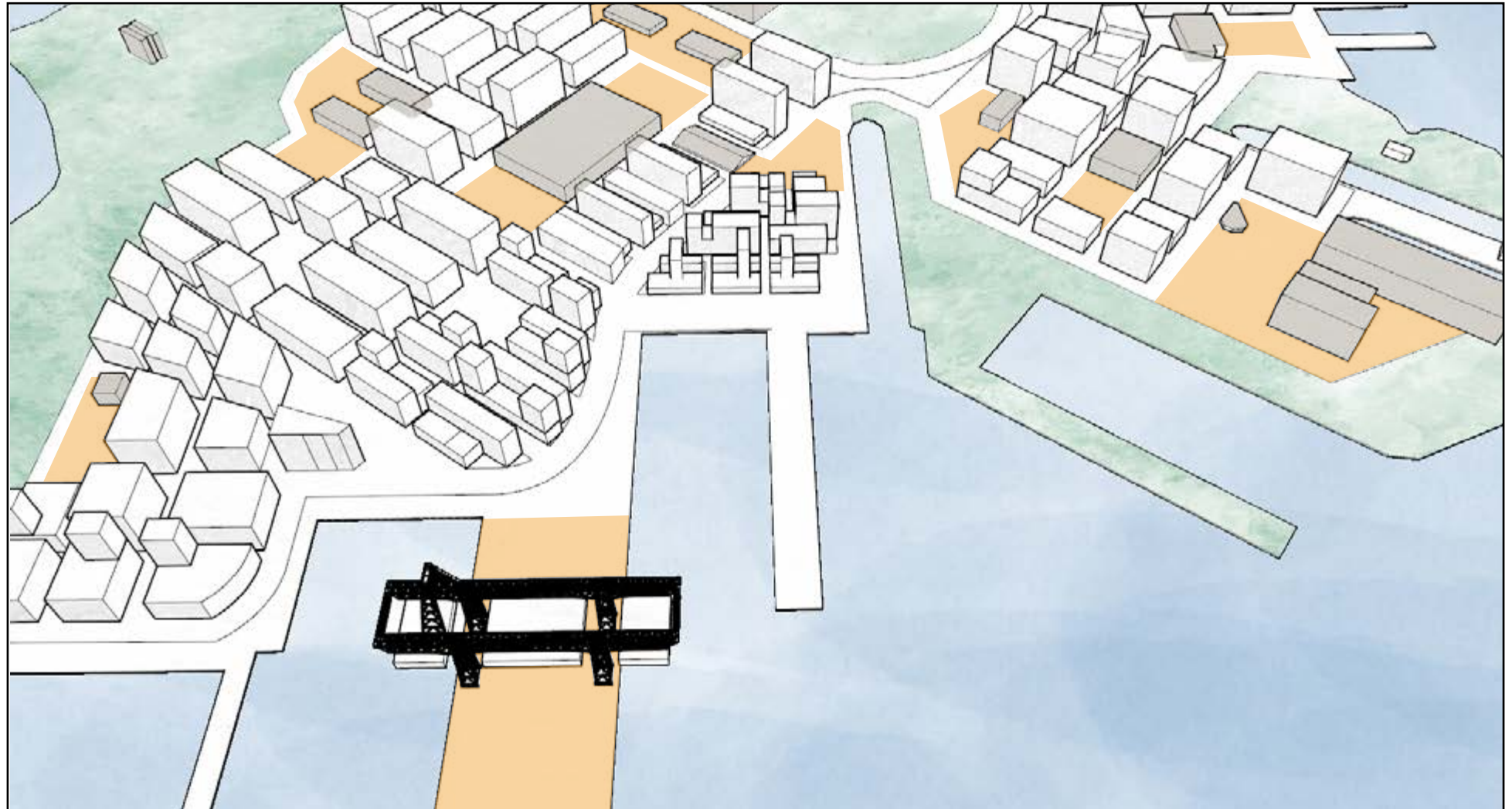







 *Industrial buildings*

 *Water*








-  Industrial buildings
-  New buildings
-  Water
-  Park space



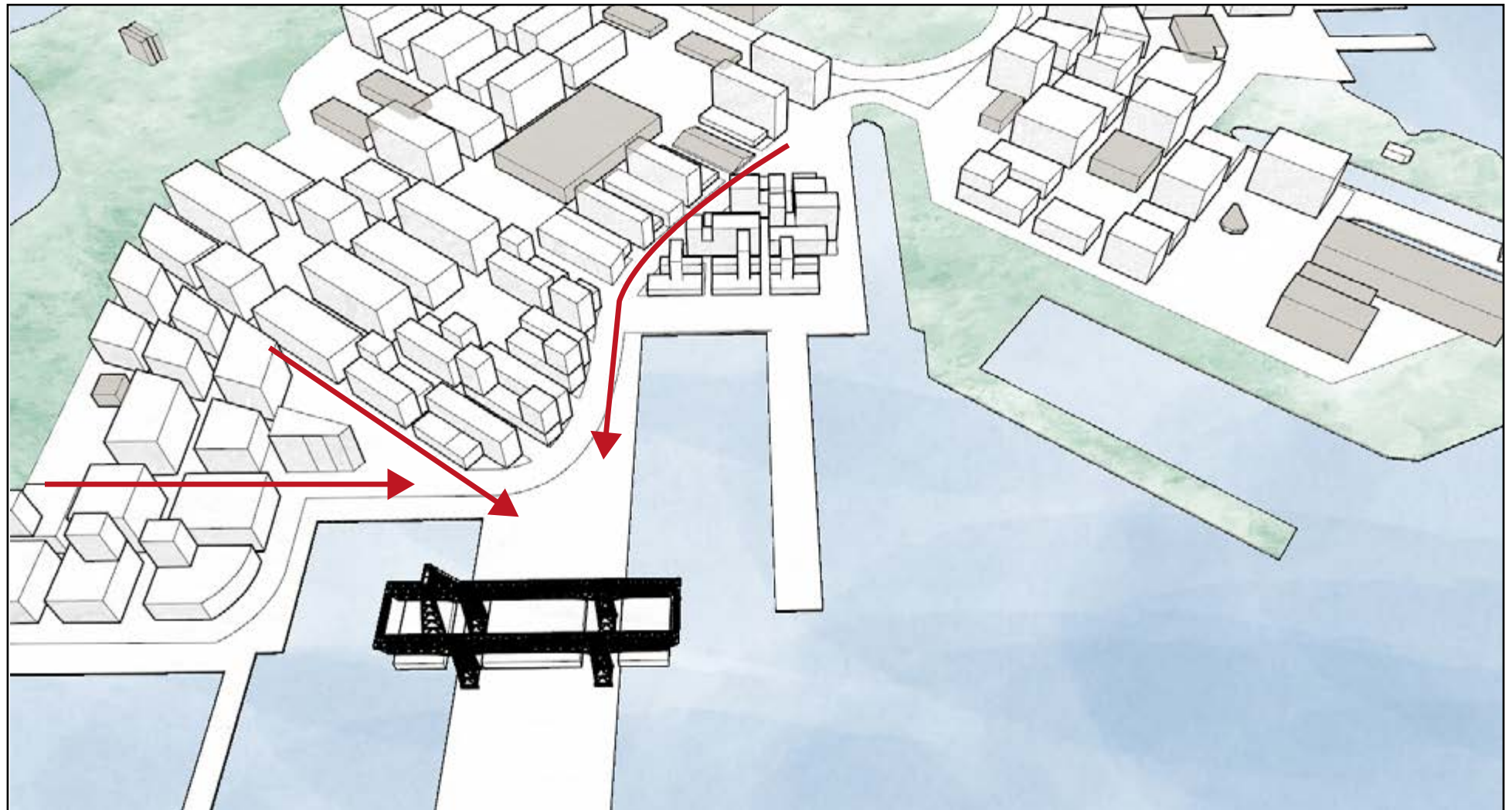
-  Industrial buildings
-  New buildings
-  Water
-  Park space
-  Public space








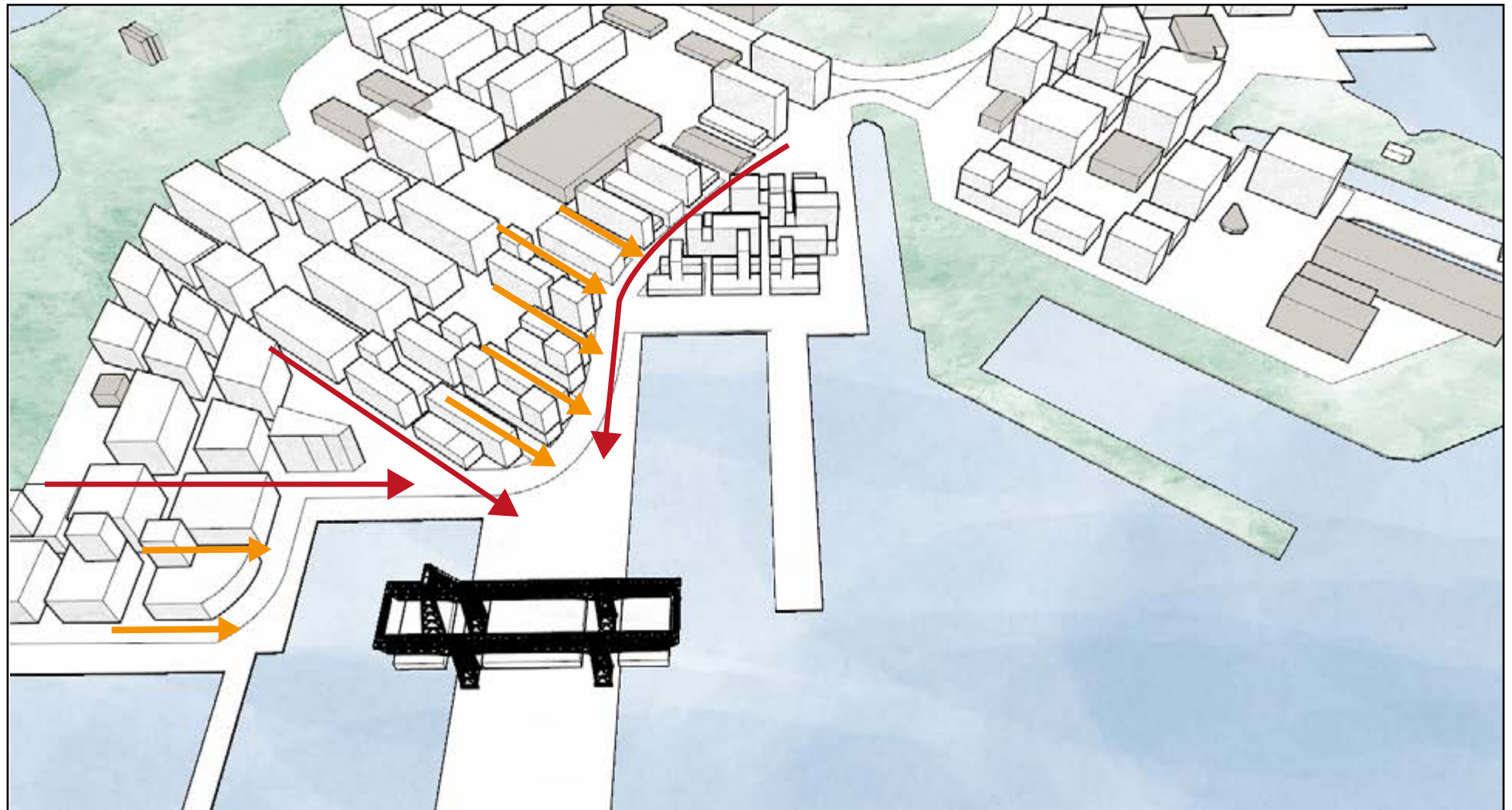








-  Industrial buildings
-  New buildings
-  Water
-  Park space
-  Visibility of the crane



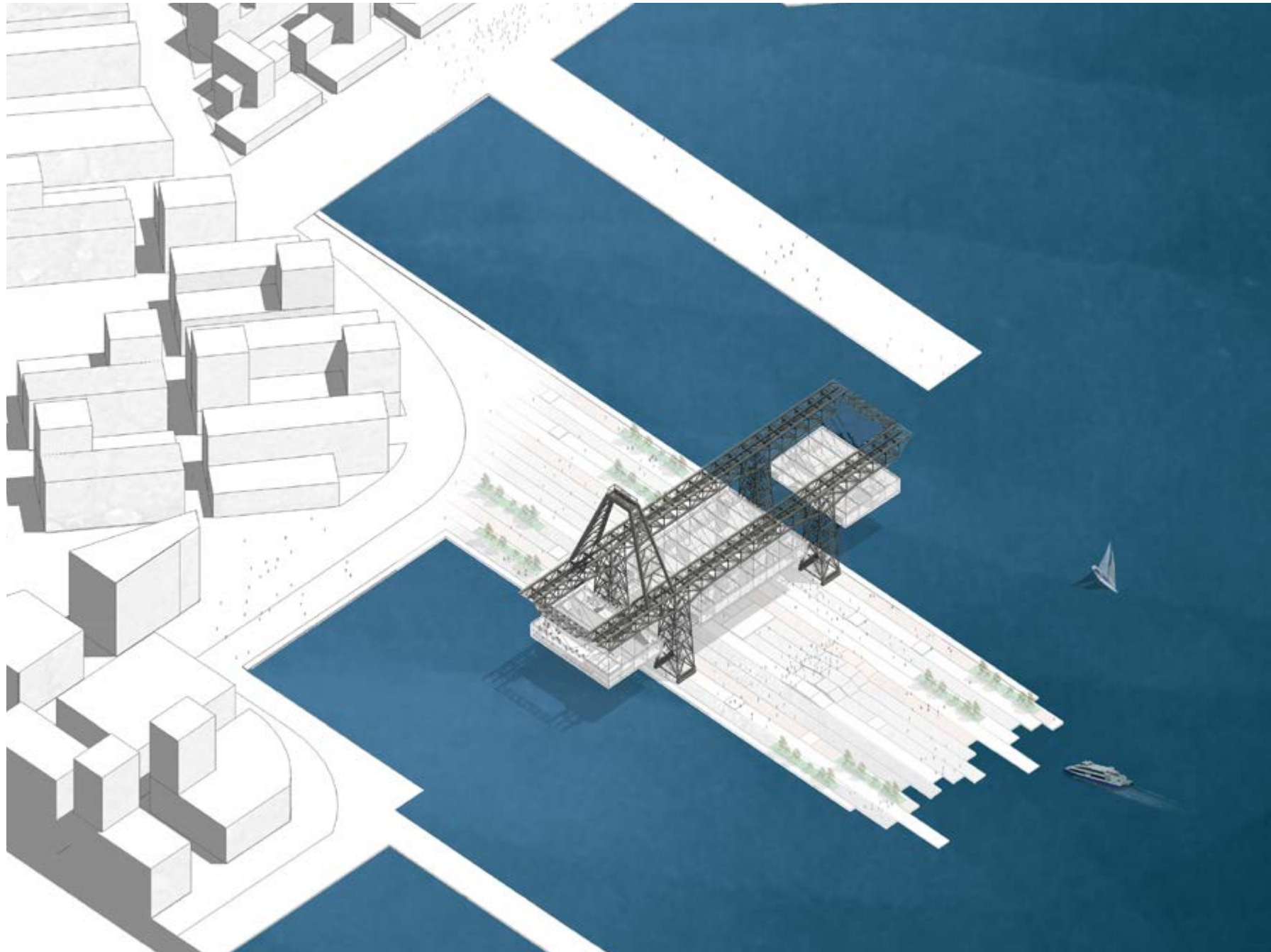


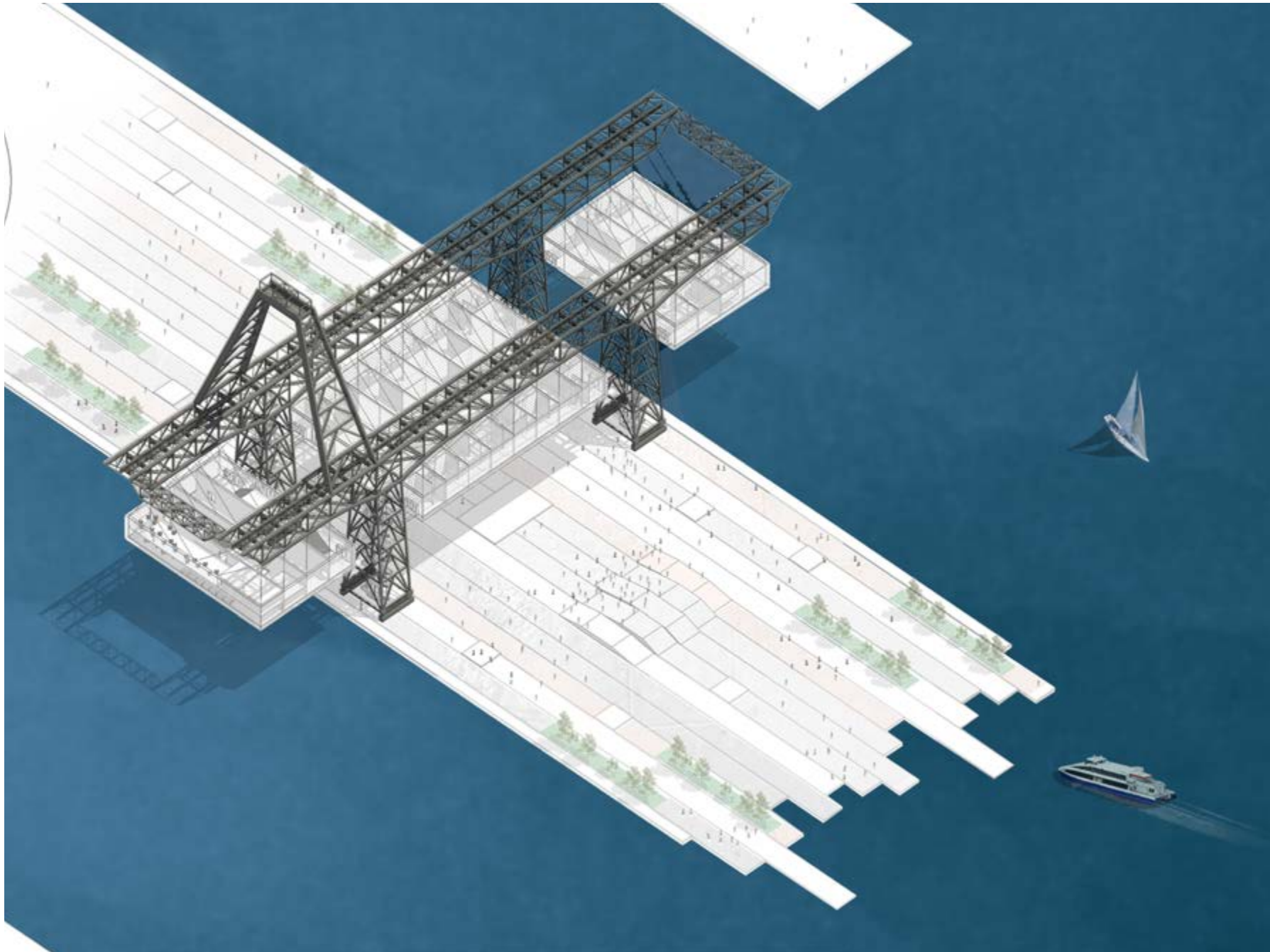
-  Industrial buildings
-  New buildings
-  Water
-  Park space
-  Main roads



-  Industrial buildings
-  New buildings
-  Water
-  Park space
-  Main-roads
-  Sub-roads

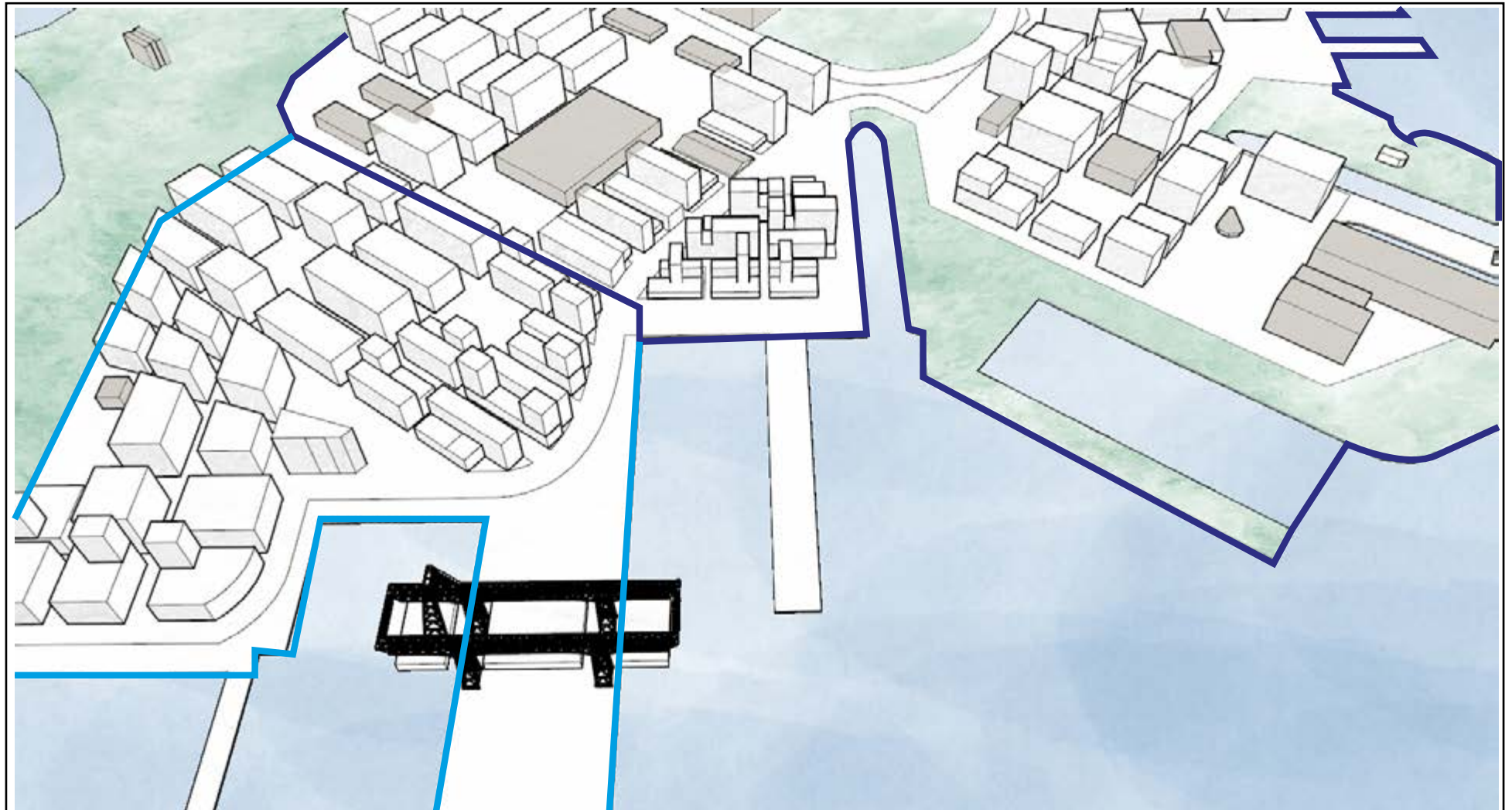














# **Project** *Groundlevel*

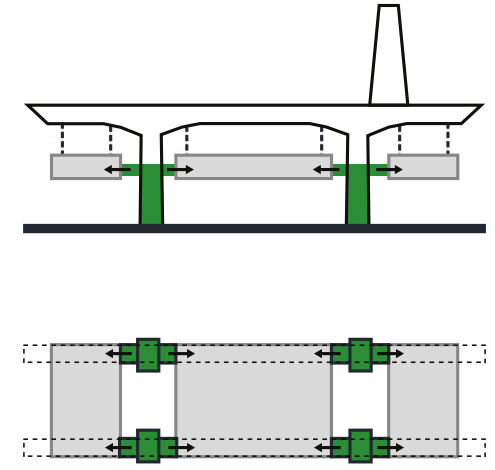


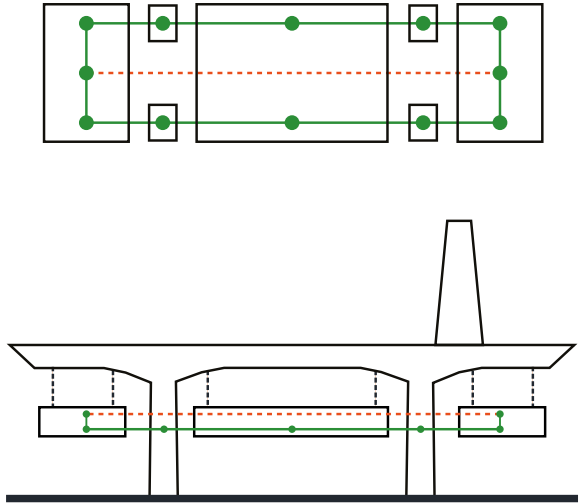
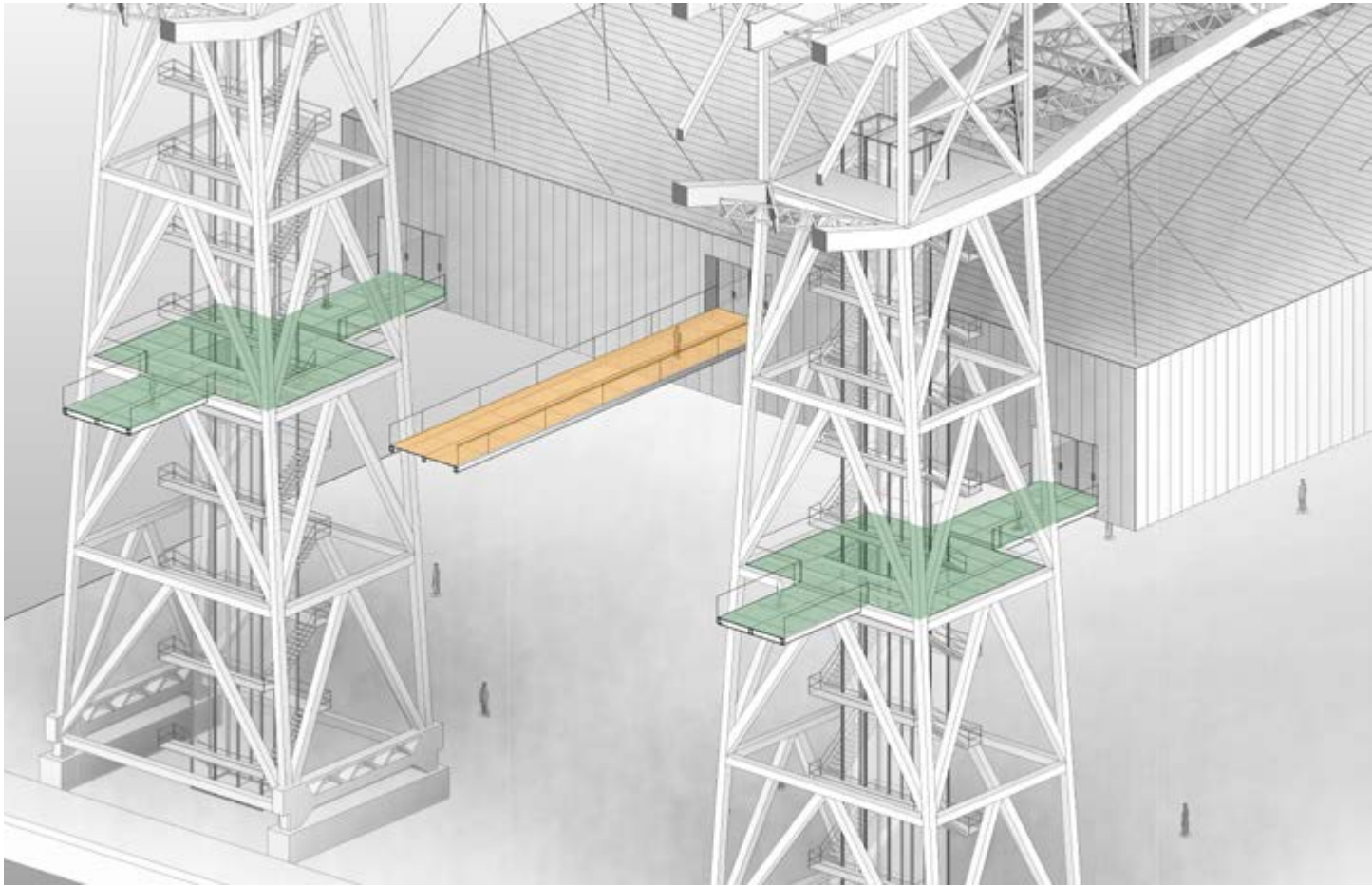
-  Industrial buildings
-  New buildings
-  Water
-  Park space
-  Water defense line
-  Water defense line

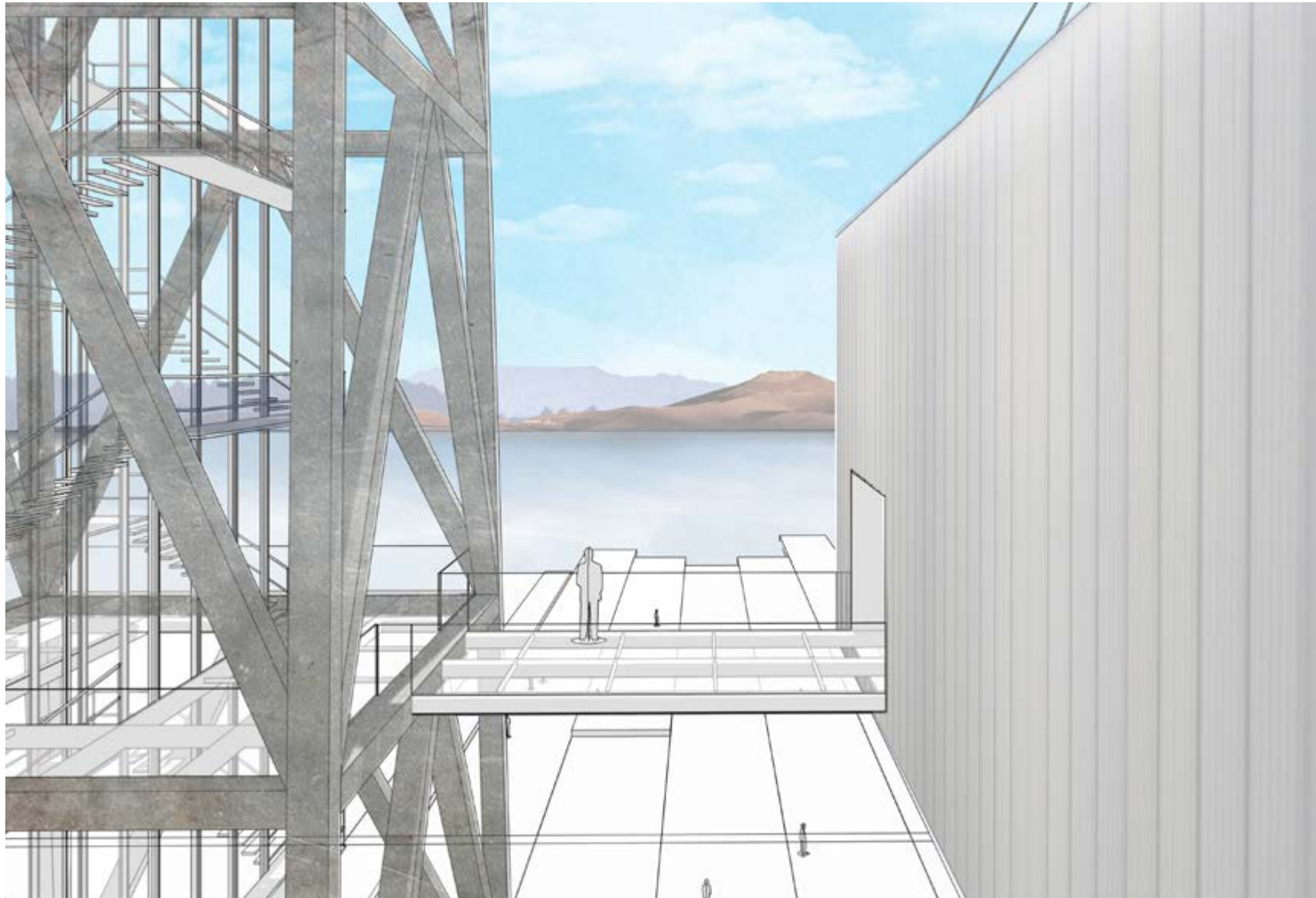


# **Project** *Accessibility*









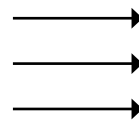
# Volumes *Material*



## What material is best to use?

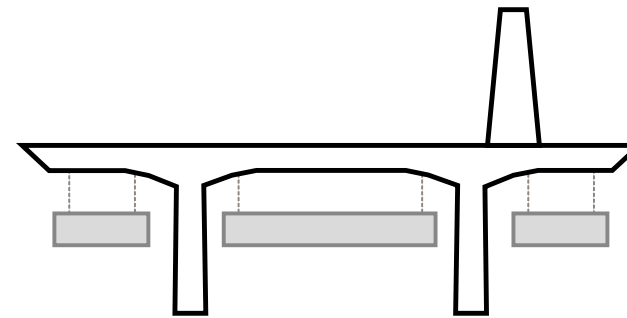
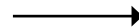
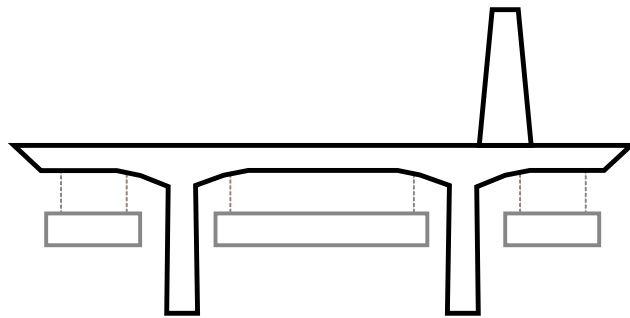
### Characteristics of the shape

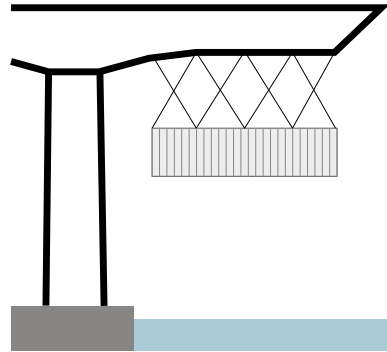
*Emphasizes the shape of the crane*  
*Complement the experience of the crane*  
*Be easily recognized*



### Consequences for the used material

*Clear form*  
*Surrealistic appearance*  
*Contrast to steel*



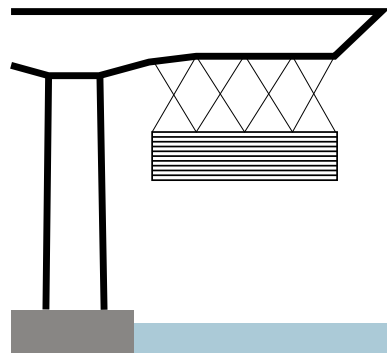


**Polycarbonate**

- + Contrast to crane and cables
- + Floating appearance
- + Lighting up at night
- Not a total clear volume (when using transparent views)

**Sustainability**

- + Recycle
- + Light
- More maintenance

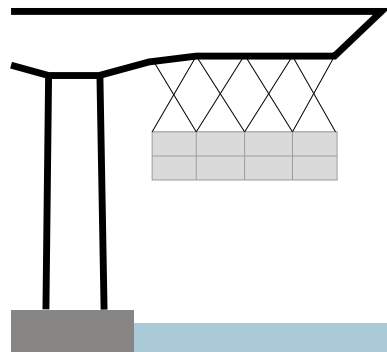


**Wooden slats**

- + One clear volume
- Conflict with crane and cables
- Less magical appearance

**Sustainability**

- + Low maintenance
- Heavy



**Glass with print**

- + Contrast to crane and cables
- + Lighting up at night
- Not a total clear volume (when using transparent views)

**Sustainability**

- + Low maintenance
- Heavy

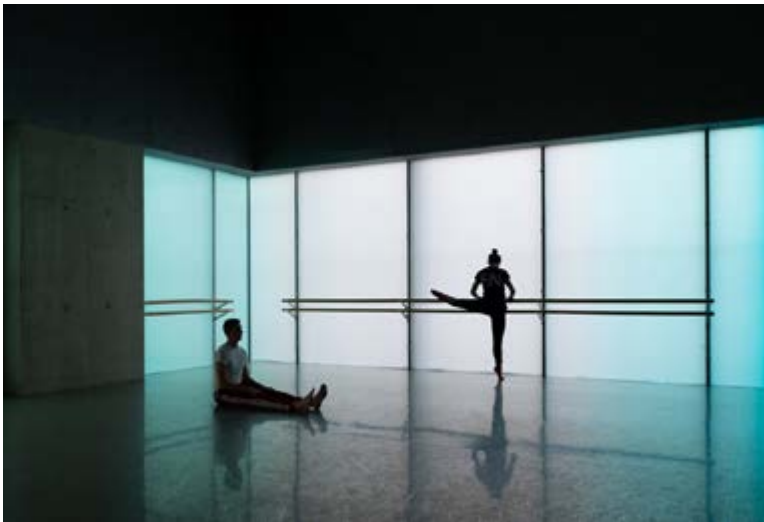




*Fondazione Prada, OMA*



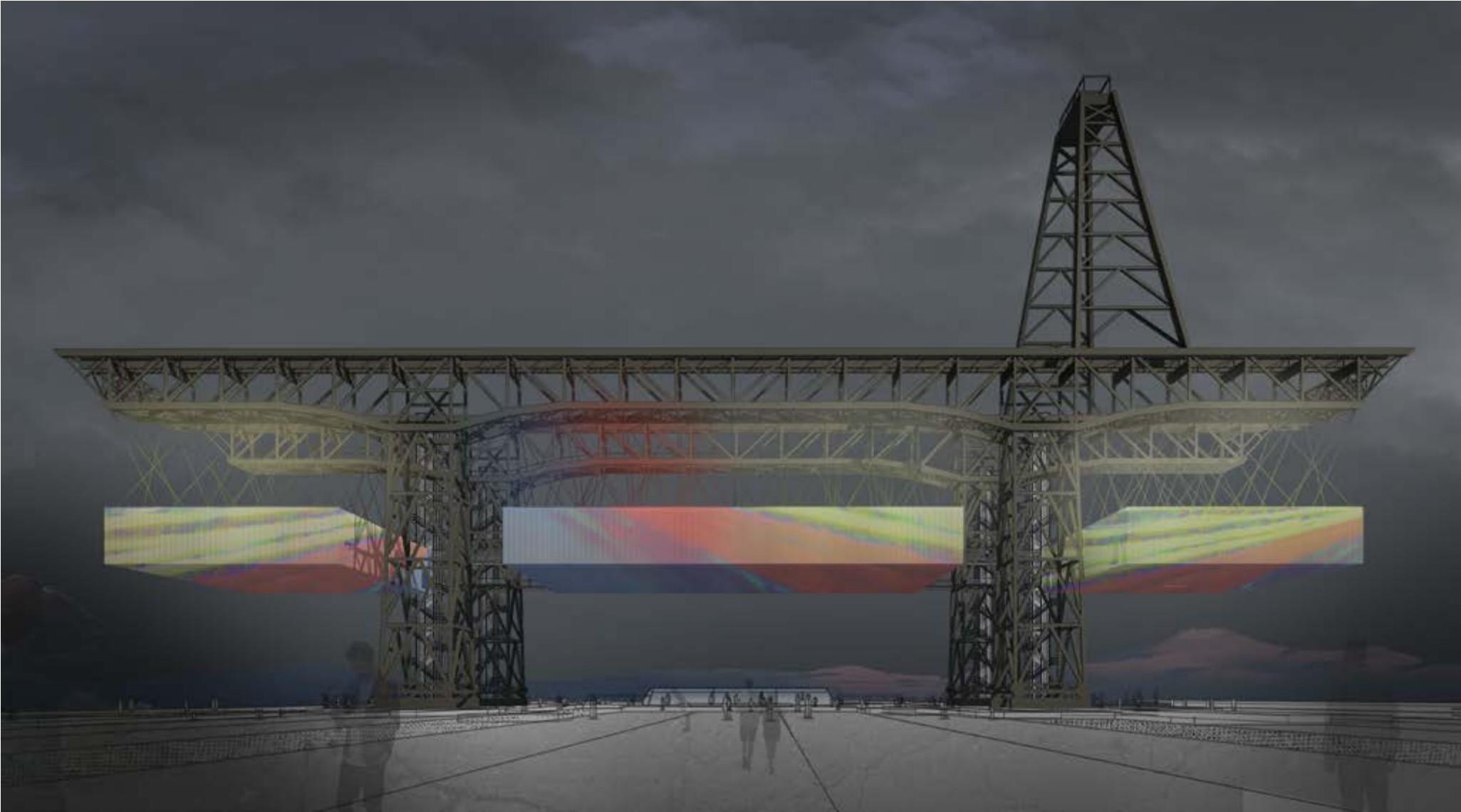
*Inside*



*Outside*



*Inside*



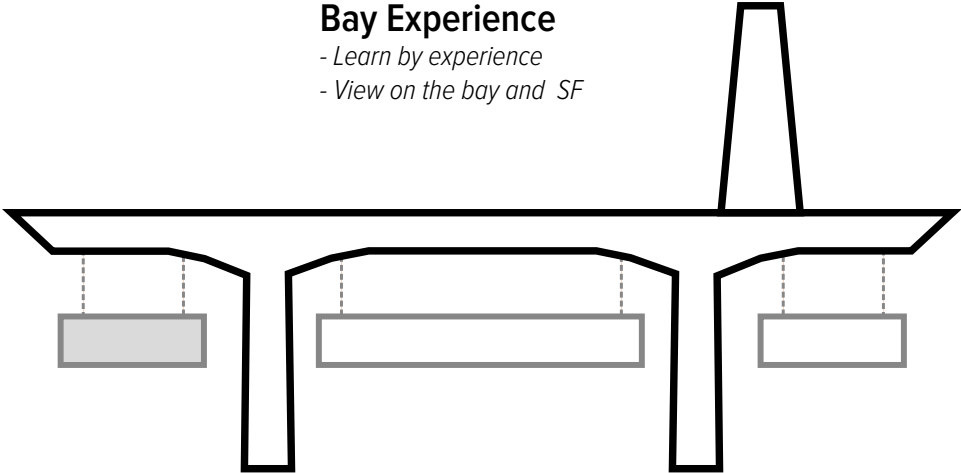


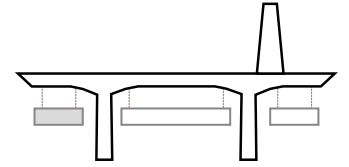
# **Volumes** *Internal experience*

# Bezoekers stromen

**Bay Experience**

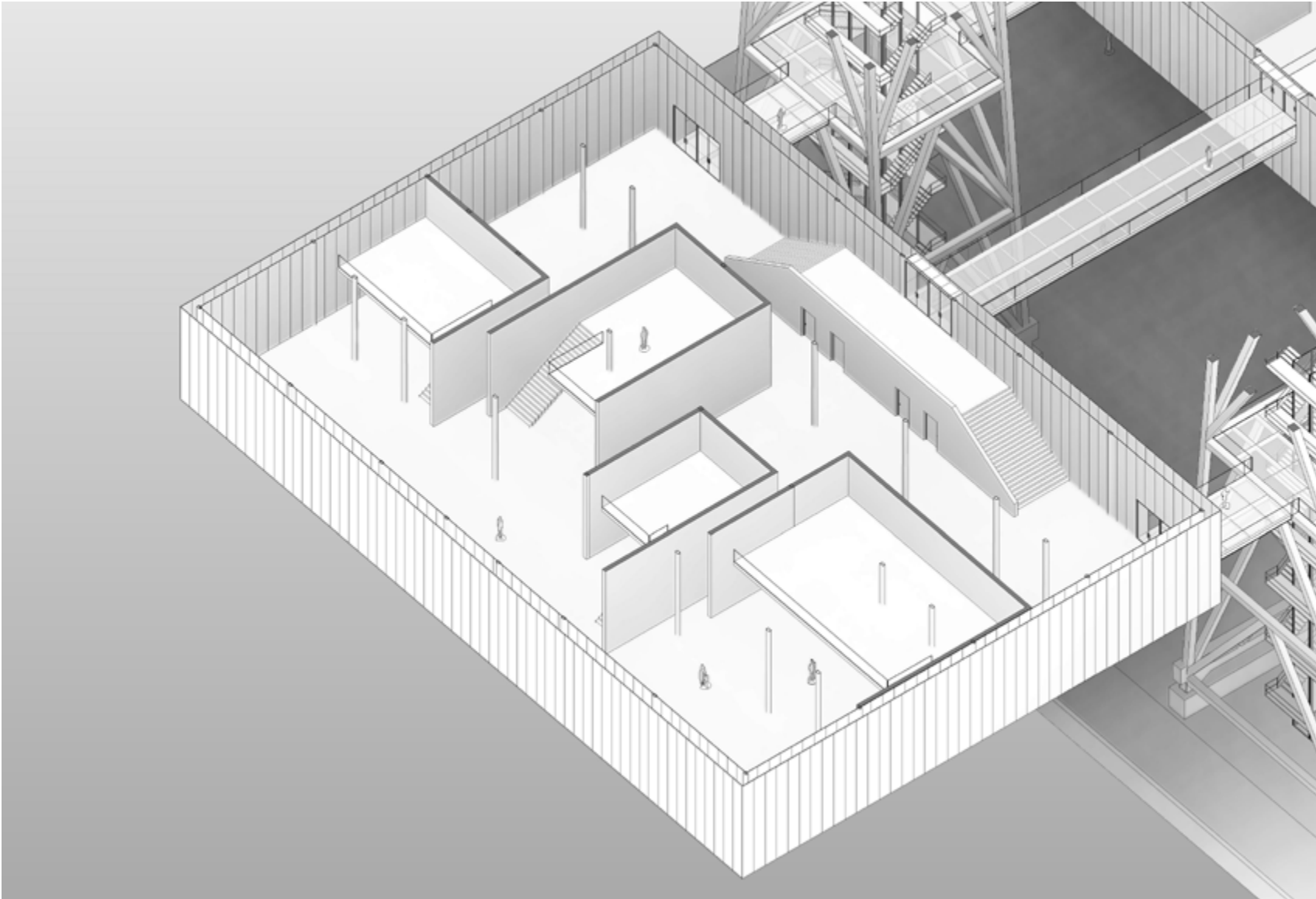
- Learn by experience
- View on the bay and SF



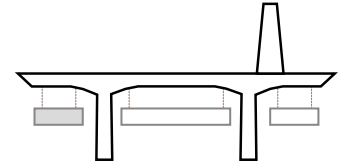
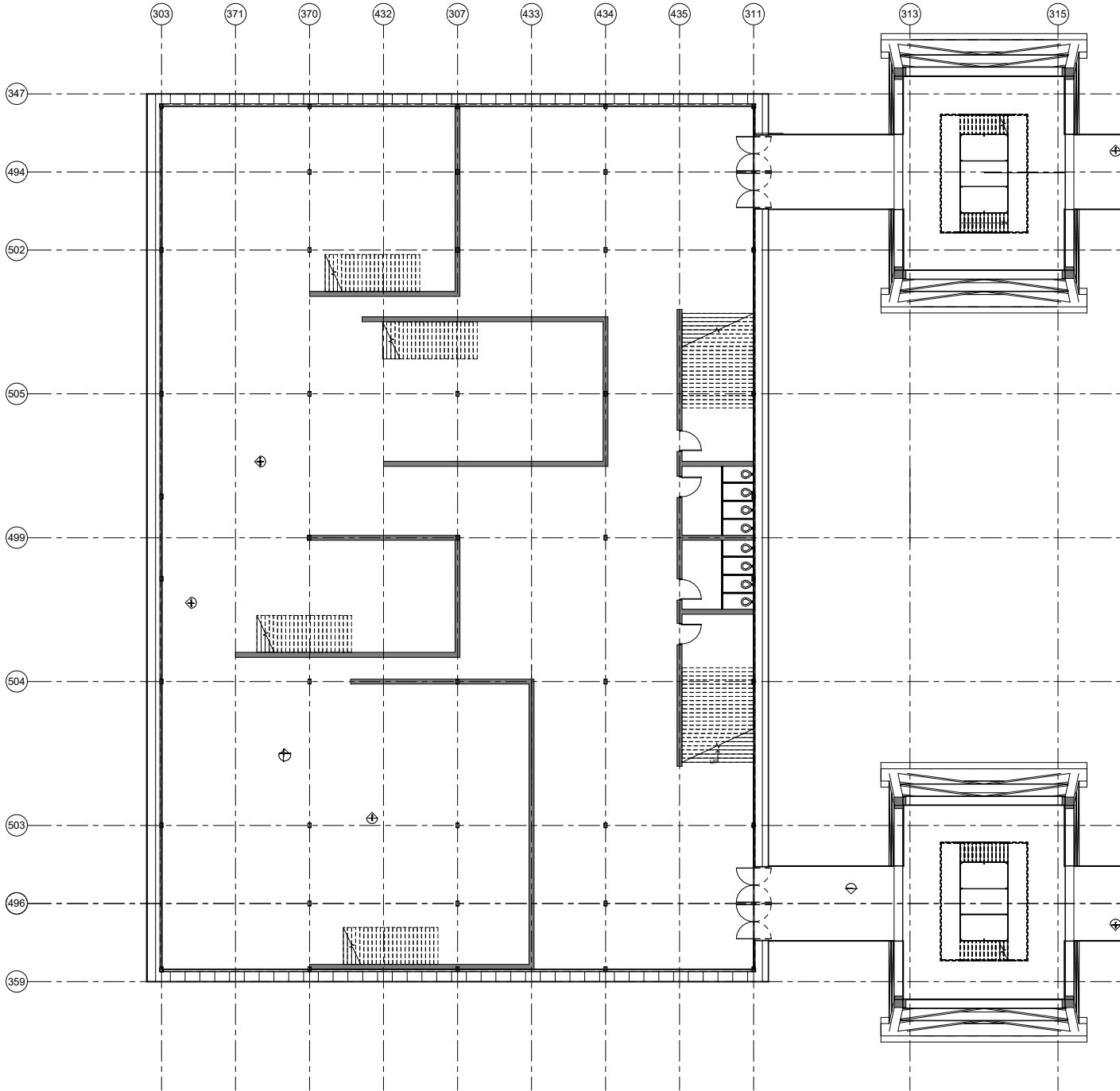


### Bay Experience

- Learn by experience
- View on the bay and SF



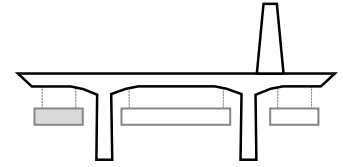
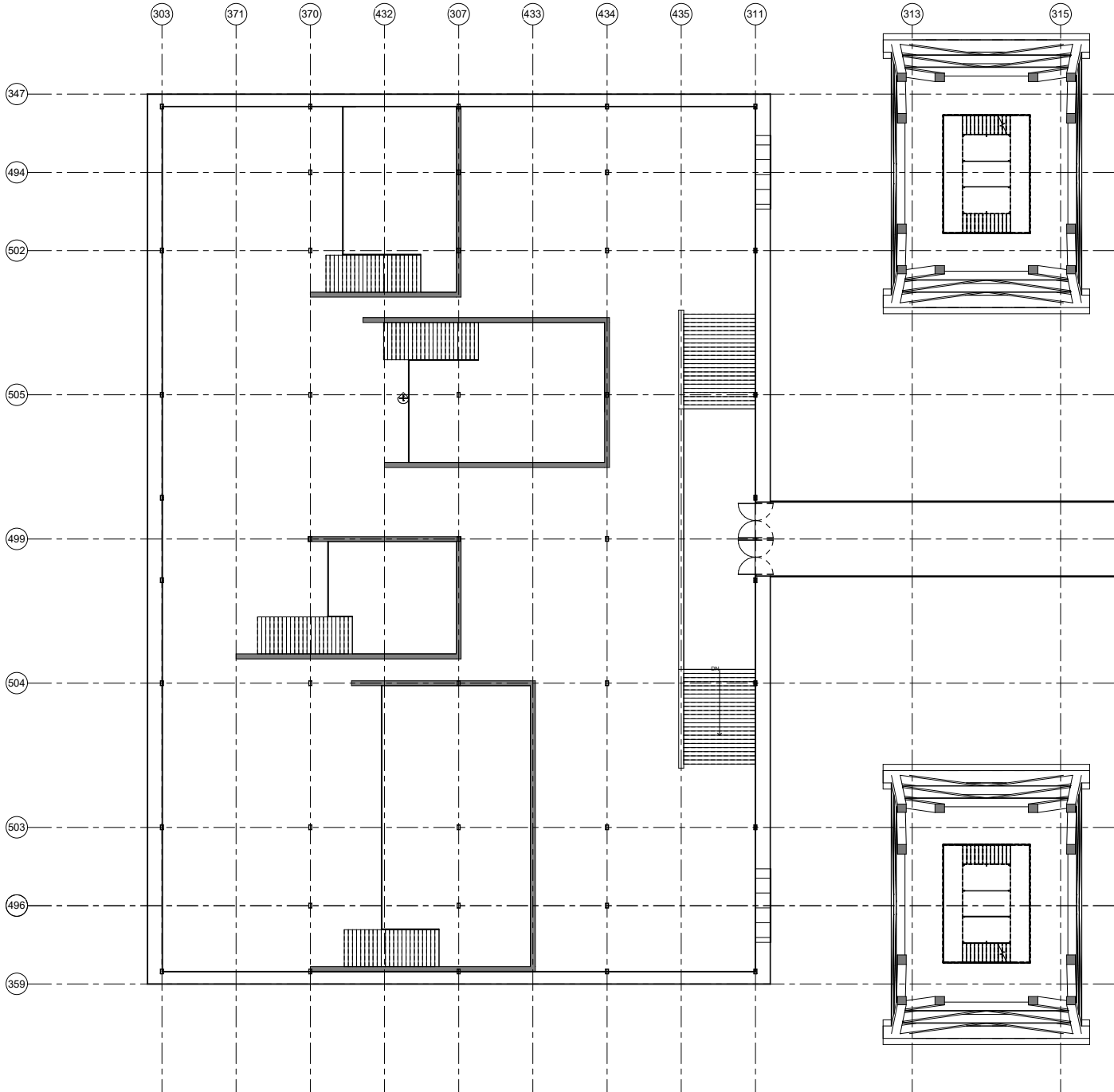




### Bay Experience

- Learn by experience
- View on the bay and SF





### Bay Experience

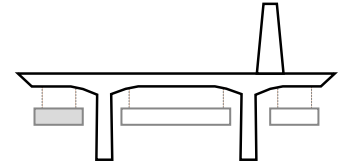
- Learn by experience
- View on the bay and SF





## Bay Experience

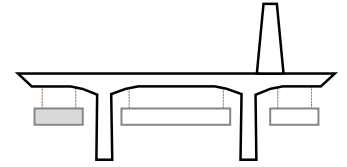
- Learn by experience
- View on the bay and SF





## Bay Experience

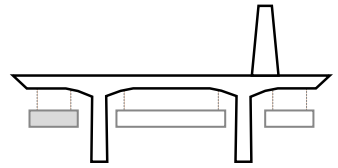
- Learn by experience
- View on the bay and SF





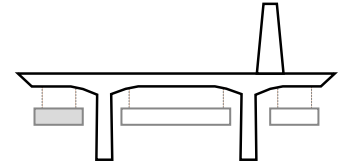
## Bay Experience

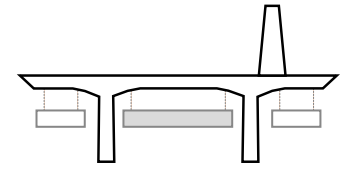
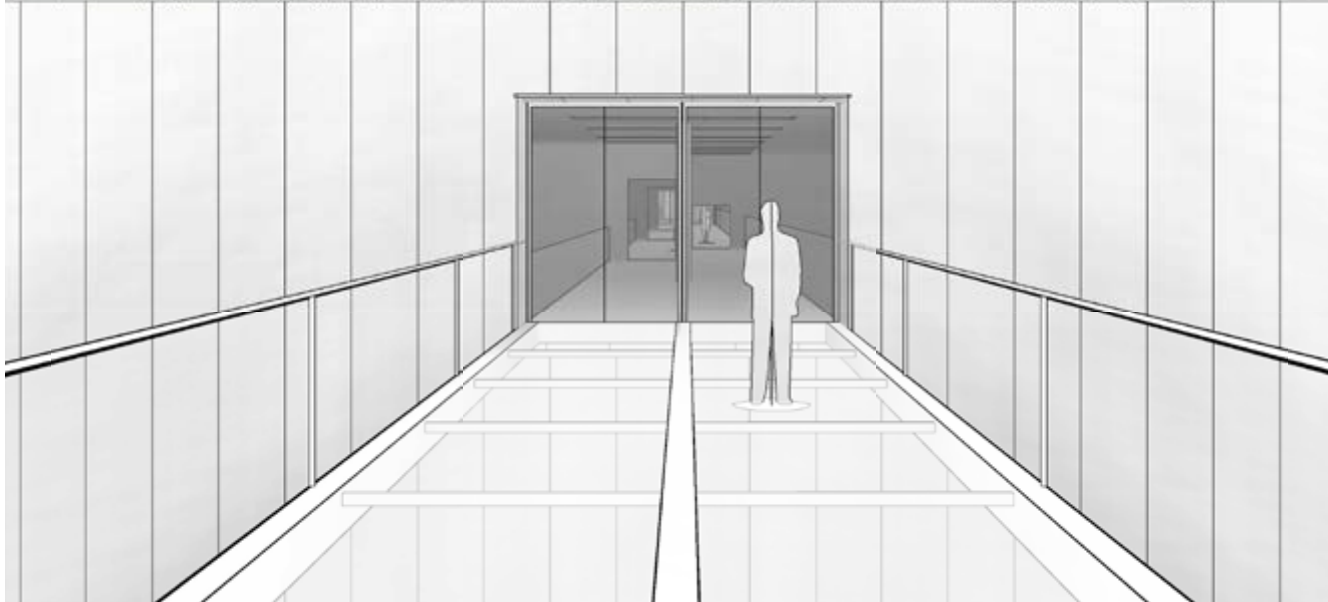
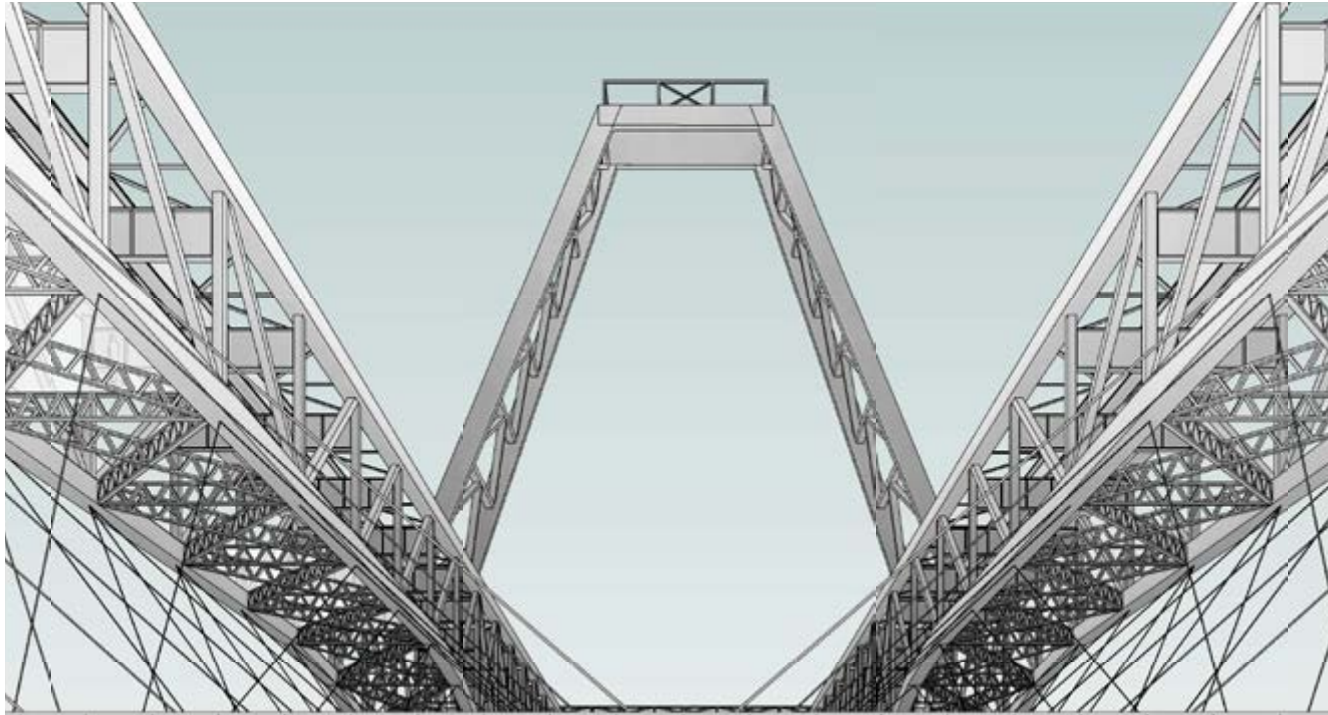
- Learn by experience
- View on the bay and SF



## Bay Experience

- Learn by experience
- View on the bay and SF



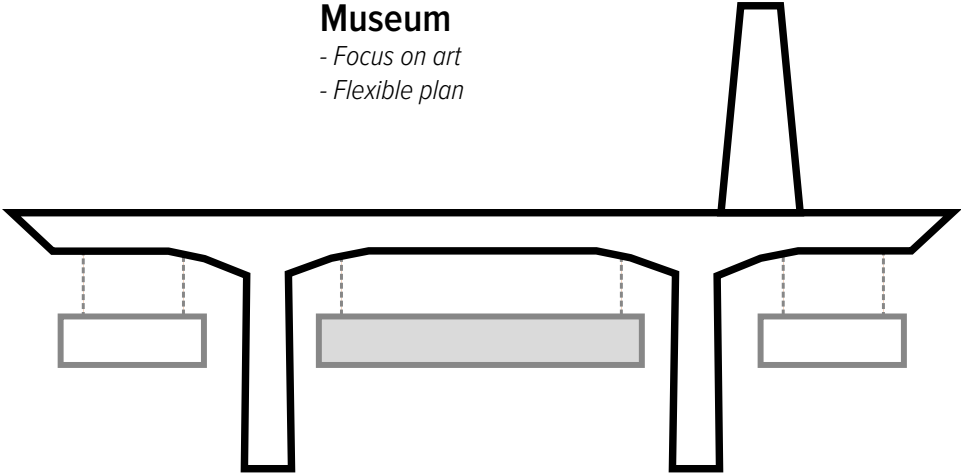


**Museum**

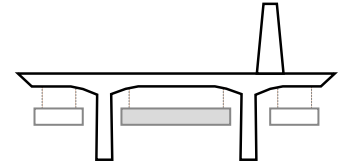
- Focus on art
- Flexible plan

**Museum**

- Focus on art
- Flexible plan

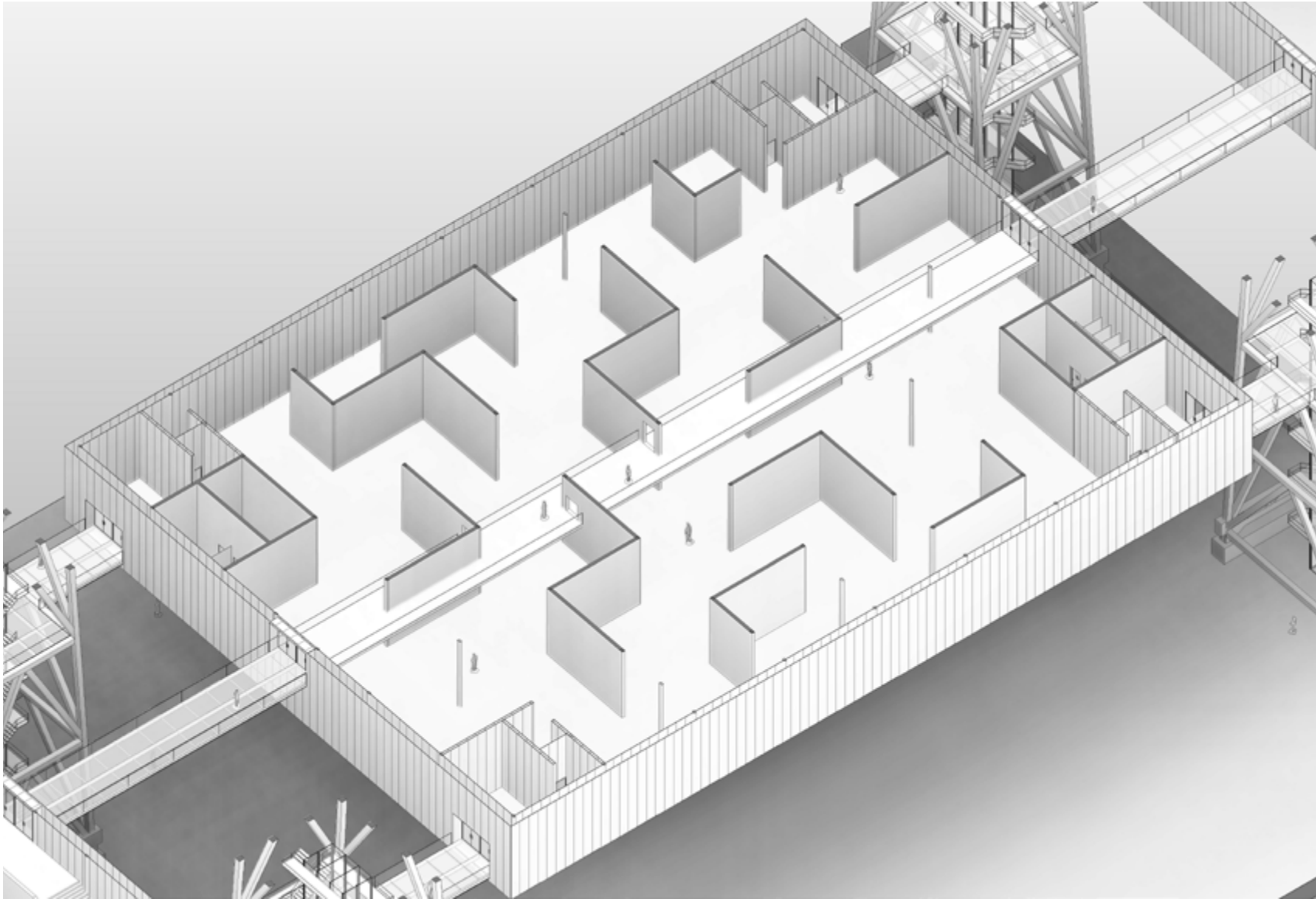


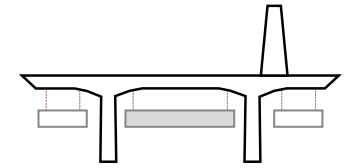
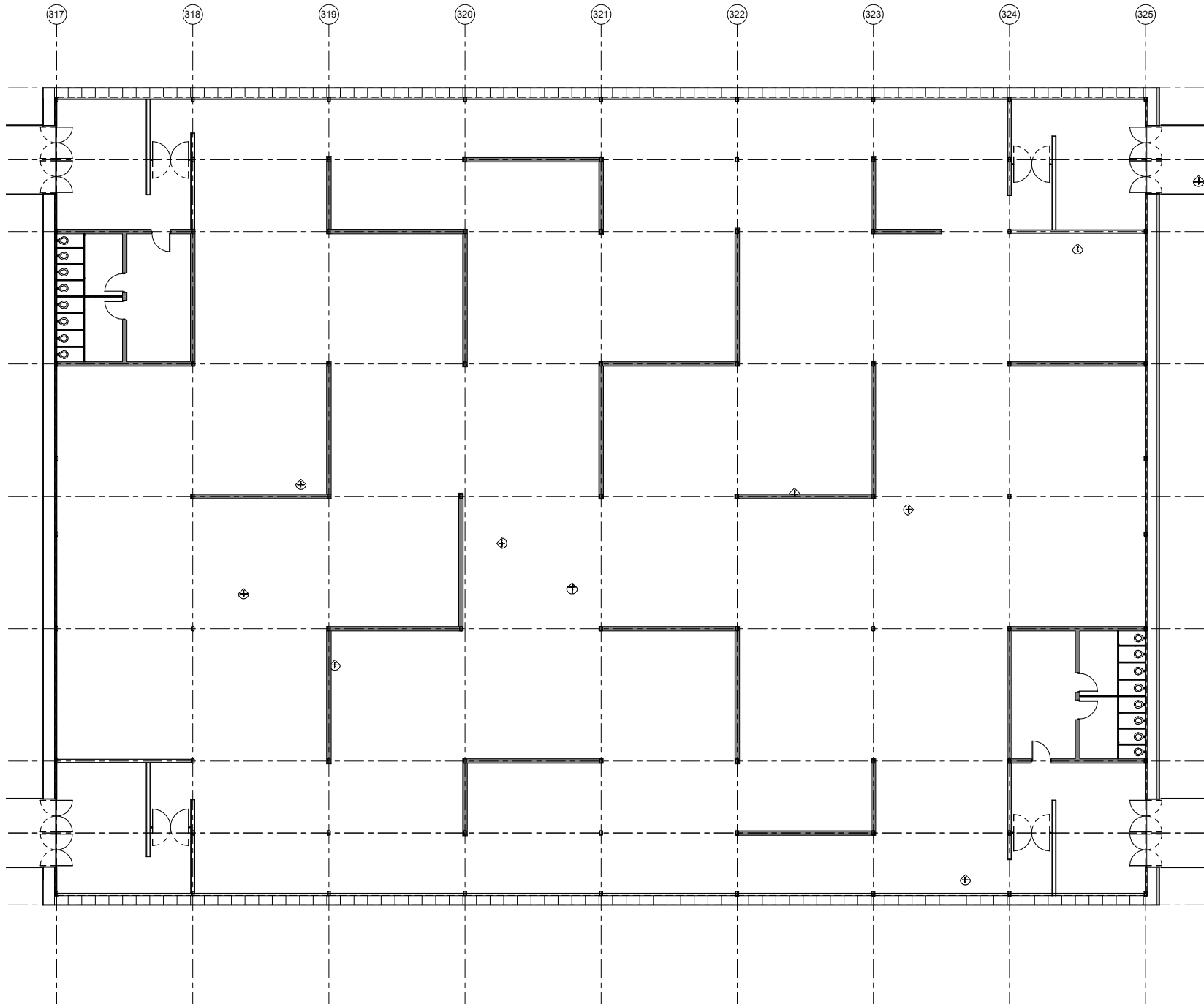




**Museum**

- Focus on art
- Flexible plan

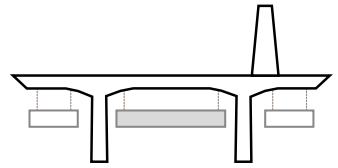
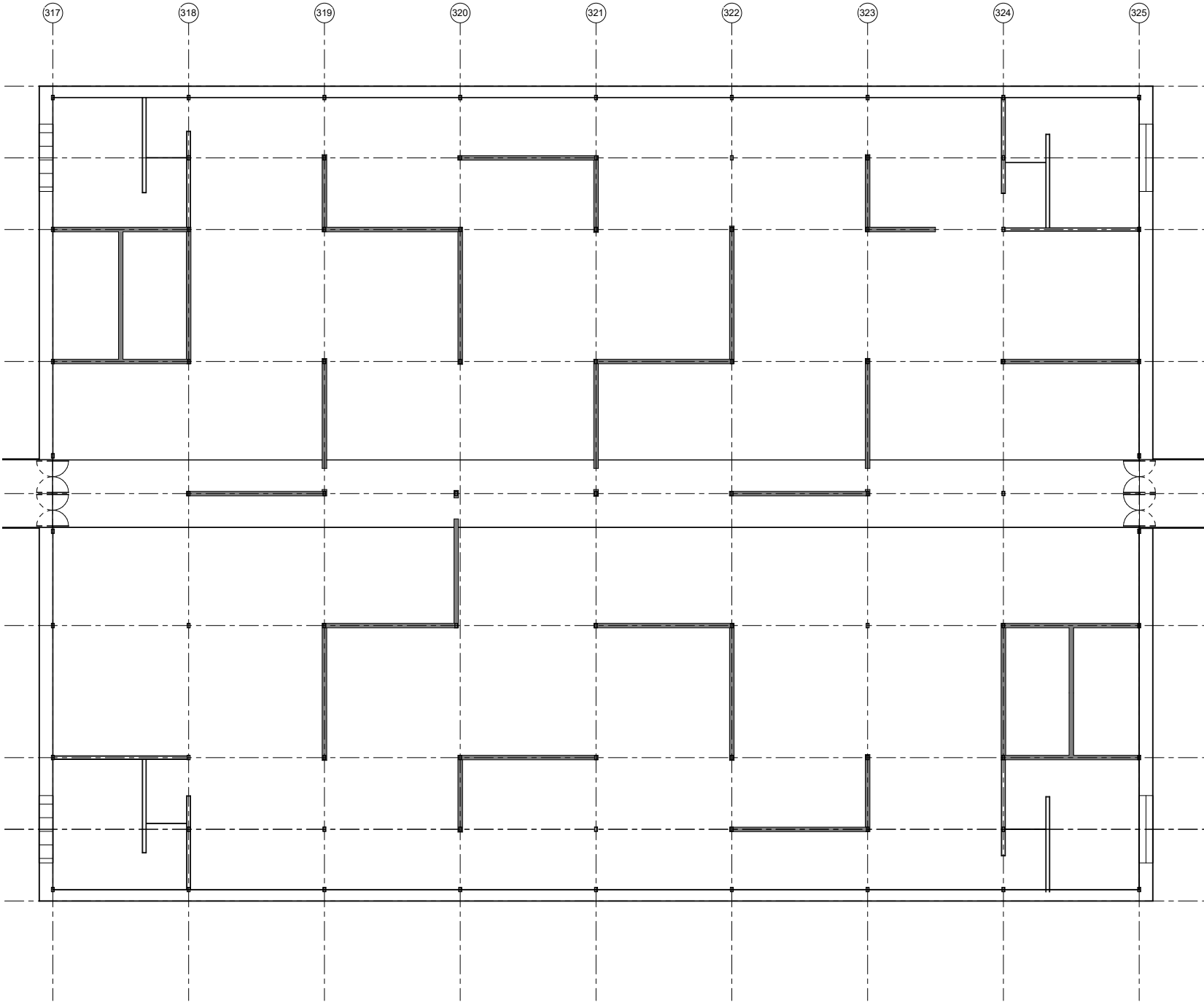




### Museum

- Focus on art
- Flexible plan

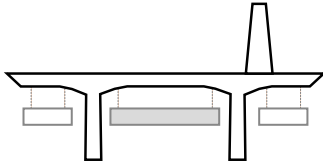




**Museum**

- Focus on art
- Flexible plan



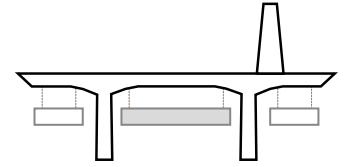


**Museum**

- Focus on art
- Flexible plan

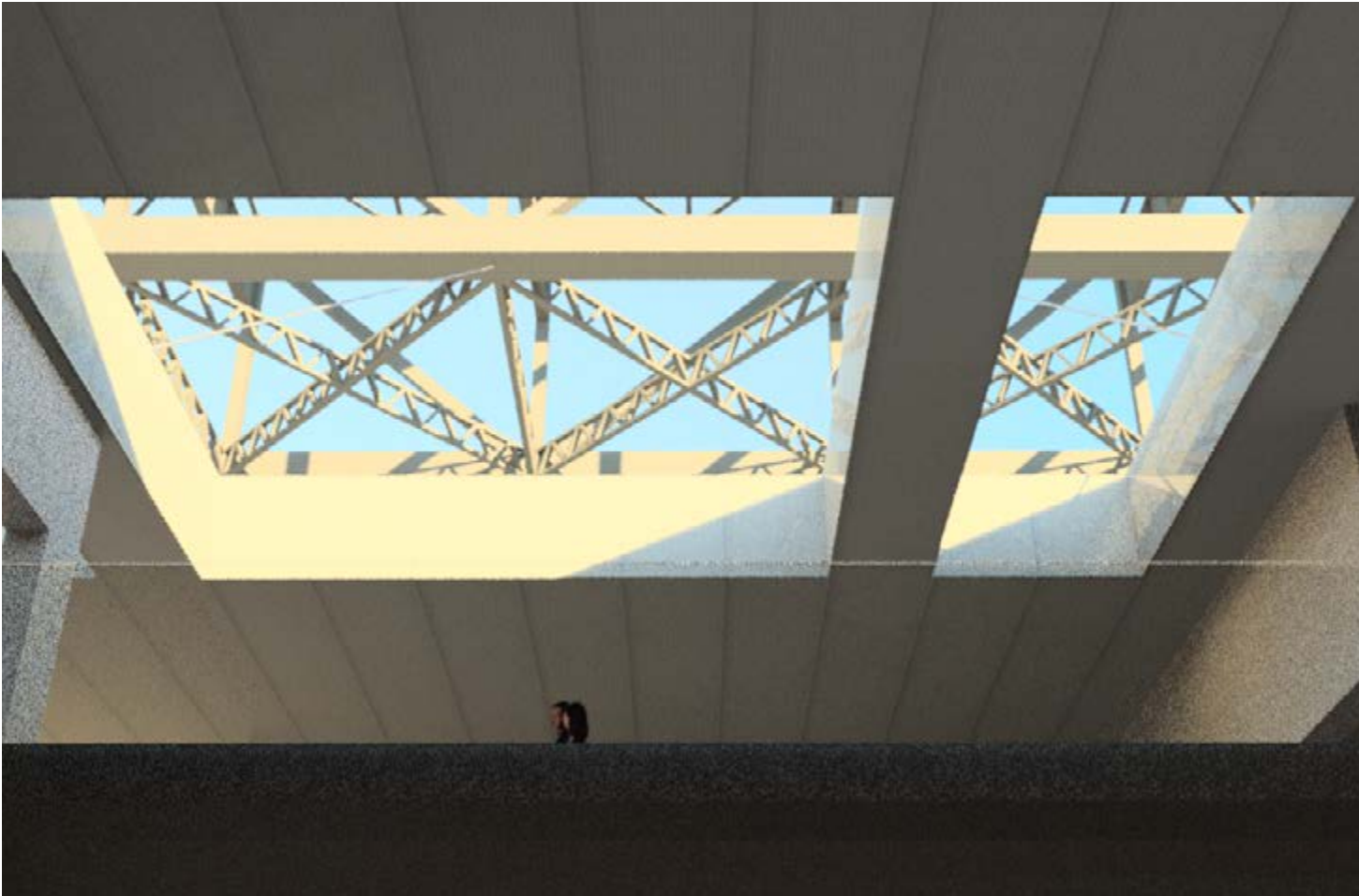


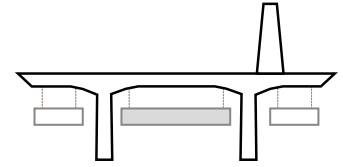




**Museum**

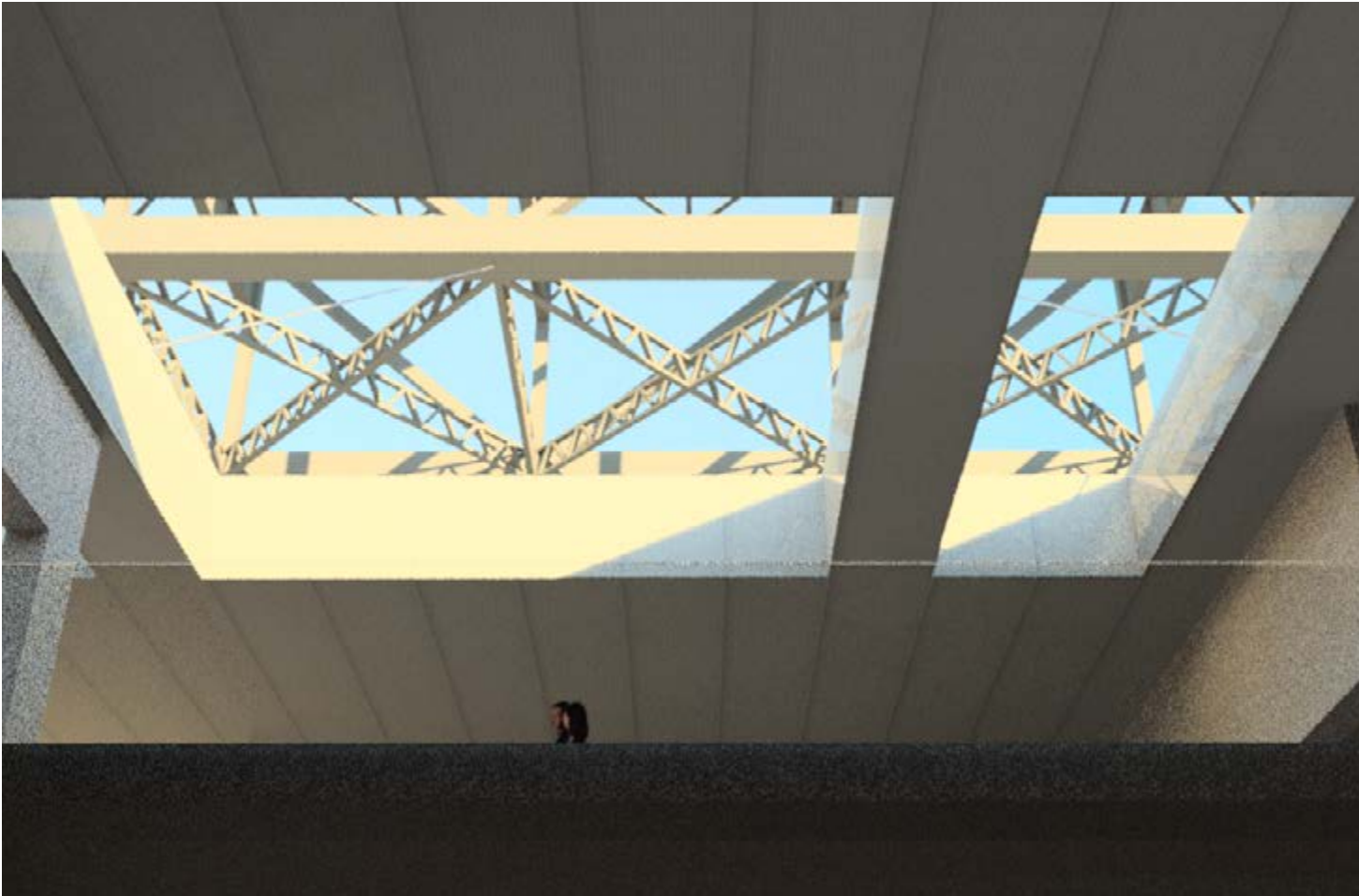
- Focus on art
- Flexible plan





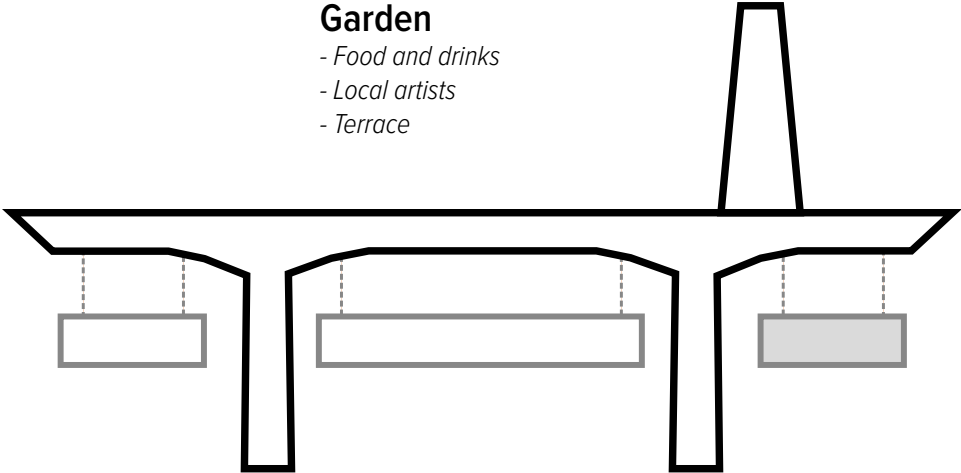
**Museum**

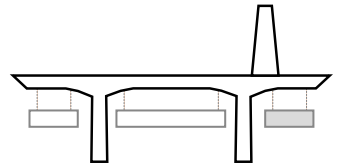
- Focus on art
- Flexible plan



**Garden**

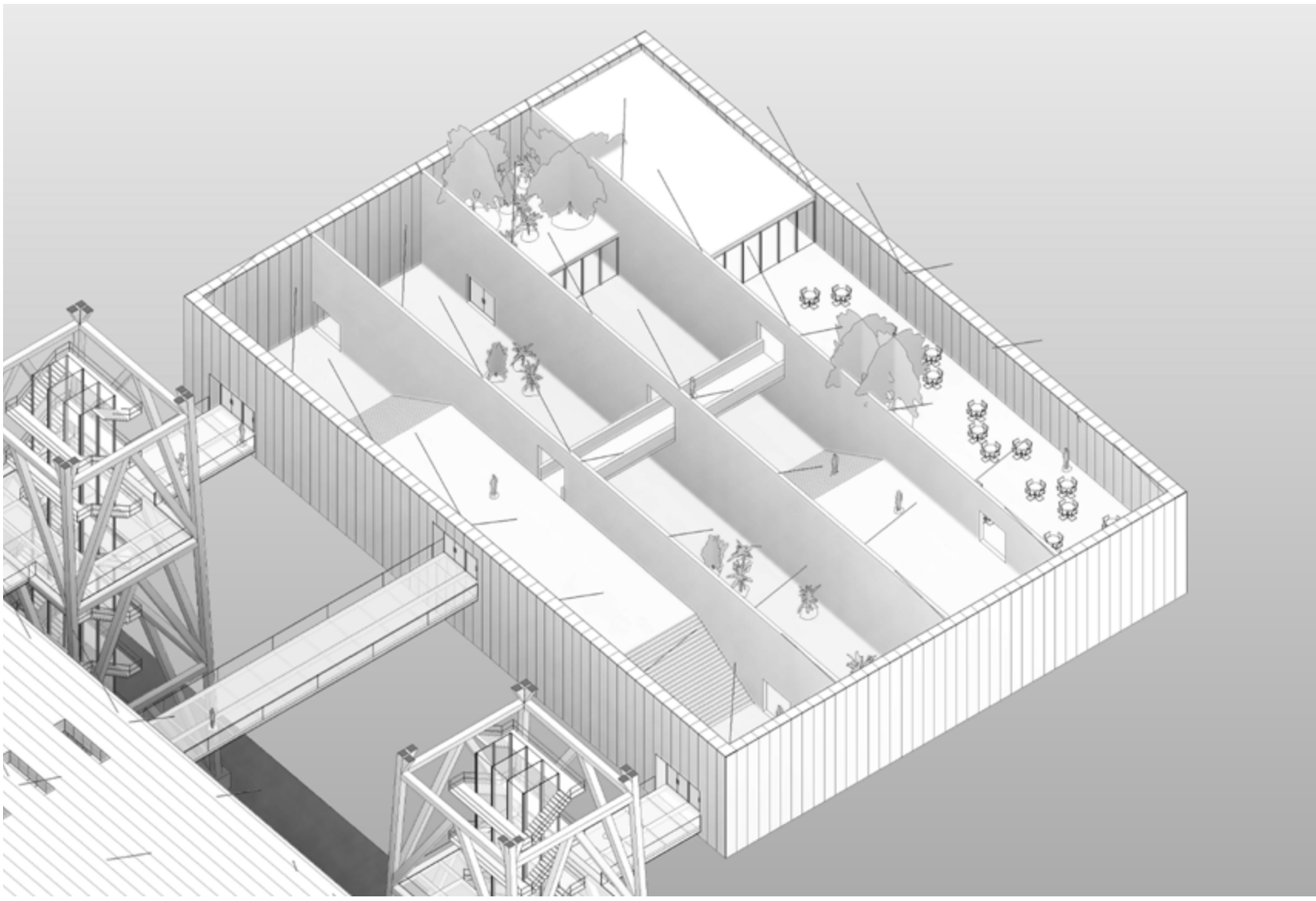
- Food and drinks
- Local artists
- Terrace



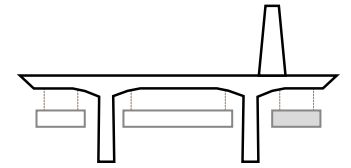
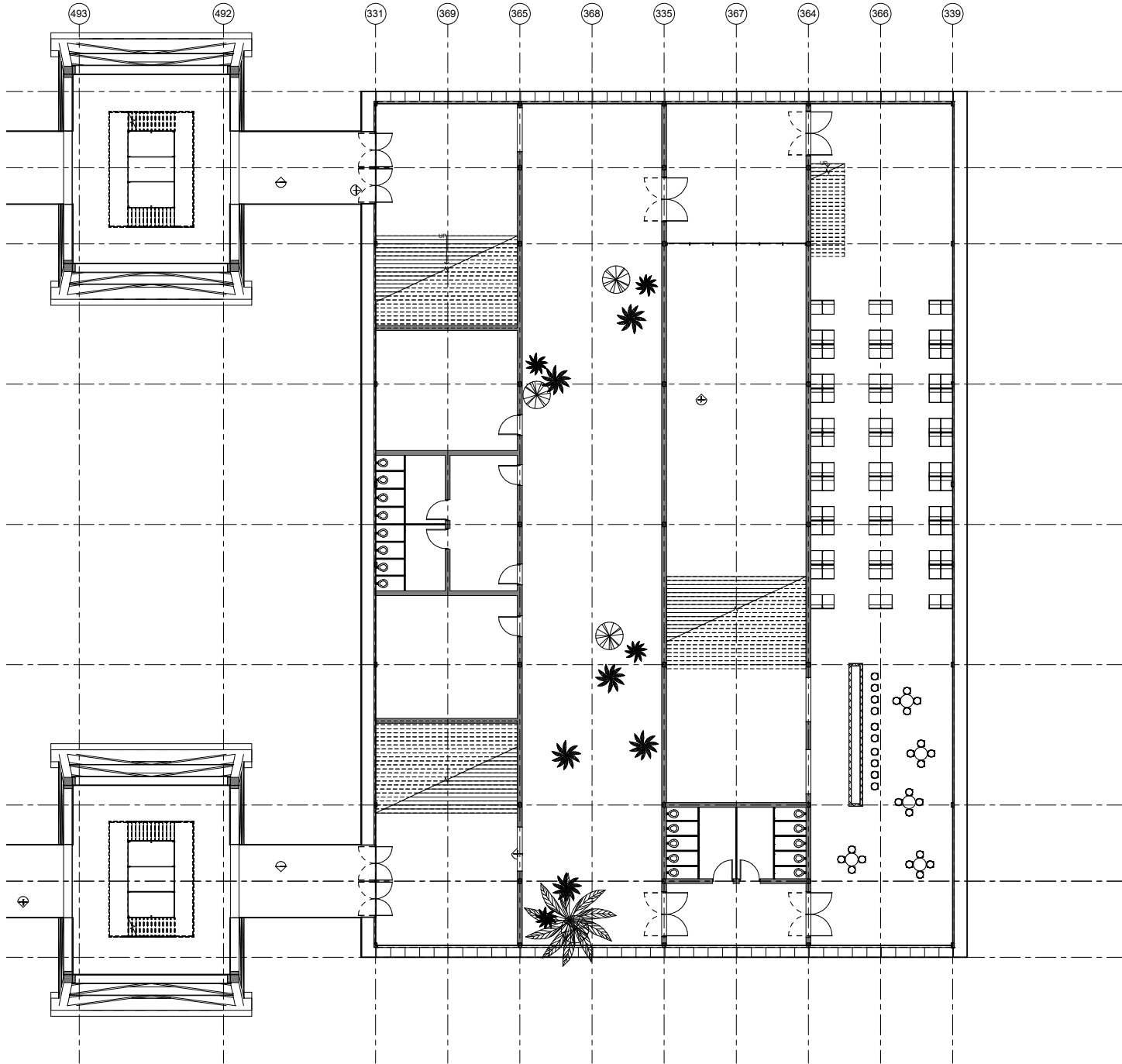


**Garden**

- Food and drinks
- Art garden
- Terrace



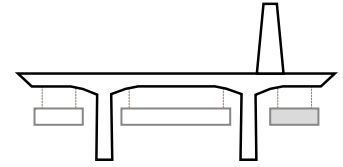




### Garden

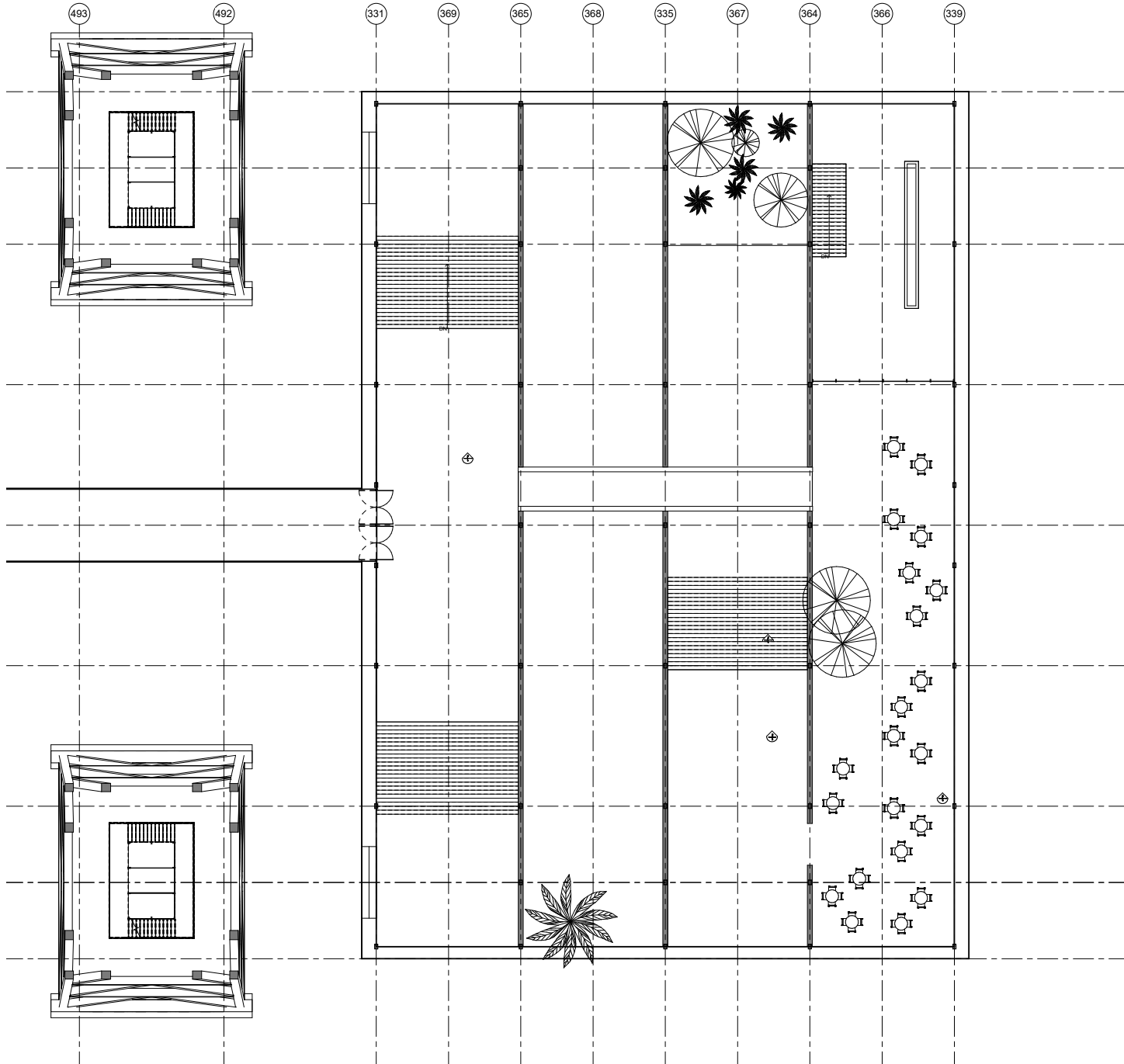
- Food and drinks
- Art garden
- Terrace

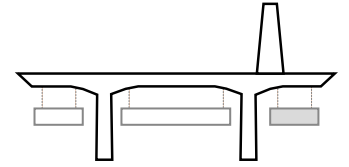
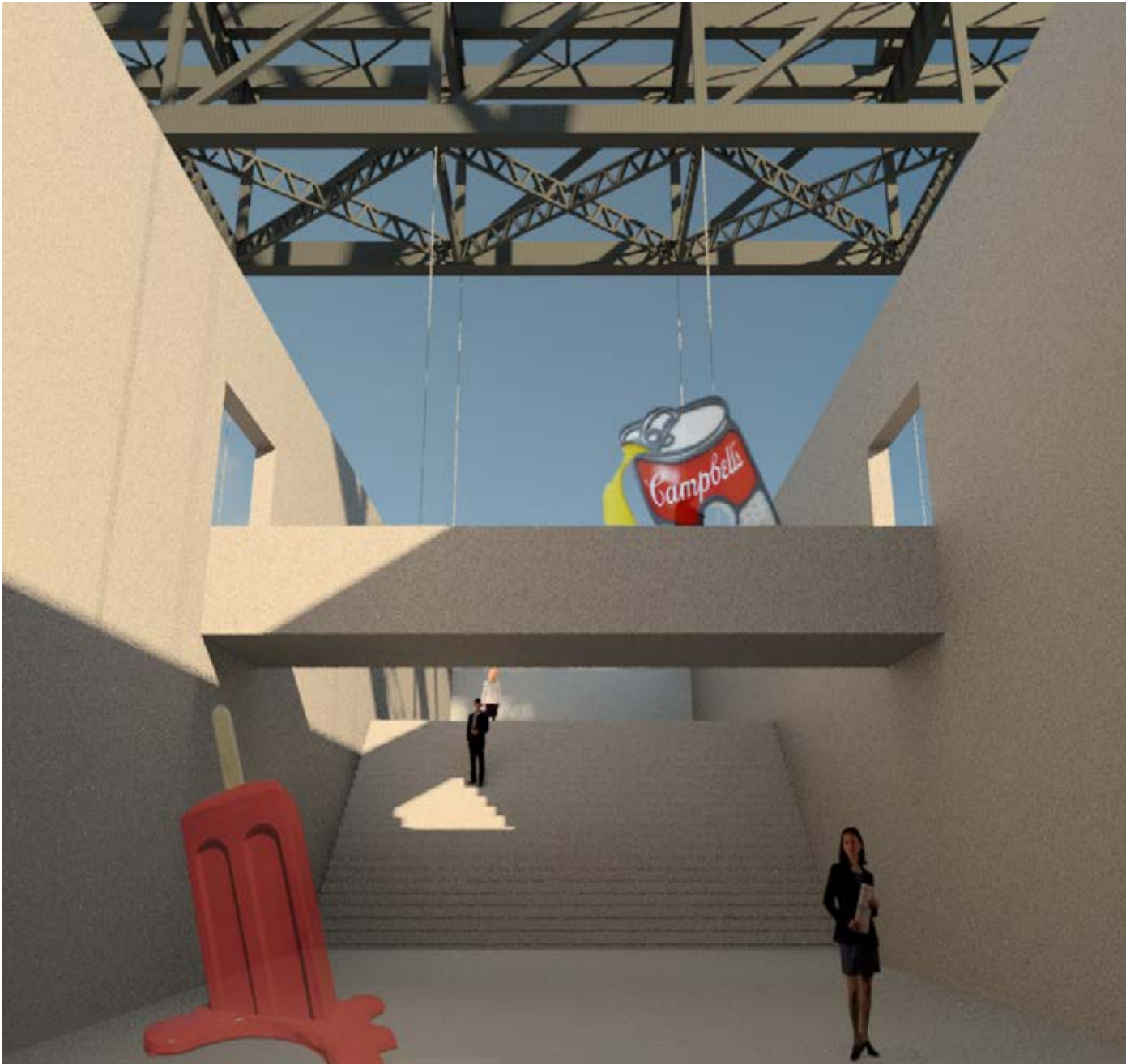




### Garden

- Food and drinks
- Art garden
- Terrace



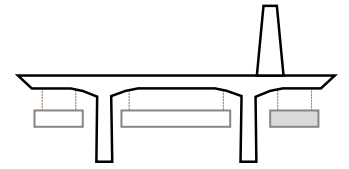


## Garden

- Food and drinks
- Art garden
- Terrace



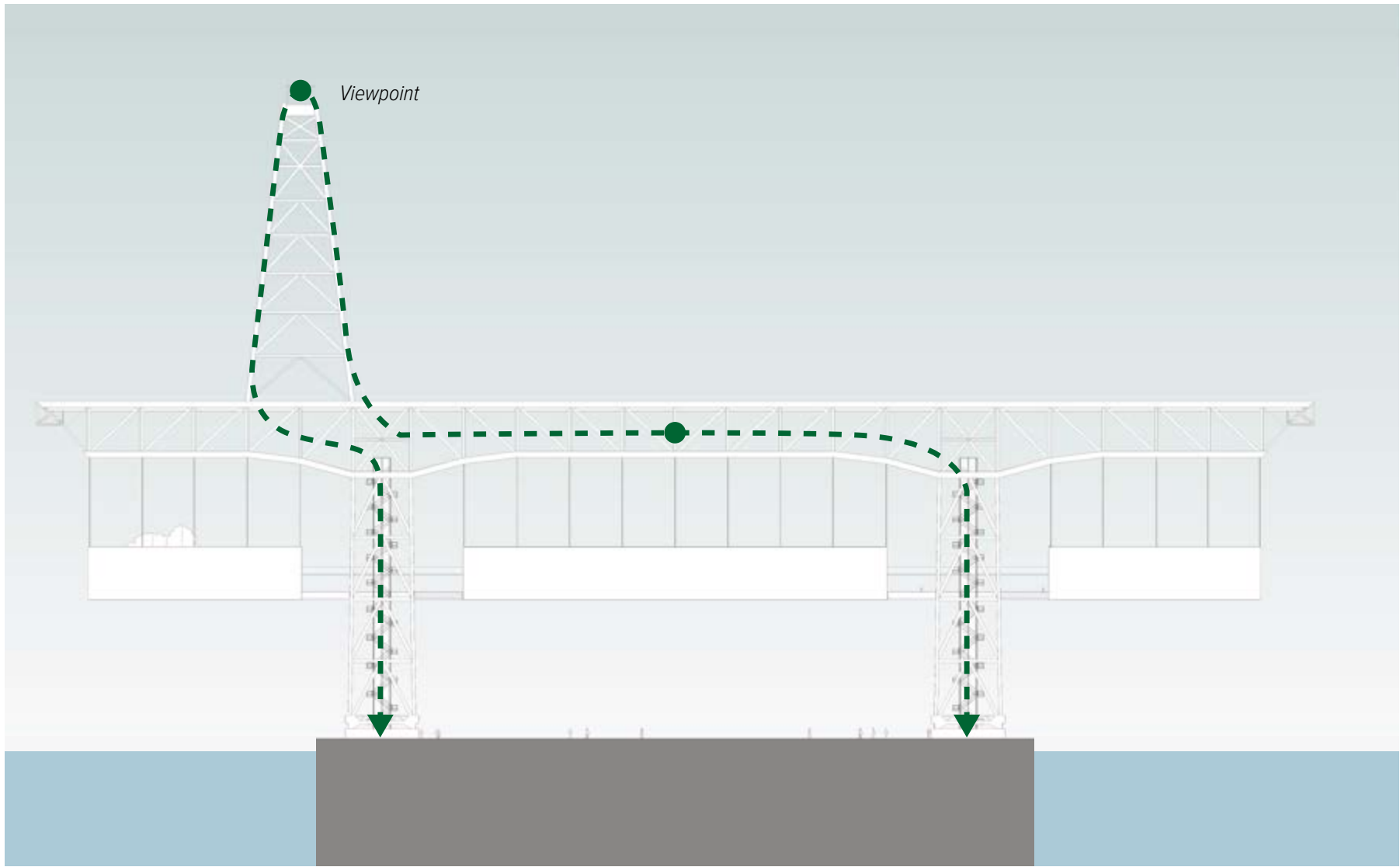
*Project Program*

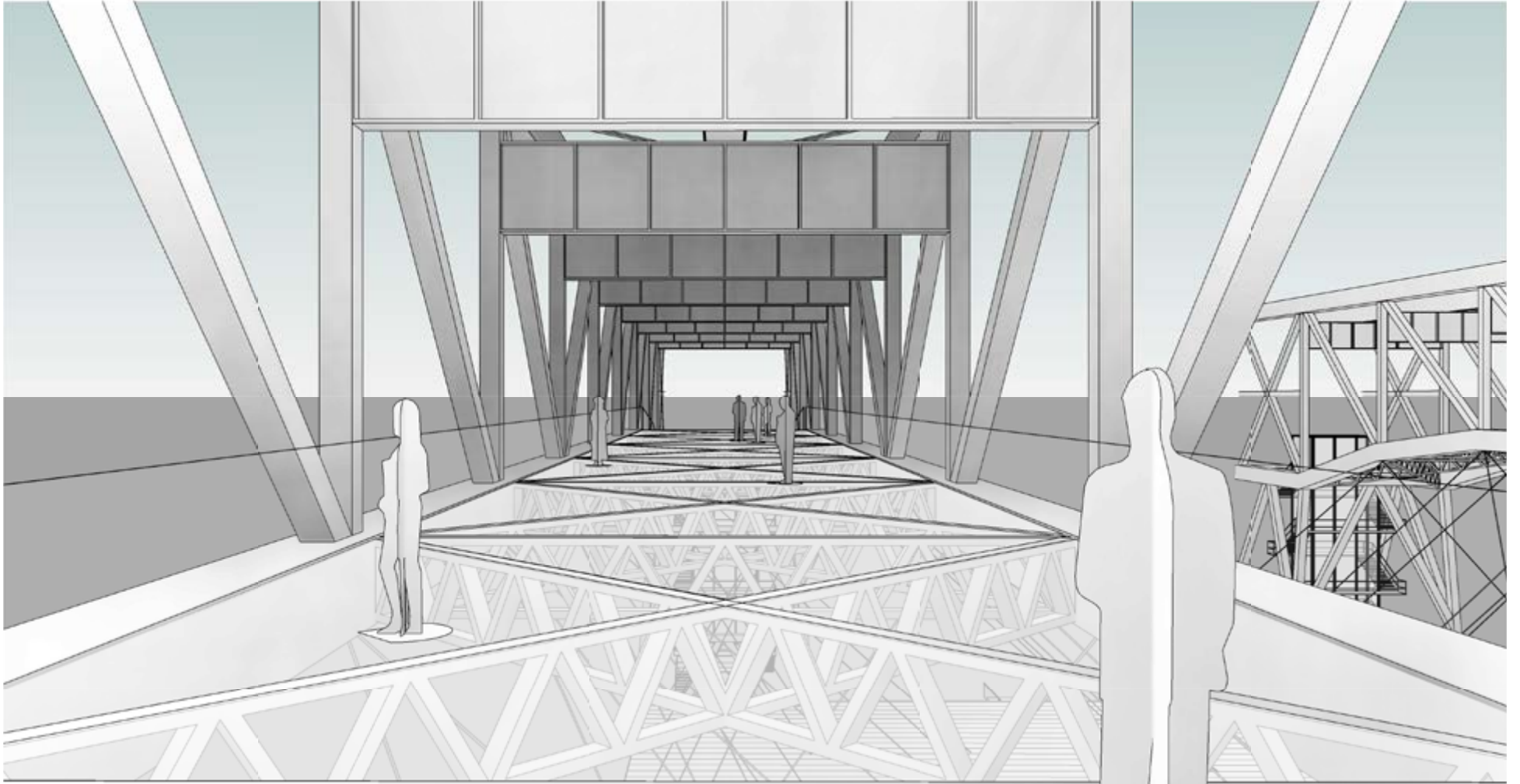


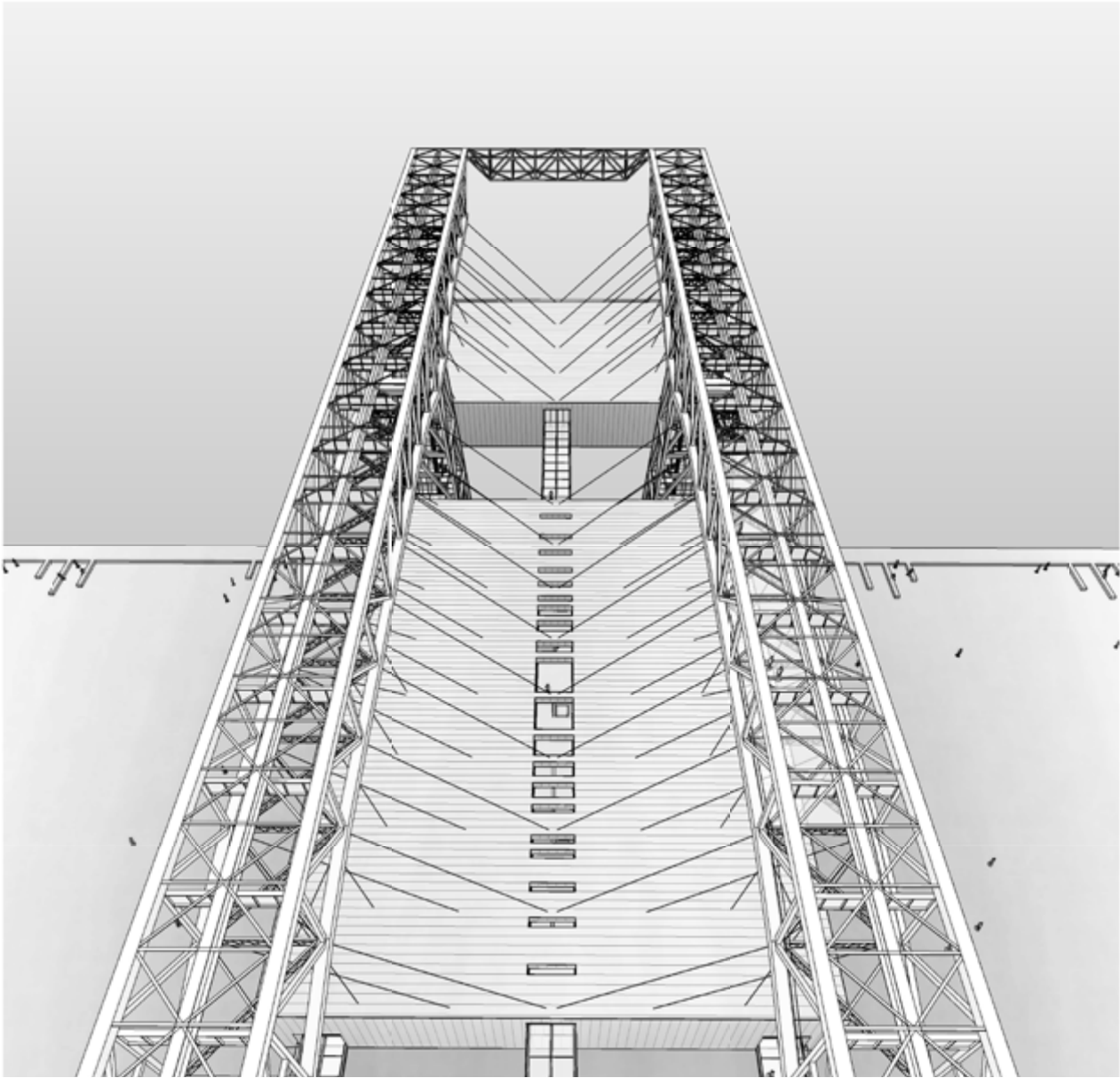
**Garden**

- Food and drinks
- Art garden
- Terrace





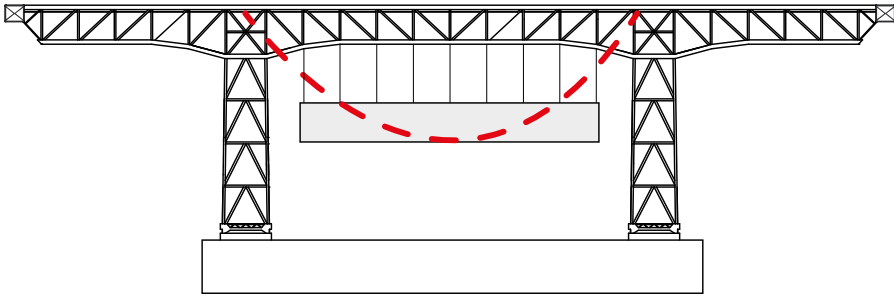
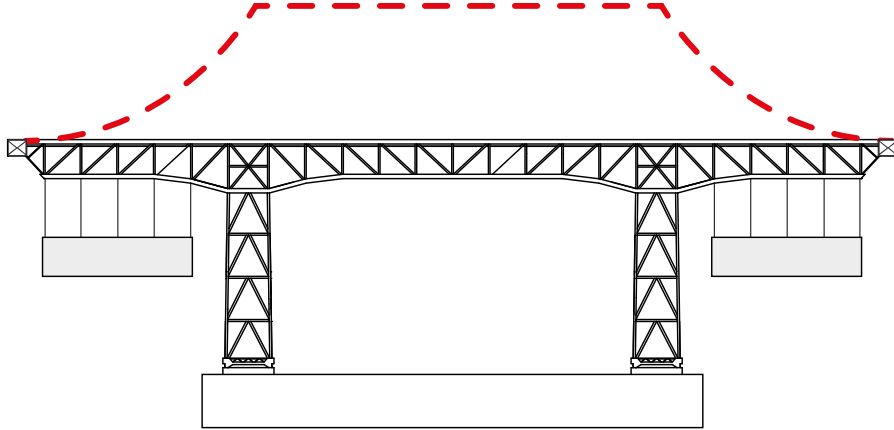
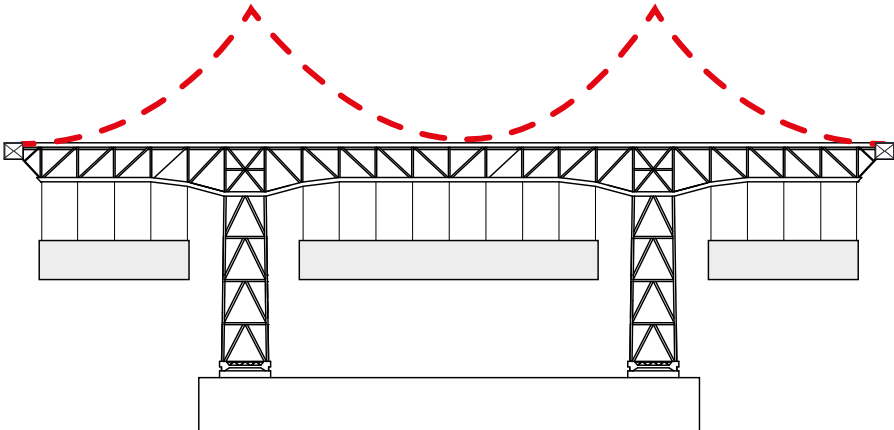


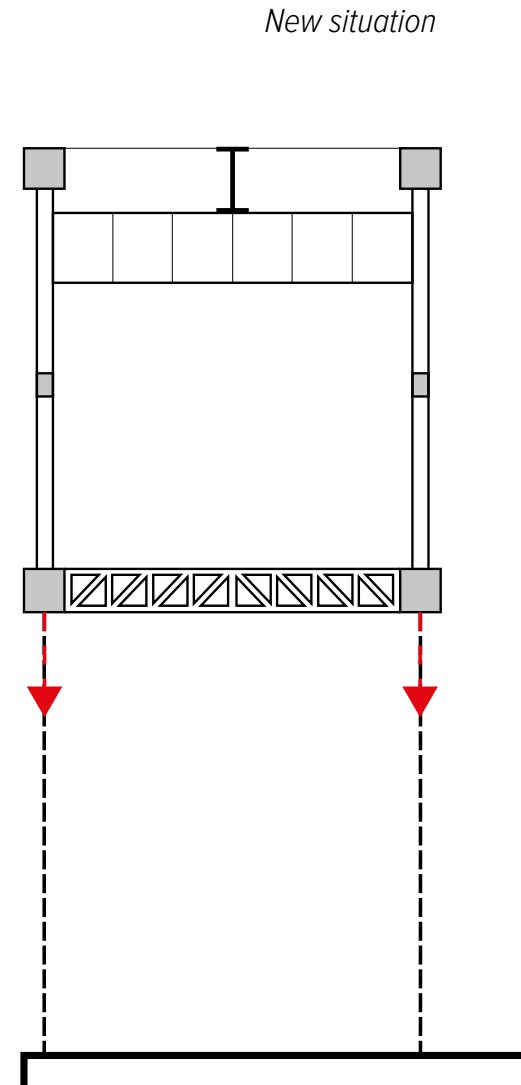
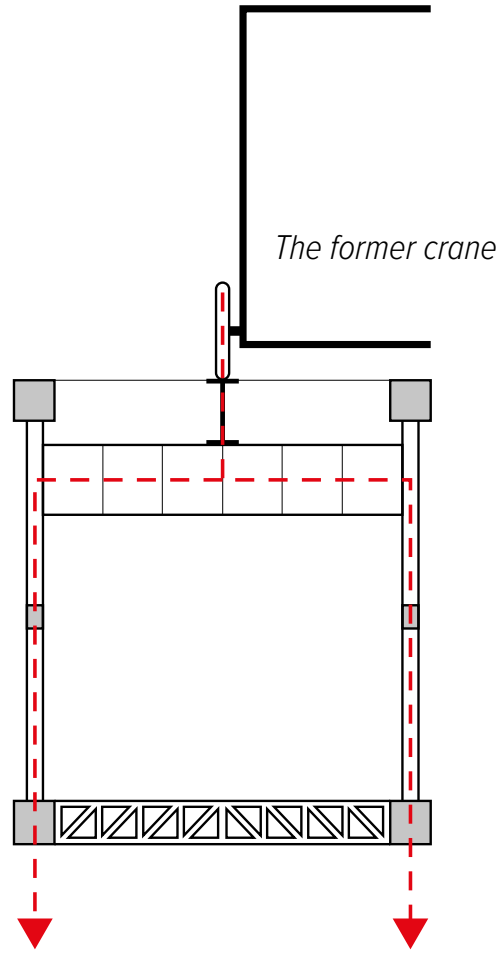


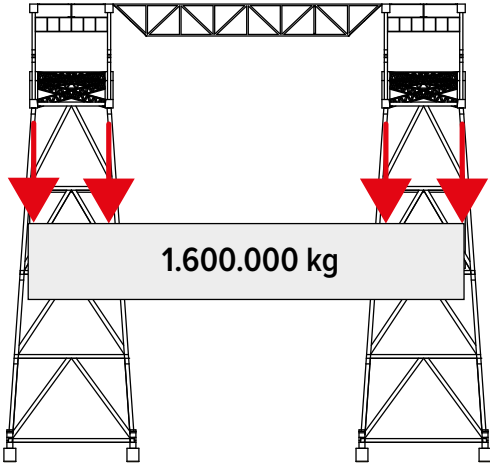
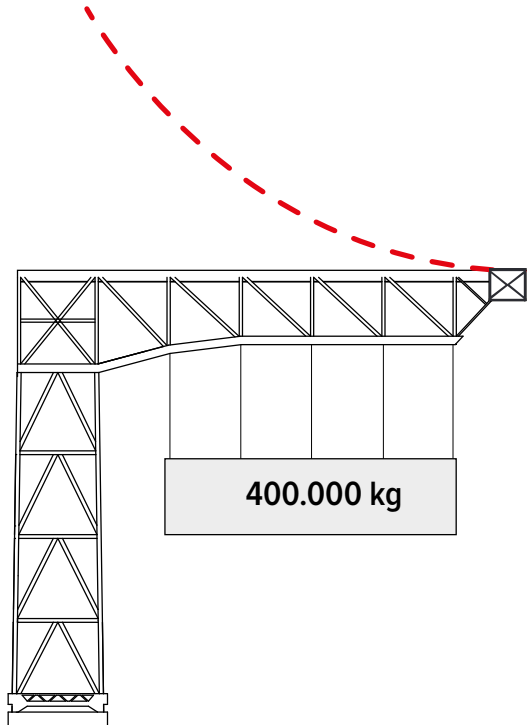




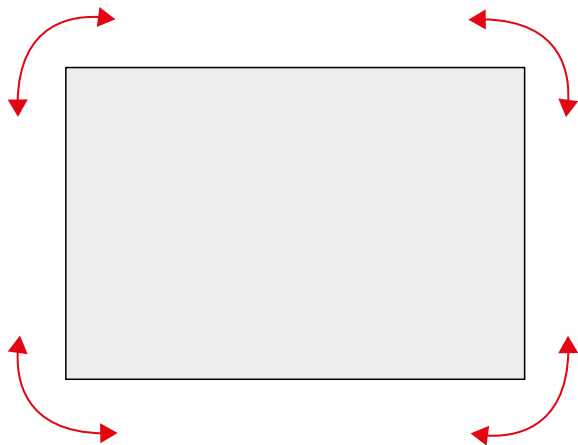
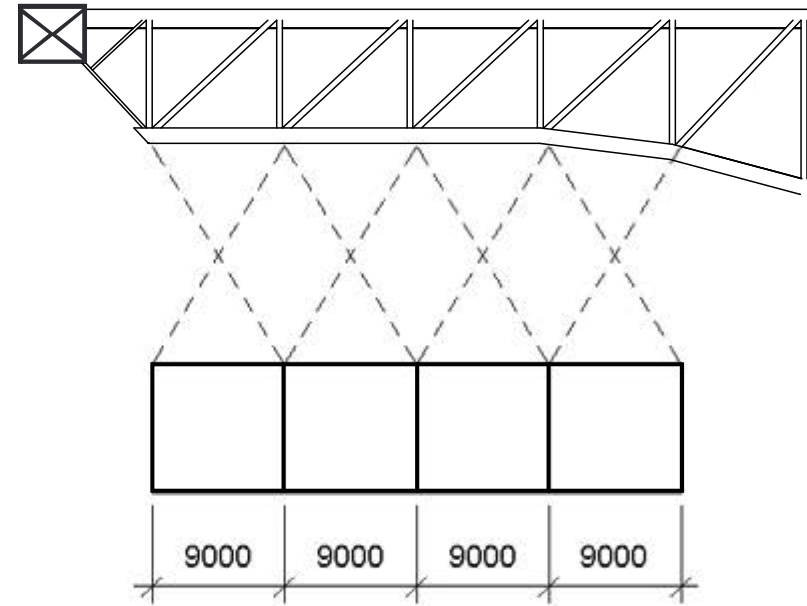
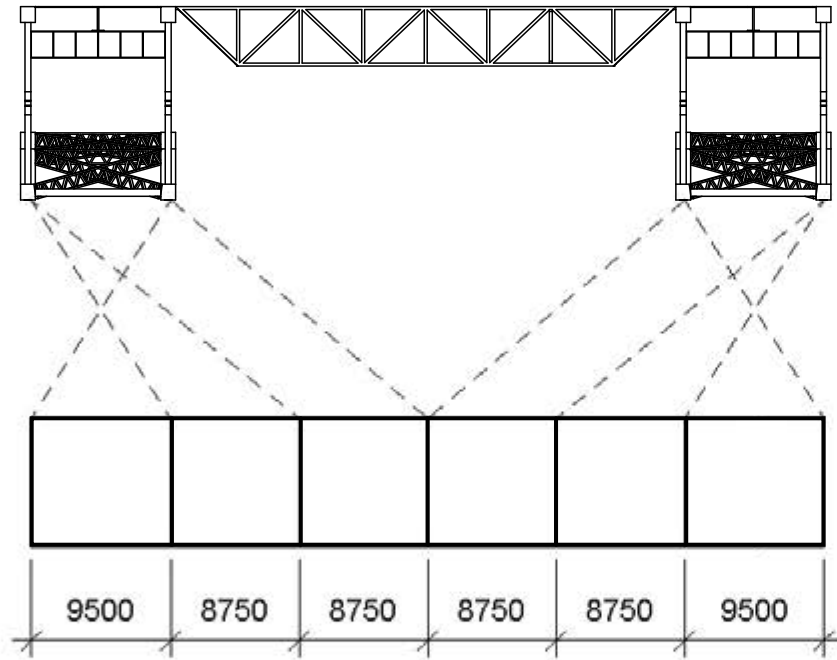
# **Technology** *Construction*



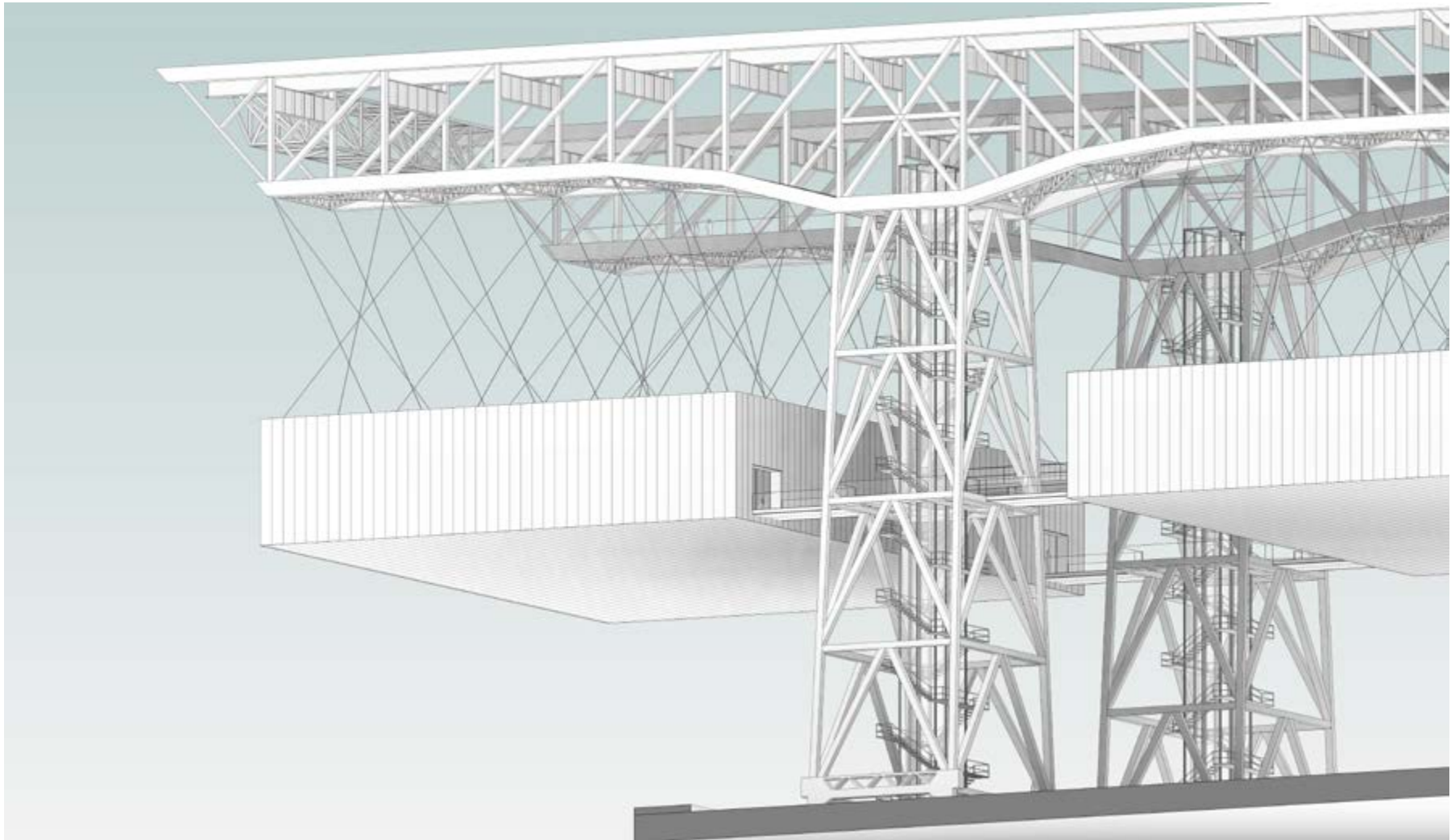


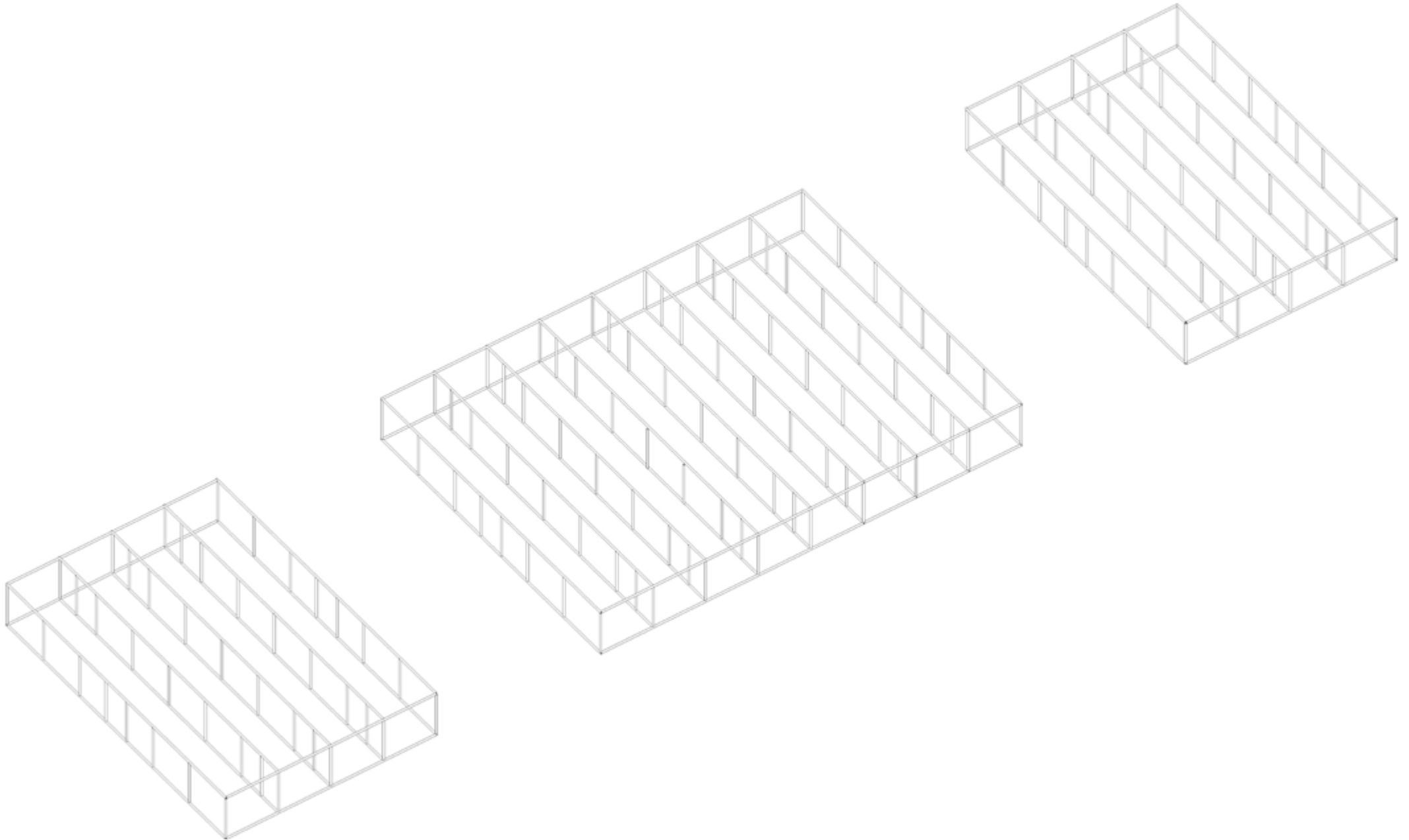


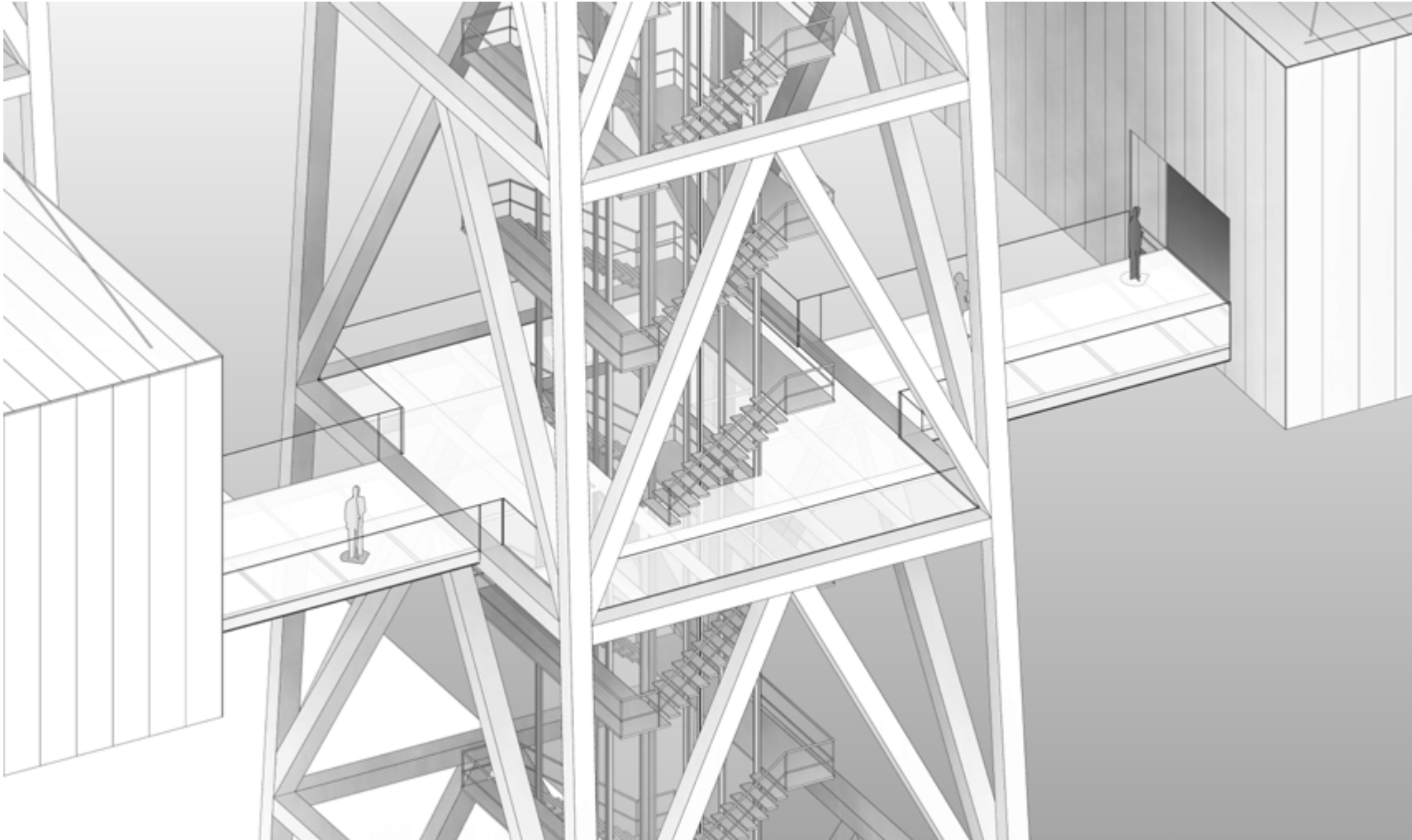
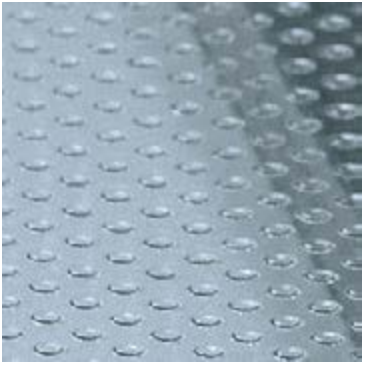




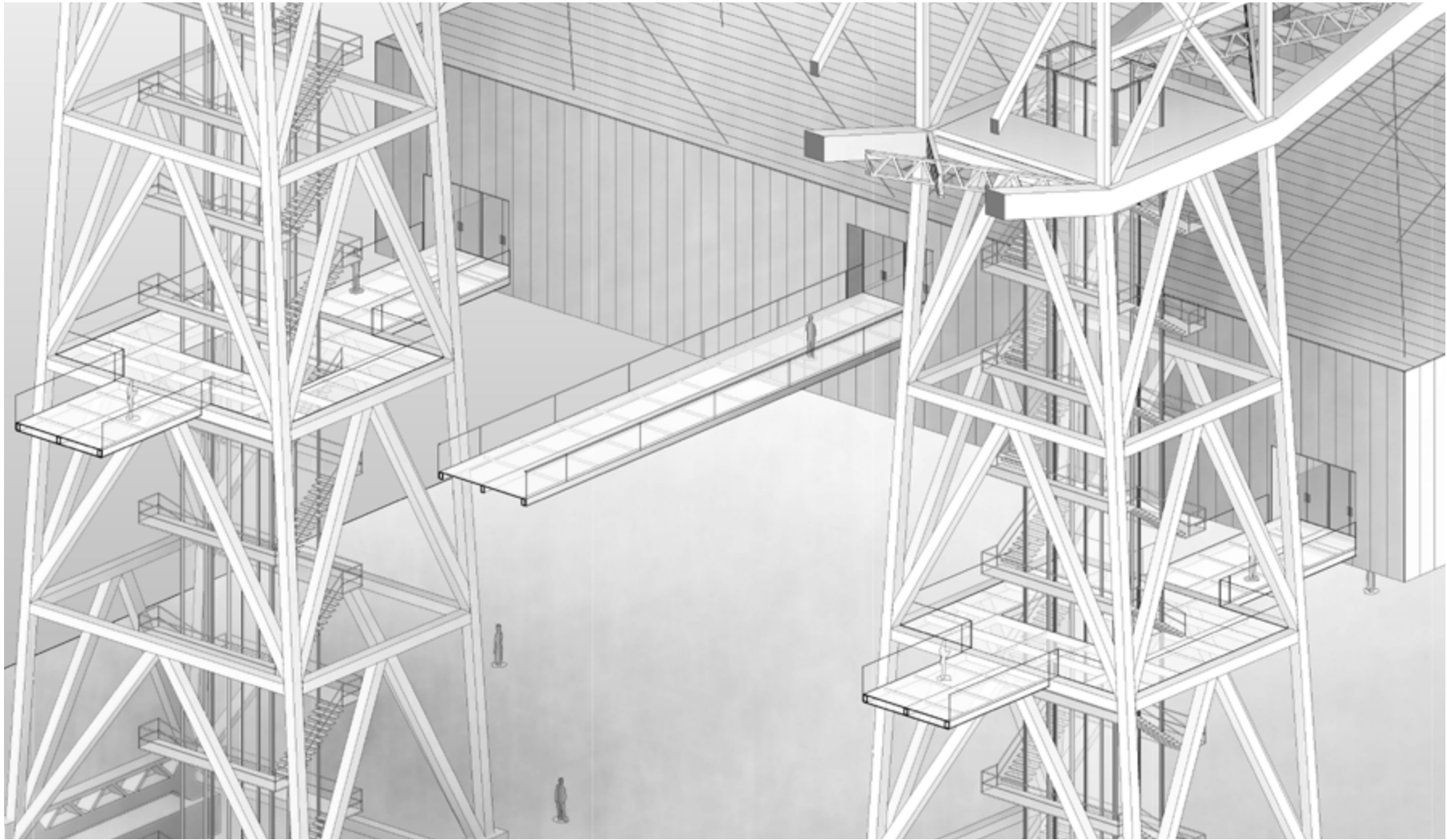
- Maximum span of 9500 meter
- Volume cannot move horizontally

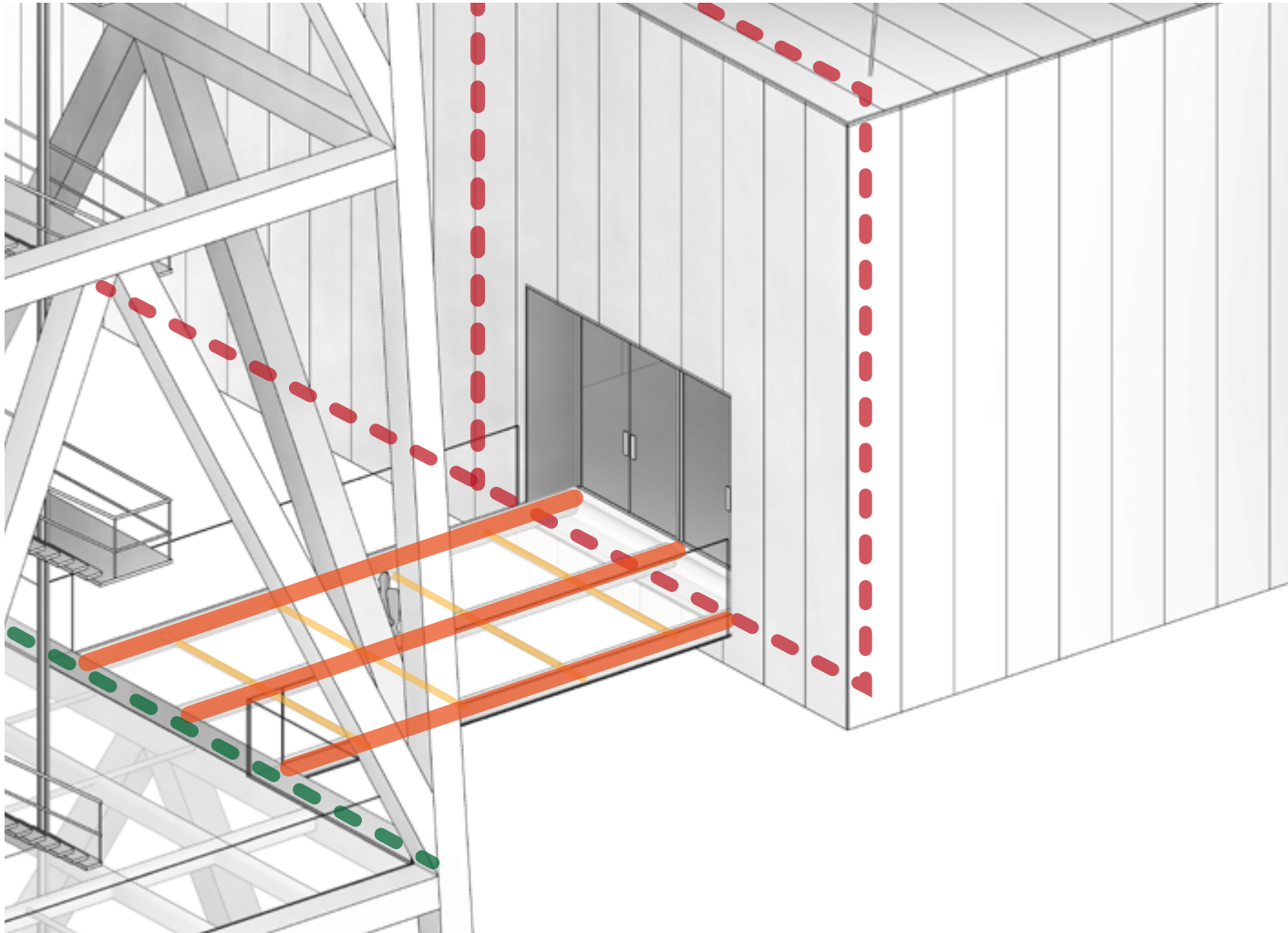










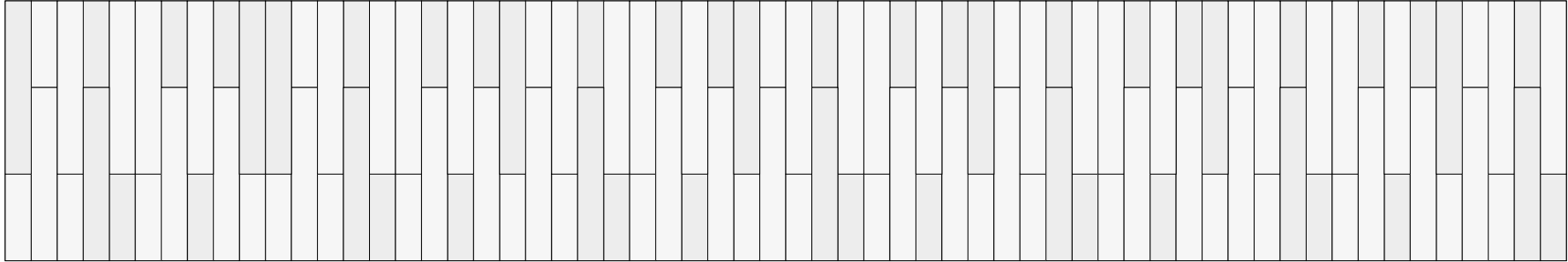




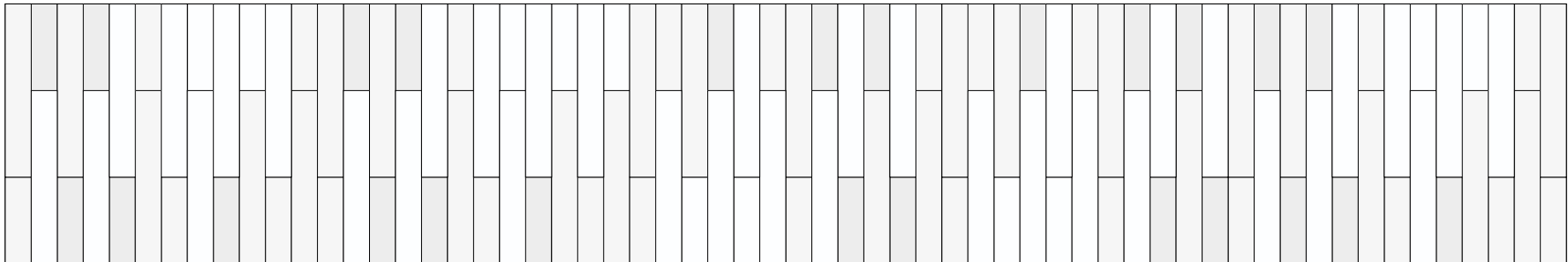


-  Vierendeel beam
-  Original crane
-  Main steel profile
-  Sub steel profile

# Technology *Facade*

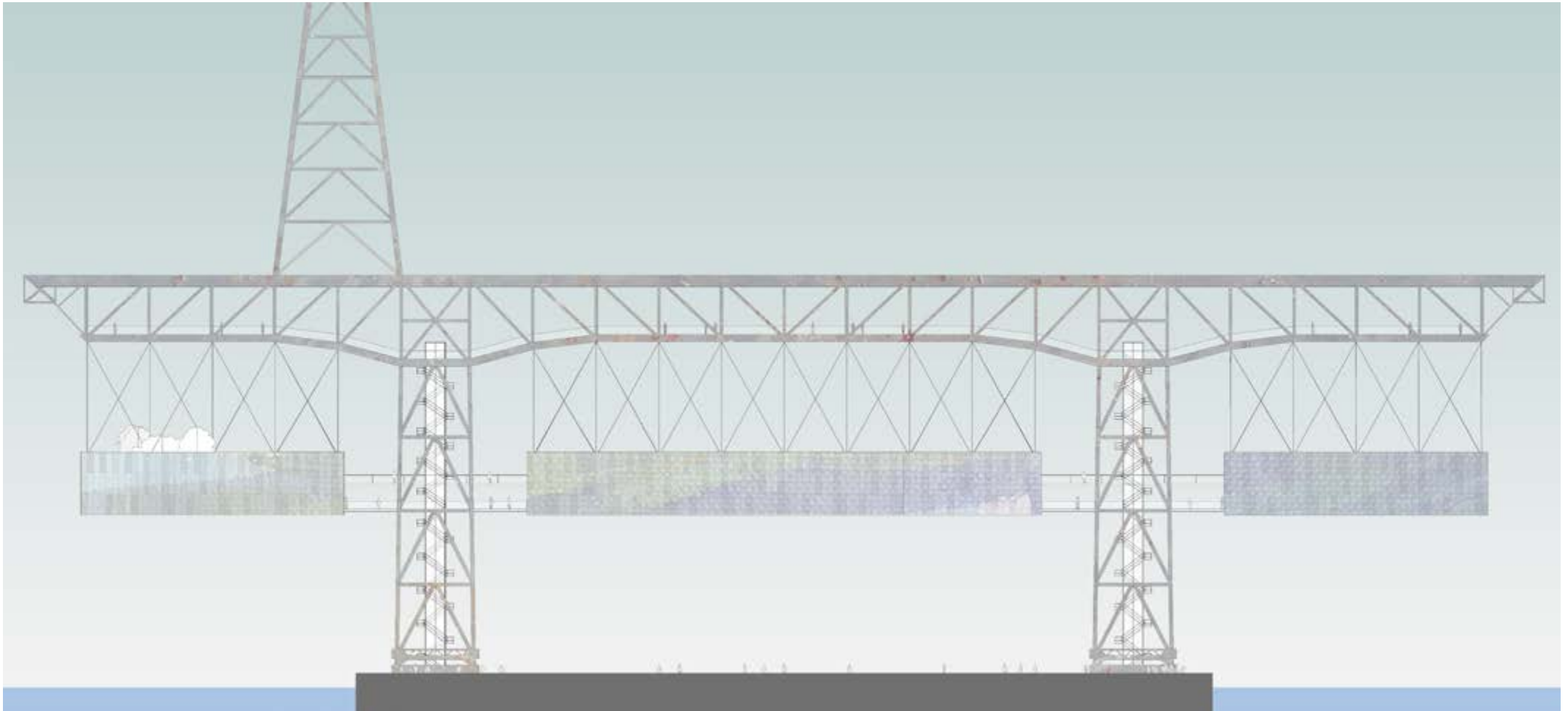


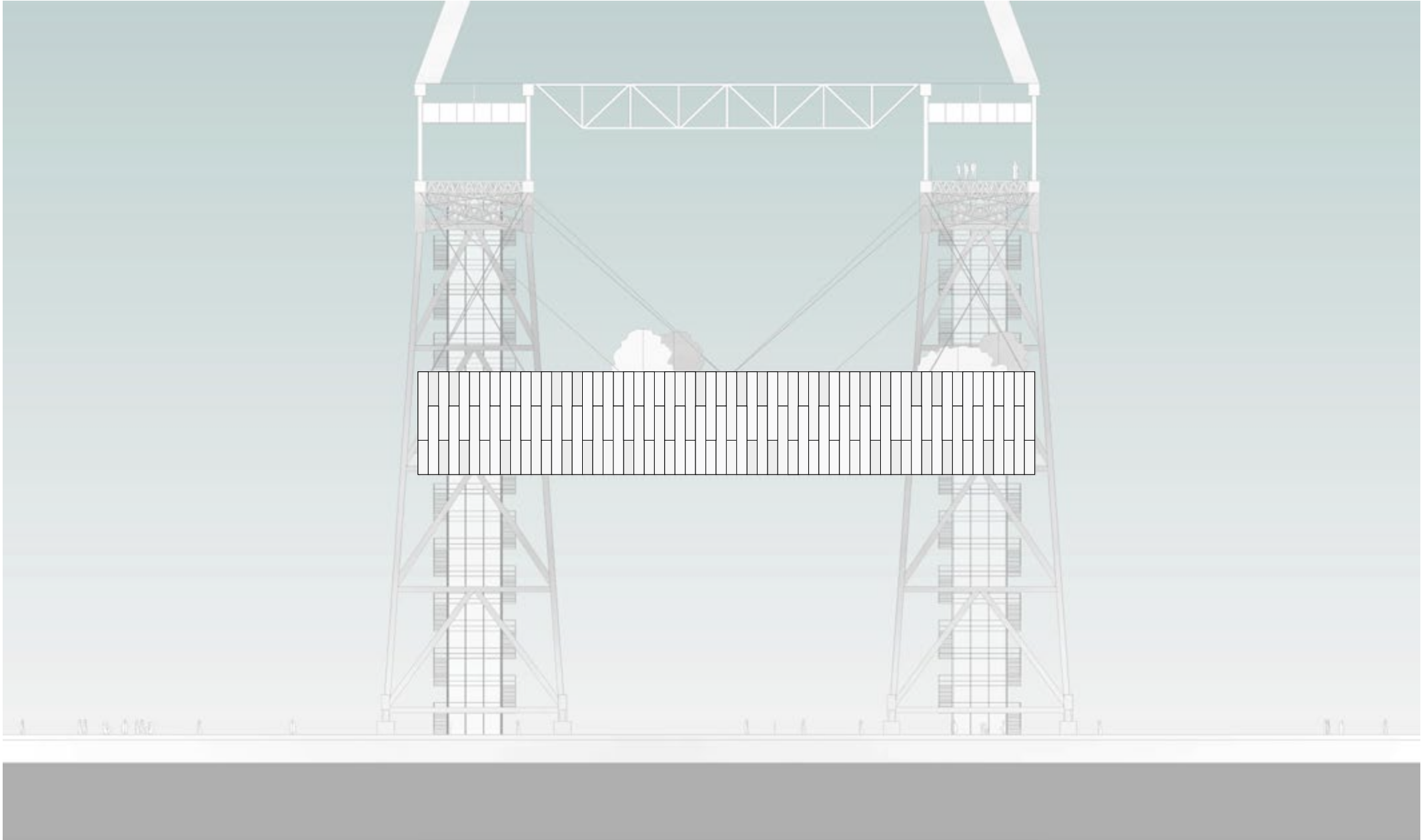
*South-West facade with only polycarbonate*

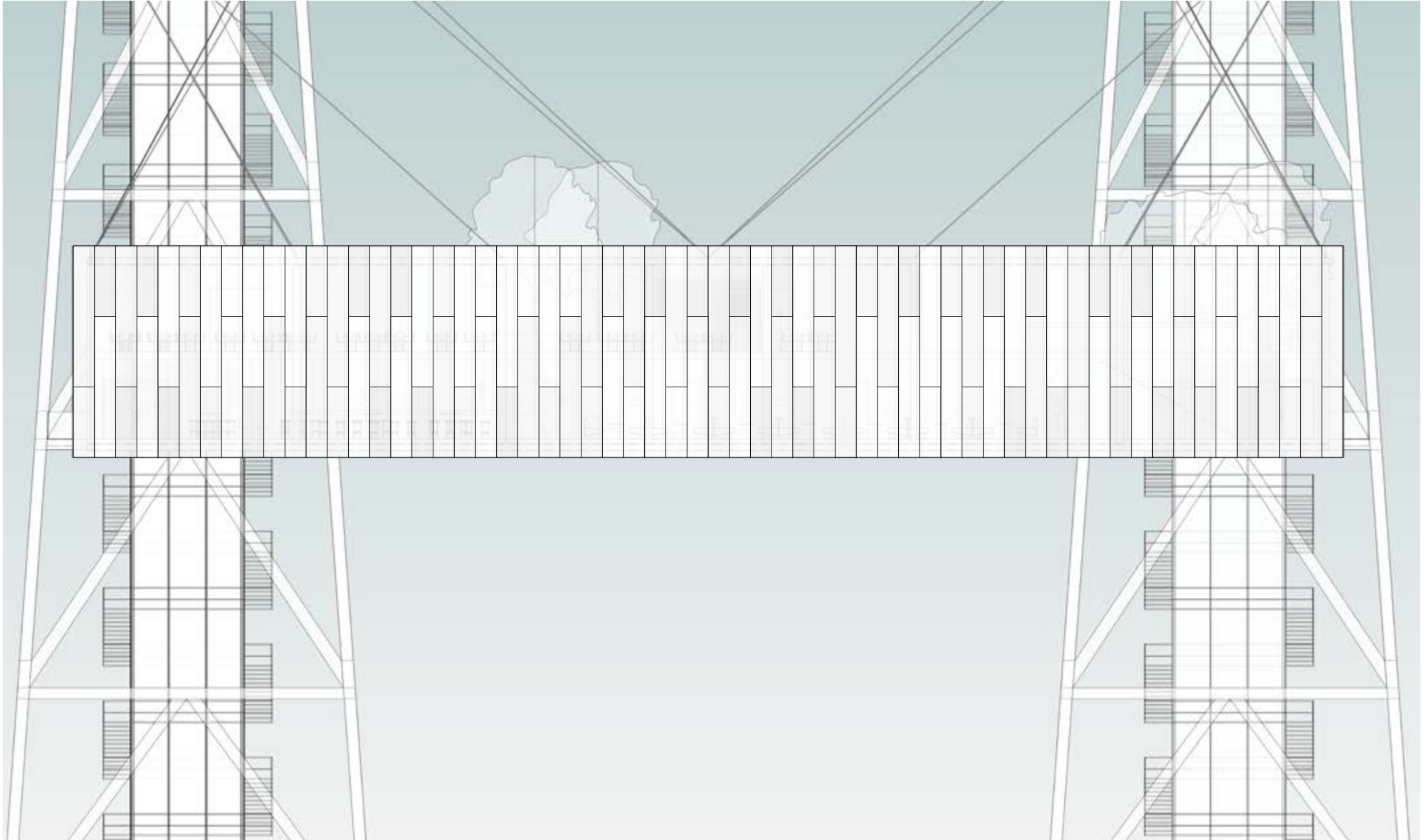


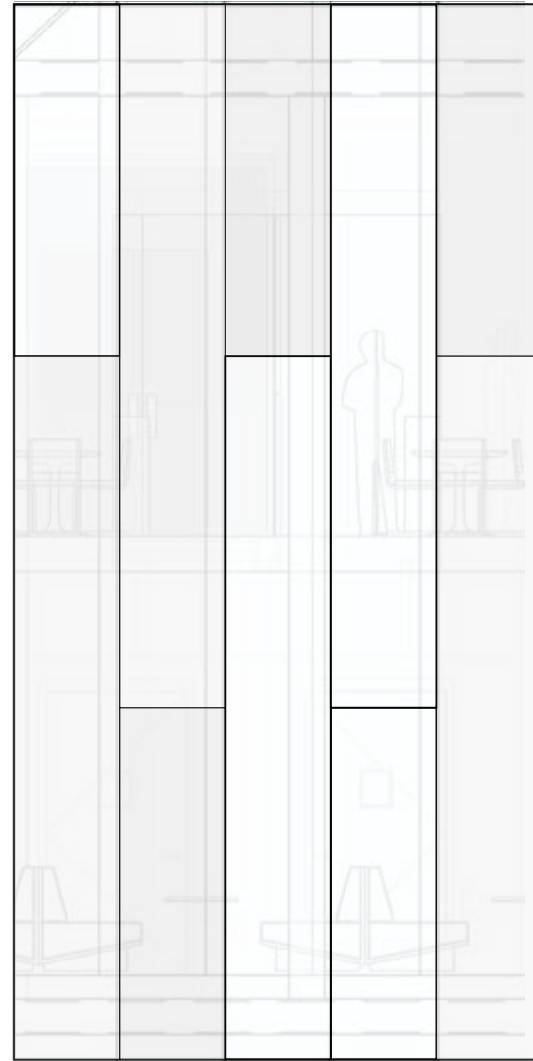
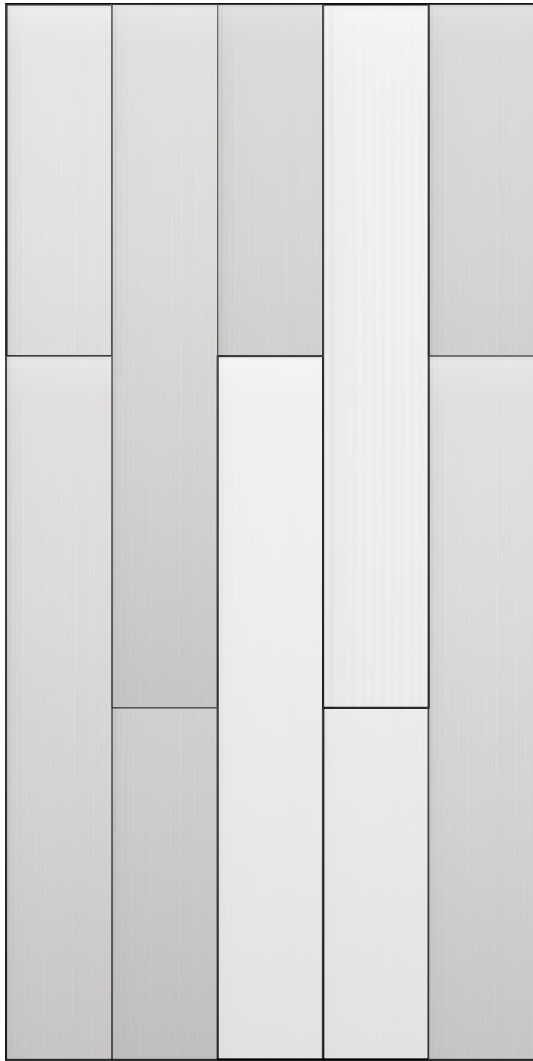
*South-East facade with some whitened glass*

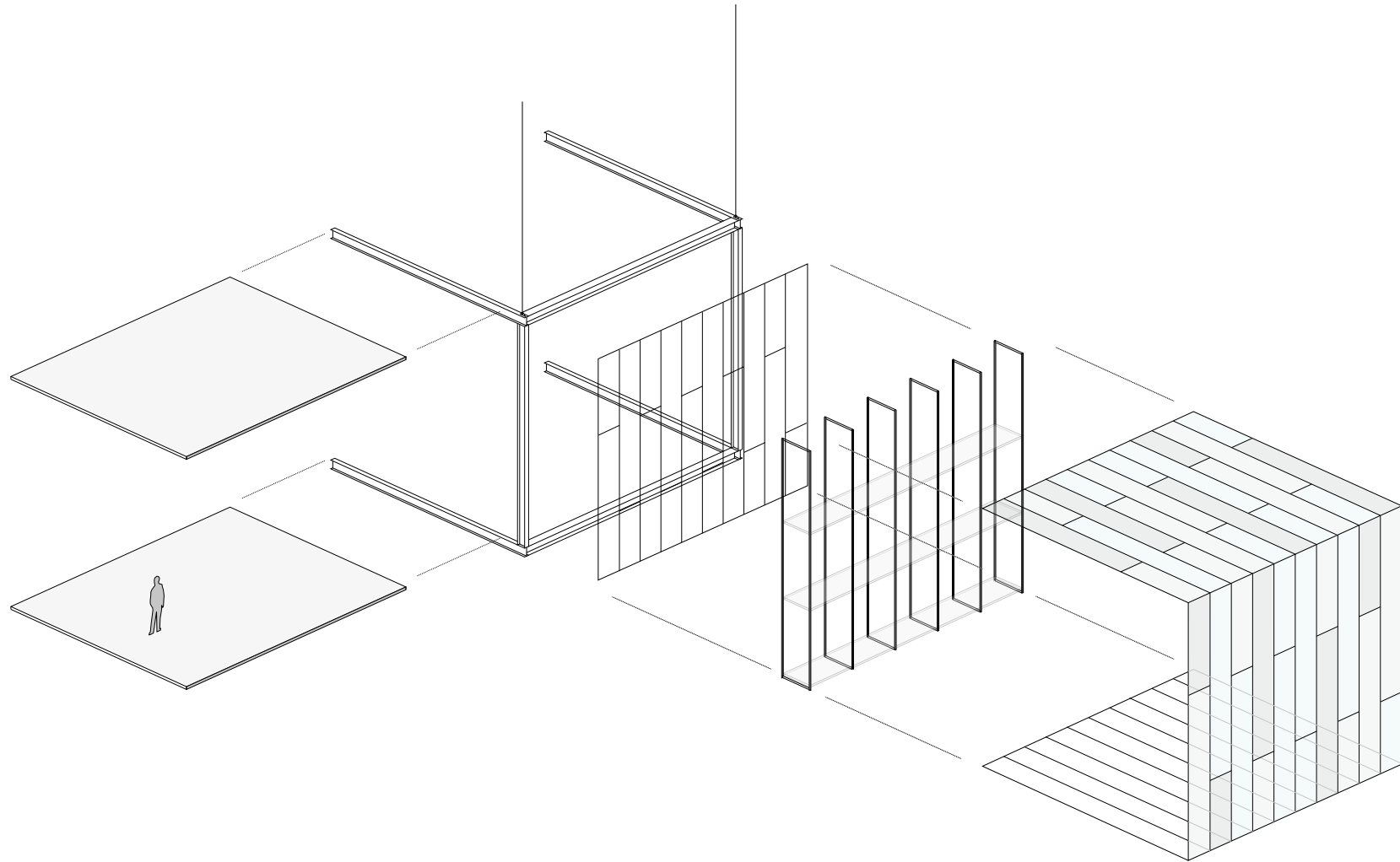




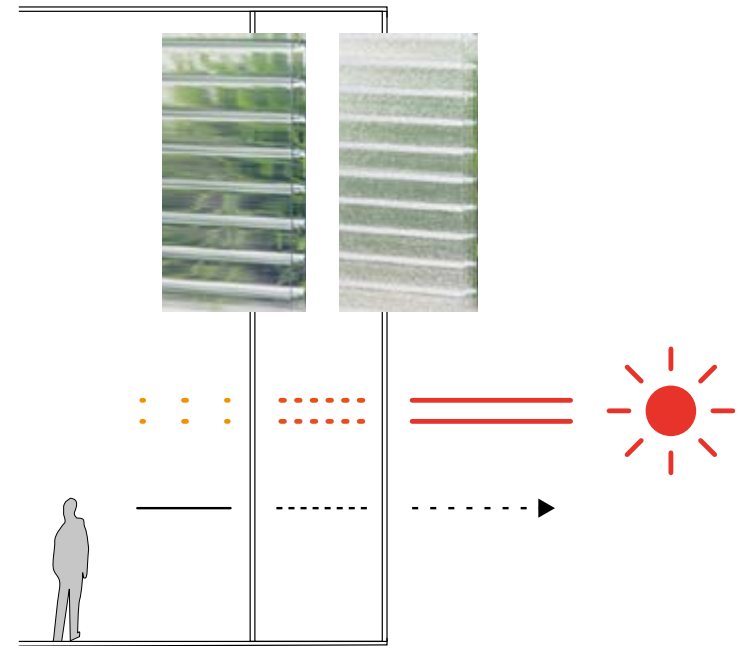
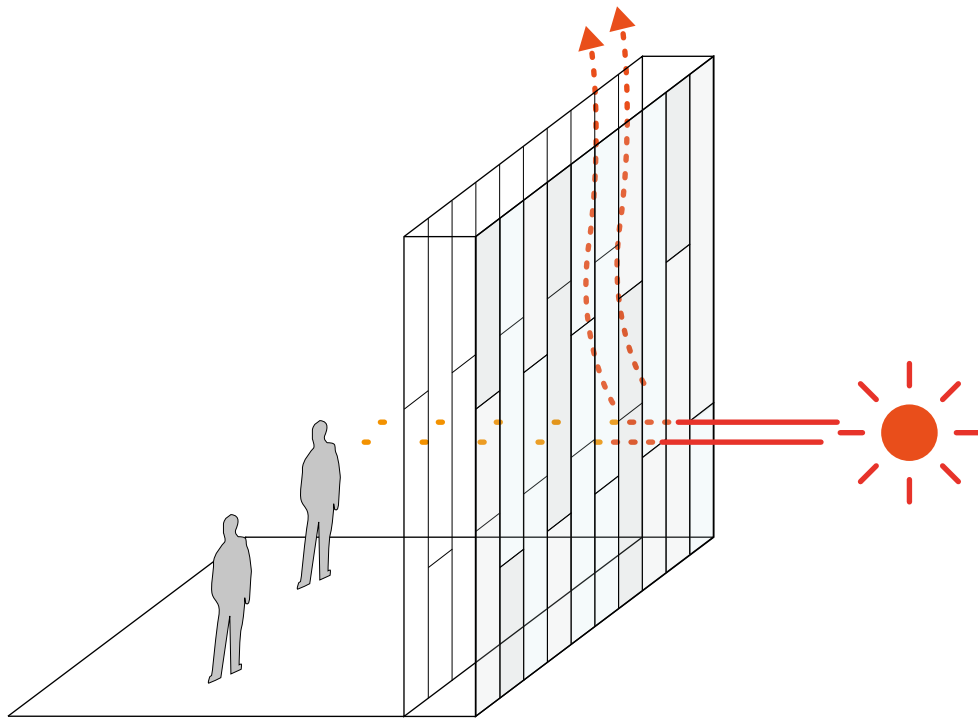


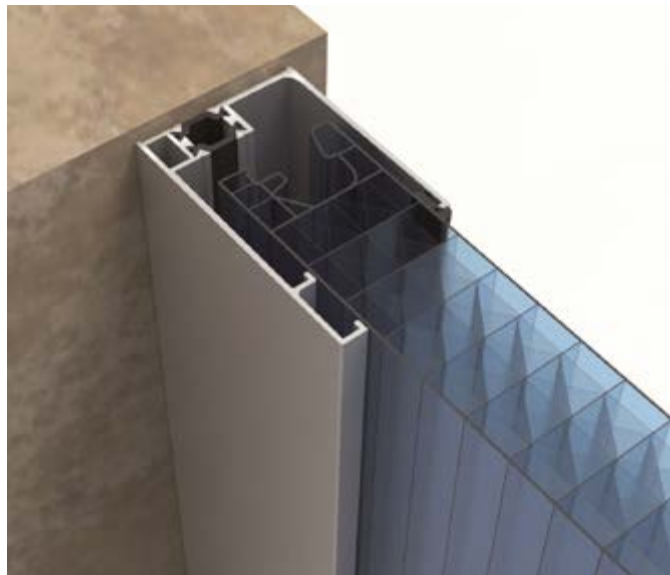
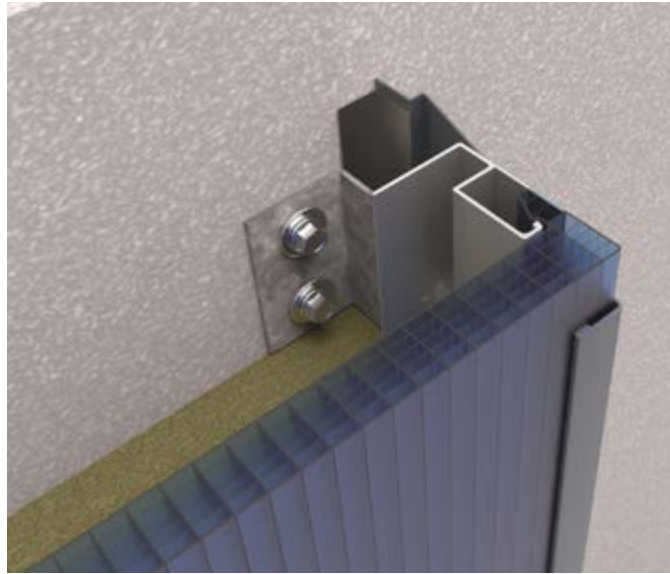


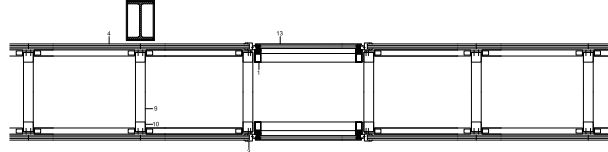
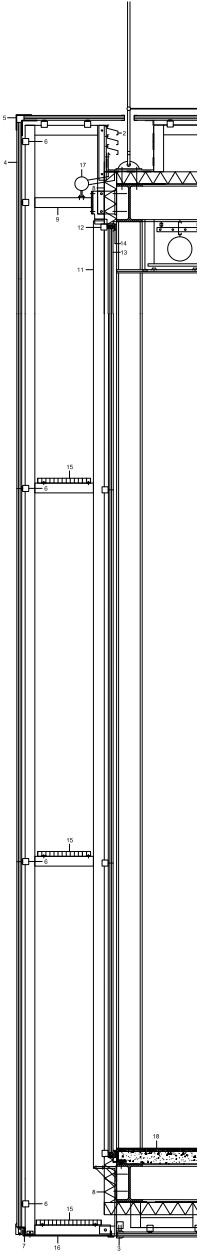
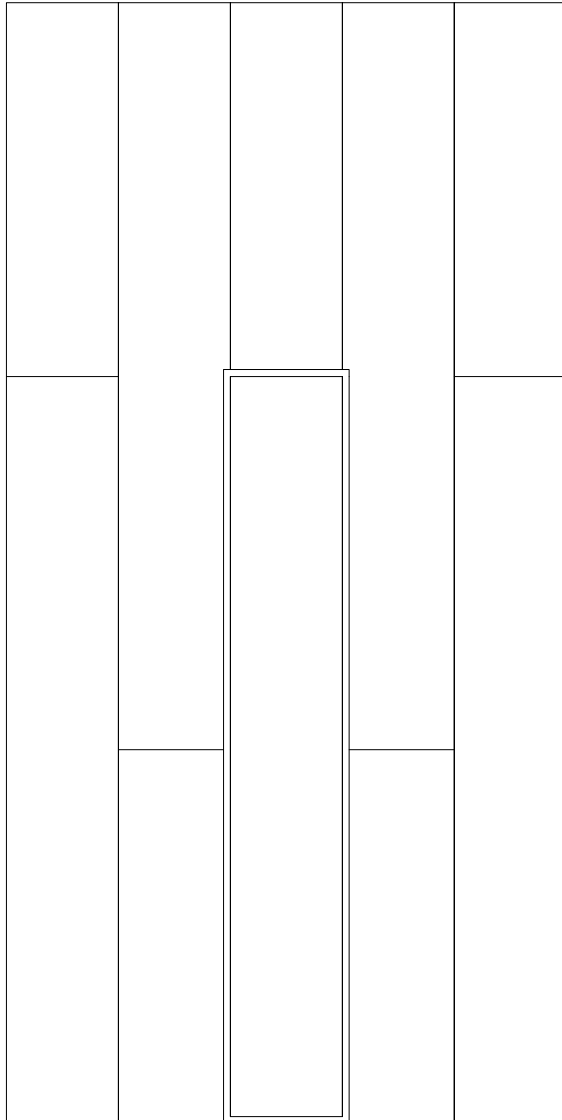






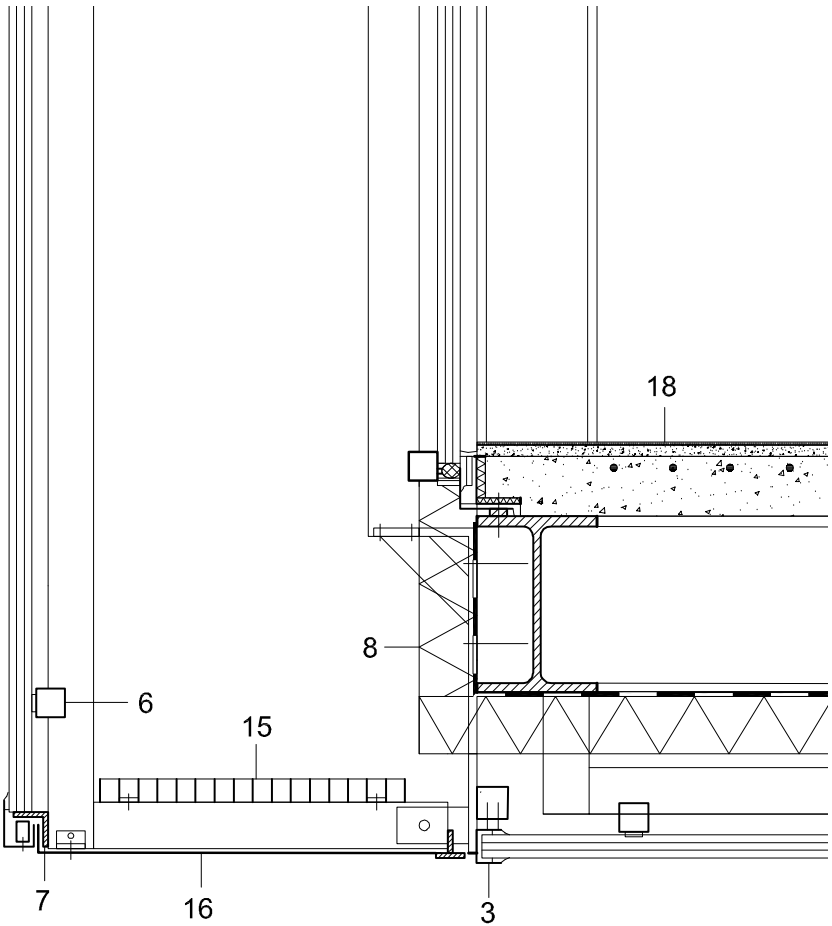
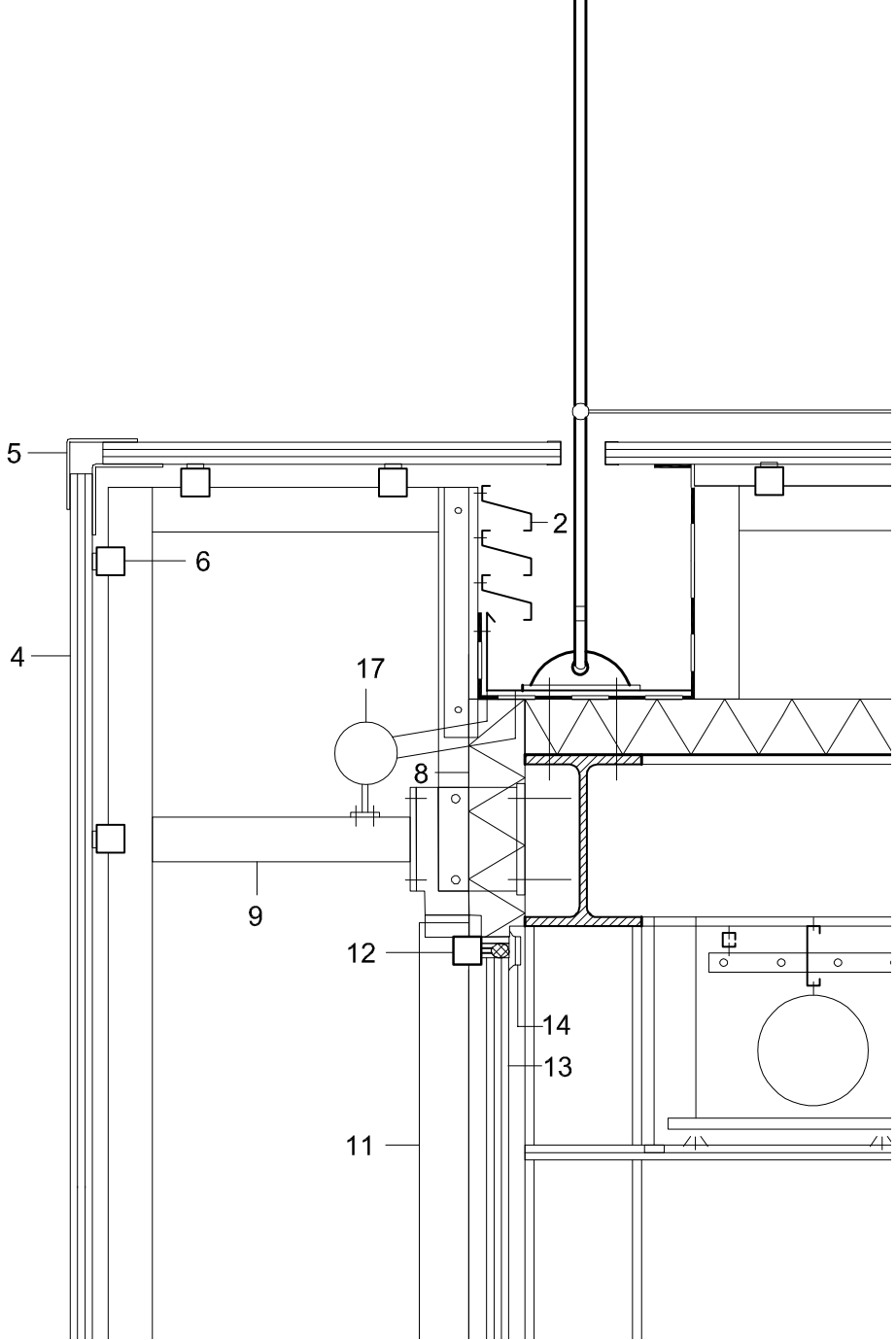




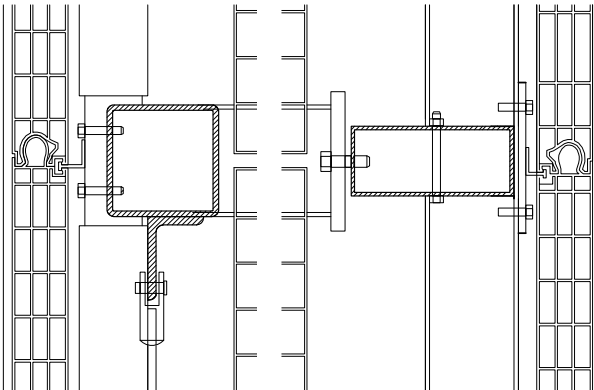


- 1 50x120 mm aluminium RHG post
- 2 aluminium RHG beam on rubber floor
- 3 30x30 mm stainless steel frame for 4
- 4 40x40 mm transparent polycarbonate floor or door glass (6000 mm)
- 5 5 mm transparent polycarbonate drainage and substrate fixed to 10
- 6 50x50 mm aluminium beam
- 7 40x40 mm steel anchor
- 8 waterproof barrier
- 9 100 mm insulated thermal insulation, grey coated steel baffle
- 10 80x80 mm galvanized steel 20x4 mm
- 11 50x120 mm aluminium RHG post
- 12 80x80 mm aluminium RHG
- 13 double glazing 10 mm cavity = low safety glass 20x4 mm aluminium frame
- 14 40 mm aluminium drainage beam
- 15 40 mm galvanized steel gully
- 16 2 mm perforated aluminium sheeting
- 17 aluminium channel
- 18 Steel mesh ceiling support (diameter 450 30 mm cross)
- 19 Reinforced concrete slab floor building floor heating system

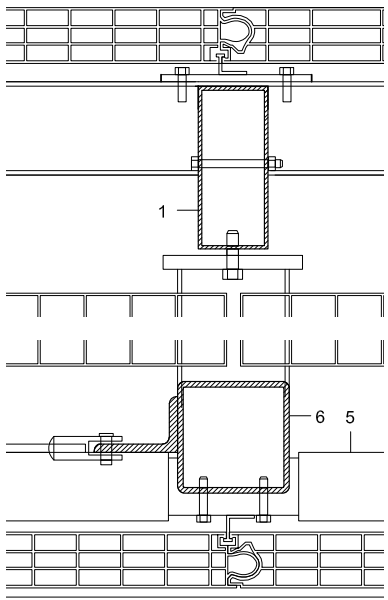
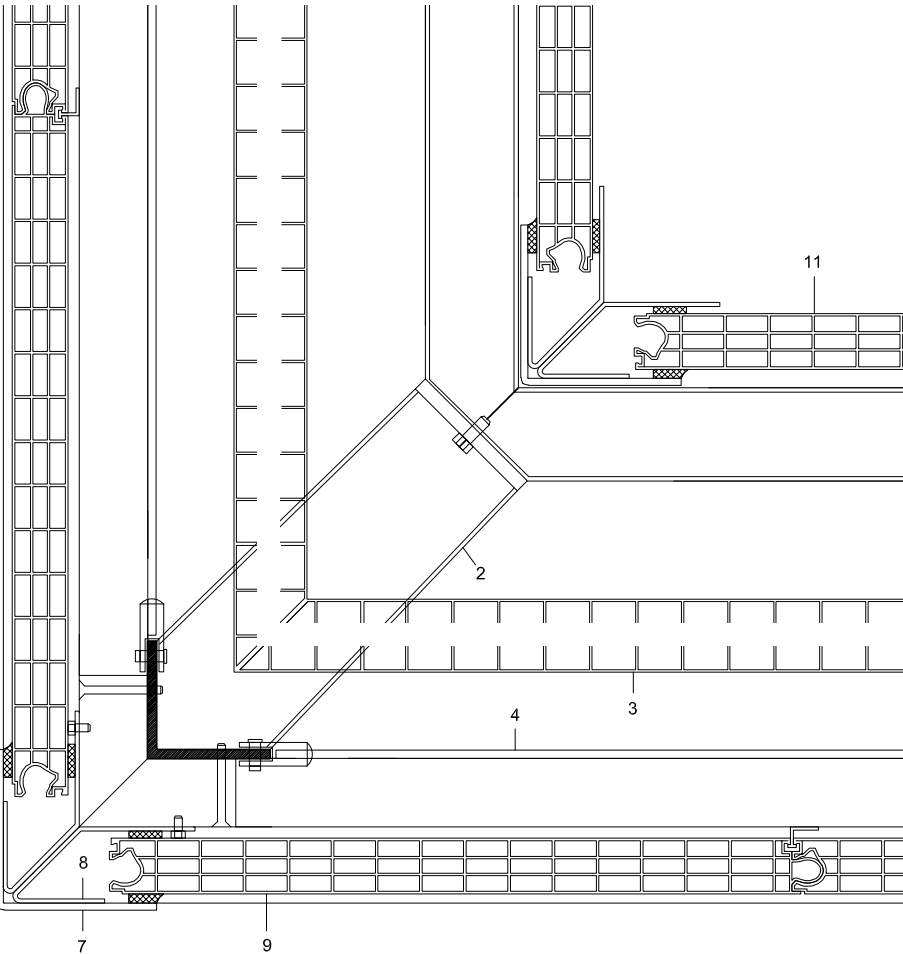
# AFWATERING + ONDERHOUD

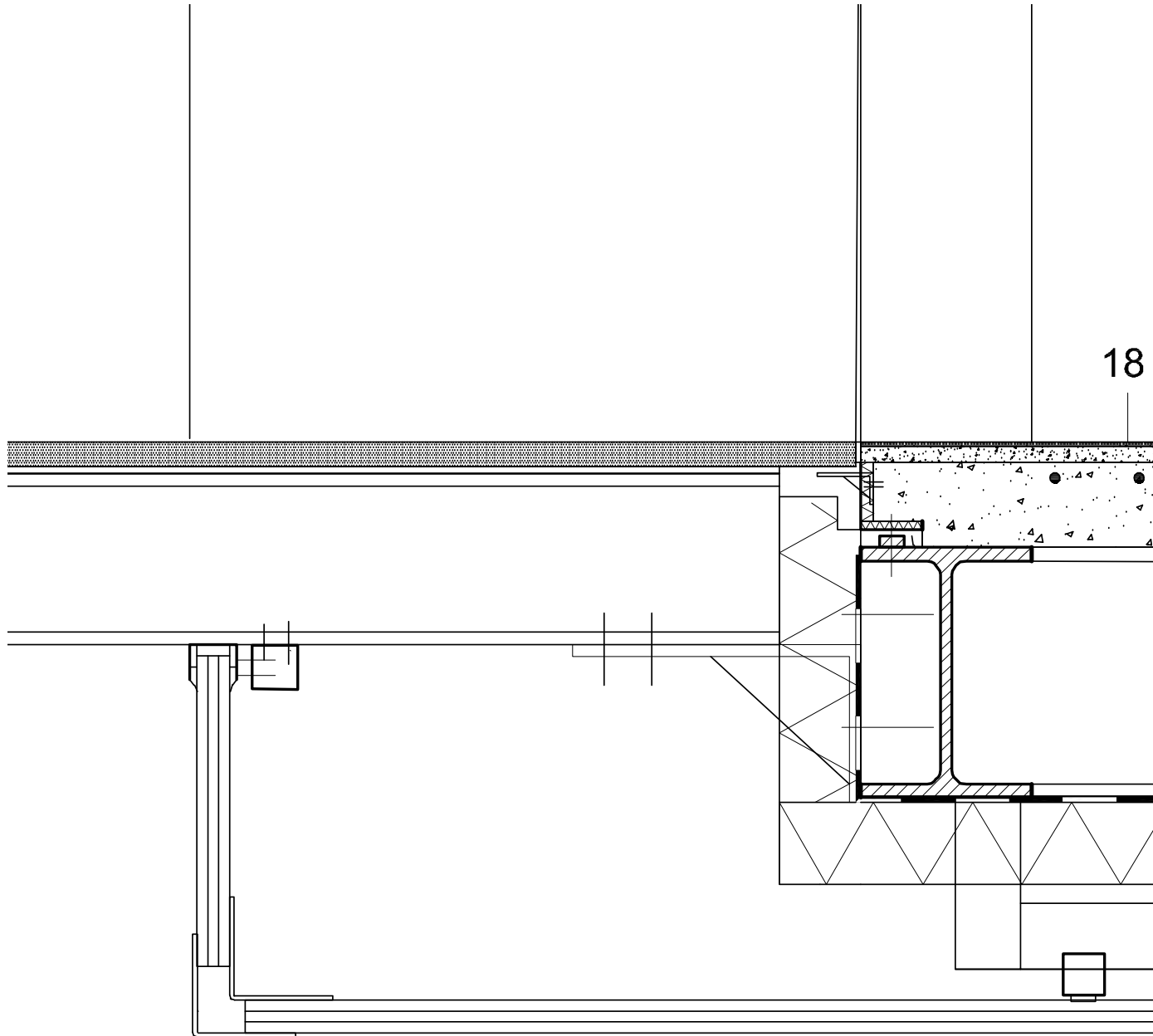




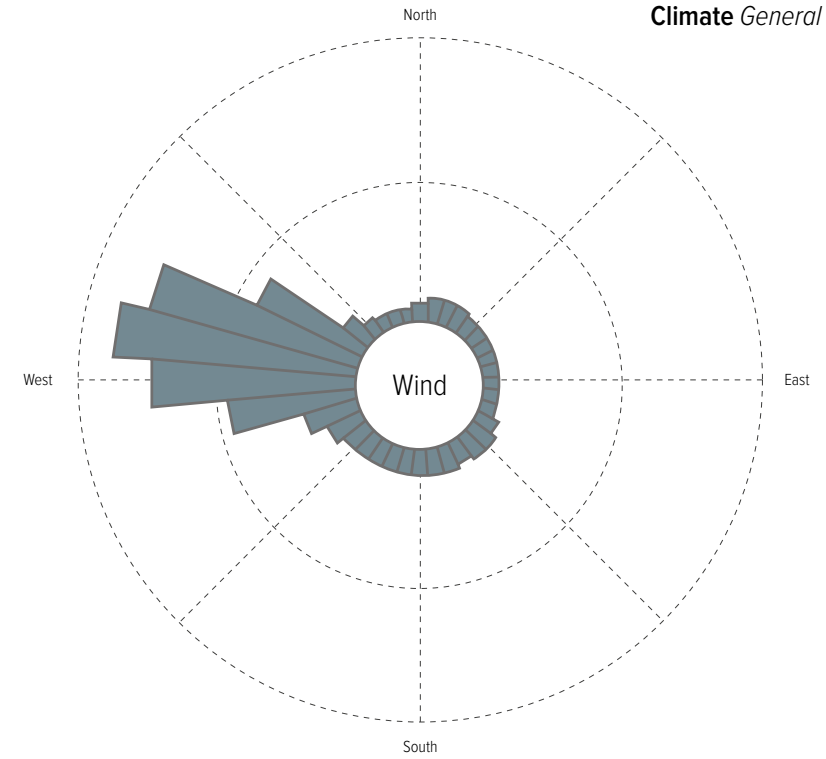
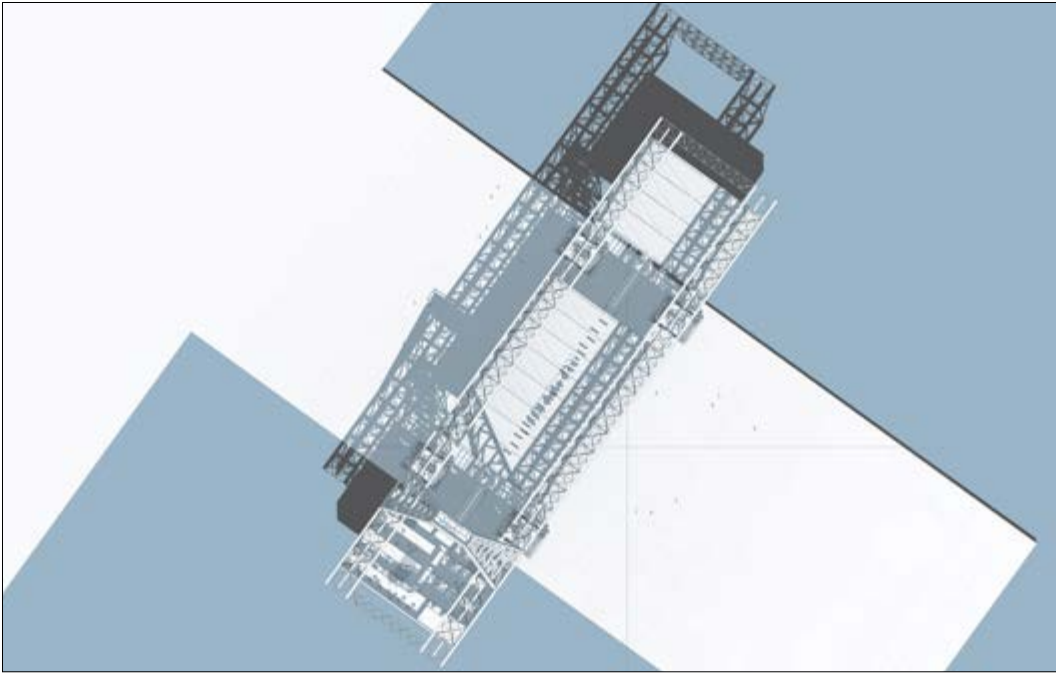


- 1 50/120 mm aluminium RHS post
- 2 80/80/5 mm galvanized steel SHS
- 3 40 mm galvanized steel grating
- 4 Ø 6 mm steel cable
- 5 50/50/4 mm aluminium SHS suction anchor
- 6 80/80/5 mm galvanized steel SHS post
- 7 5 mm transparent perspex sheet, bent to shape and adhesive fixed to 10
- 8 3 mm transparent perspex sheet, bent to shape
- 9 triple-layer transparent polycarbonate hollow cellular slabs (40/500 mm) with coextruded coloured rear face

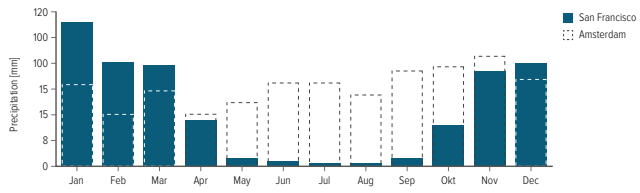




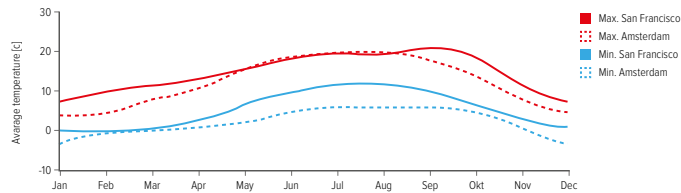
**Technology** *External climate*



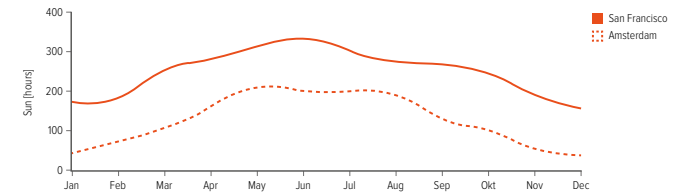
Precipitation



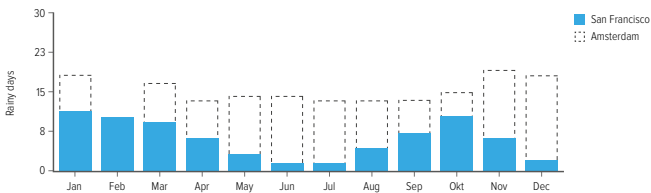
Minimum and maximum temperature



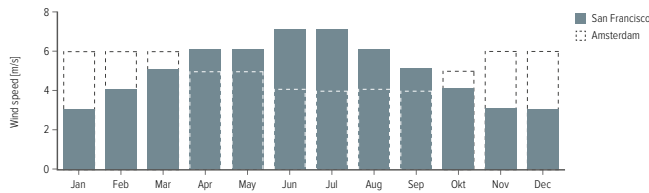
Hours of sun



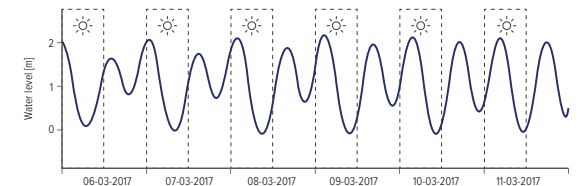
Rainy days



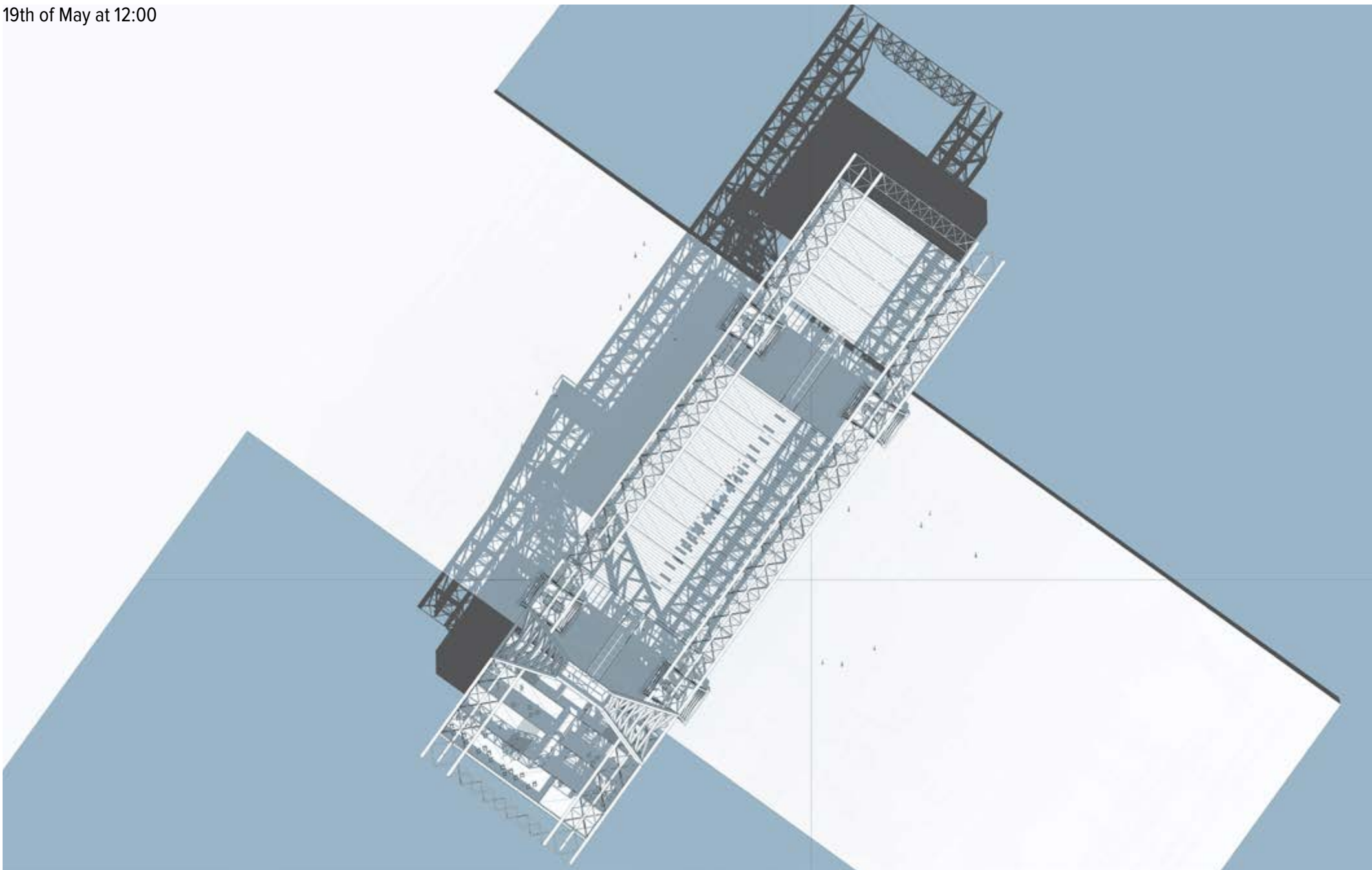
Average wind speed



Tidal difference Hunters Point

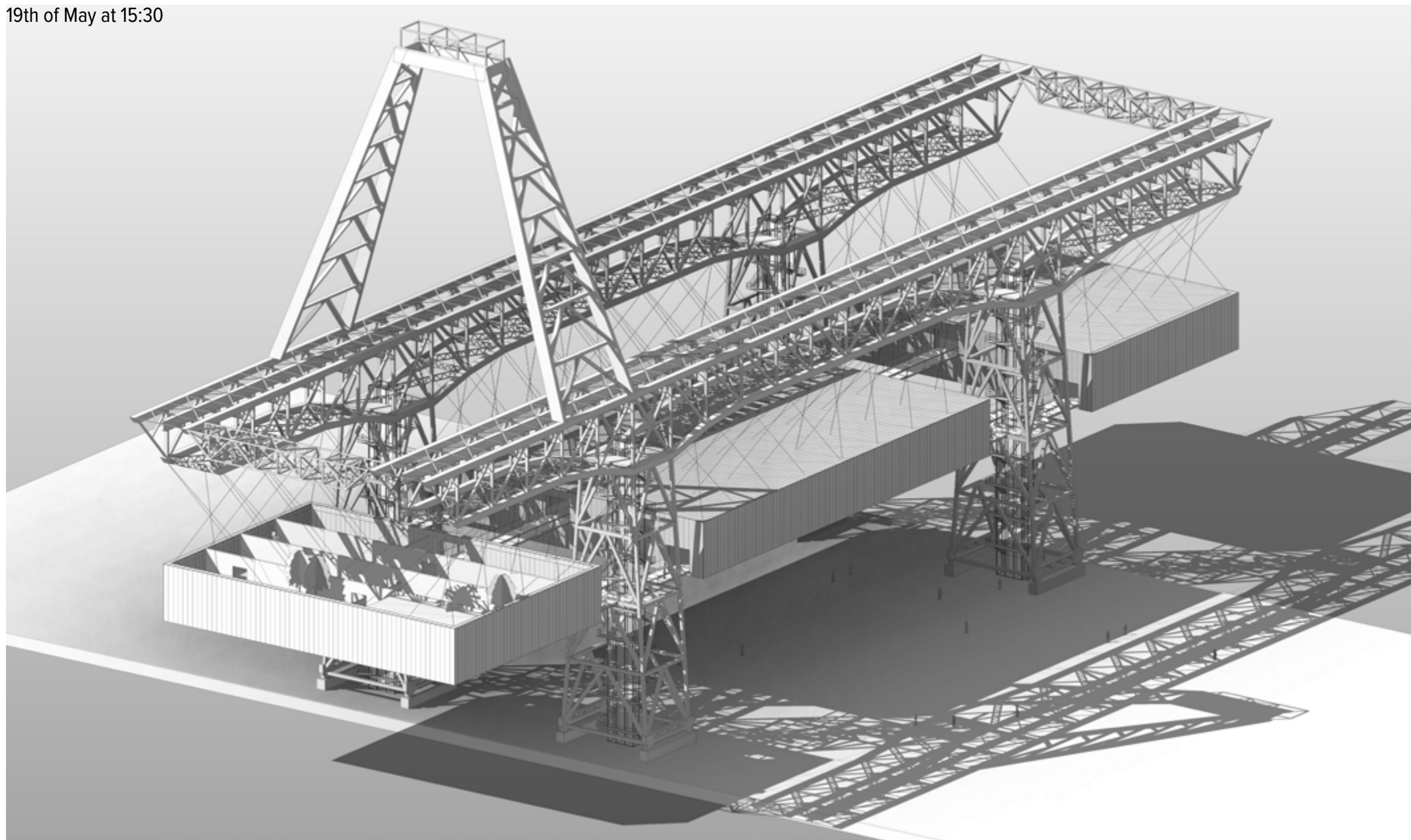


19th of May at 12:00

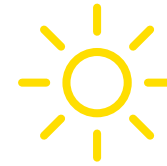




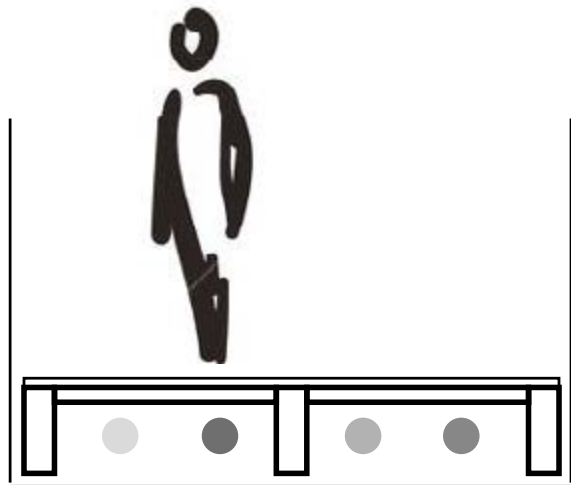
19th of May at 15:30



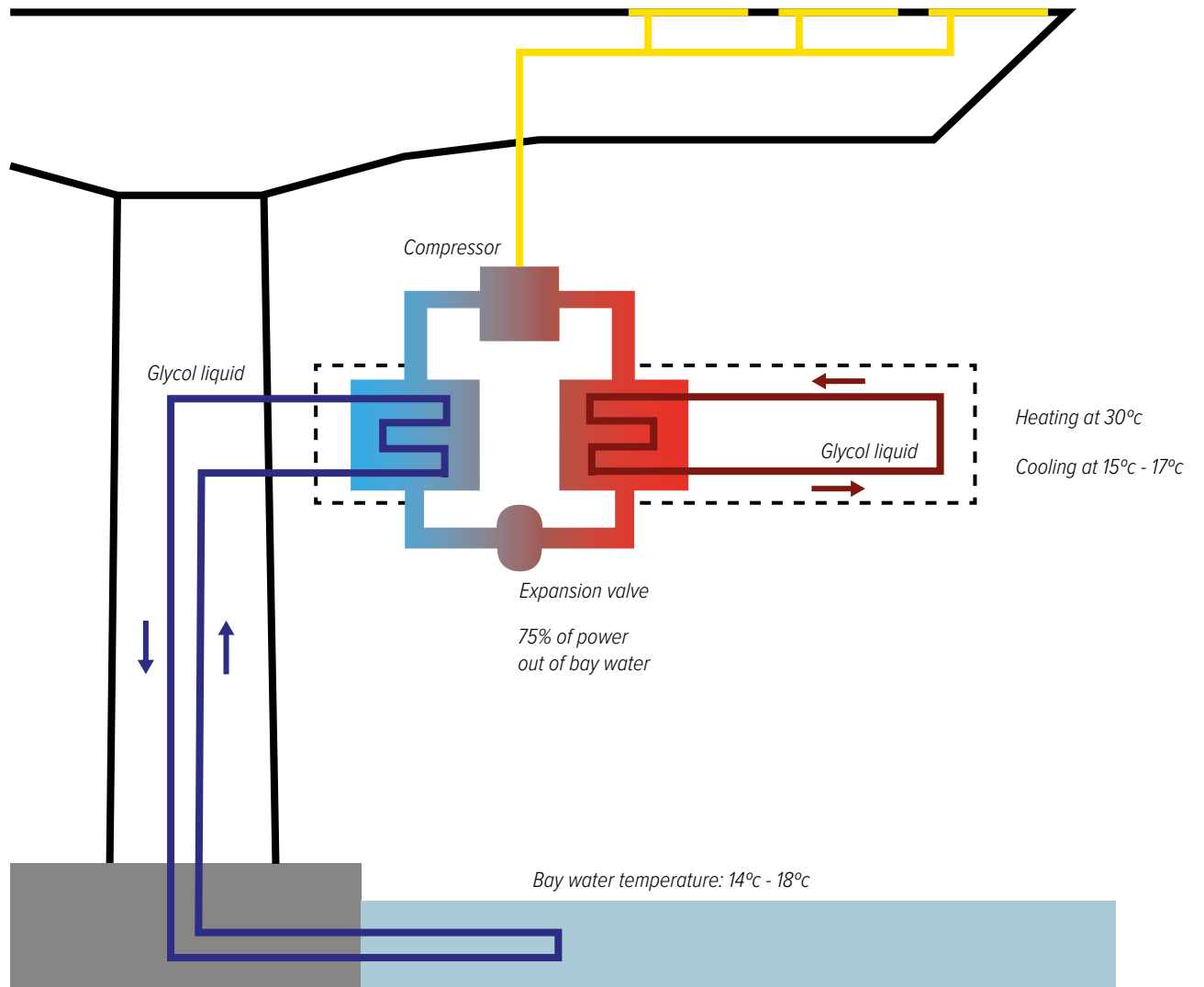
**Technology** *Internal climate*

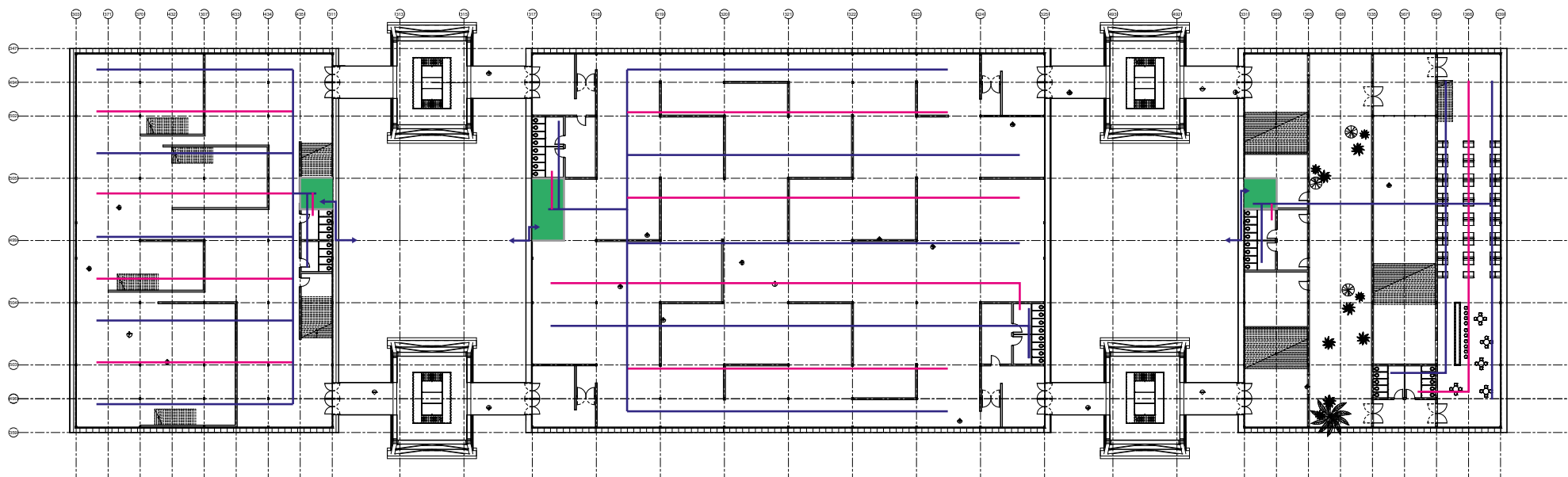
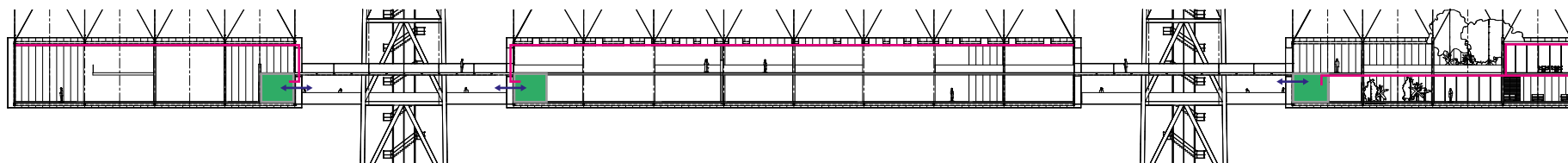


Heating / cooling system

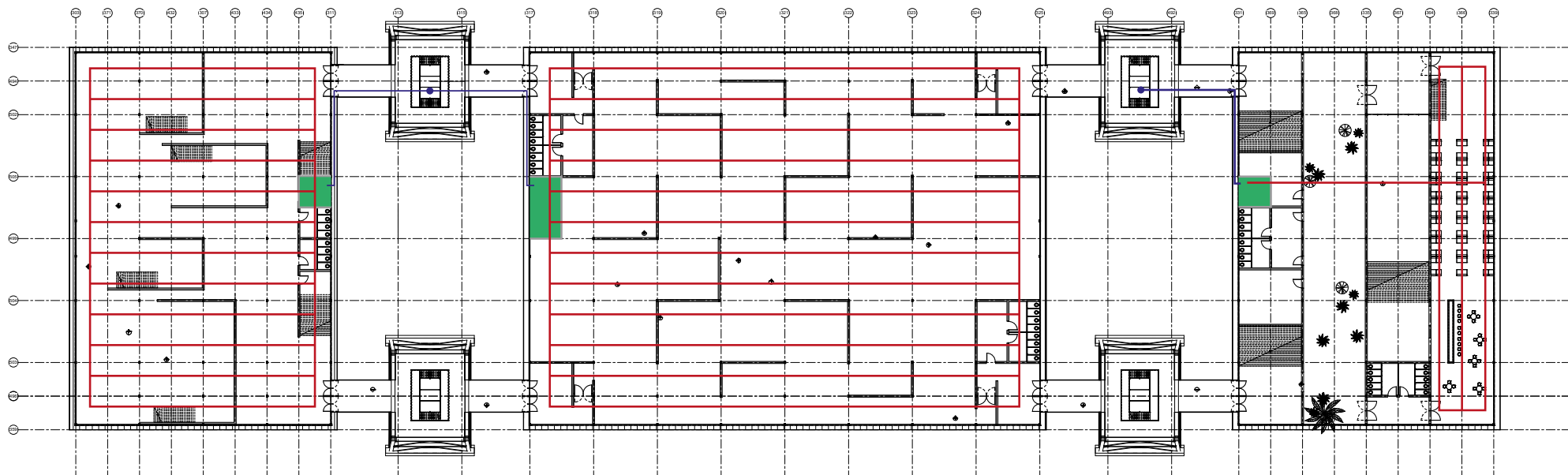
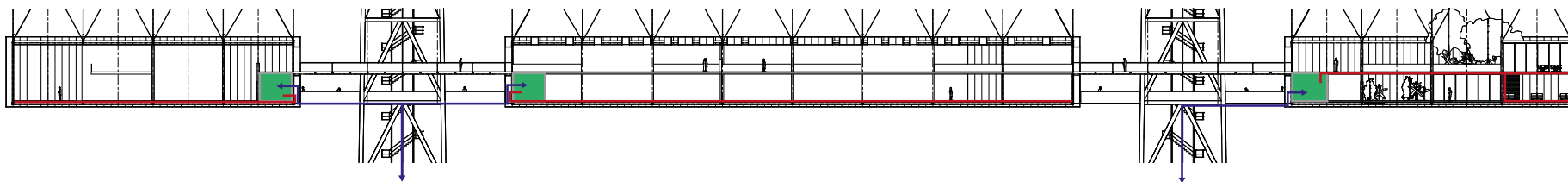


Ducts trough truss



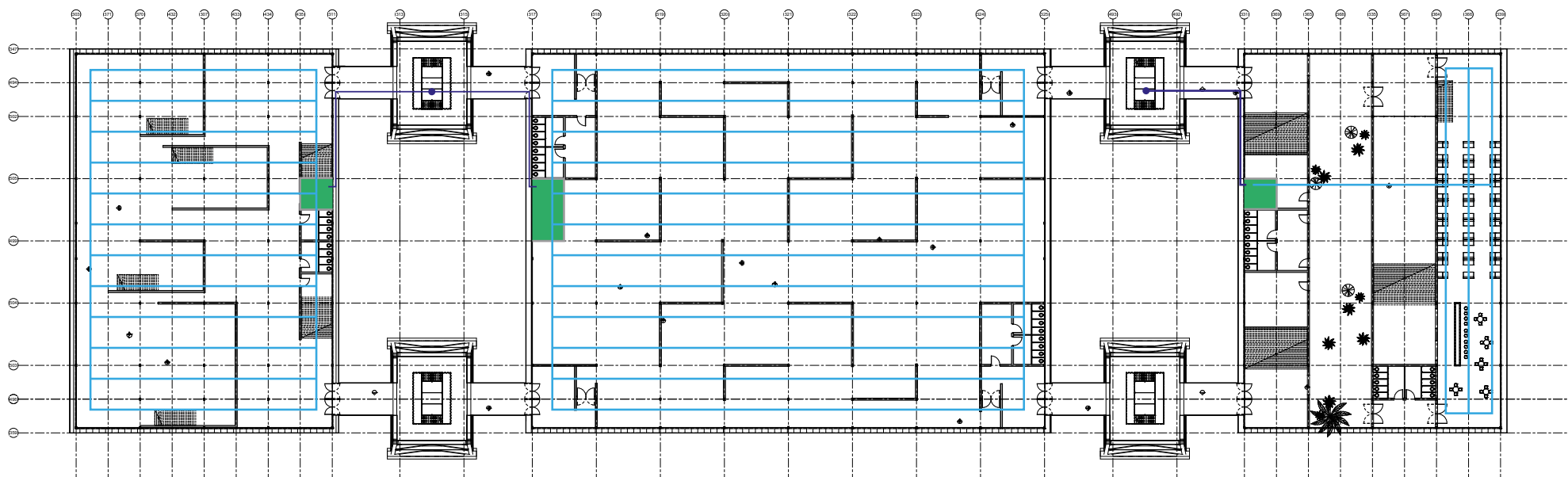
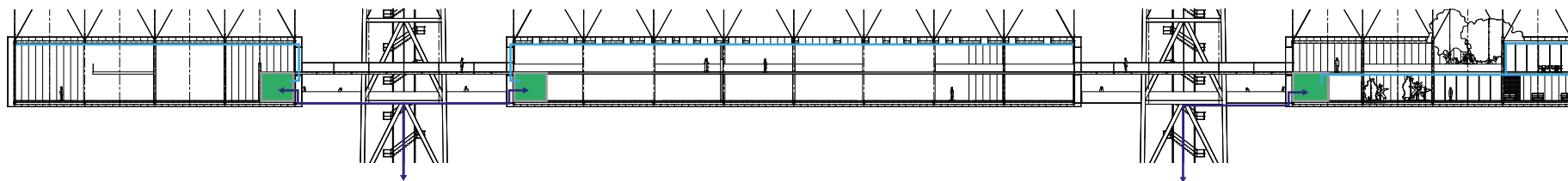


 Suction  
 Inflow



— Heating  
— Glycol input





— Cooling  
— Glycol input

